

— IN2110 —  
Methods in Language Technology

*Summing up  
Exam preparations*

Pierre Lison & Erik Velldal & Lilja Øvrelid

Language Technology Group (LTG)

May 25, 2022



# Topics for today



- ▶ Practical details regarding the final exam
- ▶ High-level summary
- ▶ Sample exam questions (though not a sample exam)
- ▶ Oblig winners!

# Exam preparation



- ▶ Both the lecture notes (slides) and the background reading specified in the lecture schedule (at the course page) are obligatory reading.
- ▶ We also expect that you have looked at the provided model solutions for the exercises.
- ▶ 2020 exam: much larger in scope (1 week home exam) but useful preparation
- ▶ 2021 exam: slightly larger in scope (6 hours home exam), but also useful
- ▶ Make use of group sessions this week!

# Exam



When / where:

- ▶ 1 June at 15:00 (4 hours)
- ▶ Silurveien 2, Sal 4C and 4D (check on StudentWeb)
- ▶ Digital written exam on Inspera



## When / where:

- ▶ 1 June at 15:00 (4 hours)
- ▶ Silurveien 2, Sal 4C and 4D (check on StudentWeb)
- ▶ Digital written exam on Inspera
- ▶ Each section will have points attached (summing to 100) to give you an idea of how they will be weighted in the grading.
- ▶ No support material allowed during the exam.
- ▶ A in-build calculator will be available in Inspera.



- ▶ Please remember to participate in the **course evaluation** hosted by FUI.
  - ▶ Even if this means just repeating the comments you already gave for the midterm evaluation.
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- ▶ Some other courses of potential interest:
- ▶ **IN3120/IN4120 – Search technology**
  - ▶ Fall 2022
  - ▶ Also based on the book by Manning, Raghavan, & Schütze (2008), *Introduction to Information Retrieval*
- ▶ **IN3050/IN4050 – Introduction to AI and machine learning**
  - ▶ Spring 2023

# Inventory

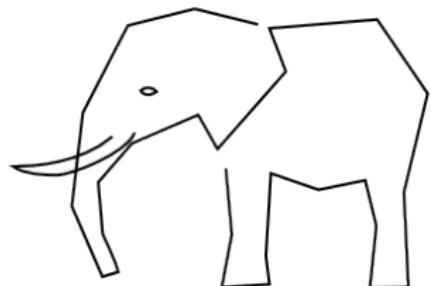
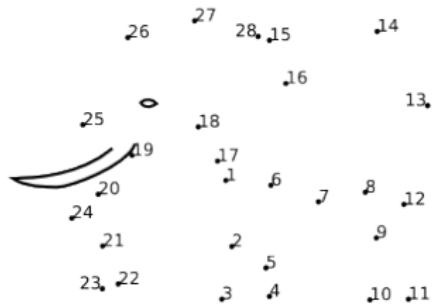
## Main areas

- ▶ Vector space models
- ▶ Classification
- ▶ Clustering
- ▶ Sequence modeling
- ▶ Dependency syntax and parsing
- ▶ MT
- ▶ Dialog
- ▶ Evaluation methodology

## Progression

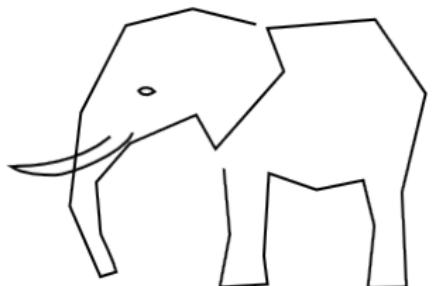
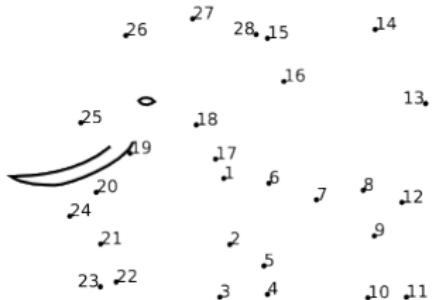
- ▶ Representation
- ▶ From geometric to probabilistic models
- ▶ From 'point-wise' to sequential and hierarchical modeling

# Connecting the dots...



What have we been doing?

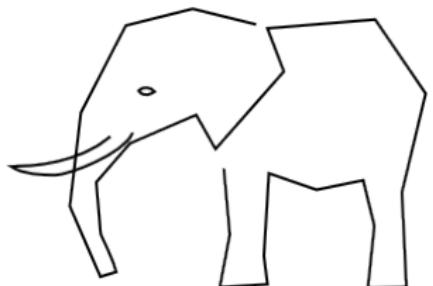
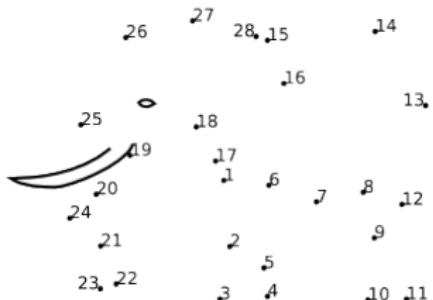
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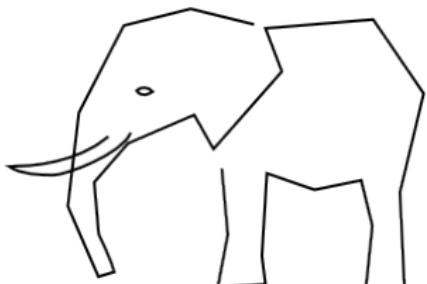
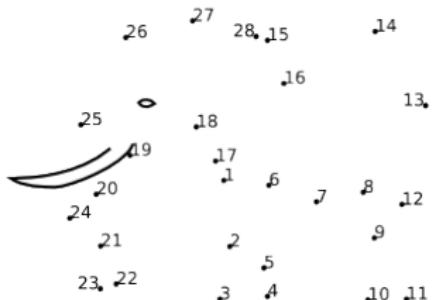
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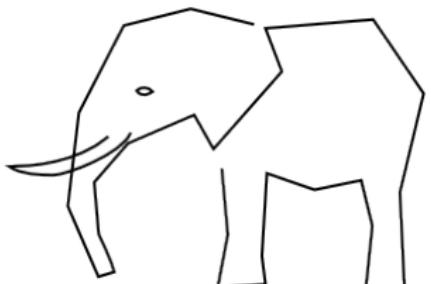
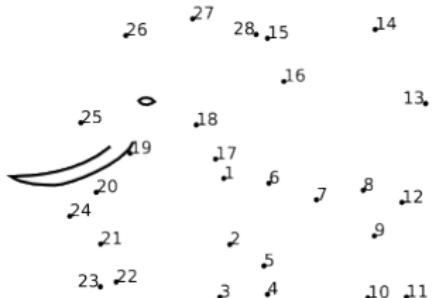
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## What have we been doing?

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- ▶ **in context;**

# Connecting the dots...



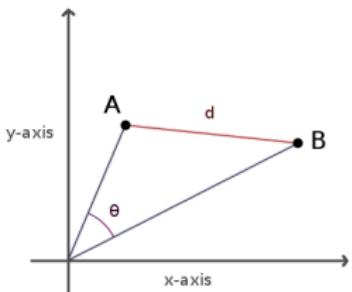
## What have we been doing?

- ▶ Data-driven **learning**
- ▶ by **counting** observations
- ▶ in **context**:
  - ▶ context words in vector space models; bag-of-words, etc.
  - ▶ previous words in  $n$ -gram models
  - ▶ previous states in HMMs
  - ▶ features of configurations in dependency parsing
  - ▶ source/target words for MT
  - ▶ etc

# Vector space models

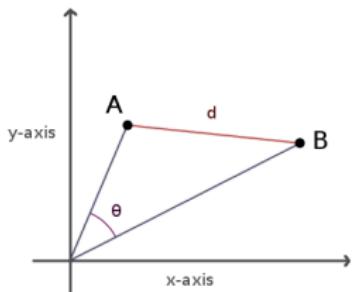


- ▶ General framework for representing data in terms of feature vectors.
- ▶ Can measure distance between objects in the geometrical model.
- ▶ Example: representing documents and words



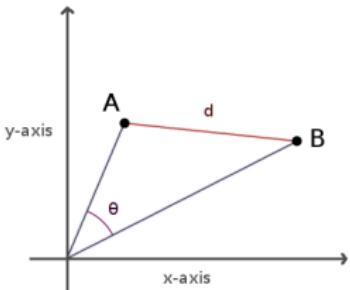
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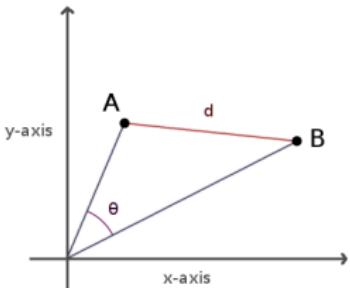
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- ▶ Related issues: How to define words and contexts, various levels of text pre-processing, weighting, evaluating semantic vectors, challenges with distributional representations, and more.



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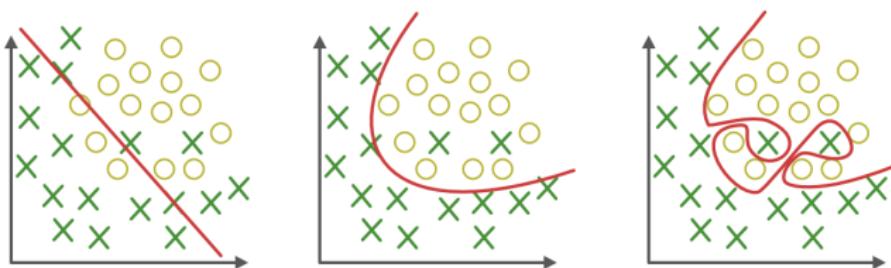
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- ▶ Embeddings



# Classification and clustering



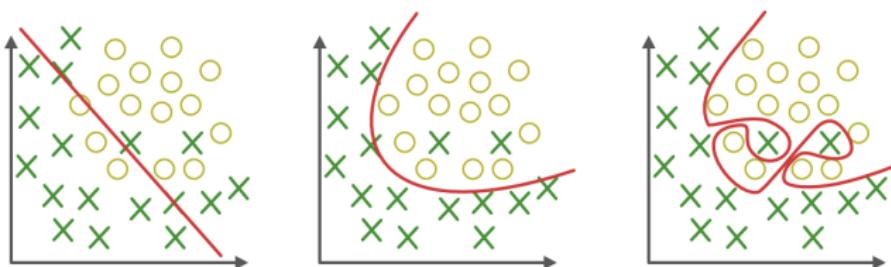
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- ▶ Labeled vs unlabeled data



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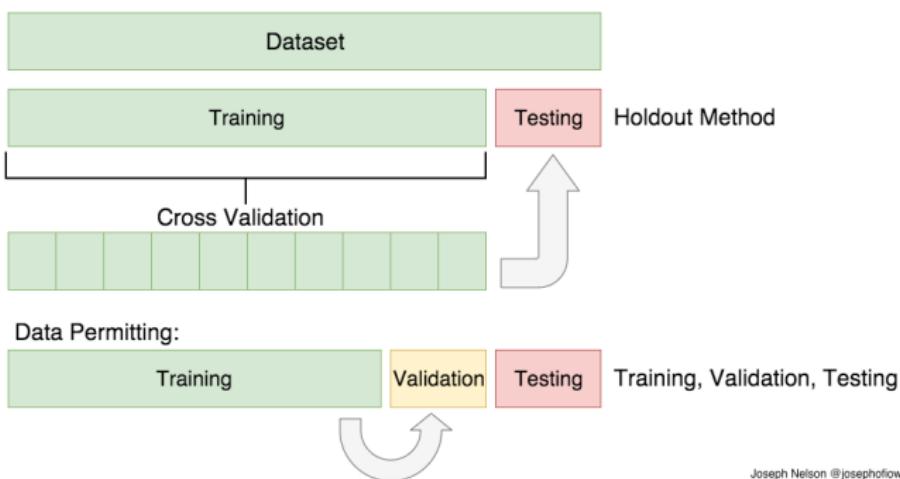
- ▶ Supervised vs unsupervised learning
- ▶ Labeled vs unlabeled data
- ▶ Classification: kNN, Rocchio, logistic regression
- ▶ Clustering: k-means



# Evaluating classifiers



- ▶ How to test models and the use of data splits
- ▶ Counting correct and incorrect predictions: true positives, false negatives, etc.
- ▶ Metrics; accuracy, precision, recall, f-score, and ways of averaging.





- Hva ligger i begrepet distribusjonell semantikk?

# Vektorrom; eksempler på spørsmål

- ▶ Hva ligger i begrepet distribusjonell semantikk?
- ▶ Når vi skal representere dokumenter som trekkvektorer basert på bag-of-words er det vanlig å ikke bare bruke rå frekvens-tellinger som trekkverdier, men å vekte disse med en funksjon som f.eks. TF-IDF. Hvilke trekk (ord) vil generelt bli vektet mest opp og mest ned ved bruk av TF-IDF? Forklar med kun et par setninger.

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- ▶ Hva mener vi med henholdsvis stemming og lemmatisering? Hvilken effekt vil det ha for trekk-representasjonene våre (f.eks BoW) dersom vi gjør slik pre-prosessering av teksten, sammenliknet med å bruke ords fullformer?



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- ▶ In the context of model evaluation, briefly describe what 'micro-averaging' and 'macro-averaging' means, including their differences.

# Logistisk regresjon

En lineær modell for klassifikasjon:

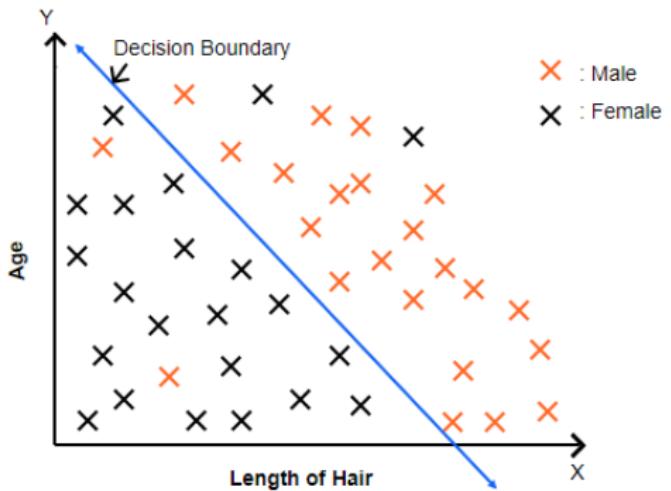
$$y = \sigma(\mathbf{w} \cdot \mathbf{x} + b) \quad (1)$$

- ▶  $\mathbf{x}$  er en featurevektor som representerer datapunktet å klassifisere
- ▶  $y$  er modellprediksjonen (dvs. sansynligheten for at punktet  $\mathbf{x}$  tilhører den positive klassen i følge modellen).
- ▶  $\mathbf{w}$  (vektene) og  $b$  (skjæringspunktet) er parametrene som estimeres ut fra treningsdata, for eksempel via stochastic gradient descent.
- ▶ Sigmoid-funksjonen  $\sigma(z) = \frac{1}{1+e^{-z}}$  begrenser resultatet fra den vektede summen  $\mathbf{w} \cdot \mathbf{x} + b$  til å være en sansynlighet, dvs. en tall i  $[0, 1]$ .
- ▶ For  $> 2$  klasser bruker vi softmax-funksjonen i stedet for sigmoid

# Logistisk regresjon

En lineær modell for klassifikasjon:

$$y = \sigma(\mathbf{w} \cdot \mathbf{x} + b) \quad (2)$$



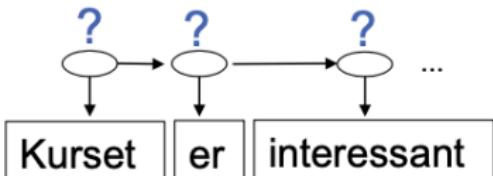
- Logistisk regresjon deler datapunktene med en (rett) linje.
- Linjen defineres gjennom parametrene  $\mathbf{w}$  og  $b$ .
- Estimering av  $\mathbf{w}$  og  $b$  (=trening av modellen) sikter på å *minimere tapet* på treningspunktene.

# Logistisk regresjon: øvelse

- ▶ Se på koden i: [https://github.uio.no/IN2110/v21/tree/master/gruppetimer/ekstra/logistisk\\_regresjon.py](https://github.uio.no/IN2110/v21/tree/master/gruppetimer/ekstra/logistisk_regresjon.py)
- ▶ Koden er en liten utvidelse av språkidentifikatoren fra oblig1b hvor vi bruker forekomst av *delsekvenser* av *IPA symboler* (med lengder fra 1 til  $N$ ) som features i stedet for isolerte IPA symboler.
- ▶ Hvis vi øker  $N$  fra 1 til 2 (altså med bigrams over IPA symboler) ser vi at *accuracy* blir bedre.
- ▶ Men deretter skjer det noe merkelig: *accuracy* blir faktisk **verre** med  $N > 2!$
- ▶ Hva er det som skjer? Forklar hva er som er problemet.
- ▶ Hva kan vi endre i modellen slik at vi unngår dette problemet?

# Sekvensmodeller

- Mange oppgaver i NLP kan beskrives som *sekvenslabellering*.
- Sekvensene kan bestå av ord, bokstaver, orddeler, symboler, akustiske observasjoner, osv.
- Vi har sett nærmere på en viktig modell for sekvenslabellering:  
**Hidden Markov Models** (HMMs).



HMMs består av:

1. Et sett med mulige merkelapper
2. Et vokabular over observasjoner
3. En emisjonsmodell  $P(o_t|s_t)$
4. En transisjonsmodell  $P(s_t|s_{t-1})$
5. Og en sansynlighetsfordeling  $P(s_0)$  over starttilstande.<sup>a</sup>

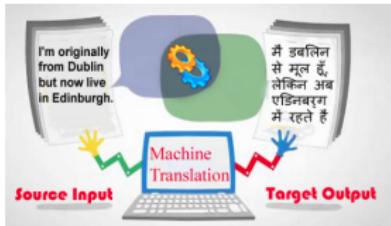
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<sup>a</sup>Kan lemmes i transisjonsmodellen ved å anta en "dummy" starttilstand.

- ▶ La oss si at vi ønsker å utvikle en modell for Named Entity Recognition med 4 labeller: PERS, ORG, LOC og MISC. Vi antar en vokabular på 10 tusen ord.
- ▶ Hva er størrelsen (*shape*) på transisjonsmatrisen?
- ▶ Hva er størrelsen på emisjonsmatrisen?
  
- ▶ Hvor mange sansynligheter må beregnes når vi kjører Viterbi på en setning som består av 10 ord?

# Maskinoversettelse (MT)

- ▶ MT handler om å oversette tekst eller tale fra et *kildespråk* til et *målspråk*.
- ▶ Mange språklige utfordringer:  
fleretydighet, faste uttrykk, morfologi,  
ordstilling, *m.fl.*
- ▶ Maskinoversettelsesystemer kan utvikles ved å skrive mange  
oversettelseregler, eller via *datadrevne metoder*
- ▶ Datadrevne metoder baserer seg på parallelkorpora, og kan bestå av  
enten statistiske modeller eller (som vanligst i dag) nevrale  
*sequence-to-sequence* modeller.
- ▶ Evaluering av oversettelsekvalitet: menneskelige vurderinger (*fluency*,  
*adequacy*) eller automatiserte metoder (f.eks. BLEU).



# Maskinoversettelse: øvelser

- ▶ Hvorfor er det vanskelig å trenne en *ordbasert* (i motsetning til f.eks. *bokstavebasert*) maskinoversettelsemodell når kilde- eller målspråket har en veldig rik morfologi?
- ▶ Forklar hvorfor BLEU ikke er en perfekt måling av oversettelsekvalitet. Finn noen konkrete eksempler for å støtte dine forklaringer.
- ▶ MT-portalen *Apertium*<sup>1</sup> tilbyr oversettelser mellom bokmål og nynorsk basert på en “shallow transfer” regelbasert modell<sup>2</sup>. Hva er fordelene og ulempene ved å bruke en regelbasert tilnærming når man skal oversette mellom bokmål og nynorsk?

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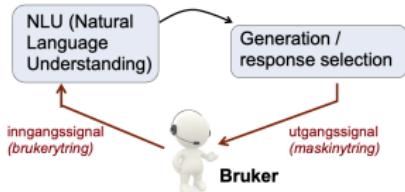
<sup>1</sup><https://www.apertium.org/index.nob.html?dir=nob-nno>

<sup>2</sup>For mer detaljer: <http://rua.ua.es/dspace/handle/10045/12025>

# Interaktive systemer



- ▶ I vår siste forelesning snakket vi om *interaktive systemer*, slik som prateroboter eller dialogsystemer.



- ▶ Spontane samtaler mellom mennesker er *samarbeidsaktiviteter*:
  - ▶ Vi signaliserer til hverandre når vi ønsker å gi eller ta ordert (*turtaking*)
  - ▶ Vi uttrykker *dialogakter*, blant annet ulike *grounding*-signaler for å forsikre seg at vi forstår hverandre riktig.
  - ▶ Vi tolker hverandres ytringer på en samarbeidsvillig måte (*conversational implicatures*)
- ▶ Interaktive systemer kan være enten regelbaserte eller datadrevne
- ▶ Dialogstyring er nødvendig for å handtere mer kompliserte interaksjoner

- Tegn en endelig tilstandsautomat for en praterobot som tar imot pizzabestillinger.

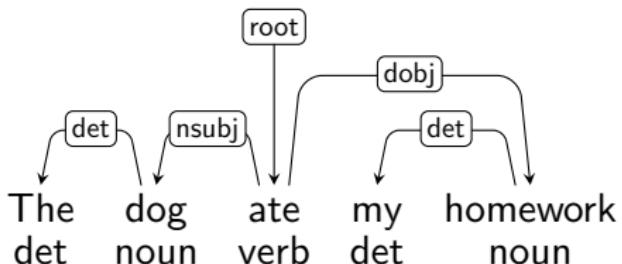
## En kort, oppfunnet samtale:

A: Hi there! So, how was your day?  
B: Well, my boss put one more big pile of work on my desk today, as if I didn't have anything else to do...  
A: Poor you... Oh, while you're up, could you help me carry these groceries in the kitchen?  
B: Sure will do. Oh, did you see Mark's email today?  
A: Which email?  
B: Mark's. He sent it this afternoon I think  
A: Mm no I didn't check my email this afternoon  
B: Oh I see  
A: So what was he saying?  
B: Uh?  
A: What was he saying?  
B: Well he was asking whether we had something planned on the 28th  
A: The 28th? But we already hav/  
B: Yes I know, we'll be in Trondheim that day. A: Too bad, we haven't seen him for quite some time!  
B: Yeah... you know what, why don't you tell him that we're busy on the 28th, but that we have nothing planned for the following weekend?  
A: Good idea!

- Hvilke dialogakter (i følge taksonomien fra Searle) kan du finne i samtalen?
- Hva slags *grounding*-signaler kan du finne i samtalen?
- Er det også noen *conversational implicatures*?

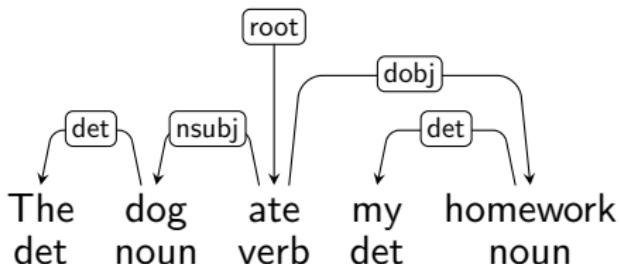
# Dependency Grammar (DG)

- ▶ An alternative to phrase structure representations
- ▶ Syntactic **functions** are central
- ▶ Claimed to be closer to semantic analysis
- ▶ The basic idea:
  - ▶ Syntactic structure consists of **lexical items**, linked by binary asymmetric relations called **dependencies**.
  - ▶ Represented as **dependency graphs**.



# Dependency Grammar (DG)

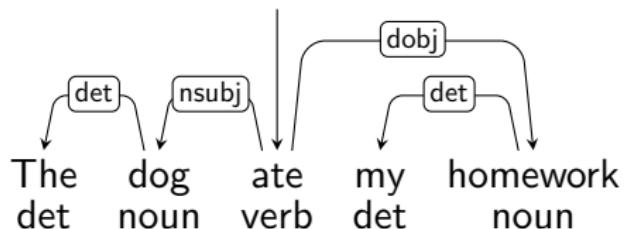
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- ▶ Criteria for heads and dependents

# Formal Conditions on Dependency Graphs

- ▶ Principles:
  - ▶ Syntactic structure is complete (**Connectedness**).
  - ▶ Syntactic structure is hierarchical (**Acyclicity**).
  - ▶ Every word has at most one syntactic head (**Single-Head**).
- ▶ Connectedness is enforced by adding a special root node (node 0).



- ▶ Projectivity
- ▶ Treebanks: Universal Dependencies

# Transition-based dependency parsing

- ▶ Basic idea:
  - ▶ define a transition system for mapping a sentence to its dependency graph
  - ▶ **Learning:** induce a model for predicting the next state transition, given the transition history
  - ▶ **Parsing:** Construct the optimal transition sequence, given the induced model

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- ▶ Transition system (arc eager):

SHIFT	move from front of buffer to top of stack
REDUCE	pop the top of stack (requires existing head)
LEFT-ARC( $k$ )	leftward dependency of type $k$ ; reduce
RIGHT-ARC( $k$ )	rightward dependency of type $k$ ; shift

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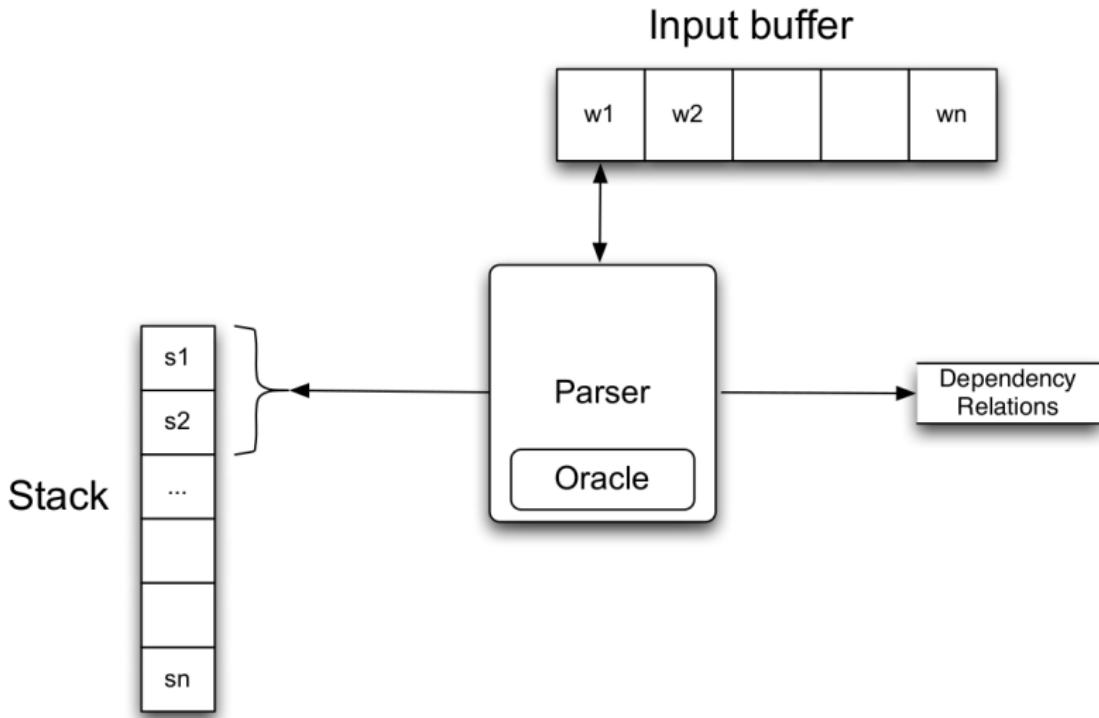
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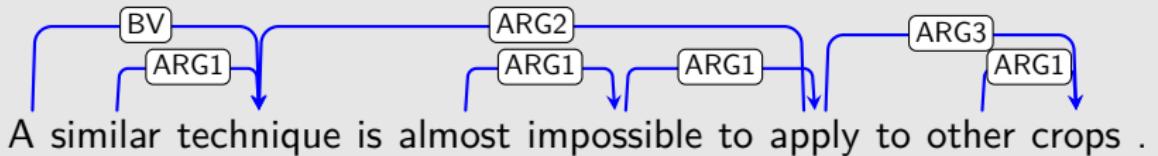
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- ▶ Learning can be performed using a classifier
- ▶ Features over input, stack and dependency relations: e.g.  
 $word(S1), dep(s0)$

# Architecture: Stack and Buffer Configurations



# Example question: Properties of Dependency Graphs



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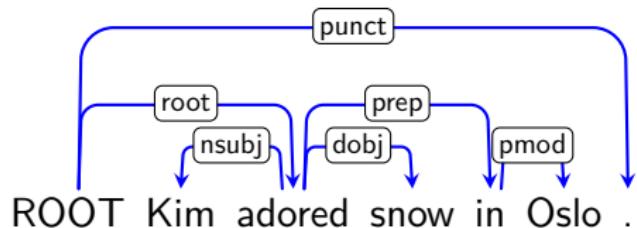
A similar technique is almost impossible to apply to other crops .

**Which of the following formal properties hold for this dependency graph:**

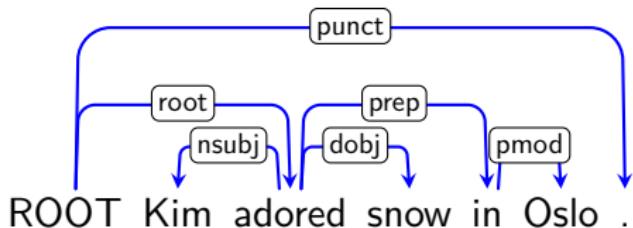
- (a) Connectedness, (b) Acyclicity,**
- (c) Single-Headedness**

**Explain your answers.**

## Example question: Transition-based dependency parsing

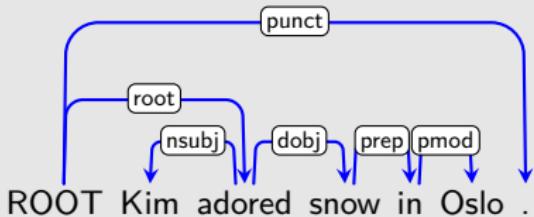
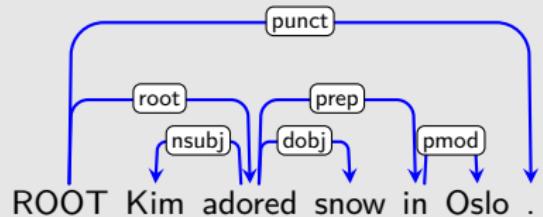


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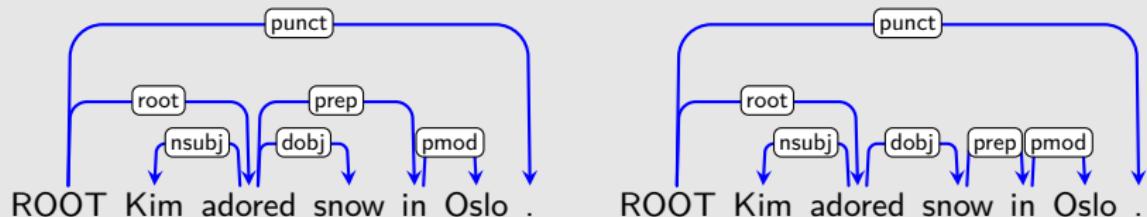


Provide the transition sequence corresponding to the dependency graph above using the arg-eager algorithm. How does it differ from the arc-standard approach?

# Example question:: Dependency Evaluation



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**(5) How is dependency parsing often evaluated and what are the scores for the two trees above?**

**Gold standard on the left, system prediction on the right.**



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- ▶ **For a total of 41 points:**
  - ▶ leseeger
  - ▶ vlhandfo
  - ▶ haastr
  - ▶ amandusb
  - ▶ mosial



*That's all Folks!*