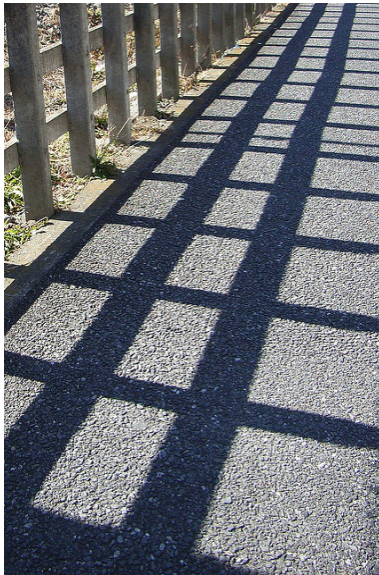




Hva er et speilbilde?

## Geometrisk optikk: Lys som stråler

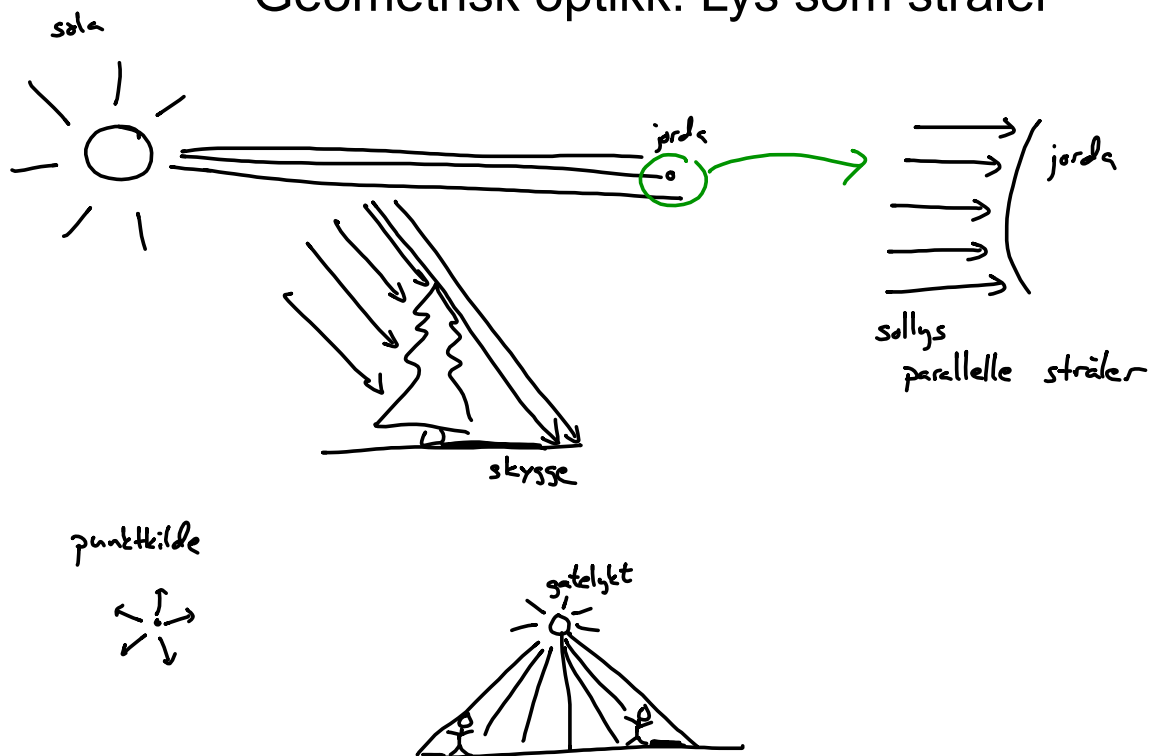


Bilde: Ishikawa Ken/Flickr/Shadow/CC license

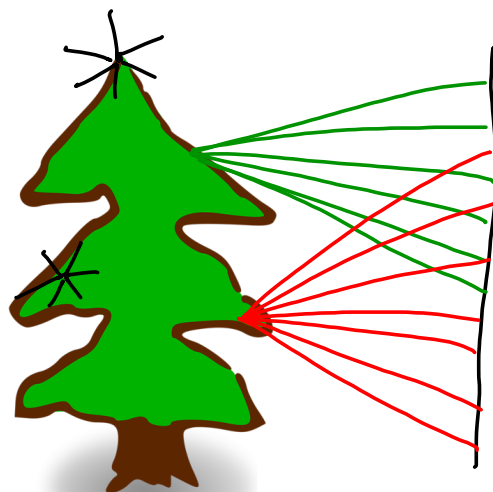
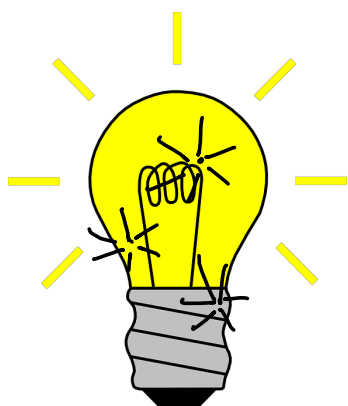
- Lys beveger seg rett linje gjennom et homogent medium



# Geometrisk optikk: Lys som stråler



Objekt: Samling av punktkilder

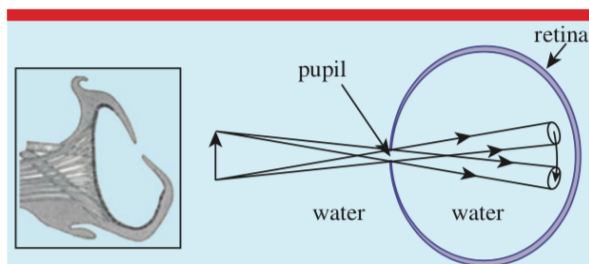




## Øyet til Nautilus Pompilius - et biologisk *Camera Obscura*



[https://commons.wikimedia.org/wiki/File:Nautilus\\_Pompilius.jpg](https://commons.wikimedia.org/wiki/File:Nautilus_Pompilius.jpg)

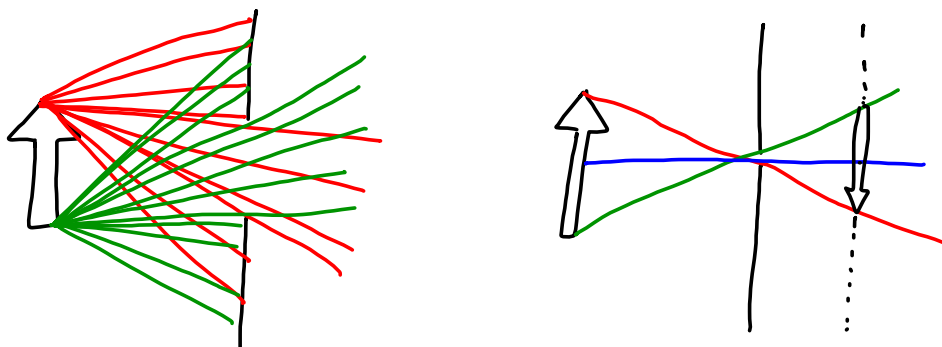


**Figure 1.** The pinhole eye of *Nautilus* and its model.

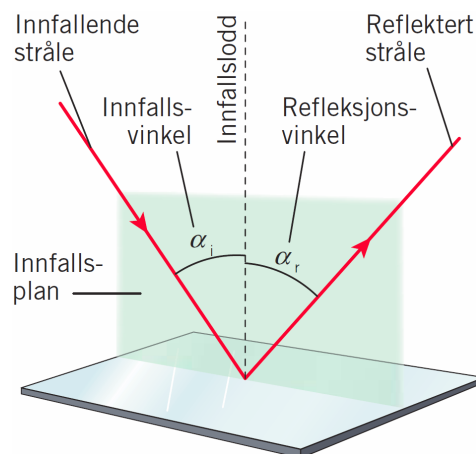
Kaltakci and Eryilmaz, *Physics Education* 46 (2011)

 <https://youtu.be/gvzpu0Q9RTU>

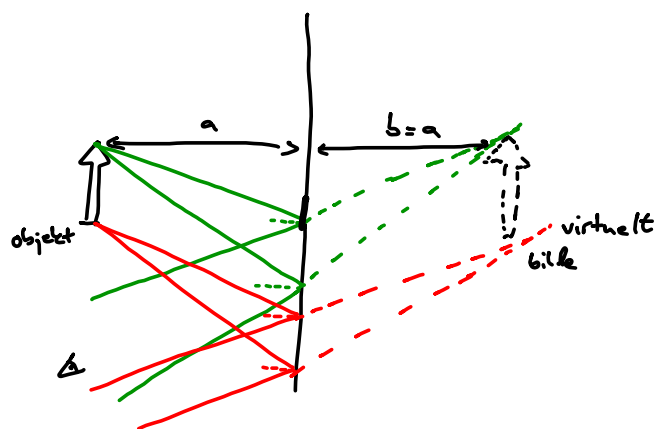
*Camera Obscura* - Hullkamera  
(pinhole)



# Refleksjon

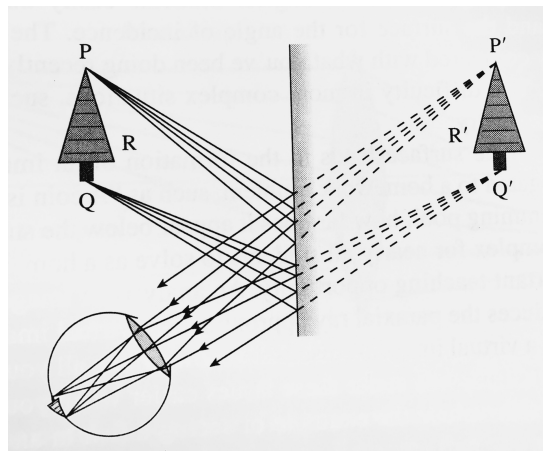


# Plant speil

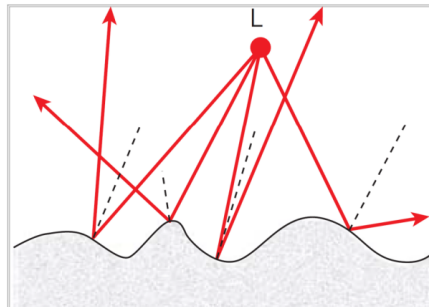




# Spiegelbilde



# Diffus refleksjon

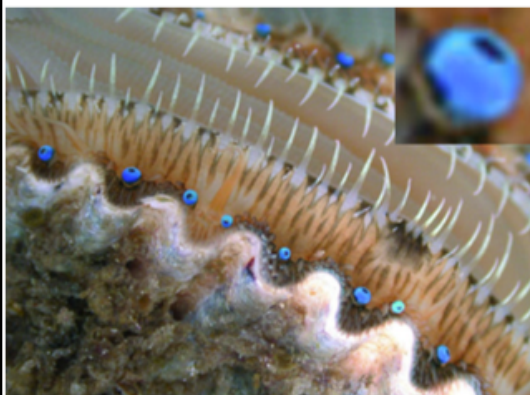


«perfekt»

diffus



## Kamskjellets speiløyne



Flickr/Christian Gloor/Blue Eyes/CC license

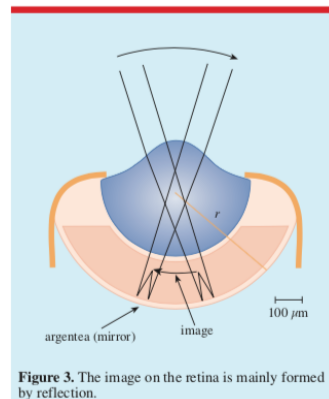


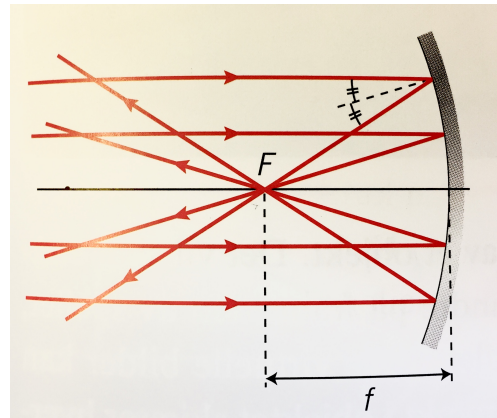
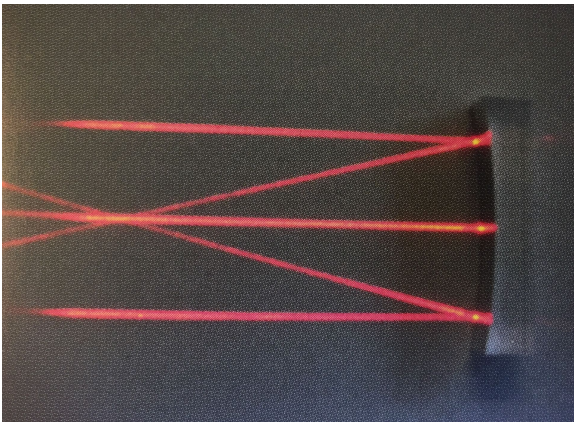
Figure 3. The image on the retina is mainly formed by reflection.

Colicchia *et al.*, Physics Education 44 (2009)

**Figure 1.** Close-up view of the brilliantly iridescent blue eyes of a scallop. (Picture by Dr W Capman, Minneapolis, Minnesota.)

Colicchia *et al.*, Physics Education 44 (2009)

## Konkavt speil



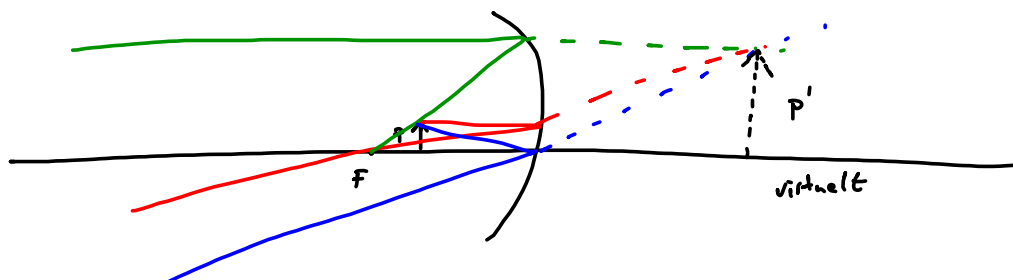
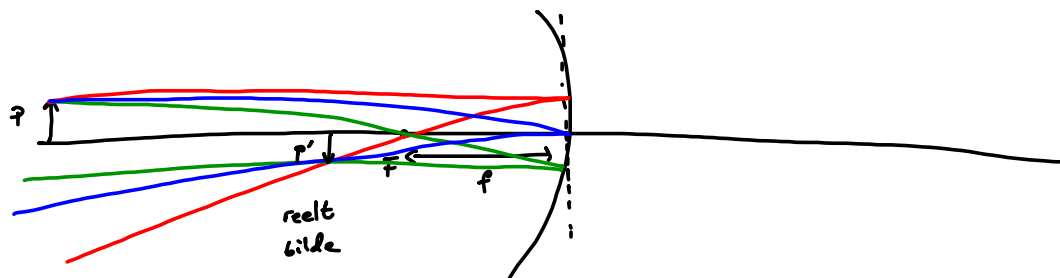
F: Brennpunkt

f: brennvidde



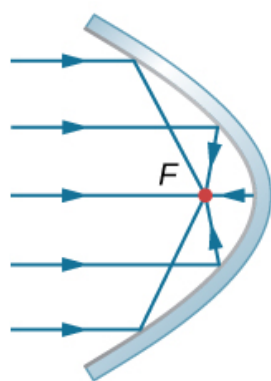
## Konstruksjon av bilde

1. Parallell med akse inn, gjennom brennpunktet ut
2. Gjennom brennpunktet inn, parallell med akse ut
3. Refleksjon med samme vinkel i midtpunktet



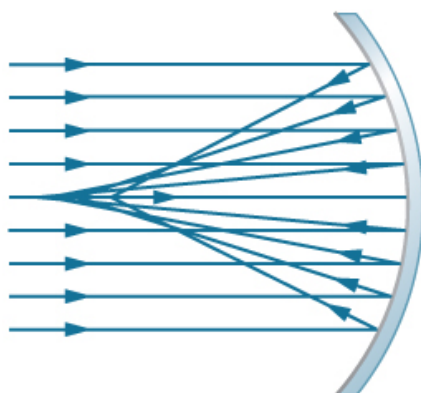
## Parabolspeil og sfæriske speil

Parabolic mirror



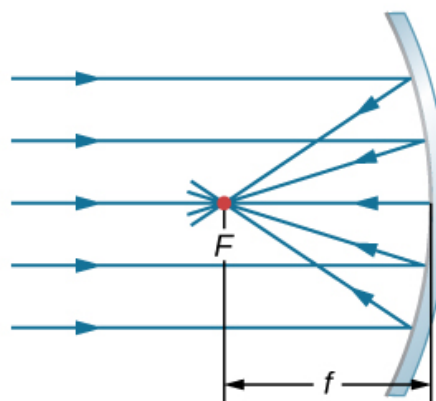
(a)

Large spherical mirror



(b)

Small spherical mirror



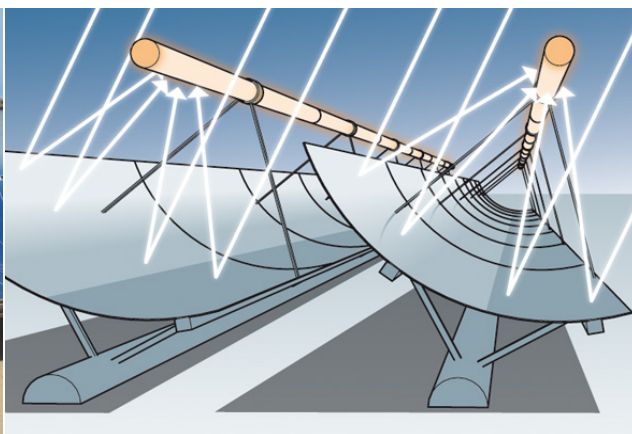
(c)

[https://phys.libretexts.org/TextMaps/University\\_Physics\\_TextMaps/Map%3A\\_University\\_Physics\\_\(OpenStax\)/Map%3A\\_University\\_Physics\\_III\\_-\\_Optics\\_and\\_Modern\\_Physics\\_\(OpenStax\)/2%3A\\_Geometric\\_Optics\\_and\\_Image\\_Formation/2.2%3A\\_Spherical\\_Mirrors](https://phys.libretexts.org/TextMaps/University_Physics_TextMaps/Map%3A_University_Physics_(OpenStax)/Map%3A_University_Physics_III_-_Optics_and_Modern_Physics_(OpenStax)/2%3A_Geometric_Optics_and_Image_Formation/2.2%3A_Spherical_Mirrors)

## Parabolspeil som solfanger

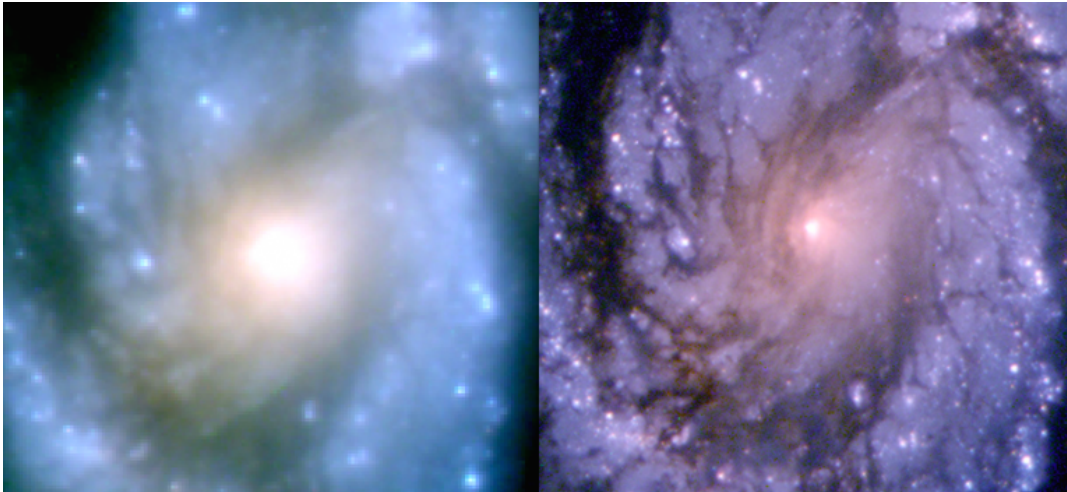


<https://www.renewableenergyworld.com/articles/2015/06/solar-thermal-desalination-now-underway-in-water-hungry-california.html>

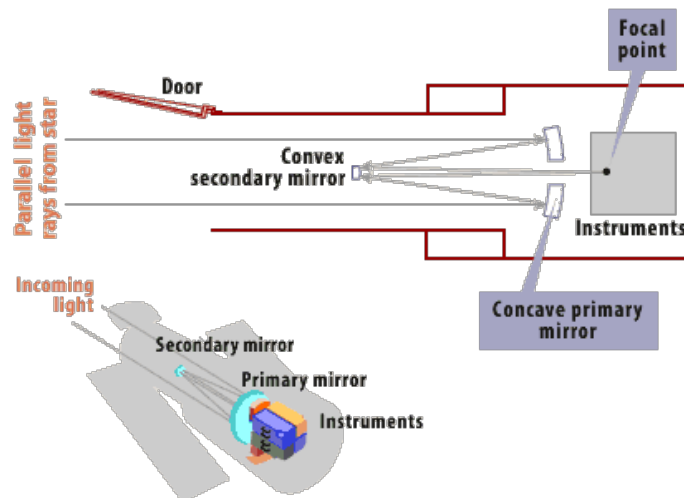


<http://streammiser.com/l3.php?id=164>

# Hubble-teleskopet



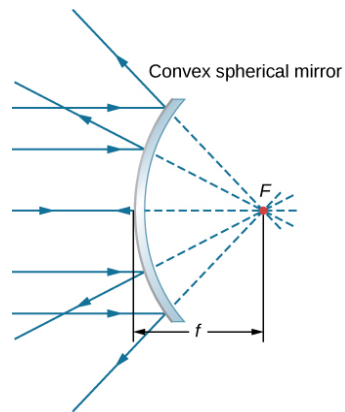
Hubble's view of the M100 galactic nucleus before (left) and after (right) repairs to correct the telescope's deformed mirror. Credit: NASA/STScI/JPL  
<https://spaceflightnow.com/2015/04/23/fixing-hubbles-blurry-vision/>



<https://amazing-space.stsci.edu/resources/explorations/groundup/lesson/basics/g28a/>



## Konvekst speil



(a)

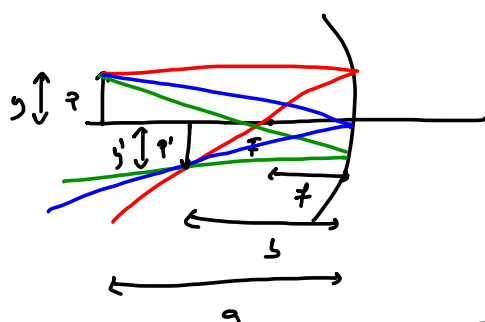


(b)

[https://phys.libretexts.org/TextMaps/University\\_Physics\\_TextMaps/Map%3A\\_University\\_Physics\\_\(OpenStax\)/Map%3A\\_University\\_Physics\\_III\\_-\\_Optics\\_and\\_Modern\\_Physics\\_\(OpenStax\)/2%3A\\_Geometric\\_Optics\\_and\\_Image\\_Formation/2.2%3A\\_Spherical\\_Mirrors](https://phys.libretexts.org/TextMaps/University_Physics_TextMaps/Map%3A_University_Physics_(OpenStax)/Map%3A_University_Physics_III_-_Optics_and_Modern_Physics_(OpenStax)/2%3A_Geometric_Optics_and_Image_Formation/2.2%3A_Spherical_Mirrors)

Bilde i konvekst speil

## Speilformelen og forstørring



speilformelen:

$$\frac{1}{a} + \frac{1}{b} = \frac{1}{f}$$

objekt-avstand  $\rightarrow$   $\frac{1}{a}$   
 bilde-avstand  $\rightarrow$   $\frac{1}{b}$   
 brennvidde  $\rightarrow$   $\frac{1}{f}$

Lengdeforstørning

$$m = \frac{y'}{y} = \frac{|b|}{|a|}$$

- $f > 0$ , konkav
- $f < 0$ , konveks
- $b > 0$ , reelt bilde
- $b < 0$ , virtuelt

Eksempel:  $a = 12 \text{ mm}$   
 $f = 40 \text{ mm}$ , konkav  
 $b = ?$

$$\frac{1}{a} + \frac{1}{b} = \frac{1}{f}$$

$$\frac{1}{b} = \frac{1}{f} - \frac{1}{a} = \frac{a}{af} - \frac{f}{af} = \frac{a-f}{af}$$

$$b = \frac{af}{a-f} = \frac{(12 \cdot 40) \text{ mm}^2}{12-40 \text{ mm}} = 6 \text{ mm}$$



Hva er et speilbilde?

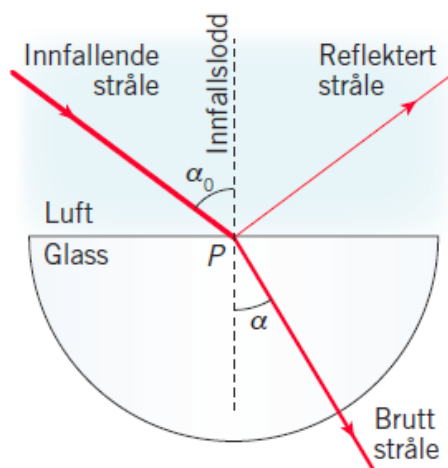
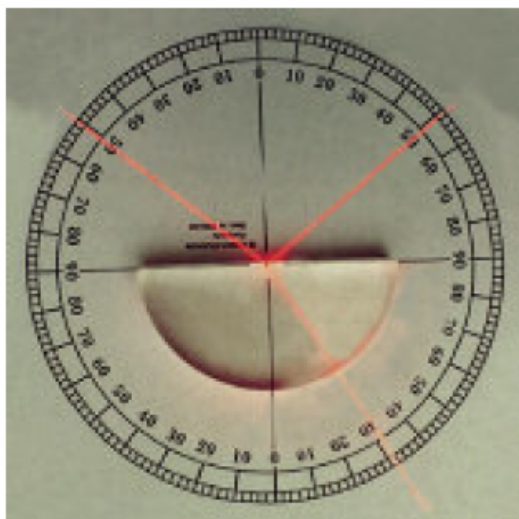


Hvorfor ser jeg ikke skarpt under vann?

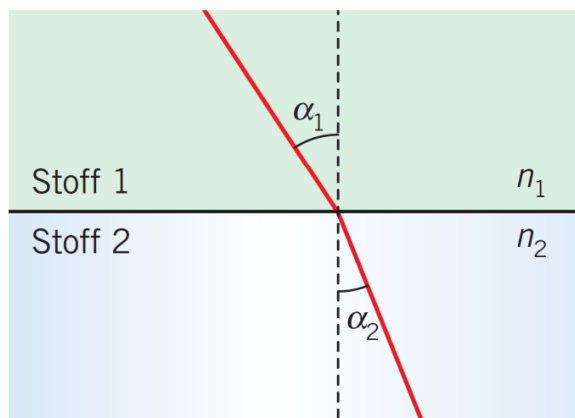


Bilde: Ano Lobb/Summer time Boy Underwater/Flickr/CC license

# Brytning



## Snells brytningslov



$$\frac{\sin \alpha_1}{\sin \alpha_2} = \frac{c_1}{c_2}$$

$\leftarrow$  lysfart i stoff 1  
 $\leftarrow$  lysfart i stoff 2

brytningsindeks  $n = \frac{c_0}{c}$   $\leftarrow$  lysfart i vakuum

$$c = \frac{c_0}{n}$$

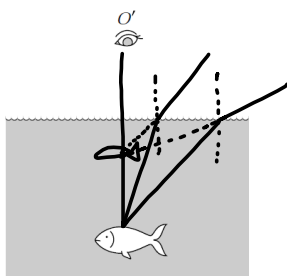
$$\frac{\sin \alpha_1}{\sin \alpha_2} = \frac{c_2}{c_1} = \frac{\frac{c_0}{n_2}}{\frac{c_0}{n_1}} = \frac{n_1}{n_2}$$

$$n_1 \sin \alpha_1 = n_2 \sin \alpha_2$$

### Brytningsindeks for noen stoffer

Luft	1,0003
Vann	1,33
Is	1,31
Pleksiglass	1,48
Kronglass	1,51
Kvartskrystall	1,54
Plast (polystyren)	1,59
Flintglass	1,61
Diamant	2,42

A fish swims below the surface of the water. Suppose an observer is looking at the fish from point  $O$ —straight above the fish. The observer sees the fish at

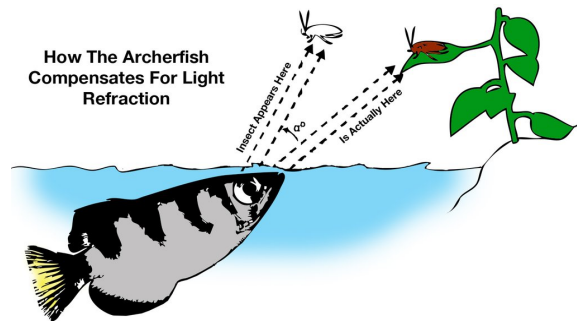


1. a greater depth than it really is.
2. the same depth.
3. a smaller depth than it really is.

## Skytterfiskeren må ta hensyn til lysbrytning

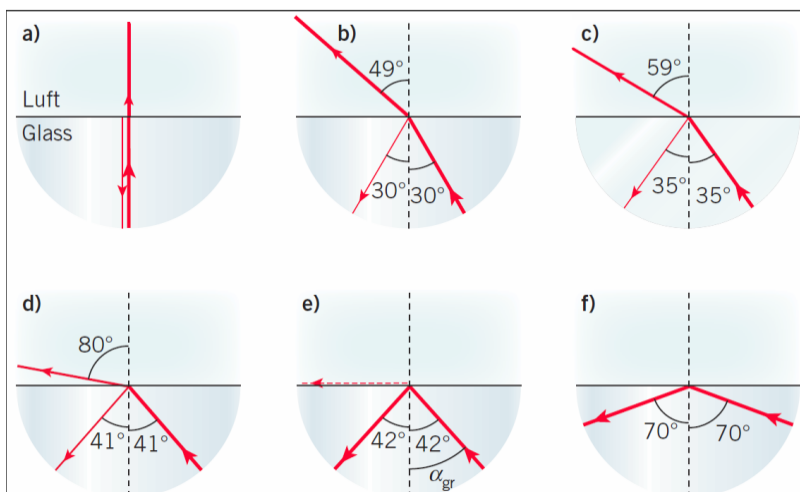


<https://www.critterfacts.com/pages/critter-of-the-week-3-the-archer-fish>



<https://www.critterfacts.com/pages/critter-of-the-week-3-the-archer-fish>

# Totalrefleksjon



$$n_1 \sin \alpha_1 = n_2 \sin \alpha_2$$

$$\alpha_2 = 90^\circ \Rightarrow \sin \alpha_2 = \sin 90^\circ = 1$$

$$\alpha_1 = \alpha_g \text{ grensevinkel}$$

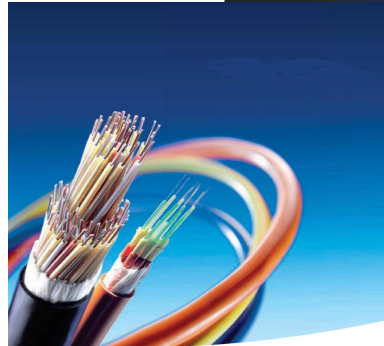
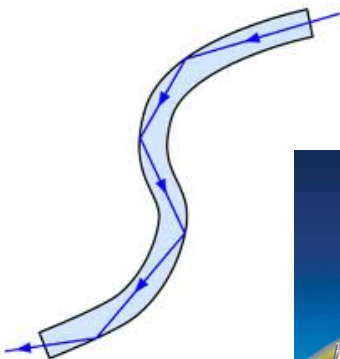
totalrefleksjon når  $\alpha_1 > \alpha_g$

$$n_1 \sin \alpha_g = n_2$$

$$\alpha_g = \sin^{-1}\left(\frac{n_2}{n_1}\right)$$

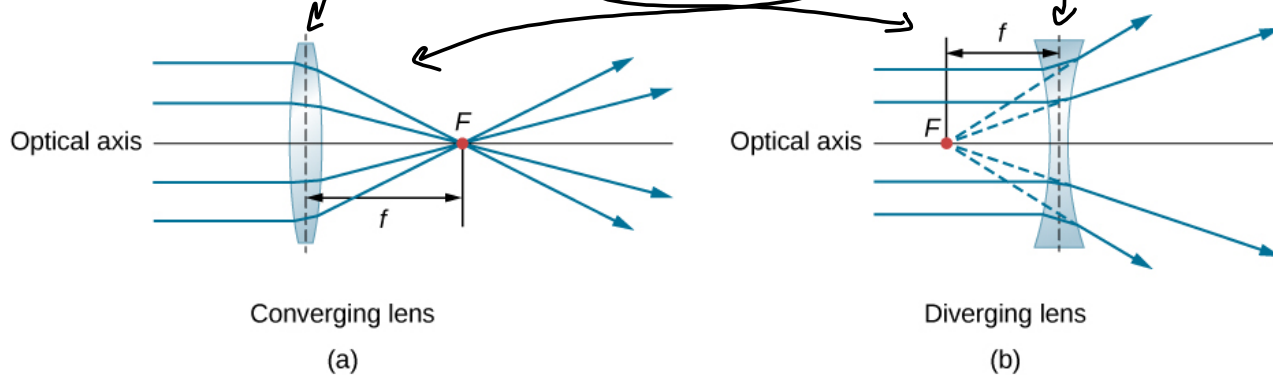


## Optisk fiber



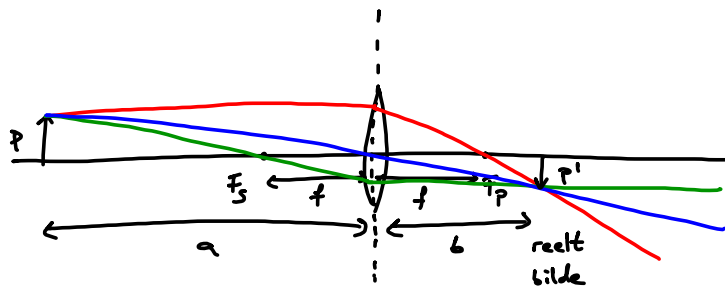
En optisk fiber leder lyset fra ene enden til andre, selv om den ikke er rett. Lyset totalreflekteres mange ganger på veien.

### Konvekse og konkave linser Spredelinser og samlelinser



[https://phys.libretexts.org/TextMaps/University\\_Physics\\_TextMaps/Map%3A\\_University\\_Physics\\_\(OpenStax\)/Map%3A\\_University\\_Physics\\_III\\_-\\_Optics\\_and\\_Modern\\_Physics\\_\(OpenStax\)/2%3A\\_Geometric\\_Optics\\_and\\_Image\\_Formation/2.4%3A\\_Thin\\_Lenses](https://phys.libretexts.org/TextMaps/University_Physics_TextMaps/Map%3A_University_Physics_(OpenStax)/Map%3A_University_Physics_III_-_Optics_and_Modern_Physics_(OpenStax)/2%3A_Geometric_Optics_and_Image_Formation/2.4%3A_Thin_Lenses)

## Bilde i konveks linse samlenslinse



Linseformelen

$$\frac{1}{a} + \frac{1}{b} = \frac{1}{f}$$

$f > 0$  samlenslinse

$f < 0$  spredelenslinse

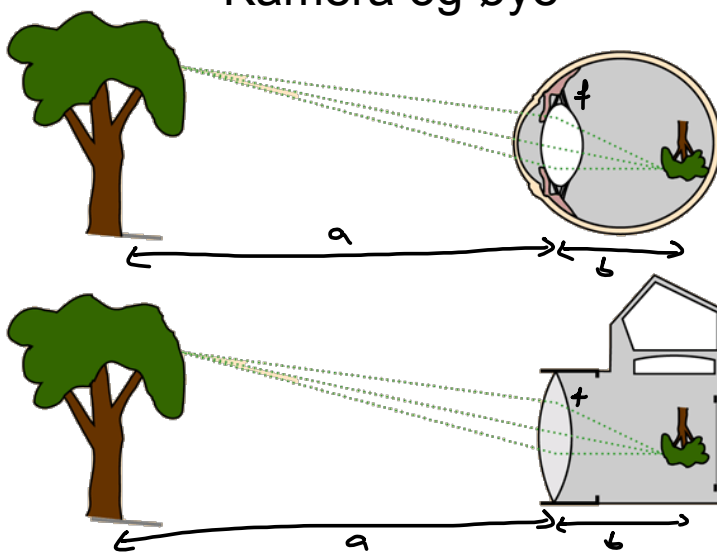
$b > 0$  reelt bilde

$b < 0$  virtuelt bilde

Lengdeforstørrelse

$$m = \frac{|b|}{|a|}$$

# Kamera og øye

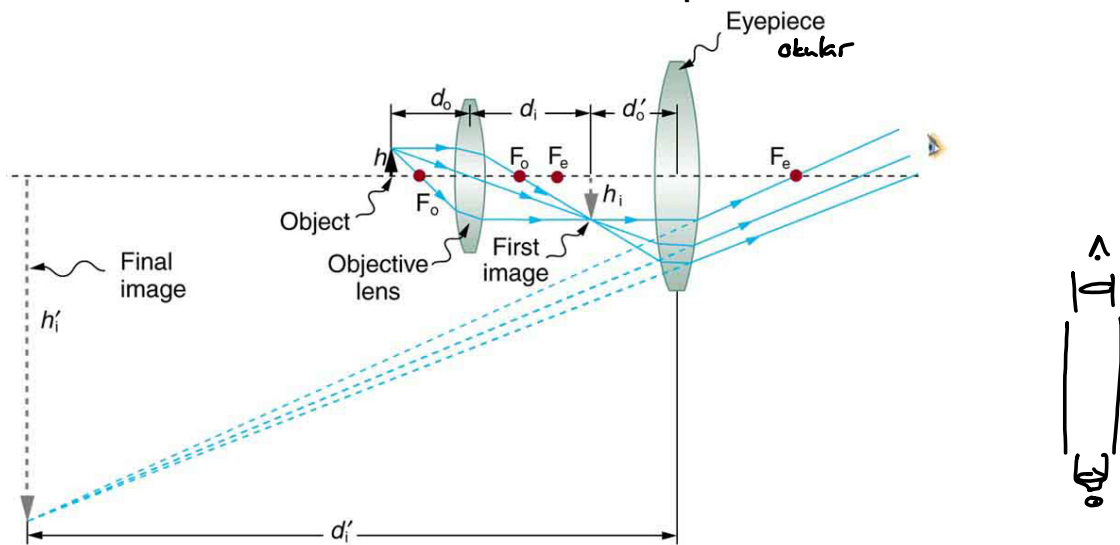


$$\frac{1}{a} + \frac{1}{b} = \frac{1}{f}$$

$b$  konstant  
 $f$  forandrer seg

<http://hyperphysics.phy-astr.gsu.edu/hbase/vision/rfeye.html#c2>

# Mikroskopet



<https://courses.lumenlearning.com/physics/chapter/26-4-microscopes/>

$$a_{ob} = 6,20 \text{ mm}$$

$$f_{ob} = 6,00 \text{ mm}$$

$$f_{ok} = 50,0 \text{ mm}$$

$$L_{ob-ok} = 23,0 \text{ cm}$$

$$m = ?$$

$$m = m_{ob} \cdot m_{ok}$$

$$\text{objektiv: } \frac{1}{a} + \frac{1}{b} = \frac{1}{f}$$

$$\frac{1}{b} = \frac{1}{f} - \frac{1}{a} = \frac{a}{af} - \frac{f}{af}$$

$$b = \frac{af}{a-f} = \frac{(6,20 \cdot 6,00) \text{ mm}^2}{0,20 \text{ mm}} = 186 \text{ mm} \quad \text{reelt bille}$$

$$m_{ob} = \frac{|b|}{|a|} = 30,0$$

$$\text{okular: } a_{ok} = 230 \text{ mm} - 186 \text{ mm} = 44,0 \text{ mm}$$

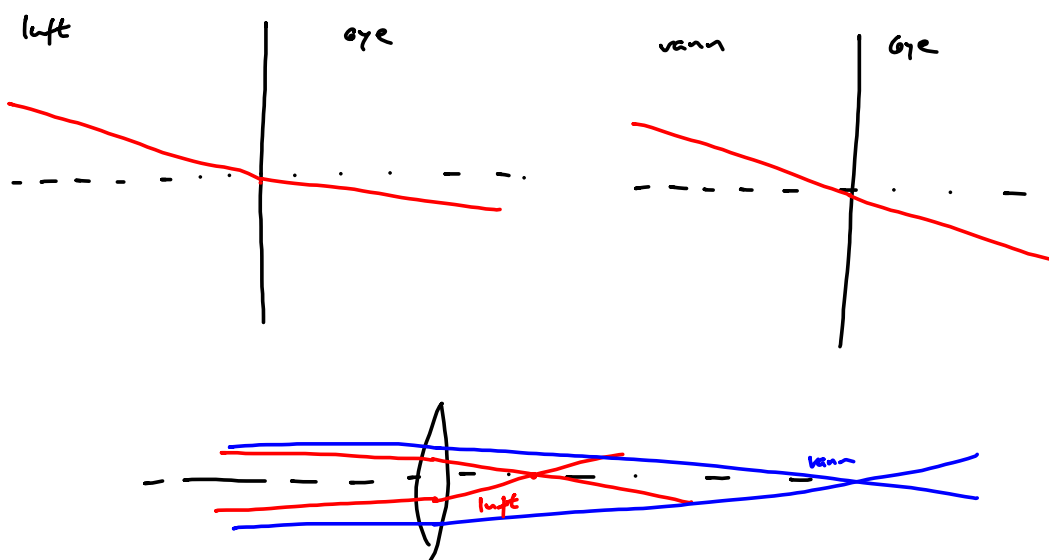
$$b = \frac{af}{a-f} = \frac{(44,0 \cdot 50,0) \text{ mm}^2}{-6,0 \text{ mm}} = -367 \text{ mm} \quad \text{virtuelt}$$

$$m_{ok} = \frac{367 \text{ mm}}{44,0 \text{ mm}} = 8,33$$

$$m = m_{ob} \cdot m_{ok} = 250$$

# Linse i vann

Oppgitt brennvidde gjelder for linse i luft!



Hvorfor ser jeg ikke skarpt under vann?



Bilde: Ano Lobb/Summer time Boy Underwater/Flickr/CC license