

I. Special relativity

I.1 Structure of spacetime

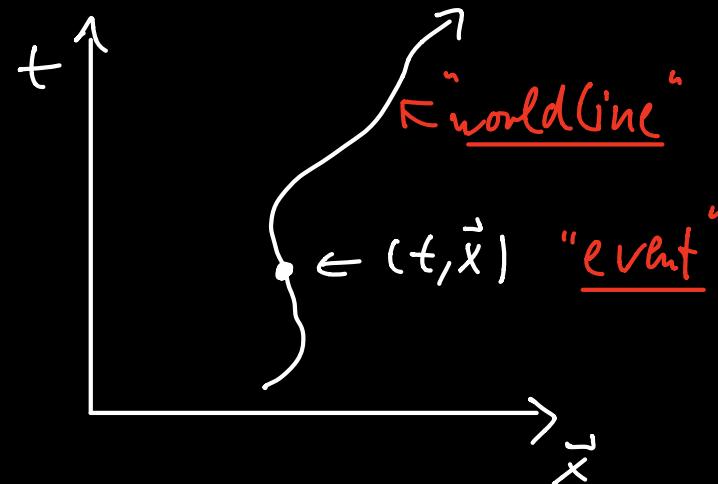
→ kinematics (\leftrightarrow dynamics: eq. of motion \Rightarrow forces)

postulate	Newton	Einstein
P1: "space & time are homogeneous and isotropic"	✓	✓
P2: "The laws of physics take the same form in all inertial frames [+ all inertial frames are in a state of constant, rectilinear motion w.r.t. each other]	✓	✓
PN "Space & time are absolute, i.e. independent of inertial frames"	✓	✗
PE "The velocity c [of light in vacuum] is a universal constant, which takes the same value in all inertial frames"	✗	✓

NB: $P_1 + P_2 + P_N$ defines Newton's view!
 $\approx = + P_E =$ Einstein's $=$

• "spacetime" is a common concept!

$$= \{(t, \vec{x})\}$$

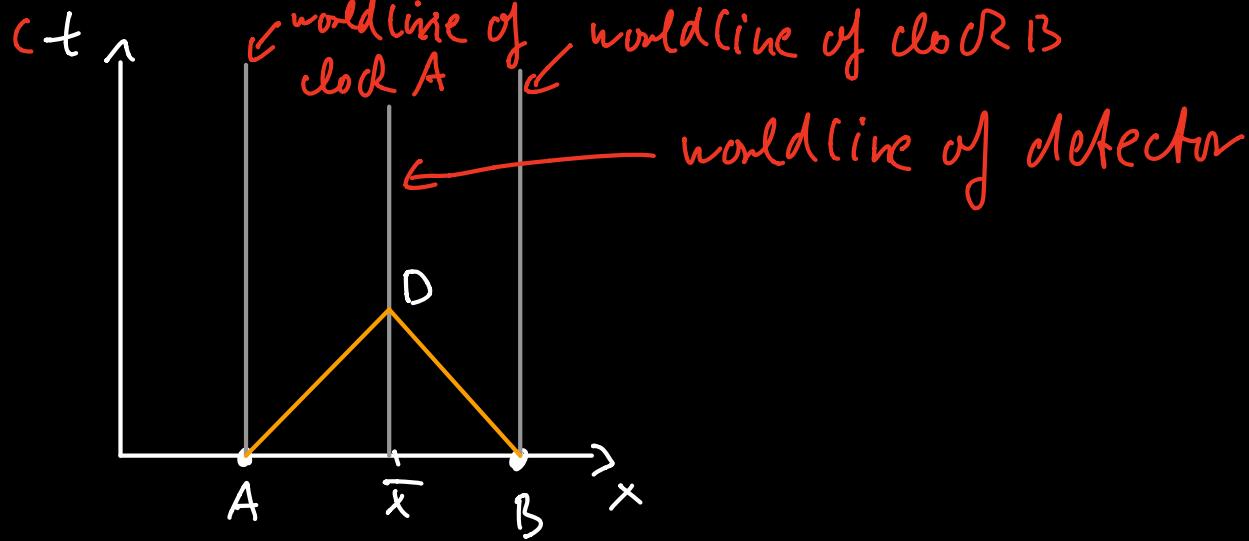


Synchronization of clocks & simultaneity of events

Imagine two clocks at position x_A, x_B

Q: How to test that they are synchronized?

A: Flash a light signal at x_A & x_B when both clocks show the same time, $t_A = t_B = t_0$.
 \Rightarrow iff the two signals reach $\bar{x} = \frac{1}{2}(x_A + x_B)$ at the same time, the clocks are synchronized and the two events $A = (t_0, x_A)$ and $B = (t_0, x_B)$ are simultaneous.



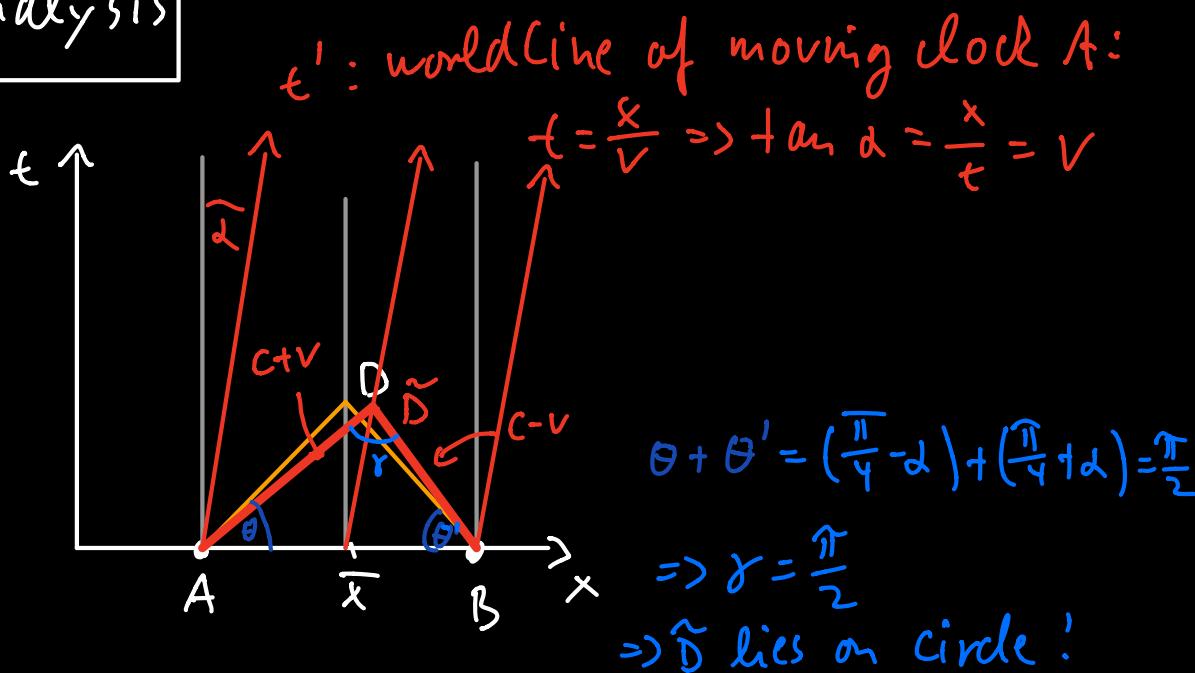
in stationary frame :

The x-axis is given by all events simultaneous with the origin

The t-axis is given by the worldline of a stationary observer

Now consider another inertial frame, moving with constant velocity v

Newtonian analysis



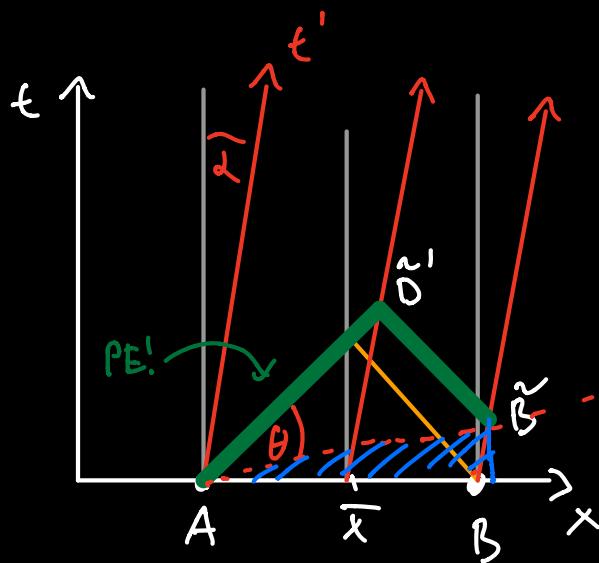
\Rightarrow i) A & B are simultaneous also in all other frames ($\Leftrightarrow \tilde{D}$ always on worldline of \vec{x})

ii) spatial and temporal distances remain unchanged

$$\Delta t = \text{const.} = \Delta t'$$

$$\Rightarrow |\Delta \vec{x}| = \text{const.} = |\Delta \vec{x}'|$$

SR analysis



\Rightarrow A & \tilde{B} (not B!) are simultaneous!

\Leftrightarrow lie on the same x' axis

\Rightarrow obtained by reflecting about diagonal

$$\Rightarrow \theta = \frac{\pi}{4} - \varphi$$

$$NB: \theta' = \frac{\pi}{4}$$

(because of PE!)

$$\bullet t'_B < t_B = t_A \equiv t'_A \quad \forall \underbrace{0 < v < c}_{\text{all those observers agree}}$$

that it happens first

$v > c$ would allow the opposite \Rightarrow causality violation

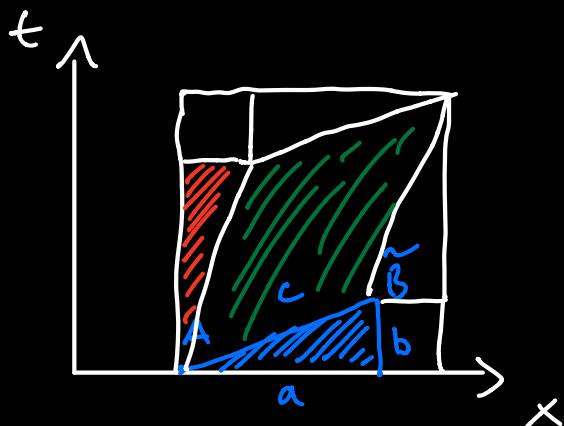
$\Rightarrow |\Delta t| \& |\vec{x}|$ are not the same
in all inertial frames!

BUT the spacetime-interval is constant:

$$(\Delta s)^2 = - (c \Delta t)^2 + (\Delta x)^2 + (\Delta y)^2 + (\Delta z)^2$$

why?
 a) for photons: $c = \frac{\Delta x}{\Delta t} = \frac{\Delta x'}{\Delta t'}$
 $\Rightarrow (\Delta \vec{x})^2 - (c \Delta t)^2 = 0 = (\Delta \vec{x}')^2 - (c \Delta t')^2$

b) for all other inertial frames
(moving w/ $v < c$):



$$a = \Delta x \quad \Delta t$$

$$b = \Delta t \quad \Delta x$$

$$c = \Delta x' \quad \Delta t'$$

now calculate area:

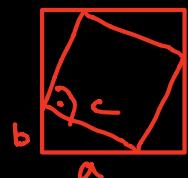
$$(a+b)^2 = 4 \cdot \frac{a \cdot b}{2} + 2b^2 + A_{\text{triangle}} \quad \left| \begin{array}{l} \text{NB: in primed system,} \\ \text{lines labelled w/ "c"} \\ \text{are perpendicular!} \end{array} \right.$$

$$a^2 + 2ab + b^2 = 2ab + 2b^2 + c^2$$

$$\Rightarrow \underbrace{c^2}_{(\Delta s')^2} = \underbrace{a^2 - b^2}_{(\Delta s)^2}$$
$$- (\Delta s')^2 - (\Delta s)^2 \quad \square$$

"Pythagoras in Minkowski Space"

[in Euclidian space:

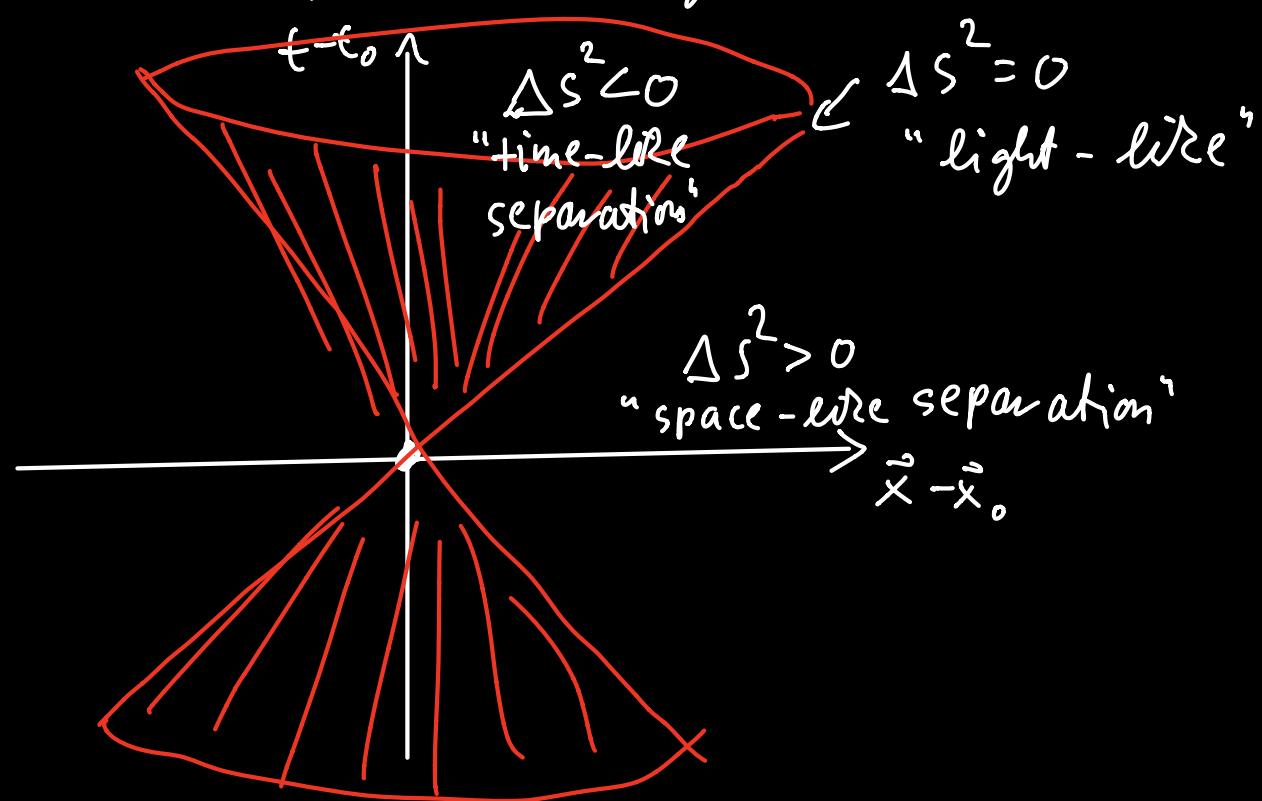


Def. proper time τ : $(\Delta \tau)^2 = -(\Delta s)^2$

= time elapsed for an observer moving on a straight between two events

[observer @ rest: $(\Delta \tau)^2 = -(\Delta s)^2 = (\Delta t)^2$]
 $\Rightarrow \Delta \tau = \Delta t$

@ every point (t_0, \vec{x}_0) of a worldline,
one can draw a spacetime diagram:



~ inside the light cone, all events
are "causally connected" to observer

[observers in all inertial frames agree that
these events happen in the future of (t_0, \vec{x}_0)

~ could in principle be causally affected
(for future light cone, $t > t_0$)

[correspondingly, everything in past light cone
lies in the past and could potentially
have influenced (t_0, \vec{x}_0)]

1.2. space-time coordinates and Lorentz transformations

$$x^\mu = \begin{cases} ct & \text{for } \mu = 0 \\ x^i & \text{for } \mu = i = 1, 2, 3 \end{cases}$$

introduce Minkowski metric $\eta_{\mu\nu} \equiv \begin{pmatrix} -1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$

$$\Rightarrow (\Delta s)^2 = \sum_{\mu, \nu} \eta_{\mu\nu} \Delta x^\mu \Delta x^\nu = \Delta x \cdot \Delta y$$

NB: sum convention!

infinitesimal version: "line element"

$$\boxed{ds^2 = \eta_{\mu\nu} \frac{dx^\mu}{d\gamma} \frac{dx^\nu}{d\gamma}}$$

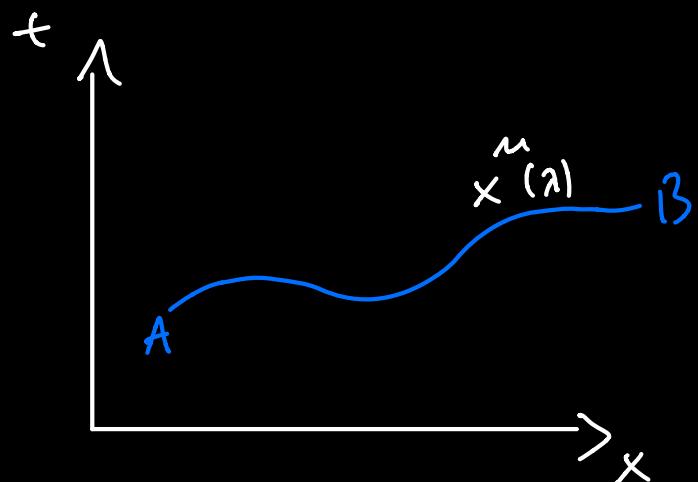
consider parameterized curve through spacetime: $\overset{\mu}{x}(\gamma)$

\Rightarrow "length" of curve (in 4D):

i) $\Delta s = \int_A^B \sqrt{\eta_{\mu\nu} \frac{dx^\mu}{d\gamma} \frac{dx^\nu}{d\gamma}} d\gamma$ for space-like path

$$\Rightarrow \eta_{\mu\nu} \frac{dx^\mu}{d\gamma} \frac{dx^\nu}{d\gamma} > 0$$

ii) $\Delta \tau = \int_A^B \sqrt{-\eta_{\mu\nu} \frac{dx^\mu}{d\gamma} \frac{dx^\nu}{d\gamma}} d\gamma$ for time-like path



\Rightarrow time elapsed
for observer
travelling from
A to B
along $x^n(\lambda)$

| NB: These expressions are perfectly valid even for accelerated trajectories!