

Generally

- ▶ A *treebank* is a corpus paired with 'gold-standard' (syntactico-semantic) analyses
- ▶ Created by manual annotation, typically with computational support (e.g. some automated processing plus correction)
- ▶ Can provide **training data for machine learning** (of parsers).

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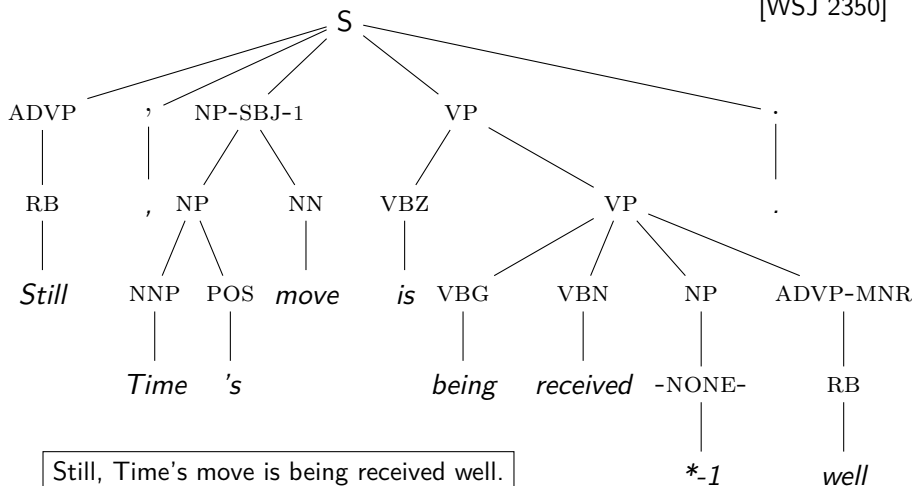
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Penn Treebank (Marcus et al., 1993)

- ▶ About one million tokens of Wall Street Journal text
- ▶ Hand-corrected PoS annotation using 45 word classes
- ▶ Manual annotation with (somewhat) coarse constituent structure
- ▶ The 'mother' of all treebanks; still in wide use today.

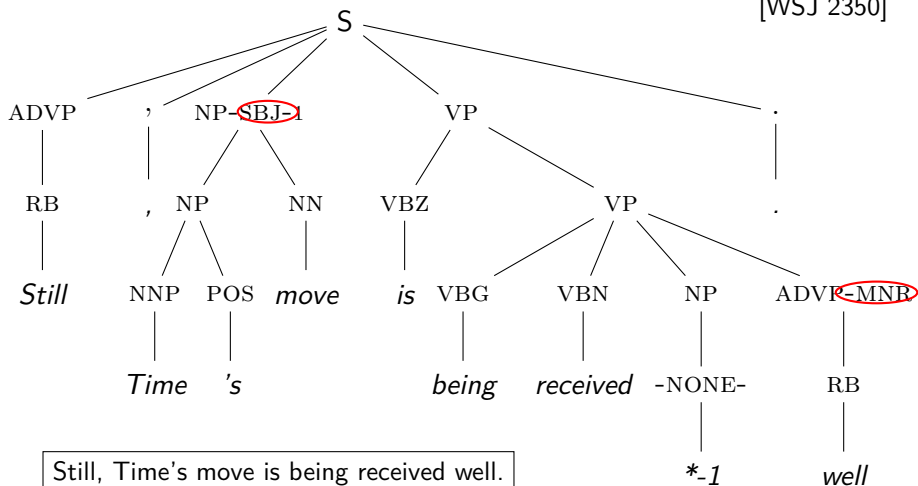
One Example from the Penn Treebank

[WSJ 2350]



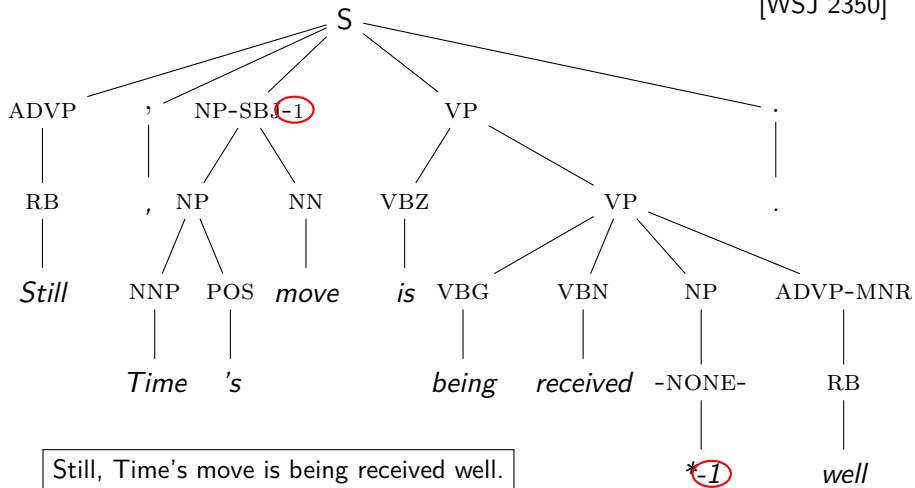
One Example from the Penn Treebank

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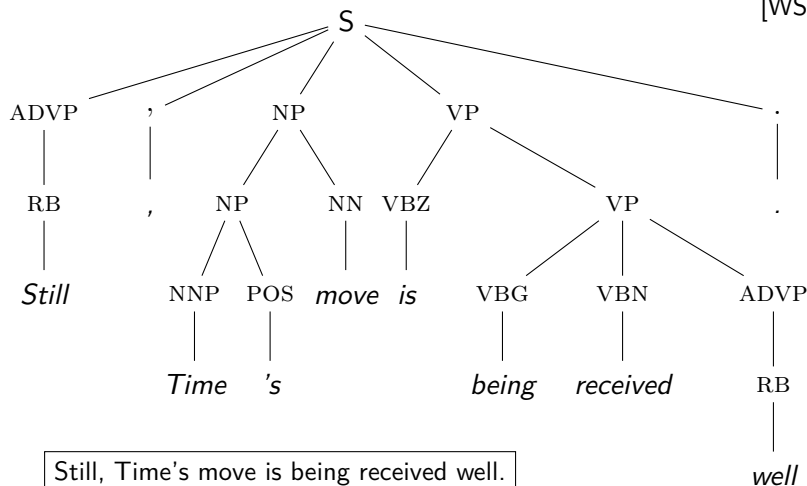
One Example from the Penn Treebank

[WSJ 2350]



Elimination of Traces and Functions

[WSJ 2350]



Probabilistic Context-Free Grammars

- ▶ Towards statistical parsing: Not just interested in which trees can apply to a sentence, but also which tree is **most likely**.

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 - ▶ $S \rightarrow NP VP$ 0.6
 - ▶ $S \rightarrow NP VP PP$ 0.4
- ▶ These are **conditional probabilities**: the probability of the right hand side (RHS), given the left hand side (LHS)
 - ▶ $P(S \rightarrow NP VP) = P(NP VP|S)$

Probabilistic Context-Free Grammars

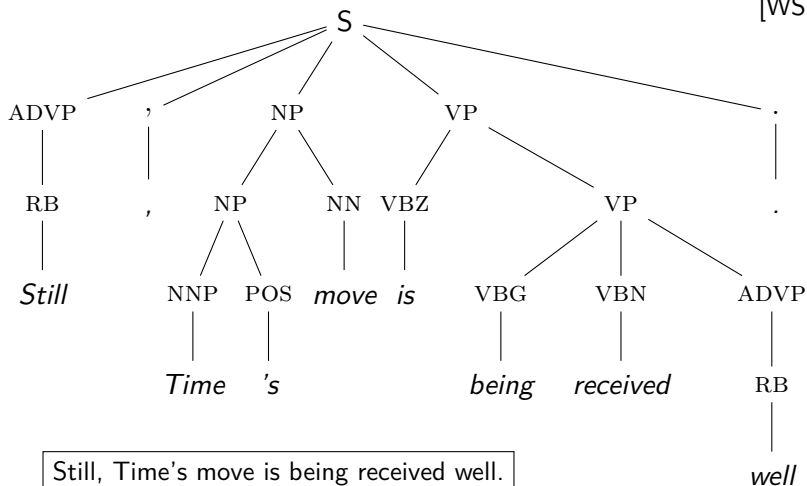
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- ▶ These are **conditional probabilities**: the probability of the right hand side (RHS), given the left hand side (LHS)
 - ▶ $P(S \rightarrow NP VP) = P(NP VP|S)$
- ▶ The probability of a complete tree is the **product of rule probabilities**
- ▶ We can **learn** these probabilities from a treebank, much like the estimation of HMM probabilities: Maximum Likelihood Estimation.

Estimating PCFGs (1/3)

[WSJ 2350]



Estimating PCFGs (2/3)

```
(S
  (ADVP (RB "Still"))
  (, ",")
  (NP
    (NP (NNP "Time") (POS "'s"))
    (NN "move"))
  (VP
    (VBZ "is")
    (VP
      (VBG "being")
      (VP
        (VBN "received")
        (ADVP (RB "well"))))))
  (. "."))
```

Estimating PCFGs (2/3)

RB → Still

1

```
(S
  (ADVP (RB "Still"))
  (, ",")
  (NP
    (NP (NNP "Time") (POS "'s"))
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  (VP
    (VBZ "is")
    (VP
      (VBG "being")
      (VP
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  (. "."))
```

Estimating PCFGs (2/3)

RB → Still	1
ADVP → RB	1

```
(S
  (ADVP (RB "Still"))
  (, ",")
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  (. "."))
```

```
RB → Still      1
ADVP → RB       1
, → ,           1
```

Estimating PCFGs (2/3)

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(S
  (ADVP (RB "Still"))
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```

```
RB → Still          1
ADVP → RB           1
, → ,               1
NNP → Time          1
```


Estimating PCFGs (2/3)

	RB → Still	1
	ADVP → RB	1
	, → ,	1
	NNP → Time	1
	POS → 's	1
(S		
(ADVP (RB "Still"))		
(, ",")		
(NP		
(NP (NNP "Time") (POS "'s"))		
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(VP		
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(. ".")		

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        (VBN "received")
        (ADVP (RB "well"))))))
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```

```
RB → Still          1
ADVP → RB           1
, → ,               1
NNP → Time          1
POS → 's            1
NP → NNP POS       1
```

Estimating PCFGs (2/3)

```
(S
  (ADVP (RB "Still"))
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  (NP
    (NP (NNP "Time") (POS "'s"))
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```

```
RB → Still 1
ADVP → RB 1
, → , 1
NNP → Time 1
POS → 's 1
NP → NNP POS 1
NN → move 1
```

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(S
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```

```
RB → Still 1
ADVP → RB 1
, → , 1
NNP → Time 1
POS → 's 1
NP → NNP POS 1
NN → move 1
NP → NP NN 1
VBZ → is 1
```

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RB → Still 1
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```

```
RB → Still          1
ADVP → RB           2
, → ,               1
NNP → Time          1
POS → 's            1
NP → NNP POS        1
NN → move           1
NP → NP NN          1
VBZ → is            1
VBG → being         1
VBN → received      1
RB → well           1
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```

```
RB → Still 1
ADVP → RB 2
, → , 1
NNP → Time 1
POS → 's 1
NP → NNP POS 1
NN → move 1
NP → NP NN 1
VBZ → is 1
VBG → being 1
VBN → received 1
RB → well 1
VP → VBN ADVP 1
```

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VP → VBG VP 1
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RB → Still 1
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, → , 1
NNP → Time 1
POS → 's 1
NP → NNP POS 1
NN → move 1
NP → NP NN 1
VBZ → is 1
VBG → being 1
VBN → received 1
RB → well 1
VP → VBN ADVP 1
VP → VBG VP 1
. → . 1
S → ADVP , NP VP . 1
```

Estimating PCFGs (2/3)

```
(S
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    (NP (NNP "Time") (POS "'s"))
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```
RB → Still 1
ADVP → RB 2
, → , 1
NNP → Time 1
POS → 's 1
NP → NNP POS 1
NN → move 1
NP → NP NN 1
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VBG → being 1
VBN → received 1
RB → well 1
VP → VBN ADVP 1
VP → VBG VP 1
. → . 1
S → ADVP , NP VP . 1
START → S 1
```

Estimating PCFGs (3/3)

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$S \rightarrow \text{ADVP} , \text{NP VP} .$	50	$S \rightarrow \text{NP VP} .$	400
$S \rightarrow \text{NP VP PP} .$	350	$S \rightarrow \text{VP} !$	100
$S \rightarrow \text{NP VP S} .$	200	$S \rightarrow \text{NP VP}$	50

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$$P(S \rightarrow ADVP , NP VP .) \approx \frac{C(S \rightarrow ADVP , NP VP .)}{C(S)}$$

Estimating PCFGs (3/3)

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$S \rightarrow NP VP S .$	200	$S \rightarrow NP VP$	50

$$\begin{aligned}P(S \rightarrow ADVP , NP VP .) &\approx \frac{C(S \rightarrow ADVP , NP VP .)}{C(S)} \\ &= \frac{50}{1150} \\ &= 0.0435\end{aligned}$$

Viterbi Decoding over the Parse Forest

- ▶ Recall the Viterbi algorithm for HMMs

$$v_i(s) = \max_{k=1}^L [v_{i-1}(k) \cdot P(s|k) \cdot P(o_i|s)]$$

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- ▶ Over the (result edges from the) parse forest, compute Viterbi scores for sub-trees of increasing size:

$$v(\alpha) = \max \left[P(\beta_1, \dots, \beta_n | \alpha) \times \prod_{i=1}^n v(\beta_i) \right]$$

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$$v(\alpha) = \max \left[P(\beta_1, \dots, \beta_n | \alpha) \times \prod_{i=1}^n v(\beta_i) \right]$$

- ▶ Similar to HMM decoding, we also need to keep track of the set of daughters that led to the maximum probability.

Exercise (1): Natural Language Ambiguity

Assume the following 'toy' grammar of English:

$$S \rightarrow NP$$
$$NP \rightarrow \text{Det } N$$
$$N \rightarrow N N$$
$$\text{Det} \rightarrow \textit{the}$$
$$N \rightarrow \textit{kitchen} \mid \textit{gold} \mid \textit{towel} \mid \textit{rack}$$

Exercise (1): Natural Language Ambiguity

Assume the following 'toy' grammar of English:

$$\begin{aligned} S &\rightarrow NP \\ NP &\rightarrow \text{Det } N \\ N &\rightarrow N N \\ \text{Det} &\rightarrow \textit{the} \\ N &\rightarrow \textit{kitchen} \mid \textit{gold} \mid \textit{towel} \mid \textit{rack} \end{aligned}$$

(1) How many different syntactic analyses, if any, does the grammar assign to the following strings?

- (a) *the kitchen towel rack*
- (b) *the kitchen gold towel rack*

Exercise (2): CKY Parsing

Assume the following grammar and CKY parse table:

$S \rightarrow NP VP$
 $VP \rightarrow V NP$
 $VP \rightarrow VP PP$
 $NP \rightarrow NP VP$
 $PP \rightarrow P NP$

	1	2	3	4	5
0	NP		S		S
1		V	VP		VP
2			NP		NP
3				P	PP
4					NP

Exercise (2): CKY Parsing

Assume the following grammar and CKY parse table:

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	1	2	3	4	5
0	NP		S		S
1		V	VP		VP
2			NP		NP
3				P	PP
4					NP

(2) Which pair(s) of 'input' cells and which production(s) give rise to the derivation of category **S** in 'target' cell $\langle 0, 5 \rangle$?

After the Easter Break

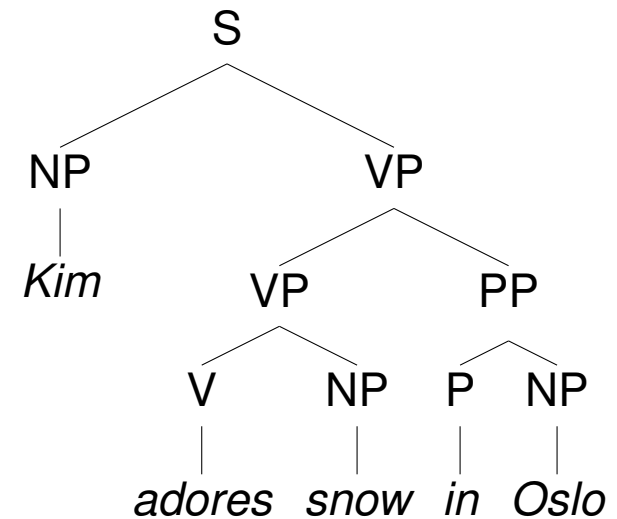
- ▶ Dependency syntax
- ▶ Transition-based dependency parsing
- ▶ Using syntactic structure

Parsing with CFGs: Moving to a Procedural View

$S \rightarrow NP VP$
 $VP \rightarrow V \mid V NP \mid VP PP$
 $NP \rightarrow NP PP$
 $PP \rightarrow P NP$
 $NP \rightarrow Kim \mid snow \mid Oslo$
 $V \rightarrow adores$
 $P \rightarrow in$

All Complete Derivations

- are rooted in the start symbol S ;
- label internal nodes with categories $\in C$, leafs with words $\in \Sigma$;
- instantiate a grammar rule $\in P$ at each local subtree of depth one.

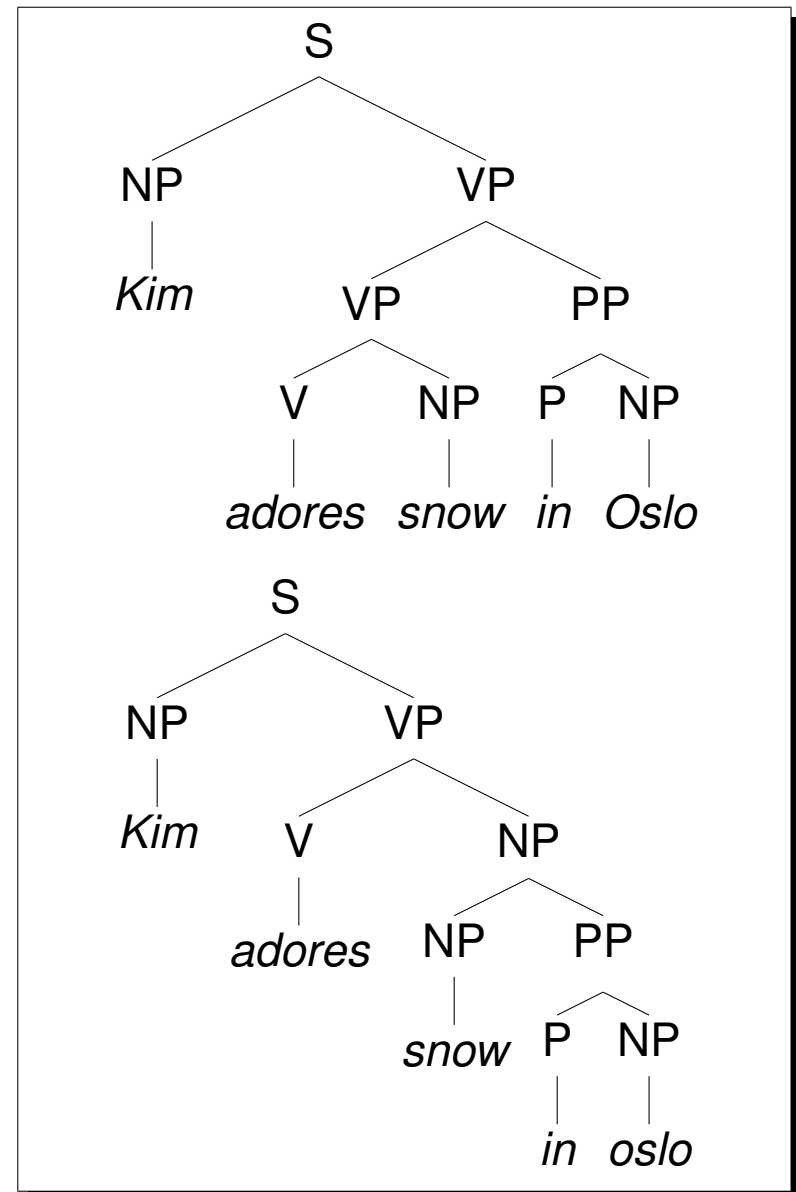


Parsing with CFGs: Moving to a Procedural View

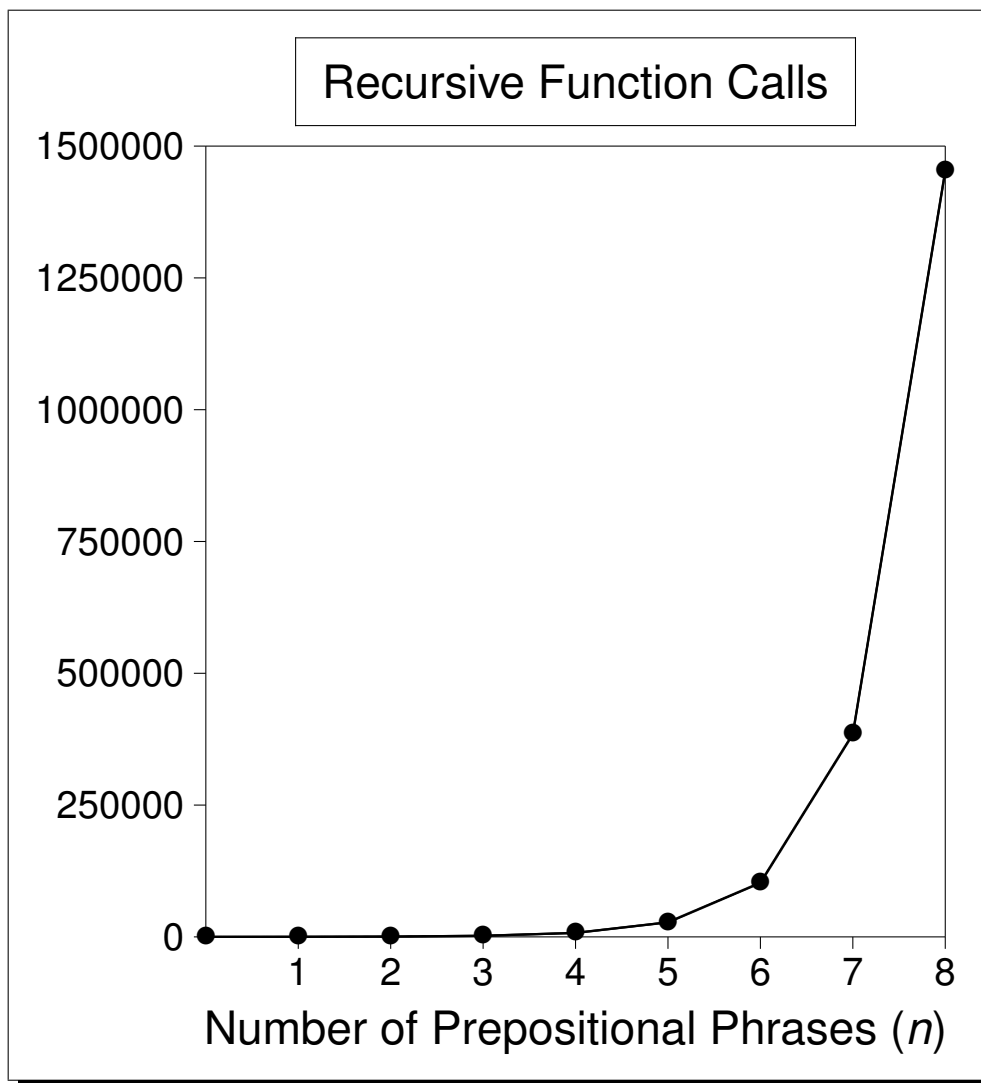
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Quantifying the Complexity of the Parsing Task



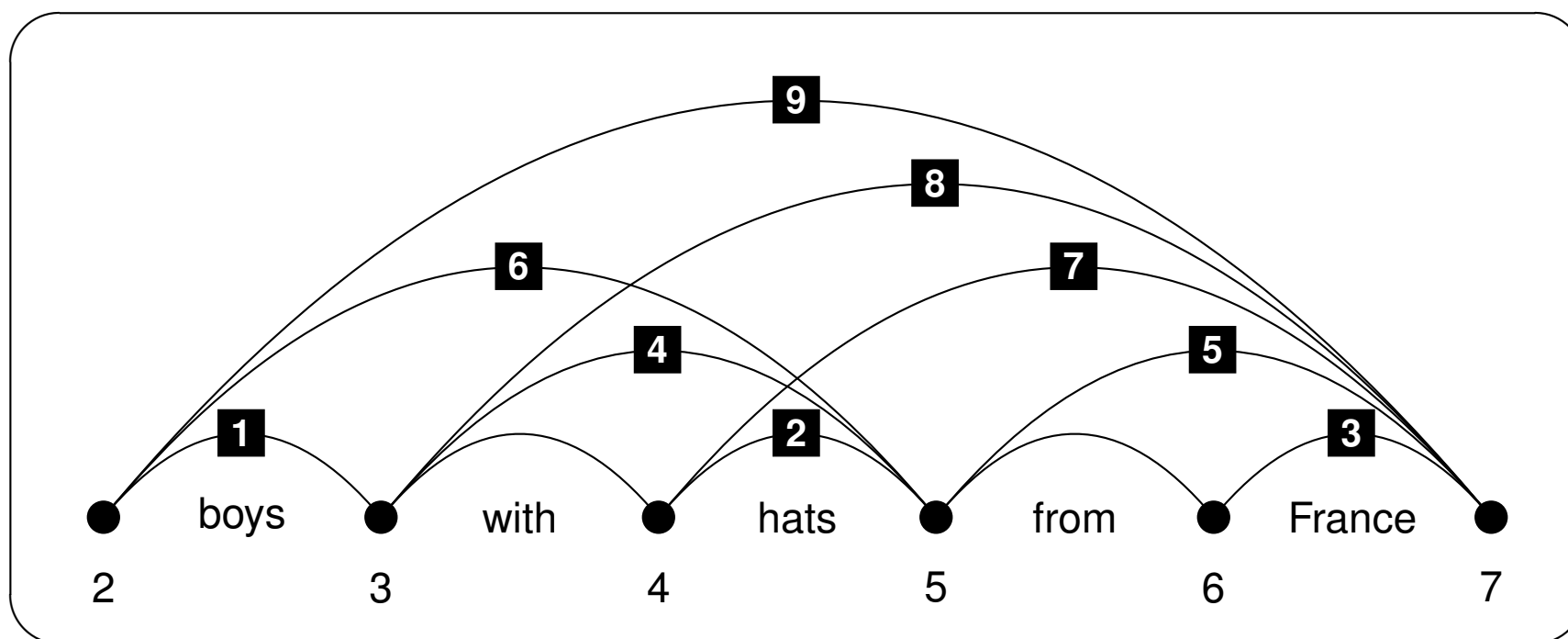
Kim adores snow (in Oslo)ⁿ

<i>n</i>	trees	calls
0	1	46
1	2	170
2	5	593
3	14	2,093
4	42	7,539
5	132	27,627
6	429	102,570
7	1430	384,566
8	4862	1,452,776
⋮	⋮	⋮



A Key Insight: Local Ambiguity

- For many substrings, more than one way of deriving the same category;
- NPs: **1** | **2** | **3** | **6** | **7** | **9**; PPs: **4** | **5** | **8**; **9** \equiv **1** + **8** | **6** + **5**;
- *parse forest* — a single item represents multiple trees [Billot & Lang, 89].



The CKY (Cocke, Kasami, & Younger) Algorithm

Kim adored snow in Oslo

	1	2	3	4	5
0	NP		S		S
1		V	VP		VP
2			NP		NP
3				P	PP
4					NP



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	1	2	3	4	5
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1		V	VP		VP
2			NP		NP
3				P	PP
4					NP



The CKY (Cocke, Kasami, & Younger) Algorithm

```

for ( $0 \leq i < |input|$ ) do
   $chart_{[i,i+1]} \leftarrow \{\alpha \mid \alpha \rightarrow input_i \in P\};$ 
for ( $1 \leq l < |input|$ ) do
  for ( $0 \leq i < |input| - l$ ) do
    for ( $1 \leq j \leq l$ ) do
      if ( $\alpha \rightarrow \beta_1 \beta_2 \in P \wedge \beta_1 \in chart_{[i,i+j]} \wedge \beta_2 \in chart_{[i+j,i+l+1]}$ ) then
         $chart_{[i,i+l+1]} \leftarrow chart_{[i,i+l+1]} \cup \{\alpha\};$ 

```

Kim adored snow in Oslo

	1	2	3	4	5
0	NP		S		S
1		V	VP		VP
2			NP		NP
3				P	PP
4					NP



Chart Parsing — Specialized Dynamic Programming

Basic Notions

- Use *chart* to record partial analyses, indexing them by string positions;
- count inter-word vertices; CKY: chart row is *start*, column *end* vertex;
- treat multiple ways of deriving the same category for some substring as *equivalent*; pursue only once when combining with other constituents.



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Key Benefits

- Dynamic programming (memoization): avoid recomputation of results;
- efficient indexing of constituents: no search by start or end positions;
- compute *parse forest* with exponential ‘extension’ in *polynomial* time.



In Conclusion—What Happened this Far

Syntactic Structure

- Languages (formal or natural) exhibit complex, hierarchical structures;
- grammars encode rules of the language: dominance and sequencing;
- context-free grammar ‘generates’ a language: strings and derivations;
- ambiguity in natural language grows exponentially: a search problem;
- bounding (or ‘packing’) of local ambiguity is mandatory for tractability;
- chart parsing uses dynamic programming: free order of computation.



In Conclusion—What Happened this Far

Syntactic Structure

- Languages (formal or natural) exhibit complex, hierarchical structures;
- grammars encode rules of the language: dominance and sequencing;
- context-free grammar ‘generates’ a language: strings and derivations;
- ambiguity in natural language grows exponentially: a search problem;
- bounding (or ‘packing’) of local ambiguity is mandatory for tractability;
- chart parsing uses dynamic programming: free order of computation.

Coming up Next

- Treebank parsing; Viterbi adaptation on parse forest; parser evaluation.



Ambiguity Resolution is a (Major) Challenge

The Problem

- Even moderately complex sentences often have (very) *many* analyses;
- in most applications, computing all possible readings is hardly helpful;
- identifying the ‘correct’ (intended) analysis is an ‘AI-complete’ problem.



Ambiguity Resolution is a (Major) Challenge

The Problem

- Even moderately complex sentences often have (very) *many* analyses;
- in most applications, computing all possible readings is hardly helpful;
- identifying the ‘correct’ (intended) analysis is an ‘AI-complete’ problem.

Once Again: Probabilities to the Rescue

- Design and use statistical models to select among competing analyses;
 - for string S , some analyses T_i are more or less likely: maximize $P(T_i|S)$;
- Probabilistic Context Free Grammar (PCFG) is a CFG plus probabilities.



Generally

- ▶ A *treebank* is a corpus paired with 'gold-standard' (syntactico-semantic) analyses
- ▶ Created by manual annotation, typically with computational support (e.g. some automated processing plus correction)
- ▶ Can provide **training data for machine learning** (of parsers).

Treebanks

Generally

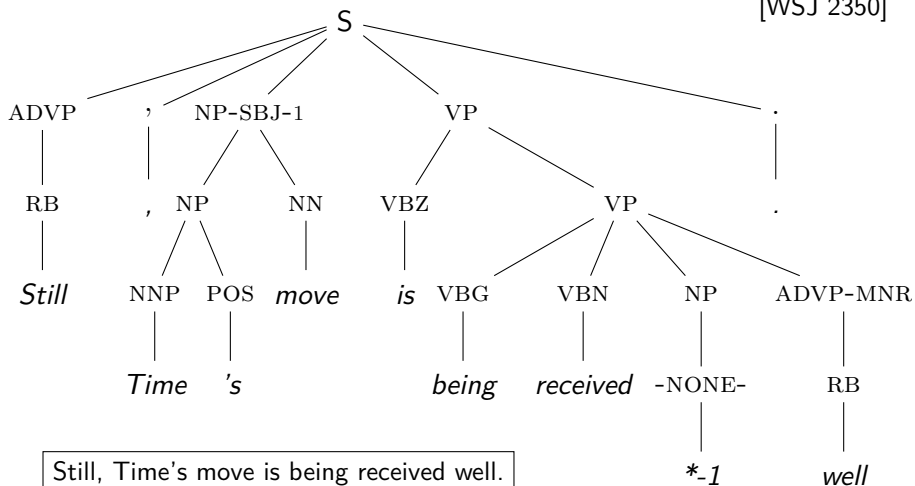
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Penn Treebank (Marcus et al., 1993)

- ▶ About one million tokens of Wall Street Journal text
- ▶ Hand-corrected PoS annotation using 45 word classes
- ▶ Manual annotation with (somewhat) coarse constituent structure
- ▶ The 'mother' of all treebanks; still in wide use today.

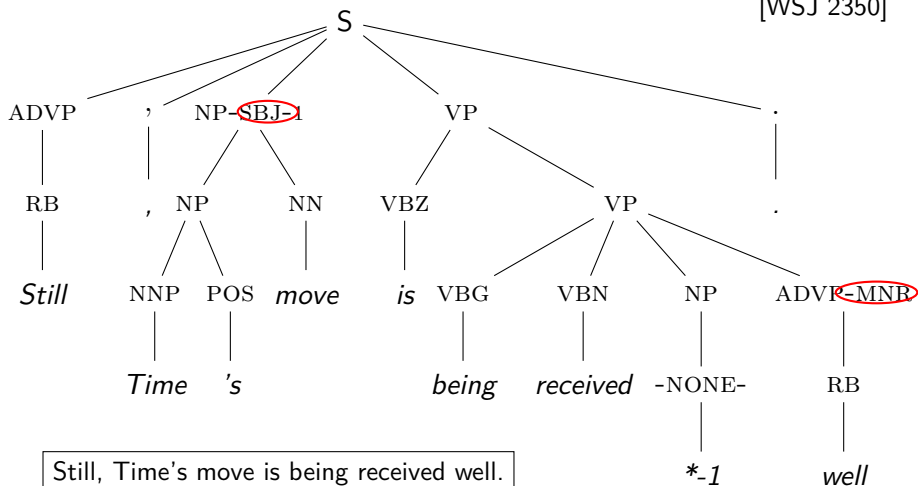
One Example from the Penn Treebank

[WSJ 2350]



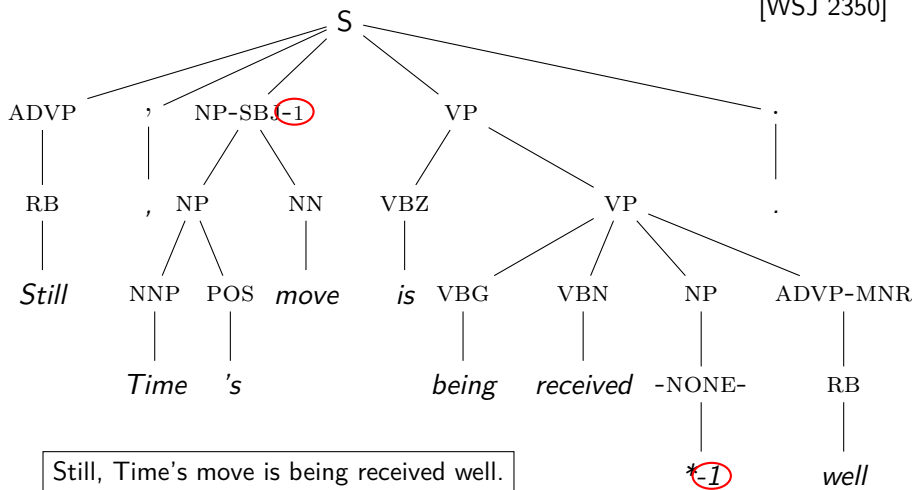
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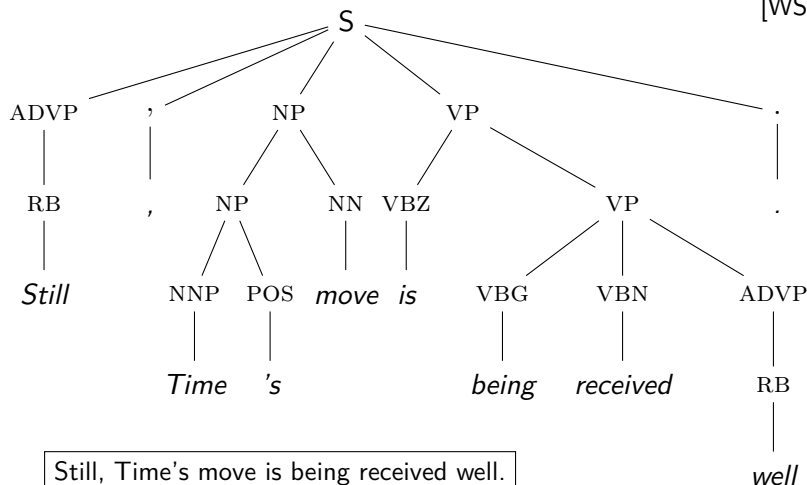
One Example from the Penn Treebank

[WSJ 2350]



Elimination of Traces and Functions

[WSJ 2350]



Probabilistic Context-Free Grammars

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 - ▶ $S \rightarrow NP VP$ 0.6
 - ▶ $S \rightarrow NP VP PP$ 0.4
- ▶ These are **conditional probabilities**: the probability of the right hand side (RHS), given the left hand side (LHS)
 - ▶ $P(S \rightarrow NP VP) = P(NP VP|S)$

Probabilistic Context-Free Grammars

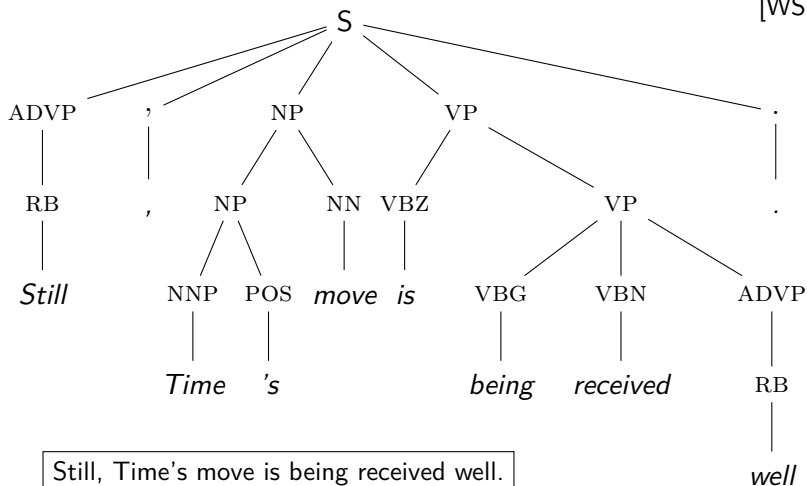
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- ▶ The probability of a complete tree is the **product of rule probabilities**

Probabilistic Context-Free Grammars

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- ▶ These are **conditional probabilities**: the probability of the right hand side (RHS), given the left hand side (LHS)
 - ▶ $P(S \rightarrow NP VP) = P(NP VP|S)$
- ▶ The probability of a complete tree is the **product of rule probabilities**
- ▶ We can **learn** these probabilities from a treebank, much like the estimation of HMM probabilities: Maximum Likelihood Estimation.

Estimating PCFGs (1/3)

[WSJ 2350]



Estimating PCFGs (2/3)

```
(S
  (ADVP (RB "Still"))
  (, ",")
  (NP
    (NP (NNP "Time") (POS "'s"))
    (NN "move"))
  (VP
    (VBZ "is")
    (VP
      (VBG "being")
      (VP
        (VBN "received")
        (ADVP (RB "well"))))))
  (. "."))
```

Estimating PCFGs (2/3)

RB → Still

1

```
(S
  (ADVP (RB "Still"))
  (, ",")
  (NP
    (NP (NNP "Time") (POS "'s"))
    (NN "move"))
  (VP
    (VBZ "is")
    (VP
      (VBG "being")
      (VP
        (VBN "received")
        (ADVP (RB "well"))))))
  (. "."))
```

Estimating PCFGs (2/3)

RB → Still 1
ADVP → RB 1

```
(S
  (ADVP (RB "Still"))
  (, ",")
  (NP
    (NP (NNP "Time") (POS "'s"))
    (NN "move"))
  (VP
    (VBZ "is")
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      (VP
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  (. "."))
```

```
RB → Still      1
ADVP → RB       1
, → ,           1
```

Estimating PCFGs (2/3)

```
(S
  (ADVP (RB "Still"))
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```

```
RB → Still          1
ADVP → RB           1
, → ,               1
NNP → Time          1
```

Estimating PCFGs (2/3)

	RB → Still	1
	ADVP → RB	1
	, → ,	1
	NNP → Time	1
	POS → 's	1
(S		
(ADVP (RB "Still"))		
(, ",")		
(NP		
(NP (NNP "Time") (POS "'s"))		
(NN "move"))		
(VP		
(VBZ "is")		
(VP		
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(VP		
(VBN "received")		
(ADVP (RB "well"))))		
(. ".")		

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      (VP
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```

```
RB → Still          1
ADVP → RB           1
, → ,               1
NNP → Time          1
POS → 's            1
NP → NNP POS        1
```

Estimating PCFGs (2/3)

```
(S
  (ADVP (RB "Still"))
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    (NP (NNP "Time") (POS "'s"))
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```

```
RB → Still          1
ADVP → RB           2
, → ,               1
NNP → Time          1
POS → 's            1
NP → NNP POS        1
NN → move           1
NP → NP NN          1
VBZ → is            1
VBG → being         1
VBN → received      1
RB → well           1
```


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```
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```
RB → Still 1
ADVP → RB 2
, → , 1
NNP → Time 1
POS → 's 1
NP → NNP POS 1
NN → move 1
NP → NP NN 1
VBZ → is 1
VBG → being 1
VBN → received 1
RB → well 1
VP → VBN ADVP 1
```

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VP → VBN ADVP 1
VP → VBG VP 1
```

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VP → VBG VP 1
. → . 1
```

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NNP → Time 1
POS → 's 1
NP → NNP POS 1
NN → move 1
NP → NP NN 1
VBZ → is 1
VBG → being 1
VBN → received 1
RB → well 1
VP → VBN ADVP 1
VP → VBG VP 1
. → . 1
S → ADVP , NP VP . 1
```

Estimating PCFGs (2/3)

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, → , 1
NNP → Time 1
POS → 's 1
NP → NNP POS 1
NN → move 1
NP → NP NN 1
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VBN → received 1
RB → well 1
VP → VBN ADVP 1
VP → VBG VP 1
. → . 1
S → ADVP , NP VP . 1
START → S 1
```

Estimating PCFGs (3/3)

Once we have counts of all the rules, we turn them into probabilities.

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$S \rightarrow \text{ADVP} , \text{NP VP} .$	50	$S \rightarrow \text{NP VP} .$	400
$S \rightarrow \text{NP VP PP} .$	350	$S \rightarrow \text{VP} !$	100
$S \rightarrow \text{NP VP S} .$	200	$S \rightarrow \text{NP VP}$	50

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$$P(S \rightarrow ADVP , NP VP .) \approx \frac{C(S \rightarrow ADVP , NP VP .)}{C(S)}$$

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$S \rightarrow NP VP S .$	200	$S \rightarrow NP VP$	50

$$\begin{aligned}P(S \rightarrow ADVP , NP VP .) &\approx \frac{C(S \rightarrow ADVP , NP VP .)}{C(S)} \\ &= \frac{50}{1150} \\ &= 0.0435\end{aligned}$$

Viterbi Decoding over the Parse Forest

- ▶ Recall the Viterbi algorithm for HMMs

$$v_i(s) = \max_{k=1}^L [v_{i-1}(k) \cdot P(s|k) \cdot P(o_i|s)]$$

Viterbi Decoding over the Parse Forest

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- ▶ Over the (result edges from the) parse forest, compute Viterbi scores for sub-trees of increasing size:

$$v(\alpha) = \max \left[P(\beta_1, \dots, \beta_n | \alpha) \times \prod_{i=1}^n v(\beta_i) \right]$$

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$$v(\alpha) = \max \left[P(\beta_1, \dots, \beta_n | \alpha) \times \prod_{i=1}^n v(\beta_i) \right]$$

- ▶ Similar to HMM decoding, we also need to keep track of the set of daughters that led to the maximum probability.

Exercise (1): Natural Language Ambiguity

Assume the following 'toy' grammar of English:

$$S \rightarrow NP$$
$$NP \rightarrow \text{Det } N$$
$$N \rightarrow N N$$
$$\text{Det} \rightarrow \textit{the}$$
$$N \rightarrow \textit{kitchen} \mid \textit{gold} \mid \textit{towel} \mid \textit{rack}$$

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$$\begin{aligned} S &\rightarrow NP \\ NP &\rightarrow \text{Det } N \\ N &\rightarrow N N \\ \text{Det} &\rightarrow \textit{the} \\ N &\rightarrow \textit{kitchen} \mid \textit{gold} \mid \textit{towel} \mid \textit{rack} \end{aligned}$$

(1) How many different syntactic analyses, if any, does the grammar assign to the following strings?

- (a) *the kitchen towel rack*
- (b) *the kitchen gold towel rack*

Exercise (2): CKY Parsing

Assume the following grammar and CKY parse table:

$S \rightarrow NP VP$
 $VP \rightarrow V NP$
 $VP \rightarrow VP PP$
 $NP \rightarrow NP VP$
 $PP \rightarrow P NP$

	1	2	3	4	5
0	NP		S		S
1		V	VP		VP
2			NP		NP
3				P	PP
4					NP

Exercise (2): CKY Parsing

Assume the following grammar and CKY parse table:

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 $VP \rightarrow VP PP$
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 $PP \rightarrow P NP$

	1	2	3	4	5
0	NP		S		S
1		V	VP		VP
2			NP		NP
3				P	PP
4					NP

(2) Which pair(s) of 'input' cells and which production(s) give rise to the derivation of category **S** in 'target' cell $\langle 0, 5 \rangle$?

After the Easter Break

- ▶ Dependency syntax
- ▶ Transition-based dependency parsing
- ▶ Using syntactic structure