Introduction to Modelling

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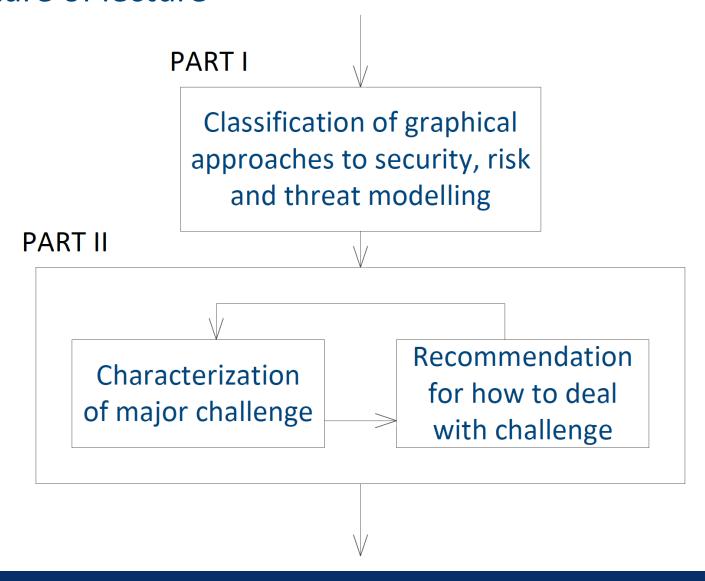


This lecture aims to provide

- A classification of graphical approaches to security, risk and threat modelling
- A characterization of major challenges within graphical modelling with particular focus on security, risk and threats
- Recommendations for how to deal with these challenges



Structure of lecture

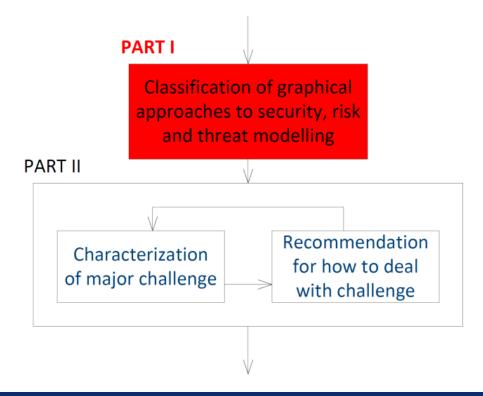




Part I

Classification of graphical approaches to security, risk and

threat modelling



What is a model?



Model

A model is a representation of an idea, an object, a process or a system that is used to describe some phenomena

- modelling involves abstraction
- abstraction means leaving out information about the phenomena that is not relevant for the aspects we want to study



What is a graphical model?



One proposal

Graphical models are a marriage between probability theory and graph theory. They provide a natural tool for dealing with two problems that occur throughout applied mathematics and engineering - uncertainty and complexity ...

From preface of Learning In Graphical Models by Michael I. Jordan



One proposal

Graphical material are a liage between probability theory and anatural tool for dealing with two problems that a liage between probability theory and anatural tool for dealing with two liage between probability theory and anatural tool for dealing with two liage between probability theory and anatural tool for dealing with two liage between probability theory and anatural tool for dealing with two liage between probability theory and anatural tool for dealing with two liage between probability theory and anatural tool for dealing with two liage liage between probability theory and anatural tool for dealing with two liage liage between probability theory and anatural tool for dealing with two liage l

Too Narrow!

From preface of Learning In Graphical Models by Michael I. Jordan

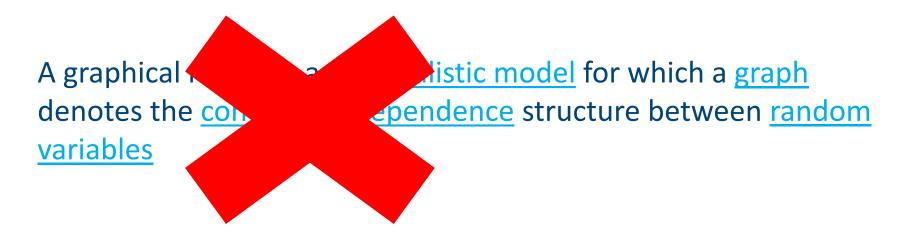


Wikipedia says

A graphical model is a <u>probabilistic model</u> for which a <u>graph</u> denotes the <u>conditional dependence</u> structure between <u>random variables</u>



Wikipedia says



Too Narrow!



What makes textual representations different from graphical?

- Textual representations are one-dimensional
- Graphical representations are two-dimensional



Definition of a graphical model

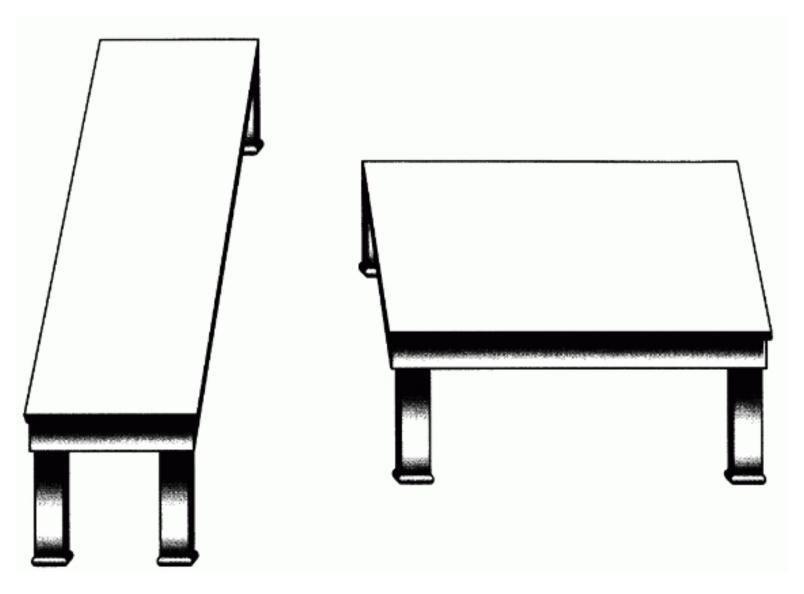
A representation in which information is indexed by twodimensional location

J.H Larkin & H.A. Simon:1987



What is a good graphical model?





From R.N.Shepard:90



It does matter!

Research in diagrammatic reasoning shows that the form of representations has an equal, if not greater, influence on cognitive effectiveness as their content

D.L. Moody:2009



What is security?

OR more specific: What is cybersecurity?



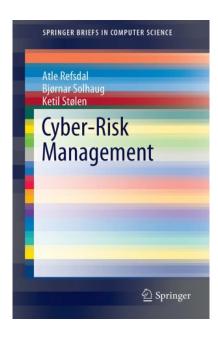
Information security

Preservation of confidentiality, integrity and availability of information

ISO/IEC 17799:2005



Cybersecurity



Definition 4.1 *Cybersecurity* is the protection of cyber-systems against cyber-threats.

Definition 4.2 A *cyber-threat* is a threat that exploits a cyberspace.

What kind of approaches for graphical modelling are there?

- Software engineering
 - Flow-charts
 - Entity-relation diagrams
 - Use-case diagrams
 - State-machines
 - Activity diagrams
 - Sequence diagrams
- Statistics/risk analysis
 - Tables
 - Trees
 - Graphs



What kind of approaches for graphical modelling of security are there?

- Software engineering
 - Flow-charts → Security flow-charts (M.Abi-Antoun et al:2007)
 - Entity-relation diagrams → Secure UML (T.Lodderstedt et al:2002)
 - Use-case diagrams → Misuse-case diagrams (G.Sindre et al:2000)
 - State-machines → Bell-LaPadula (W.Caelli et al:1994)
 - Activity diagrams → UMLSec (J.Jürjens:2004)
 - Sequence diagrams → Deontic STAIRS (B.Solhaug:2009)
- Statistics/risk analysis
 - Tables → DREAD tables (MICROSOFT:2003)
 - Trees → Attack trees (B.Schneier:1999)
 - Graphs → CORAS threat diagrams (M.S.Lund et al:2011)



What makes graphical models for security special?

- Misbehaviour
- Human intensions
- Capabilities
- Defences
- Vulnerabilities
- Soft as opposed to hard constraints

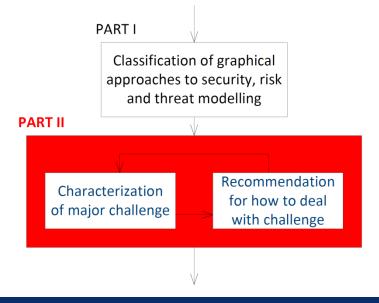


Part II

 Major challenges within graphical modelling with particular focus on security, risk and threats

Recommendations for how to deal with these

challenges



Seven iterations

- 1. Relationship to ontology
- 2. The number of symbols
- 3. What kind of symbols
- 4. Semantics
- 5. Documenting consequence
- 6. Documenting likelihood
- 7. Documenting risk



Challenge 1: Relationship to ontology

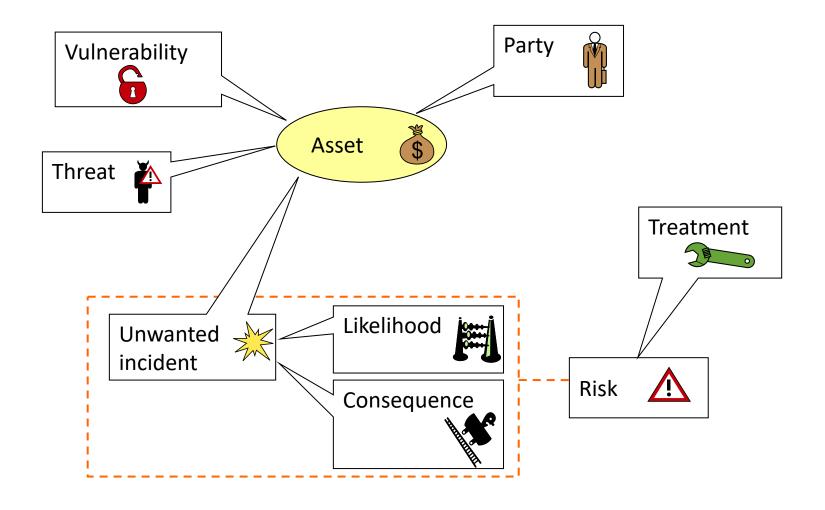


An ontology is a formal, explicit specification of a shared conceptualization

(T.R. Gruber:1993)



Ontology for risk modelling





Make sure to avoid

- Construct deficit
- Construct overload
- Construct redundancy
- Construct excess



Challenge 2: The number of symbols?



The amount of information that is transmitted by a human being along one dimension is seven, plus or minus two

(G.A. Miller:1956)



Most humans cannot reliably transmit more than

- 6 pitches (tones)
- 5 levels of loudness
- 4 tastes of salt intensities
- 10 visual positions (short exposure)
- 5 sizes of squares
- 6 levels of brightness



Solution

• Combine several dimensions!



Challenge 3: What kind of symbols



(D.L.Moody:2009) recommends amongst others

- Different symbols should be clearly distinguishable
- Use visual representations suggesting their meaning
- Include explicit mechanisms to deal with complexity
- Include explicit mechanisms to support integration
- Use the full range of capacities of visual variables



Be aware of the theory of gestalt psychology

Law of proximity

objects that are close perceived to form a group

Law of similarity

objects perceptually grouped together if similar

Law of closure

objects perceived as complete ignoring the gaps

Law of symmetry

 symmetrical objects are perceptually connected to form a coherent shape



Challenge 4: Semantics



A semantics is a translation of well-formed expressions in a language to be understood into to well-formed expressions in a language that is well-understood



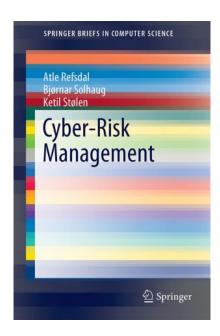
- You may need more than one semantics
- Start by defining a natural language semantics
- Make sure the semantics works for incomplete diagrams
- Be careful with hidden constraints
- The ability to capture inconsistencies is often a good thing



Challenge 5: Documenting consequence



Consequence



Definition 2.6 A *consequence* is the impact of an incident on an asset in terms of harm or reduced asset value.



When I was young and stupid I measured any loss, impact or consequence in monetary value

That's not a good idea!



Solution

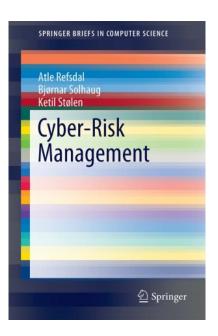
- Define assets carefully
- Try to avoid "abstract" assets
- Carefully define concrete scales for each asset



Challenge 6: Documenting likelihood



Likelihood



Definition 2.5 A *likelihood* is the chance of something to occur.

Bad communication: Probability (G. Gigerenzer:2002)

- "30-50% probability for sexual problems if you take Prozac" means ...
 - of 10 times you have sex,you will get problems in 3-5?
 - of 10 patients, 3-5 will get problems?

– ...

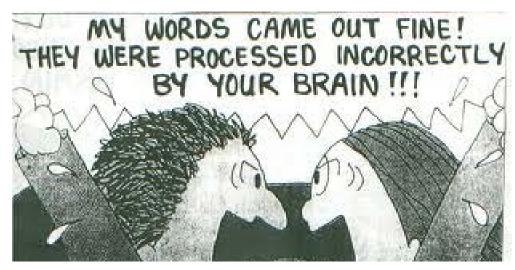


Prozac is an antidepressant



Bad communication: Probability

- Implicit reference invites missunderstandings
- Fix: Use frequencies
 - "Of 10 patients 3-5 will get sexual problems"



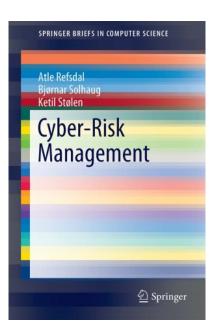
http://www.fun-damentals.com/tag/communication/, 19/3-2014



Challenge 7: Documenting risk



Risk



Definition 2.1 A *risk* is the likelihood of an incident and its consequence for an asset.



Bad communication: Relative risk (G. Gigerenzer:2002)

- "People with a high level of colestreaol may reduce their risk of death by 22 % by taking medicine X"
- Basis for statement (Treatment in 5 years):

Treatment	# deaths pr 1000 with high colestreaol	
Medicine X		32
Placebo		41

$$\frac{41 - 32}{41} = 22\%$$



Bad communication: Relative risk

- Often missunderstood as follows: "If 1000 persons with high colestreole takes medicine X, 220 will be saved."
- Fix: Formulate as absolute risk reduction:
 - Medicine X reduces the number of deaths from 41 to 32 per 1000.
 - The absolute risk reduction is 9 per 1000, i.e. 0,9 %.



Conclusions

The form of representations has an equal, if not greater, influence on cognitive effectiveness as their content

D.L. Moody:2009

There is a vast literature based on empirical research from which we may learn!



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