

The wallet exercise



IN5510

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**Design the *ideal*
wallet for your
fellow student**

Background

- An exercise developed at Stanford d.School
 - https://dschool-old.stanford.edu/groups/k12/wiki/c739e/Wallet_Project.html
- The exercise is about interviewing, listening and learning about the other person
- Based on what you have learned - create something that suits them from the materials provided

Structure

- Form pairs of two and two
- Interview each other (2 x 10 minutes)
- Ask about their uses, needs, experiences and preferences
 - Take notes!
- Prototype a wallet using materials from the materials table (25 minutes)
- Discuss your prototypes with each other (2 x 5 minutes)

Infection prevention practices

- First: Bring your own scissors and pens/markers if you have. We have some for you to use if you do not have - please antibac these before and after use.
- Wash your desk with antibac after entering the room.
- The course teachers place the materials for the exercise evenly spaced on a table in the room. Please keep 1m distance to other students when you go and collect materials for designing your prototype.
- Use antibac for your hands before you pick up any material.
- Wash equipment such as scissors and glue sticks with antibac before and after you use them.
- Please only touch materials that you will bring with you.
- Materials that you bring to your seat but do not use will be discarded afterwards.

Present your prototype to the class

2 min each

- What did you learn about the other person during the interview that made you shape the wallet the way you did?
 - Did the limited time and materials affect your design?
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