

# INF3170 – Logikk

## Forelesning 7: Description Logic 2

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# Dagens plan

- 1 Introduction
- 2 Complexity theory
- 3 Description logics
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# Introduction

## Description Logics

- **Description logics** are a class of decidable logics primarily used for knowledge representation.
- The language consists of **concepts** of an application domain,
- and the hierarchical structure of the application domain is expressed through **terminological axioms**.
- Some examples of terminological axiom about animals are:
  - ①  $\text{Wolf} \sqsubseteq \text{Carnivore}$   
("A wolf is a carnivore")
  - ②  $\text{Carnivore} \equiv \text{Animal} \sqcap \exists \text{eats}.\text{Animal}$   
("The definition of a carnivore is an animal that eats animals")
- Being decidable, description logics can be classified according to their complexity.

# Introduction

## Complexity Theory

- **Complexity theory** classifies problems according to how much resources are necessary/sufficient to solve them.
- In our case, the problems are **reasoning** problems, such as: Does one concept subsume another concept?
- An example of subsumption is:
  - Does  $\text{Wolf} \sqsubseteq \text{Animal}$  follow from the axioms?  
("Is a wolf an animal?")
- Given the terminological axioms on the previous foil (also to the right), it follows that a wolf is an animal:
  - A wolf is a carnivore (1st axiom), and
  - a carnivore is an animal (follows from the 2nd),
- In general, reasoning is hard.

# Introduction

## Description Logic and Their Complexity

- The more expressive the logic, the higher the complexity of reasoning.
- The goal when designing a language is to maximize the expressivity while staying within a certain complexity class.
- Earlier, one tried to maximize the expressivity while retaining decidability.
- Now, it is more common to try to maximize the expressivity while staying within a certain (typically tractable) complexity class.
- We will consider different logics that have been designed with this in mind.
- Last time we saw  $\mathcal{ALC}$ , a logic with a simple syntax: Boolean connectives, value restriction and existential quantification.

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# Complexity Classes

## Classes

- A **complexity class** is a set of decision problems that can be decided within some specific bound on the size of the input in some computational model.
- The bounds are usually on
  - time, or
  - space.
- The computational model is usually
  - a deterministic Turing machine (DTM), or
  - a non-deterministic Turing machine (NDTM).
- E.g., **NP** is the class of decision problems solvable in polynomial time on a non-deterministic Turing machine.
- In addition, **AC<sub>0</sub>** is a circuit complexity class consisting of constant-depth unlimited-fanin circuits.



# Complexity Classes

## Classes

Class	Model	Bound	Example Growth
<b>L</b>	DTM	logarithmic space	$\log n$
<b>NL</b>	NDTM	logarithmic space	
<b>P</b>	DTM	polynomial time	$n^2$
<b>NP</b>	NDTM	polynomial time	
<b>PSPACE</b>	DTM	polynomial space	
<b>EXPTIME</b>	DTM	exponential time	$2^n$
<b>NEXPTIME</b>	NDTM	exponential time	
<b>2EXPTIME</b>	DTM	doubly exponential time	$2^{2^n}$
<b>2NEXPTIME</b>	NDTM	doubly exponential time	

# Complexity Classes

## Relationships

- The following are the known relationships between the classes.

$$\begin{aligned}
 \mathbf{AC_0} &\subseteq \mathbf{L} \subseteq \mathbf{NL} \\
 &\subseteq \mathbf{P} \subseteq \mathbf{NP} \subseteq \mathbf{PSPACE} \\
 &\subseteq \mathbf{EXPTIME} \subseteq \mathbf{NEXPTIME} \\
 &\subseteq \mathbf{2EXPTIME} \subseteq \mathbf{2NEXPTIME}
 \end{aligned}$$

- Tractable problems are those in **P**
- Furthermore,

$$\begin{aligned}
 \mathbf{AC_0} &\subset \mathbf{L} \\
 \mathbf{NL} &\subset \mathbf{PSPACE} \\
 \mathbf{P} &\subset \mathbf{EXPTIME}
 \end{aligned}$$

# Complexity Classes

## Completeness

- A **reduction** translates one problem into another.
- A problem is  **$\mathcal{C}$ -hard** (under a given type of reduction, typically polynomial time or logarithmic space for **NP** and up) if every problem in  $\mathcal{C}$  can be reduced to it.
- A problem is  **$\mathcal{C}$ -complete** if it is
  - in  $\mathcal{C}$  (upper bound) and
  - $\mathcal{C}$ -hard (lower bound).
- It follows that a problem is
  - is not harder than  $\mathcal{C}$  if it reduces to some problem in  $\mathcal{C}$ , and
  - $\mathcal{C}$ -hard if some  $\mathcal{C}$ -hard problem reduces to it.
- If we only consider the ABox as input, we say that a problem is  $\mathcal{C}$ -complete in **data complexity**.
- Else we say that a problem is  $\mathcal{C}$ -complete in **combined complexity**.

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# Logics

## *ALC*

Concept satisfiability of *ALC* is intractable:

- **PSPACE**-complete for an **empty** TBox
- **EXPTIME**-complete for a **general** TBox

Intractability of *ALC* raises two questions:

- 1 Can we extend *ALC* without getting an even more intractable logic?
- 2 Are there less complex description logics that are useful in practice?

The answer to both these questions is “yes.”

# Logics

## Complex roles

Before we introduce additional complex concepts, we introduce complex roles (and one concept):

- $U$                                     universal role
- $R^{-}$                                     inverse role
- $\neg R$                                     negated role
- $R \circ S$                                 role composition
- $\exists R.\text{Self}$                             local reflexivity

The semantics of the first three is as follows.

- $U^{\mathfrak{A}} = \Delta \times \Delta$
- $(R^{-})^{\mathfrak{A}} = (R^{\mathfrak{A}})^{-} = \{\langle b, a \rangle \in \Delta \times \Delta \mid \langle a, b \rangle \in R^{\mathfrak{A}}\}$
- $(\neg R)^{\mathfrak{A}} = \Delta \times \Delta \setminus R^{\mathfrak{A}}$

# Logics

## Complex roles

What are the following equal to?

- $(U^-)^{\mathcal{A}}$
- $(\neg U)^{\mathcal{A}}$
- $(\exists U.T)^{\mathcal{A}}$
- $(\forall U.T)^{\mathcal{A}}$

# Logics

## Complex roles

- Role composition lets us create a new role by composing two old roles.
- The semantics is as follows.

$$(R \circ S)^{\mathfrak{A}} = S^{\mathfrak{A}} \circ R^{\mathfrak{A}}$$

$$= \{ \langle a, c \rangle \in \Delta \times \Delta \mid \langle a, b \rangle \in R^{\mathfrak{A}} \text{ and } \langle b, c \rangle \in S^{\mathfrak{A}} \text{ for some } b \in \Delta \}$$

- This lets us express certain concepts that the two-variable nature of concepts won't let us do, such as "is the uncle of:"

hasBrother  $\circ$  hasChild  $\sqsubseteq$  isUncleOf



# Logics

## Complex roles

- Local reflexivity lets us express the “diagonal.”
- The semantics is as follows.

$$(\exists R.\text{Self})^{\mathfrak{A}} = \{a \mid \langle a, a \rangle \in R^{\mathfrak{A}}\}$$

- This lets us express, e.g., the concept “narcissist:”

$\exists \text{likes}.\text{Self}$

- Observe that Self itself is not a concept, thus the syntax is a bit misleading.

# Logics

## Complex roles

In addition to a TBox and an ABox, we may have an **RBox**, a finite set of **role axioms**, of the form,

- $R \sqsubseteq S$  (inclusions)
- $R \equiv S$  (equalities)

for roles  $R$  and  $S$  (given some restrictions).

An interpretation  $\mathcal{A}$  **satisfies**

- $R \sqsubseteq S$  if  $R^{\mathcal{A}} \subseteq S^{\mathcal{A}}$
- $R \equiv S$  if  $R^{\mathcal{A}} = S^{\mathcal{A}}$

# Logics

## Complex roles

With local reflexivity, we can express the following properties of a role  $R$ :

- reflexivity  $\top \sqsubseteq \exists R.\text{Self}$
- irreflexivity  $\top \sqsubseteq \neg \exists R.\text{Self}$

With inclusions on complex roles, we can express the following properties of a role  $R$ :

- symmetry  $R^{-} \sqsubseteq R$
- transitivity  $R \circ R \sqsubseteq R$
- disjointness (with  $S$ )  $R \sqsubseteq \neg S$

# Logics

## Logics

Some basic logics are the following.

- AL*
- intersection
  - atomic negation  $\neg C$  for an atomic concept  $C$
  - universal restriction
  - **limited** existential quantification  $\exists R.T$
- EL*
- intersection
  - universal concept
  - **full** existential quantification  $\exists R.C$
- SR*
- contains *ALC*
  - role inclusions
  - disjointness

# Logics

## Logics

The naming convention for constructing new languages is as follows.

$\mathcal{C}$ complex concept negation	$\neg C$ for any concept $C$
$\mathcal{O}$ nominals	$\{a\}$
$\mathcal{I}$ role inverse	$R^-$
$\mathcal{Q}$ qualified number restrictions	$\leq n R.C$ and $\geq n R.C$
$\mathcal{U}$ concept union	$C \sqcup D$
$\mathcal{E}$ full existential quantification	$\exists R.C$

# Logics

## Constructing languages

- Now we can construct more expressive logics.
- $\mathcal{ALC}$  is  $\mathcal{AL}$  extended with complex concept negation,
- “ $\mathcal{ALC} = \mathcal{AL} + \mathcal{C}$ ” :

$$\top \equiv C \sqcup \neg C$$

$$\exists R.C \equiv \neg \forall R.\neg C$$

$$C \sqcup D \equiv \neg(\neg C \sqcap \neg D)$$

- This way of constructing languages is not unique, e.g.,
- “ $\mathcal{ALC} = \mathcal{AL} + \mathcal{U} + \mathcal{E}$ ”

# Logics

## $\mathcal{O}$ : Nominals

- Nominals are singleton concepts, i.e. of the form  $\{a\}$  for some individual  $a$ .
- The semantics is as follows.

$$\{a\}^{\mathcal{A}} = \{a^{\mathcal{A}}\}$$

- Using union and nominals, one may express enumerations such as

$$\text{Magi} \equiv \{\text{Melchior}\} \sqcup \{\text{Caspar}\} \sqcup \{\text{Balthazar}\}$$

- Then

$$\text{Magi}^{\mathcal{A}} = \{\text{Melchior}^{\mathcal{A}}, \text{Caspar}^{\mathcal{A}}, \text{Balthazar}^{\mathcal{A}}\}$$

# Logics

## Q: Qualified number restrictions

- Qualified number restrictions, i.e. concepts of the form
  - $\leq n R.C$  and
  - $\geq n R.C$ ,

let us restrict the number of individuals related by a role  $R$ .

- The semantics is as follows.

$$\leq n R.C^{\mathfrak{A}} = \{x \in \Delta \mid |R^{\mathfrak{A}}(x) \cap C^{\mathfrak{A}}| \leq n\}$$

$$\geq n R.C^{\mathfrak{A}} = \{x \in \Delta \mid |R^{\mathfrak{A}}(x) \cap C^{\mathfrak{A}}| \geq n\}$$

- “A monotheist worships exactly one deity”:
  - Monotheist  $\sqsubseteq \leq 1$  worships.Deity
  - Monotheist  $\sqsubseteq \geq 1$  worships.Deity
- Observe that  $\geq 1 R.C$  is equivalent to  $\exists R.C$ .



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# Logics

## OWL 2

OWL 2 (The **W**eb **O**ntology **L**anguage) is an ontology language for the Semantic Web, based on description logic.

- **OWL 2 DL**

- based on the logic  $\mathcal{SROIQ}$
- high expressivity, but also high complexity

- **OWL 2 QL** is a fragment of OWL 2 DL

- based on the logic  $\mathcal{DL}\text{-Lite}_{\mathcal{R}}$
- low data complexity of query answering: suitable for querying relational databases (without altering them)

- **OWL 2 EL** is a fragment of OWL 2 DL

- based on the logic  $\mathcal{EL}^{++}$
- low combined complexity of subsumption: suitable for large TBoxes

# Logics

## OWL 2 DL: *SROIQ*

- $SROIQ = SR + O + I + Q$
- Hence *SROIQ* contains *ALC*.
- Being so expressive, the complexity of *SROIQ* is high.
- Concept satisfiability of *SROIQ* is **2NEXPTIME**-complete, thus harder than *ALC*.
- But there are extensions of *ALC* that are not harder than *ALC* itself.
- E.g., satisfiability of *ALCQ* concepts (*ALC* extended with qualified number restrictions) is not harder than *ALC*.

# Logics

## OWL 2 DL: *SROIQ*

A role  $R$  being **non-simple** in a TBox  $\mathcal{T}$  is given by the following rules:

- If  $S \circ T \sqsubseteq R \in \mathcal{T}$ , then  $R$  is non-simple;
- $R^-$  is non-simple if  $R$  is non-simple;
- $S$  is non-simple if  $R$  is non-simple and
  - $R \sqsubseteq S \in \mathcal{T}$  or
  - $R \equiv S \in \mathcal{T}$  or
  - $S \equiv R \in \mathcal{T}$ .

A role is **simple** in a TBox  $\mathcal{T}$  if it is not non-simple in  $\mathcal{T}$ .

Simple roles are required in the following concepts and axioms:

- $\exists R.\text{Self}$ ,  $\leq n R.C$  and  $\geq n R.C$
- disjointness

# Logics

## OWL 2 QL: $\mathcal{DL}$ -Lite

- $\mathcal{DL}$ -Lite is a family of DLs with low complexity.
- We consider  $\mathcal{DL}$ -Lite $_{\mathcal{R}}$  (OWL 2 QL), where  $B \sqsubseteq C$  is a concept inclusion, given the grammar:

$$B \longrightarrow A \mid \exists Q$$

$$C \longrightarrow B \mid \neg B \mid \exists Q.C$$

and  $Q \sqsubseteq R$  is a role inclusion, given the grammar:

$$Q \longrightarrow P \mid P^{-}$$

$$R \longrightarrow Q \mid \neg Q$$

- $\exists Q$  is equivalent to  $\exists Q.T$ .
- There is no unique name assumption (UNA).

# Logics

OWL 2 QL:  $\mathcal{DL}$ -Lite

Thus you cannot have  $\exists Q.C$  on the left-hand side of an inclusion.

$$\checkmark B \sqsubseteq \exists Q.C$$

$$\times \exists Q.C \sqsubseteq B$$

But we don't really need  $\exists Q.C$  on the right-hand side either.

Just replace  $B \sqsubseteq \exists Q.C$  with

$B \sqsubseteq \exists P$	every $B$ is $P$ -related to something
$\exists P^- \sqsubseteq C$	the range of $P$ is $C$
$P \sqsubseteq Q$	$P$ is a subrole of $Q$

where  $P$  is a fresh atomic role.

# Logics

## *DL*-Lite and FO-rewritability

- We now consider the reasoning problem of **query answering**.
- An **atom** is either of the form
  - $A(x)$ , where  $A$  is an atomic concept, or
  - $P(x, y)$ , where  $P$  is an atomic role.
- Recall that a **conjunctive query** (CQ) is a FO formula of the form

$$\exists \vec{x}. \varphi(\vec{x}, \vec{y})$$

where  $\varphi(\vec{x}, \vec{y})$  is a conjunction of atoms with free variables  $\vec{y}$ .

- A **union of conjunctive queries** (UCQ) is a disjunction of conjunctive queries:

$$\exists \vec{y}_1. \varphi(\vec{x}_1, \vec{y}_1) \vee \cdots \vee \exists \vec{y}_n. \varphi(\vec{x}_n, \vec{y}_n)$$

# Logics

## $\mathcal{DL}$ -Lite and FO-rewritability

- UCQ answering in a description logic is **FO-rewritable** if it can be reduced to FO query (basically SQL) over the ABox considered as a relational database, where the TBox is “baked” into the query.
- FO query answering over a relational database is in  **$\mathbf{AC}_0$** .
- UCQ answering of  $\mathcal{DL}\text{-Lite}_{\mathcal{R}}$  is FO-rewritable.
- Thus UCQ answering of  $\mathcal{DL}\text{-Lite}_{\mathcal{R}}$  is in  **$\mathbf{AC}_0$**  in data complexity.
- **P** is **not** tractable when it comes to query answering.
- UCQ answering of  $\mathcal{DL}\text{-Lite}_{\mathcal{R}}$  is **NP**-complete in combined complexity. Hardness follows from hardness of CQ answering over relational databases.



# Logics

## $\mathcal{DL}$ -Lite and FO-rewritability

A  $\mathcal{DL}$ -Lite $_{\mathcal{R}}$  knowledge base  $\mathcal{K}_2 = \langle \mathcal{T}_2, \mathcal{A}_2 \rangle$ :

### Example

$TBox \mathcal{T}_2$  (“An employee works for at least one project”)

- $Employee \sqsubseteq \exists worksFor$  (“Employees work for something”)
- $\exists worksFor^{-} \sqsubseteq Project$  (“The thing one works for is a project”)

$ABox \mathcal{A}_2$

- $Employee(OPPENHEIMER)$
- $worksFor(BOB, OPTIQUE)$
- $Project(MANHATTAN)$

# Logics

## $\mathcal{DL}$ -Lite and FO-rewritability

Now

- $\mathcal{K}_2 \models \text{Project}(\text{MANHATTAN})$ , but also
- $\mathcal{K}_2 \models \text{Project}(\text{OPTIQUE})$ .

Thus the answer to the conjunctive query

- $\text{Project}(x)$

over  $\mathcal{K}_2$  is

- $\{\text{MANHATTAN}, \text{OPTIQUE}\}$

Because  $\mathcal{DL}\text{-Lite}_{\mathcal{R}}$  is FO-rewritable, the query can be transformed into another query over just the ABox, with the same answer:

- $\text{Project}(x) \vee \exists y.\text{worksFor}(y, x)$

# Logics

## $\mathcal{DL}$ -Lite and FO-rewritability

- Allowing full existential quantification to the lefthand side of inclusion assertions increases the complexity of  $\mathcal{DL}$ -Lite $_{\mathcal{R}}$  enough to lose FO-rewritability.
- We show this by reducing Reachability to instance checking, which is not easier than query answering.

### Definition (Reachability)

Let  $\langle V, E \rangle$  be a directed graph, ie.

- $V$  is a set of nodes, and
- $E \subseteq V \times V$  a set of edges between nodes.

Given two nodes  $s, t \in V$ , Reachability is the problem of deciding whether there is a path from  $s$  to  $t$ .

# Logics

## *DL*-Lite and FO-rewritability

- Reachability is **NL**-hard, and  $\mathbf{AC}_0 \subset \mathbf{NL}$ .
- Thus by reducing Reachability to instance checking, we show that instance checking is not in  $\mathbf{AC}_0$ .

### Proposition

Let  $G = \langle V, E \rangle$  be a directed graph. Then

- $\langle \mathcal{T}, \mathcal{A} \rangle \models A(s)$  iff there is a path from  $s$  to  $t$  in  $G$ ,

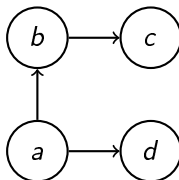
where

- $\mathcal{T} = \{\exists R.A \sqsubseteq A\}$ ;
- $\mathcal{A} = \{A(t)\} \cup \{R(x, y) \mid \langle x, y \rangle \in E\}$ .

# Logics

## DL-Lite and FO-rewritability

- Consider the following example graph.



- Is  $c$  reachable from a given node?
- In any case, the ABox is as follows:

$$\mathcal{A}_c = \{A(c), R(a, b), R(a, d), R(b, c)\}$$

- Is  $c$  reachable from  $a$ ?    ✓     $\langle \mathcal{T}, \mathcal{A}_c \rangle \models A(a)$
- Is  $c$  reachable from  $d$ ?    ✗     $\langle \mathcal{T}, \mathcal{A}_c \rangle \not\models A(d)$

# Logics

## $\mathcal{EL}$

- Another low complexity logic is  $\mathcal{EL}$ , which is a fragment of  $\mathcal{EL}^{++}$  (OWL 2 EL).
- The complexity is low for subsumption, not for query answering.
- In  $\mathcal{EL}$  you have the following concept constructors.
  - $\top$  (universal concept)
  - $C \sqcap D$  (intersection)
  - $\exists R.C$  (existential quantification)
- UCQ answering in  $\mathcal{EL}$  is
  - **P**-complete in data complexity, and
  - **NP**-complete in combined complexity.
- Thus UCQ answering in  $\mathcal{EL}$  is not FO-rewritable.
- But subsumption wrt. general TBoxes is in **P**, i.e. tractable.

# Logics

## OWL 2 EL: $\mathcal{EL}^{++}$

- $\mathcal{EL}^{++}$  extends  $\mathcal{EL}$  with
  - $\perp$  (bottom concept)
  - nominals:  $\{a\}$
  - concrete domains (e.g., the natural numbers)
  - and more.
- Subsumption wrt. general TBoxes is still in **P**, i.e. tractable.
- The clinical healthcare terminology **SNOMED CT**, with about 500,000 concepts, can be expressed in  $\mathcal{EL}^{++}$ :

$\text{Appendicitis} \sqsubseteq \text{Inflammation} \sqcap \exists \text{hasLocation. Appendicitis}$   
 $\text{Tissue} \sqcap \text{Disease} \sqsubseteq \perp$

- There are  $\mathcal{EL}^{++}$  reasoners that can classify SNOMED CT in  $<1$  min.
- UCQ answering in  $\mathcal{EL}^{++}$  is undecidable.