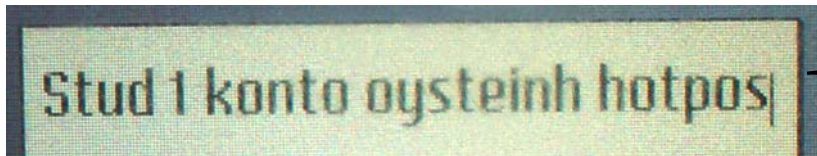




More than one service

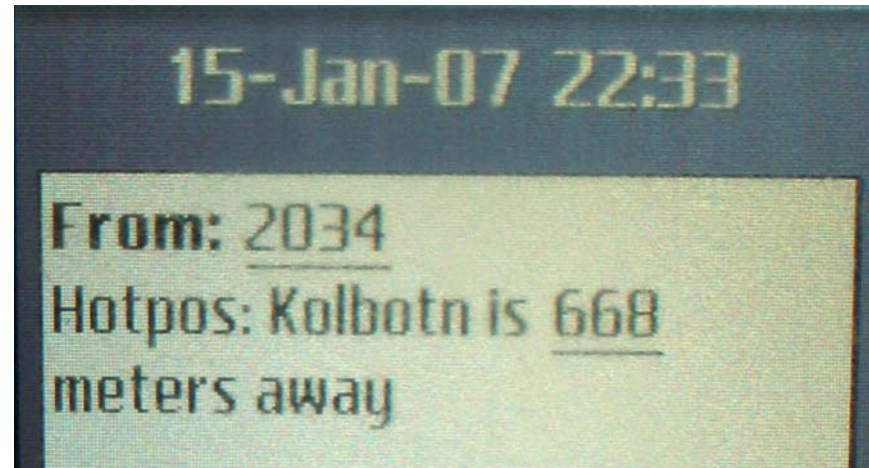
Version 081010
ICU 2-4

Hotpos: finding out where you are



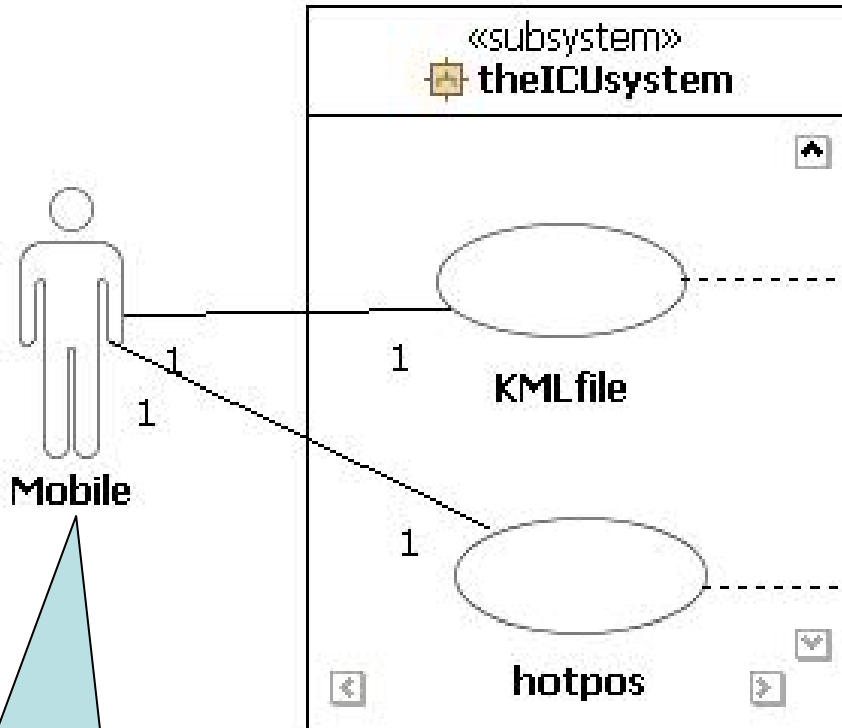
Stud 1 konto oystein h hotpos

to 2034
(Telenor!!!)



15-Jan-07 22:33
From: 2034
Hotpos: Kolbotn is 668
meters away

Adding a new service

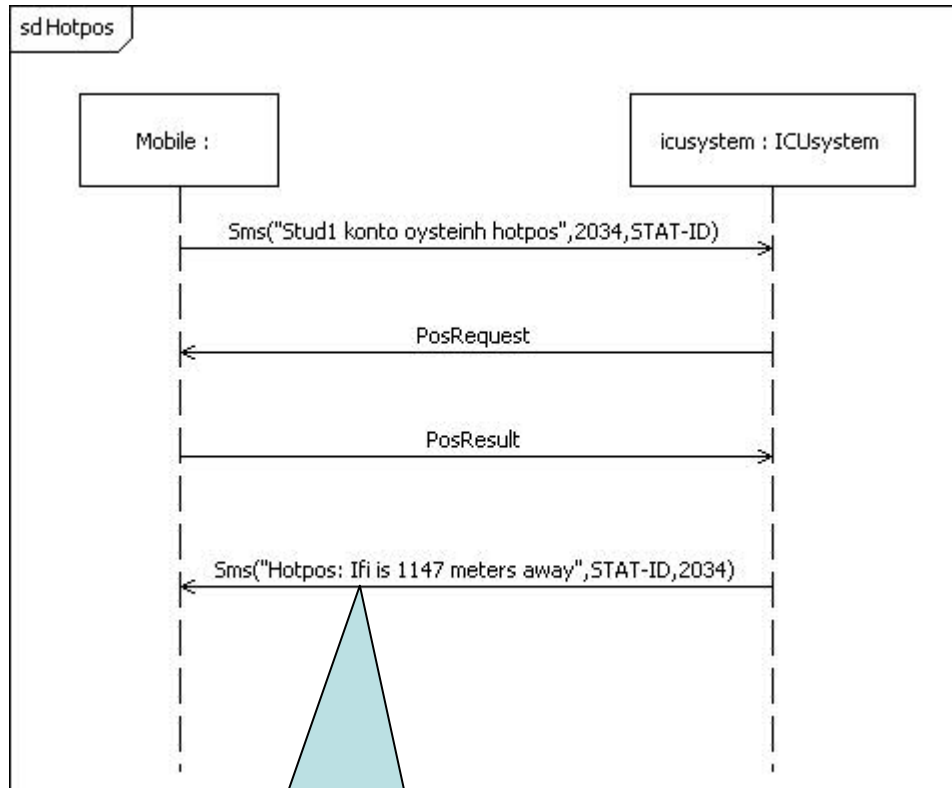


Stud1 konto oystein h KML
Write out a .kml file to be
read by GoogleEarth to
place Mobile on the map

Stud1 konto oystein h hotpos
Send back an SMS with info
on where the user is relative
to some hotspots.

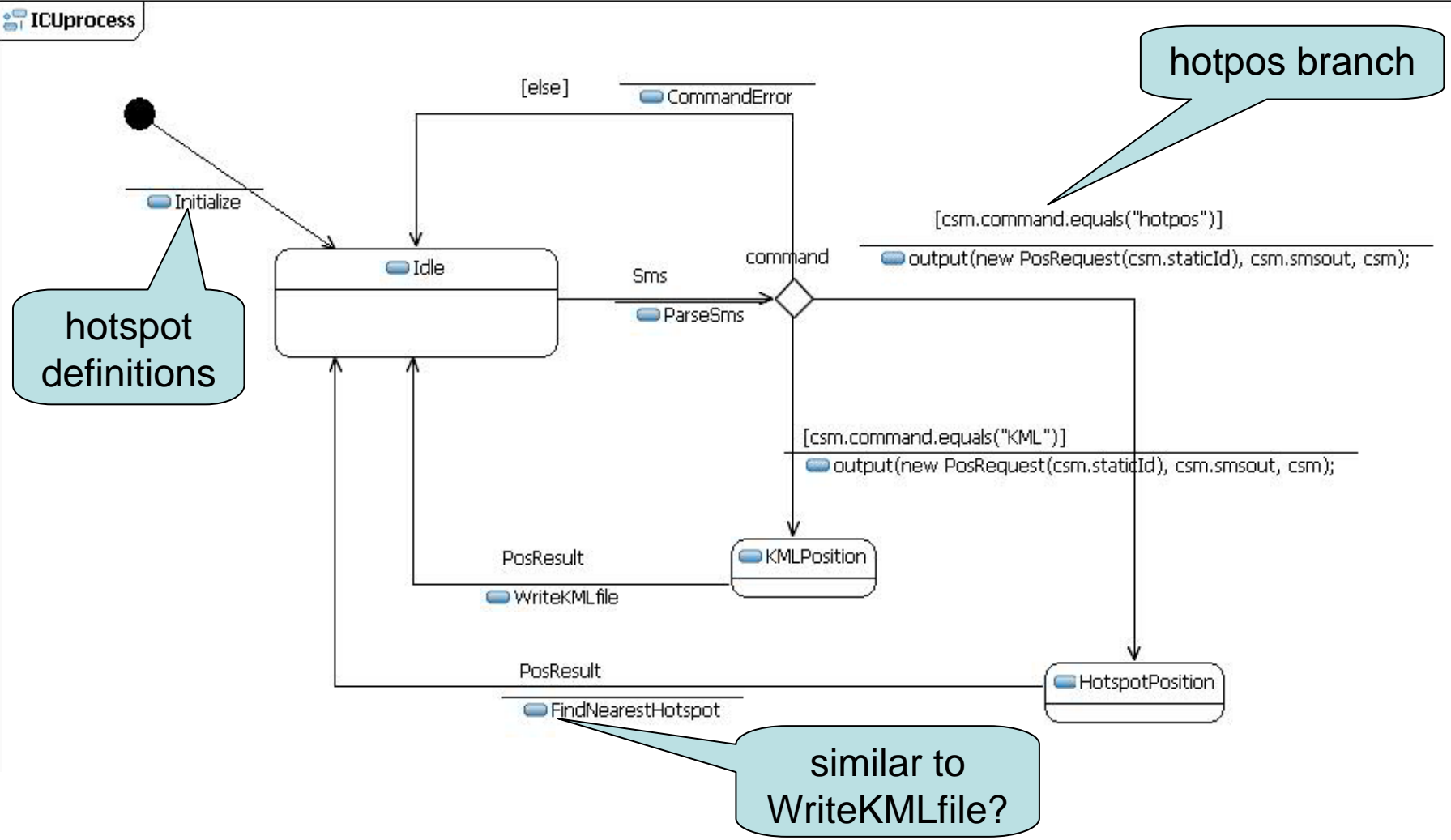
only one user at a time

Hotpos described by a sequence diagram



need to know where Ifi is

The modified ICUprocess

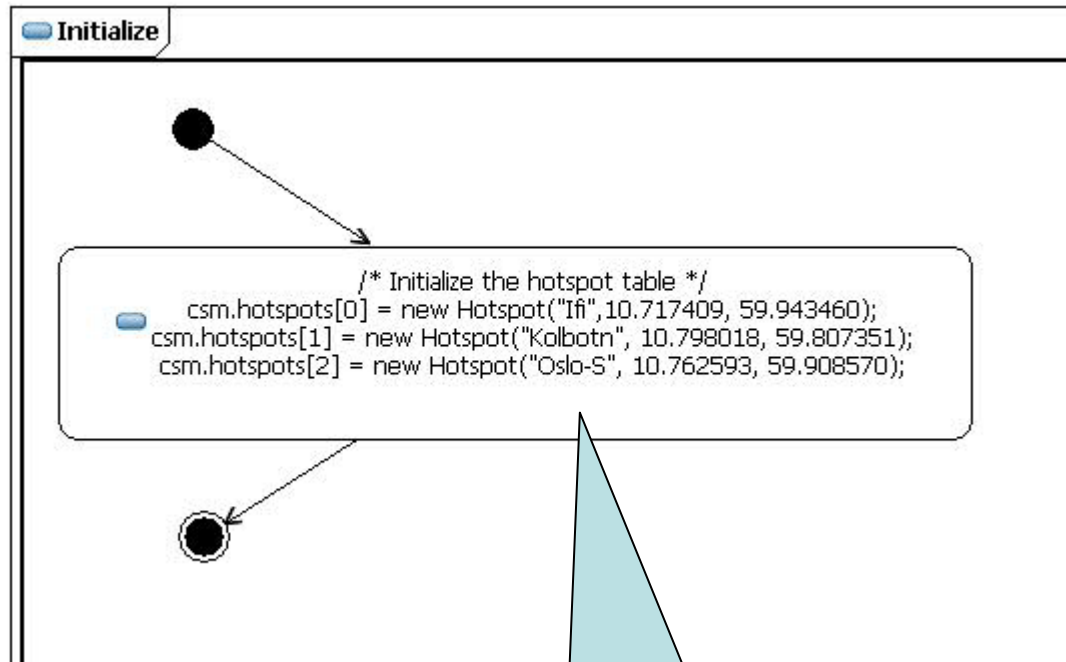




Buzz 1: Why limiting to one user?

- Make up pairs with one person just beside you
- Discuss for 3 minutes why we have restricted the system to consider only one user at the time

Hardcoding the hotspots



```
Initialize  
  
/* Initialize the hotspot table */  
csm.hotspots[0] = new Hotspot("Ifi", 10.717409, 59.943460);  
csm.hotspots[1] = new Hotspot("Kolbotn", 10.798018, 59.807351);  
csm.hotspots[2] = new Hotspot("Oslo-S", 10.762593, 59.908570);
```

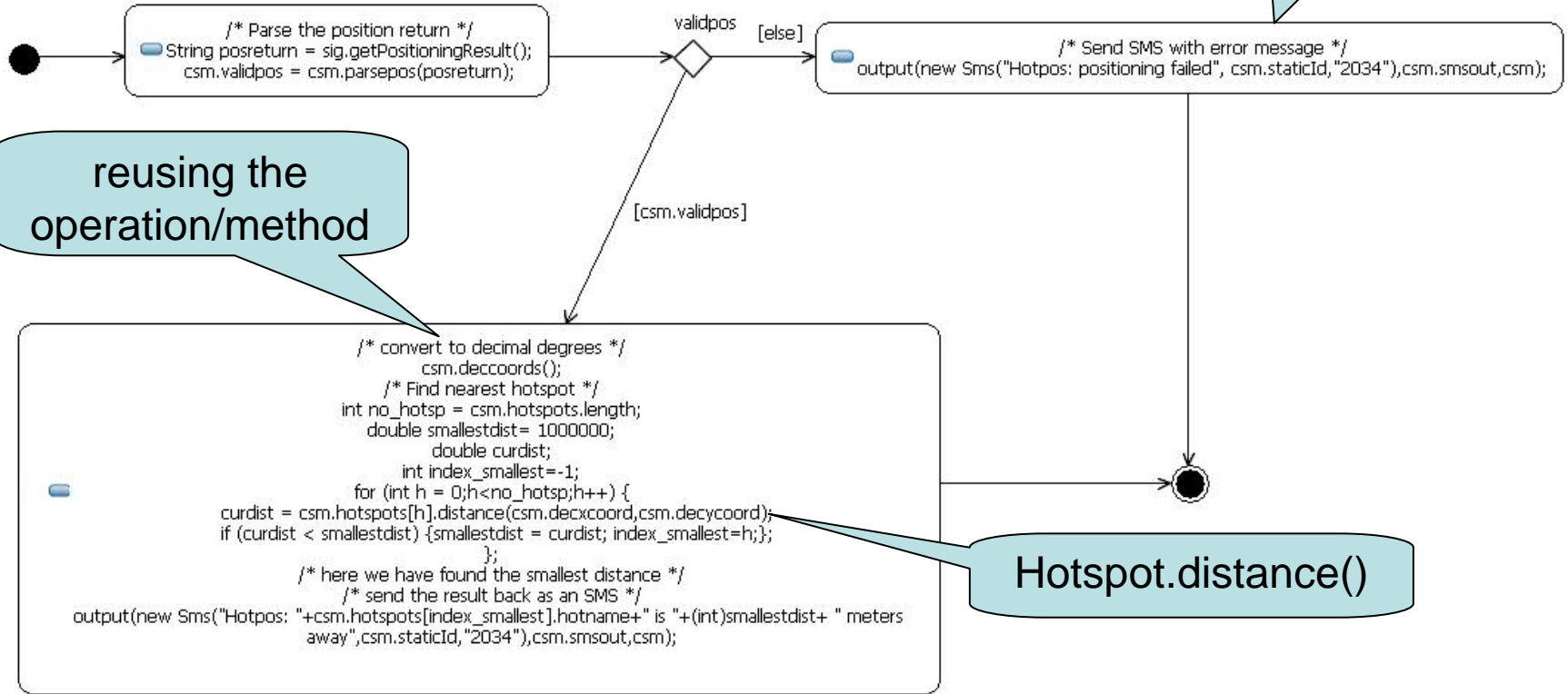
Feel free to add your own hotspots. Remember to change the size of the array

FindNearestHotspot

a little robustness,
but it does not
cover no return

FindNearestHotspot

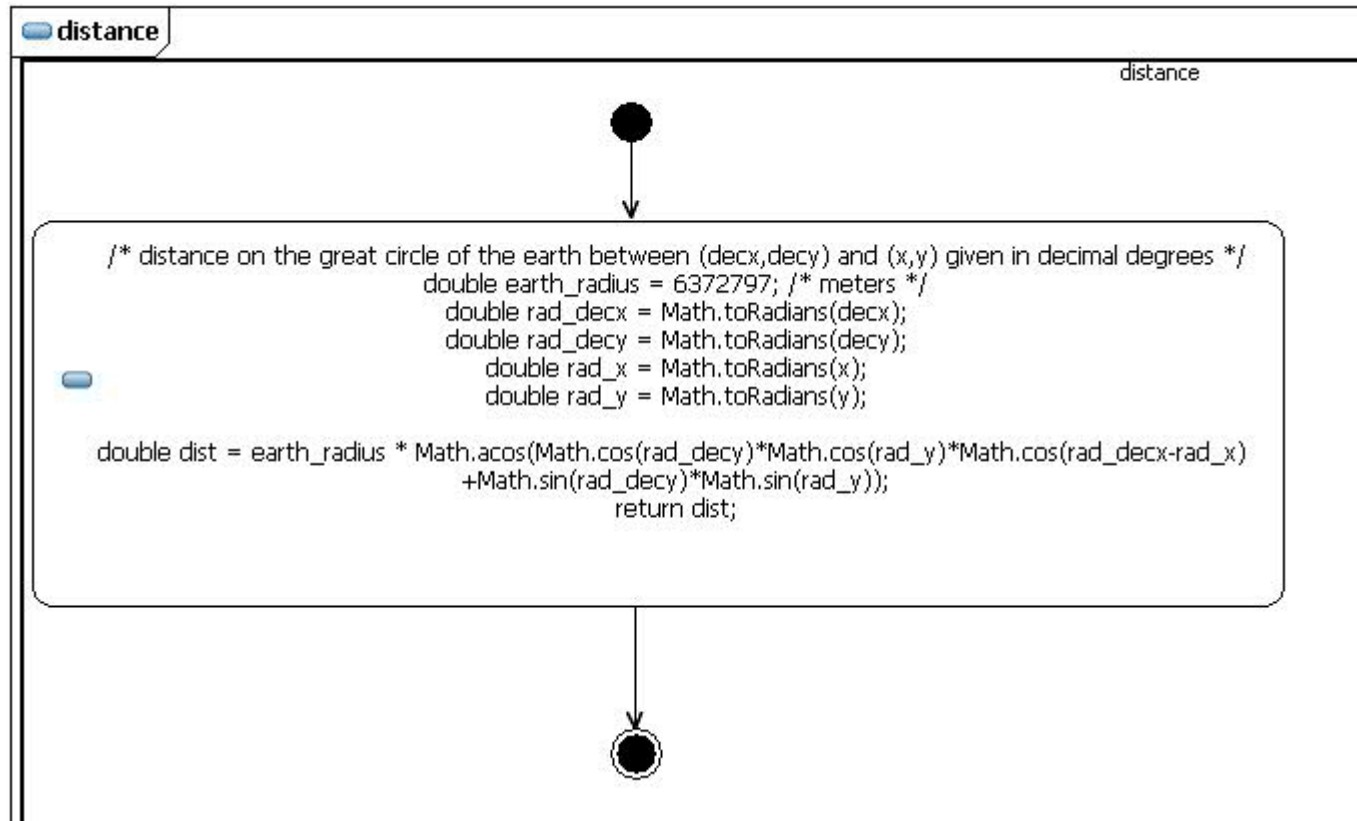
FindNearestHotspot



reusing the
operation/method

Hotspot.distance()

Hotspot.distance()

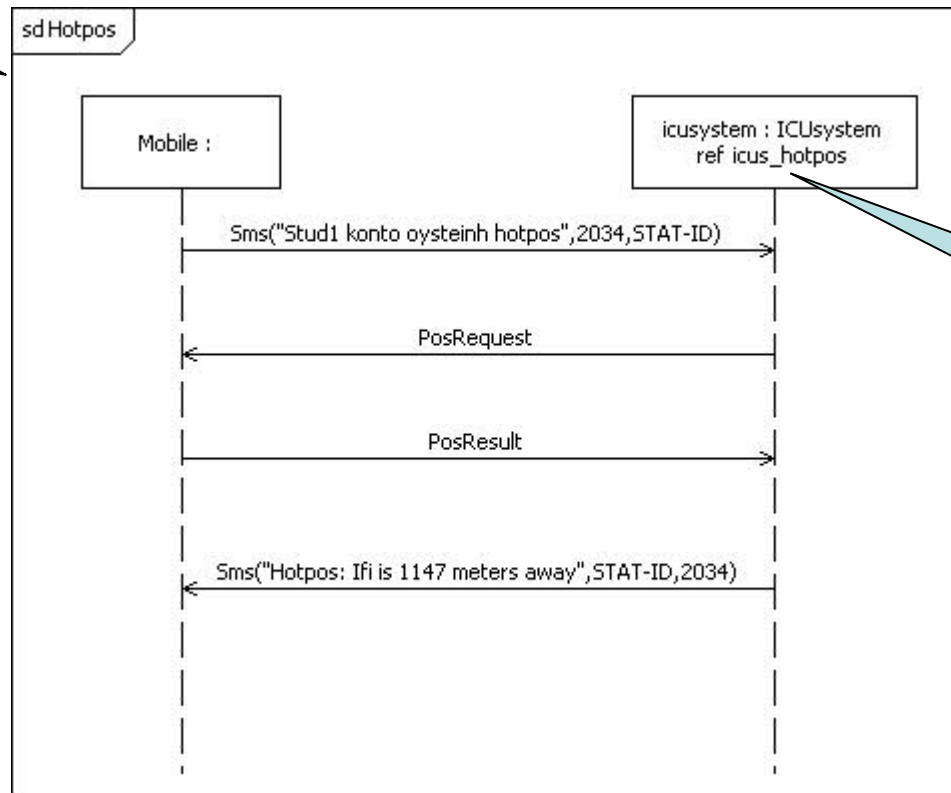


Separation of concerns

- We want to separate different concerns of the ICU system through using separate state machines that communicate
- The architecture of the ICUSystem will evolve
- One process controls
 - the handling of SMSes
 - and the production of the KML file
- One process controls the handling of the data
 - which are still going to be hardcoded (for now)
- These processes communicate with signals that we define ourselves

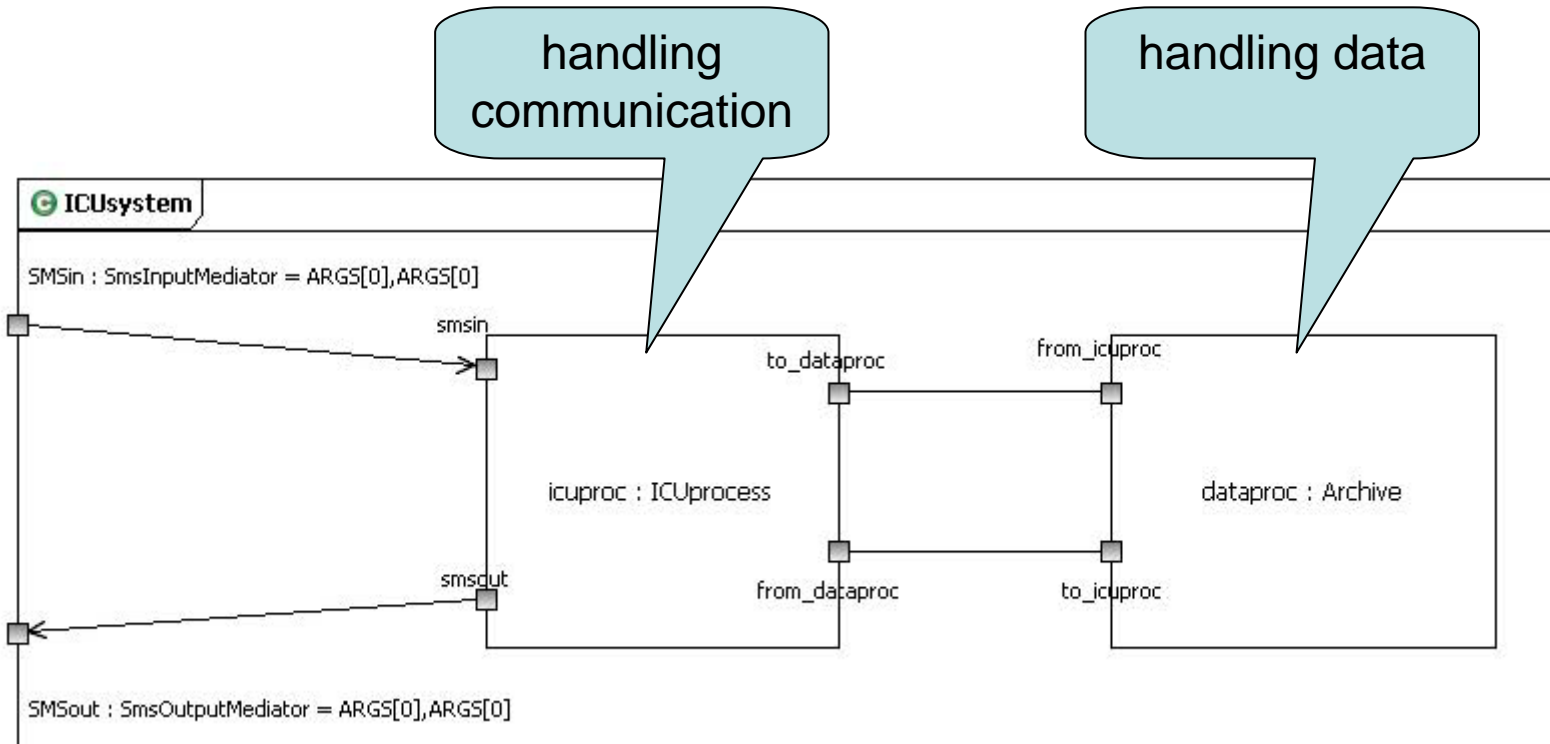
Hotpos service – as seen from the context

very similar
to ICU2!



what is this?

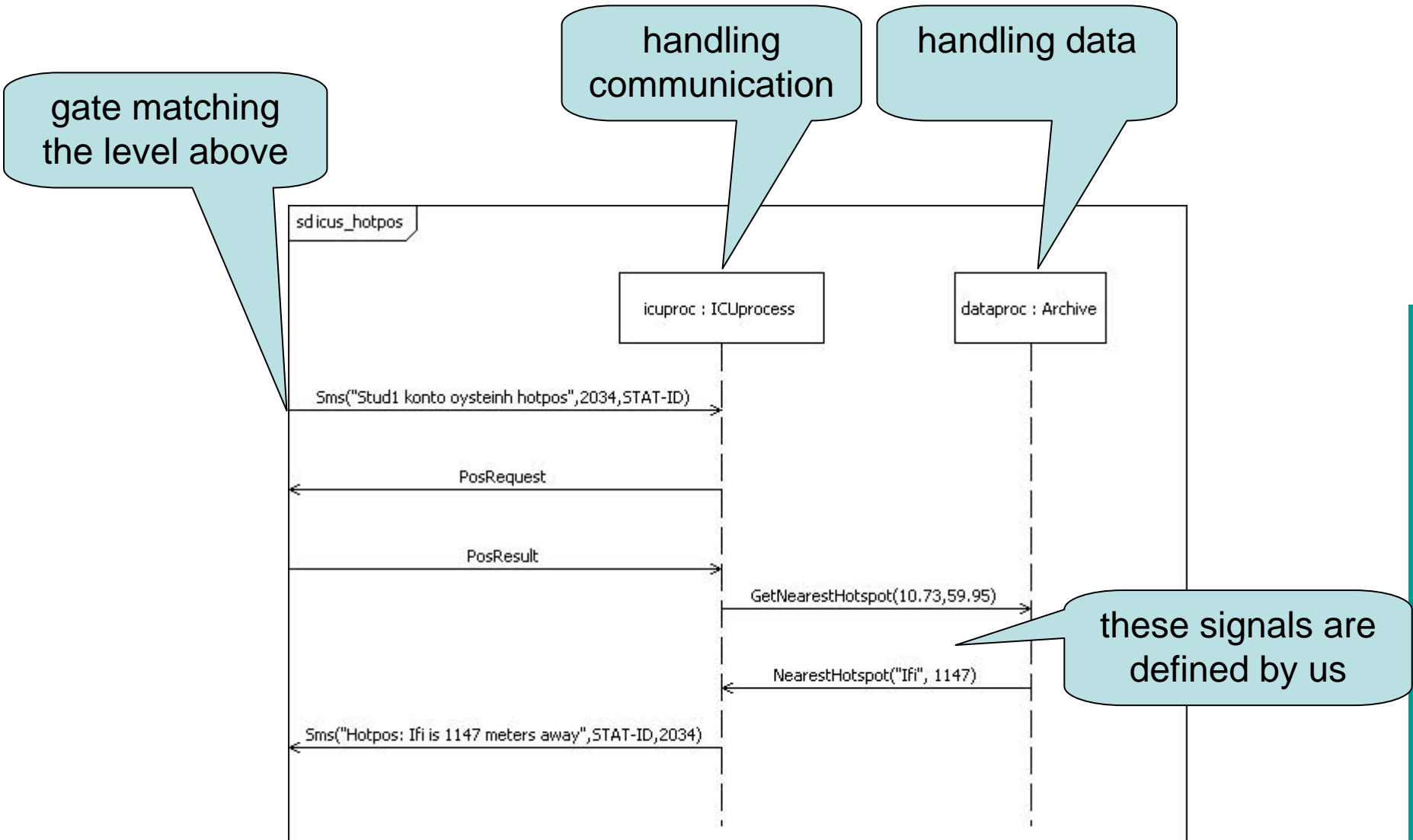
Inside the ICUsystem



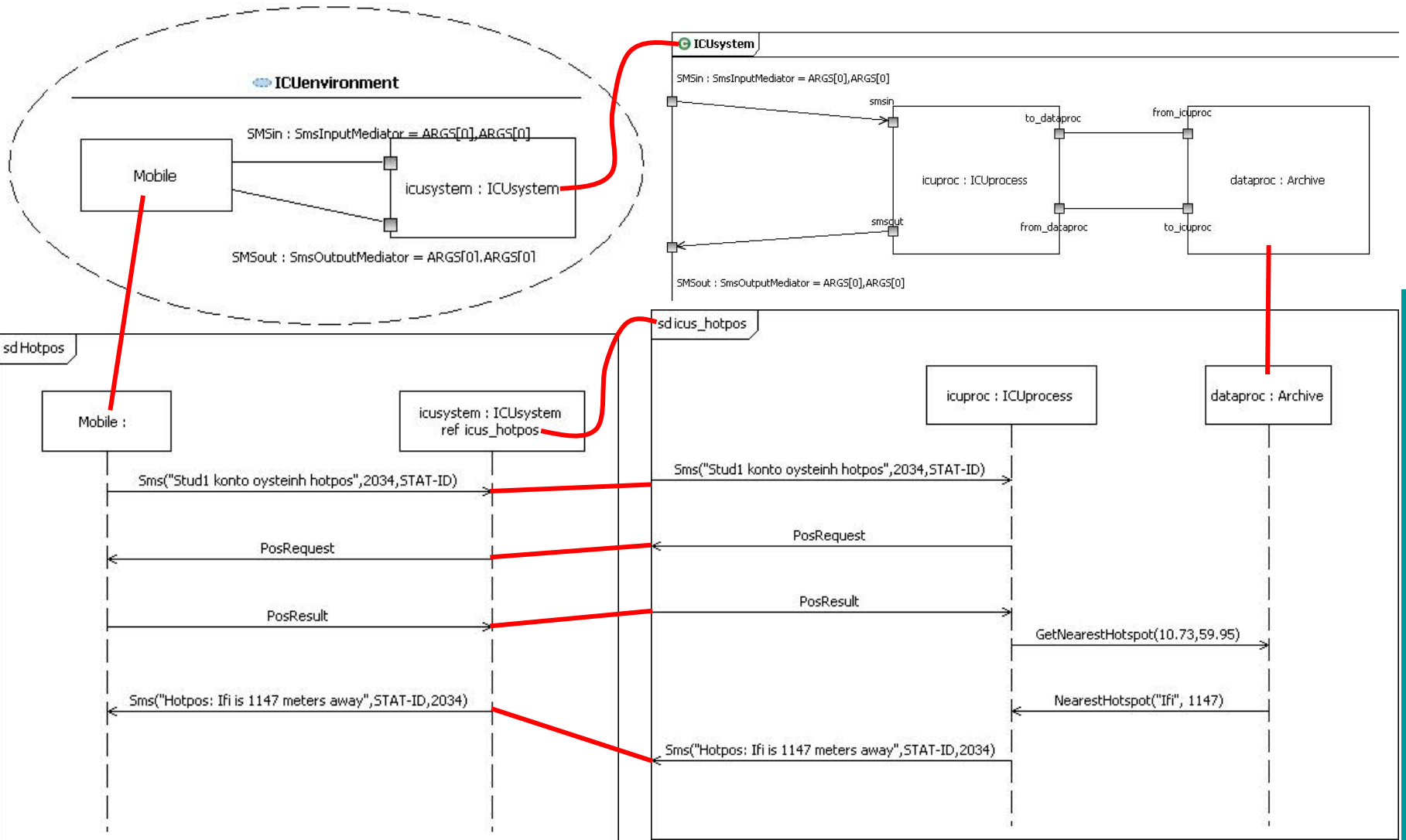
Decomposing the ICUsystem

The screenshot shows a modeling tool interface with a project navigator on the left and a sequence diagram in the center. The project navigator lists a hierarchy of packages and classes, including ICUcontext, ICUenvironment, ICUpackages, ICU, and ICUclasses. A red arrow points from the 'sd Hotpos' element in the diagram to the 'sd Hotpos' package in the navigator. Another red arrow points from the 'sd Hotpos' package to the 'sd Hotpos' package in the diagram. A blue callout box with the text 'double click' points to the 'icuproc' package in the navigator. The sequence diagram shows a Mobile object interacting with an icusystem : ICUsystem object. The interactions are: Mobile sends a message 'Sms("Stud1 konto oystein h hotpos",2034,STAT-ID)' to icusystem; icusystem returns a message 'PosRequest' to Mobile; Mobile sends a message 'PosResult' to icusystem; icusystem returns a message 'Sms("Hotpos: Ifi is 1147 meters away",STAT-ID,2034)' to Mobile.

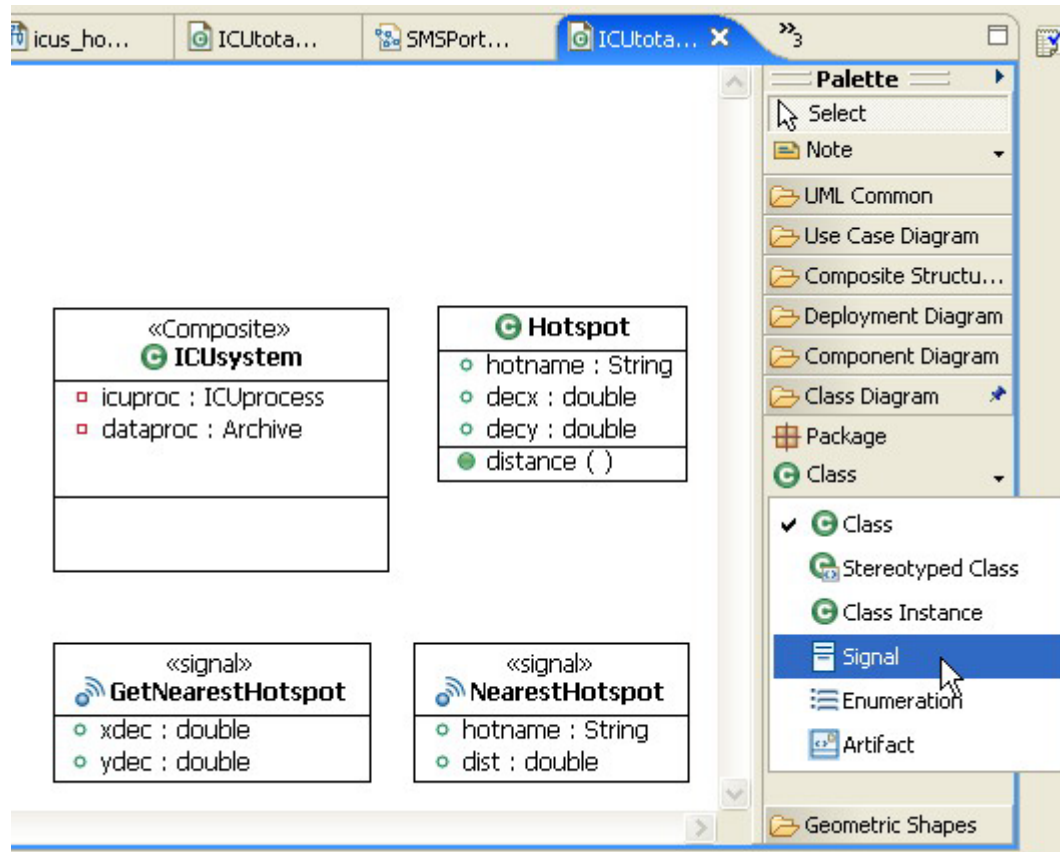
The behavior inside ICUsystem



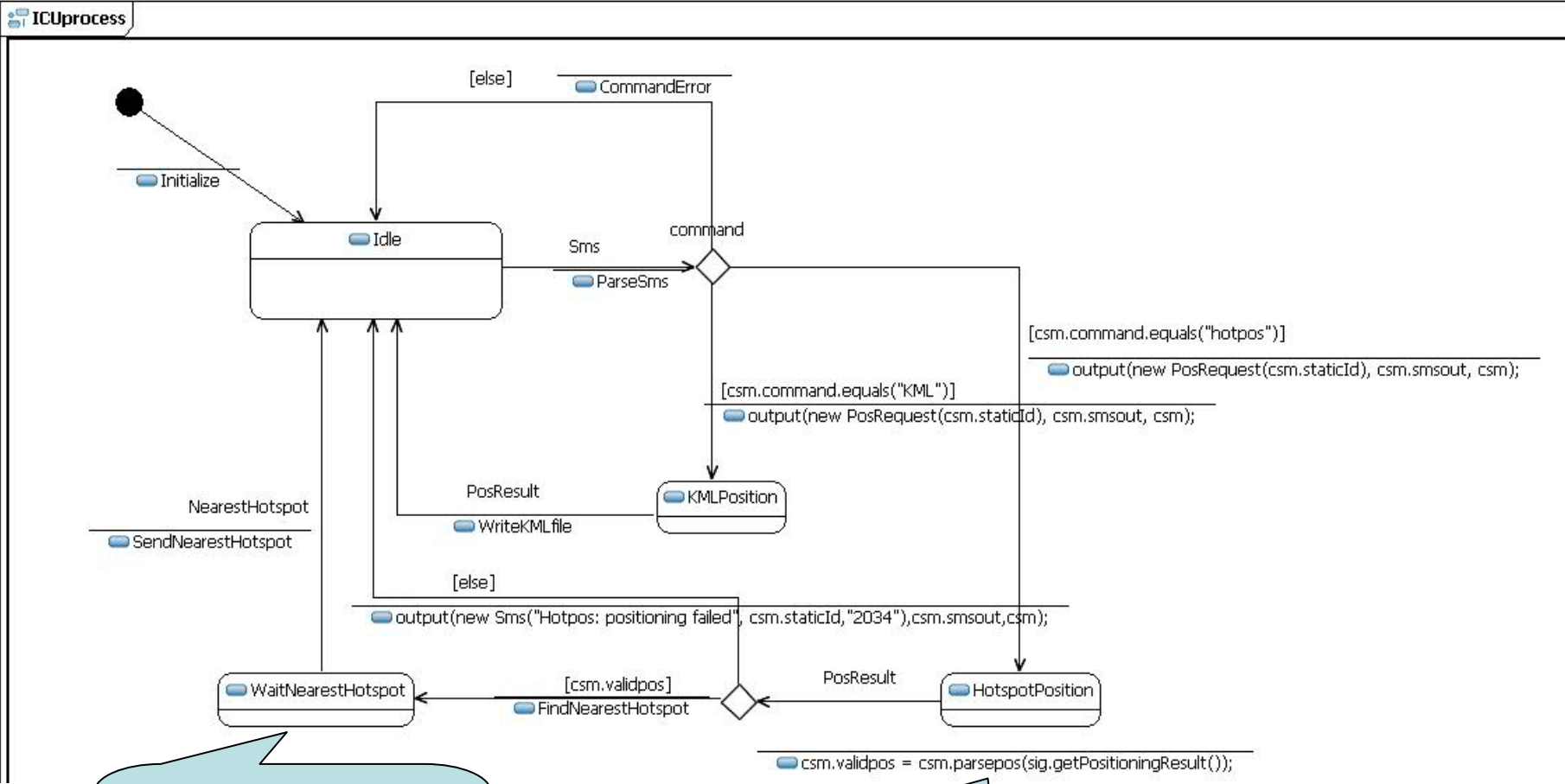
The essence of decomposition



The classes and signals



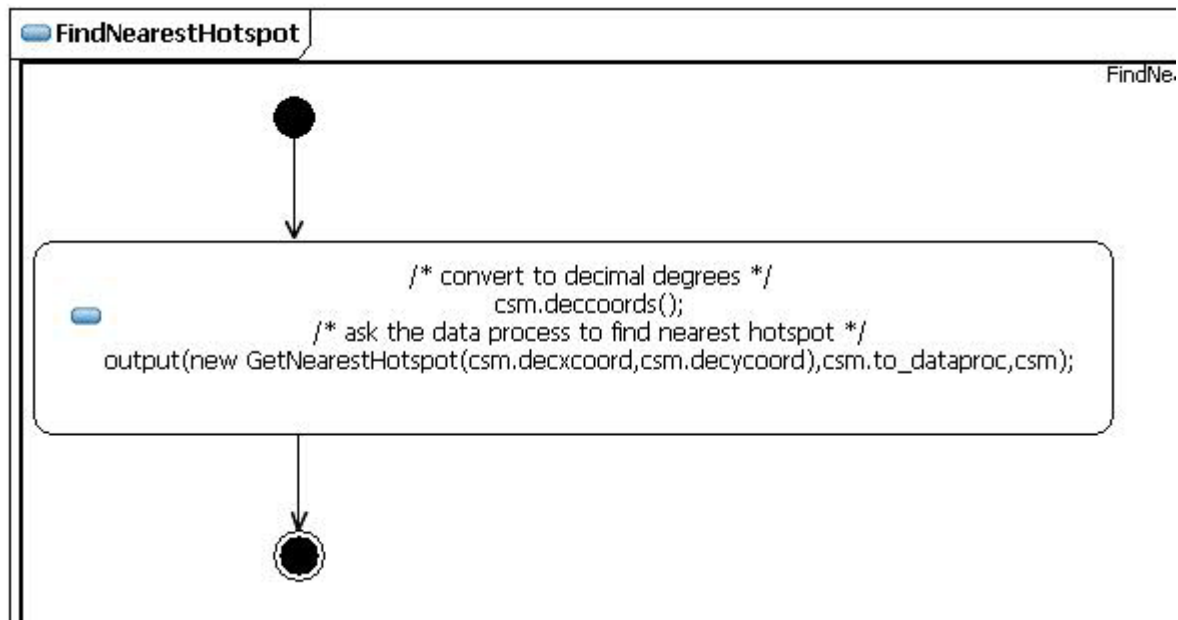
ICUprocess revisited (when intro Archive)



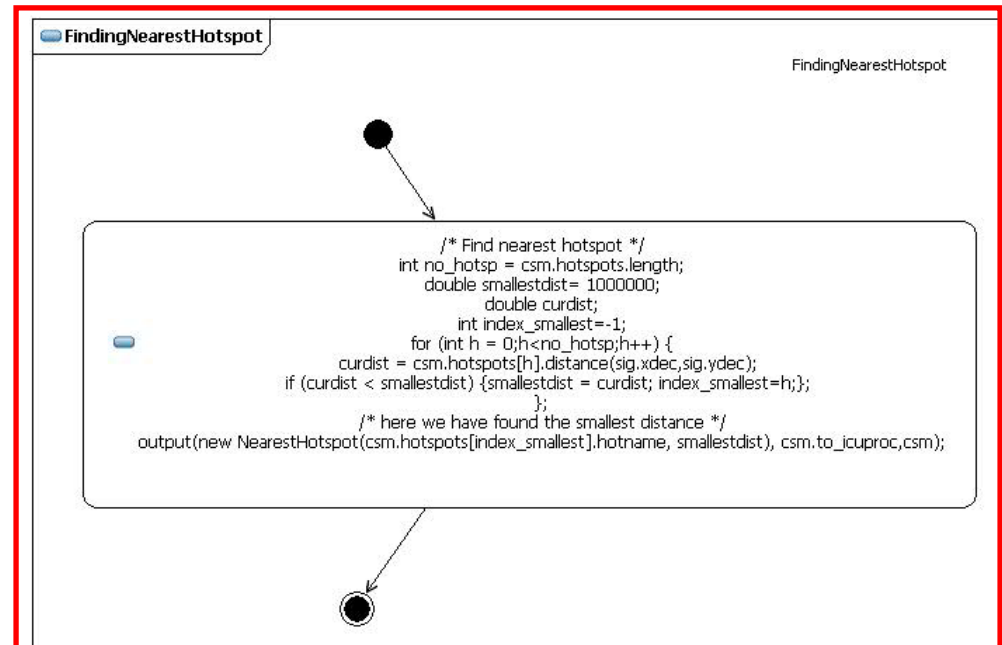
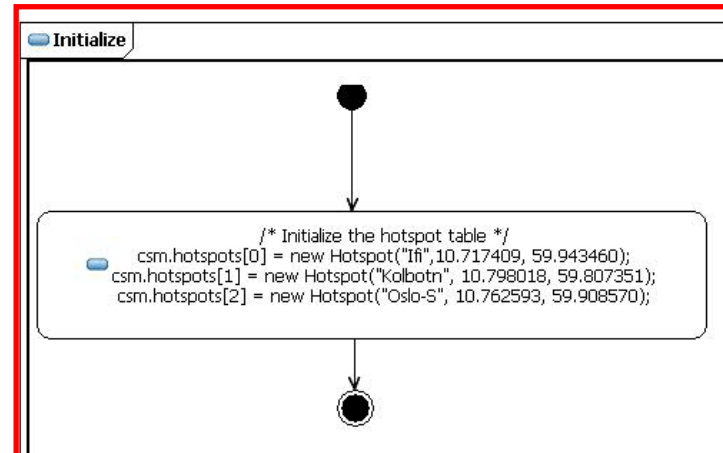
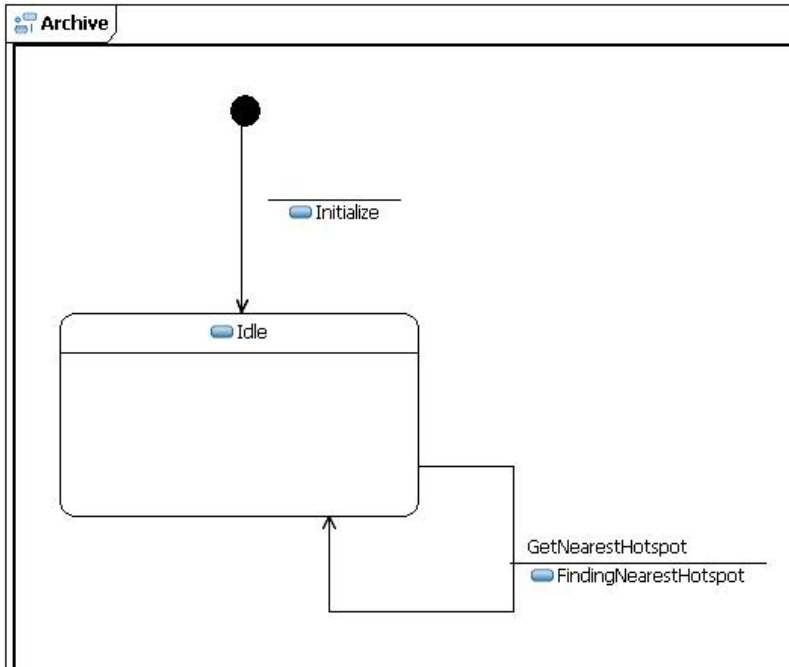
Here the data process does the calculations

FindNearestHotspot has been split up

FindNearestHotspot has become pure sending



Archive – the data process





Buzz 2: Why the Archive process?

- Pair up with another student
- Discuss 3 minutes what benefits there are with introducing the Archive process

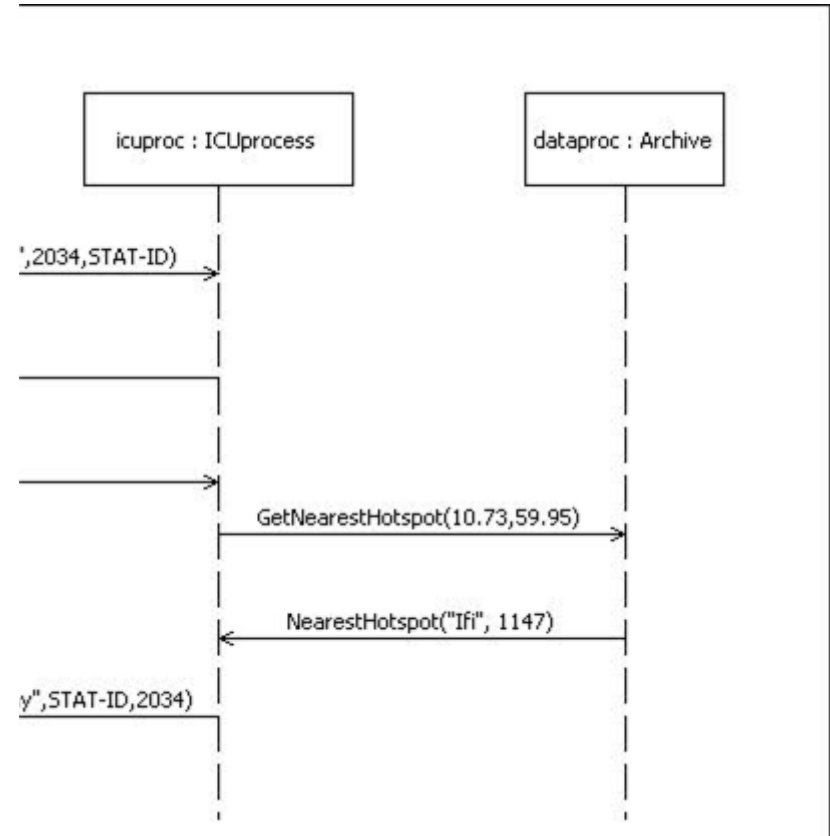


Why the separate data process?

- Isolate the work on the (semi-)persistent data
 - we shall later show how the handling of data can change without changing its interfaces
- Provide a simple critical region
 - this will be clearer later when we interface to a database system that works concurrently with our system
- The Archive process and the ICUprocess can be designed by different persons

How to make the protocol with the Archive?

- Signals close to the application
 - this is what we have chosen
 - we want to branch on signals rather than on data
- Signals close to data
 - such as e.g. SQL
 - most important information will be in the parameters and branching will be on decision-nodes
- Do not worry about many signal types!

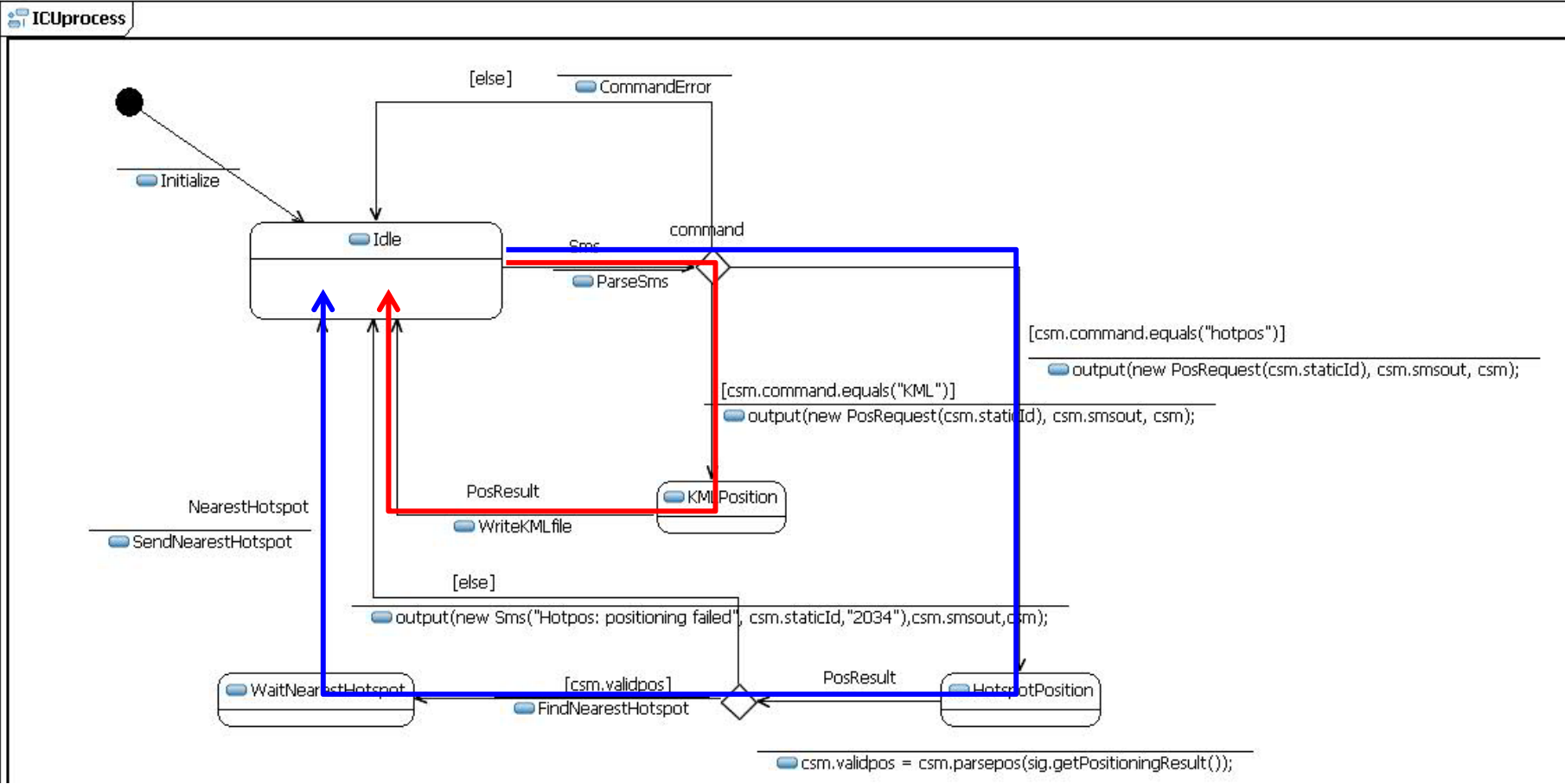




Services as Submachine States

... but we have only one sequential process

ICUprocess serving 2 services



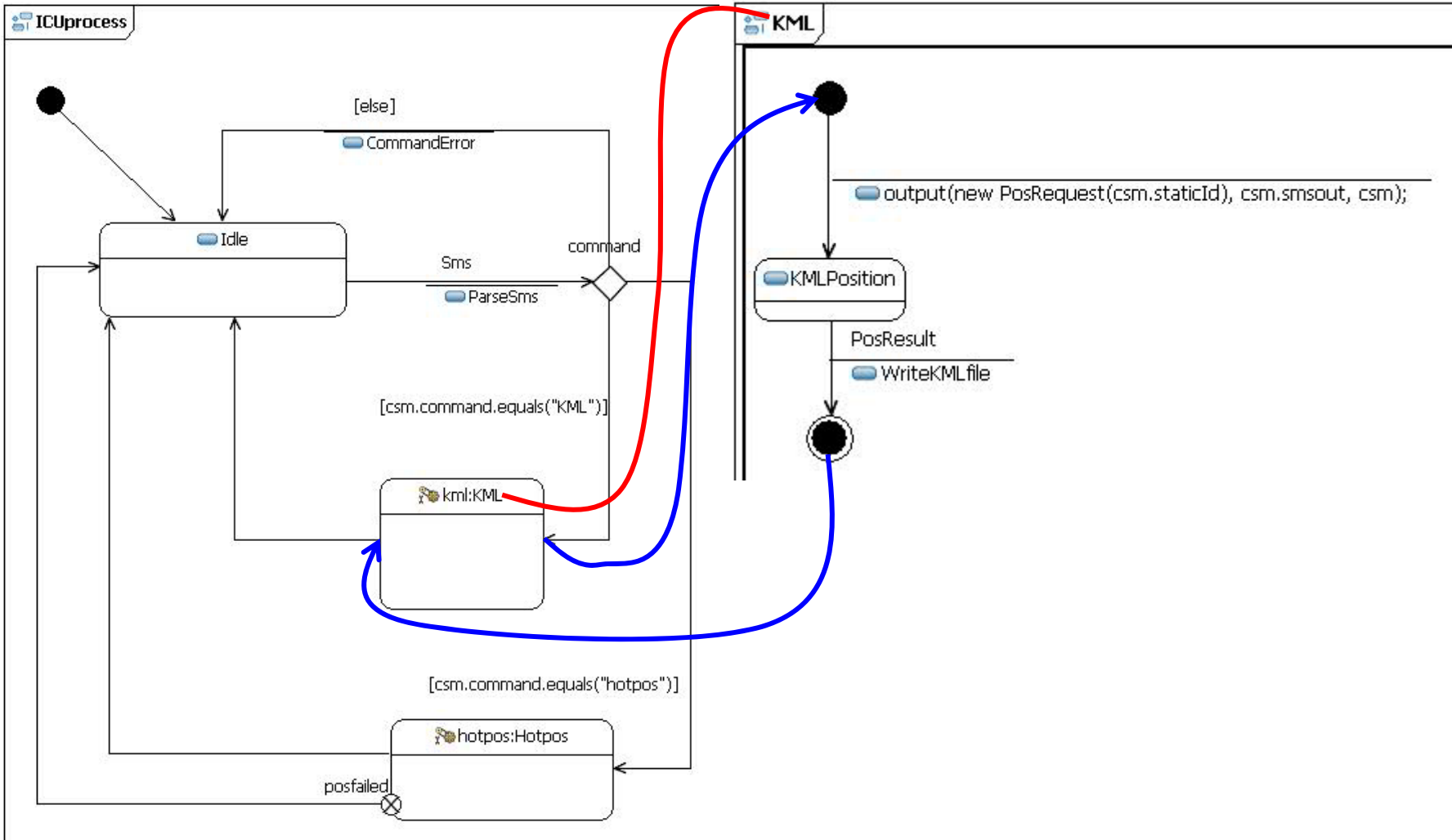
Separation of Concerns

- Isolate reusable functions
 - through operation/method: *parsepos* and *deccoords*
- Separate independent concurrent tasks
 - through parts in composite structures: *icuproc* and *dataproc*
- Separate different alternating services
 - through submachinestates of internal state machines
 - *KML* and *Hotpos*
 - We have introduced the following invariant:
 - One user (defined by one mobile telephone) can only be involved in one (top level) service at one instant

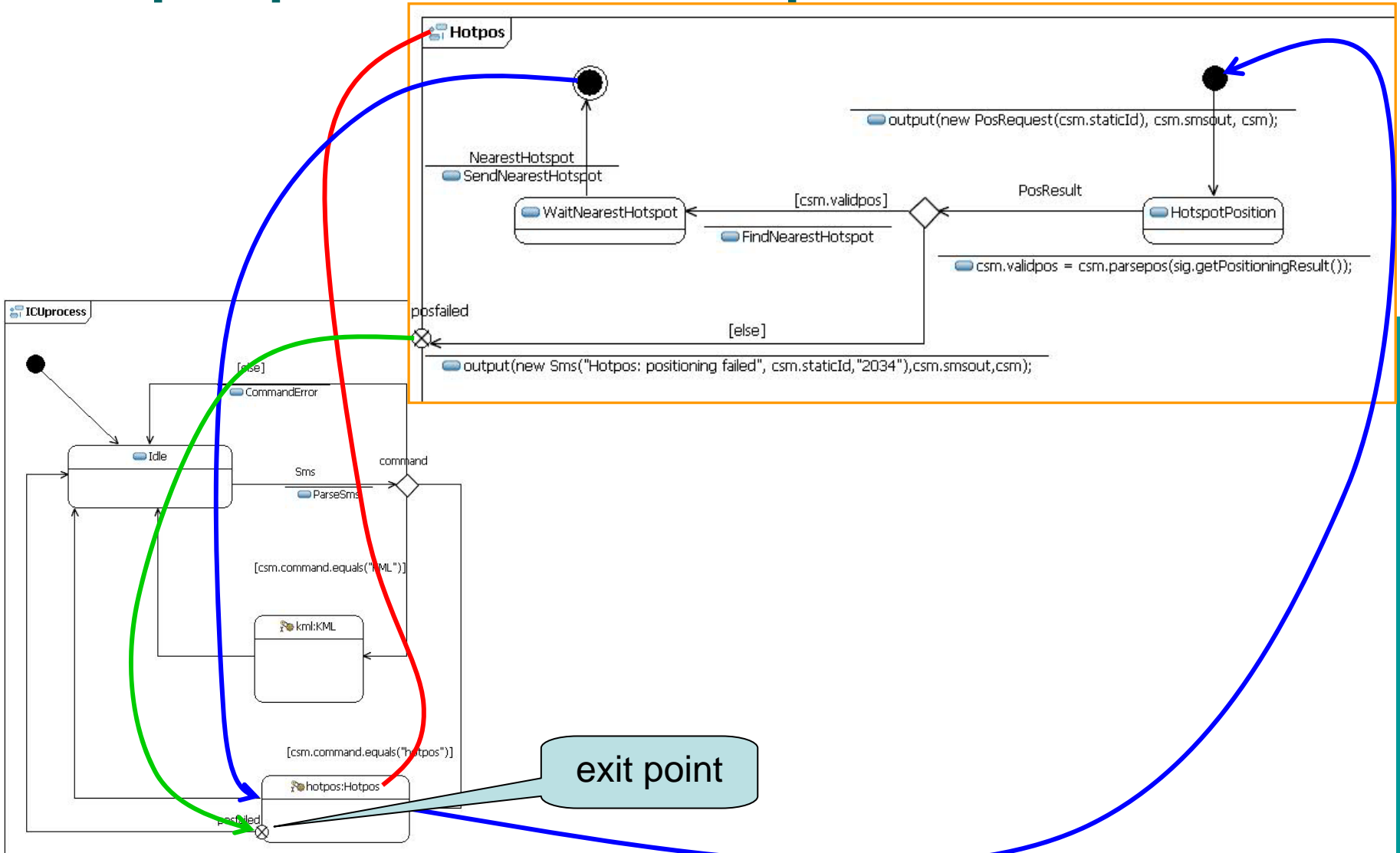
Submachine states

- Submachine states are states
- Submachine states have a state machine definition
 - but at the level of the submachine state, they are perceived only as states
- Submachine states are compiled into JavaFrame composite states
 - which must not be confused with composite structures!!!
 - UML also has something called "composite states" but they are not as powerful as submachine states. The JavaFrame compiler does not recognize UML composite states.

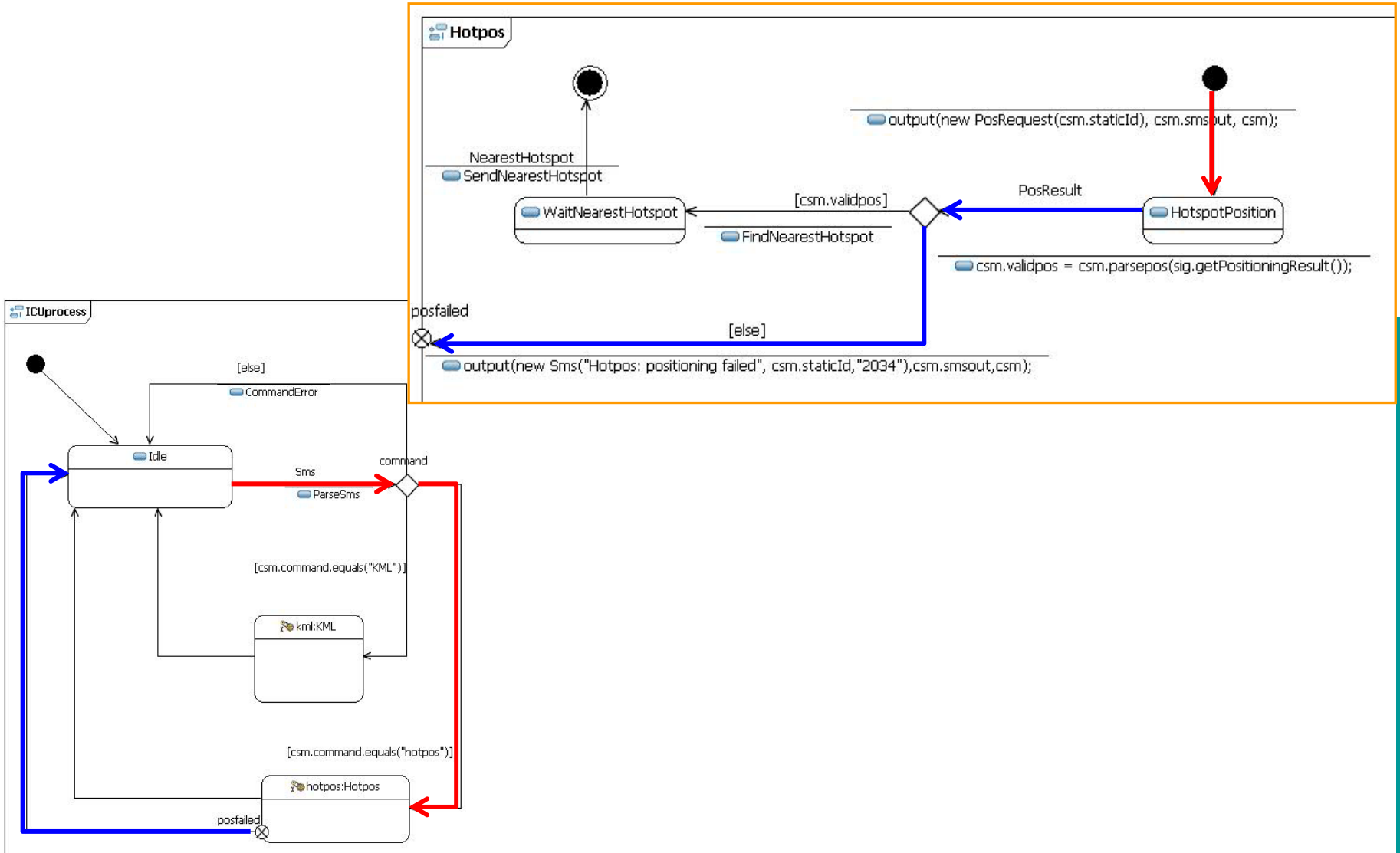
KML process inside ICUprocess



Hotpos process inside ICUprocess



Two assembled transitions



Execution as seen from JFTrace

Stack of states

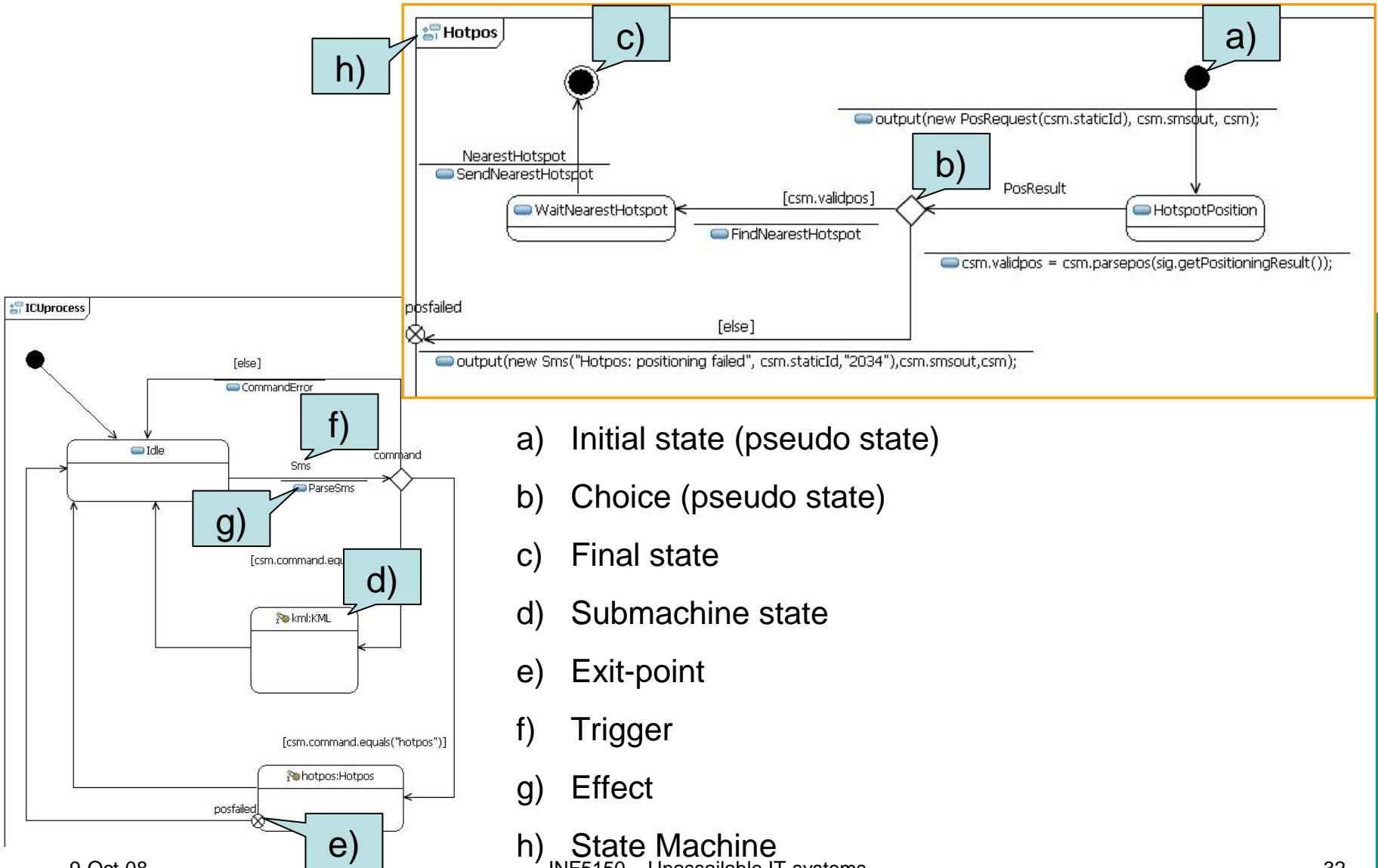
2 processes

Filtered Trace from /127.0.0.1:54321 at 2007-02-18 14:19:21.497

Table View

Time	State Machine	Current State	Input	Transition Behaviour	Next State
0	New ICUsystem_ICUprocess@3f3aac99				
0	New ICUsystem_Archive@3226ac99				
1803	ICUsystem_ICUprocess@3f3aac99	null	StartMessage@3e27ec99		Idle
1803	ICUsystem_Archive@3226ac99	null	StartMessage@325bac99		Idle
45065	ICUsystem_ICUprocess@3f3aac99	Idle	Sms@55062c99 (Stud1 konto oystein hotpos,2034,A-HAUGEN)	Output PosRequest@6c19ec99	HotspotPosition^hotpos
47508	ICUsystem_ICUprocess@3f3aac99	HotspotPosition^hotpos	PosResult@57836c99	Output GetNearestHotspot@11c06c99 (10.744166666666667, 59.931388888888889)	WaitNearestHotspot^hotpos
47759	ICUsystem_Archive@3226ac99	Idle	GetNearestHotspot@11c06c99 (10.744166666666667, 59.931388888888889)	Output NearestHotspot@2b6eac99 (lf, 2006.3401083482877)	Idle
47809	ICUsystem_ICUprocess@3f3aac99	WaitNearestHotspot^hotpos	NearestHotspot@2b6eac99 (lf, 2006.3401083482877)	Output Sms@2e5a6c99 (Hotpos: lf is 2006 meters away,A-HAUGEN,2034)	Idle

Write down the names of these elements



- a) Initial state (pseudo state)
- b) Choice (pseudo state)
- c) Final state
- d) Submachine state
- e) Exit-point
- f) Trigger
- g) Effect
- h) State Machine