## IN4080 - 2022 FALL <br> NATURAL LANGUAGE PROCESSING

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Lecture 7, Oct 6

## Today

$\square$ Lexical semantics
$\square$ Vector models of documents
$\square$ tf-idf weighting
$\square$ Word-context matrices
$\square$ Word embeddings with dense vectors
$\square$ Word2vec

## The meaning of words

$\square$ Words (lecture 2)
$\square$ Type - token

- Word - lexeme - lemma
$\square$ Meaning?


## Look into the dictionary

Pronuncration: Brit. /'pepə/, U.S.
lemma
'pepər/

Etymology: A borrowing from Latin Etymon: Latin piper. < classical Latin piper, a loanwert < Indo-Aryan (as is ancient/reek nifrel) ; compare Saı
 season food, either whole or ground to poyder (often in association with salt). Also (locally, chiefly ith distingyishing word): a similar spice derived from the fruitg of certain other species of the genus Piper; the fruits themselves.

The ground spic rom Piper nigrum co hes in two forms, the more pungent black pepper, produced from black p spercorns, and the mild white pepper, produced from white peppercorns: see biack from black ppercorns, and the mild r white pepper, produced from white pepperco
adj. and . Special uses 5 a, PEPPERC/kN n . 1a, and whrte adj. and $\mathrm{n} .{ }^{1}$ Special uses $7 \mathrm{~b}(\mathrm{a})$.


The plant Piper nifrum (family Piperaceae), a climbing shrub indigenous to Sout/ Asia and also cultivated elsewhere in the tropics, which has alteryate stalked entire leaves, with pendulous spikes of small green flowers pposite the leaves, succeeded by small berries turning red when ripe. Also more widely: any plant of the genus Piper or the family Piperacqae.
b. Usu. with distinguishing word: any of numerous plants of other families having hot pungent fruits or leaves which resemble pepper ( 1a) in taste and in some cases are used as a substitute for it.

## definition

J.S. The California pepper tree, Schinus molle. Cf. PEPPER TREE n. 3 .
3. Any of various forms of capsicum, esp. Capsicum annuum var. annuum. Originally (chiefly with distinguishing word): any variety of the C. annuum Longum group, with elongated fruits having a hot, pungent taste the courre of navenne rhilli nowider nanrika ote or of the

- A word with several senses is called polysemous
- If two different words look and sound the same, they are called homonyms
- How to tell: one word or several?
- Common origin
- But not waterproof/easy to see


## Relations between senses

| Term | Definition | Examples |
| :---: | :---: | :---: |
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|  |  |  |

## Relations between senses



## Relations between senses

| Term | Definifion | Examples |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- |
| Synonymy | Have the same meaning in all(?)/some(?) contexts | sofa-couch, bus-coach <br> big-large |  |  |
| Antonym | Opposites with respect to a feature of meaning | true-false, strong-weak, up- <br> down |  |  |
|  |  |  |  |  |
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| Hyponym-hypernym | The <hyponym> is a type-of the <hypernym> | rose - flower, cow $\rightarrow$ animal, <br> car $\rightarrow$ vehicle |  |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |
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| Similarity |  | cow-horse <br> boy-girl |  |
|  |  |  |  |
|  |  |  |  |

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| Similarity |  | cow-horse <br> boy-girl |  |
| Related |  | money-bank <br> fish-water |  |
|  |  |  |  |

## Resources for lexical semantics: WordNet

$\square$ https://wordnet.princeton.edu
$\square$ To each word:
$\square$ One or more synsets (synonymy)

$\square$ Hyponymy relations between the synsets


## What does ongchoi mean?

$\square$ Suppose you see these sentences:
$\square$ Ong choi is delicious sautéed with garlic.
$\square$ Ong choi is superb over rice

- Ong choi leaves with salty sauces
$\square$ And you've also seen these:
- ...spinach sautéed with garlic over rice
- Chard stems and leaves are delicious
$\square$ Collard greens and other salty leafy greens
$\square$ Conclusion: Ongchoi is a leafy green like spinach, chard, or collard greens



## Similar



## The distributional hypothesis

$\square$ Words that occur in similar contexts have similar meanings

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## Shakespeare (from J \& M)

|  | As You Like It | Twelfth Night | Julius Caesar | Henry V |
| :---: | :---: | :---: | :---: | :---: |
| battle <br> good <br> fool <br> wit | $\left[\begin{array}{l}1 \\ 14 \\ 36 \\ 20\end{array}\right.$ | 0 | 80 | 58 |

$\square$ Vectors are similar for the two comedies
$\square$ Different than the historical dramas
$\square$ Comedies have more fools and wit and fewer battles.
$\square$ Notice similarity to text classification
$\square$ Mandatory 1 B , multinomial
$\square$ The document represented by a vector with the occurrences of 35,000 terms

## Document classification

$\square$ The word vectors were used as basis for classification
$\square$ If two documents had the same vectors they were put in the same class
$\square$ Documents are similar $=$ on the same side of the separating hyperplane


A problem to draw 35,000 dimensions

## Information retrieval (IR)

$\square$ Documents placed in the same $n$-dimensional space as in classification
$\square$ Retrieve documents similar to a given document


## Cosine similarity

$\square$ Several possible ways to define similarity, e.g.,
$\square$ Euclidean

- Manhattan
$\square$ Most common: cosine
$\square$ Do the arrows point in the same direction?
$\cos (\overrightarrow{\mathrm{V}}, \overrightarrow{\mathrm{W}})=\frac{\overrightarrow{\mathrm{V}} \quad \overrightarrow{\mathrm{w}}}{|\overrightarrow{\mathrm{V}}||\overrightarrow{\mathrm{W}}|}=\frac{\overrightarrow{\mathrm{V}}}{|\overrightarrow{\mathrm{V}}|} \frac{\overrightarrow{\mathrm{w}}}{|\overrightarrow{\mathrm{W}}|}=\frac{\mathrm{i}_{\mathrm{i}=1} \mathrm{~V}_{\mathrm{i}} \mathrm{W}_{\mathrm{i}}}{\sqrt{\mathrm{N}_{\mathrm{i}=1} \mathrm{v}_{\mathrm{i}}^{2}} \sqrt{\mathrm{~N}_{\mathrm{i}=1}^{\mathrm{N}} \mathrm{w}_{\mathrm{i}}^{2}}}$


## Let us try: $\cos \left(v_{1}, v_{2}\right)$

## Full vectors

AYLI TwNi JuCa HenV

| AYLI | 1.000 | 0.950 | 0.945 | 0.949 |
| :--- | :--- | :--- | :--- | :--- |
| TwNi | 0.950 | 1.000 | 0.809 | 0.822 |
| JuCa | 0.945 | 0.809 | 1.000 | 0.999 |
| HenV | 0.949 | 0.822 | 0.999 | 1.000 |

HenV

|  | As You Like It | Twelfth Night | Julius Caesar | Henry V |
| :---: | :---: | :---: | :---: | :---: |
| battle | 1 | 0 | 7 | $\left(\begin{array}{c}13 \\ \text { good }\end{array}\right.$ |
| fool | 14 | 80 | 62 | 89 |
| wit | 36 | 58 | 1 | 4 |
| 20 | 15 | 2 | 3 |  |

## batites \& fools

|  | AYLI | TwNi | JuCa | HenV |
| :--- | :---: | :---: | ---: | ---: |
| AYLI | 1.000 | 1.000 | 0.169 | 0.321 |
| TwNi | 1.000 | 1.000 | 0.141 | 0.294 |
| JuCa | 0.169 | 0.141 | 1.000 | 0.988 |
| HenV | 0.321 | 0.294 | 0.988 | 1.000 |

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## Inverse document frequency

$\square$ Are all words equally important?
$\square$ Intuition: A word occurring in a large proportion of documents is not a good discriminator.
$\square i d f_{t}=\log \frac{N}{d f_{t}}$
$\square d f_{t}$ the number of documents containing $t$.

|  | Example: 1,000,000 documents, log_10 |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $d f_{t}$ | 1,000,000 | 100,000 | 10,000 | 1,000 | 100 | 10 | 1 | 0 |
| $i d f_{t}$ | 0 | 1 | 2 | 3 | 4 | 5 | 6 | ? |

## $t f-i d f$

$\square$ Tf-idf weighting
$\square t f_{t, d} \times i d f_{t}$
$\square t f_{t, d}$ is the frequency of the term $t$ in the document $d$

## Variants of tf-idf

$\square i d f_{t}=\log \frac{N}{d f_{t}}$
$\square$ scikit-learn:

- $\log \frac{N}{d f_{t}}+1$
- TfidfTransformer(smooth_idf=False)
$\square i d f_{t}=\log \frac{N+1}{d f_{t}+1}+1$
- TfidfTransformer(smooth_idf=True)
- Here $\log _{-} 10$ vs log_e matters
$\square$ and others in the literature
$\square$ Avoids $\log (0)$


## $t f_{t, d}$ - Alternatives

$\square$ Linear:

- raw counts
$\square$ relative frequencies (L1)
- length normalization (L2)
- all yield same cosine-similarity
$\square$ Sublinear
$\square$ (J\&M): $t f_{t, d}=\log (\operatorname{count}(t, d)+1)$
$\square$ (sklearn) $t f_{t, d}=\log (\operatorname{count}(t, d))+1$, 0 when $\operatorname{count}(t, d)=0$
- TfidfTransformer(sub_linear=True)
$\square$ Similar effect as log in $i d f_{t}$


## The effect of tf-idf

|  | As You Like It | Twelfth Night | Julius Caesar | Henry V |
| :---: | :---: | :---: | :---: | :---: |
| battle <br> good <br> fool <br> wit | $\left(\begin{array}{l}1 \\ 14 \\ 36 \\ 20\end{array}\right.$ | 0 80 58 15 | $\left(\begin{array}{c}7 \\ 62 \\ 1 \\ 2\end{array}\right]$ | $\left(\begin{array}{c}13 \\ 89 \\ 4 \\ 3\end{array}\right)$ |
|  | As You Like It | Twelfth Night | Julius Caesar | Henry V |
| battle | 0.074 | 0 | 0.22 | 0.28 |
| good | 0 | 0 | 0 | 0 |
| fool | 0.019 | 0.021 | 0.0036 | 0.0083 |
| wit | 0.049 | 0.044 | 0.018 | 0.022 |

Figure 6.8 A tf-idf weighted term-document matrix for four words in four Shakespeare plays, using the counts in Fig. 6.2. For example the 0.049 value for wit in As You Like It is the product of $\mathrm{tf}=\log _{10}(20+1)=1.322$ and $\mathrm{idf}=.037$. Note that the idf weighting has eliminated the importance of the ubiquitous word good and vastly reduced the impact of the almost-ubiquitous word fool.

## The effect of tf-idf

|  | As You Like It | Twelfth Night | Julius Caesar | Henry V |
| :--- | :--- | :--- | :--- | :--- |
| battle | 0.074 | 0 | 0.22 | 0.28 |
| good | 0 | 0 | 0 | 0 |
| fool | 0.019 | 0.021 | 0.0036 | 0.0083 |
| wit | 0.049 | 0.044 | 0.018 | 0.022 |


|  | AYLI | TwNi | JuCa | HenV |
| :--- | ---: | ---: | ---: | ---: |
| AYLI | 1.000 | 0.577 | 0.860 | 0.861 |
| TwNi | 0.577 | 1.000 | 0.081 | 0.083 |
| JuCa | 0.860 | 0.081 | 1.000 | 1.000 |
| HenV | 0.861 | 0.083 | 1.000 | 1.000 |

$\square$ Maybe not the expected effect
$\square$ Probably because of few terms.

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## Vector repr. of words 1: A vector of documents

|  | As You Like It | Twelfth Night | Julius Caesar | Henry V |
| :---: | :---: | :---: | :---: | :---: |
| battle <br> good <br> fool <br> wit | 1 | 0 | 7 | 13 |

battle is "the kind of word that occurs in Julius Caesar and Henry V"
fool is "the kind of word that occurs in comedies, especially Twelfth Night"

## Vector repr. of words 2: Word-context matrix

$\square$ Two words are similar in meaning if their context vectors are similar
sugar, a sliced lemon, a tablespoonful of apricot their enjoyment. Cautiously she sampled her first pineapple well suited to programming on the digital computer.
for the purpose of gathering data and information
jam, a pinch each of, and another fruit whose taste she likened In finding the optimal R-stage policy from necessary for the study authorized in the

|  | acravark | computer | data | pinch | result | sugar | $\ldots$ |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| apricot | 0 | 0 | 0 | 1 | 0 | 1 |  |
| pineapple | 0 | 0 | 0 | 1 | 0 | 1 |  |
| digital | 0 | 2 | 1 | 0 | 1 | 0 |  |
| information | 0 | 1 | 6 | 0 | 4 | 0 |  |

## Word-context matrix

## Document-term matrix

$\square$ Objects: a set of documents, D
$\square$ Features: a set of terms,
$\square T=\left\{t_{1}, t_{2}, \ldots, t_{n}\right\}$
$\square$ Each document $d$ is identified with a vector

- $\left(v_{1}, v_{2}, \ldots, v_{n}\right)$
$\square$ where $v_{i}$ is calculated from the frequency of $t_{i}$ in $d$.


## Word-context matrix

$\square$ Objects: a vocabulary of words, V
$\square$ Features: a set of words,

- $C=\left\{c_{1}, c_{2}, \ldots, c_{n}\right\}$
$\square$ A set of texts, T
$\square$ A definition of the context of an occurrence of w in T
$\square$ Each word $w$ in V is identified with a vector - $\left(v_{1}, v_{2}, \ldots, v_{n}\right)$
- where $v_{i}$ is calculated from the frequency of $c_{i}$ in all the contexts of $w$ in $T$


## Word-context matrix

## Comments

$\square C=V$, or $C$ is a smaller set of the most frequent terms
$\square$ To avoid too large repr.
$\square$ Context, alternatives:
$\square$ A sentence
$\square$ A window of $k$ tokens on each side

- A document
$\square$ Defined by grammatical relations (after parsing)


## Word-context matrix

$\square$ Objects: a vocabulary of words, V
$\square$ Features: a set of words,

- $C=\left\{c_{1}, c_{2}, \ldots, c_{n}\right\}$
$\square$ A set of texts, T
$\square$ A definition of the context of an occurrence of $w$ in T
$\square$ Each word $w$ in V is identified with a vector - $\left(v_{1}, v_{2}, \ldots, v_{n}\right)$
- where $v_{i}$ is calculated from the frequency of $c_{i}$ in all the contexts of $w$ in $T$


## So-far

$\square$ A word $w$ can be represented by a context vector $v_{w}$ where position $j$ in the vector reflects the frequency of occurrences of $w_{j}$ with $w$.
$\square$ Can be used for
$\square$ studying similarities between words.
$\square$ document similarities
$\square$ But the vectors are sparse

- Long: 20-50,000
$\square$ Many entries are 0
$\square$ Even though car and automobile get similar vectors, because both co-occur with e.g., drive, in the vector for drive there is no connection between the car element and the automobile element.


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## Dense vectors

## How?

$\square$ Shorter vectors.
$\square$ (length 50-1000)

- "low-dimensional" space
$\square$ Dense (most elements are not 0)
$\square$ Intuitions:
$\square$ Similar words should have similar vectors.
$\square$ Words that occur in similar contexts should be similar.


## Properties

$\square$ Generalize better than sparse vectors.
$\square$ Input for deep learning

- Fewer weights (or other weights)
$\square$ Capture semantic similarities better.
$\square$ Better for sequence modelling:
$\square$ Language models, etc.


## Word embeddings

$\square$ Each word is represented as a vector of reals
$\square$ Words are more or less similar
$\square$ A word can be similar to one word in some dimensions and other words in other dimensions

| $\begin{aligned} & \text { n } \\ & \text { U } \\ & 0 \\ & 0 \\ & 0 \\ & 3 \\ & 3 \end{aligned}$ | dog | -0.4 | 0.37 | 0.02 | -0.34 | animal <br> domesticated pet <br> fluffy |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | cat | -0.15 | -0.02 | -0.23 | -0.23 |  |
|  | lion | 0.19 | -0.4 | 0.35 | -0.48 |  |
|  | tiger | -0.08 | 0.31 | 0.56 | 0.07 |  |
|  | elephant | -0.04 | -0.09 | 0.11 | -0.06 |  |
|  | cheetah | 0.27 | -0.28 | -0.2 | -0.43 |  |
|  | monkey | -0.02 | -0.67 | -0.21 | -0.48 |  |
|  | rabbit | -0.04 | -0.3 | -0.18 | -0.47 |  |
|  | mouse | 0.09 | -0.46 | -0.35 | -0.24 |  |
|  | rat | 0.21 | -0.48 | -0.56 | -0.37 |  |

## Analogical relations

$\square$ The classic parallelogram model of analogical reasoning (Rumelhart and Abrahamson 1973)
$\square$ For a problem a:a*::b:b*, the parallelogram method is:

$$
\hat{b}^{*}=\underset{\text { apple }}{\operatorname{argmax} \operatorname{distance}\left(x, a^{*}-a+b\right)} \text { tree }
$$

## Analogy: Embeddings capture relational meaning!

```
vector('king') - vector('man') + vector('woman') \approx vector('queen')
vector('Paris') - vector('France') + vector('Italy') \approx vector('Rome')
```

MAN




## Demo

- http://vectors.nlpl.eu/explore/embeddings/en/


## Track change of meaning of words



~30 million books, 1850-1990, Google Books data

## Bias

$\square$ Man is to computer programmer as woman is to homemaker.
$\square$ Different adjectives associated with:
$\square$ male and female terms
$\square$ typical black names and typical white names
$\square$ Embeddings may be used to study historical bias

## Debiasing (research topic)

$\square$ Goal: neutralize the biases
$\square$ Some positive results
$\square$ But also reports that is is not fully possible
$\square$ Is debiasing a goal?
$\square$ When should we (not) debias?

## Evaluation of embeddings

$\square$ Extrinsic evaluation:

- Evaluate contribution as part of an application
$\square$ Intrinsic evaluation:
$\square$ Evaluate against a resource
$\square$ Some datasets
$\square$ WordSim-353:

| Word1 | Word2 | POS | Sim-score |
| :--- | :---: | :---: | :---: |
| old | new | A | 1.58 |
| smart | intelligent | A | 9.2 |
| plane | jet | N | 8.1 |
| woman | man | N | 3.33 |
| word | dictionary | N | 3.68 |
| create | build | V | 8.48 |
| get | put | V | 1.98 |
| keep | protect | V | 5.4 |

- Broader "semantic relatedness"
$\square$ SimLex-999:
- Narrower: similarity
- Manually annotated for similarity


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$\square$ Instead of counting, use a neural network to learn a LM
$\square$ Simplest form: a bigram model:
$\square$ For a given word $w_{i-1}$, try to predict the next word $w_{i}$
$\square$ i.e. try to estimate $P\left(w_{i} \mid w_{i-1}\right)$

## Model



Figure 16.5 The skip-gram model viewed as a network (Mikolov et al. 2013, Mikolov et al. 2013a).

## Model: zoom in

apricot is word 1243$\square$ word-embedding:
$\square \boldsymbol{w}=\left(w_{1,1243}, \ldots w_{d, 1243}\right)$
$\square$ preserves is word 30999
$\square$ context-embedding:
$\square \boldsymbol{C}=\left(c_{30999,1}, \ldots c_{30999, d}\right)$$z=\boldsymbol{w} \cdot \boldsymbol{c}=$
$\sum_{i=1}^{d} w_{i, 1243} c_{i, 30999}$
one-hot
encoding of apricoł

## Model

$\square$ Input and output word are represented by sparse onehot vectors
$\square$ Dim d typically 50-300
$\square$ Idea for training:

- Consider all possible next words for $w^{\prime}$ for this word
- Use softmax to get a probability distribution of all next words



## Embeddings from this

$\square$ Idea: Use the weight matrix $W_{|V| \times d}$ as embeddings, i.e.:
$\square$ Represent word $j$ by $\left(w_{j, 1}, w_{j, 2}, \ldots, w_{j, d}\right)=$ the weights that sends this word to the hidden layer
$\square$ Why? since similar words will predict more or less the same words, they will get similar embeddings


Figure 16.5 The skip-gram model viewed as a network (Mikolov et al. 2013, Mikolov et al. 2013a).

## Observations

$\square$ Since two words that are similar are predicted by the same words, there will also be similarities between similar words in $C_{d \times|V|}$
$\square$ This will help the training of $W_{|V| \times d}$
$\square$ We could alternatively use $C_{d \times|V|}$ as the embeddings

et al. 2013a).
$\square$ We could generalize to predicting from a number of preceding words, e.g. 3, as indicated in the figure.
$\square$ Observe this is orderindependent
$\square$ Continuous bag of words model (CBOW):
$\square$ Predict $w_{t}$ from a window

$$
\left(w_{t-k}, \ldots, w_{t-1}, w_{t+1}, \ldots, w_{t+k}\right)
$$



## Skip-gram

$\square$ From $w_{t}$ predict all the words in a window

$$
\left(w_{t-k}, \ldots, w_{t-1}, w_{t+1}, \ldots, w_{t+k}\right)
$$

$\square$ Assume independence of the context words, i.e. from $w_{t}$ predict each of the words $w$ in $\left\{w_{t-k}, \ldots, w_{t-1}, w_{t+1}, \ldots, w_{t+k}\right\}$
$\square$ The size of the window will influence which embeddings you get


## Skip-gram model



Figure 16.5 The skip-gram model viewed as a network (Mikolov et al. 2013, Mikolov et al. 2013a).

## Softmax is expensive

$\square$ The use of softmax is expensive
$\square$ For one observation, apricot preserves, one must change all the $c_{i, j}-s$ to
$\square$ increase the probability for preserves
$\square$ decrease all the other probabilities
$\square d \times|C|$, say $300 \times 50,000$


## Prediction as classification


$\square$ To predict preserves from apricot, corresponds to a classification task where
$\square$ class(apricot, preserves)=+

- class(apricot, w)= for all other w


## Skip-gram with negative sampling

2. Randomly sample other words in the lexicon to get negative samples

- sample accordance to frequency
adjusted for high-frequent and low-frequent words: $\quad P_{\alpha}(w)=\frac{\operatorname{count}(w)^{\alpha}}{\sum_{w^{\prime}} \operatorname{count}\left(w^{\prime}\right)^{\alpha}}$

3. Use logistic regression to train a classifier to distinguish those two cases
4. Use the weights as the embeddings

## Skip-Gram Training Data

$\square$ Training sentence:

- ... lemon,
a tablespoon of apricot preserves
or
$\begin{array}{lllll}c 1 & c 2 & \text { t } & \text { c3 }\end{array}$
$\square$ Training data: input/output pairs centering on apricot
$\square$ Asssume a $+/-2$ word window


## Skip-Gram Training Data

- ... lemon, a tablespoon of apricot preserves or a ...
t
c3
c4
$\square$ For each positive example, we'll create $k$ negative examples.
$\square$ Using noise words: Any random word that isn't $t$

| positive examples + <br> t$\quad \mathrm{c}$ |
| :--- |
| apricot |
| apricot of |
| apricot |
| apreserves |
| apricot or |


| negative examples - |  |  |  |
| :--- | :--- | :--- | :--- |
| t | c | t | c |
| apricot | aardvark | apricot | twelve |
| apricot | puddle | apricot | hello |
| apricot | where | apricot | dear |
| apricot | coaxial | apricot | forever |

## Learning

$\square$ Like Logistic Regression
$\square$ Start with randomly initialized weights for W and C
$\square$ For the training items $(w, c)$, calculate $\hat{y}=\sigma(\boldsymbol{c} \cdot \boldsymbol{w})=\frac{1}{1+e^{-c \cdot w}}$
$\square$ Compare to the gold labels using cross-entropy loss
$\square$ The gold label is 1 if c is a context word and 0 if c is a negative example
$\square$ This is like Logistic regression
$\square$ Use the derivative of the loss with respect to $\mathbf{c}: \frac{\partial}{\partial c} L c e$ to update $\mathbf{c}$
$\square$ and the derivative of the loss with respect to $\mathbf{w}$ to update $\mathbf{w}$

## Update equations in SGD

$\square$ We skip the derivation, but these are the resulting update equations

$$
\begin{aligned}
\mathbf{c}_{\text {pos }}^{t+1} & =\mathbf{c}_{\text {pos }}^{t}-\eta\left[\sigma\left(\mathbf{c}_{\text {pos }}^{t} \cdot \mathbf{w}^{t}\right)-1\right] \mathbf{w}^{t} \\
\mathbf{c}_{\text {neg }}^{t+1} & =\mathbf{c}_{\text {neg }}^{t}-\eta\left[\sigma\left(\mathbf{c}_{\text {neg }}^{t} \cdot \mathbf{w}^{t}\right)\right] \mathbf{w}^{t} \\
\mathbf{w}^{t+1} & =\mathbf{w}^{t}-\eta\left[\left[\sigma\left(\mathbf{c}_{\text {pos }} \cdot \mathbf{w}^{t}\right)-1\right] \mathbf{c}_{p o s}+\sum_{i=1}^{k}\left[\sigma\left(\mathbf{c}_{n e g_{i}} \cdot \mathbf{w}^{t}\right)\right] \mathbf{c}_{n e g_{i}}\right]
\end{aligned}
$$

$\square \hat{y}=\sigma(\boldsymbol{c} \cdot \boldsymbol{w})$
$\square$ Similar to the logistic regression, where we update weights
$\square$ Her we update both the $w-s$ and the $c-s$.

## Result

$\square$ We learn two separate embedding matrices W and C
$\square$ We can use W as representations for the words
$\square$ (or combine with $C$ in some ways)
$\square$ What have we learned:

- If two words w1 and w2 occur in similar contexts
- = with the same (or similar) context words, e.g. c,
$\square$ then both $w 1$ and $w 2$ should have a large cosine with $c$,
- hence get similar vectors.


## Use of embeddings

$\square$ Embeddings are used as representations for words as input in all kinds of NLP tasks using deep learning:
$\square$ Text classification
$\square$ Language models
$\square$ Named-entity recognition
$\square$ Machine translation
$\square$ etc.
$\square$ These embeddings are nowadays called static
$\square$ Since 2018 , Transformers:
$\square$ The embedding of each word depends on the context
$\square$ Superior results in all tasks
$\square$ IN5550, Spring

## Resources

$\square$ gensim
$\square$ Easy-to-use tool for training own models
$\square$ Word2wec

- https://code.google.com/archive/p/word2vec/
$\square$ https://fasttext.cc/
$\square$ https://nlp.stanford.edu/projects/glove/
$\square$ http://vectors.nlpl.eu/repository/
$\square$ Pretrained embeddings, also for Norwegian

