

# **Test design: Part II**

**Software Testing: INF3121 / INF4121**

# Summary: Week 5

## **Specification-based testing (black-box)**

Equivalence partitioning | Boundary value analysis

Decision table | State transition | Use case testing

## **Structure-based testing (white-box)**

Statement / Decision testing and coverage

## **Experience-based testing**

## **Choosing test technique**



# Part I: Close-ended questions

# Question 1

Which of the following would **structure-based test design techniques** be likely to be **applied** to?

1. Boundaries between mortgage interest rate bands
  2. An invalid transition between two different arrears statuses
  3. The business process flow for mortgage approval
  4. Control flow of the program to calculate repayment
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- a. 2, 3 and 4
  - b. 2 and 4
  - c. 3 and 4
  - d. 1, 2 and 3

# Question 2

**Use case testing is useful for which of the following?**

1. Designing acceptance tests with users or customers
  2. Making sure the mainstream business processes are tested
  3. Finding defects in the interaction between components
  4. Identifying the maximum and minimum values for every input field
  5. Identifying the percentage of statements exercised by a set of tests
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- a. 1, 2 and 3
  - b. 2, 4 and 5
  - c. 1, 2 and 4
  - d. 3, 4 and 5

# Question 3

Which of the following statements about the **relationship** between **statement** and **decision coverage** is correct?

- a. 100 % decision coverage is achieved if statement coverage is greater than 90 %
- b. 100 % statement coverage is achieved if decision coverage is greater than 90 %
- c. 100 % decision coverage always means 100 % statement coverage
- d. 100 % statement coverage always means 100 % decision coverage

# Question 4

Why are **error guessing** and **exploratory testing techniques** good to do?

- a. They find defects missed by specification-based and structure-based techniques
- b. They don't require any training to be as effective as formal techniques
- c. They can be used more effectively when there are good specifications
- d. They will ensure that all of the code or system is tested

# Question 5

How do **experience-based** techniques **differ** from **specification-based** techniques?

- a. They depend on the tester's understanding of the way the system is structured rather than on a documented record of what the system should do
- b. They depend on having older testers rather than younger testers
- c. They depend on a documented record of what the system should do rather than on an individual's personal view
- d. They depend on an individual's personal view rather than on a documented record of what the system should do



# Question 6

**Pair** the following **test design techniques** with the **typical problems** they address:

Decision tables	Applied when the inputs or outputs can be grouped in a way that exhibits similar behaviour
Use case testing	Used to test sequences of states or sequences of transitions
State transition testing	Used when the problem can be described as an interaction between an actor and the system
Boundary value analysis	Used when the inputs and actions can be expressed as Boolean values
Equivalence partitioning	Applied when the inputs and outputs can be grouped in equivalent partitions. The technique tests the edges of each equivalence partition

# Question 7

If you are **flying** with an **economy ticket**, there is a possibility that you may get **upgraded** to **business** class, **especially** if you hold a **gold card** in the airline's frequent flyer program.

If you **don't** hold a **gold card**, there is a **possibility** that you will get "**bumped**" off the flight if it is **full** and you **check in late**.

This is shown in the following figure. Note that each box (i.e. statement) has been numbered.



# Question 7

## Tests run:

### Test 1

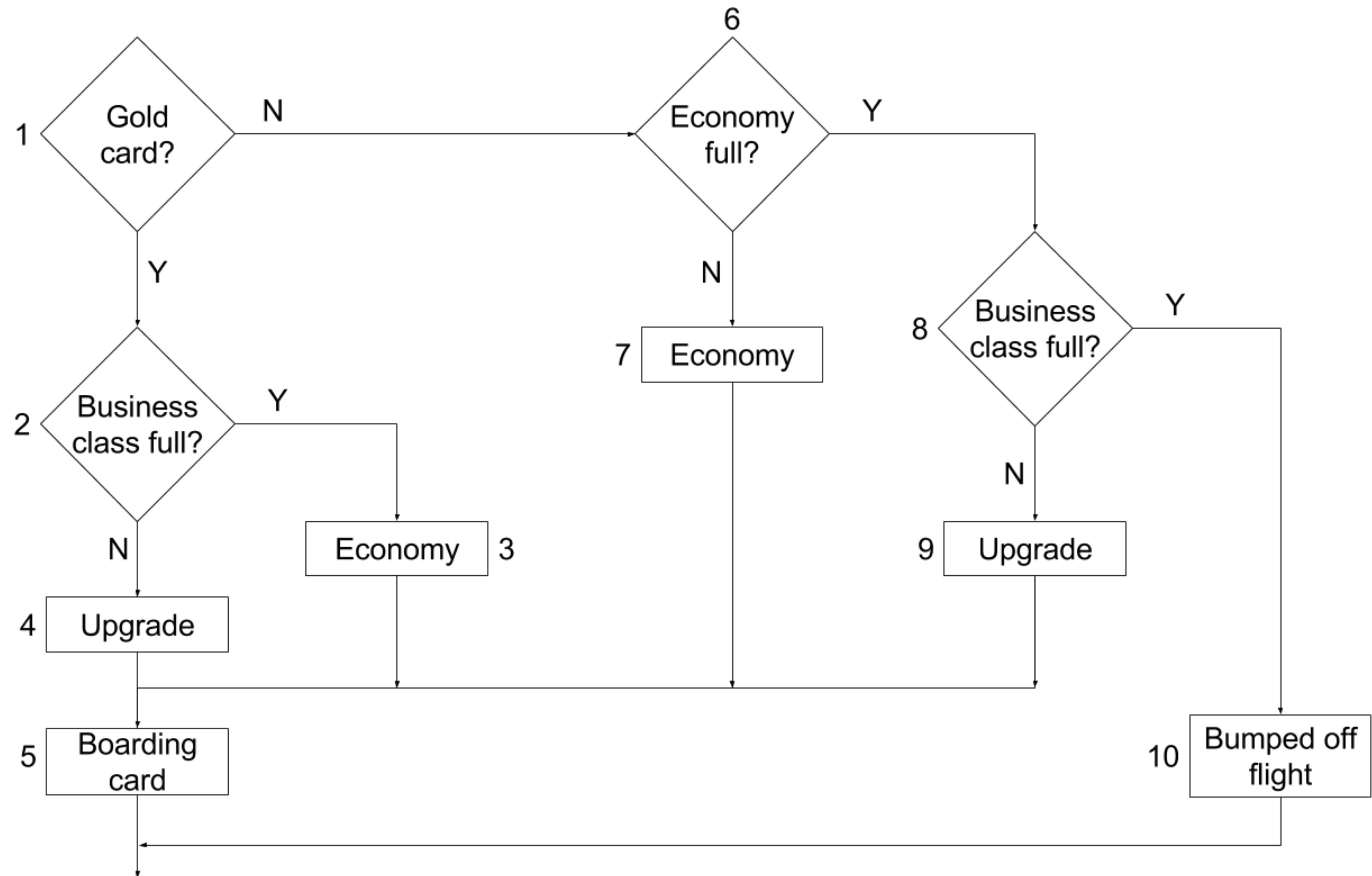
Gold card holder who gets upgraded to business class

### Test 2

Non-gold card holder who stays in economy

### Test 3

A person who is bumped off the flight



# Question 7

What is the **statement coverage** of these three **tests**?

- a. 60 %
- b. 70 %
- c. 80 %
- d. 90 %



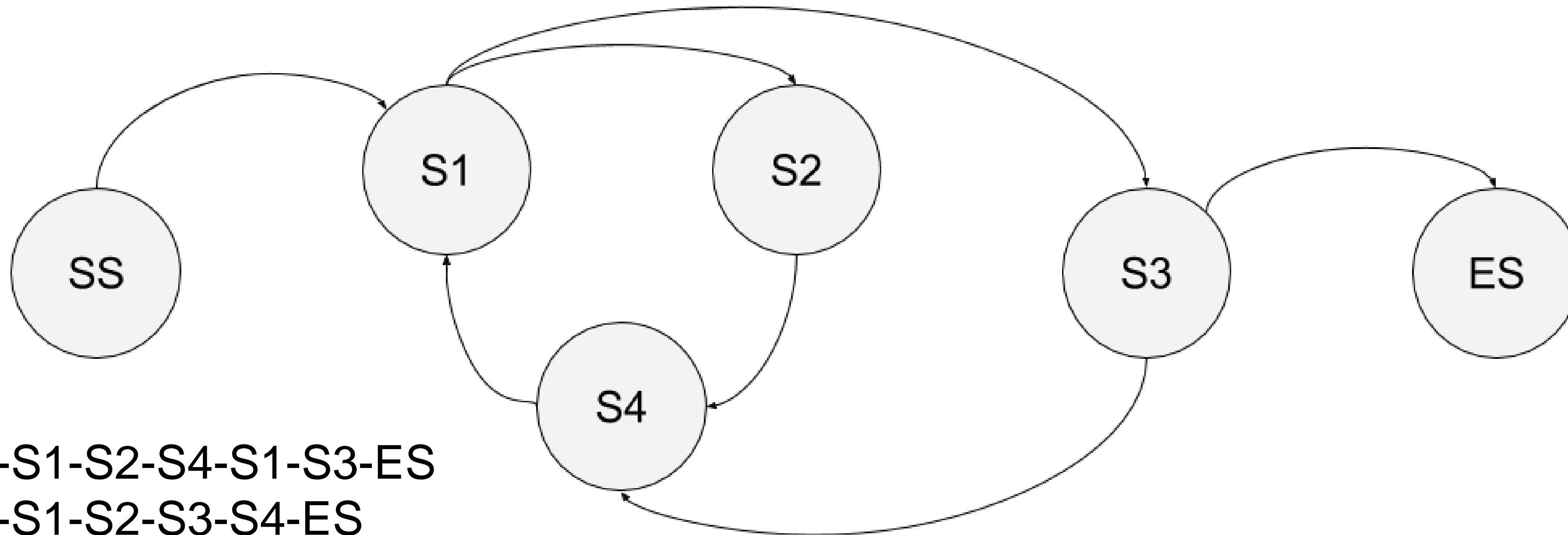
# Question 8

When **choosing** which **technique** to **use** in a given situation, which **factors** should be taken into **account**?

1. Previous experience of types of defects found in this or similar system
  2. The existing knowledge of the testers
  3. Regulatory standards that apply
  4. The type of test executing tool that will be used
  5. The documentation available
  6. Previous experience in the development language
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- a. 2, 3, 5, and 6
  - b. 1, 2, 3 and 5
  - c. 1, 4 and 5
  - d. 2, 3 and 5

# Question 9

Given the state **diagram** below, which **test case** is the **minimum series of valid transitions to cover every state?**



- a. SS-S1-S2-S4-S1-S3-ES
- b. SS-S1-S2-S3-S4-ES
- c. SS-S1-S2-S4-S1-S3-S4-S1-S3-ES
- d. SS-S1-S4-S2-S1-S3-ES

# **Part II: Exercises and Open-ended questions**

# Exercise 1: Decision Table Testing

If you hold an “**over 60s**” rail **card**, you get a **34% discount** on whatever ticket you buy. If you are **travelling** with a **child** (under 16) you get a **50% discount** on any ticket **if you hold a family rail card**, **otherwise** you get a **10% discount**. You may **only** hold **one type** of rail **card**.

- a. Produce a **decision table** showing all **combinations** of **fare types** and resulting **discounts**
- b. Derive **test cases** from the **decision table**



# Exercise 2: State Transitions

A website **shopping basket** starts out **empty**. As **purchases** are **selected**, they are **added** to the shopping basket. **Items** can also be **removed** from the shopping basket.

When the customer **decides** to **check out**, a **summary** of the items in the basket and the **total cost** are **show**. Customer states if the information is OK.

**If** the **contents** and the **price** are **OK**, then you **leave** the **summary** display and **go** to the **payment** system. **Otherwise**, you go **back** to **shopping** (so as to **remove** items if you want).

- a. (i) Produce a **state diagram** showing the different **states** and **transitions**.  
(ii) Define a **test**, in terms of a **sequence** of **states**, to **cover** all transitions
- b. Produce a **state table**. Give an **example** test for an **invalid transition**

# Exercise 2(a.i): State Transitions

Produce a **state diagram** showing different **states** and **transitions**



# Exercise 2(a.ii): State Transitions

Define a **test**, in terms of a **sequence of states**, to cover **all transitions**



# Exercise 2(b): State Transitions

Produce a **state table**. Give an **example** test for an **invalid transition**



# Exercise 3: Statement and Decision

A vending **machine** dispenses either **hot** or **cold drinks**.

If you choose a **hot** drink (e.g. tea or coffee), it asks if you want **milk** (added if required).

Then it asks if you want **sugar** (added if required)

Finally, the drink is **dispensed**.



# Exercise 3(a)

Draw a **control flow diagram** for this example

**Hint:** Regard the **selection** of the **type** of **drink** as one **statement**



# Exercise 3(b)

Given the following **tests**, what is the **statement coverage** achieved? What is the **decision coverage** achieved?

**Test 1:** Cold drink

**Test 2:** Hot drink with milk and sugar



# Exercise 3(c)

What **additional tests** would be **needed** to achieve **100% decision and statement coverage**?





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