Testing throughout the software life cycle

Software Testing: IN3240 / IN4240

Summary:

Software development models Test levels Component (Unit) / Integration / System / Acceptance Test types changes Maintenance testing

Sequential / Iterative-Incremental / Testing within a life cycle

Functional / Non-functional / Software structure / Related to

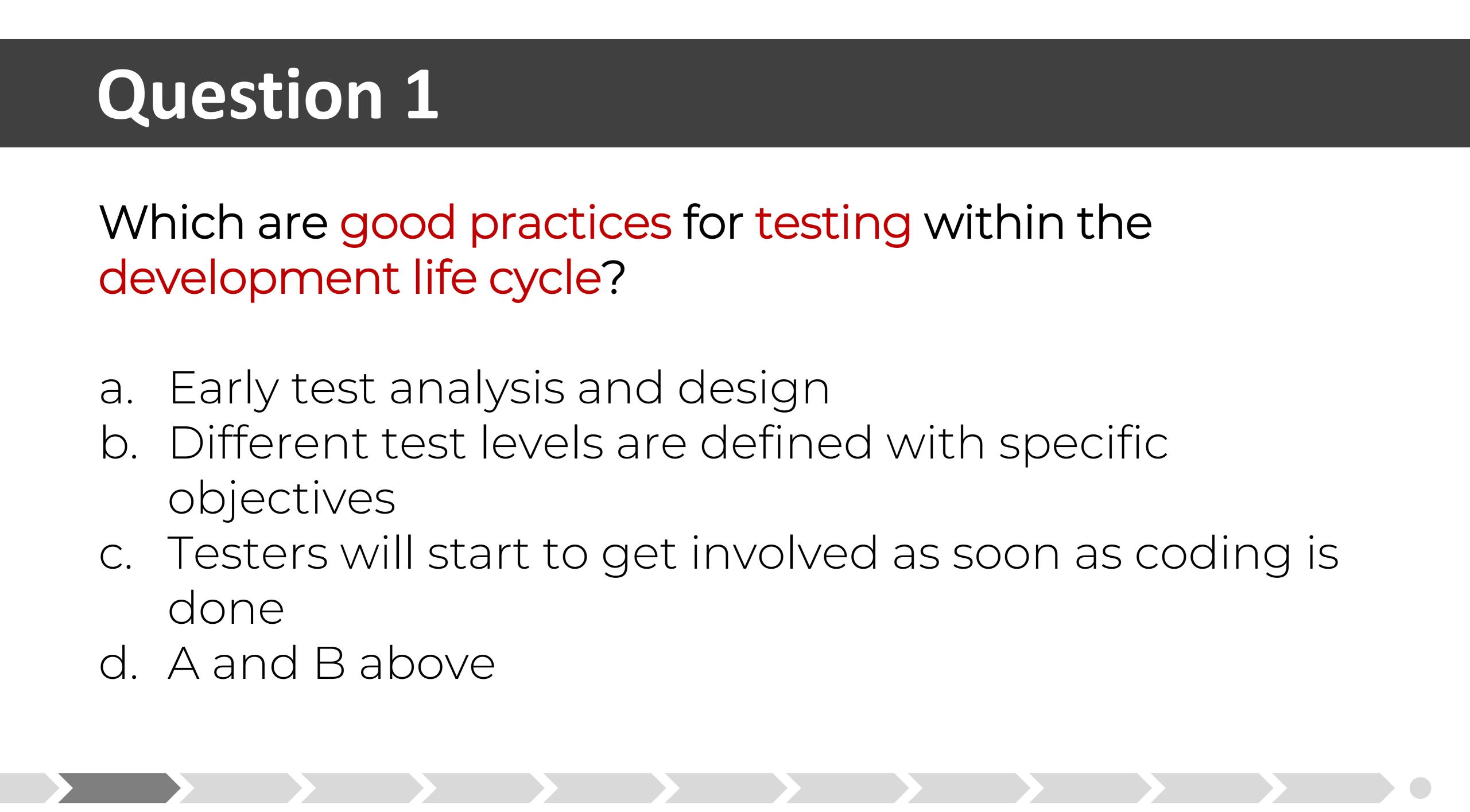


Part I: Close-ended questions

Which are good practices for testing within the development life cycle?

- a. Early test analysis and design
- b. Different test levels are defined with specific objectives
- done
- d. A and B above

c. Testers will start to get involved as soon as coding is



Question 1: Clue

Which are good practices for testing within the development life cycle? Characteristics of good testing Early testing Every development activity has a corresponding testing activity Each test levels has test objectives specific to that level activity available

- Test analysis + design should begin during the corresponding development
- Testers should be involved in reviewing documents as soon as drafts are

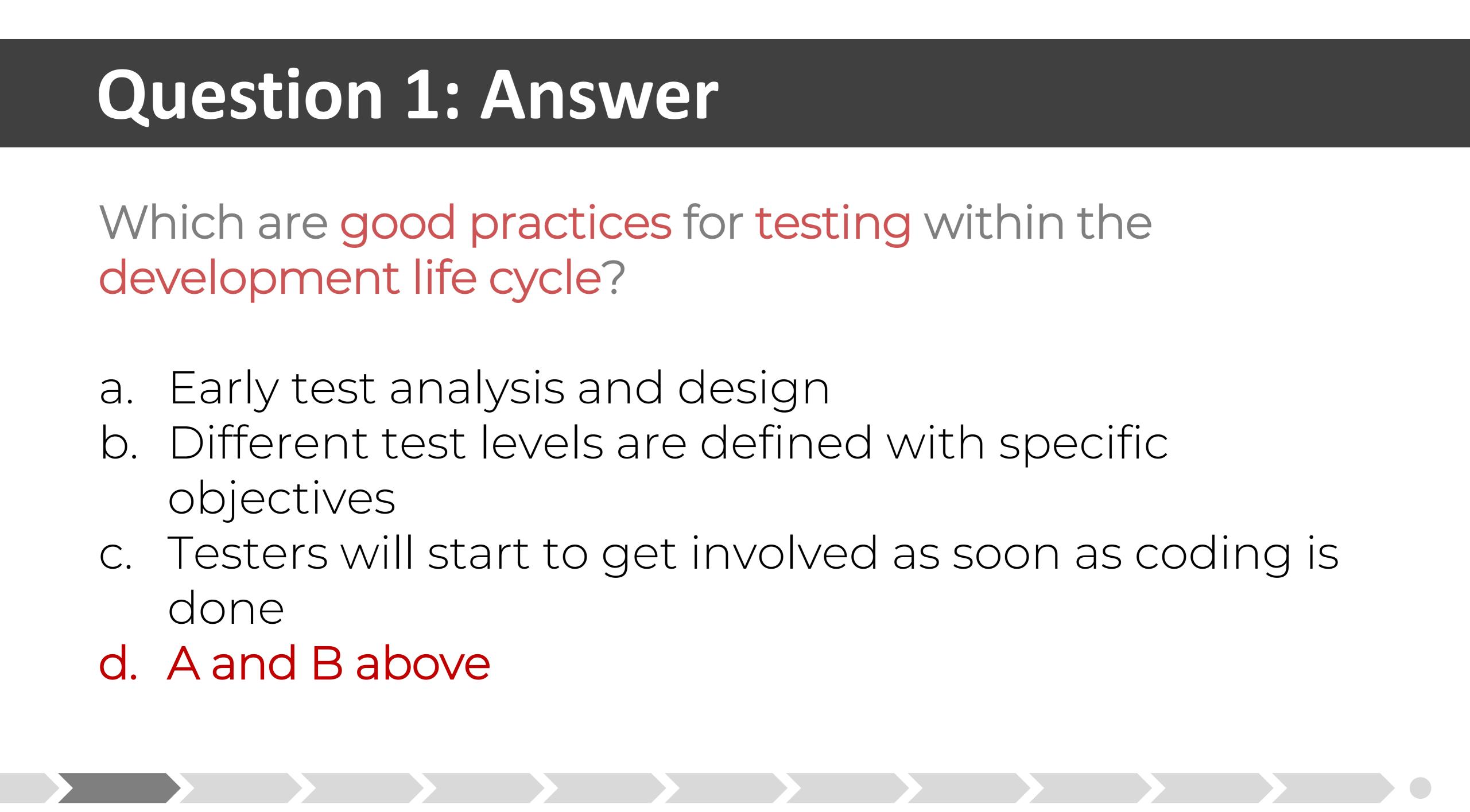


Question 1: Answer

Which are good practices for testing within the development life cycle?

- a. Early test analysis and design
- b. Different test levels are defined with specific objectives
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- d. A and B above

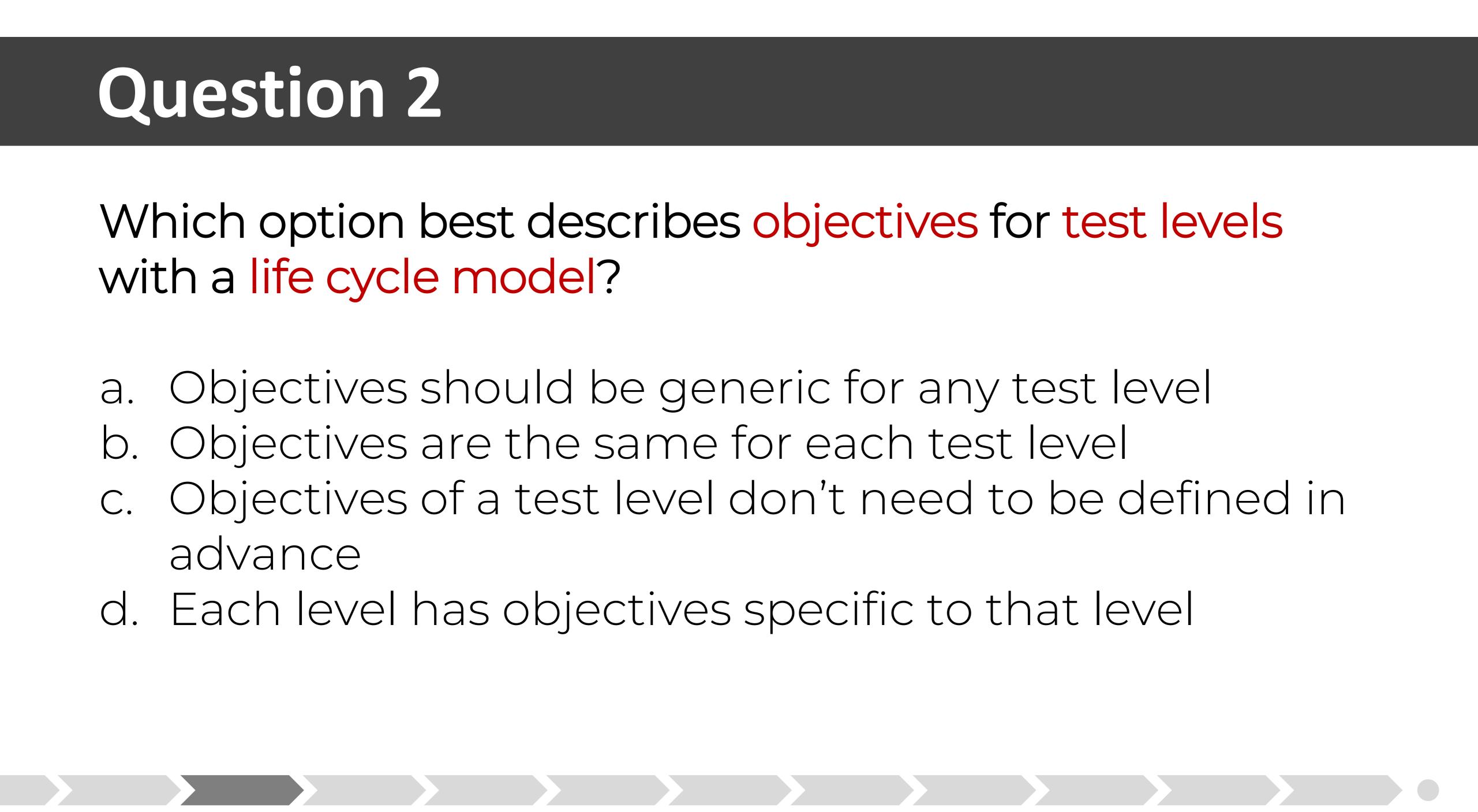
c. Testers will start to get involved as soon as coding is



Which option best describes objectives for test levels with a life cycle model?

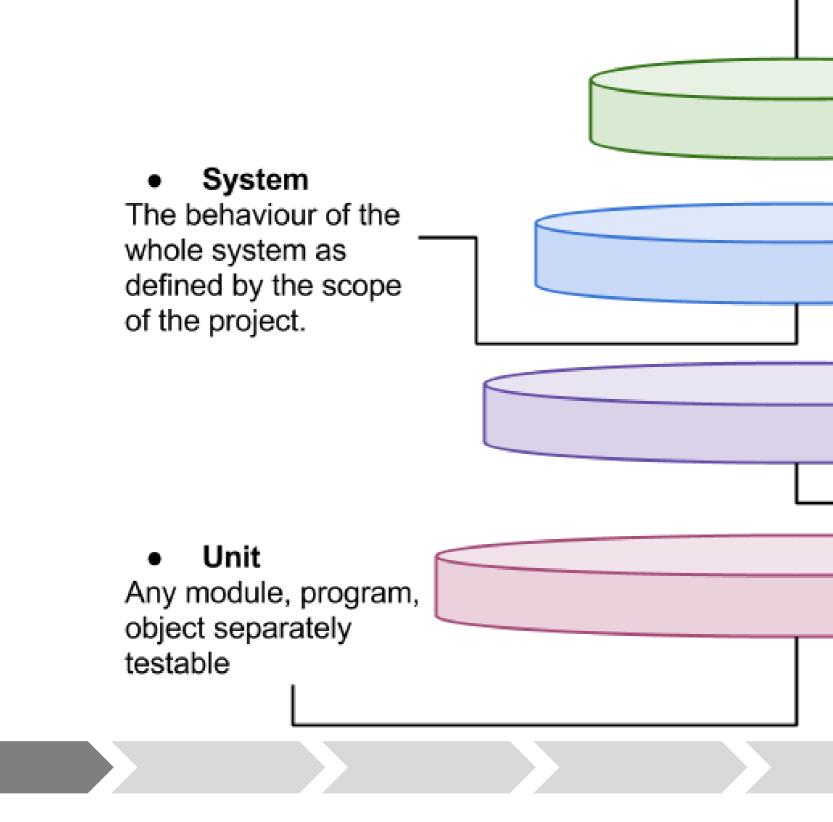
- a. Objectives should be generic for any test level
- b. Objectives are the same for each test level
- - advance
- d. Each level has objectives specific to that level

c. Objectives of a test level don't need to be defined in



Question 2: Clue

Which option best describes objectives for test levels with a life cycle model? • Acceptance



Is the responsibility of the customer - in general. The goal is to gain confidence in the system; especially in its non-functional characteristics.

Integration Interface between components; interactions

with other systems (OS, HW, etc.)



Question 2: Clue

Which option best describes objectives for test levels with a life cycle model? Unit testing Test and verify the functioning software items Integration testing Test and verify the interfaces and interactions between components System testing Test the behaviour of the whole system as defined by the project scope Acceptance testing Establish confidence in the system | part of system | non-functional characteristics

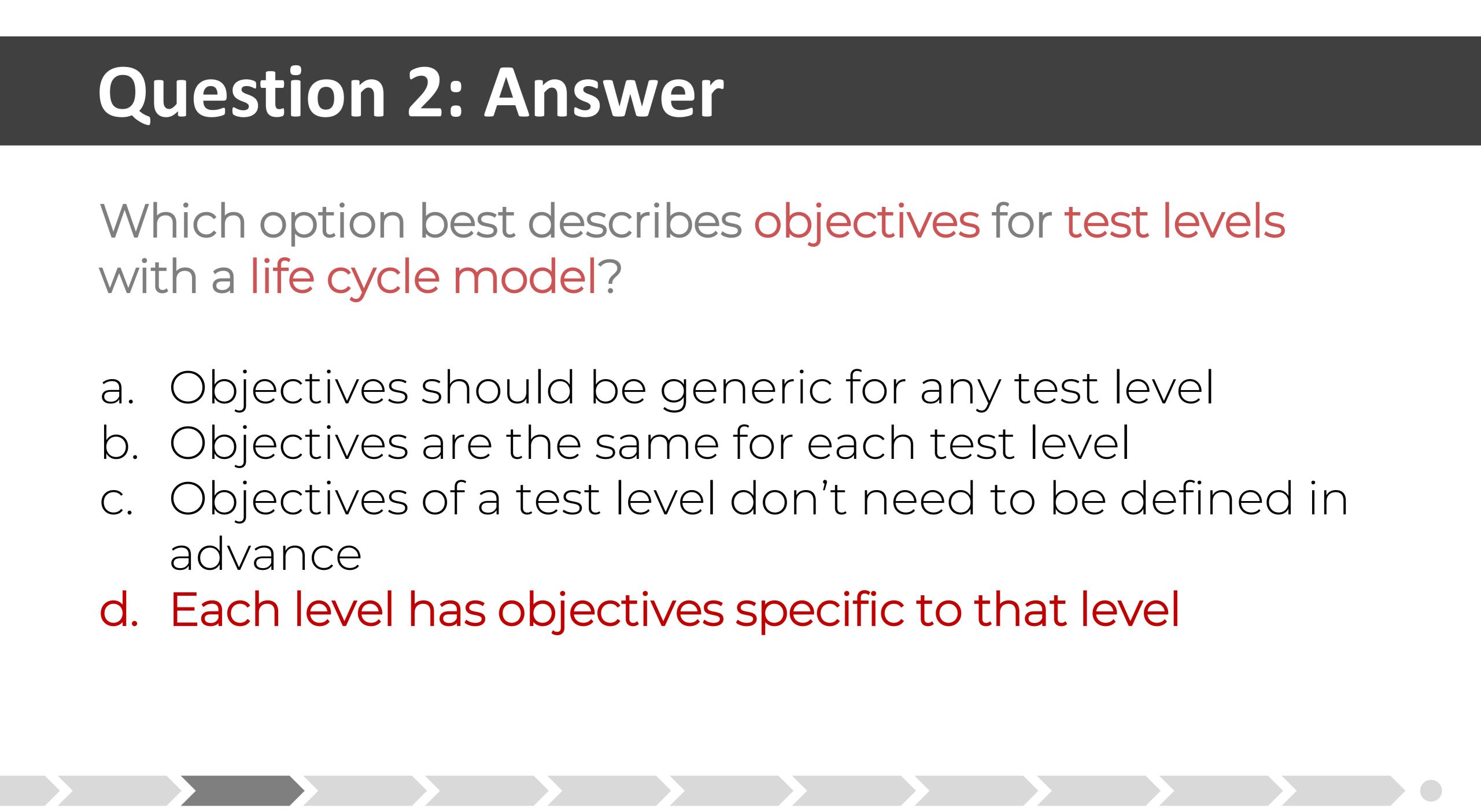


Question 2: Answer

Which option best describes objectives for test levels with a life cycle model?

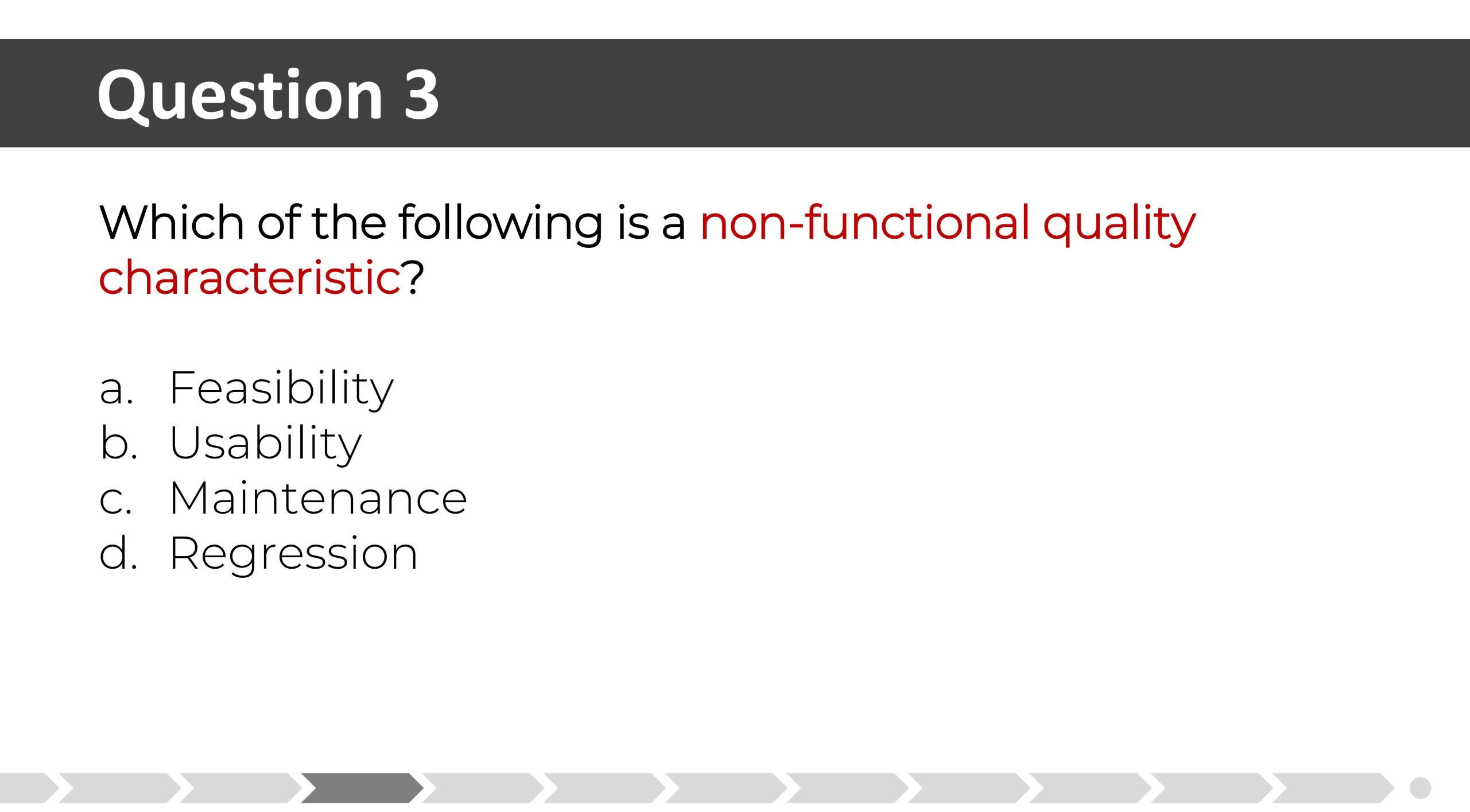
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Which of the following is a non-functional quality characteristic?

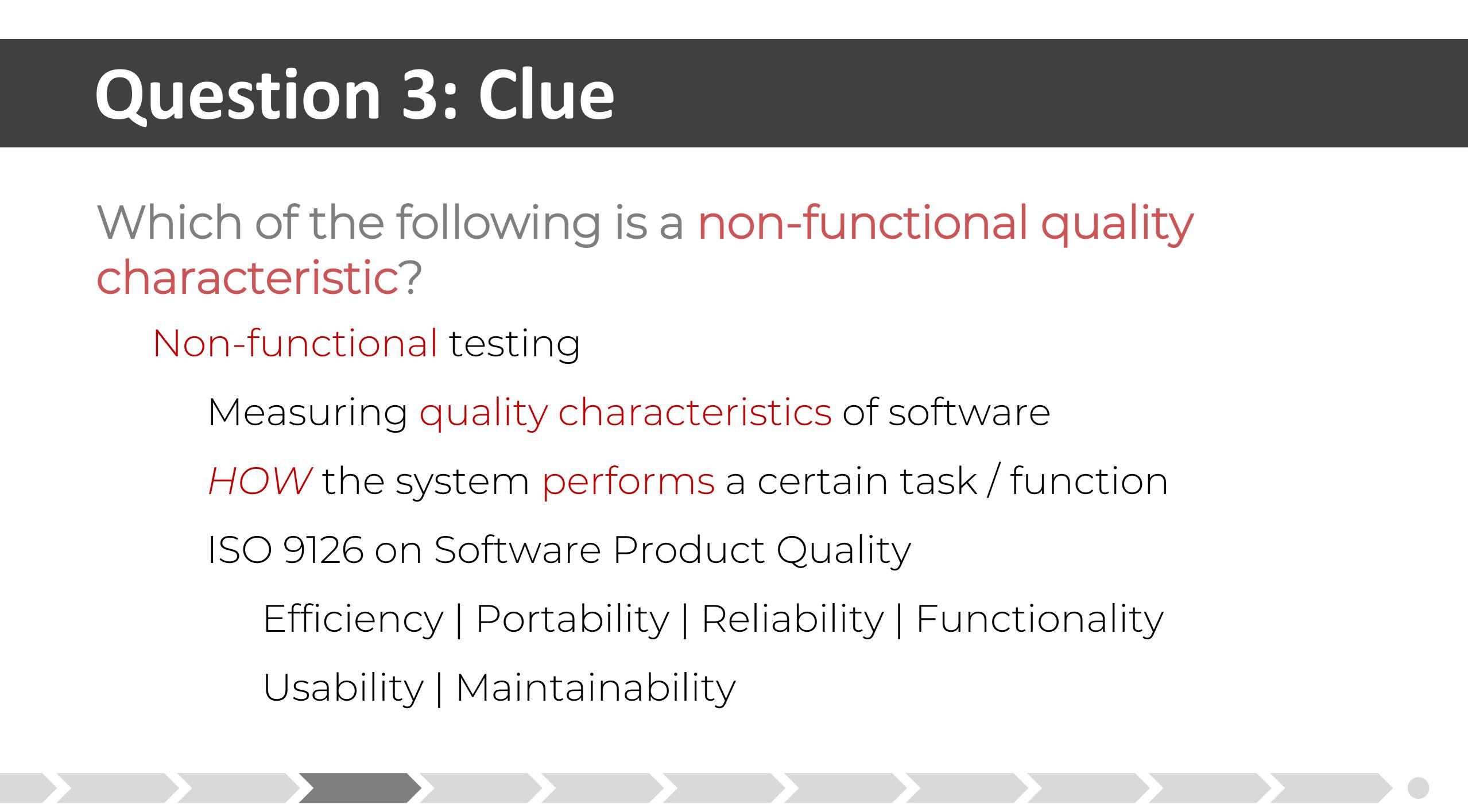
- a. Feasibility
- b. Usability
- c. Maintenance
- d. Regression



Question 3: Clue

Which of the following is a non-functional quality characteristic? Non-functional testing Measuring quality characteristics of software HOW the system performs a certain task / function ISO 9126 on Software Product Quality Usability | Maintainability

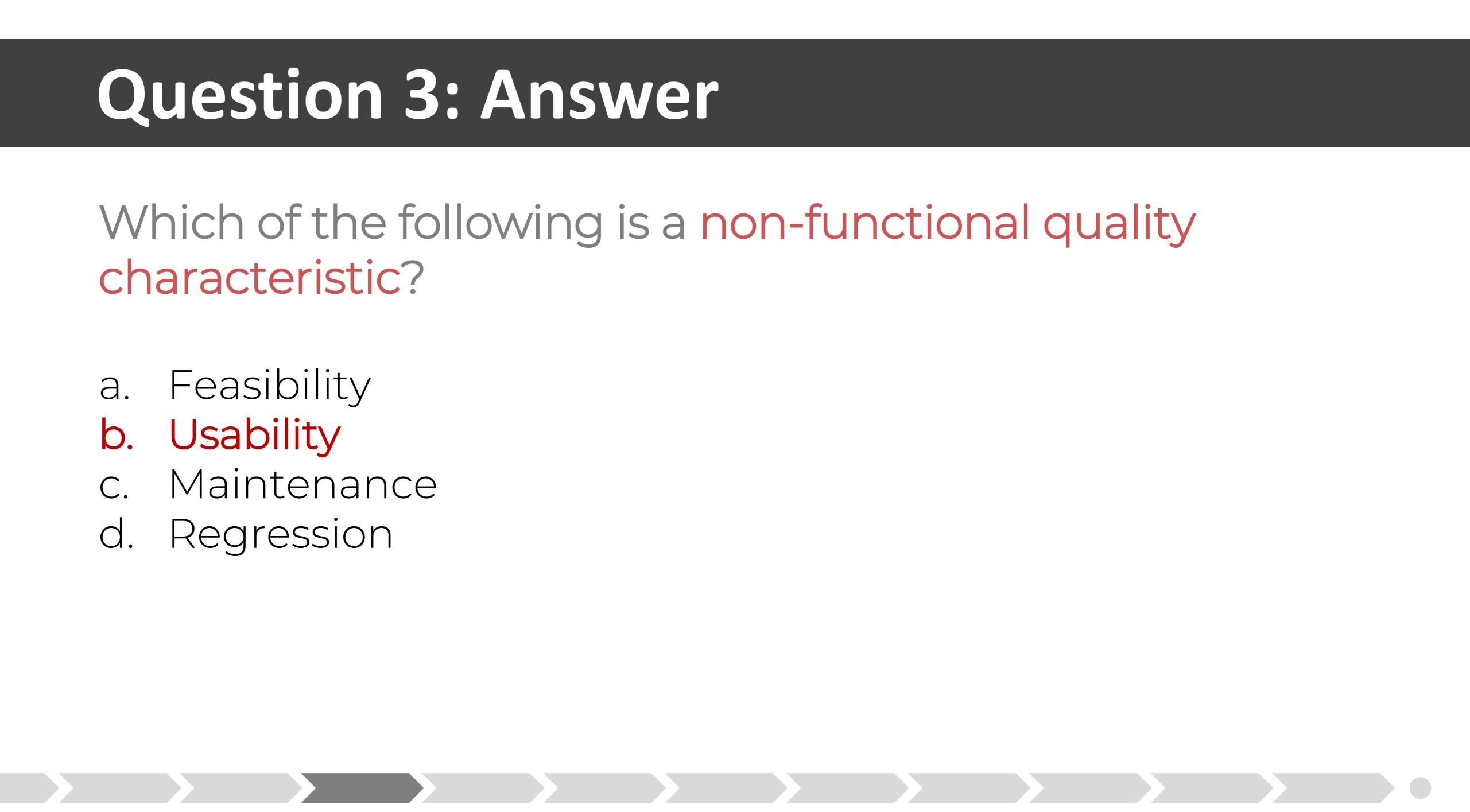
- Efficiency | Portability | Reliability | Functionality



Question 3: Answer

Which of the following is a non-functional quality characteristic?

- a. Feasibility
- b. Usability
- Maintenance C.
- d. Regression



Which of these is a functional test?

- a. Measuring response time on an on-line booking system
- call-centre system
- on the letter to the customers d. Checking how easy the system is to use

b. Checking the effect of high volumes of traffic in a

c. Checking the on-line bookings screen information and the database contents against the information



Question 4: Clue

Which of these is a functional test? Functional testing Testing WHAT a system should do Considers the external behaviour of the software Specification-based testing Black-box testing Structure-based testing White-box testing



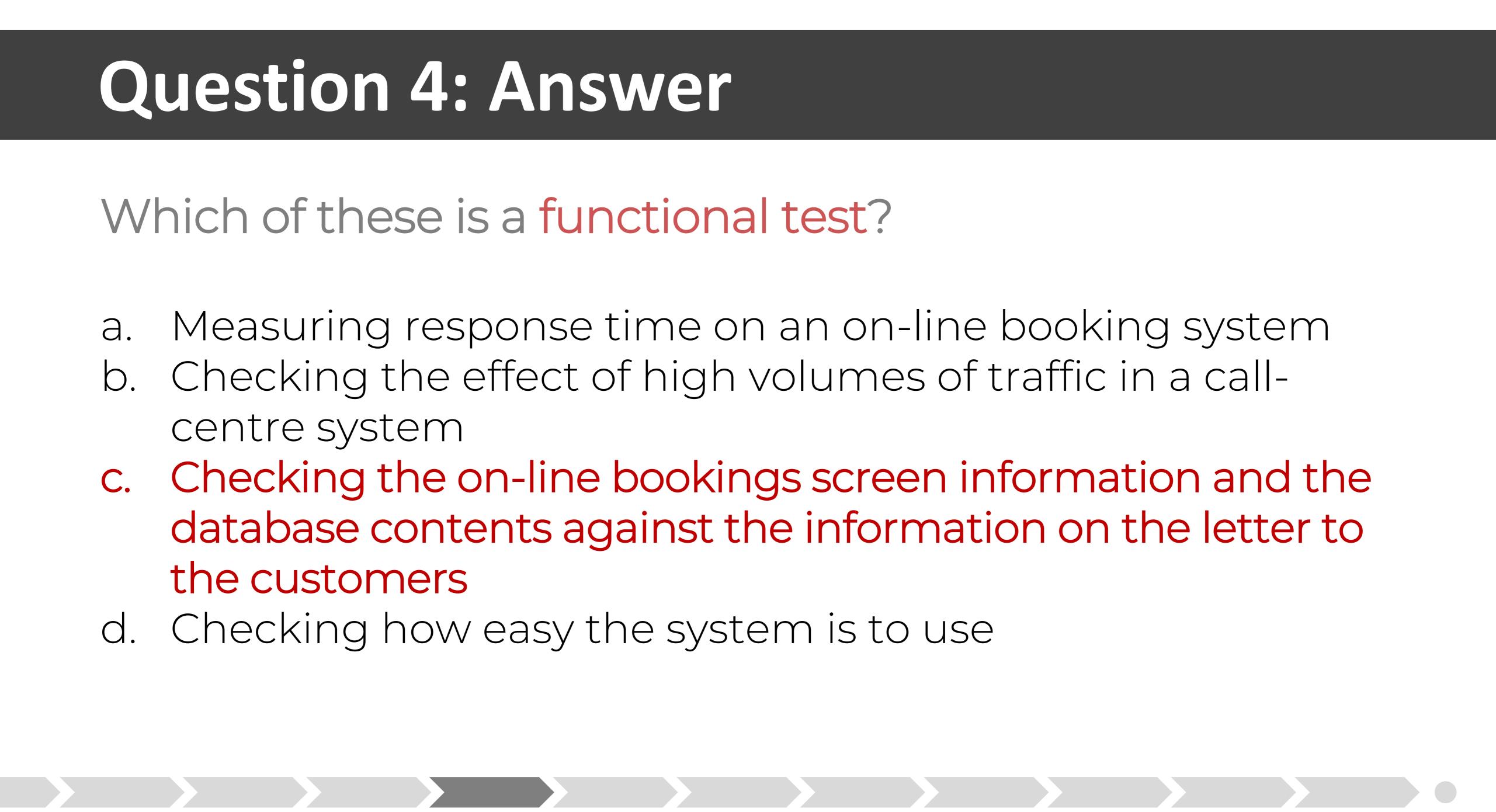
Question 4: Answer

Which of these is a functional test?

- b. Checking the effect of high volumes of traffic in a callcentre system
- the customers
- d. Checking how easy the system is to use

a. Measuring response time on an on-line booking system

c. Checking the on-line bookings screen information and the database contents against the information on the letter to



fixing emergency changes?

- testers as they slow down the process
- Just run the retest of the defect actually fixed b.
- C. other parts of the system have been adversely affected
- d. affected

Which of the following is true regarding the process of

a. There is no time to test the change before it goes live, only the best developers should do this work and should not involve

Always run a full regression test of the whole system in case Retest the changed area and then use risk assessment to decide on a reasonable subset of the whole regression test to run in case other parts of the system have been adversely



Question 5: Clue

Which of the following is true regarding the process of fixing emergency changes? Confirmation testing Retesting of software after defect has been detected and fixed Confirm that the original defect has been successfully removed Regression testing Repeated testing of already tested program after modification

Discover any defects introduced or uncovered as a result of change

Test effort extent is based on risk of finding defects in previously working





Question 5: Answer

fixing emergency changes?

- a. There is no time to test the change before it goes live, only the best developers should do this work and should not involve testers as they slow down the process
- Just run the retest of the defect actually fixed b.
- Always run a full regression test of the whole system in case C. other parts of the system have been adversely affected
- Retest the changed area and then use risk assessment to decide d. on a reasonable subset of the whole regression test to run in case other parts of the system have been adversely affected

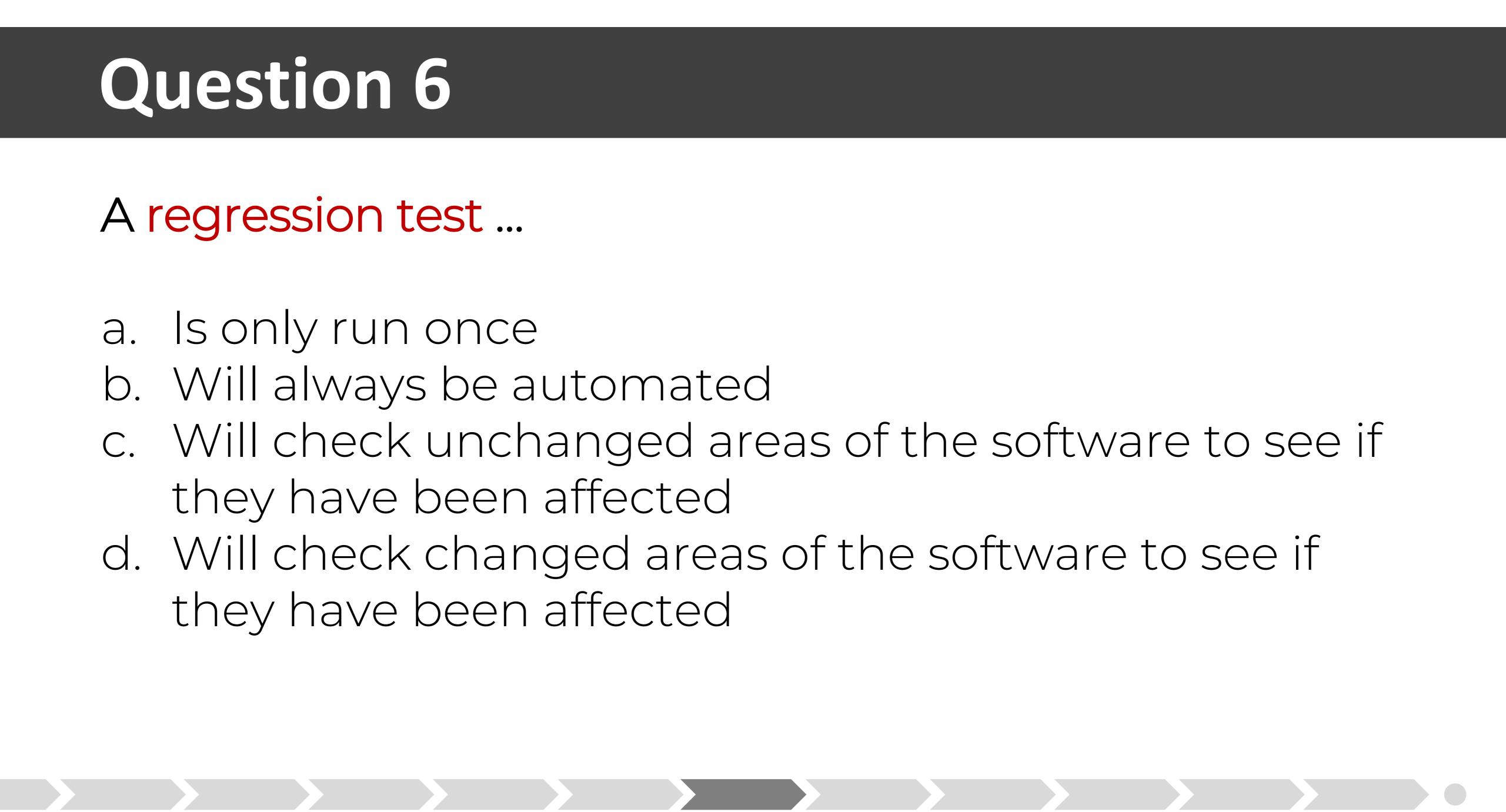
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A regression test ...

- a. Is only run once
- b. Will always be automated
- they have been affected
- they have been affected

c. Will check unchanged areas of the software to see if d. Will check changed areas of the software to see if



Question 6: Clue

A regression test ... Regression testing Checks unchanged areas of the software Regression test suites are run many times during development Evolve slowly

After fixing a defect; have we introduced new defects?

Regression testing is a strong candidate for automation



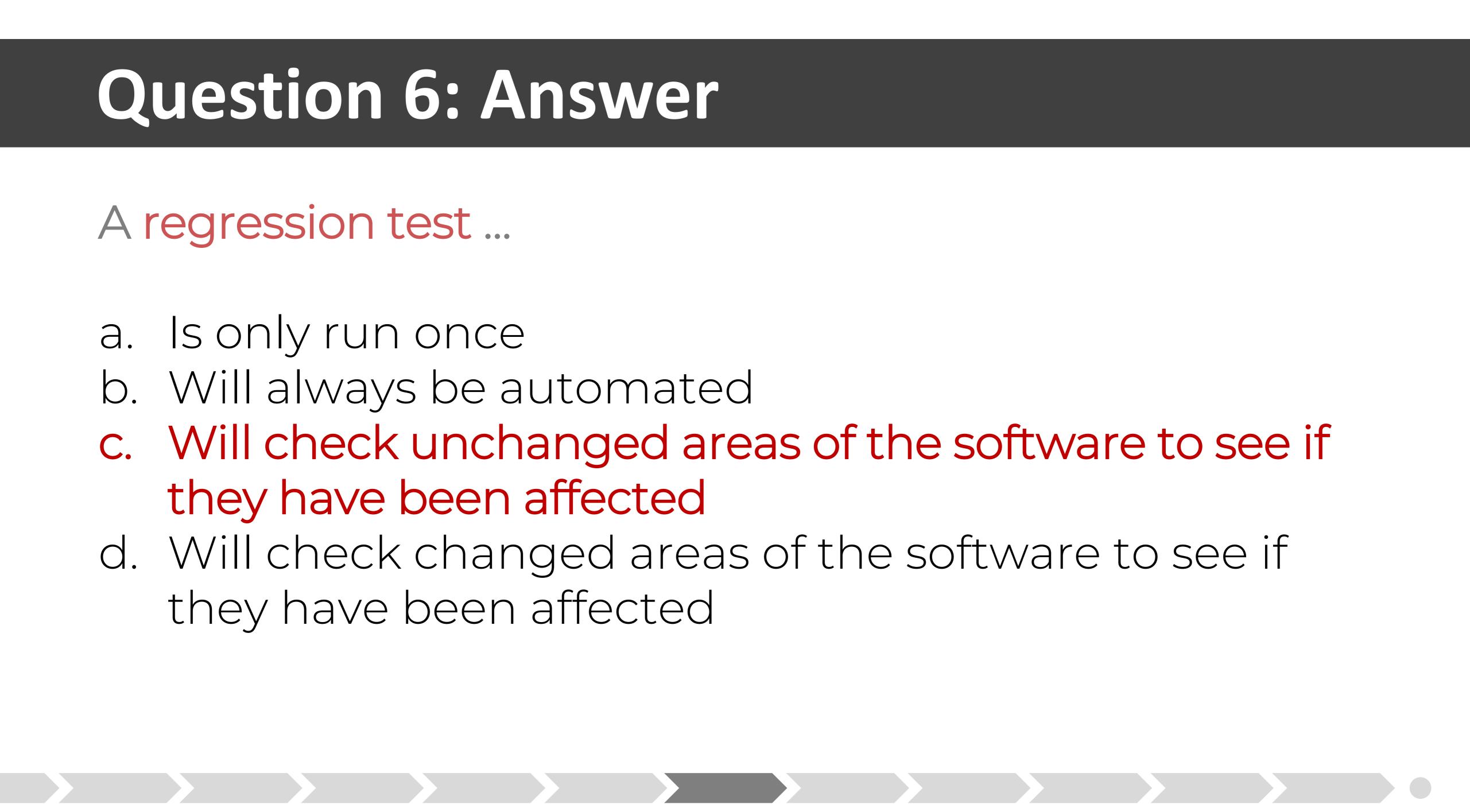
Question 6: Answer

A regression test ...

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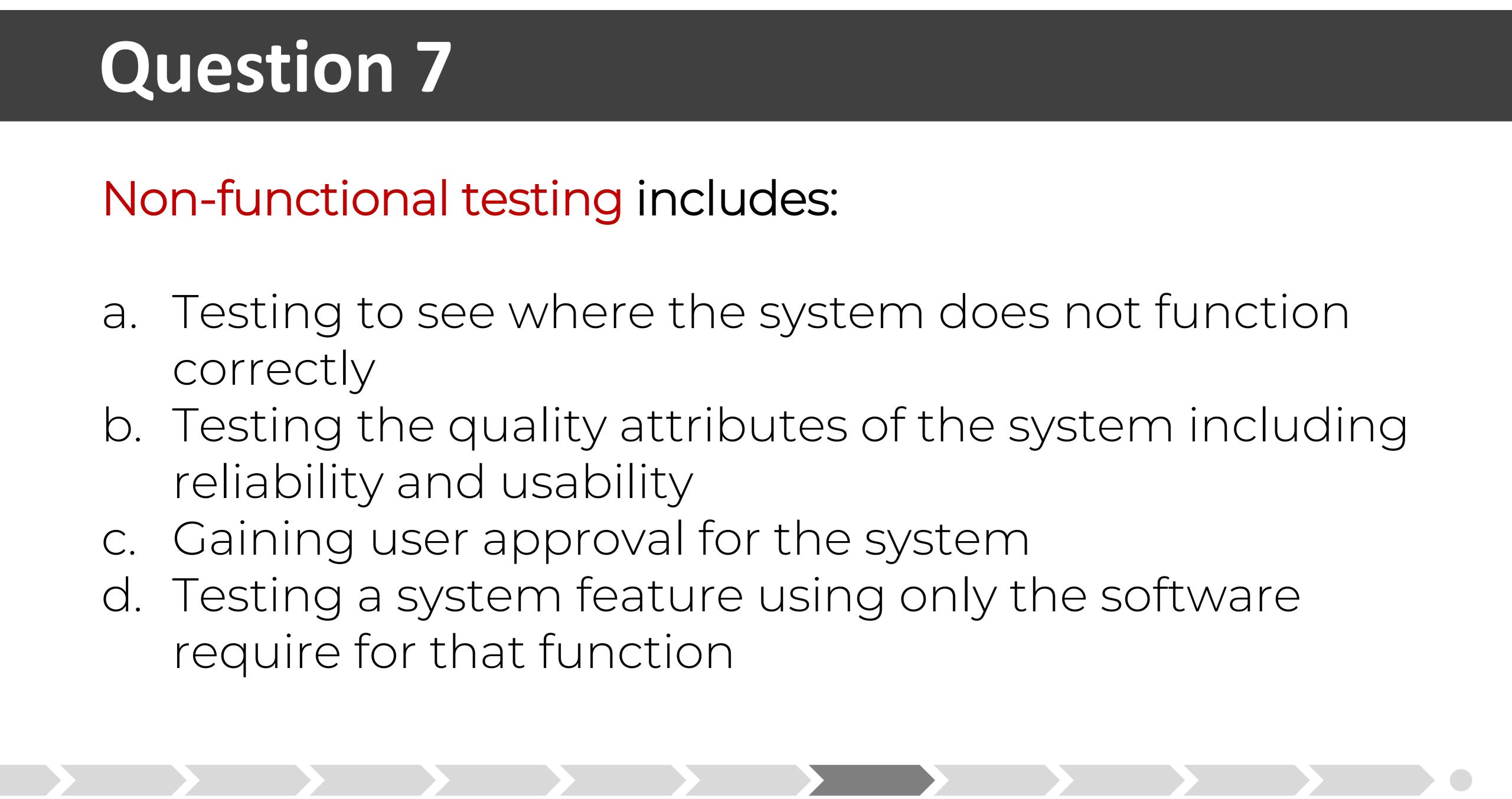


Non-functional testing includes:

- correctly
- reliability and usability
- c. Gaining user approval for the system
- d. Testing a system feature using only the software require for that function

a. Testing to see where the system does not function

b. Testing the quality attributes of the system including



Question 7: Clue

Non-functional testing includes: Non-functional testing Testing quality characteristics \rightarrow Ability testing Aspects of software not necessarily related to specific functions Examples Reliability testing: Fault tolerance / Robustness / Recoverability / Compliance Usability testing: Learnability / Operability / Attractiveness Efficiency testing: Time behaviour / Resource utilisation Maintainability testing: Analysability / Changeability / Stability / Testability **Portability** testing: Adaptability / Installability / Replaceability



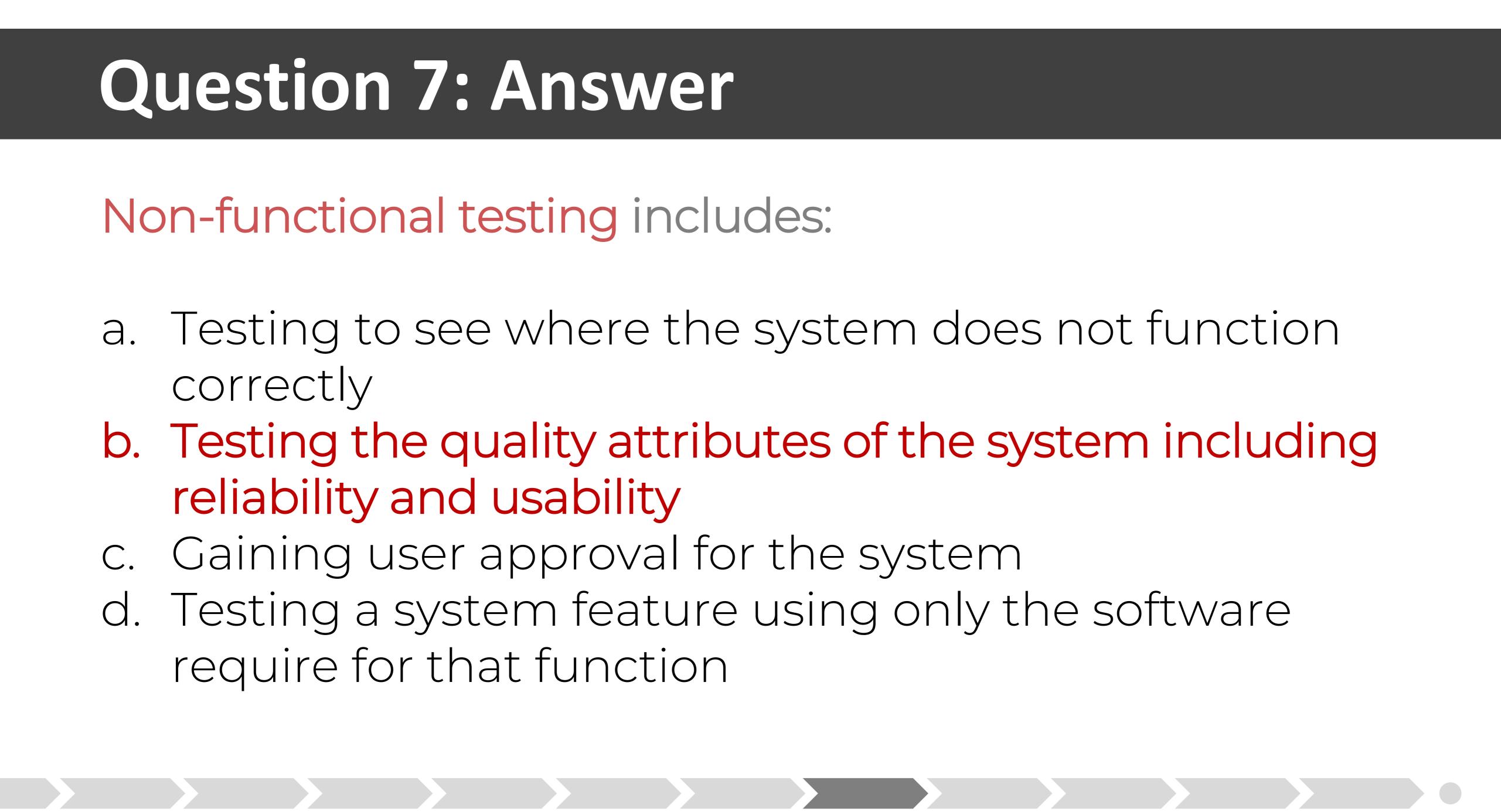
Question 7: Answer

Non-functional testing includes:

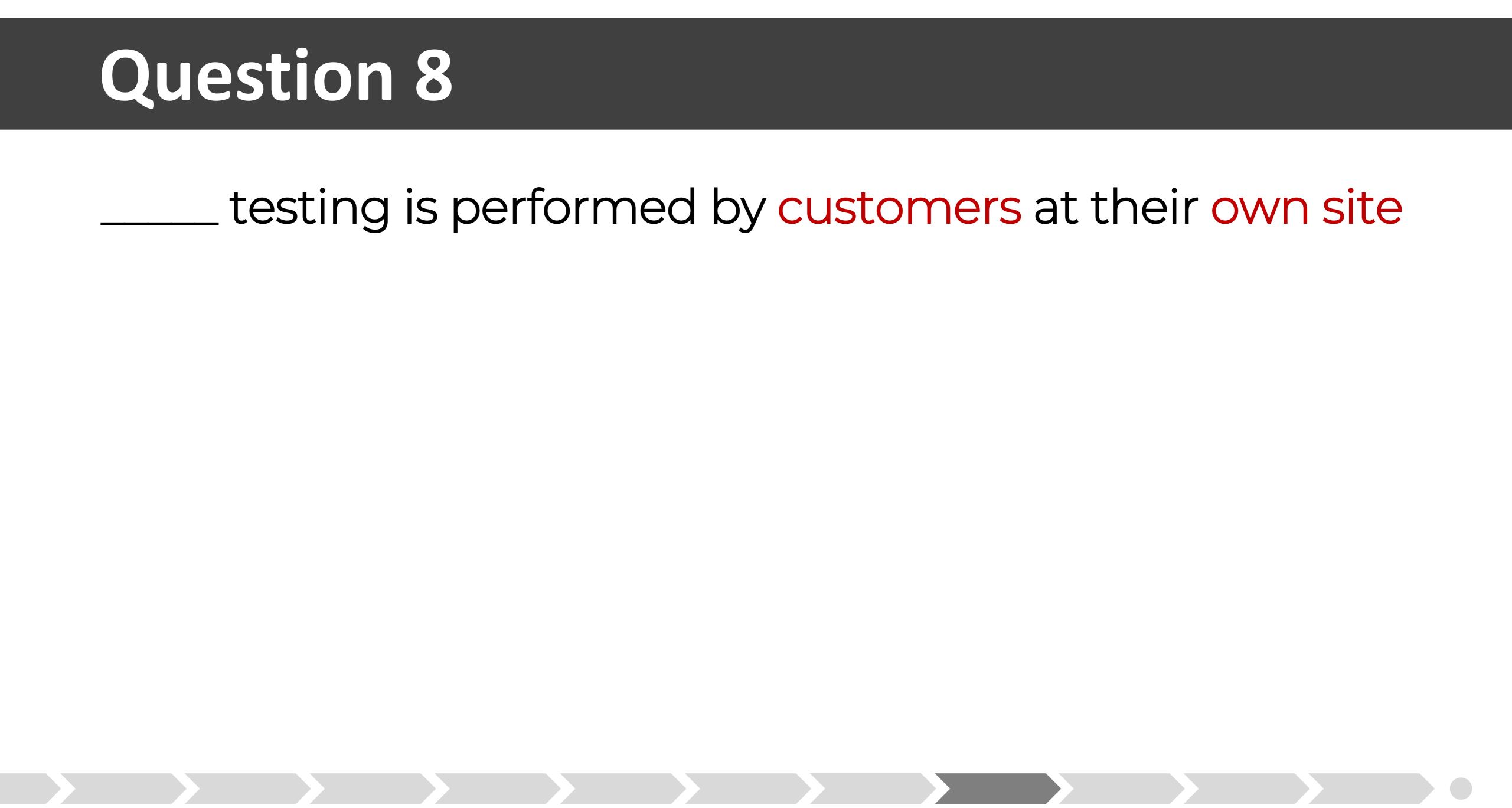
- correctly
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a. Testing to see where the system does not function

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testing is performed by customers at their own site



Question 8: Clue

testing is performed by customers at their own site Acceptance testing Responsible: Customers / Users of the system Alpha testing Performed at the site of the developing organisation Beta testing Field testing Performed by people at their own locations User acceptance / Operational / Contract and regulation

testing

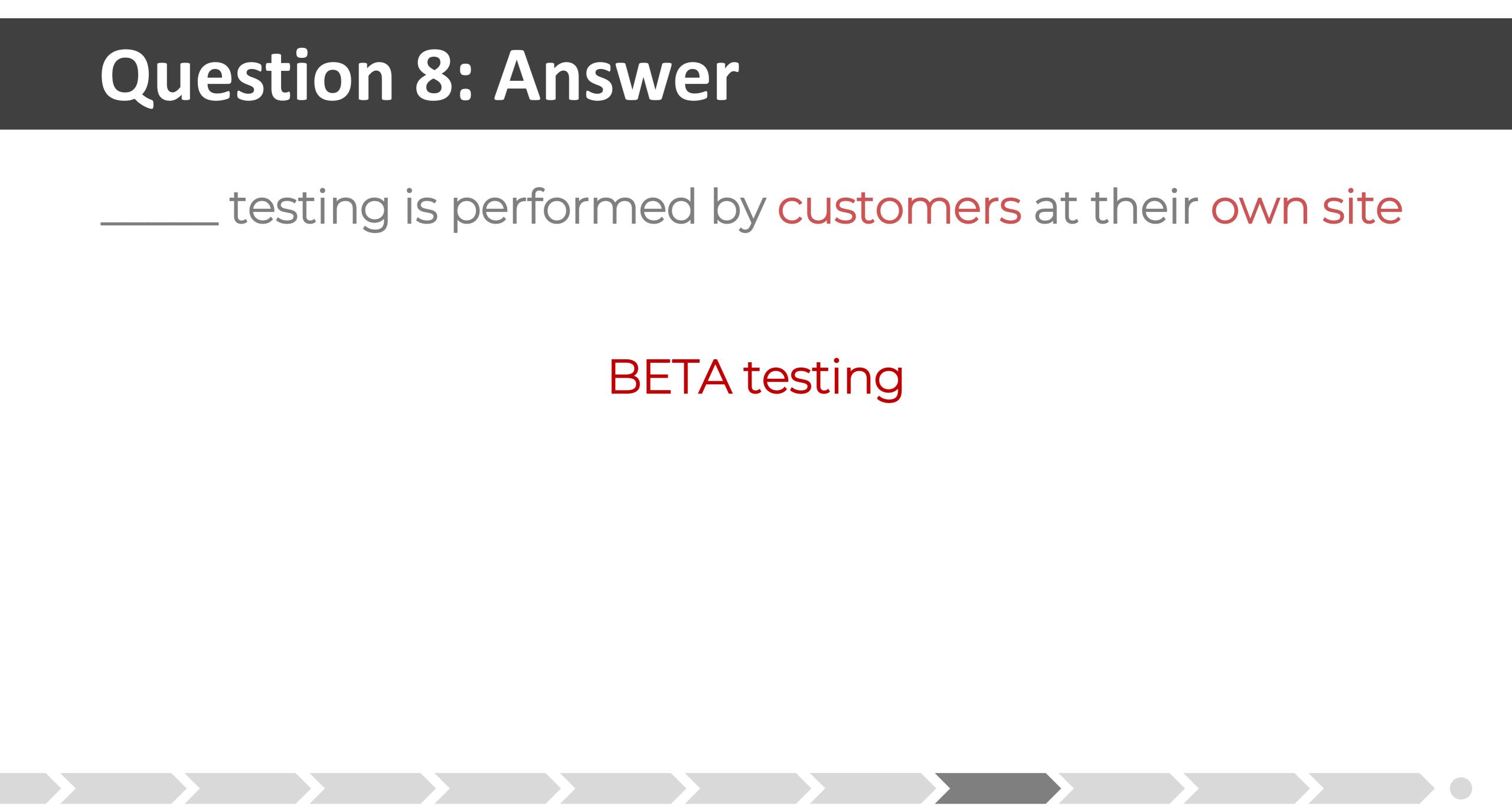


Question 8: Answer

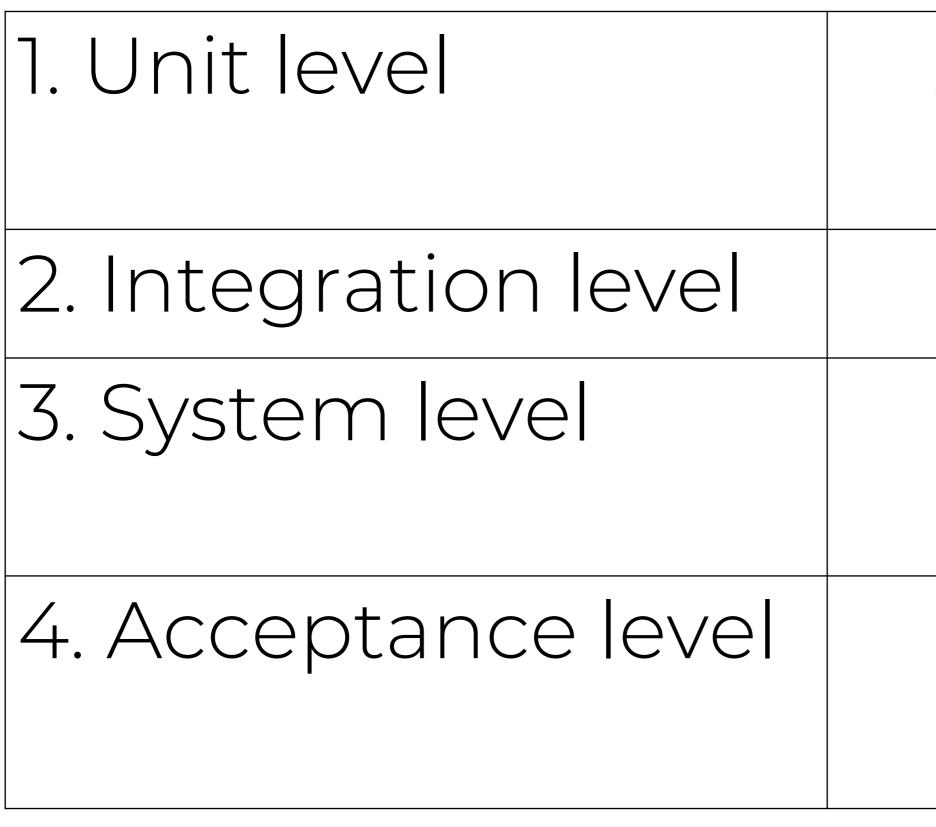
testing is performed by customers at their own site

BETA testing





Pair the following test levels with their description



A. Tests the behavior of the whole system

B. Performed by customers

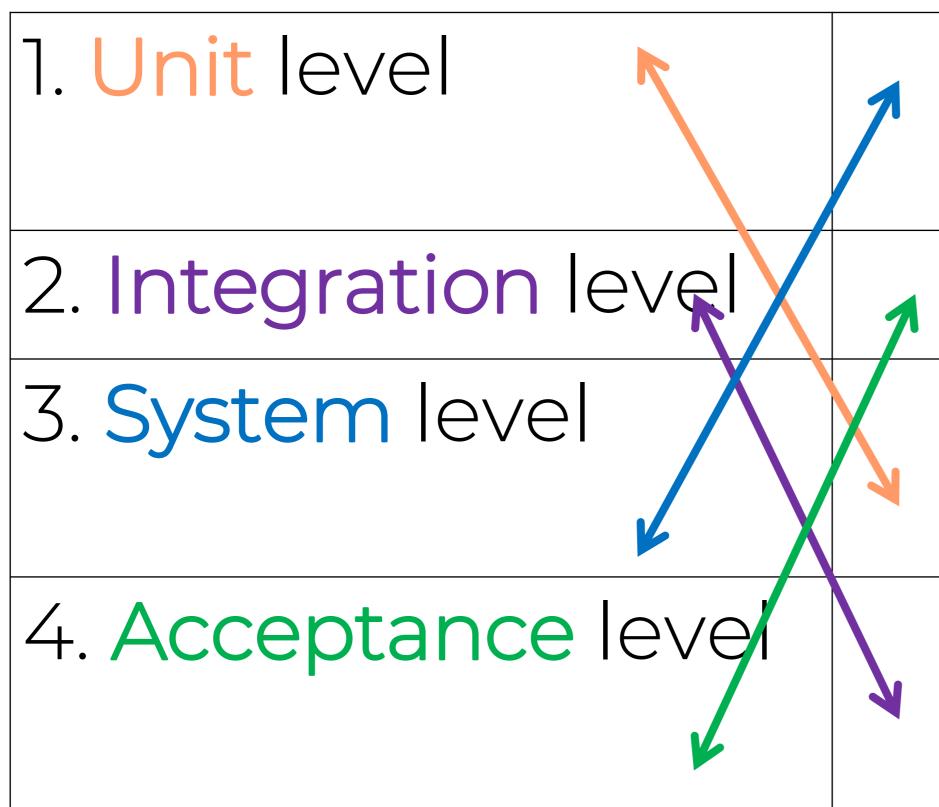
C. Tests any module or object separately testable

D. Tests the interactions of the interfaces of the system



Question 9: Answer

Pair the following test levels with their description

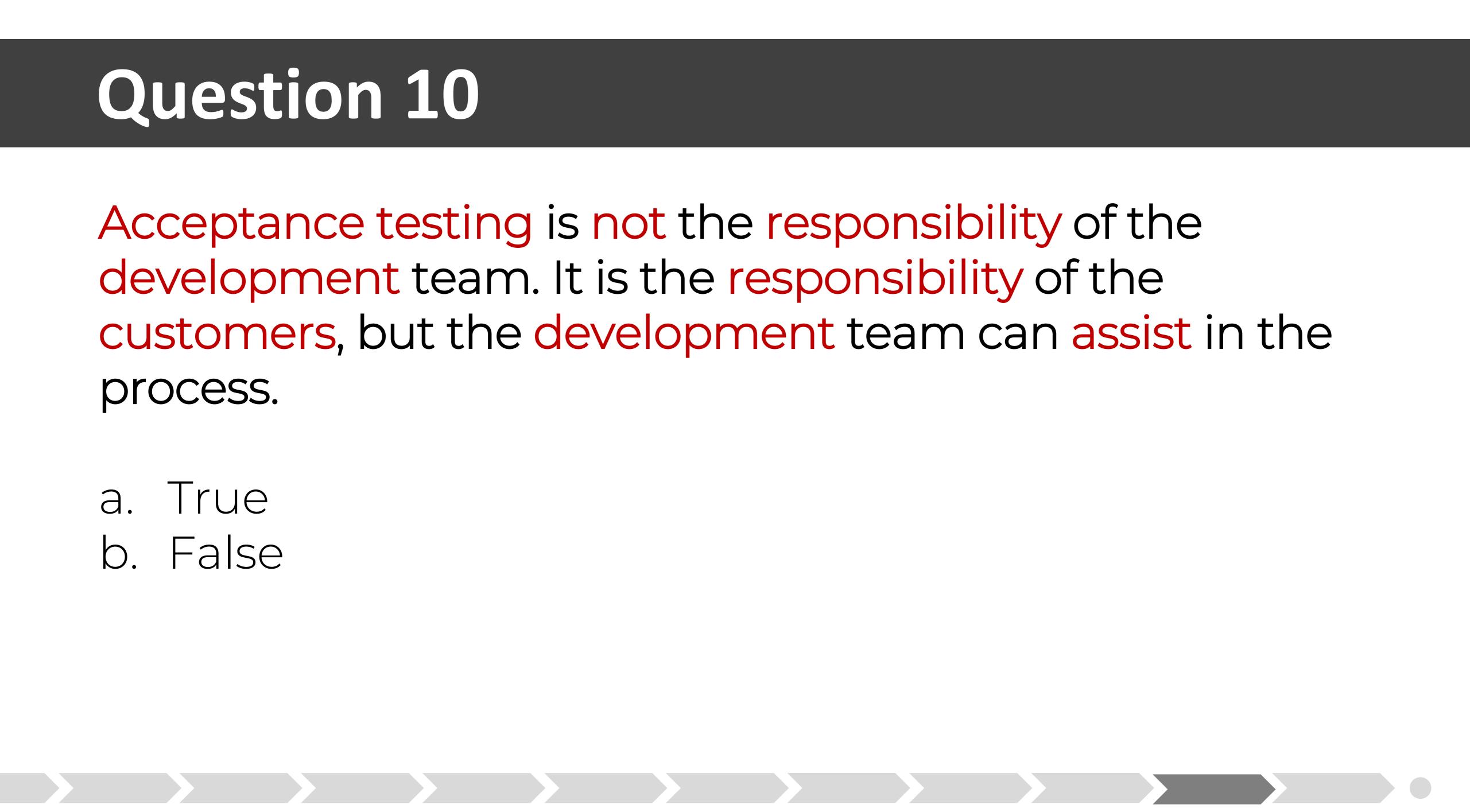


- A. Tests the **behavior** of the **whole system**
- B. Performed by customers
 - C. Tests any module or object separately testable
- D. Tests the interactions of the interfaces of the system



Acceptance testing is not the responsibility of the development team. It is the responsibility of the customers, but the development team can assist in the process.

a. True b. False



Question 10: Clue

Acceptance testing is not the responsibility of the development team. It is the responsibility of the customers, but the development team can assist in the process.

Acceptance testing

- Establish confidence in the system | part of system
- Examines non-functional characteristics of the system
- Verify the fitness for use
- Responsibility lies with the customers / users
- Stakeholders may be involved in the testing process

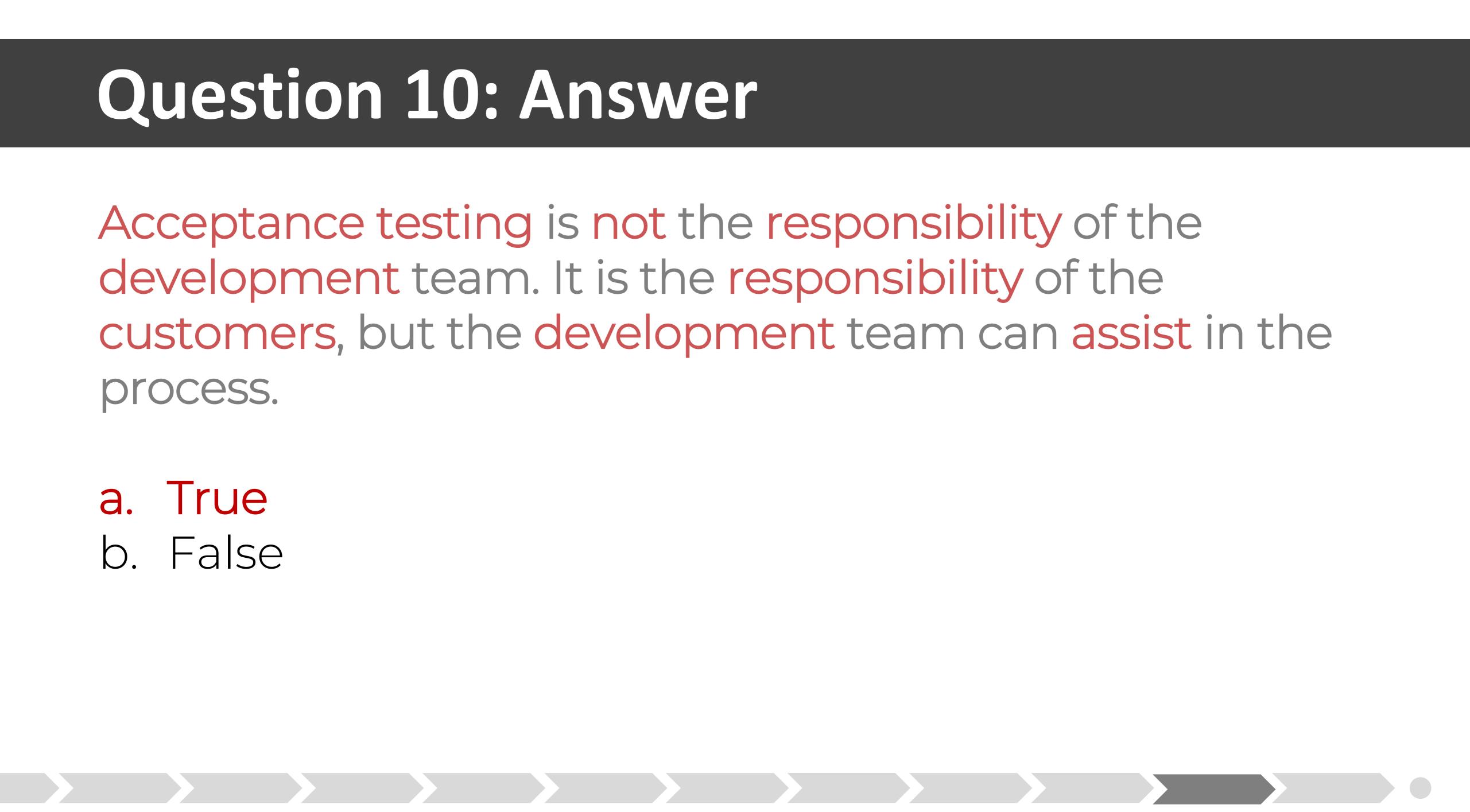


Question 10: Answer

Acceptance testing is not the responsibility of the development team. It is the responsibility of the process.

a. True b. False

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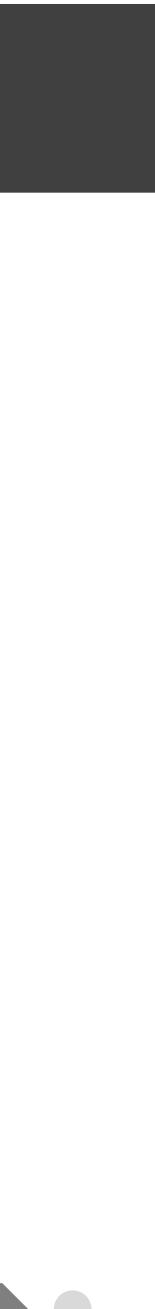
Part II: Exercises and Open-ended questions

Exercise: Different Types of Testing

Go to www.ikea.com/no/no/

Give examples of possible ...

- a. Unit tests
- b. Integration tests
- c. System tests



Unit Tests

Choosing a department





Choosing furniture

NOLBYN Stol med høy rygg 495,-/stk



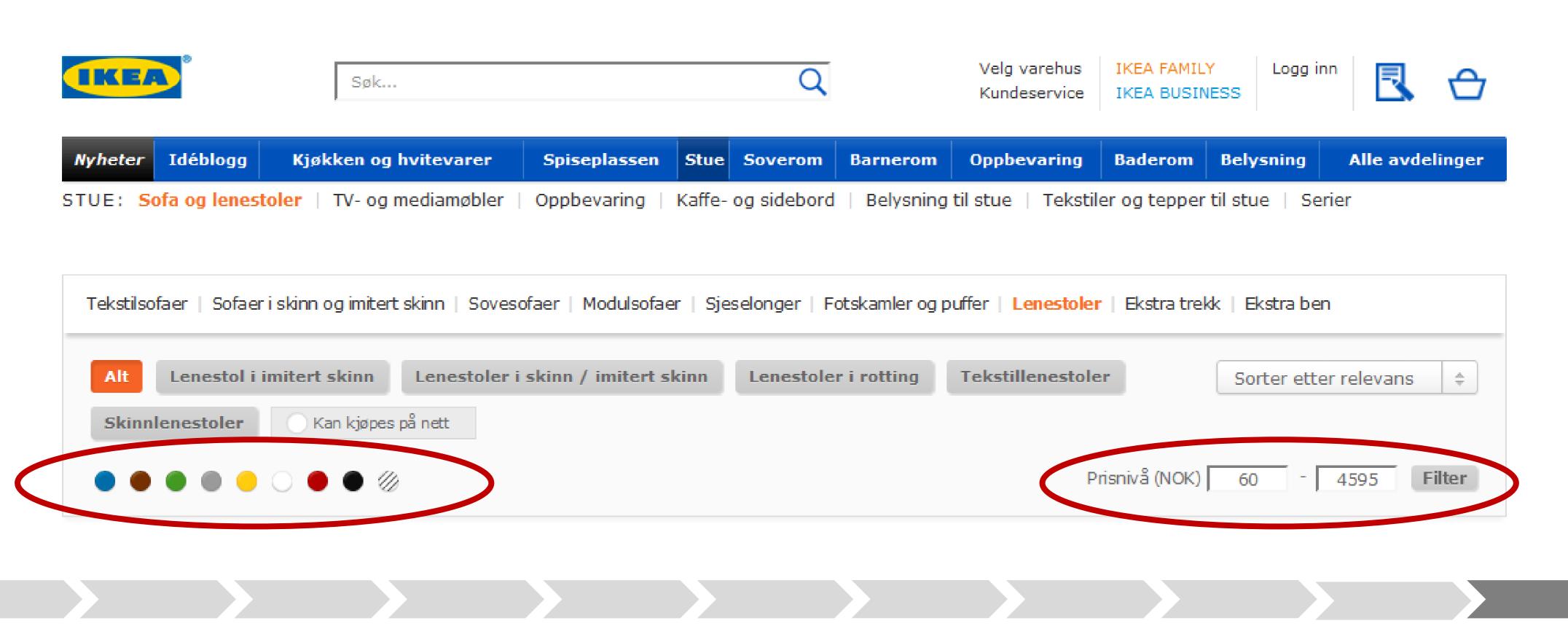
BYHOLMA / DJUPVIK Lenestol 1.125,-/stk





Integration Tests

Setting a filter Price level / Colour





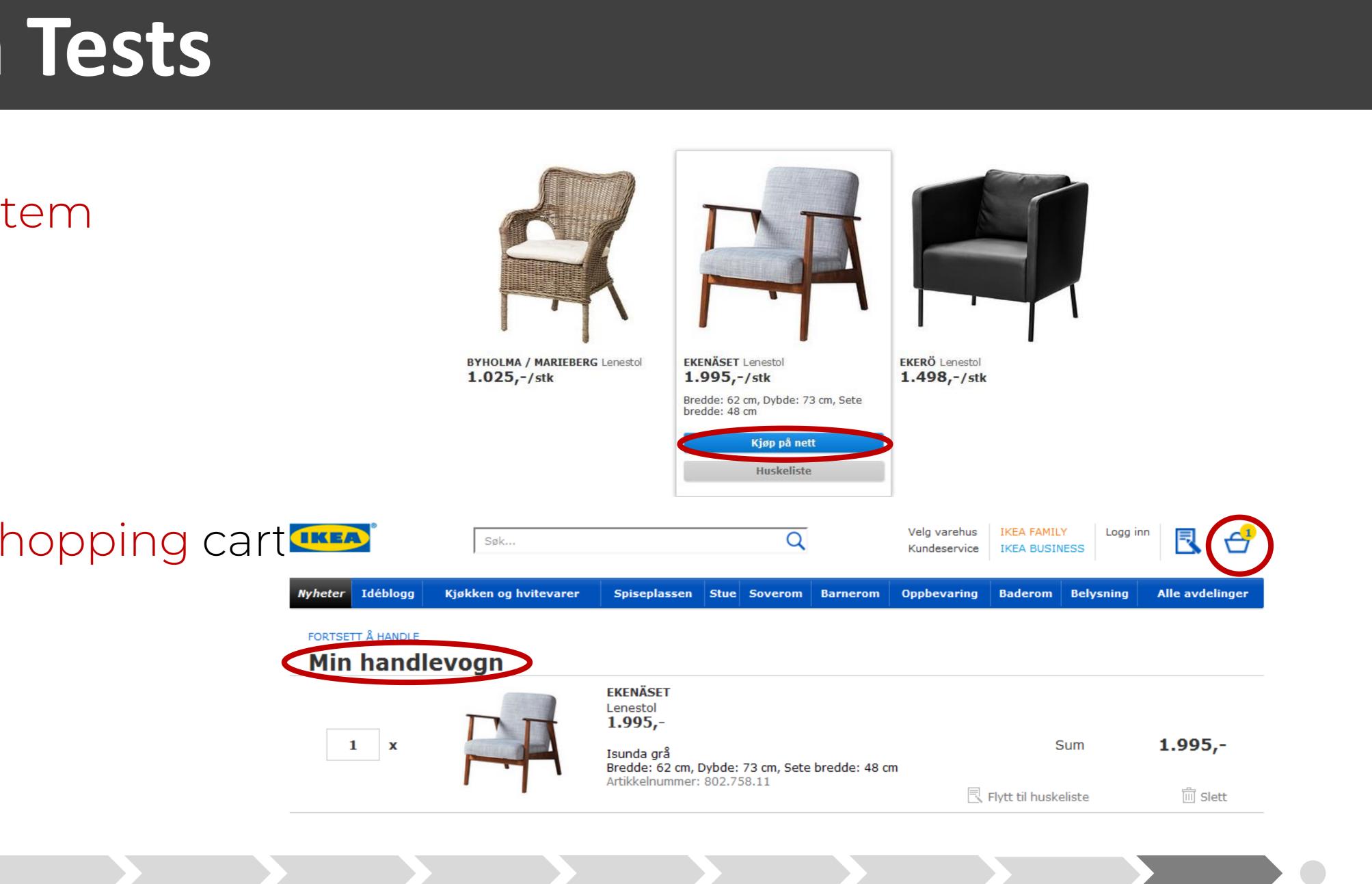


Choose an item

Place into shopping cart



1 х



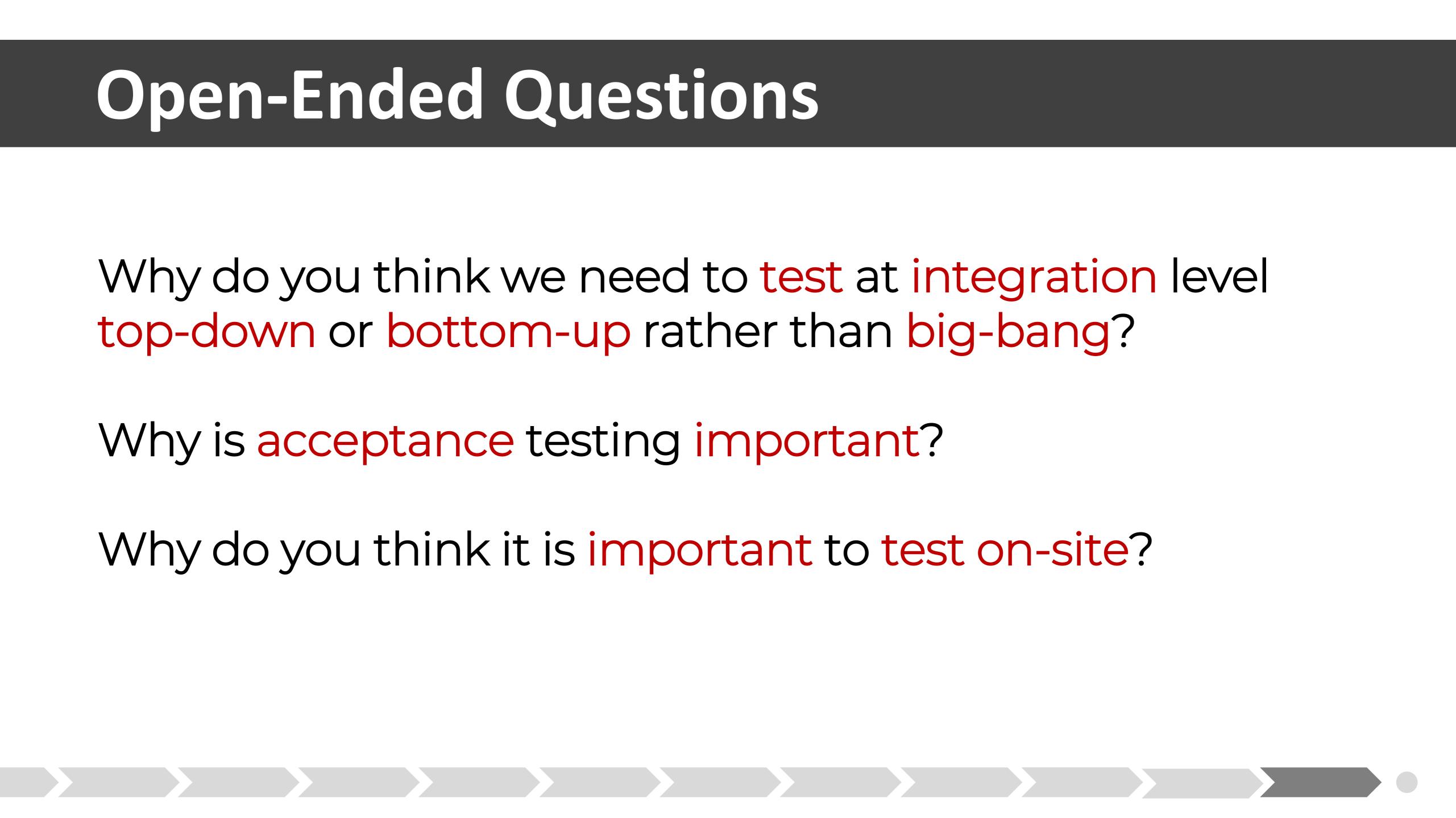
Open-Ended Questions

top-down or bottom-up rather than big-bang?

Why is acceptance testing important?

Why do you think it is important to test on-site?

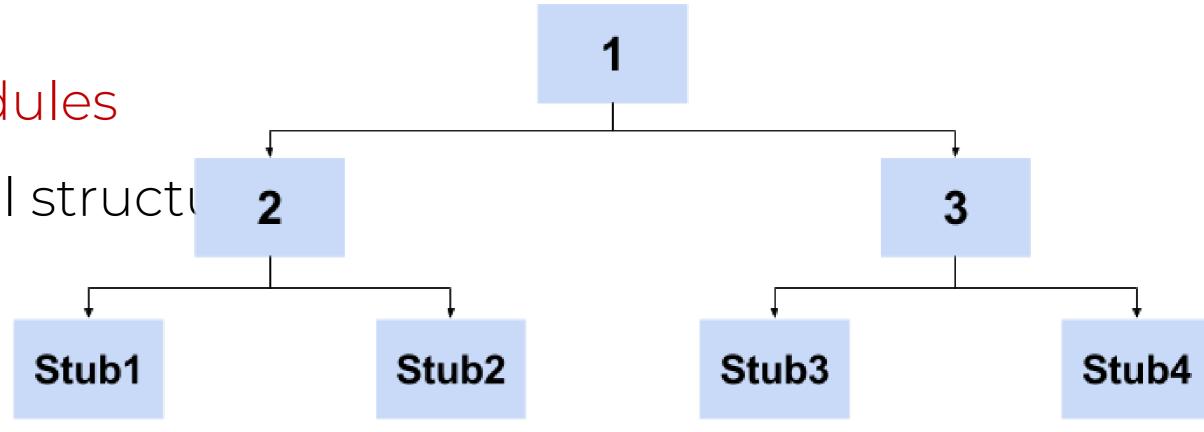
- Why do you think we need to test at integration level



Top-down Testing

Top-down testing Testing from top to bottom From main module to sub-modules Follows control flow or architectural struct

If lower-level modules have not yet been developed Simulate the lower-level modules using STUBS Temporary programs substitute components / systems

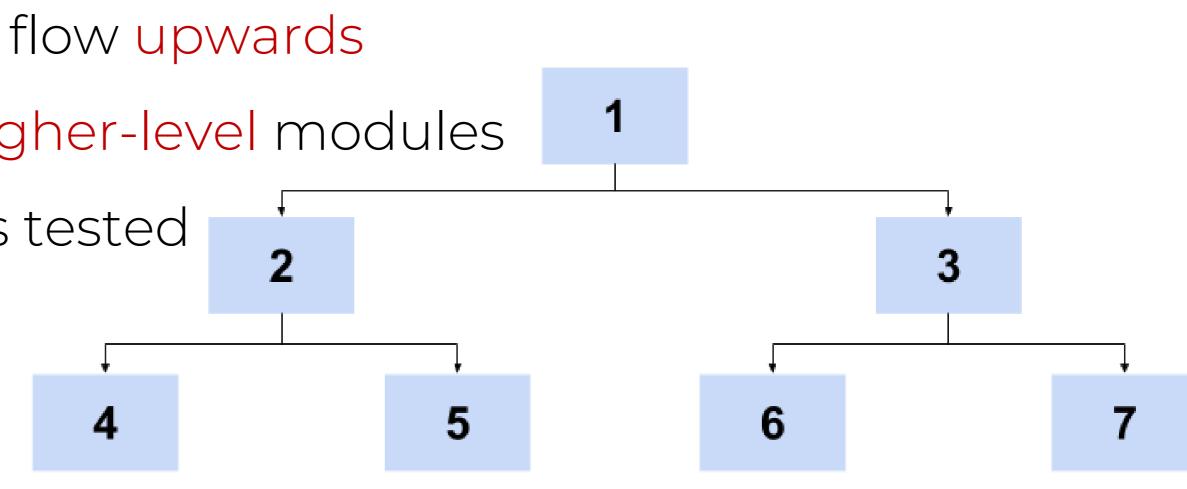




Bottom-up Testing

Bottom-up testing Testing from bottom of the control flow upwards From lower-level modules to higher-level modules Each lower hierarchy component is tested

If higher-level modules have not yet been developed Simulate the higher-level modules using DRIVERS systems



- Temporary programs to substitute main components or higher-level



Importance of Acceptance Testing

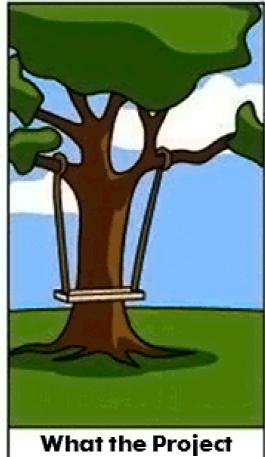
- Acceptance testing
 - Does the software product meet the customer's needs?
 - Does the software product comply with the specified requirements /
 - documentation?
 - Last chance of the customer to discard an insufficient / inadequate product
 - Adequate testing protects customer from losses caused by poor software
 - products
 - Compares results to expectations
- Validation
 - Did we build the *right thing*?
- Verification



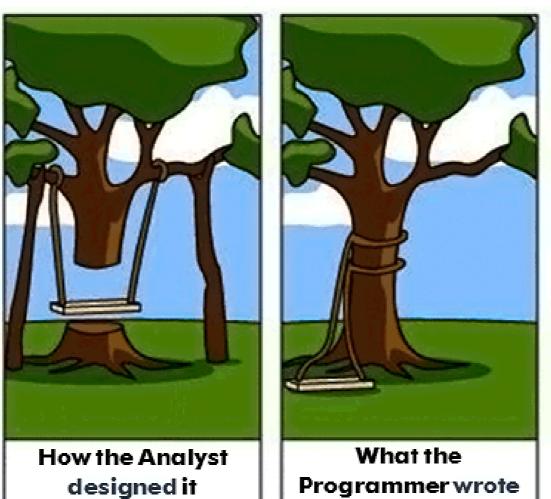
Importance of Acceptance Testing

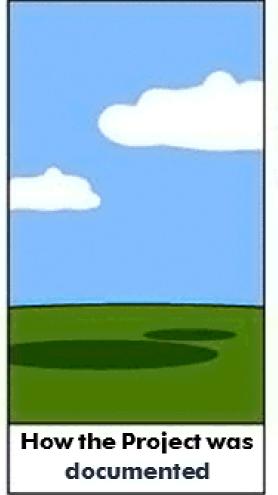


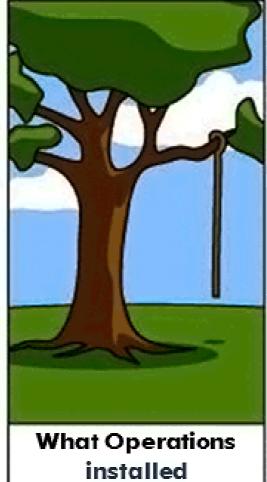
explained it

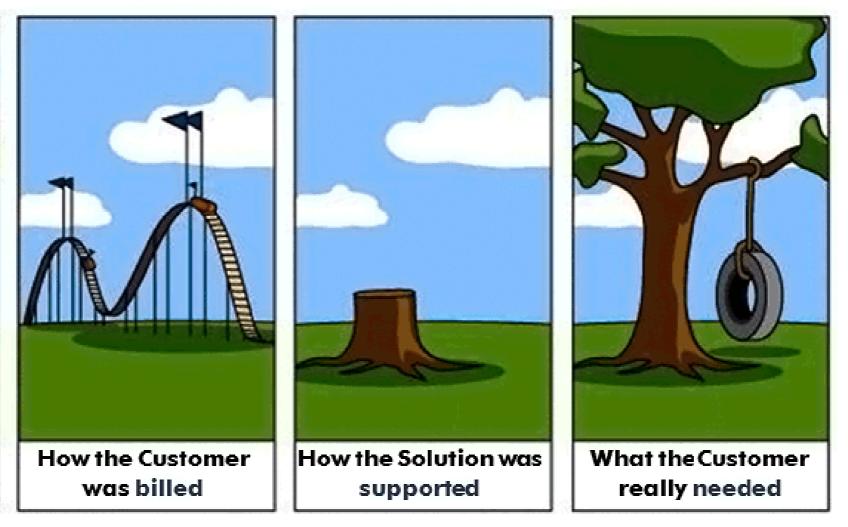


Manager understood











Consultant presented

https://i.stack.imgur.com/2YGV6.png



Importance of on-Site Testing

On-site testing Get application into the hands of the customers The people who will actually be using the software product Provides a "real", overall experience of the software Realistic environment to mimic actual use after deployment Potentially more *honest* user feedback Other benefits Improve software quality Bug detection Cost reduction



The seminar slides are made by

Yulai Fjeld, revised by Eva H. Vihovde, 2022



