# INF2080 Context-Free Langugaes

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- defined regular expressions, useful as a shorthand for describing languages
- a language L is regular  $\leftrightarrow$  there exists a regular expression that describes L
- pumping lemma as a useful tool for determining whether a language is nonregular

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- Union of two languages:
- first language: all words of the form  $ab^nc^n$
- second language: all  $\Sigma^*$  words that start with either 0 or 2 or more *a*'s.  $\rightarrow L$  is a disjoint union

#### Lemma (Pumping Lemma)

If A is a regular language, then there is a number p, called the pumping length, where if w is a word in A of length  $\geq p$  then w can be divided into three parts, w = xyz, such that

• 
$$xy^i z \in A$$
 for every  $i \ge 0$ ,

- **2** |y| > 0,
- $|xy| \leq p.$

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Does *L* satisfy the pumping lemma?

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If A is a regular, |w| ≥ p can be divided into three parts, w = xyz, such that
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- Each  $w \in L$  is either of the form  $ab^n c^n$  or  $a^k w$ .

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- So *L* is nonregular...is this a counter-example to the pumping lemma? No, pumping lemma is not an if and only if statement!

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- grammars describe the *syntax* of a language; they try to describe the relationship of all the parts to one another, such as placement of nouns/verbs in sentences
- useful for programming languages, specifically compilers and parsers: if the grammar of a programming language is available, parsing is very straightforward.

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- Every grammar contains a *start variable* (above: variable *S*). Common convention: the first listed variable is the start variable (if you choose a different start variable, you must specify!).
- Words are generated by starting with the start variable and recursively replacing variables with the righthand side of a rule.

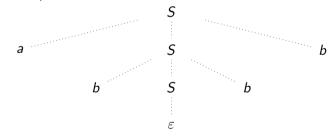
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Parse Trees

Derivations of the form

 $S \rightsquigarrow aSb \rightsquigarrow aaSbb \rightsquigarrow aa\varepsilon bb \rightsquigarrow aabb$ 

can also be encoded as a parse tree:



Second example:

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To simplify notation, you can summarize multiple rules into one line:

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To simplify notation, you can summarize multiple rules into one line:

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The symbol | takes on the meaning of "or."  $\rightarrow$  palindromes of even length over {*a*, *b*, *c*}.

#### Definition (Context-Free Grammar)

A context-free grammar is a 4-tuple  $(V, \Sigma, R, S)$  where

- $\bullet V \text{ is a finite set of } variables}$
- **2**  $\Sigma$  is a finite set disjoint from V of *terminals*
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- and *S* is the *start variable*

We call L(G) the language generated by a context-free grammar. A language is called a *context-free language* if it is generated by a context-free grammar.

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Answers to these over the course of this and next lecture (and group sessions)

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- How do we deal with accept states?  $\rightsquigarrow$  for each  $q_i \in F$ , add rule  $Q_i \rightarrow arepsilon$

- Given a RL L, there exists some DFA  $(Q, \Sigma, \delta, q_0, F)$  that accepts L
- What if we encode traversing the DFA into grammar rules, i.e., for each transition  $\delta(q_1,a)=q_2$  we create a rule  $Q_1 \to aQ_2$
- the variables of our grammar correspond to the states in Q, with  $Q_0$  as the start variable.
- How do we deal with accept states?  $\rightsquigarrow$  for each  $q_i \in F$ , add rule  $Q_i \rightarrow \varepsilon$

#### Theorem

Every regular language is context-free.

Closure under union/concatanation/Kleene star?

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- create grammar  $G_{L_1 \cup L_2}$  that generates all words  $w \in L_1 \cup L_2$ .
- Create new start variable S.
- $G_{L_1 \cup L_2} = (V, \Sigma, R, S)$  where
- $V=V_1\cup V_2\cup\{S\}$ ,
- $\bullet \ \Sigma = \Sigma_1 \cup \Sigma_2 \text{, and}$
- $R = R_1 \cup R_2 \cup \{S \rightarrow S_1 \mid S_2\}.$

## CFL Union: Example

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$$\begin{array}{cccc} S_1 \to aS_1b \mid \varepsilon & \cup & S_2 \to aS_2a \mid bS_2b \mid cS_2c \mid \varepsilon \\ & & S \to S_1 \mid S_2 \\ & & S_1 \to aS_1b \mid \varepsilon \\ & & S_2 \to aS_2a \mid bS_2b \mid cS_2c \mid \varepsilon \end{array}$$

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Concatanation:

• create grammar  $G_{L_1L_2} = (V, \Sigma, R, S)$  that accepts all words  $w = w_1w_2$ , where  $w_1 \in L_1$ and  $w_2 \in L_2$ . Let  $G_1 = (V_1, \Sigma_1, R_1, S_1)$  and  $G_2 = (V_2, \Sigma_2, R_2, S_2)$  be two grammars that generate  $L_1, L_2$  respectively.

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### CFL Concatanation: Example

$$S_1 \rightarrow aS_1b \mid \varepsilon$$

 $S_2 
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# CFL Concatanation: Example

$$S_1 \to aS_1b \mid \varepsilon \qquad \qquad S_2 \to aS_2a \mid bS_2b \mid cS_2c \mid \varepsilon$$

$$S \rightarrow S_1 S_2$$

$$S_1 \rightarrow aS_1 b \mid \varepsilon$$

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### Properties of CFLs: Kleene star

Let  $G_1 = (V_1, \Sigma_1, R_1, S_1)$  generate language  $L_1$ . Kleene star:

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•  $S = S_1$ .

Example:

Closure under complement/intersection?

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 $\rightsquigarrow$  No, but we need to know more before we can determine if a language is not context-free. (next week)

 $E \rightarrow E + E \mid E \times E \mid (E) \mid a$ 

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• Here: the alphabet is  $\{a, +, \times, (, )\}$ .

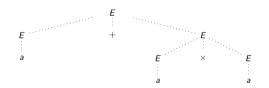
$$E 
ightarrow E + E \mid E imes E \mid (E) \mid a$$

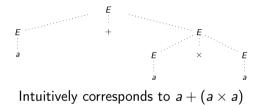
Here: the alphabet is {a, +, ×, (, )}.
 → arithmetic expressions over a

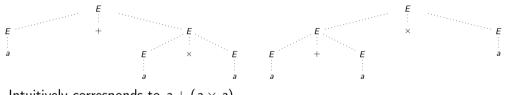
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- Here: the alphabet is  $\{a, +, \times, (,)\}$ .
  - $\rightarrow$  arithmetic expressions over a

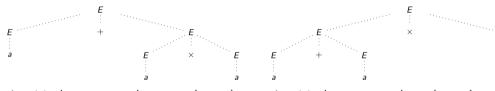
What does the parse tree for the string  $a + a \times a$  look like?







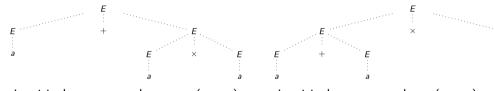
Intuitively corresponds to  $a + (a \times a)$ 



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Intuitively corresponds to  $(a + a) \times a$ 

a



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This is called *ambiguity* 

a

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 $E \rightsquigarrow E + E \rightsquigarrow E + E \times E \implies a + E \times E \implies a + a \times E \implies a + a \times a$  $E \rightsquigarrow E + E \implies a + E \implies a + E \times E \implies a + a \times E \implies a + a \times a$ 

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Both have the same parse tree!



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### Definition

A *leftmost derivation* of a string replaces, in each derivation step, the leftmost variable. Then a string is derived *ambiguously* over a grammar G if it has two or more *leftmost derivations* over G.

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### Definition

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If L(G) contains a string that is derived ambiguously, we say that G is ambiguous.

• Context-free languages have a nice property: Every CFL can be described by a CFG in *Chomsky Normal Form*:

### Definition

A grammar is in Chomsky Normal Form if every rule is of the form:

$$egin{array}{c} A 
ightarrow BC \ A 
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where a is any terminal, A is any variable, B, C are any variables that are not the start variable. In addition the rule  $S \rightarrow \varepsilon$  is permitted.

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### Grammar;

$$S 
ightarrow ASA \mid aB$$
  
 $A 
ightarrow B \mid S$   
 $B 
ightarrow b \mid \varepsilon$ 

First, add new start variable:



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$$S \rightarrow ASA \mid aB$$

$$A \rightarrow B \mid S$$

$$B \rightarrow b \mid \varepsilon$$

$$S_{0} \rightarrow S$$

$$S \rightarrow ASA \mid aB$$

$$A \rightarrow B \mid S$$

$$B \rightarrow b \mid \varepsilon$$

Then, remove  $B \rightarrow \varepsilon$ :



$$S_{0} \rightarrow S$$

$$S \rightarrow ASA \mid aB$$

$$A \rightarrow B \mid S$$

$$B \rightarrow b \mid \varepsilon$$

Then, remove  $B \rightarrow \varepsilon$ :

$$S_0 \rightarrow S$$
  
 $S \rightarrow ASA \mid aB \mid a$   
 $A \rightarrow B \mid \varepsilon \mid S$   
 $B \rightarrow b$ 

$$S_0 
ightarrow S$$
  
 $S 
ightarrow ASA \mid aB \mid a$   
 $A 
ightarrow B \mid \varepsilon \mid S$   
 $B 
ightarrow b$ 

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$$S_0 \rightarrow S$$
  
 $S \rightarrow ASA \mid SA \mid AS \mid S \mid aB \mid a$   
 $A \rightarrow S \mid B$   
 $B \rightarrow b$ 

$$S_0 \rightarrow S$$
  
 $S \rightarrow ASA \mid SA \mid AS \mid S \mid aB \mid a$   
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$$S_0 \rightarrow S$$
  
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 $A \rightarrow B \mid S$   
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$$S_{0} \rightarrow S$$

$$S \rightarrow ASA \mid SA \mid AS \mid aB \mid a$$

$$A \rightarrow B \mid S$$

$$B \rightarrow b$$

Remove unit rule  $S_0 \rightarrow S$ :

$$S_0 \rightarrow S$$
  
 $S \rightarrow ASA \mid SA \mid AS \mid aB \mid a$   
 $A \rightarrow B \mid S$   
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Remove unit rule  $S_0 \rightarrow S$ :

$$S_{0} \rightarrow ASA \mid SA \mid AS \mid aB \mid a$$
$$S \rightarrow ASA \mid SA \mid AS \mid aB \mid a$$
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$$B \rightarrow b$$

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and you would continue to remove the unit rules  $A \rightarrow S$ , etc....

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and you would continue to remove the unit rules  $A \rightarrow S$ , etc....But how to convert, say,  $S \rightarrow ASA$  into rules with only two symbols on the right?

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 $S \rightarrow ASA \mid SA \mid AS \mid aB \mid a$   
 $A \rightarrow B \mid S$   
 $B \rightarrow b$ 

and you would continue to remove the unit rules  $A \rightarrow S$ , etc....But how to convert, say,  $S \rightarrow ASA$  into rules with only two symbols on the right?  $\rightsquigarrow$  introduce help variables!

$$S 
ightarrow ASA$$
  
 $\rightsquigarrow S 
ightarrow AA_1, A_1 
ightarrow SA$ 

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- $\bullet$  how can finite automata be enriched so as to accept context-free languages?  $\rightarrow$  next week!