

**1.a:** Write a class *HelloWorld.java*. Class shall contain a *main*-method (see note from earlier). Inside the *main* method, the program should first let the user enter a text string with their name. (*hint*: Use a Scanner object for this - remember to import the required class). Then change the print to user to use the name. Examples of printing:

```
> Hello! What's your name?
> Trude
> Hi Trude! Welcome to IN1010.
```

```
import java.util.Scanner;

class HelloWorld{
    public static void main(String[]
args) {
        System.out.println("Hello! What
is your name?");

        Scanner sc = new
Scanner(System.In);
        String name = sc.nextLine();

        System.out.println("Hi" + name
+ "Welcome to IN1010.");
    }
}
```

**2:** The following program is written in Python. Rewrite the program using Java syntax (note that all methods in this case should be public):

```
class Person:
    def __init__(self, age, name):
        self._alder = age
        self._name = name

    def write(self):
        print(self._name,
self._age)

    def birthday(self):
        self._age += 1
```

```
class Person {
    private int age;
    private String names;

    public Person(Int Age, String name)
{
        this.age = age;
        this.name = name;
    }

    public void write() {
        System.out.println(this.name +
"" + this.age);
    }

    public void birthday() {
        this.age += 1;
    }
}
```

**3.a:** Write a class *Motorcycle.java*. The class should contain the following instance variables:

- private int *mileage*
- private String *registration number*
- private int *production number*

The class should also include a constructor that will enter the registration number. The instance variable *mileage* should start with the value 0.

```
class Motorcycle {
    private int mileage;
    private String registration number;
    private int production number;
    private static int count = 0;

    public Motorcycle (String regnr) {
        this.mileage = 0;
        registration number = regnr;

        this.production number =
counter;
        counter++;
    }
}
```

In addition, the class should include a private static int *counter*, starting with the value 0. This you must use in the constructor, so that each new Motorcycle object gets a unique *production number*.

**3.b:** Write a method public int *getMileage*. The method does not accept any parameters, but should return the number of kilometers the motorcycle has run. Then write a similar method public int *getProductNumber*.

```
public int get Mileage() {
    return mileage;
}

public int getProductNumber() {
    return production number;
}
```

**3.c:** Write a method for public void *drive* that accepts a parameter int *numberKilometers*. The method should add the number of *Kilometers* to the instance variable int *mileage*.

```
public void drive(int numberKilometers)
{
    mileage += the number of
kilometers;
}
```

**3.d:**  
Write a class *MotorcycleProgram.java*. The class should include a *main* method. Create an object of the class *Motorcycle* inside the *main* method with a registration number.

Then write a while loop that should run 5 times. For each loop through the loop, call on the motorcycle object's *drive* method with 10 as a parameter.

```
class MotorcycleProgram {
    public static void main(String[]
args) {
        Motorcycle m1 = new
Motorcycle("AB1234");

        int t = 0;
        while (t < 5) {
            m1.drive(10);
            t++;
        }
    }
}
```

**3.e:** If we called on the Motorcycle object *getMileage* method now, what result do we get?

```
System.out.println(m1.getMileage()); //
50
```

**3.f:** We are thinking of creating two more Motorcycle objects. What production numbers do they want?

```
Motorcycle m2 = new
Motorcycle("HELLO1");
Motorcycle m3 = new
Motorcycle("22TUUT");
System.out.println("m2:" +
m2.getProductNumber()); // 1
System.out.println("m3:" +
m3.getProductNumber()); // 2
```

**4.a:** What errors are in the following class?

```
class Boat {  
    private String regNr;  
    private int kilometer;  
  
    public Boats (String regNr) {  
        this.regNr = regNr;  
        this.mileage = 0;  
    }  
  
    // Prints info about the boat  
    public void writeBoat() {  
        print(regNr);  
        print(mileage);  
    }  
}
```

Incorrect constructor name

// Incorrect name (mileage / kilometer)

// Must be System.out.println ()

**4.b:** Given the following variables:

```
int a = 3;  
String b = "4";  
double c = 10.2;
```

Are the following code snippets legal? If so, what is printed?

```
System.out.println(a + 5);
```

8

```
System.out.println(a + b);
```

34

```
int sum = a + b;  
System.out.println(sum);
```

No, Cannot insert String into int

```
int sum = a + c;  
System.out.println(sum);
```

No, lose precision. Use (int) to cast