AST5770 Solar and stellar physics

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Course aim

• Aim:

- Gain a broad overview in solar and stellar physics
- Practical experience with analysing and visualising real data
- Practical experience with scientific writing

• Content

- Sun's structure and variation on large and small scales.
- Basic concepts about the physical phenomena that occur in the Sun's atmosphere.
- How to carry out (theoretically) and interpret observations of the Sun and other stars? (Practical exercises.)
- Similarities and differences between the Sun and other stars

Previous courses / covered topics

AST2210 – Observasjonsastronomi	 Basic understanding of telescopes/instruments Observation techniques including spectroscopy of stars
AST3310 – Astrofysiske plasma og stjernenes indre	 Stellar interiors (energy production, stratification) Interior of the Sun
AST4310 – Strålingsprosesser i astrofysikk	 Radiative transfer Interpretation of stellar spectra

- The most important concepts will be briefly repeated.
- Something missing or unclear? Please let me know! (*This course is offered for the first time...*)

General aim and setup

- Aim: Gain experience with writing a longer scientific report (similar to what would be published in a scientific journal.
- Writing process is an essential tool for developing the scientific analysis, the derived results and conclusions
 - ➡ Iterative process with rewriting and improving the different sections repeatedly towards creating a consistent and comprehensive document.
 - \Rightarrow The final project assignment is the final scientific report.
 - ➡ In order to get started with individual parts: Five mandatory assignments to help you getting started and develop the final report.
- The final report will be based on the mandatory assignments.
- You get 3 1/2 weeks extra to work on the final report after delivery of the last mandatory assignment

Setup and submission deadlines

• **IMPORTANT**: The final project assignment can only by submitted and graded **if all five** mandatory assignments have been delivered previously.

Assignment		Submission deadline	Weeks in- between	Content	
	Ι	Feb 18	3-4	Practical exercises, tentative science question and project plan, reading list	
Mandatory (not graded)	II	Mar 4	2	Introduction and background	
	111	Mar 25	3	Description of data and method(s)	
	IV	Apr 18	3	Analysis and results	
	V	Мау б	3	Discussion and conclusion	
Final project assignment (graded, 100%)	F	May 31	3 1/2	Complete report	

Important advice

- You should working on all mandatory assignments **in parallel** as soon as they become relevant/feasible.
 - Examples:
 - While working on assignment I, start to look at the provided data sets and start reading syllabus/lecture notes and scientific articles
 - While working on the data analysis, review your description (and choice) of data and method
- You can start on the document for the final project assignment already in parallel to mandatory assignment I.

Important note

- It is **not expected** that your project assignment contains **novel scientific results.**
- The aim is to learn
 - HOW to define interesting scientific questions.
 - HOW to work with scientific data.
 - HOW to present the scientific topic and the performed analysis in a <u>consistent</u> report.
- **Tip:** It is ok to start from a published paper and do a similar analysis with the data provided for this course (if possible). (But please no copy & paste.)
- You are encouraged to discuss possible topics with me early on.

Technical info

- The assignments are to be prepared with **Latex**
 - Templates for all assignments will be provided.
- Data available for assignments: Observations / simulations for the Sun and other stars
 - To be soon introduced in the first group session(s).
 - Accessible on ITA's disk system
 - Do you have access? If not, let us now immediately!

• Data analysis

- Recommended: Python / IDL
- Use ITA machines for working with larger data volumes.
- Do not store big data files in your ITA home directory.
- Do not run large jobs on login servers (like tsih2)

The AST5770 Allstars - Our favourite examples

G-type main sequence star

Sun

Red dwarf star (M-type, main seq.)

Proxima Centauri

Betelgeuse

Sirius A

Not to scale.

Red giant star (M-type)

A-type main sequence star

The AST5770 Allstars - Our favourite examples

Our host star! Close by! We can observe the Sun in much detail! Ultimate reference star!

Sun

Betelgeuse

Proxima Centauri

The **closest star** to us (after the Sun)

Sirius A

Giant star. One of the few that can be observed (somewhat) resolved.

The **brightest** star in the night sky.

Not to scale.

Introduction The AST5770 Allstars - Our favourite examples

0.12 M_O 1 M_O Mass 11 M_O



ESA/Hubble & NASA

NASA./SDO

Mellostorm CC-BY-SA-3.0

ALMA (ESO/NAOJ/NRAO)/ E. O'Gorman/P. Kervella

What is a star?

- We define a star as an **astronomical object** that
 - 1. consists of **gas** that is (partially) ionised (plasma) and
 - 2. is held together and formed into a sphere due to its **own gravity** and
 - 3. is **luminous** and
 - 4. releases energy due to **nuclear fusion** in its interior.
- Important: A star is shining by itself!
 - \Rightarrow An energy source is required.
 - Brown Dwarfs satisfy the three first criteria but not #4 (no (hydrogen) fusion in their cores)

Central questions

- Dynamos and activity cycles
 - How are **magnetic fields generated** in stars?
 - How can we explain **activity cycles**? (Cycle: large-scale magnetic field is reversed periodically?)
 - How can we explain the differences in **stellar activity** cycles observed for different types of stars as compared to the Sun and other solar-like stars?
 - Prediction of future solar cycles?

Central questions

- Coronal heating
 - How are the **outer layers** of our Sun (and of other stars) **heated** to extremely high temperatures (Sun: T > 10⁶ K)?
 - Which **physical mechanisms** are at work and how much do they contribute to the transport of energy upwards and to the heating?
 - How is the available energy **dissipated** into heat in the upper atmosphere?
 - Is this a common phenomenon for late-type main sequence stars and what can learn from observable variations?

Central questions

- Stellar activity Flares, coronal mass ejections, space weather and habitability
 - What are the exact physical mechanisms at work during **flares and coronal mass** ejections (CMEs) on the Sun?
 - How do they differ from flares on other stars which can even exhibit much stronger super- and megaflares?
 - How do these phenomena affect the interplanetary space ("**space weather**") and nearby planets (e.g., geomagnetic storms)?
 - How would understanding these phenomena allow us to forecast space weather events to protect our hi-tech infrastructure on Earth and to evaluate the habitability of exo-planets orbiting active stars?

Central questions

• Chemical evolution of the universe

- Chemical abundances from spectroscopic observations
- Lithium problem: Observed abundance of Li much lower than expected

• Plasma physics

• Stars serve as astrophysical laboratories that allows for the (remote) observation of plasma under conditions often difficult to obtain under terrestrial laboratory conditions.

Other central astrophysical problems

- Fast Radio Bursts (FRBs): point source-like millisecond flashes
 - Neutron stars and black holes as final stages in stellar evolution as potential sources?

The distance to the Sun

• Average distance to the Sun is <u>defined</u> as **one astronomical unit**

1AU = 149597870700 m

- Easier to remember: **1 AU** ≈ **150** × **10**⁶ km.
- Light needs ~ 8 min from the Sun's surface to Earth's orbit

- Earth's orbit is not a perfect circle, varies by about 3% during the year
 - Maximum distance (aphelion): $152.1 \times 10^{6} \text{ km}$
 - Minimum distance (perihelion): $147.1 \times 10^{6} \text{ km}$



Aphelion versus Perihelion. (Orbits exaggerated). Image credit: NOAA/NASA.

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Stars in the sky – Distances and apparent sizes



Parallax

- Star closer to us seen at different angle against more distant stars during the course of a year.
- ➡ A star seems to be displaced periodically with respect to other stars.
- Caused by motion of the Earth around the Sun.
- Measuring the "displacement angle" accurately allows for determination of the star's distance d

$$p = \tan \frac{a}{d} \quad \Rightarrow \quad p \approx \frac{1 \,\mathrm{AU}}{d}$$



Parallax

- The other way around: Earth's orbit seen from a distance d
- ➡ The length a appears as p = 1" from a distance of d=206265 AU.
- ➡ This unit is called **parsec** (pc, from parallax and arcsecond).

1 pc = 206265 AU = 3.26 ly

 $(1ly = 9.46 \times 10^{12} \text{ km})$





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Stars in the sky – Distances and apparent sizes

Parallax

- Example: Proxima Centauri
- Measured parallax = 0.768''
- → d [pc] = 1 / 0.768" = 1.302 pc = **4.243 ly**

- First parallax measured: Bessel 1838
- Hipparcos satellite (1989-1993)
 - Accuracy of 0.001" for 120,000 stars (+~2.5 million stars with lower accuracy.)
- Gaia mission (2013-2022)
 - Accuracy of ~ 10^{-4} "
 - Mapping billions of stars in the Milky Way



Proxima Centauri

Alpha Centauri

www.eso.org

GAIA

eesa

position & brightness on the sky **1.7 billion**

radial velocity 7 million

distance & proper motion

1.3 billion

1.4 billion

colour

lion

radius & luminosity 77 million

surface temperature
161 million

Apparent sizes of stars

- Object on the sky with diameter x at distance d
- \Rightarrow Apparent angular extent in the sky

$$\Delta \alpha = \arctan \frac{\Delta x}{d}$$

- Example 1 Sun:
 - $\Delta x = 2 \text{ R}_{\odot}$ with $\text{R}_{\odot} = 696 \ 342 \text{ km} \ (\Delta x \approx 1.4 \ 10^{6} \text{ km})$
 - d = 1AU
 - → $\Delta x = 1919'' \approx 31' \approx 1/2$ degree arcsec arcmin



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Apparent sizes of stars

- Object on the sky with diameter x at distance d
- \Rightarrow Apparent angular extent in the sky

- $\Delta x = 2 \text{ R}_{\odot}$ with $\text{R}_{\odot} = 696 \ 342 \text{ km} \ (\Delta x \approx 1.4 \ 10^6 \ \text{km})$
- d = 1AU Remember: d varies by 3%
- \rightarrow $\Delta \alpha$ varies between 1887" and 1952"
- Moon's apparent size also varies by a few %
- Some eclipse are total, others only annular.



 $\Delta \alpha = \arctan \frac{1}{2}$



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 $\Delta \alpha = \arctan \frac{1}{2}$

Apparent sizes of stars

- Object on the sky with diameter x at distance d
- \rightarrow Apparent angular extent in the sky

- Example 2 Proxima Cen:
 - $\Delta x = 2 \text{ R with } R = 1.07 \ 10^5 \text{ km}$
 - d = 4.246 ly

$$\Delta \alpha = \arctan \frac{\Delta x}{d} = \arctan \frac{2 \times 1.07 \times 10^5 \text{ km}}{4.246 \times 9.46 \times 10^{12} \text{ km}} = 1.1 \text{ milliarcsec}$$

→ Very small!

- ➡ Cannot be resolved (decently) with telescopes (yet).
- \blacksquare Remains a point source for now.

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Apparent sizes of stars

- Object on the sky with diameter x at distance d
- \Rightarrow Apparent angular extent in the sky

- $\Delta x= 2 \text{ R}$ with $\text{R} = 900 \text{ R}_{\odot}$
- d = 548 ly

$$\Delta \alpha = \arctan \frac{\Delta x}{d} = \arctan \frac{2 \times 900 R_{\odot}}{548 \times 9.46 \times 10^{12} \text{ km}} = 0.05 \text{ arcsec}$$

Small but can be (somewhat) resolved with extended interferometric arrays (ALMA!)

$$\Delta \alpha = \arctan \frac{\Delta x}{d}$$

erver

d

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Extended

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What differences do you see?

- Apparent brightness
- Colours

Cluster NGC 1783 (NASA/ESA Hubble Space Telescope)

Recap - radiative flux and radiative flux density

- Radiative flux (also called radiation flux) F energy radiated per time unit through an area (over a given wavelength or frequency range)
 - Physical units: $J s^{-1} m^{-2} = W m^{-2}$ (SI), erg s⁻¹ cm⁻² (cgs)
- Radiative flux <u>density</u> (also called spectrum) energy radiated per time unit through an area per <u>wavelength or frequency uni</u>t (F_{λ} , F_{ν})

$$F_{\lambda} = \frac{d\nu}{d\lambda} F_{\nu} = \frac{c}{\lambda^2} F_{\nu}$$

- In astrophysics, it is common to use F_{ν} . The SI unit is W m⁻² Hz⁻¹.
- At millimetre and radio wavelengths, common to use the unit Jansky: $1 Jy = 10^{-26} W m^{-2} Hz^{-1}$
- Radiative flux through integration over a given wavelength or frequency range

$$F = \int_{\nu_1}^{\nu_2} F_{\nu} \, d\nu \qquad F = \int_{\lambda_1}^{\lambda_2} F_{\lambda} \, d\lambda$$

Recap - irradiance and specific intensity

- Irradiance = radiative flux is received by an area (instead of emitted)
- Total Solar Irradiance (TSI):
 - measure of the radiation flux from the Sun that is received at the boundary of Earth's atmosphere.
 - Important in the context Sun's impact on Earth's climate.

• Specific intensity: $I_v = flux$ density F_v emitted per solid angle Ω :

$$F_{\rm v} = \int_{\Omega} I_{\rm v} \, \cos \theta \, d\Omega$$

• Physical units: $J s^{-1} m^{-2} = W m^{-2} H z^{-1} sr^{-1} (SI)$



Apparent brightness scale

- Apparent brightness **m** measured on logarithmic scale
- Dimensionless unit magnitudo [mag]
- Defined by Pogson in 1856:
 - star of first magnitude star = 100 times brighter than a 6th magnitude star.
 - $\Delta m = 5 \text{ mag} \langle \rangle$ brightness ratio of 100
 - $\Delta m = 1 \text{ mag} <-> 100^{1/5} = 2.512$ (Pogson's Ratio)

 $\Delta m = m_1 - m_2 = -2.5 \log(F_1/F_2)$ [mag]

- Flux ratio F_1/F_2 of the two stars.
- Origin of the scale defined by bright star α Lyrae, (m = 0 mag at all wavelengths)

Apparent brightness scale

1	•	1 /
b 1	12	ght

- -26.7 | Sun (m_☉)
- -12.6 | Full moon
 - -4.4 | Venus (max.)
 - -1.4 | Sirius (brightest star in the sky)
 - 0.5 | Betelgeuse (visual band, variable)
 - 6.5 Limit for naked eye
 - 10.0 Limit for binoculars
 - 11.1 Proxima Cen (visual band)
 - 15.1 Pluto
- 31.5 Limit of Hubble Space Telescope
- faint $|\sim 34|$ Limit of James Webb Space Telescope (infrared)

Absolute brightness

- Apparent brightness depends on properties of the star but also on distance!
- ➡ Distance dependence to be removed for direct comparison of stellar properties

• Absolute brightness M

- Also referred to as absolute magnitude
- Definition: brightness that a star has at a (fictive) **standard distance of 10 parsec** from the observer
- ➡ (independent of the distance!)

Distance modulus

- <u>Definition</u>:
 Distance modulus = difference between apparent and absolute brightness **m M**
- Additional astronomical **extinction A** (here in magnitudes) due to the interstellar medium along line of sight (LOS) between star and observer
 - \rightarrow further reduces the apparent brightness.
- Derivation: same star at its real distance $r = r_1$ and at the standard distance $r_2 = 10$ pc

$$\Rightarrow \Delta m = m_1 - m_2 = -2.5 \log(F_1/F_2) , \quad F \propto r^{-2}, F_1/F_2 \propto r_2^2/r_1^2$$

• $m - M = 5 \log r [pc] - 5 + A$.

 Note m-M=0 for a star at a distance of 10 pc (with A=0) (definition of the absolute brightness).

Absolute brightness \rightarrow brightness at standard distance of 10 parsec

	Apparent brightness m _v *	Absolute brightness M _v *	Distance modulus (m – M) _v *	Distance
Sun	-26.74	4.83	-31.57	1 AU
α Cen A Solar-like star	0.01	4.38	-4.37	4.4 ly
Sirius A brightest star (after Sun)	-1.47	1.42	-2.89	8.7 ly
Proxima Cen closest star (after Sun)	11.13	15.6	-4.47	4.2 ly
Betelgeuse	0.5	-5.85	6.35	550 ly

* All brightness at visible wavelengths, astronomical extinction ignored (A=0)

• Sun would be among the fainter stars observable with the naked eye when observed from a distance of 10 pc.