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Implementation of computer applications



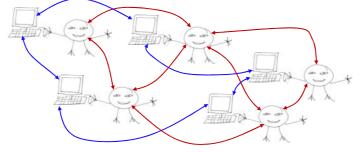
Software development

Learning

1

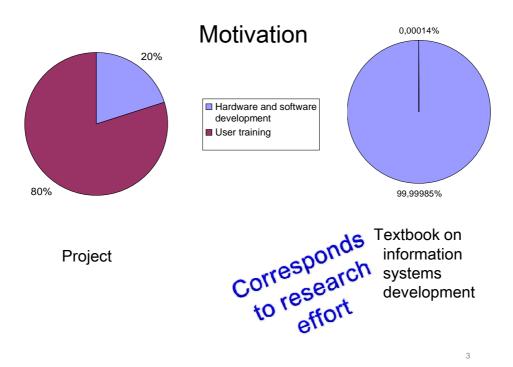
2

Implementation of computer applications in organisations



- Development of networked software
- Organisational learning

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IT competence in organisations aims at work or thesis on

- Implementation of IT
- User training
- User support
- Human resource development
- Learning of IT
- User competence
- Learnability
- Management of IT training and support

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Learning outcomes

- The module provides
 - Skills in teaching and supervision of computer use, and
 - Competence for planning and evaluating IT training and support.
- Includes the following topics
 - development of competence in organizations,
 - the constituents of user competence,
 - skills and understanding of IT and its use,
 - metacognitive skills,
 - learning of office tools and information systems
 - standards for user competence,
 - learnability of software,
 - material for supporting learning, also IT based

Task 1 - Oral presentation – 60% Individual, but cooperation is encouraged Purpose:

learning to plan and to teach and supervise users.

Select a computer application and one topic within this, which

- is useful for some group of users
- users would struggle with learning

For this topic

- plan and carry out a teaching session
- based on course literature

Oral presentation of maximum 20 minutes:

- 1. The plan and your reasoning behind it
- 2. Teaching, including supervision of hands on exercises

To be presented at oral exam in June.

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Task 2 - Written group report – 40%

Purpose:

learning to evaluate organised efforts for improving IT competence in organisations Examples

A training programme A user support department Organised superusers A standard for IT competence Empirical study 2-4 students pr group Written report Deadline 1 June Maximum 7000 words.

Ideas for Task 1 and Task 2?

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