INF2080

1. Introduction and Regular Languages

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Universitetet i Oslo

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Department of Informatics



University of Oslo

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- ullet as always: lectures are useful, but doing exercises yourself is the most important! o group exercises

Setup for Computability Theory

For the first half of the course:

- Thursday lecture: new theory and material
- Friday lecture: new theory and material, but mostly reserved for in-depth discussion, examples, open Q&A





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- Noam Chomsky (1928-)
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- classification of formal languages
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- Does a "solver" for a given problem always terminate?
- ullet If yes, how expensive is it? (o complexity)

The Basics

- Set: an unordered collection of distinct objects called *elements*
- $\bullet \{a,b\} = \{a,a,b\} = \{b,a\}$
- Set union: $A \cup B = \{x \mid x \in A \text{ or } x \in B\}$
- Set intersection: $A \cap B = \{x \mid x \in A \text{ and } x \in B\}$
- Set complement: $\bar{A} = \{x \mid x \notin A\}$
- de Morgan's laws: $\overline{A \cup B} = \overline{A} \cap \overline{B}$ and $\overline{A \cap B} = \overline{A} \cup \overline{B}$
- Power Set: $\mathcal{P}(A) = \{S \mid S \subseteq A\}$

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The Basics

- Tuple: ordered collection of objects
- $(a, a, b) \neq (a, b)$
- Cartesian product: $A \times B = \{(a, b) \mid a \in A, b \in B\}$
- Function: $f: A \to B$. Assigns to each element $a \in A$ a unique element $f(a) \in B$.

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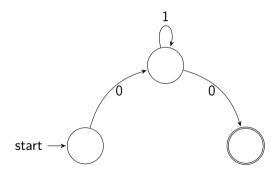
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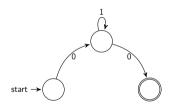
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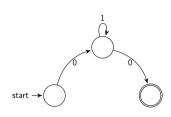
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- always exactly one start node: start
- as well as some accept states:

Example:

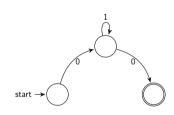




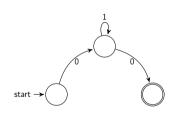
What does it mean for a finite automaton to "accept" an input w?



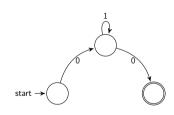
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- the example automaton accepts all inputs, words, that start and end with 0, with only 1's in between.

Deterministic Finite Automata

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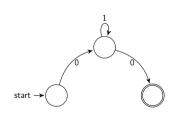
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- **3** $F \subseteq Q$ the set of accept states.

Finite Automata

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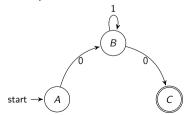
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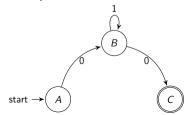
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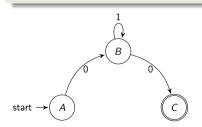
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describes

 $L_1 = \{ w \mid w \text{ starts and ends with 0,}$ with only 1's in between $\}$.

 $\rightarrow L_1$ is regular

Since languages are sets, we can apply various operations on them:

• Union: the union of two languages L_1 and L_2 is $L_1 \cup L_2 = \{w \mid w \in L_1 \text{ or } w \in L_2\}$

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- Kleene star: $L_1^* = \{x_1x_2 \cdots x_k \mid k \ge 0, \text{ each } x_i \in L_1\}$

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Proof idea: We multitask! Construct "product" automaton that runs both DFA's in parallel: $(Q_1 \times Q_2, \Sigma, \delta, F)$ where

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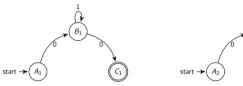
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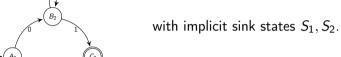
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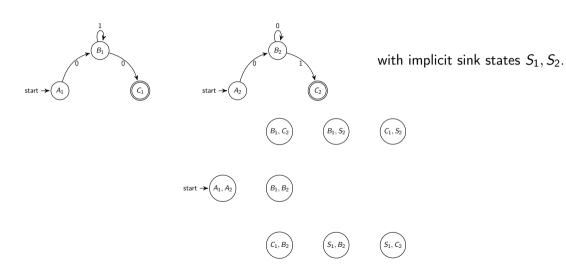
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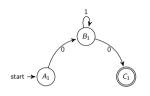
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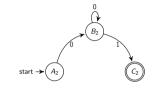
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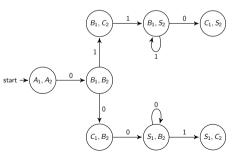


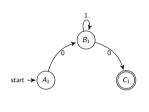


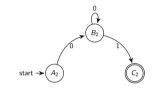




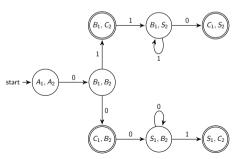
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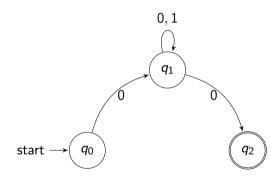


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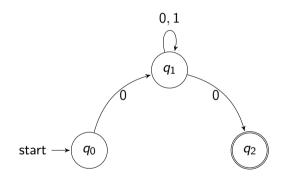
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Now we allow for multiple possible "next" states. → nondeterminism

NFA - An example

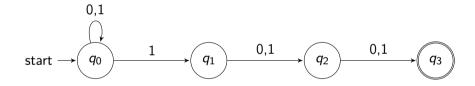


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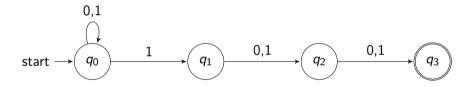


Language consists of all 0,1 sequences starting and ending with 0.

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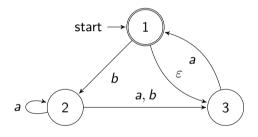


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Language consists of all 0.1 sequences with a 1 in the third position from the end.

NFA - an example with empty transitions



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- \bigcirc Q is a finite set of states,
- **3** $\delta: Q \times \Sigma_{\varepsilon} \to \mathcal{P}(Q)$ is the transition function, and
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- As it turns out: regular languages! In other words, in a sense, DFA=NFA.

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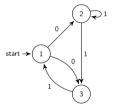
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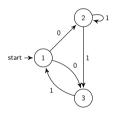
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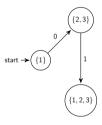
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- Let us first assume there are no ε transitions.

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$$\delta'(R, w_i) = \bigcup_{r \in R} \delta(r, w_i)$$

$$= \{ q \in Q \mid q \in \delta(r, w_i) \text{ for some } r \in R \}$$

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- Transition function δ' :

$$\delta'(R, w_i) = \bigcup_{r \in R} E(\delta(r, w_i))$$

$$= \{ q \in Q \mid q \in E(\delta(r, w_i)) \text{ for some } r \in R \}$$

In other words, we have just proven:

Theorem

A language is regular iff (if and only if) there exists an NFA that accepts it.

• So what about concatanation of languages? Given two regular languages L_1, L_2 , is $L_1L_2 = \{w_1w_2 \mid w_1 \in L_1, w_2 \in L_2\}$ a regular language?

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- for concatanation: after having M_1 parse a part of the input that led to an accept state, nondeterministically "hop" into the second automaton M_2 .

