IN2110: Språkteknologiske metoder Introduksjon

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Språkteknologigruppen (LTG)

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Topics for today



- ► AI, NLP, ML What are they?
 - Definitions
 - Applications
 - Historical review
- Outline of lectures and learning goals
- Practical details
 - ► Syllabus
 - Obligatory assignments
 - Programming
 - Communication

What is Natural Language Processing?





- Making computers 'understand' human language
- Aka language technology or computational linguistics
- Young and interdisciplinary field:
- ► Computer science + linguistics
- (+ cognitive science, statistics, machine learning ...)
- Sub-field of AI.

NLP applications



- Grammar and/or spell checkers, auto-completion
- Machine translation
- Q&A systems, dialog systems, and chatbots
- Speech recognition and synthesis
- Intelligent information extraction
- Summarization
- Sentiment analysis
- Any application requiring an understanding of language...

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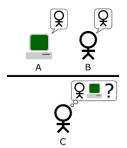
This are what a grammar error looks like in Word





What is AI?

- ► The term 'AI' coined by John McCarthy (Dartmouth Workshop, 1956).
 - The science and engineering of making intelligent machines.
 - Every aspect of learning or any other feature of intelligence can be so precisely described that a machine can be made to simulate it.
- ► Alan Turing, 1950:
 - I propose to consider the question, 'Can machines think?'
- ► The Turing Test, based on the imitation game.
- Language understanding has always been central to AI.





 For our purposes: Al is a toolkit of methods for representation and problem solving, a bag of tricks.

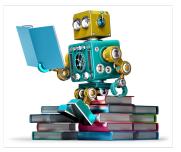




- ► 50s-80s: mostly rule-based (symbolic / rationalist) approaches.
- ► Hand-crafted formal rules and manually encoded knowledge.
- ► (Though some AI research on neural networks in the 40s and 50s).
- ► Late 80s: success with statistical ('empirical') methods in the fields of speech recognition and machine translation.
- Late 90s: NLP (and AI at large) sees a massive shift towards statistical methods and machine-learning.
- ► Based on automatically inferring statistical patterns from data.
- ▶ 00s: Machine-learning methods dominant.
- ► 2010–: neural methods and deep learning.
- ► Today, in the popular media, AI is mostly synonymous with ML.

Machine Learning

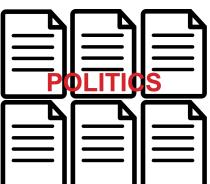
- ► the study of computer algorithms that improve automatically through experience (Tom Mitchell 1997).
- Similar to statistical data analysis, but the models are applied to solve a practical tasks rather than to describe the data.
- Goal: to learn from data.
- Not interested in simply learning by rote; want to generalize.
- Used in many data-intensive fields besides NLP, e.g. bio-informatics, physics, robotics, image processing, market analytics, law, etc.
- A core element in the emerging field of data science.





- Supervised learning ('Veiledet læring')
- Requires training data; pre-defined examples of what we want the algorithm to learn.
- Labeled data.





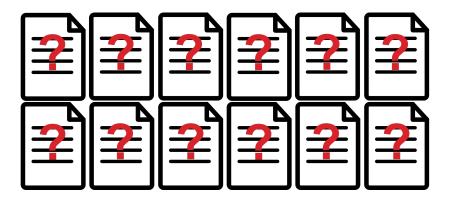






Two main types of machine learning (2)

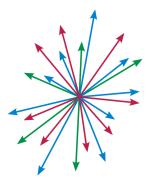
- Unsupervised learning ('lkke-veiledet læring')
- ► Unlabeled data: no pre-defined examples.



Supervised vs unsupervised learning

- ► Currently we get most precise results with supervised learning.
- ► Typically requires manually labeled training data (= costly).
- ► A lot of research directed at making better use of unsupervised methods; we have much more unlabeled data available.
- ► A lot of fuzz about Big Data: great for training unsupervised methods or when applying a pre-trained supervised model.
- But for supervised methods, the need for labeled data typically limits the size.
- ML is no free lunch:
- The data is often more important than the algorithm.
- ► And related to this; how we choose to represent the data.

- https://www.uio.no/studier/emner/matnat/ifi/IN2110/v19/
- ► Vector space models (non-probabilistic ML)
- Representing documents
- Representing word meaning
- Classification (supervised learning)
- ► Sequence classification
- Statistical parsing





- ► Selected chapters of the following books.
- Both are freely available online.
- Jurafsky & Martin (2008): Speech and Language Processing (3rd ed. draft of 2018): https://web.stanford.edu/~jurafsky/slp3/
- Manning, Raghavan, & Schütze (2008): Introduction to Information Retrieval: https://nlp.stanford.edu/IR-book/ information-retrieval-book.html



https://skjema.uio.no/110010

Screencasting



- ► Hope to screencast all lecture sessions (audio and slides).
- ► Will link to IN2110 YouTube channel from course page soon.





- ► Two obligatory exercises, each in two parts; four submissions:
- ▶ 1a+b and 2a+b.
- ► Possible to earn maximum of 10 points for each submission.
- ► In order to pass and qualify for the exam you need to collect at least 60% of the points across all exercises, i.e. 12 points across a+b.
- Extensions can only be given in case of illness, and re-submissions will not be possible.
- See course page for the schedule:

https://www.uio.no/studier/emner/matnat/ifi/IN2110/v19/ innleveringer.html

Course Communication



- Questions?
 - Piazza: on-line discussion board linked from course page.
 - in2110-hjelp@ifi.uio.no reaches all course staff:
 - Eivind Alexander Bergem (eivinabe);
 - Fredrik Jørgensen (fredrijo);
 - Stephan Oepen (oe);
 - Erik Velldal (erikve);
 - Henrik Askjer (henraskj).
- Messages:
 - Check your UiO email regularly;
 - Check the course pages regularly;
 - Participate in the on-line discussion board.





- Python is a simplified Lisp dialect (with an idiosyncratic syntax) with great popularity for all things 'data science';
- it provides a very convenient, high-level scripting language with a gentle learning curve; works easily across different platforms;
- comprehensive standard library; ecosystem of community-maintained add-on modules with specialized (and optimized) functionality;
- pretty much everything open-source; we provide reference environment on IFI Linux machines; in principle possible to install 'at home'.

A menagerie of interoperable modules









💭 Jupyter

spaCy

- The Python add-ons ecosystem is vast (and can be confusing to navigate);
- NumPy for efficient multi-dimensional arrays and linear algebra;
- SciKit-Learn for machine learning (and data preparation);
- MatPlotLib for visualization and data analysis;
- JuPyter as an integrated development environment and authoring tool;
- NLTK and spaCy for text pre-processing (from tokenization to parsing).