



Formal Methods for Software Engineers

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Overview

- **Motivation**
 - Why have formal specifications?
 - Where is their use appropriate?
 - What are the problems with using formal methods?
- **Aims**
 - Provide the background to formal methods (the 'big picture')
 - Cover examples of the use of one formal specification technique
- **Contents**
 - General introduction to formal specification (see Sommerville chapter 10)
 - Introduction to OCL (Object Constraint Language) associated with UML





Motivation - Certifiable Correctness

- Consider *safety-critical* systems
 - patient monitoring in hospitals
 - air-traffic control
 - railway signalling
 - process control of industrial/nuclear plants
 - on-board systems in a car
- Testing does not give us enough confidence
 - we need a *formal proof* that software is *correct*
- Proving an existing programs correct too difficult
- Instead, *construct* correct program by a series of steps known to be safe



Constructing a correct program

Requirements



R1



R2



R3



Rn



Implementation

mapping to initial
formal specification

correctness-
preserving
transformations

- **R1, R2, ... Rn are formally specified representations**
 - each step (after the first) is small enough to be automated or carried out simply
- **We still need verification...**
 - proving that R2 is a correct transformation of R1
 - should be trivial if transformations preserve correctness
- **... and validation**
 - convince the user that the right system is being built
- **Accurate requirements are essential!**
- **Concentrate on R1 - the initial specification**





How to write a formal specification....?

- **Not in natural language!**
 - impossible to supply sufficient precision
 - although there have been attempts at "structured English", but....
- **Diagrams tricky...**
 - cannot formally manipulate them easily
 - but they might be used as an adjunct to formal specification - animation
- **Must use a notation that is mathematically based**
 - formal semantics
 - Can be manipulated, in a mathematical sense



Why not use Formal Specs for all program development?

- **The effort involved (mostly by hand) and skills required**
- **Lack of tool support, although some are becoming available**
- **Lack of necessary background and poor training of existing staff, together with the use of unfamiliar notations**
- **Lack of knowledge among project managers**
- **Validation problems**
 - hard to communicate ideas to users - might build perfect, but invalid, system
 - again, tools required - animation, alternative representations
- **Problems of scale**
 - formal specification techniques not suited for very large projects - lack of modularity, information hiding in some traditional f.s. techniques





Background Reading

- **The Mystery of Formal Methods Disuse (A story of zealotry and chicanery) – Robert Glass (Practical Programmer column) – Comm. ACM 47(8), August 2004, p15-17**
 - a typical Robert Glass column taking a sceptical view of formal methods!
 - refers to the paper below
- **Getting the best from formal methods, John B Wordsworth – Information and Software Technology, 41 (1999), 1027-1032**
 - reviews progress made in the use of formal methods in the last 15 years
 - suggests reasons for lack of widespread use of formal methods
 - proposes ways to ‘infiltrate’ formal methods into software development



Background Reading (2)

Two older references but both very readable and still relevant:

- **An Invitation to Formal Methods - IEEE Computer, April 1996)**
 - consists of a collection of short papers giving widely differing views about formal methods, ranging from formal methods enthusiasts to sceptical practitioners;
 - good overview of the ‘state of the art’ and easy to read.
- **Seven More Myths of Formal Methods, J Bowen & M Hinchey - IEEE Software, July 1995**
 - this article is written by two formal methods enthusiasts and strongly advocates the use of formal methods;
 - very biased but again easy to read.





Formal Specification of Large Systems

- **Algebraic specification**
 - **system described using interfaces between sub-systems**
 - operations of an interface and the relationships between them
 - **entities and operations defined along with axioms defining the semantics of the operations - hence the behaviour of the entity**
 - 'formality' is in the axioms
 - **More in Sommerville, 10.2**
- **Model-based specification**
 - **model constructed using well-understood mathematical entities - sets, sequences**
 - **specification is expressed as a system state model over these entities**
 - **Two major model-based approaches**
 - VDM (Vienna Development Method), IBM Vienna Research Labs
 - Z, Programming Research Group, Oxford
 - **More in Sommerville, 10.3**



Specifying Constraints

- **A less comprehensive approach to formal specification is to combine formal notations with existing diagrammatic notations to improve precision**
- **Constraints allow us to define parts of our system model more precisely than using only diagrams**
 - **define the basic model using diagrams (e.g. class diagram)**
 - **add detail using constraints attached to the diagram elements**
 - **ensure that all requirements are captured and can be traced**
 - **there are trade-offs between adding detail to diagrams and using constraints - when does a diagram become too complex to be useful?**



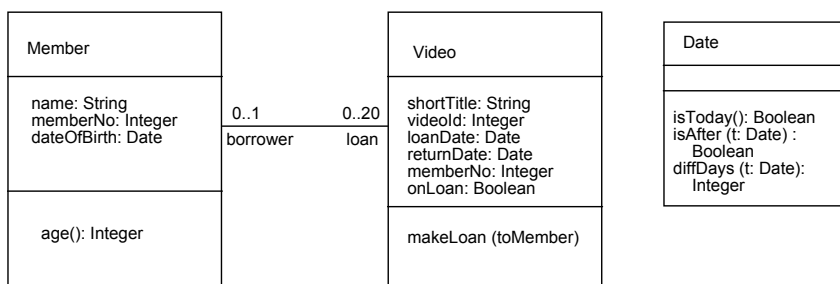


OCL - Object Constraint Language

- Note – OCL 2.0 (with UML 2.0)
- A constraint is a restriction on one or more values of (part of) an object-oriented model or system
- Constraints may be visually represented (restriction constraints) or expressed textually
- OCL provides a well defined language for expressing constraints textually
- UML diagrams provide the visual representation of the object model, restriction constraints and the context for OCL constraints



A Simple UML Example





Why use textual constraints?

- **Better documentation**
 - additional information is linked to system model(s)
 - can be versioned together with model(s)
- **Reduce diagram complexity**
- **Improve precision**
 - mathematical theory underpinning the language
 - textual constraints can be parsed and checked
- **Communication**
 - an agreed common language for expressing requirements
 - analyst to designer; designer to developer
- **Link to detailed requirements capture**
 - tracing requirements through development



OCL - Requirements

- **Precise and unambiguous language, easily read and written by *practitioners***
 - based on sound mathematical principles
 - written in a more 'natural' style (avoids special symbols)
- **Declarative**
 - No side-effects of expressions
 - Not operational (no corrective actions)
- **Typed, so that it can be checked (but not executed)**
- **NOT a programming language!**



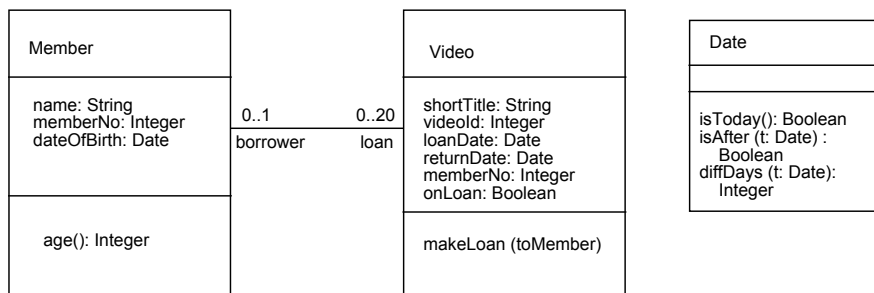


Types of Constraints

- **Invariant** - a constraint that must always be met by all instances of a class, type or interface. An expression that must evaluate to true at all times.
- **Pre-condition** - a constraint that must be true at the moment an operation (method) is to be executed
- **Post-condition** - a constraint that must be true at the moment an operation has just ended
- And many others not covered in these lectures ...



UML Class Diagram - Example





Simple Invariants

context Member
inv: memberNo > 999

or **context** Member
inv: self.memberNo > 999

context Member
inv: age () > 17

or **context** Member
inv minAge: age () > 17

context Video
inv: shortTitle.size <= 20

context Video
inv: returnDate.isAfter (loanDate)

context Video
inv: loanDate.diffDays (returnDate) = 14



Pre and Post Conditions

context Video :: makeLoan (toMember)
pre: not onLoan
post: result = (loanDate .isToday ())

context Video :: makeLoan (toMember)
pre: onLoan = false
post: result = (loanDate.isToday ()
and
loanDate.diffDays (returnDate) = 14)





Navigating Associations

- Navigating an association from the context class to another class creates a SET of objects.
- Operations on sets are denoted by ->
- There are many operations available, for example:
 - set -> isEmpty -- Boolean, true if set contains no elements
 - set -> notEmpty -- Boolean, true if set contains one or more elements
 - set -> size -- Integer, number of objects in set
 - set -> forAll (expression) -- Boolean, true if expression is true for all elements of the set
 - set -> exists (expression) -- Boolean, true if expression is true for at least one element of the set



Associations and Sets (Examples)

- loan is a set of Video instances; all of which
- must have the same memberNo as the borrower (Member)

context Member

inv: loan -> forall (memberNo = self.memberNo)

- borrower is also a set, of 0 or 1 values!

context Video

inv: borrower -> notEmpty implies

borrower -> forall (memberNo = self.memberNo)





The forall Operation

-- the constraint on the previous slide can be written more explicitly as:

context Member

inv: loan -> forall (v : Video | v.memberNo = self.MemberNo)

-- allinstances returns a set of all instances of a class

context Member

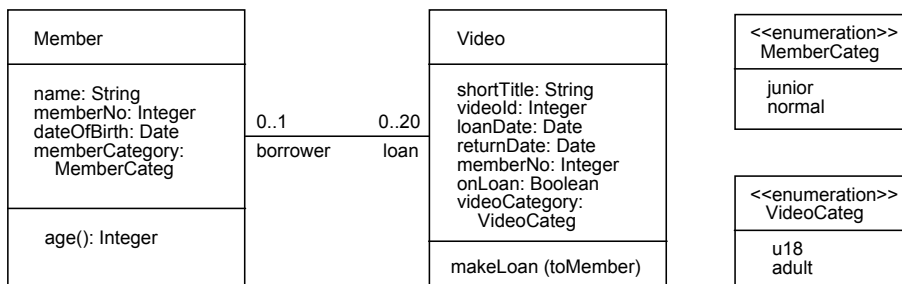
inv: Member.allinstances -> forall (m1, m2 | m1 <> m2
implies m1.memberNo <> m2.memberNo)

context Member

inv: Member.allinstances -> forall (m | m <> self
implies m.memberNo <> self.memberNo)



Video Example (extended)





More Invariants (on enumerated types)

context Member

inv: memberCategory = MemberCateg::**junior** **implies** Age () < 18

and

memberCategory = MemberCateg::**normal** **implies** Age () > 17

context Member

if memberCategory = MemberCateg::**junior**

then Age () < 18

else Age () > 17

endif



More Invariants (2)

- - **Restricting the number of loans for junior members:**

context Member

inv: memberCategory = MemberCateg::**junior** **implies**

loan -> size <= 10

- - **Restricting video categories for junior members:**

context Member

inv: memberCategory = MemberCateg::**junior** **implies**

loan -> forall (videoCategory = VideoCateg::**u18**)

context Video

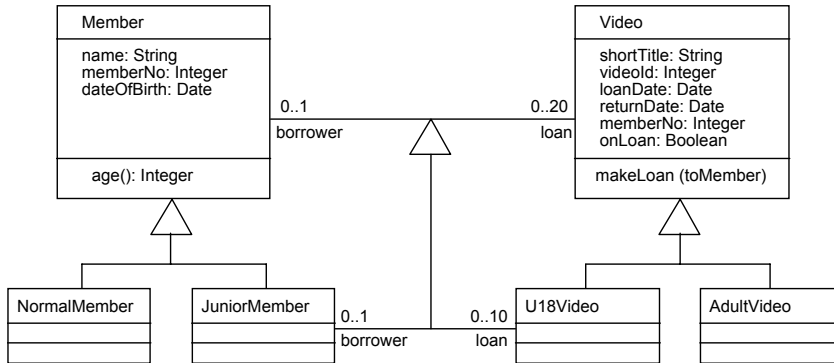
inv: videoCategory = VideoCateg::**adult** **implies**

borrower -> forall (memberCategory = MemberCateg::**normal**)





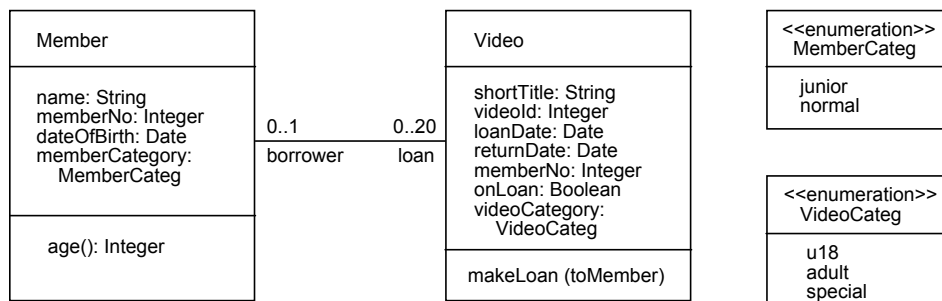
Diagram or Textual Constraints?



This still does not work! A U18Video may only be borrowed by a juniorMember in this model.



Video Example (extended again!)





More Invariants

- - No normal member may have more than 3 special videos

context Member

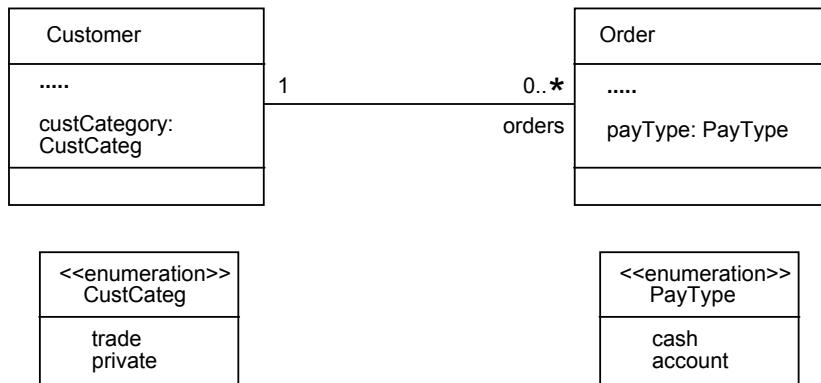
inv: memberCategory = MemberCateg::normal implies

loan -> select (videoCategory = VideoCateg::special)
-> size <=3

- - cannot express this diagrammatically



Another Simplified Example





Constraints on Customer/Orders

context Customer

inv: custCategory = CustCateg::trade implies
orders -> forall (payType = PayType::account)

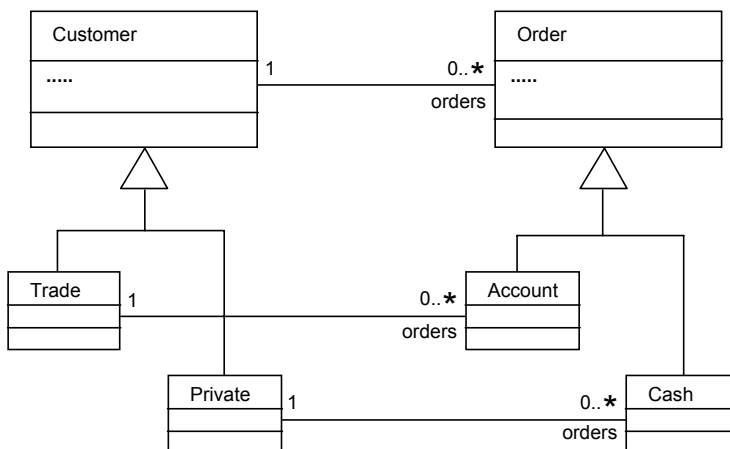
context Customer

inv: custCategory = CustCateg::private implies
orders -> forall (payType = PayType::cash)

-- could write constraints on Order

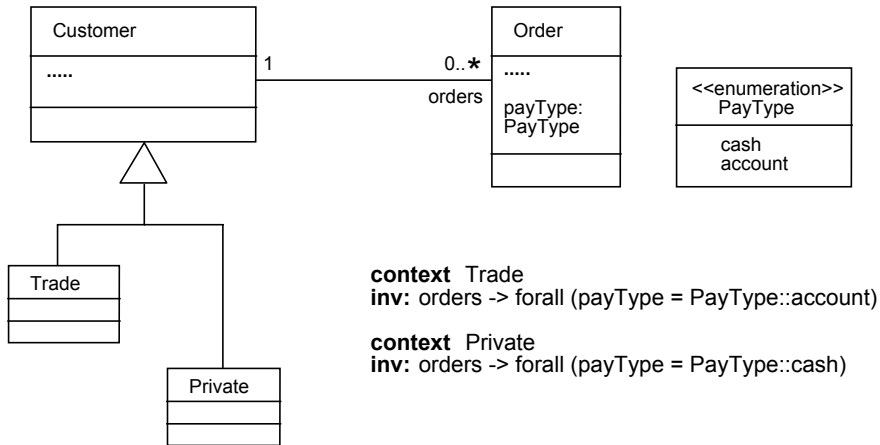


Diagrammatic Constraints





Mixing the constraints!



Summary

- **Within the context of a class, we can write invariants on:**
 - the attributes of that class
 - the members of classes associated with that class
- **Can write pre and post conditions on an operation (method) of a class**
- **OCL can be used in conjunction with other UML diagrams (not covered in these lectures)**
- **OCL is declarative not operational**
- **All OCL expressions used in constraints are:**
 - Boolean type (i.e. must evaluate to true or false)
 - free of side effects (i.e. no update operations)



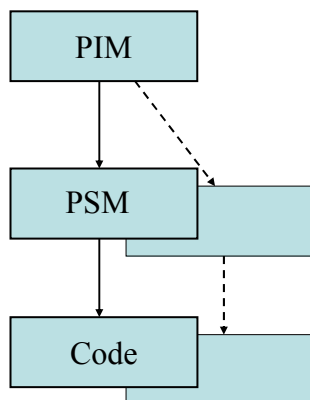


Reference(s)

- **The Object Constraint Language Second Edition – Getting Your Models Ready for MDA.** Jos Warmer and Anneke Kleppe. Addison-Wesley 2003.
- **Web sites to check out:**
 - The website of the authors of the above book
<http://www.klasse.nl/ocl>
that provides useful background information, including an OCL syntax checking tool called Octopus
 - **OMG standard for UML including OCL:**
<http://www.omg.org>
{only if you really like standards!!}



Model Driven Architecture (MDA)



- **PIM = Platform Independent Model; UML + OCL**
- **PSM = Platform Specific Model; could be Database model or EJB, for example**
- **Code is generated from PSM automatically**
- **PIM can be transformed to PSMs automatically**
- **PIM to PSM tools are limited**

