

Background

Binary Numbers





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Digital Electronics

- ► Digital electronics is everywhere: PCs, cell phones, DVD and MP3 players, cameras, cars, fridges ...
- 'Digital' comes from latin 'digitus' meaning 'finger' which we often use for discrete counting
- Digital representation: discontinuous/discrete representation (discrete numbers/integers/Z) as opposed to analog/continuous





A Short History of Computers

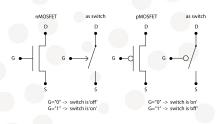
- The Analytical Engine by Charles Babbage in 1837 (mechanical)
- ► G. Stibitz' Model-K (1937) and K. Zuse's Z3 (1941) (electro mechanical, relays)
- ► ENIAC, 1946 (vacuum tubes)
- Computer revolution with transistors, first used to build a computer in 1953 (ca. 600 transistors)





Transistors

► Transistors: electronic switches (connecting 'drain' and 'source') controlled by an electronic signal ('gate'-voltage)



- ▶ Down to 28nm (0.000000028m) long, and hundreds of millions on a single integrated circuit. The Intel Coretm i7 Quad Extreme (Bloomfield) has 731 millioner transistorer in a 45nm-technology (2008)
- Transistors need in the order of hundreds of pico-second to switch





Binary Representation

- Switches obviously have two states: 'on' and 'off'
- Thus they are suited to represent digital numbers in the binary system (rather than the decimal that we are used to)
- ► The two states can also be used to represent the two states in predicate logic/Boolean algebra: 'true' and 'false', respectively '1' and '0'





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Boolean Algebra





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Binary Numbers

'10010' as a binary number means:

$$1 \times 2^4 + 0 \times 2^3 + 0 \times 2^2 + 1 \times 2^1 + 0 \times 2^0 = 16 + 2 = 18$$

just as '18' as a decimal number means:

$$1\times10^1 + 8\times10^0$$





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- Boolean algebra/logic is a set of operations defined on variables that have only two values: '0' and '1'
- There are three basic opeartoions: NOT, AND, OR
- NOT a can be written as ¬a, ā or a'
- a AND b can be written as a∧a or a×b (not to be mixed up with normal multiplication)
- ▶ a OR b can be written as a va or a+b (not to be mixed up with normal addition)





Truth Tables

a	ā	
0	1	
1	0	

a	b	a∧b	
0	0	0	
0	1	0	
1	0	0	
1	1	1	

a	b	a∨b		
0	0	0		
0	1	1		
1	0	1		
1	1	1		





Derived Boolean Functions

a XOR b =
$$(a \wedge \bar{b}) \vee (\bar{a} \wedge b)$$

a XNOR
$$b = (a \wedge b) \vee (\bar{a} \wedge \bar{b})$$

a NAND b =
$$\overline{a \wedge b}$$

a NOR b =
$$\overline{a \lor b}$$





Rules that Apply

$$a \land b \lor c = (a \land b) \lor c$$

$$a \land b = b \land a$$

$$(a \land b) \land c = a \land (b \land c)$$

$$\bar{a} = a$$

$$a \land \bar{a} = 0$$

$$a \land a = a$$

$$a \land 1 = a$$

$$a \land 0 = 0$$

$$a \land (a \lor b) = a$$

$$a \land (b \lor c) = (a \land b) \lor (a \land c)$$

$$\bar{a} \lor \bar{b} = \bar{a} \land \bar{b}$$

$$a \lor b \land c = a \lor (b \land c)$$

$$a \lor b = b \lor a$$

$$(a \lor b) \lor c = a \lor (b \lor c)$$

$$a \lor \bar{a} = 1$$

$$a \lor a = a$$

$$a \lor 0 = a$$

$$a \lor 1 = 1$$

$$a \lor (a \land b) = a$$

$$a \lor (b \land c) = (a \lor b) \land (a \lor c)$$

$$\overline{a \land b} = \bar{a} \lor \bar{b}$$

(priority) (commutativity) (associativity) (involution) (completness) (idempotency) (boundedness) (boundedness) (absorbtion) (distributivity) (deMorgan)₁₄





Checking deMorgan's Theorem

for NOR:

a	b	$\overline{a \vee b}$
0	0	1
0	1	0
1	0	0
1	1	0

a	b	$\bar{a}\wedge\bar{b}$		
0	0	1		
0	1	0		
1	0	0		
1	1	0		





Examples: simplify

 $\begin{array}{l} a \wedge b \, \vee \, a \wedge \bar{b} = ? \\ a \wedge b \wedge c \, \vee \, \bar{a} \wedge b \wedge c \, \vee \, \bar{a} \wedge b \wedge \bar{c} \wedge (a \vee c) = ? \end{array}$





Solution 1

- $a \wedge b \vee a \wedge \bar{b}$
- = $a \wedge (b \vee \bar{b})$
- = a∧1
- = a

Solution 2

$$a \wedge b \wedge c \vee \bar{a} \wedge b \wedge c \vee \bar{a} \wedge b \wedge \bar{c} \wedge (a \vee c)$$

- $= (a \lor \bar{a}) \land b \land c \lor \bar{a} \land b \land \bar{c} \land a \lor \bar{a} \land b \land \bar{c} \land c$
- $= 1 \wedge b \wedge c \qquad \vee \qquad 0 \vee 0$
- = $b \wedge c$





Completnes of NAND and NOR

Either the NAND or the NOR function are actually sufficient to implement any Boolean function

$$\bar{a} = \overline{a \wedge a} = \overline{a \vee a}$$
 (1)

$$\mathbf{a} \wedge \mathbf{b} = \overline{\overline{\mathbf{a} \wedge \mathbf{b}}} = \overline{\overline{\mathbf{a} \vee \overline{\mathbf{b}}}}$$
 (2)

$$a \lor b = \overline{\overline{a} \land \overline{b}} = \overline{\overline{a} \lor \overline{b}}$$
 (3)





Examples: representation with truth tables (1/2)

$$F = (a \land b) \lor (\bar{a} \land \bar{b})$$

a	b	F
0	0	1
0	1	0
1	0	0
1	1	1





Examples: representation with truth tables (2/2)

$$G = \underbrace{a \wedge b \wedge c}_{x_1} \vee \underbrace{\bar{a} \wedge c}_{x_2} \vee \underbrace{a \wedge \bar{b}}_{x_3}$$

a	b	С	x_1	x_2	x_3	G
0	0	0	0	0	0	0
0	0	1	0	1	0	1
0	1	0	0	0	0	0
0	1	1	0	1	0	1
1	0	0	0	0	1	1
1	0	1	0	0	1	1
1	1	0	0	0	0	0
1	1	1	1	0	0	1





Representing Boolean Functions

- 1. expression with variables and operators
- 2. truth table
- 3. graphically with logic gates

