IN4080 - 2020 FALL
NATURAL LANGUAGE PROCESSING

# Neural LMs, Recurrent networks, Sequence labeling 

Lecture 12, 2 Nov.

## Today

$\square$ Feedforward neural networks (partly recap)
$\square$ Recurrent networks
$\square$ Information Extraction

## Today

$\square$ Feedforward neural networks (partly recap)
$\square$ Model
$\square$ Training
$\square$ Computational graphs
$\square$ Neural Language Models
$\square$ Recurrent networks

- Information Extraction


## Feed forward network

$\square$ An input layer
$\square$ An output layer: the predictions
$\square$ One or more hidden layers
$\square$ Connections from one layer to the next (from left to right)
$\square$ A weight at each connection


Input Layer

## The hidden nodes

$\square$ Each hidden node is like a small logistic regression:
$\square$ First sum of weighted inputs :
$\square \mathrm{z}=\sum_{i=0}^{m} w_{i} x_{i}=\boldsymbol{w} \cdot \boldsymbol{x}$

- where $x=1$ and $w_{0}=b$, bias
- alternatively, $\mathrm{z}=\sum_{i=1}^{m} w_{i} x_{i}+b$
$\square$ Then the result is run through an activation function, e.g. $\sigma$
$\square y=\sigma(z)=\frac{1}{1+e^{-\vec{w} \cdot \vec{x}}}$

It is the non-linearity of the activation function which makes it possible for MLP to predict non-linear decision boundaries

## The output layer

Alternatives
$\square$ Regression:
$\square$ One node
$\square$ No activation function
$\square$ Binary classifier:
$\square$ One node
$\square$ Logistic activation function
$\square$ Multinomial classifier
$\square$ Several nodes
$\square$ Softmax
$\square+$ more alternatives


Input Layer


## Forward

Applying the network:$\square$ Start with the input vector
$\square$ Run it step-by-step through the network


Input Layer
$W \mathbf{x}=\left[\begin{array}{rrlr}w_{1,1} & w_{1,2} & \cdots & w_{1, n} \\ \hline w_{2,1} & w_{2,2} & \cdots & w_{2, n} \\ \hline \vdots & \vdots & \ddots & \vdots \\ w_{m, 1} & w_{m, 2} & \cdots & w_{m, n}\end{array}\right]\left[\left[\begin{array}{r}x_{1} \\ x_{2} \\ \vdots \\ x_{n}\end{array}\right]+\left[\begin{array}{r}b_{1} \\ b_{2} \\ \vdots \\ b_{m}\end{array}\right]=\left[\begin{array}{r}z_{1} \\ z_{2} \\ \vdots \\ z_{m}\end{array}\right]=\mathbf{z}\right.$
$\square$ Each layer can be considered a vector
$\square$ The connections between the layers: a matrix
$\square$ Running it through the connections: matrix multiplication


Input Layer


Example network:
$\square \boldsymbol{h}=\sigma(W \boldsymbol{x}+b)$
$\mathbf{z}=U \boldsymbol{h}$
$\boldsymbol{y}=\operatorname{softmax}(\mathbf{z})$

## Today

$\square$ Feedforward neural networks (partly recap)
$\square$ Model

- Training
$\square$ Computational graphs
$\square$ Neural Language Models
$\square$ Recurrent networks
- Information Extraction


## Learning in neural networks

$\square$ Introduce a loss function: $L(\widehat{\boldsymbol{y}}, \boldsymbol{y})$
$\square$ tells something about the difference between $\widehat{\boldsymbol{y}}$ and $\boldsymbol{y}$
$\square$ Update $w_{i}$ according to how much it contributes to the loss
$\square w_{i}: w_{i} \leftarrow w_{i}-\eta \frac{\partial}{\partial w_{i}} L(\widehat{\boldsymbol{y}}, \boldsymbol{y})$
$\square$ Calculate the partial derivatives using the chain rule $\frac{\partial}{\partial w_{i}} L(\widehat{\boldsymbol{y}}, \boldsymbol{y})$
$\square$ "Follow the network backwards collecting partial derivaties along the path"

## Example: Logistic regression as a network

$\square \mathrm{Z}=\sum_{i=0}^{m} w_{i} x_{i}=w \cdot \boldsymbol{x}$
$\square \hat{y}=\sigma(z)=\frac{1}{1+e^{-z}}$
$\square \frac{\partial}{\partial \widehat{w_{i}}} L_{C E}=\frac{\partial}{\partial \hat{y}} L_{C E} \times \frac{\partial \hat{y}}{\partial z} \times \frac{\partial z}{\partial w_{i}}$


## Learning in multi-layer networks

$\square$ If N is the output layer, calculate the error terms $\delta_{j}^{N}$ as before from the loss and the activation function at each node $N_{j}$
$\square$ If $M$ is a hidden layer: Calculate the error term at the nodes combining
$\square$ A weighted sum of the error terms at layer N
$\square$ The derivative of the activation function
$\square \delta_{i}^{M}=\left(\sum_{j=1}^{n} w_{i, j} \delta_{j}^{N}\right) \frac{d x_{i}}{d z_{i}}$


## Learning in multi-layer networks

$\square$ By repeating the process, we get error terms at all nodes in all the hidden layers.
$\square$ The update of the weights between the layers can be done as before:
$\square w_{i, j}=w_{i, j}-x_{i} \delta_{j}^{N}$
$\square$ where $x_{i}$ is the value going out of node $M_{i}$

Beware: We have here used $w_{i, j}$ for the weight connecting node $i$ and node $j$, while Jurafsky and Martin uses $w_{j, i}$ for this edge.


## Alternative activation functions





## Footnote

Equation (5.35) is wrong. It should have been something like

$$
\frac{\partial L_{C E}}{\partial w_{k, i}}=-\left(1\{y=k\}-\frac{e^{W_{[k, j} \cdot \mathbf{x}+b_{k}}}{\sum_{j=1}^{K} e^{W_{[j,]} \cdot \mathbf{x}+b_{j}}}\right) x_{i}
$$

where $w_{k, i}$ is the weight on the edge from input node $i$ to output node $k$, and $W_{[k, \cdot]}$ is row $k$ in the weight matrix (written in numpy style, there might be better notations). We are assuming a similar representation as in chapter 9 , where vectors are represented as column matrices and the result of sending $X$ through the weights are written $W X$.

The same equation also appears in chapter 7 as (7.17)

## Today

$\square$ Feedforward neural networks (partly recap)
$\square$ Model
$\square$ Training

- Computational graphs
$\square$ Neural Language Models
$\square$ Recurrent networks
- Information Extraction


## Computational graphs



## From J\&M,

3.ed., 2019

Figure 7.9 Computation graph for the function $L(a, b, c)=c(a+2 b)$, with values for input nodes $a=3, b=1, c=-2$, showing the forward pass computation of $L$.
$\square$ A convenient tool for describing composite functions
$\square$ And follow the partial derivatives backwards
$\square$ There are tools that let us specify the computations at an high-level as graphs
$\square$ In particular useful for "hiding" vectors, matrices, tensors


From J\&M,
3.ed., 2019

Figure 7.10 Computation graph for the function $L(a, b, c)=c(a+2 b)$, showing the backward pass computation of $\frac{\partial L}{\partial a}, \frac{\partial L}{\partial b}$, and $\frac{\partial L}{\partial c}$.


From J\&M, 3.ed., 2019

Unfortunately: Many mistakes in the indices in the drawing

Figure 7.11 Sample computation graph for a simple 2-layer neural net (= 1 hidden layer) with two input dimensions and 2 hidden dimensions.

How would you draw this if $x$ has dim 100,000 and there are 3 million parameters (weights)?

## Using vector notation

with two input dimensions and 2 hidden dimensions.


## Or even simpler notation


with two input dimensions and 2 hidden dimensions.


## Details on training

$\square$ First round
$\square$ Start with random weights.
Train the network.

- Test on dev data
$\square$ Repeat:
$\square$ You get a different result
$\square$ Why?
$\square$ Solution:
$\square$ Run several rounds
- Repeat
$\square$ Report mean and st.dev.
$\square$ There are many hyperparameters that may be tuned
$\square$ Example: embeddings
- Context window size
- Dimensions
- "Drop-out"
$\square$ Drop-out
$\square$ A way of regularization
$\square$ Disregard som features during training
$\square$ Different features for each round of training


## Today

$\square$ Feedforward neural networks (partly recap)
$\square$ Model
$\square$ Training

- Computational graphs
$\square$ Neural Language Models
$\square$ Recurrent networks
- Information Extraction


## Neural NLP

$\square$ (Multi-layered) neural networks
$\square$ Using embeddings as word representations

Example: Neural language model ( $k$-gram)
$\square P\left(w_{i} \mid w_{i-k}^{i-1}\right)$
$\square$ Use embeddings for representing the $w_{i}-s$
$\square$ Use neural network for estimating $P\left(w_{i} \mid w_{i-k}^{i-1}\right)$


## Pretrained embeddings

$\square$ The last slide uses pretrained embeddings
$\square$ Trained with some method, SkipGram, CBOW, Glove, ...
$\square$ On some specific corpus

- Can be downloaded from the web
$\square$ Pretrained embeddings can aslo be the input to other tasks, e.g. text classification
$\square$ The task of neural language modeling was also the basis for training the embeddings


## Or simpler notation



## Training the embeddings

$\square$ Alternatively we may start with one-hot representations of words and train the embeddings as the first layer in our models (=the way we trained the embeddings)
$\square$ If the goal is a task different from language modeling, this may result in embeddings better suited for the specific tasks.
$\square$ We may even use two set of embeddings for each word - one pretrained and one which is trained during the task.

## Today

$\square$ Feedforward neural networks
$\square$ Recurrent networks
$\square$ Model
$\square$ Language Model
$\square$ Sequence Labeling
$\square$ Information Extraction

## Recurrent neural nets

$\square$ Model sequences/temporal phenomena
$\square$ A cell may send a signal back to itself - at the next moment in time


## Forward

$\square$ Each U, V and W are edges with weights
$\square x_{1}, x_{2}, \ldots, x_{n}$ is the input sequence
$\square$ Forward:

1. Calculate $h_{1}$ from $h_{0}$ and
2. Calvculate $y_{1}$ from $h_{1}$.
3. Calculate $h_{i}$ from $h_{i-1}$ and $x_{i}$, and $y_{i}$ from $i$, for $i=1, \ldots, n$

## Forward


$\square \boldsymbol{h}_{t}=g\left(U \boldsymbol{h}_{t-1}+W \boldsymbol{x}_{t}\right)$
$\square \boldsymbol{y}_{t}=f\left(V \boldsymbol{h}_{t}\right)$

## Training

$\square$ At each output node:
$\square$ Calculate the loss and the

- $\delta$-term
$\square$ Backpropagate the error, e.g.
$\square$ the $\delta$-term at $h_{2}$ is calculated
- from the $\delta$-term at $h_{3}$ by $U$ and
$\square$ the $\delta$-term at $y_{2}$ by V
$\square$ Update
$\square \mathrm{V}$ from the $\delta$-terms at the $y_{i}$-s and
$\square \mathrm{U}$ and W from the $\delta$-terms at the $h_{i}$-s


## Remark

$\square$ J\&M, 3. ed., 2019, sec 9.1.2 explain this at a high-level using vectors and matrices, OK
$\square$ The formulas, however, are not correct:
$\square$ Describing derivatives of matrices and vectors demand a little more care, e.g. one has to transpose matrices
$\square \mathrm{It}$ is beyond this course to explain how this can be done in detail
$\square$ But you should be able to do the actual calculations if you stick to the entries of the vectors and matrices, as we did above (ch. 7).

## Today

$\square$ Feedforward neural networks
$\square$ Recurrent networks
$\square$ Model

- Language Model
$\square$ Sequence Labeling
$\square$ Information Extraction


## RNN Language model


$\square \hat{y}=P\left(w_{n} \mid w_{1}^{n-1}\right)=$ $\operatorname{softmax}\left(V \boldsymbol{h}_{n}\right)$
$\square$ In principle:
$\square$ unlimited history
$\square$ a word depends on all preceding words
$\square$ The word $w_{i}$ is represented by an embedding
$\square$ or a one-hot and the embedding is made by the LM

## Autoregressive generation


$\square$ Generated by probabilities:
$\square$ Choose word in accordance with prob.distribution
Part of more complex models
$\square$ Encoder-decoder models

- Translation


## Today

$\square$ Feedforward neural networks
$\square$ Recurrent networks
$\square$ Model
$\square$ Language Model
$\square$ Sequence Labeling

- Information Extraction


## Neural sequence labeling: tagging



FIgure 98 Part-of-speech tagging as sequence labeling with a simple RNN. Pre-trained word embeddings serve as inputs and a softmax layer prowides a probability distribution over the part-of-speech tags as output at each time step.

## Sequence labeling

$\square$ Actual models for sequence labeling, e.g. tagging, are more complex
$\square$ For example, that it may take words after the tag into consideration.

## Today

$\square$ Feedforward neural networks (partly recap)
$\square$ Recurrent networks
$\square$ Information extraction, IE
$\square$ Chunking
$\square$ Named entity recognition
$\square$ Next week: Relation extraction

## IE basics

Information extraction (IE) is the task of automatically extracting structured information from unstructured and/or semi-structured machine-readable documents. (Wikipedia)
$\square$ Bottom-Up approach
$\square$ Start with unrestricted texts, and do the best you can
$\square$ The approach was in particular developed by the Message Understanding Conferences (MUC) in the 1990s
$\square$ Select a particular domain and task

## Steps



From NLTK

## Some example systems

$\square$ Stanford core nlp: http:/ /corenlp.run/
$\square$ SpaCy (Python): https://spacy.io/docs/api/
$\square$ OpenNLP (Java): https://opennlp.apache.org/docs/
$\square$ GATE (Java): https://gate.ac.uk/
$\square$ UDPipe: http:/ /ufal.mff.cuni.cz/udpipe
$\square$ Online demo: http://lindat.mff.cuni.cz/services/udpipe/

## Today

$\square$ Feedforward neural networks (partly recap)
$\square$ Recurrent networks
$\square$ Information extraction, IE

- Chunking
$\square$ Named entity recognition
$\square$ Next week: Relation extraction


## Next steps


$\square$ Chunk together words to phrases

## NP-chunks

```
[ The/DT market/NN ] for/IN
[ system-management/NN software/NN ] for/IN
[ Digital/NNP ]
[ 's/POS hardware/NN ] is/VBZ fragmented/JJ enough/RB that/IN
[ a/DT giant/NN ] such/JJ as/IN
[ Computer/NNP Associates/NNPS ] should/MD do/VB well/RB there/RB ./.
```

$\square$ Exactly what is an NP-chunk?
$\square$ It is an NP
$\square$ But not all NPs are chunks
$\square$ Flat structure: no NP-chunk is part of another NP chunk
$\square$ Maximally large
$\square$ Opposing restrictions

## Regular Expression Chunker

$\square$ Input POS-tagged sentences
$\square$ Use a regular expression over POS to identify NP-chunks
$\square$ NLTK example:
$\square$ It inserts parentheses

```
grammar = r""|
    NP: {<DT|PP\$>?<JJ>*<NN>}
    {<NNP>+}
```


## IOB-tags

| W e | S | a | w |  | h | e | y | e | 1 | l | 0 | W | d | 0 | g |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| PRP | $\begin{gathered} \text { VBD } \\ 0 \end{gathered}$ |  |  | $\begin{gathered} \text { DT } \\ \text { B-NP } \end{gathered}$ |  |  | $\begin{gathered} \mathrm{JJ} \\ \mathrm{I}-\mathrm{NP} \end{gathered}$ |  |  |  |  |  | $\begin{gathered} \mathrm{NN} \\ \mathrm{I}-\mathrm{NP} \end{gathered}$ |  |  |
| B-NP |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |

$\square$ B-NP: First word in NP
$\square$ I-NP: Part of NP, not first word
$\square$ O: Not part of NP (phrase)
$\square$ Properties
$\square$ One tag per token
$\square$ Unambiguous
$\square$ Does not insert anything in the text itself

## Assigning IOB-tags

| W e | s a w | t h e |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| PRP | VBD | DT |  |  |  |  |
| B-NP | 0 | B-NP |  |  |  |  |

$\square$ The process can be considered a form for tagging
$\square$ POS-tagging: Word to POS-tag

- IOB-tagging: POS-tag to IOB-tag
$\square$ But one may in addition use additional features, e.g. words
$\square$ Can use various types of classifiers
$\square$ NLTK uses a MaxEnt Classifier (=LogReg, but the implementation is slow)
$\square$ We can modify along the lines of mandatory assignment 2, using scikit-learn


Figure 11.8 A sequence model for chunking. The chunker slides a context window over the sentence, classifying words as it proceeds. At this point, the classifier is attempting to label flight, using features like words, embeddings, part-of-speech tags and previously assigned chunk tags.

## Evaluating (IOB-)chunkers

$\mathrm{cp}=$ nltk.RegexpParser("")
test_sents = conll ('test', chunks=['NP'])
$\square$ IOB Accuracy: 43.4\%
$\square$ Precision: 0.0\%
$\square$ Recall: 0.0\%
$\square$ F-Measure: 0.0\%
$\square$ What do we evaluate?
$\square$ IOB-tags? or

- Whole chunks?
- Yields different results
$\square$ For IOB-tags:
$\square$ Baseline:
- majority class O ,
- yields > 33\%
$\square$ Whole chunks:
$\square$ Which chunks did we find?
$\square$ Harder
Lower numbers


## Evaluating (IOB-)chunkers

cp = nltk.RegexpParser("")
test_sents = conll ('test', chunks $=\left[\right.$ ' $\left.N P^{\prime}\right]$ )

IOB Accuracy: 43.4\%
$\square$ Precision: 0.0\%
$\square$ Recall: 0.0\%
$\square$ F-Measure: 0.0\%
>> cp = nltk.RegexpParser(
r"NP: $\{<[C D J N P] . *>+\} ")$
$\square$ IOB Accuracy: 87.7\%
$\square$ Precision: 70.6\%
$\square$ Recall: 67.8\%
$\square$ F-Measure: 69.2\%

## Today

$\square$ Feedforward neural networks (partly recap)
$\square$ Recurrent networks
$\square$ Information extraction, IE
$\square$ Chunking
$\square$ Named entity recognition
$\square$ Next week: Relation extraction, 5 different ways

## Named entities

Citing high fuel prices, [ORG United Airlines] said [TIME Friday] it has increased fares by [MONEY \$6] per round trip on flights to some cities also served by lower-cost carriers. [ORG American Airlines], a unit of [ORG AMR Corp.], immediately matched the move, spokesman [PER Tim Wagner] said. [ORG United], a unit of [ORG UAL Corp.], said the increase took effect [TIME Thursday] and applies to most routes where it competes against discount carriers, such as [ Chicago] to [ Dallas] and [ Denver] to [ San Francisco].
$\square$ Named entity:
$\square$ Anything you can refer to by a proper name
$\square$ i.e. not all NP (chunks): - high fuel prices
$\square$ Maybe longer NP than just chunk:

- Bank of America

Find the phrases
$\square$ Classify them

## Types of NE

| Type | Tag | Sample Categories |
| :--- | :--- | :--- |
| People | PER | Individuals, fictional characters, small groups |
| Organization | ORG | Companies, agencies, political parties, religious groups, sports teams |
| Location | LOC | Physical extents, mountains, lakes, seas |
| Geo-Political Entity | GPE | Countries, states, provinces, counties |
| Facility | FAC | Bridges, buildings, airports |
| Vehicles | VEH | Planes, trains, and automobiles |

$\square$ The set of types vary between different systems
$\square$ Which classes are useful depend on application

## Ambiguities

| Name | Possible Categories |
| :--- | :--- |
| Washington | Person, Location, Political Entity, Organization, Facility |
| Downing St. | Location, Organization |
| IRA | Person, Organization, Monetary Instrument |
| Louis Vuitton | Person, Organization, Commercial Product |

[PERS Washington] was born into slavery on the farm of James Burroughs. [ORG Washington] went up 2 games to 1 in the four-game series. Blair arrived in [LOC Washington] for what may well be his last state visit. In June, [GPE Washington] passed a primary seatbelt law. The [FAC Washington] had proved to be a leaky ship, every passage I made...

## Gazetteer

$\square$ Useful: List of names, e.g.
$\square$ Gazetteer: list of geographical names
$\square$ But does not remove all ambiguities
$\square$ cf. example

## Representation (IOB)

| Words | IOB Label | IO Label |
| :---: | :---: | :---: |
| American | B-ORG | I-ORG |
| Airlines | I-ORG | I-ORG |
| , | 0 | 0 |
| a | 0 | 0 |
| unit | 0 | 0 |
| of | 0 | 0 |
| AMR | B-ORG | I-ORG |
| Corp. | I-ORG | I-ORG |
| , | 0 | 0 |
| immediately | 0 | 0 |
| matched | 0 | 0 |
| the | 0 | 0 |
| move | 0 | 0 |
| , | 0 | 0 |
| spokesman | 0 | 0 |
| Tim | B-PER | I-PER |
| Wagner | I-PER | I-PER |
| said | 0 | 0 |
| . | 0 | 0 |

Figure 17.4 Named entity tagging as a sequence model, showing IOB and IO encodings.

## Feature-based NER


$\square$ Similar to tagging and chunking
$\square$ You will need features from several layers
$\square$ Features may include

- Words, POS-tags, Chunk-tags, Graphical prop.
- and more (See J\&M, 3.ed)


## Neural sequence labeling: NER



Figure 988 Part-of-speech tagging as sequence labeling with a simple RNN. Pre-trained word embeddings serve as inputs and a softmax layer provides a probability distribution over the part-of-speech tags as output ateach time step.
$\square$ We can use lOB-tags
$\square$ RNN
$\square$ Similarly to POStagging

## Evaluation

$\square$ Have we found the correct NERs?
$\square$ Evaluate precision and recall as for chunking
$\square$ For the correctly identified NERs, have we labelled them correctly?

