

IN4080 – 2021 FALL

NATURAL LANGUAGE PROCESSING

Jan Tore Lønning

Probabilities

Lecture 3, 2 Sept.

Today – Probability theory

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- Probability
- Random variable

The benefits of statistics in NLP:

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1. Part of the (learned) model:

- ▣ What is the **most probable** meaning of this occurrence of *bass*?
- ▣ What is the **most probable** parse of this sentence?
- ▣ What is the best (most probable) translation of a certain Norwegian sentence into English?

Tagged text and tagging

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```
[('They', 'PRP'), ('saw', 'VBD'), ('a', 'DT'), ('saw', 'NN'), (',', ',')]
[('They', 'PRP'), ('like', 'VBP'), ('to', 'TO'), ('saw', 'VB'), (',', ',')]
[('They', 'PRP'), ('saw', 'VBD'), ('a', 'DT'), ('log', 'NN')]
```

- In tagged text each token is assigned a “part of speech” (POS) tag
- A tagger is a program which automatically ascribes tags to words in text
 - ▣ We will return to how they work
- From the context we are (most often) able to determine the tag.
 - ▣ But some sentences are genuinely ambiguous and hence so are the tags.

The benefits of statistics in NLP:

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2. In constructing models from examples ("learning"):

- ▣ What is the **best** (=most likely) model given these examples?
 - Given a set of tagged English sentences.
 - Try to construct a tagger from these.
 - Between several different candidate taggers, which one is best?
 - Given a set of texts translated between French and English
 - Try to construct a translations system from these
 - Which system is best

The benefits of statistics in NLP:

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3. In evaluation:

- ▣ We have two parsers and test them on 1000 sentences. One gets 86% correct and the other gets 88% correct. Can we conclude that one is better than the other
- ▣ If parser one gets 86% correct on the 1000 sentences drawn from a much larger corpus. How well will it perform on the corpus as a whole?

Components of statistics

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1. Probability theory
 - ▣ Mathematical theory of chance/random phenomena
2. Descriptive statistics
 - ▣ Describing and systematizing data
3. Inferential statistics
 - ▣ Making inferences on the basis of (1) and (2), e.g.
 - (Estimation:) "The average height is between 179cm and 181cm with 95% confidence"
 - (Hypothesis testing:) "This pill cures that illness, with 99% confidence"

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Probability theory

Basic concepts

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- **Random experiment** (or trial) (no: **forsøk**)
 - ▣ Observing an event with unknown outcome
- **Outcomes** (**utfallene**)
 - ▣ The possible results of the experiment
- **Sample space** (**utfallsrommet**)
 - ▣ The set of all possible outcomes

Examples

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	Experiment	Sample space, Ω
1	Flipping a coin	{H, T}
2	Rolling a dice	{1,2,3,4,5,6}
3	Flipping a coin three times	{HHH, HHT, HTH, HTT, THH, THT, TTH, TTT}
4	Will it rain tomorrow?	{Yes, No}

Examples

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	Experiment	Sample space, Ω
1	Flipping a coin	{H, T}
2	Rolling a dice	{1,2,3,4,5,6}
3	Flipping a coin three times	{HHH, HHT, HTH, HTT, THH, THT, TTH, TTT}
4	Will it rain tomorrow?	{Yes, No}
5	A word occurrence in "Tom Sawyer"	{u u is an English word}
6	Throwing a dice until you get 6	{1,2,3,4, ...}
7	The maximum temperature at Blindern for a day	{t t is a real}

Event

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- An **event** (**begivenhet/hendelse**) is a set of elementary outcomes

	Experiment	Event	Formally
2	Rolling a dice	Getting 5 or 6	{5,6}
3	Flipping a coin three times	Getting at least two heads	{HHH, HHT, HTH, THH}

Event

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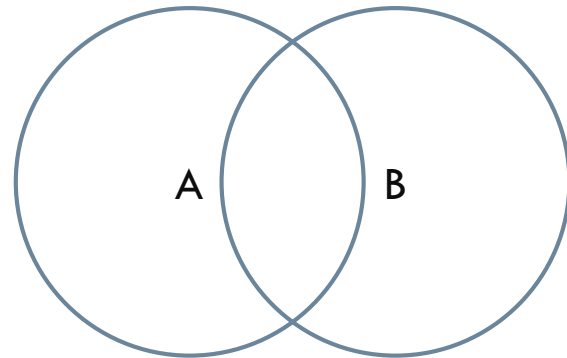
- An **event** (**begivenhet**) is a set of elementary outcomes

	Experiment	Event	Formally
2	Rolling a dice	Getting 5 or 6	$\{5,6\}$
3	Flipping a coin three times	Getting at least two heads	$\{HHH, HHT, HTH, THH\}$
5	A word occurrence in "Tom Sawyer"	The word is a noun	$\{u \mid u \text{ is an English noun}\}$
6	Throwing a dice until you get 6	An odd number of throws	$\{1,3,5, \dots\}$
7	The maximum temperature at Blindern	Between 20 and 22	$\{t \mid 20 \leq t \leq 22\}$

Operations on events

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- **Union:** $A \cup B$
- **Intersection (schnitt):** $A \cap B$
- **Complement**



- **Venn diagram**
- <http://www.google.com/doodles/john-venns-180th-birthday>

Probability measure, sannsynlighetsmål

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□ A probability measure P is a function from events to the interval $[0,1]$ such that:

1. $P(\Omega) = 1$

2. $P(A) \geq 0$

3. If $A \cap B = \emptyset$ then $P(A \cup B) = P(A) + P(B)$

□ And if A_1, A_2, A_3, \dots are disjoint, then

$$P\left(\bigcup_{j=1}^{\infty} A_j\right) = \sum_{j=1}^{\infty} P(A_j)$$

Examples

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	Experiment	Event	Probability
2	Rolling a fair dice	Getting 5 or 6	$P(\{5,6\})=2/6=1/3$
3	Flipping a fair coin three times	Getting at least two heads	$P(\{HHH, HHT, HTH, THH\}) = 4/8$

Examples

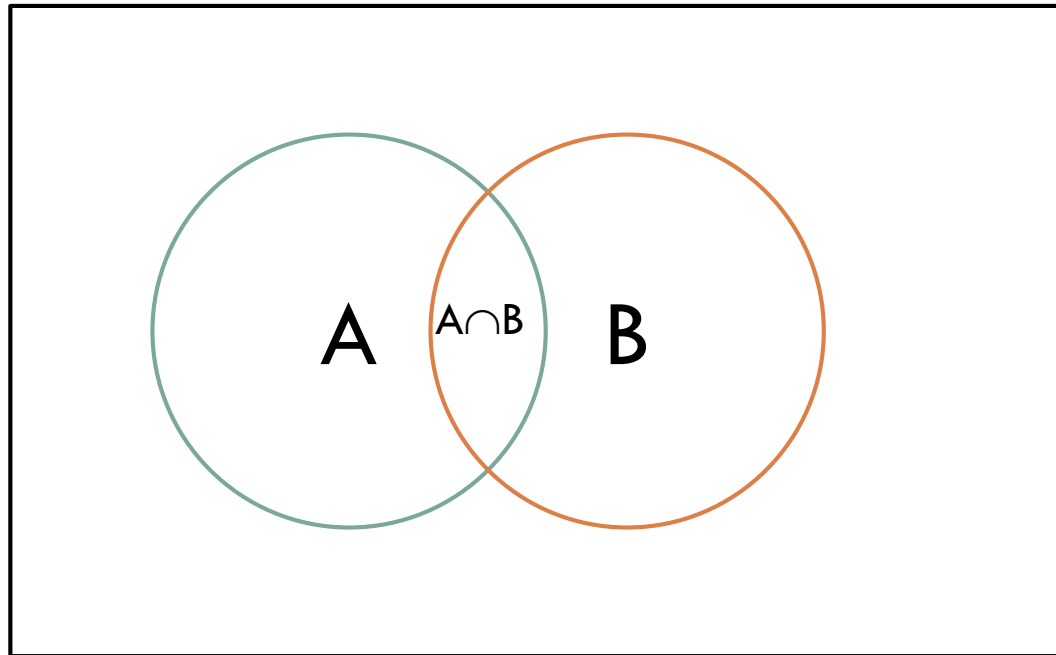
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	Experiment	Event	Probability
2	Rolling a dice	Getting 5 or 6	$P(\{5,6\})=2/6=1/3$
3	Flipping a coin three times	Getting at least two heads	$P(\{HHH, HHT, HTH, THH\}) = 4/8$
5	A word in TS	It is a noun	$P(\{u \mid u \text{ is a noun}\})= 0.43?$
6	Throwing a dice until you get 6	An odd number of throws	$P(\{1,3,5, \dots\})=?$
7	The maximum temperature at Blindern at a given day	Between 20 and 22	$P(\{t \mid 20 \leq t \leq 22\})=0.05$

Some observations

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- $P(\emptyset) = 0$
- $P(A \cup B) = P(A) + P(B) - P(A \cap B)$



Some observations

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- $P(\emptyset) = 0$
- $P(A \cup B) = P(A) + P(B) - P(A \cap B)$
- If Ω is finite or more generally countable, then

$$P(A) = \sum_{a \in A} P(\{a\})$$

- In general, $P(\{a\})$ does not have to be the same for all $a \in A$
 - For some of our examples, like fair coin or fair dice, they are: $P(\{a\}) = 1/n$, where $\#(\Omega) = n$
 - But not if the coin/dice is unfair
 - E.g. $P(\{n\})$, the probability of using n throws to get the first 6 is not uniform
 - If A is infinite, $P(\{a\})$ can't be uniform

Examples

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Backgammon

- Throwing two dice
- Both numbers matter, but not which dice is which:
 - ▣ e.g., $\{3,5\} = \{5,3\}$
- 21 = 15 + 6 possible outcomes
- $P(\{\{3,5\}\}) = 2/36$
- $P(\{\{5,5\}\}) = 1/36$

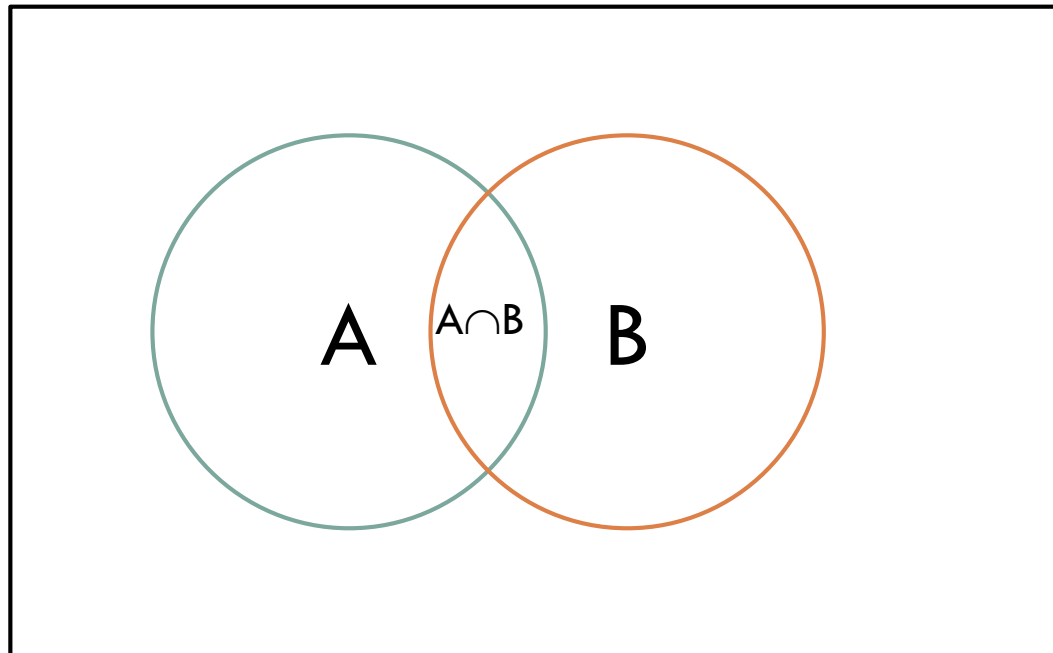
The sum of two dice

- 11 possible outcomes:
 - ▣ 2, 3, ..., 12
- $P(\{2\}) = P(\{1\ 2\}) = 1/36$
- $P(\{8\}) = 5/36$

Joint probability

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- $P(A \cap B)$
 - ▣ Both A and B happens



Examples

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6-sided fair dice, find the following probabilities

- Two throws: the probability of 2 sixes?
- The probability of getting a six in two throws?
- 5 dices: the probability of getting 5 equal dices?
- 5 dices: the probability of getting 1-2-3-4-5?
- 5 dices: the probability of getting no 6-s?

Counting methods

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Given all outcomes equally likely

- $P(A) = \frac{\text{number of ways } A \text{ can occur}}{\text{total number of outcomes}}$
- Multiplication principle:
 - if one experiment has m possible outcomes and another has n possible outcomes, then the two have $m*n$ possible outcomes

Sampling

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How many different samples?

□ Ordered sequences:

- ▣ Choose k items from a population of n items with replacement: n^k
- ▣ Without replacement:

$$n(n-1)(n-2)\cdots(n-k+1) = \prod_{i=0}^{k-1} (n-i) = \frac{n!}{(n-k)!}$$

□ Unordered sequences

- ▣ Without replacement: $\frac{1}{k!} \left(\frac{n!}{(n-k)!} \right) = \left(\frac{n!}{k!(n-k)!} \right) = \binom{n}{k}$

- ▣ = the number of ordered sequences /
the number of ordered sequences containing the same k elements

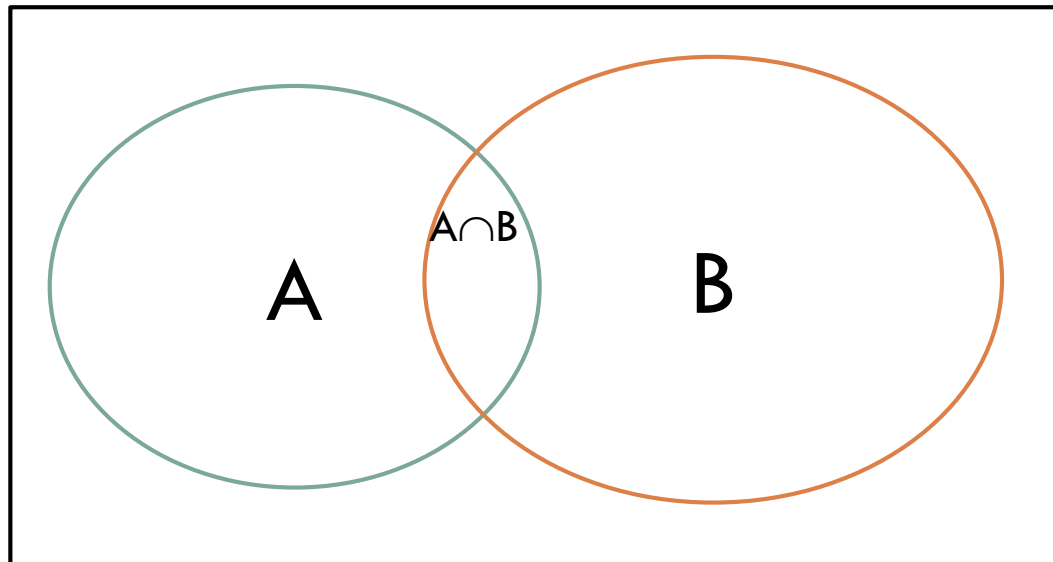
Conditional probability

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- **Conditional probability** (betinget sannsynlighet)

$$P(A|B) = \frac{P(A \cap B)}{P(B)}$$

- The probability of A happens if B happens



Conditional probability

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- **Conditional probability** (betinget sannsynlighet)

$$P(A | B) = \frac{P(A \cap B)}{P(B)}$$

- The probability of A happens if B happens
- **Multiplication rule** $P(A \cap B) = P(A | B)P(B) = P(B | A)P(A)$
- A and B are **independent** iff $P(A \cap B) = P(A)P(B)$

Example

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□ Throwing two dice

- A: the first dice is 1
- B: the second dice is 4
- $P(A \cap B) = P(\{(1,4)\}) = 1/36 = P(A)P(B)$
- Hence: A and B are independent

□ Also throwing two dice

- B: the first dice is 1
- C: the sum of the two is 5
 - $P(C) = 4/36 = 1/9$
 - $P(C \cap B) = P(\{(1,4)\}) = 1/36$
 - $P(C)P(B) = 1/9 * 1/6 = 1/54$
- Hence: B and C are not independent

Bayes theorem

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$$P(A | B) = \frac{P(B | A)P(A)}{P(B)}$$

- Jargon:
 - ▣ P(A) – prior probability
 - ▣ P(A | B) – posterior probability
- Extended form

$$P(A | B) = \frac{P(B | A)P(A)}{P(B)} = \frac{P(B | A)P(A)}{P(B | A)P(A) + P(B | -A)P(-A)}$$

Example: Corona test (May 2020, Norway)

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- The test has a good **sensitivity** (= **recall**) (cf. [Wikipedia](#)):
 - ▣ It recognizes 80% of the infected
 - ▣ $P(pos|c19) = 0.8$
- It has an even better specificity: 99.9%
 - ▣ **Specificity**: $P(neg|-c19) = 0.999$
 - ▣ If you are not ill, there is only 0.1% chance for a positive test
 - ▣ $P(pos|-c19) = 0.001$
- What is the chances you are ill if you get a positive test?
- (Numbers from FHI web page May 2020, removed by Aug 2021)

Source

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- The numbers were published at:
 - ▣ <https://www.fhi.no/nettpub/coronavirus/testing-og-oppfolging-av-smittede/testkriterier/>
- This is a page which is updated and changed weekly
- But the actual version can be recovered with the Way Back Machine:
 - ▣ <https://web.archive.org/web/20200619010655/https://www.fhi.no/nettpub/coronavirus/testing-og-oppfolging-av-smittede/testkriterier/>

Example: Corona test, contd.

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- $P(pos|c19) = 0.8$, $P(pos|-c19) = 0.001$
- We also need the prior probability.
 - ▣ Before the summer 2020, it was assumed to be something like $P(c19) = \frac{1}{10,000}$
 - ▣ i.e. 10 in 100,000 or 500 in Norway
- Then $P(c19|pos) =$

$$\frac{P(pos|c19)P(c19)}{P(pos|c19)P(c19) + P(pos|-c19)P(-c19)}$$
$$= \frac{0.8 \times 0.0001}{0.8 \times 0.0001 + 0.001 \times 0.9999} = 0.074$$

What to be learned for the example?

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- Most probably you are not ill, even if you get a positive test.
- But it is much more probable that you are ill after a positive test (posterior probability) than before the test (prior probability).
- It doesn't make sense to test large samples (without symptoms) to find out how many are infected.
 - ▣ Why we don't test everybody.
- Repeating the test might help.

Exercise

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- The number of infected is much larger 1 Sept. 2021, maybe 25,000 in Norway.
- What is the probability you are infected given a positive test today?

Assume the properties of test are the same.

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The nature of probabilities

What are probabilities?

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□ Example throwing a dice:

1. Classical view:

- The six outcomes are equally likely

2. Frequentist:

- If you throw the dice many, many, many times, the number of 6s approach $16.6666\dots\%$

3. Bayesian: subjective beliefs

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Random variables

Random variable

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- A **variable** X in statistics is a property (feature) of an outcome of an experiment.
 - ▣ Formally it is a function from a sample space (**utfallsrom**) Ω to a **value space** Ω_X .
- When the value space Ω_X is **numerical** (roughly a subset of \mathbb{R}^n), it is called a **random variable**
- There are two kinds:
 - ▣ **Discrete random variables**
 - ▣ **Continuous random variables**
- A third type of variable: **categorical variable**, when Ω_X is non-numerical

Examples

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1. Throwing two dice,
 - $\Omega = \{(1,1), (1,2), \dots, (1,6), (2,1), \dots, (6,6)\}$
 1. The number of 6s is a random variable X , $\Omega_X = \{0, 1, 2\}$
 2. The number of 5 or 6s is a random variable Y , $\Omega_Y = \Omega_X$
 3. The sum of the two dice, Z , $\Omega_Z = \{2, 3, \dots, 12\}$
 2. A random person:
 1. X , the height of the person $\Omega_X = [0, 3]$ (meters)
 2. Y , whether age ≥ 18 or not, $\Omega_Y = \{0, 1\}$ (1 for ≥ 18)
- Ex 2.1 is continuous, the other are discrete

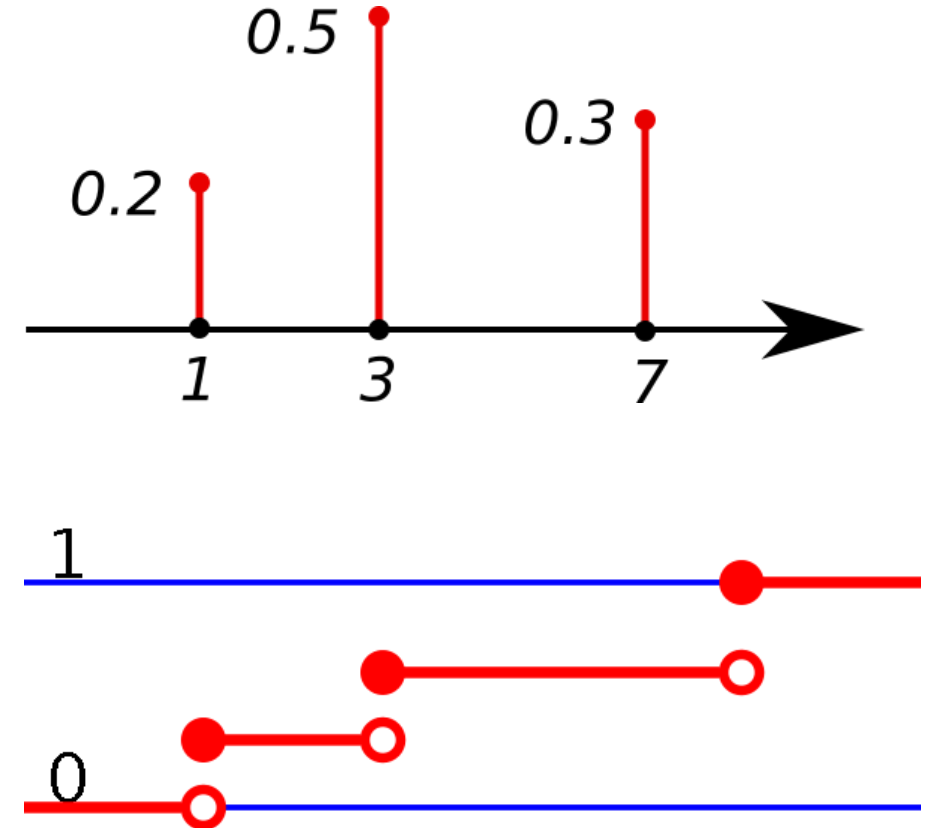
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Discrete random variables

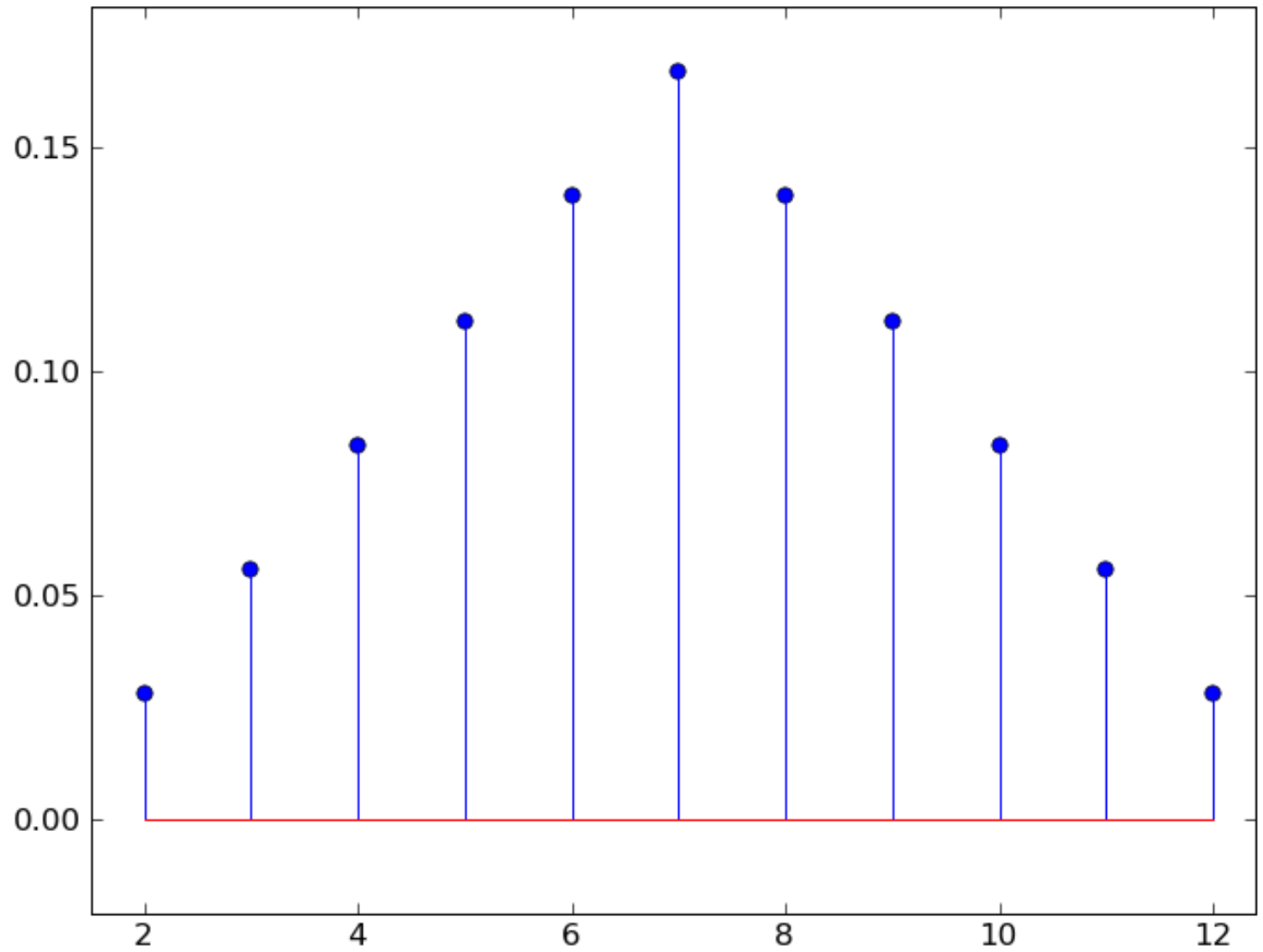
Discrete random variable

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- The value space is a finite or a countable infinite set of numbers $\{x_1, x_2, \dots, x_n, \dots\}$
- The **probability mass function**, pmf, p , also called **frequency function**, which to each value yields
 - ▣ $p(x_i) = P(X=x_i) = P(\{\omega \in \Omega \mid X(\omega)=x_i\})$
- The **cumulative distribution function**, cdf,
 - ▣ $F(x_i) = P(X \leq x_i) = P(\{\omega \in \Omega \mid X(\omega) \leq x_i\})$



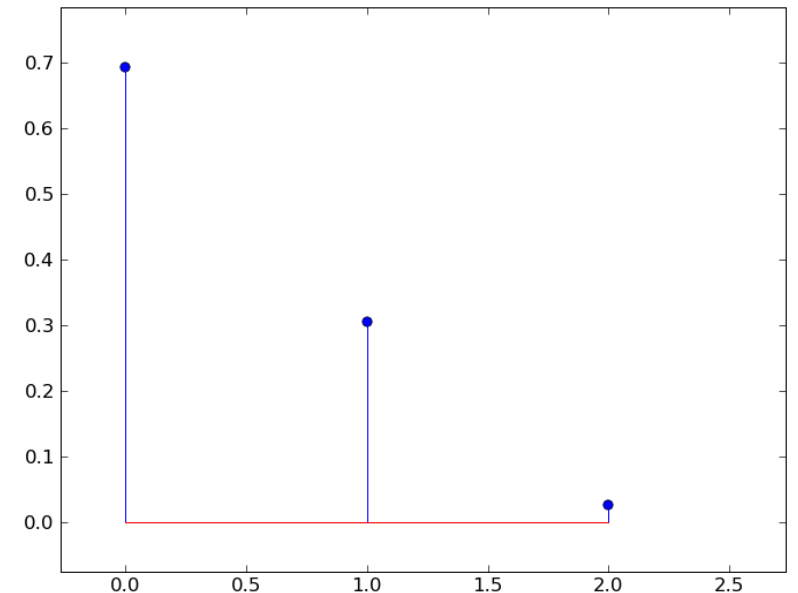
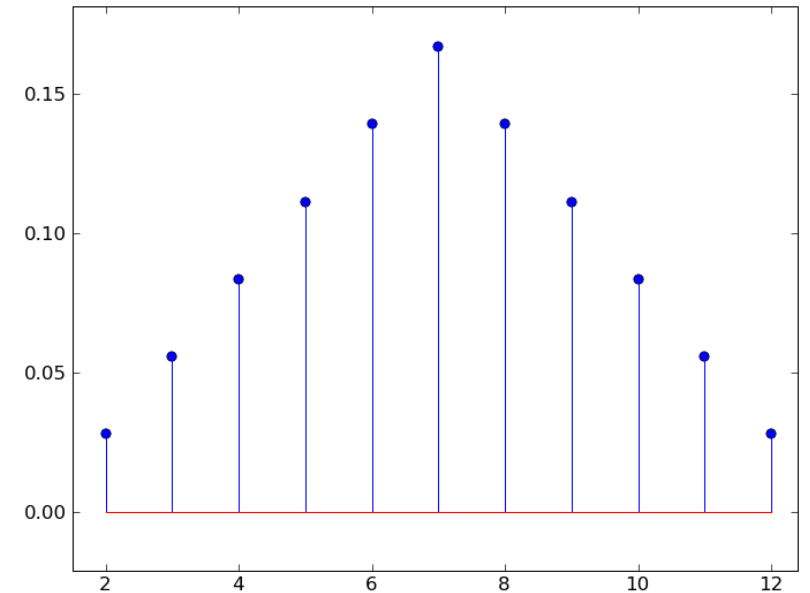
Diagrams: Wikipedia



Examples

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- Throwing two dice,
 - $\Omega = \{(1,1), (1,2), \dots, (1,6), (2,1), \dots, (6,6)\}$
 - (1.3) The sum of the two dice, Z ,
 $\Omega_Z = \{2, 3, \dots, 12\}$
 - $p_Z(2) = P(\{(1,1)\}) = 1/36$
 - $p_Z(7) = 6/36$
 - $F_Z(7) = 1+2+\dots+6 = 21/36$
 - (1.1) The number of 6s X , $\Omega_X = \{0, 1, 2\}$
 - $p_X(2) = P(\{(6,6)\}) = 1/36$
 - $p_X(1) = P(\{(6,x) \mid x \neq 6\}) + P(\{(x,6) \mid x \neq 6\}) = 10/36$
 - $p_X(0) = 25/36$



Mean – example

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- Throwing two dice, what is the mean value of their sum?
- $(2+3+4+5+6+7+$
 $3+4+5+6+7+8+$
 $4+5+6+7+8+9+$
 $5+6+7+8+9+10+$
 $6+7+8+9+10+11+$
 $7+8+9+10+11+12)/36=$
- $(2 + 2*3 + 3*4 + 4*5 + 5*6 + 6*7 + 5*8 +...2*11+12)/36=$
- $(1/36)2 + (2/36)*3 + (3/36)*4 + ... + (1/36)*12 =$
- $p(2)*2 + p(3)*3 + p(4)*4 + ... p(12)*12 =$
- $\Sigma p(x)*x$

Mean of a discrete random variable

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- The **mean** (or **expectation**) (**forventningsverdi**) of a discrete random variable X :

$$\mu_X = E(X) = \sum_x p(x)x$$

- Useful to remember

$$\mu_{(X+Y)} = \mu_X + \mu_Y$$

$$\mu_{(a+bX)} = a + b\mu_x$$

Examples:

One dice: 3.5

Two dice: 7

Ten dice: 35

More than mean

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□ Mean doesn't say everything

□ Examples

□ (1.3) The sum of the two dice, Z , i.e.

■ $p_Z(2) = 1/36, \dots, p_Z(7) = 6/36$ etc

□ (3.2) p_2 given by:

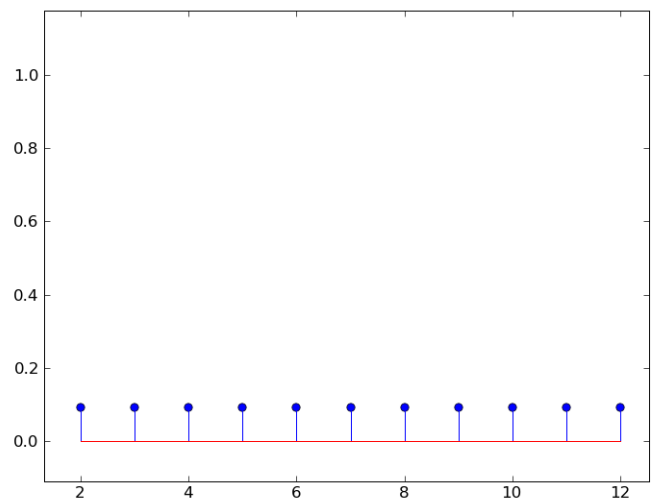
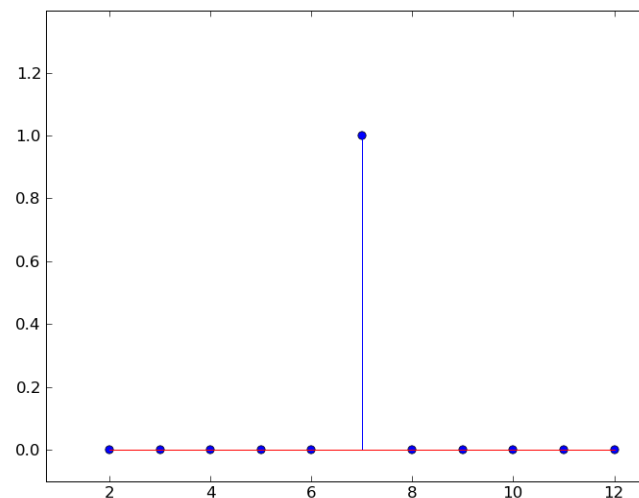
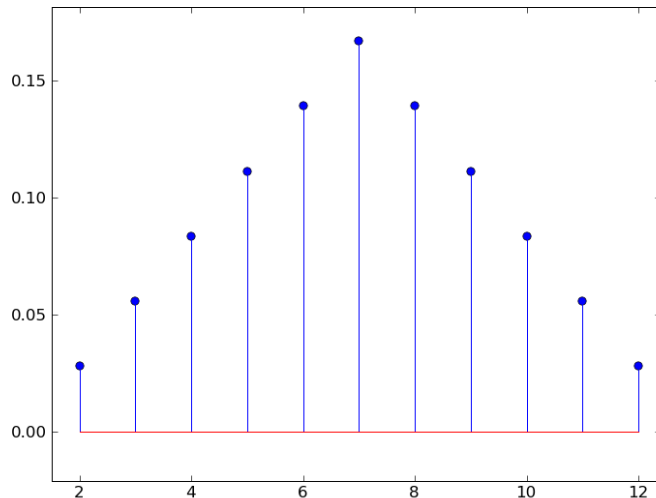
■ $p_2(7) = 1$

■ $p_2(x) = 0$ for $x \neq 7$

□ (3.3) p_3 given by:

■ $p_3(x) = 1/11$ for $x = 2, 3, \dots, 12$

□ Have the same mean but are very different



Variance

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- The **variance** of a discrete random variable X

$$\text{Var}(X) = \sigma^2 = \sum_x p(x)(x - \mu)^2$$

- The **standard deviation** of the random variable

$$\sigma = \sqrt{\text{Var}(X)}$$

Examples

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- Throwing one fair dice
 - $\mu = (1+2+\dots+6)/6=7/2$
 - $\sigma^2 = ((1-7/2)^2 + (2-7/2)^2 + \dots + (6-7/2)^2)/6 = (25+9+1)/4*3=35/12$

- (Ex 1.3) Throwing two fair dice: $35/6$

- (Ex 3.2) p_2 , where $p_2(7)=1$ has variance 0

- (Ex 3.3) p_3 , the uniform distribution, has variance:
 - $((2-7)^2 + \dots + (12-7)^2)/11 = (25+16+9+4+1+0)*2/11 = 10$

Take home

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- Probability space
 - Random experiment (or trial) (no: forsøk)
 - Outcomes (utfallene)
 - Sample space (utfallsrommet)
 - An event (begivenhet/hendelse)
 - Bayes theorem
- Discrete random variable
 - The probability mass function, pmf
 - The cumulative distribution function, cdf
 - The mean (or expectation) (forventningsverdi)
 - The variance of a discrete random variable X
 - The standard deviation of the random variable