*Group description :*
*Bookworms*

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**Design brief**
Our goal is to make it easier to find books and literatures(all the reading materials which belong to the library including electronic resources) in Realfagbiblioteket for all users of the library. By that our intention is making a **mobile app** which will work at different platforms such as smartphones, pad, pc/mac. This is an idea requested by the staff and the administration of the library.

Between now and October 15th we will make a high-fidelity prototype based on user studies and user evaluation. Under the user study interviews with some library users and observation of their behavior can be conducted. While making a high-fidelity prototype, we plan to carry out several times of usability testing with library users. We can improve the design of the high-fidelity prototype based on the results from the usability testing and feedbacks we get at mid-semester evaluation. After mid-semester evaluation we are going to start writing the report as well.

**Timeline**

> **First 5 weeks**
> Week 37-38(10/9-23/9) :
> User study, Low-fidelity prototype, User evaluation
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> Week 39-41(24/9-14/10) :
> Work on high-fidelity prototype, Usability testing
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> **Mid-semester evaluation 15/10, 22/10**
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> **Last 5 weeks**
> Week 42-47(15/10-25/11) :
> Improving High-fidelity prototype, Usability testing, Data analysis, Report