# AST5770

# Solar and stellar physics

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## **Course aim**

#### • Aim:

- Gain a broad overview in solar and stellar physics
- Practical experience with analysing and visualising real data
- Practical experience with scientific writing

#### • Content

- Sun's structure and variation on large and small scales.
- Basic concepts about the physical phenomena that occur in the Sun's atmosphere.
- How to carry out (theoretically) and interpret observations of the Sun and other stars? (Practical exercises.)
- Similarities and differences between the Sun and other stars

## **Previous courses / covered topics**

<b>AST2210</b> – Observasjonsastronomi	<ul> <li>Basic understanding of telescopes/instruments</li> <li>Observation techniques including spectroscopy of stars</li> </ul>
<b>AST3310</b> – Astrofysiske plasma og stjernenes indre	<ul> <li>Stellar interiors (energy production, stratification)</li> <li>Interior of the Sun</li> </ul>
<b>AST4310</b> – Strålingsprosesser i astrofysikk	<ul> <li>Radiative transfer</li> <li>Interpretation of stellar spectra</li> </ul>

• The most important concepts will be briefly repeated.

• Something missing or unclear? Please let me know!

## **General aim and setup**

- Aim: Gain experience with writing a **longer scientific report** (similar to what would be published in a scientific journal.
- Writing process is an essential tool for developing the scientific analysis, the derived results and conclusions
  - ➡ Iterative process with rewriting and improving the different sections repeatedly towards creating a consistent and comprehensive document.
  - $\Rightarrow$  The final project assignment is the final scientific report.
  - ➡ In order to get started with individual parts: Five mandatory assignments to help you getting started and develop the final report.
- The final report will be based on the mandatory assignments.
- You get 2-3 weeks extra to work on the final report after delivery of the last mandatory assignment

## Setup and submission deadlines

- **IMPORTANT**: The final project assignment can only by submitted and graded **if all five** mandatory assignments have been delivered previously.
- Minor adjustments for the deadlines possible but communicated well in time (if)

Assignment		Submission deadline	Content	
<b>Mandatory</b> (not graded)	I	Feb 9	Practical exercises	
	=	Mar 3	Tentative science question and project plan, reading list; Introduction and background	
	=	Mar 24	Description of data and method(s)	
	IV	Apr 21	Analysis and results	
	V	May 12	Discussion and conclusion	
<b>Final project</b> <b>assignment</b> (graded, 100%)	F	June 2	Complete report	

## **Important advice**

- You should working on all mandatory assignments **in parallel** as soon as they become relevant/feasible.
  - Examples:
    - While working on assignment I, start to look at the provided data sets and start reading syllabus/lecture notes and scientific articles
    - While working on the data analysis, review your description (and choice) of data and method
- You can start on the document for the final project assignment already in parallel to mandatory assignment I.
- All templates and a document with more information will be linked on the course webpage

## Important note

- It is not expected that your project assignment contains novel scientific results.
- The aim is to learn
  - HOW to define interesting scientific questions.
  - HOW to work with scientific data.
  - HOW to present the scientific topic and the performed analysis in a <u>consistent</u> report.
- **Tip:** It is ok to start from a published paper and do a similar analysis with the data provided for this course (if possible). (But please no copy & paste.)
- You are encouraged to discuss possible topics with me early on.

# **Technical info**

- The assignments are to be prepared with **Latex** 
  - Templates for all assignments will be provided.
- Data available for assignments: Observations / simulations for the Sun and other stars
  - Introduced in the group sessions/lecture.
  - Accessible on ITA's disk system: /mn/stornext/d19/RoCS/svenwe/lecture/AST5770/
  - Do you have access? If not, let us now immediately!

#### • Data analysis

- Recommended: Python / IDL
- Use ITA machines for working with larger data volumes.
- Do not store big data files in your ITA home directory.
- Do not run large jobs on login servers (like tsih2)

## The AST5770 Allstars - Our favourite examples

Sun

Proxima Centauri

G-type main sequence star

Red dwarf star (M-type, main seq.)

## Betelgeuse

**Sirius** A

Red giant star (M-type)

A-type main sequence star

Not to scale

## The AST5770 Allstars - Our favourite examples

Sun

Our host star! Close by! We can observe the Sun in much detail! Ultimate reference star!

## Betelgeuse

Proxima Centauri

The **closest star** to us (after the Sun)

**Sirius** A

Giant star. One of the few that can be observed (somewhat) resolved.

The **brightest** star in the night sky.

Vot to scale

# Introduction The AST5770 Allstars - Our favourite examples



NASA./SDO

Mellostorm CC-BY-SA-3.0

ALMA (ESO/NAOJ/NRAO)/ E. O'Gorman/P. Kervella

## What is a star?

- We define a star as an **astronomical object** that
  - 1. consists of **gas** that is (partially) ionised (plasma) and
  - 2. is held together and formed into a sphere due to its **own gravity** and
  - 3. is **luminous** and
  - 4. releases energy due to **nuclear fusion** in its interior.
- Important: A star is shining by itself!
  - $\Rightarrow$  An energy source is required.
  - Brown Dwarfs satisfy the three first criteria but not #4 (no (hydrogen) fusion in their cores)

## **Central questions**

- Dynamos and activity cycles
  - How are **magnetic fields generated** in stars?
  - How can we explain **activity cycles**? (Cycle: large-scale magnetic field is reversed periodically?)
  - How can we explain the differences in **stellar activity** cycles observed for different types of stars as compared to the Sun and other solar-like stars?
  - Prediction of future solar cycles?

## **Central questions**

- Coronal heating
  - How are the **outer layers** of our Sun (and of other stars) **heated** to extremely high temperatures (Sun: T > 10<sup>6</sup> K)?
  - Which **physical mechanisms** are at work and how much do they contribute to the transport of energy upwards and to the heating?
  - How is the available energy **dissipated** into heat in the upper atmosphere?
  - Is this a common phenomenon for late-type main sequence stars and what can learn from observable variations?

## **Central questions**

- Stellar activity Flares, coronal mass ejections, space weather and habitability
  - What are the exact physical mechanisms at work during **flares and coronal mass** ejections (CMEs) on the Sun?
  - How do they differ from flares on other stars which can even exhibit much stronger super- and megaflares?
  - How do these phenomena affect the interplanetary space ("**space weather**") and nearby planets (e.g., geomagnetic storms)?
  - How would understanding these phenomena allow us to forecast space weather events to protect our hi-tech infrastructure on Earth and to evaluate the habitability of exo-planets orbiting active stars?

## **Central questions**

#### • Chemical evolution of the universe

- Chemical abundances from spectroscopic observations
- Lithium problem: Observed abundance of Li much lower than expected

#### • Plasma physics

• Stars serve as astrophysical laboratories that allows for the (remote) observation of plasma under conditions often difficult to obtain under terrestrial laboratory conditions.

#### Other central astrophysical problems

- Fast Radio Bursts (FRBs): point source-like millisecond flashes
  - Neutron stars and black holes as final stages in stellar evolution as potential sources?

## The distance to the Sun

• Average distance to the Sun is <u>defined</u> as **one astronomical unit** 

1AU = 149597870700 m

- Easier to remember: **1 AU** ≈ **150** × **10**<sup>6</sup> km.
- Light needs ~ 8 min from the Sun's surface to Earth's orbit

- Earth's orbit is not a perfect circle, varies by about 3% during the year
  - Maximum distance (aphelion):  $152.1 \times 10^{6} \text{ km}$
  - Minimum distance (perihelion):  $147.1 \times 10^{6} \text{ km}$



Aphelion versus Perihelion. (Orbits exaggerated). Image credit: NOAA/NASA.

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## Stars in the sky – Distances and apparent sizes



## Parallax

- Star closer to us seen at different angle against more distant stars during the course of a year.
- ➡ A star seems to be displaced periodically with respect to other stars.
- Caused by motion of the Earth around the Sun.
- Measuring the "displacement angle" accurately allows for determination of the star's distance d

$$p = \tan \frac{a}{d} \quad \Rightarrow \quad p \approx \frac{1 \,\mathrm{AU}}{d}$$



## Parallax

- The other way around: Earth's orbit seen from a distance d
- The length **a** appears as  $\mathbf{p} = \mathbf{1''}$  from a distance of d=206265 AU.
- ➡ This unit is called **parsec** (pc, from parallax and arcsecond).

1 pc = 206265 AU = 3.26 ly

 $(1Iy = 9.46 \times 10^{12} \text{ km})$ 





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# Stars in the sky – Distances and apparent sizes

## Parallax

- Example: Proxima Centauri
- Measured parallax = 0.768''
- ➡ d [pc] = 1 / 0.768" = 1.302 pc = **4.243 ly**

- First parallax measured: Bessel 1838
- Hipparcos satellite (1989-1993)
  - Accuracy of 0.001" for 120,000 stars (+~2.5 million stars with lower accuracy.)
- Gaia mission (2013-2022)
  - Accuracy of ~  $10^{-4}$  "
  - Mapping billions of stars in the Milky Way



# Proxima Centauri

Alpha Centauri

www.eso.org

# GAIA

#### GAIA EARLY DATA RELEASE 3



#### 1 811 709 771

stellar positions

# **1 806 254 432** brightness

in white light

#### **1 542 033 472** brightness in blue light

# **1 540 770 489** colour

#### **1 467 744 818** parallax and proper motions

**1 614 173** extragalactic sources 1 554 997 939 brightness in red light



#SpaceCare #ExploreFarther

## **Apparent sizes of stars**

- Object on the sky with diameter x at distance d
- $\Rightarrow$  Apparent angular extent in the sky

$$\Delta \alpha = \arctan \frac{\Delta x}{d}$$

- Example 1 Sun:
  - $\Delta x = 2 \text{ R}_{\odot}$  with  $\text{R}_{\odot} = 696 \ 342 \text{ km} \ (\Delta x \approx 1.4 \ 10^{6} \text{ km})$
  - d = 1AU
  - →  $\Delta x = 1919'' \approx 31' \approx 1/2$  degree arcsec arcmin



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## **Apparent sizes of stars**

- Object on the sky with diameter x at distance d
- $\Rightarrow$  Apparent angular extent in the sky

- $\Delta x = 2 \text{ R}_{\odot}$  with  $\text{R}_{\odot} = 696 \ 342 \text{ km} \ (\Delta x \approx 1.4 \ 10^6 \ \text{km})$
- d = 1AU Remember: d varies by 3%
- $\rightarrow$   $\Delta \alpha$  varies between 1887" and 1952"
- Moon's apparent size also varies by a few %
- Some eclipse are total, others only annular.



 $\Delta \alpha = \arctan \frac{1}{2}$ 



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 $\Delta \alpha = \arctan \frac{1}{2}$ 

## **Apparent sizes of stars**

- Object on the sky with diameter x at distance d
- $\rightarrow$  Apparent angular extent in the sky

- Example 2 Proxima Cen:
  - $\Delta x = 2 \text{ R with } R = 1.07 \ 10^5 \text{ km}$
  - d = 4.246 ly

$$\Delta \alpha = \arctan \frac{\Delta x}{d} = \arctan \frac{2 \times 1.07 \times 10^5 \text{ km}}{4.246 \times 9.46 \times 10^{12} \text{ km}} = 1.1 \text{ milliarcsec}$$

#### → Very small!

- ➡ Cannot be resolved (decently) with telescopes (yet).
- $\blacksquare$  Remains a point source for now.

Extended

object

Х

d

## **Apparent sizes of stars**

- Object on the sky with diameter x at distance d
- $\Rightarrow$  Apparent angular extent in the sky

- $\Delta x= 2 \text{ R}$  with  $\text{R} = 900 \text{ R}_{\odot}$
- d = 548 ly

$$\Delta \alpha = \arctan \frac{\Delta x}{d} = \arctan \frac{2 \times 900 R_{\odot}}{548 \times 9.46 \times 10^{12} \text{ km}} = 0.05 \text{ arcsec}$$

Small but can be (somewhat) resolved with extended interferometric arrays (ALMA!)

$$\Delta \alpha = \arctan \frac{\Delta x}{d}$$

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Extended

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# Stars in the sky – Distances and apparent sizes

## **Apparent sizes of stars**

- Object on the sky with diameter x at distance d
- $\Rightarrow$  Apparent angular extent in the sky

$$\Delta \alpha = \arctan \frac{\Delta x}{d}$$

#### • Examples:

	Sun	Proxima Cen	Betelgeuse
$\Delta x = 2 R$	R⊙ = 696 342 km ∆x ≈ 1.4 10 <sup>6</sup> km	R = 1.07 10 <sup>5</sup> km Δx= 2 R	R = 900 R⊙ ∆x= 2 R
d	1AU = 1.6 10 <sup>-5</sup> ly	4.246 ly	548 ly
Δα	1919" ≈ 31' ≈ 1/2 degree	0.0011" 1.1 milliarcsec	0.05" 50 milliarcsec
	Can be observed spatially resolved.	<ul> <li>Remains a point source for now.</li> </ul>	At the limit for the largest interferometric arrays.

## What differences do you see?

- Apparent brightness
- Colours

Cluster NGC 1783 (NASA/ESA Hubble Space Telescope)

## **Recap - radiative flux and radiative flux density**

- Radiative flux (also called radiation flux) F energy radiated per time unit through an area (over a given wavelength or frequency range)
  - Physical units:  $J s^{-1} m^{-2} = W m^{-2}$  (SI), erg s<sup>-1</sup> cm<sup>-2</sup> (cgs)
- Radiative flux <u>density</u> (also called spectrum) energy radiated per time unit through an area per <u>wavelength or frequency uni</u>t ( $F_{\lambda}$ ,  $F_{\nu}$ )

$$F_{\lambda} = \frac{d\nu}{d\lambda} F_{\nu} = \frac{c}{\lambda^2} F_{\nu}$$

- In astrophysics, it is common to use  $F_{\nu}$ . The SI unit is W m<sup>-2</sup> Hz<sup>-1</sup>.
- At millimetre and radio wavelengths, common to use the unit Jansky:  $1 Jy = 10^{-26} W m^{-2} Hz^{-1}$
- Radiative flux through integration over a given wavelength or frequency range

$$F = \int_{v_1}^{v_2} F_v \, dv \qquad F = \int_{\lambda_1}^{\lambda_2} F_\lambda \, d\lambda$$

## **Recap - irradiance and specific intensity**

- Irradiance = radiative flux is received by an area (instead of emitted)
- Total Solar Irradiance (TSI):
  - measure of the radiation flux from the Sun that is received at the boundary of Earth's atmosphere.
  - Important in the context Sun's impact on Earth's climate.

• Specific intensity:  $I_v = flux$  density  $F_v$  emitted per solid angle  $\Omega$ :

$$F_{\rm v} = \int_{\Omega} I_{\rm v} \, \cos \theta \, d\Omega$$

• Physical units:  $J s^{-1} m^{-2} = W m^{-2} H z^{-1} sr^{-1} (SI)$ 



## **Apparent brightness scale**

- Apparent brightness **m** measured on logarithmic scale
- Dimensionless unit magnitudo [mag]
- Defined by Pogson in 1856:
  - star of first magnitude star = 100 times brighter than a 6th magnitude star.
  - $\Delta m = 5 \text{ mag} \langle \rangle$  brightness ratio of 100
  - $\Delta m = 1 \text{ mag} <-> 100^{1/5} = 2.512$  (Pogson's Ratio)

 $\Delta m = m_1 - m_2 = -2.5 \log(F_1/F_2)$  [mag]

- Flux ratio  $F_1/F_2$  of the two stars.
- Origin of the scale defined by bright star  $\alpha$  Lyrae, (m = 0 mag at all wavelengths)

## **Apparent brightness scale**

bright

- -26.7 | Sun (m<sub>☉</sub>)
- -12.6 | Full moon
  - -4.4 | Venus (max.)
  - -1.4 | Sirius (brightest star in the sky)
  - 0.5 | Betelgeuse (visual band, variable)
  - 6.5 | Limit for naked eye
  - 10.0 Limit for binoculars
  - 11.1 | Proxima Cen (visual band)
  - 15.1 Pluto
  - 31.5 | Limit of Hubble Space Telescope
- faint  $\sim 34$  Limit of James Webb Space Telescope (infrared)

#### $\Delta m = 1 \text{ mag} = \text{factor } 2.512$

- Individual stars
  - Different distances to us
  - Different "energy output"

## **Absolute brightness**

- Apparent brightness depends on properties of the star but also on distance!
- ➡ Distance dependence to be removed for direct comparison of stellar properties

#### • Absolute brightness M

- Also referred to as absolute magnitude
- Definition: brightness that a star has at a (fictive) **standard distance of 10 parsec** from the observer
- ➡ (independent of the distance!)

## **Distance modulus**

- <u>Definition</u>:
   Distance modulus = difference between apparent and absolute brightness **m M**
- Additional astronomical **extinction A** (here in magnitudes) due to the interstellar medium along line of sight (LOS) between star and observer
  - $\rightarrow$  further reduces the apparent brightness.
- Derivation: same star at its real distance  $r = r_1$  and at the standard distance  $r_2 = 10$  pc

$$\Rightarrow \Delta m = m_1 - m_2 = -2.5 \log(F_1/F_2) , \quad F \propto r^{-2}, F_1/F_2 \propto r_2^2/r_1^2$$

•  $m - M = 5 \log r [pc] - 5 + A$ .

 Note m-M=0 for a star at a distance of 10 pc (with A=0) (definition of the absolute brightness).

**Absolute brightness**  $\rightarrow$  brightness at standard distance of 10 parsec

	Apparent brightness m <sub>v</sub> *	Absolute brightness Mv*	Distance modulus (m – M) <sub>v</sub> *	Distance
Sun	-26.74	4,83	-31,57	1 AU
<b>α Cen A</b> Solar-like star	0,01	4,38	-4,37	4.4 ly
<b>Sirius A</b> brightest star (after Sun)	-1,47	1,42	-2,89	8.7 ly
<b>Proxima Cen</b> closest star (after Sun)	11,13	15,6	-4,47	4.2 ly
Betelgeuse	0,5	-5,85	6,35	550 ly

\* All brightness at visible wavelengths, astronomical extinction ignored (A=0)

• Sun would be among the fainter stars observable with the naked eye when observed from a distance of 10 pc.

## **Bolometric brightness**

- Bolometric = <u>all</u> wavelengths
- Integration of the wavelength-dependent radiation flux  $F_{\lambda}$  over <u>all</u> wavelengths, or equivalently  $F_{\nu}$  over <u>all</u> frequencies

$$F = \int_0^\infty F_\lambda d\lambda = \int_0^\infty F_\nu d\nu$$

→ Apparent bolometric brightness mbol is a measure for the total radiative flux F of a star

## **Photometry and colours**

- Use of different filters in an observation
- Transmission of only limited wavelength ranges
- Standardised filter system(s)
  - Most common: UBVRI(+)
  - Originally **UBV** (ultraviolet blue visual)
  - Extended into the infrared (IR)

#### UBVRI filter system + extension

Filter	descript.	λ [nm]	FWHM [nm]	
U	UV	365	66	
B	blue	440	94	
V	visual	548	88	
R	red	658	138	nce
I	IR	806	149	nitta
J	IR	1220	213	ansr
H	IR	1630	307	6 Tra
K	IR	2190	490	6
L	IR	3450	473	
M	IR	4750	460	ļ

- Brightness measured in a selected filter marked with corresponding index
- Example: Visual (V)
  - Apparent brightness:  $m_V = V$ (Often only the filter ID is used!)
  - Absolute brightness:  $M_V$



## Photometry and colours, color index

- Measuring brightness with different filters captures
   variation of flux density as function of wavelength (spectrum)
  - ➡ Reveals difference between stars
- Colour index: difference of two brightness measured in different bands,  $m_X m_Y$ .
- Example:  $m_B m_V = B V$



## Photometry and colours, color index

- Measuring brightness with different filters captures
   variation of flux density as function of wavelength (spectrum)
  - ➡ Reveals difference between stars

#### Colour index:



## **Bolometric correction**

- Filters cover only parts of the spectrum
- Especially measuring with few filters may give incomplete picture
  - Correction for missing wavelength ranges needed when absolute brightness across all wavelengths is wanted
  - → Bolometric correction (BC):  $M_{bol} = M_V + BC$
- Note: hot stars radiate much in UV, not well captured by the available filter systems; (very) cool stars better covered with IR filters



## **Photometry and colours**

 Note that different instruments at different telescopes can have other filter systems

