Bitcoin is the first blockchain that comes up with the idea of proof of work to solve Byzantine Fault Tolerance problem. It works in practical, however, there is still a challenge in scalability for throughput, since PoW is estimated to handle around 20 transactions per second and interoperability, i.e: interact between different blockchain.

There are a couples of solution is proposed to solve this challenge:

- Sidechains (Or pegged chain): is the idea proposed to solve interoperability problem. The design of sidechains aim at moving the digital assets between the 2 chain in a trustless manner. The security is indeed equal to the security of the weaker blockchain. A Simple payment verification proof (SPV) will be used to verify and hence moving the digital assests back and forth.
- 2. Braiding: a technique is used to avoid orphan blocks, hence increase the efficiency of mining power. Each block is allowed to have many parents via directed acyclic graph.
- 3. Treechains: The idea is to divide the UTXO spaces into sub-space via tree structure, hence it is more efficiency for nodes, miners to deal with subset of UTXO.
- 4. Sharding: is a divide and conquer strategy. The main blockchain is splitted into a number of partial chain called a shard. During consensus phases, each shard will contribute to the commit of the mainchain via a fair algorithm.