

Satisfiability Modulo Theories

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Motivation

What can SMT solvers be used for?

- ▶ Optimization
- ▶ Bounded model checking
- ▶ Brute force

Boolean satisfiability problem

- ▶ The problem of determining if there exists an interpretation that satisfies a given Boolean formula.
- ▶ Well known NP-complete problem

Conjunctive Normal Form

Generally, the formulas are on Conjunctive Normal Form (CNF)

- ▶ $p \wedge q \wedge r$
- ▶ $p \wedge (q \vee p) \wedge r$
- ▶ $p \wedge (q \rightarrow p) \wedge r$ Not CNF, but easily fixed
- ▶ $p \wedge (\neg q \vee p) \wedge r$

Clausal form

Formulas as sets of clauses

- ▶ $p \wedge (\neg q \vee p) \wedge r$
- ▶ $\{\{p\}, \{\neg q, p\}, \{r\}\}$

SAT is fast

- ▶ Brute force is slow, but . . .
- ▶ we often don't have to brute force
- ▶ Making SAT faster is heavily researched
- ▶ Conflict-Driven Clause Learning
- ▶ DPLL
- ▶ Utilizing the *shape* of the clauses

Encoding problems in propositional logic is difficult and annoying.

Encoding constraints

- ▶ $x < y$
- ▶ $x < 5 \wedge x > 10$
- ▶ $f(y) = f(x) \wedge y \neq x$

Looks a lot like first-order logic

First-order logic

Satisfiability for general FOL is undecidable, however ...

- ▶ There are versions of FOL that *are* decidable
 - ▶ The set of first-order logical validities in the signature with only equality, established by Leopold Löwenheim in 1915.
 - ▶ The first-order theory of the natural numbers in the signature with equality and addition, also called Presburger arithmetic.
- ▶ We are often interested in the *expected* interpretation of common symbols
 - ▶ $x < y \wedge \neg(x < y + 0)$

Theories

What is a theory?

- ▶ A limited First-Order Logic
- ▶ with equality

Syntax

The same as First-Order Logic, but with a single addition:
We can have the equality-symbol between **terms**.

Semantics

Similar to first-order logic, but with restrictions on sorted variables.

...

$$\mathcal{A} \models t_1 = t_2 \text{ iff } t_1^{\mathcal{A}} = t_2^{\mathcal{A}}$$

$$\mathcal{A} \models \exists x : \sigma \phi \text{ iff } \mathcal{A}[x \rightarrow a] \models \phi \text{ for some } a \in \mathcal{A}_\sigma$$

...

Equality with Uninterpreted Function Symbols

Also known as the **empty theory**, due to imposing no restrictions on its models

Axioms:

1. $\forall x. x = x$ (Reflexivity)
2. $\forall x, y. (x = y) \rightarrow (y = x)$ (Symmetry)
3. $\forall x, y, z. (x = y) \wedge (y = z) \rightarrow (x = z)$ (Transitivity)

Example

1. $\Phi = \{f(f(a)) = a, f(f(f(a))) = a, g(a) \neq g(f(a))\}$
2. $\{\{a, f(f(a)), f(f(f(a)))\}, \{f(a)\}, \{g(a)\}, \{g(f(a))\}\}$
3. $a = f(f(a)) \implies f(a) = f(f(f(a)))$
4. $\{\{a, f(f(a)), f(f(f(a))), f(a)\}, \{g(a)\}, \{g(f(a))\}\}$
5. $\{\{a, f(f(a)), f(f(f(a))), f(a)\}, \{g(a), g(f(a))\}\}$
6. (unsat)

Example: Power of equality

1. $\{a * (f(b) + f(c)) = d, b * (f(a) + f(c)) \neq d, a = b\}$
2. Change $*$ to h , and $+$ to g
3. $\{h(a, g(f(b), f(c))) = d, h(b, g(f(a), f(c))) \neq d, a = b\}$
4. This can be proved unsat with Congruence Closure

Example theories

- ▶ Equality
- ▶ Integer arithmetic
- ▶ Real arithmetic
- ▶ Bitvectors
- ▶ Arrays
- ▶ Algebraic Data Types

Arithmetic

Signature for Integer Arithmetic:

- ▶ A single sort \mathbf{Z} , the integer number constants
- ▶ Function symbols $\Sigma^F = \{+, -, *\}$
- ▶ Predicate symbol $\Sigma^P = \{\leq\}$

The signature is paired with the standard model of the integers, the Σ -model that interprets \mathbf{Z} as the set \mathbb{Z} , and the constants and operators in the usual way.

- ▶ Integers are decidable if multiplication is restricted. (LIA)
- ▶ (Reals are decidable even with multiplication)

Satisfiability Modulo Theories

Example

$$b + 2 = c \wedge f(\text{read}(\text{write}(a, b, 3), c - 2)) \neq f(c - b + 1)$$

Arithmetic Array theory Uninterpreted Function Symbols By **arithmetic**, this is equivalent to

$$b + 2 = c \wedge f(\text{read}(\text{write}(a, b, 3), b)) \neq f(3)$$

then, by the **array theory axiom**: $\text{read}(\text{write}(v, i, x), i) = x$

$$b + 2 = c \wedge f(3) \neq f(3)$$

then, the formula is **unsatisfiable**



Eager

Just convert to SAT

Can lead to an explosion in terms of size.

Lazy offline

Given a formula ϕ

- ▶ let ϕ^P be the boolean abstraction of ϕ
- ▶ If ϕ^P is unsat, then ϕ is unsat.
- ▶ otherwise we have a satisfying assignment μ^P , which is sent to the T-solver
- ▶ If μ is T-consistent, then ϕ is T-consistent
- ▶ otherwise, $\neg\mu^P$ is added as a clause to ϕ^P and the SAT solver is restarted.

Lazy online

Hybrid approaches of lazy and eager

When to use which? When to combine?

- ▶ Best result from combining eager and lazy
- ▶ “Mostly Horn-clauses”
- ▶ Machine Learning-based heuristics

Applications

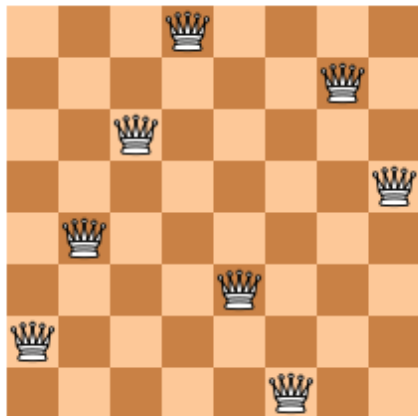
- ▶ Security
- ▶ Scheduling
- ▶ Optimization
- ▶ Model Checking
 - ▶ Bounded Model Checking

Z3

SMT solver created by Microsoft

- ▶ Very fast
- ▶ Wide variety of theories
- ▶ Bindings to many popular languages (C, Python, Haskell, ++)

Eight Queens



Eight Queens

```
# We know each queen must be in a different row.  
# So, we represent each queen by a single integer: the column position  
Q = [ Int('Q_&i' % (i + 1)) for i in range(8) ]  
  
# Each queen is in a column {1, ... 8 }  
val_c = [ And(1 <= Q[i], Q[i] <= 8) for i in range(8) ]  
  
# At most one queen per column  
col_c = [ Distinct(Q) ]  
  
# Diagonal constraint  
diag_c = [ If(i == j,  
             True,  
             And(Q[i] - Q[j] != i - j, Q[i] - Q[j] != j - i))  
           for i in range(8) for j in range(i) ]  
  
solve(val_c + col_c + diag_c)
```

1 million USD prize if you can create an AI that solves the 1000x1000 problem, or prove that it is not possible.



Some references

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