

(b)

```
from numpy import linspace
t = linspace(0, 1, 3)
y = t**2
for t_, y_ in zip(t, y):
    print '%.1f %.1f' % (y_, t_)
```

(c)

```
def g(x):
    return 1 - x/4

x = 2
print 'g(%g)=%g' % (x, g(x))
```

(d)

```
A = [1, 2, 3]
if A[2] < 3:
    del A[1]
else:
    del A[0]
if A[0] > 1:
    A.append(4)
print A
```

(e)

```
B = [x**2 for x in range(5)]
print B[1:-1]
```

(f)

```
def iterate(f, x, dfdx, tolerance=1.0E-2, max_n=5):
    n = 0
    while abs(f(x)) > tolerance and n <= max_n:
        x = x - f(x)/dfdx(x)
        n += 1
    if n > max_n:
        raise ValueError('Iteration did not converge')
    else:
        return x, f(x)

def g(t):
    return (1-x)*(2-x) #2 -3x +x^2
```

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```
def dgdt(t):
    return 2*x - 3

def g(t):
    return 1-t

def dgdt(t):
    return -1

print iterate(g, 1, dgdt)
print iterate(g, 12.5, dgdt)
```

(g)

```
import numpy as np
x = np.linspace(1, 5, 5)
y = x
for x_ in x[1:-1]:
    for y_ in y[1:-1]:
        if x_ != y_ and x_ > y_ + 1:
            print x_, y_
```

(h)

```
A = [[0, 0], [0, -1], [1, 3], [2, 4], [0, -2]]
print A[2]
print A[3][1]
print A[2:]
```

(i)

```
numbers = (1, 4, 8, 3, 2)
k = numbers[2]
try:
    element = float(numbers[k])
    print 'element=%f' % element
except IndexError:
    print 'Index %d > %d' % (k, len(numbers))
except ValueError:
    print 'Could not convert %d to float' % (numbers[k])
```

(j)

```
u = [1, 2]; v = [-1, 1]
print u + v
from numpy import array
u = array(u); v = array(v)
print u + v
```

Exercise 2 (3 points)

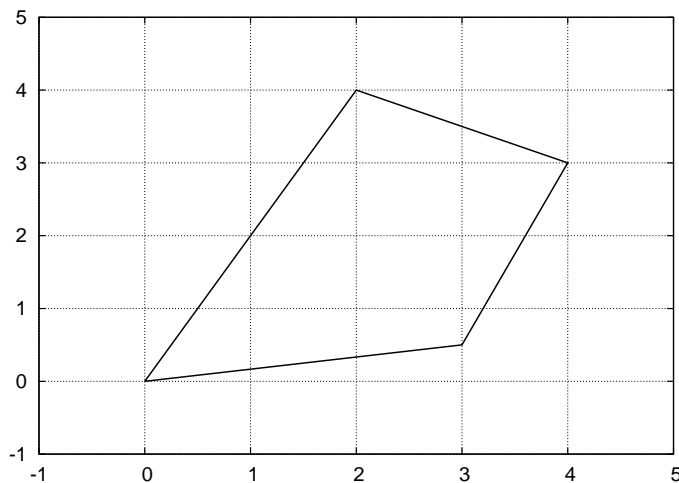
It is known that one inch is 2.54 cm and that one foot equals 12 inches. Make a function `fts2ms(v)` that converts a velocity `v` from feet per second to meter per second. Use the function to convert the velocity 3 ft/s to m/s.

Exercise 3 (4 points)

An arbitrary triangle can be described by the coordinates of its three vertices: (x_1, y_1) , (x_2, y_2) , (x_3, y_3) . The area of the triangle is given by the formula

$$A = \frac{1}{2}(x_2y_3 - x_3y_2 - x_1y_3 + x_3y_1 + x_1y_2 - x_2y_1),$$

when (x_1, y_1) , (x_2, y_2) , (x_3, y_3) are listed in counterclockwise direction. Write a function `area(vertices)` that returns the area of a triangle whose vertices are specified by the argument `vertices`, which is a nested list of the vertex coordinates. For example, `vertices` is `[[0,0], [1,0], [0,2]]` if the three corners of the triangle have coordinates $(0,0)$, $(1,0)$ and $(0,2)$. Show how to use the `area` function to compute the area of the four-sided quadrilateral figure below.

**Exercise 4 (4 points)**

The purpose of this exercise is to plot the size of the terms in a Taylor polynomial. We write the polynomial on the form

$$p(x) = \sum_{i=0}^N t_i(x). \quad (1)$$

(Continued on page 5.)

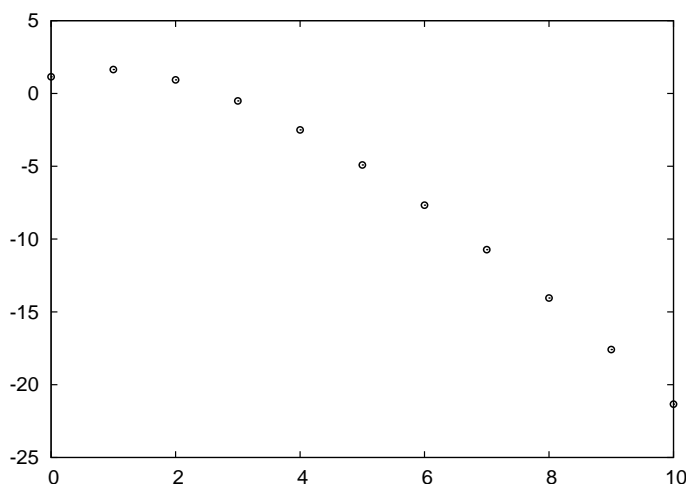
As a specific example, the terms $t_i(x)$ in the Taylor polynomial for $\sin x$ are given as

$$t_i(x) = (-1)^i \frac{x^{2i+1}}{(2i+1)!}.$$

Make a function `terms(ti, x_0, N)` that returns an array of $t_i(x_0)$, $i = 0, \dots, N$. The argument `ti` is some Python function of `i` and `x` for evaluating $t_i(x)$, `x_0` corresponds to x_0 and `N` to N . Also write a function `ti_sin(i, x)` for evaluating the specific $t_i(x)$ in the Taylor polynomial for $\sin x$ (given above).

Make another function `visualize(t)` that plots the logarithm of the absolute value of the elements in the `t` array against their indices ($i = 0, \dots, N$). That is, the function plots $\log(\text{abs}(t[i]))$ versus `i`. Use small circles to visualize the data points (do not draw solid lines between the points).

Demonstrate how to call the `terms` and `visualize` functions for displaying how rapidly the 10 first terms in the Taylor polynomial for $\sin x$ go to zero. The resulting figure when $x_0 = \pi$ is displayed next.



The reason for working with $\ln |t_i(x_0)|$ instead of just $t_i(x_0)$ is that the size of the terms in Taylor polynomials decreases by many orders of magnitude as i grows, and this decrease is not visible in a plot if we do not take the logarithm of the small values. The point with the exercise is to visualize how fast a Taylor series converges.

Exercise 5 (4 points)

Newton's method for solving a possibly nonlinear algebraic equation $g(x) = 0$ consists of generating a sequence of approximations to a solution:

$$x_n = x_{n-1} - \frac{g(x_{n-1})}{g'(x_{n-1})}.$$

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When $|g(x_n)| \leq \epsilon$, we accept x_n as a good approximation to the solution of $g(x) = 0$.

Implement a function that takes the $g(x)$ function and its derivative $g'(x)$ as parameters, along with x_0 , a tolerance (ϵ) and a maximum n value. Raise an exception if n exceeds the maximum n value without meeting the convergence criterion $|g(x_n)| \leq \epsilon$. Let the function return the sequences x_n and $g(x_n)$, $n = 0, 1, 2, \dots$

Demonstrate how to use the function to solve the equation $\sin x + \cos^2 x = e^x$ if $x_0 = -4$ is the initial guess. Write the last element in the sequence x_0, x_1, \dots to the terminal window (the last element is usually the best approximation to the root of the equation). Add a plot command to visualize the sequence x_0, x_1, \dots

END