

# INF3510 Information Security

## University of Oslo

### Spring 2011

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## Lecture 13

# Application & Operations Security



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# Outline

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- Application Security
  - **Malicious Software**
    - various malicious programs
    - distributed denial of service attacks
  - **Attacks on applications**
    - Buffer overflos
    - SQL Injection
    - Cross-Site Scripting
- Operations Security

# Application Security

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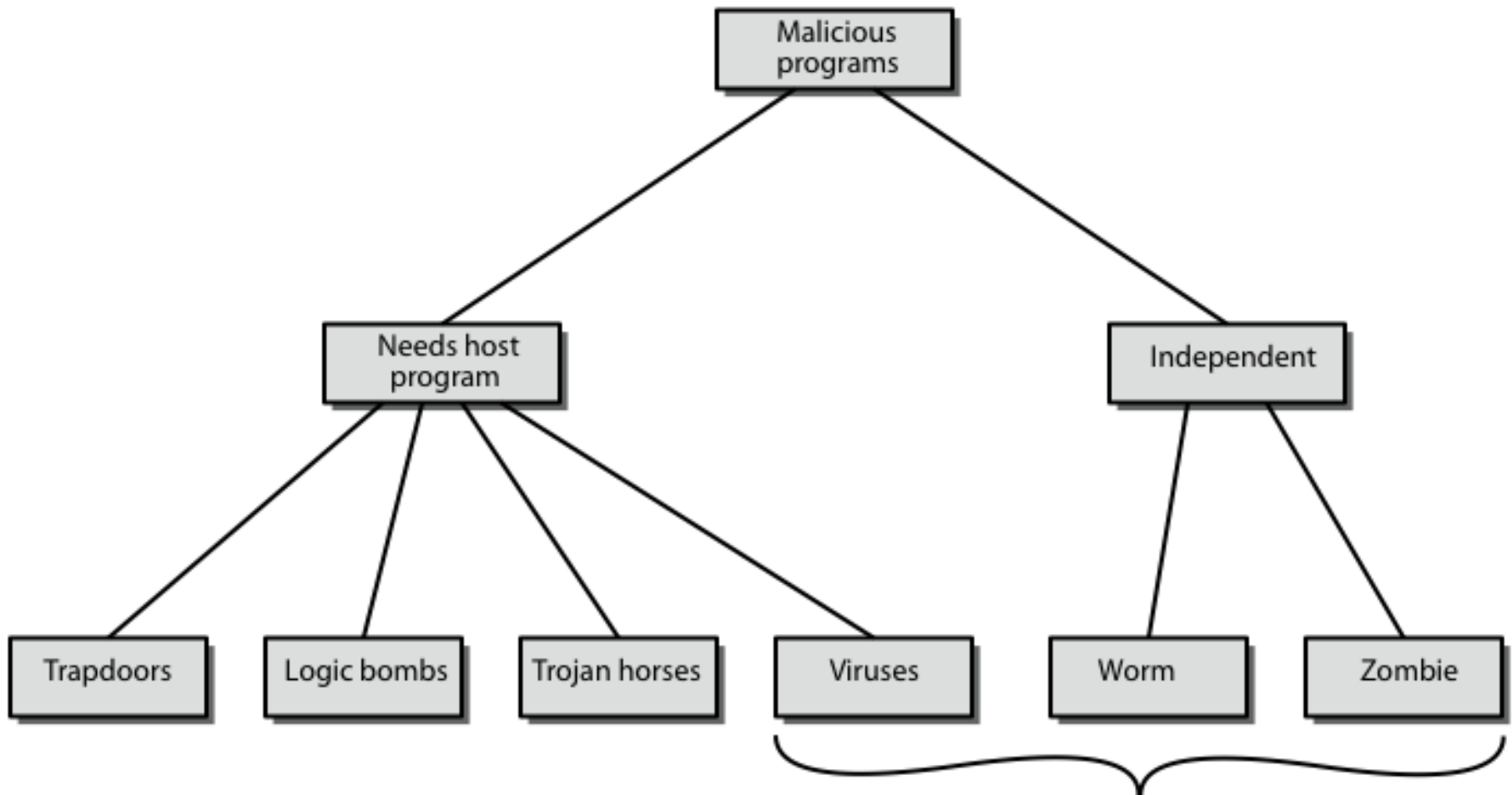


# Malware: Malicious Content

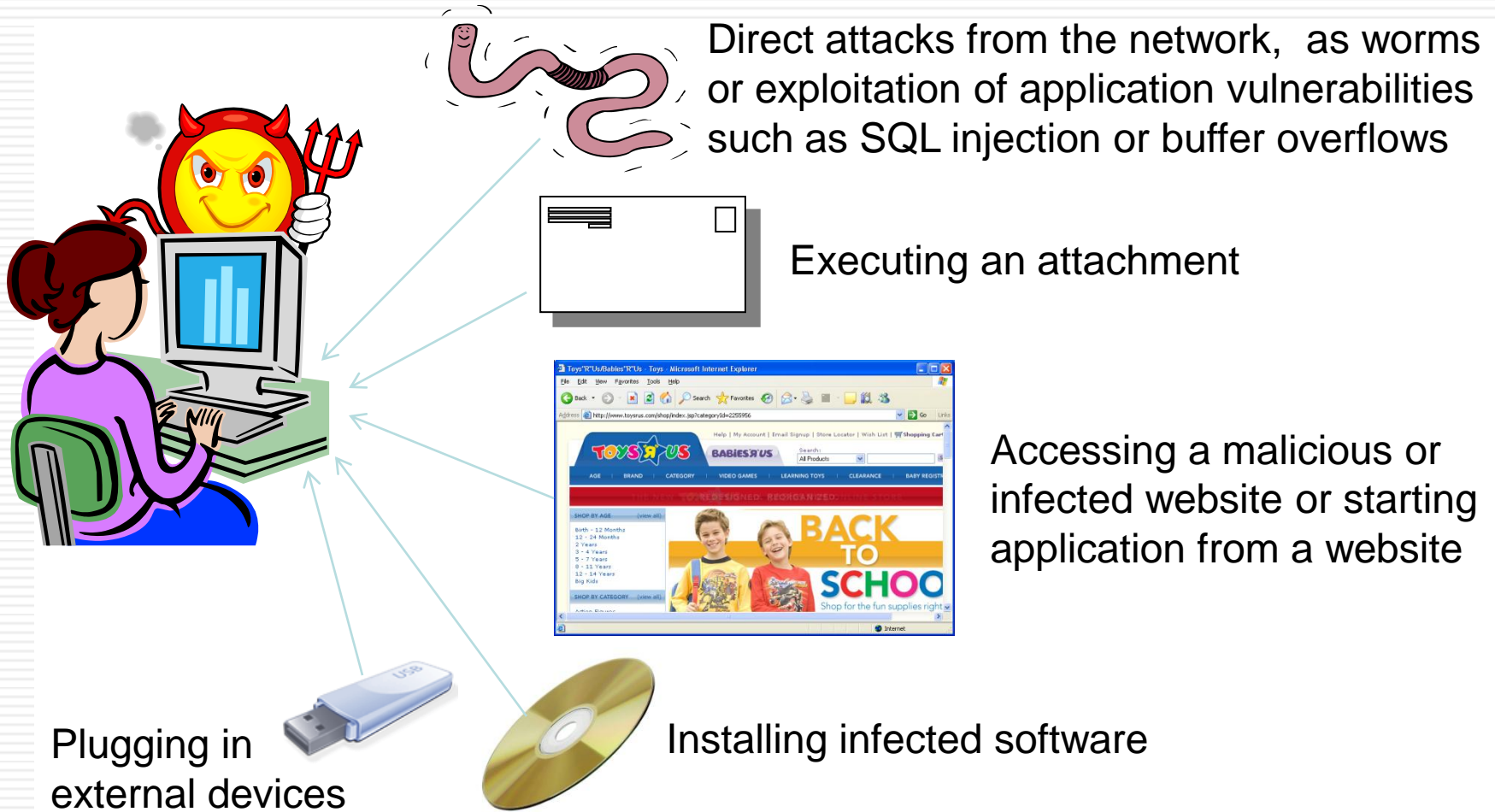
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- Many different forms
- Many different effects
- Difficult to know when infected
- More advanced forms emerge
- A growing concern

# Malicious Software



# How do computers get infected ?



# Backdoor or Trapdoor

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- secret entry point into a program
- allows those who know access bypassing usual security procedures
- have been commonly used by developers for testing
- a threat when left in production programs allowing exploited by attackers
- very hard to block in O/S
- requires good s/w development & update

# Logic Bomb

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- one of oldest types of malicious software
- code embedded in legitimate program
- activated when specified conditions met
  - eg presence/absence of some file
  - particular date/time
  - particular user
- causes damage when triggered
  - modify/delete files/disks, halt machine, etc



# Trojan Horse

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- program with hidden side-effects
- program is usually superficially attractive
  - eg game, s/w upgrade etc
- performs additional tasks when executed
  - allows attacker to indirectly gain access they do not have directly
- often used to propagate a virus/worm or to install a backdoor
- ... or simply to destroy data

# Mobile Code

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- program/script/macro that runs unchanged
  - on heterogeneous collection of platforms
  - on large homogeneous collection (Windows)
- transmitted from remote system to local system & then executed on local system
- often to inject virus, worm, or Trojan horse
- or to perform own exploits
  - unauthorized data access, root compromise

# Multiple-Threat Malware

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- malware may operate in multiple ways
- **multipartite** virus infects in multiple ways
  - eg. multiple file types
- **blended** attack uses multiple methods of infection or transmission
  - to maximize speed of contagion and severity
  - may include multiple types of malware
  - eg. Nimda has worm, virus, mobile code
  - can also use IM & P2P

# Viruses

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- piece of software that infects programs
  - modifying programs to include a copy of the virus
  - so it executes secretly when host program is run
- specific to operating system and hardware
  - taking advantage of their details and weaknesses
- a typical virus goes through phases of:
  - dormant
  - propagation
  - triggering
  - execution

# Virus Structure

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- components:
  - infection mechanism - enables replication
  - trigger - event that makes payload activate
  - payload - what it does, malicious or benign
- prepended / postpended / embedded
- when infected program invoked, executes virus code then original program code
- Virus defenses:
  - Block initial infection (difficult)
  - Block further propagation (with access controls)
  - Detect and remove after infection
  - Re-install OS + programs + data

# Some virus types

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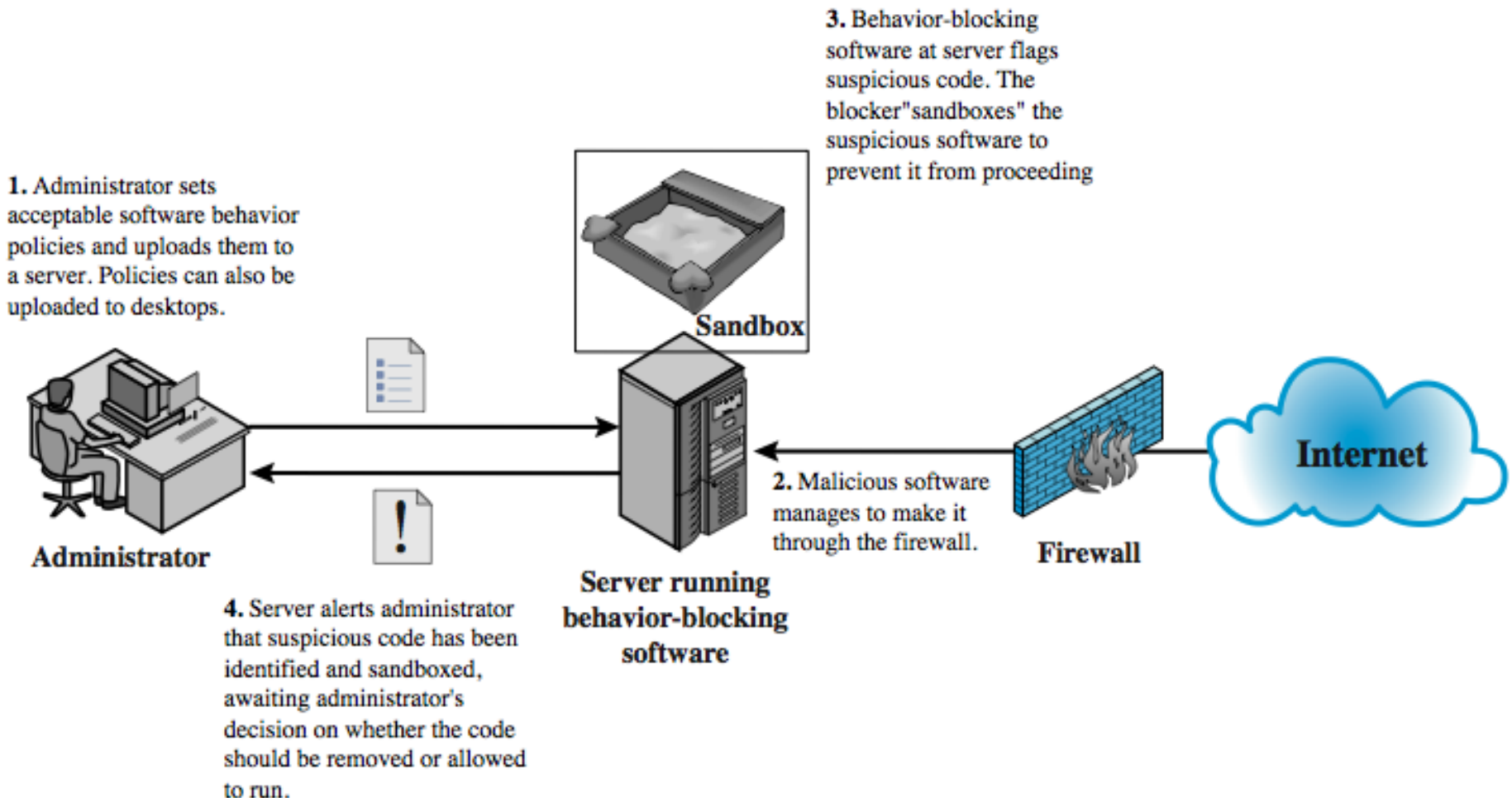
- boot sector
- file infector
- macro virus
- encrypted virus
- stealth virus
- polymorphic virus
- metamorphic virus

# Virus Countermeasures

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- prevention - ideal solution but difficult
- realistically need:
  - detection
  - identification
  - removal
- if detect but can't identify or remove, must discard and replace infected program, or reformat hard drive

# Behavior-Blocking Software





# Worms

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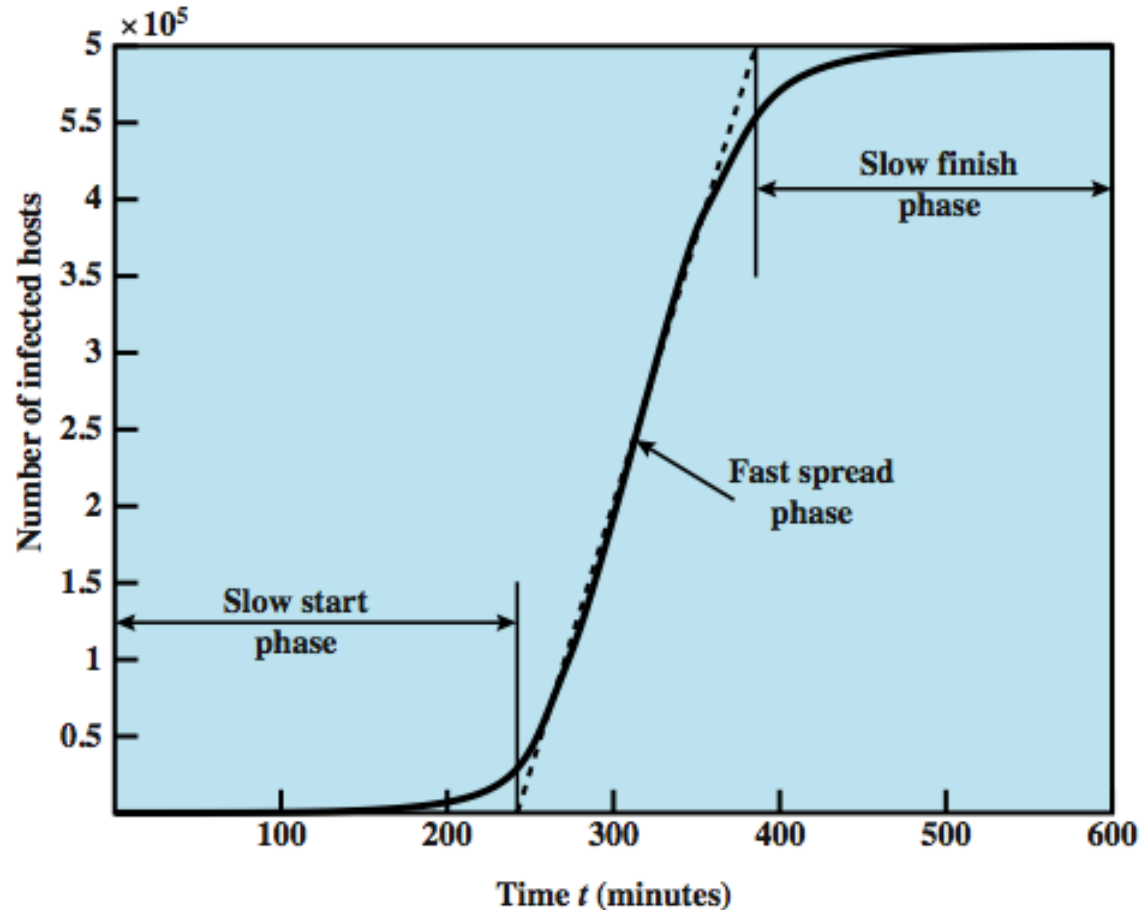
- replicating program that propagates over net
  - using email, remote exec, remote login
- has phases like a virus:
  - dormant, propagation, triggering, execution
  - propagation phase: searches for other systems, connects to it, copies self to it and runs
- may disguise itself as a system process
- concept seen in Brunner's "Shockwave Rider"
- implemented by Xerox Palo Alto labs in 1980's

# Morris Worm

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- one of best know worms
- released by Robert Morris in 1988
- various attacks on UNIX systems
  - cracking password file to use login/password to logon to other systems
  - exploiting a bug in the finger protocol
  - exploiting a bug in sendmail
- if succeed have remote shell access
  - sent bootstrap program to copy worm over

# Worm Propagation Model



# Recent Worm Attacks

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- Code Red
  - July 2001 exploiting MS IIS bug
  - probes random IP address, does DDoS attack
- Code Red II variant includes backdoor
- SQL Slammer
  - early 2003, attacks MS SQL Server
- Mydoom
  - mass-mailing e-mail worm that appeared in 2004
  - installed remote access backdoor in infected systems
- Warezov family of worms
  - scan for e-mail addresses, send in attachment

# Worm Technology

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- multiplatform
- multi-exploit
- ultrafast spreading
- polymorphic
- metamorphic
- transport vehicles
- zero-day exploit

# Mobile Phone Worms

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- first appeared on mobile phones in 2004
  - target smartphone which can install s/w
- they communicate via Bluetooth or MMS
- to disable phone, delete data on phone, or send premium-priced messages
- CommWarrior, launched in 2005
  - replicates using Bluetooth to nearby phones
  - and via MMS using address-book numbers

# Worm Countermeasures

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- overlaps with anti-virus techniques
- once worm on system A/V can detect
- worms also cause significant net activity
- worm defense approaches include:
  - signature-based worm scan filtering
  - filter-based worm containment
  - payload-classification-based worm containment
  - threshold random walk scan detection
  - rate limiting and rate halting

# DDoS

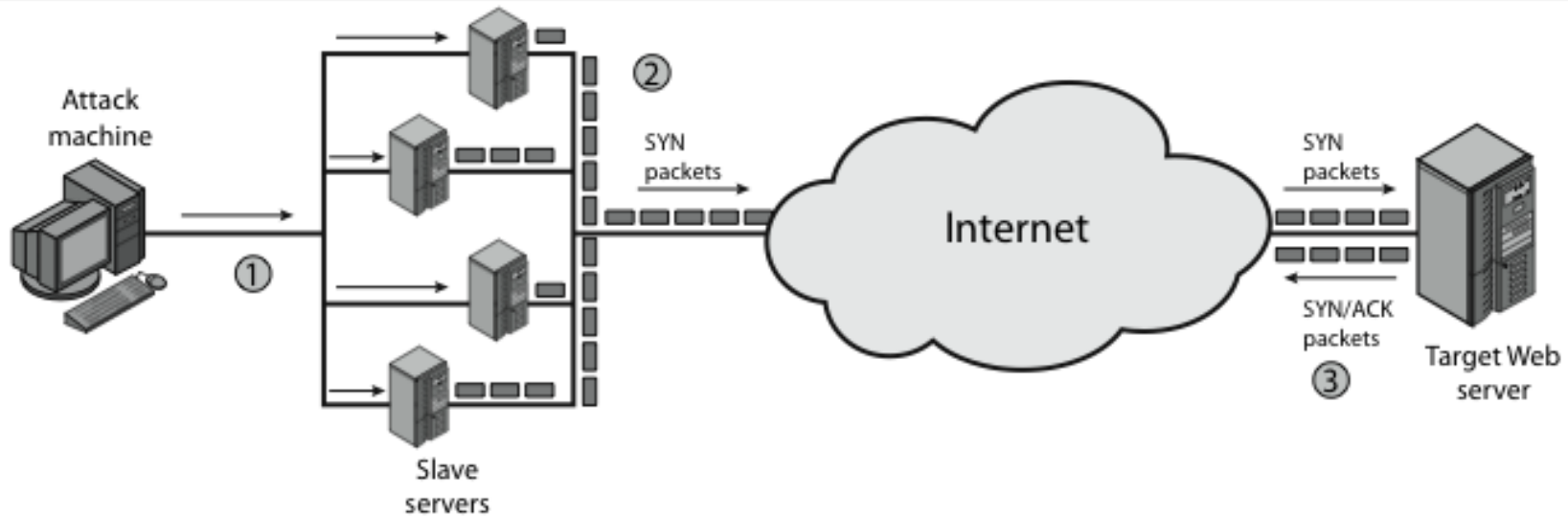
## Distributed Denial of Service Attacks

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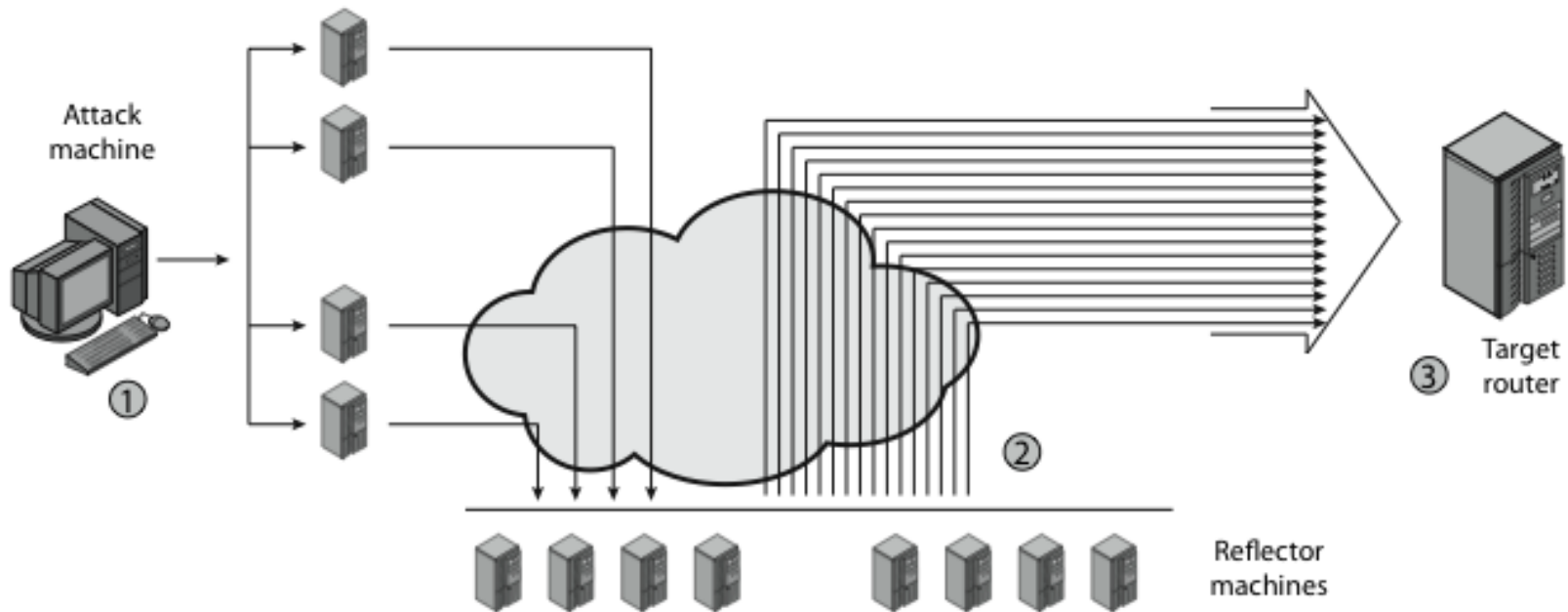
- Distributed Denial of Service (DDoS) attacks form a significant security threat
- making networked systems unavailable
- by flooding with useless traffic
- using large numbers of “zombies”
- growing sophistication of attacks
- defense technologies struggling to cope



# Distributed Denial of Service Attack



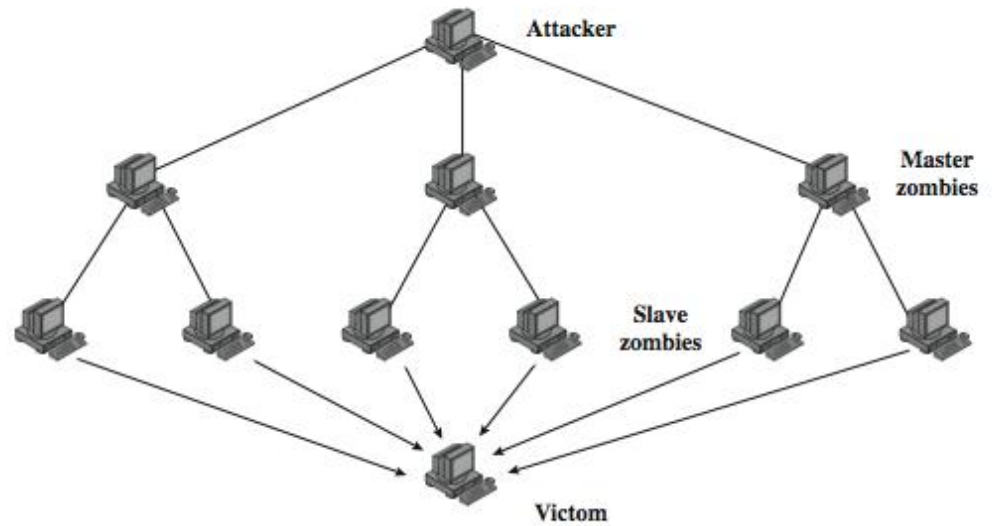
(a) Distributed SYN flood attack



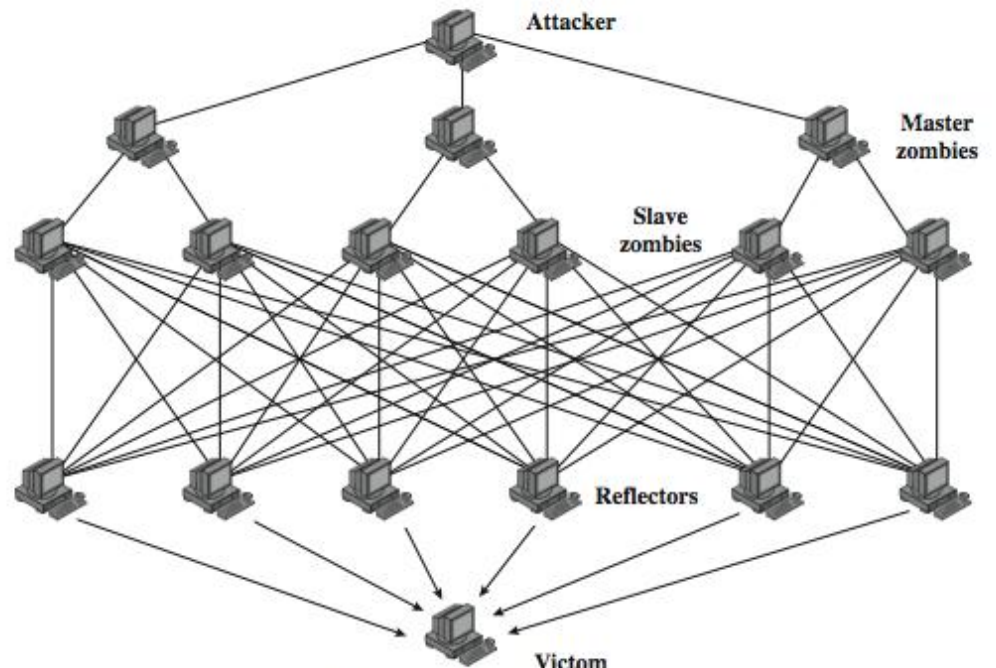
(a) Distributed ICMP attack

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# DDoS Flood Types



(a) Direct DDoS Attack



(b) Reflector DDoS Attack

# Constructing an Attack Network

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- must infect large number of zombies
- needs:
  1. software to implement the DDoS attack
  2. an unpatched vulnerability on many systems
  3. scanning strategy to find vulnerable systems
    - random, hit-list, topological, local subnet

# DDoS Countermeasures

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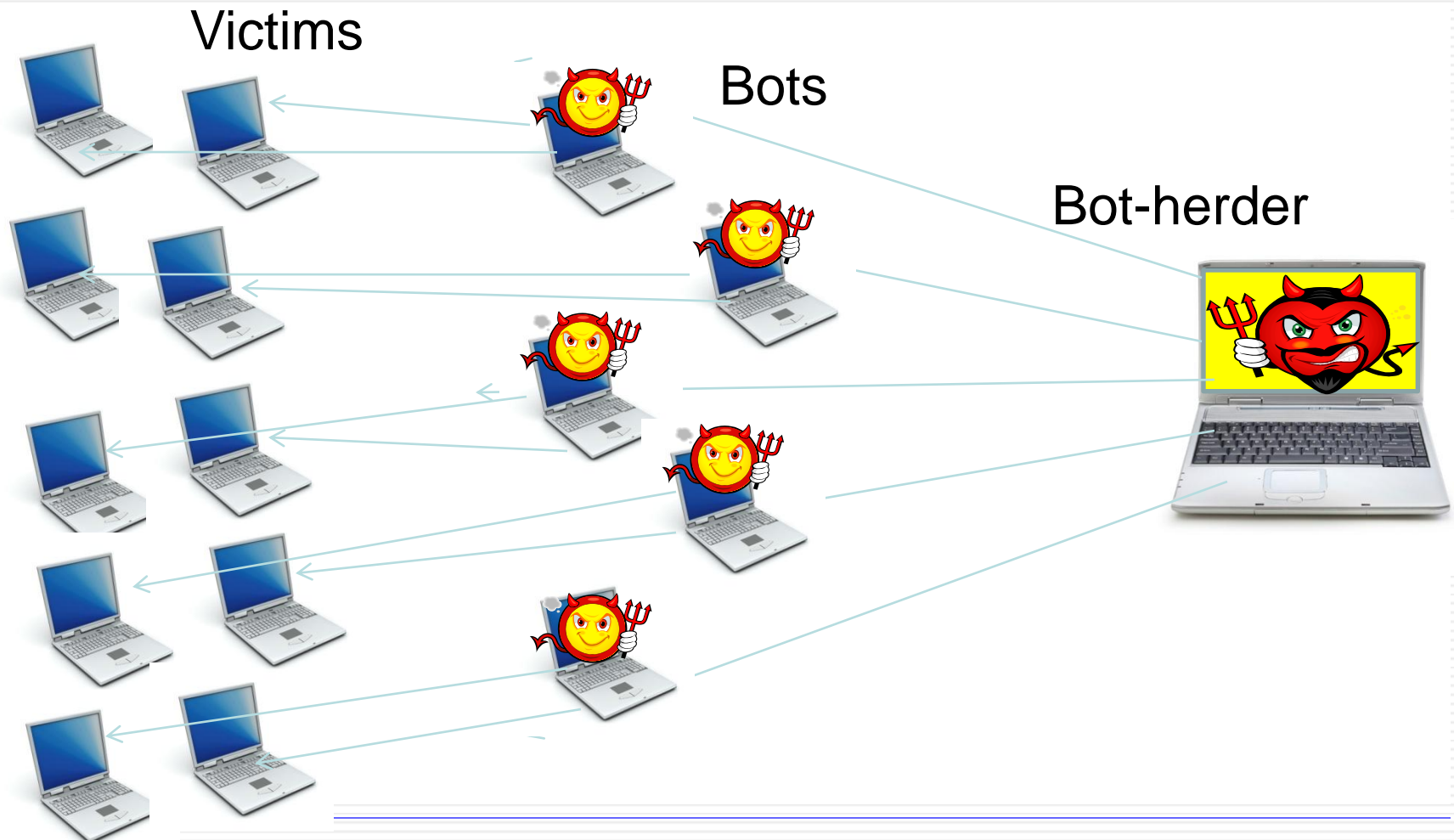
- three broad lines of defense:
  1. attack prevention & preemption (before)
  2. attack detection & filtering (during)
  3. attack source traceback & ident (after)
- huge range of attack possibilities
- hence evolving countermeasures

# What is a botnet

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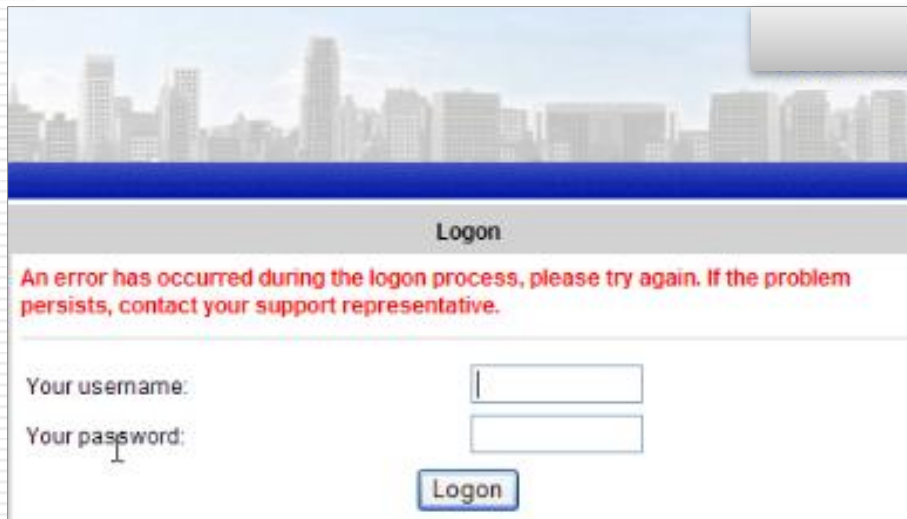
- **Botnet** is a collection of software agents (robots) that run autonomously and automatically.
- Execute malicious functions in a coordinated way
  - Send spam email
  - Collect identity information
  - Denial of service attacks
- A botnet is named after the malicious software, but there can be multiple botnets using the same malicious software, but operated by different criminal groups
- A botnet's originator (aka "bot herder" or "bot master") can control the group remotely

# What is a botnet



# Screen Injection by Zeus bot

Browser NOT infected by Zeus:



Logon

An error has occurred during the logon process, please try again. If the problem persists, contact your support representative.

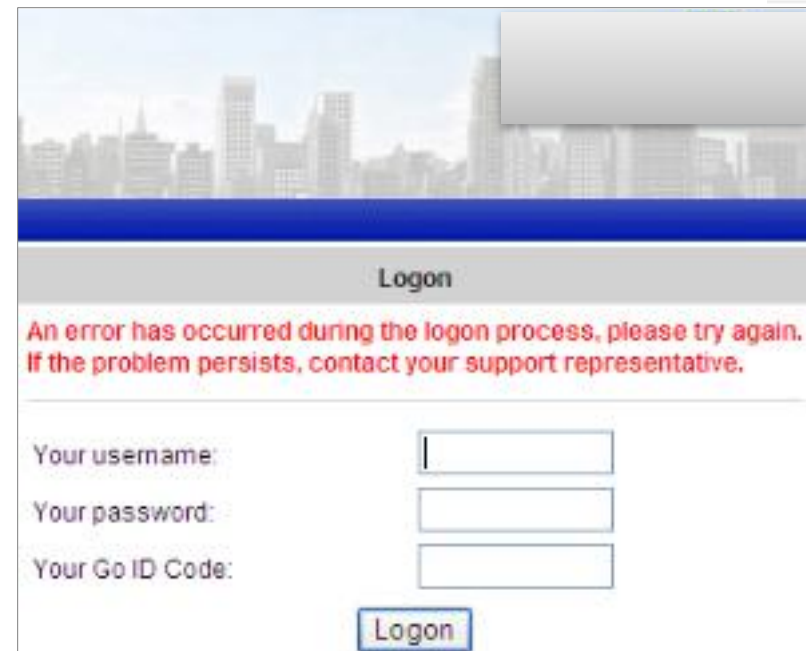
Your username:

Your password:

Logon

- Zeus is used to execute MitB (man-in-the-browser) attacks
- Asks for Go Id Code (OTP) which will be sent to attacker

Browser infected by Zeus:



Logon

An error has occurred during the logon process, please try again. If the problem persists, contact your support representative.

Your username:

Your password:

Your Go ID Code:

Logon

# Zeus bot statistics

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- 784 Zeus Botnets tracked by Zeus Tracker in 2009
- Estimate of 1.6M bots in Zeus botnets
- 1130 organisations targeted
- 960 financial organisations targeted (85%)
- Each of the top 5 US banks targeted by over 500 Zeus botnets
- Norwegian banks attacked in February 2011



# The Buffer Overflow Problem

```
void foo(char *s) {  
    char buf[10];  
    strcpy(buf,s);  
    printf("buf is %s\n",s);  
}  
...  
foo("thisstringistolongforfoo");
```

# Buffer Overflow Exploitation

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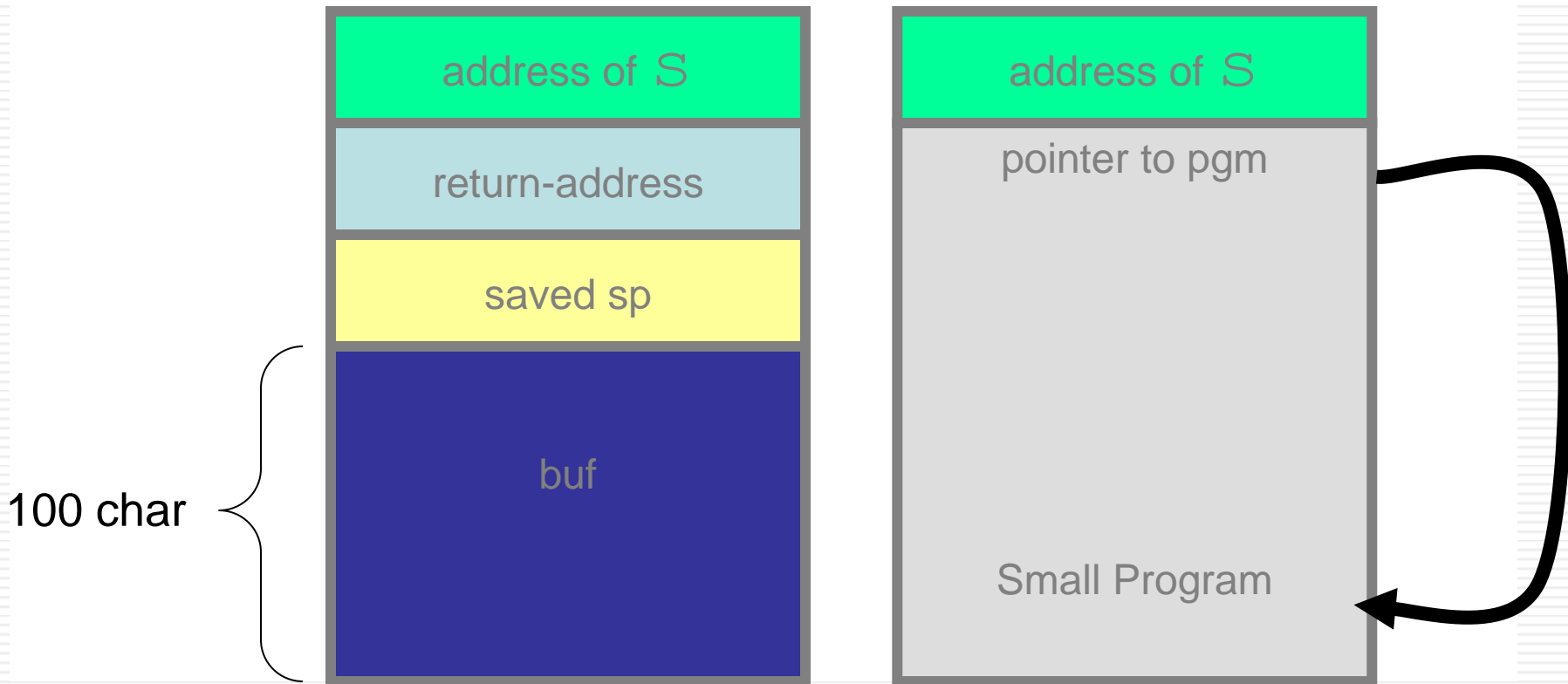
- The attack is to give programs (servers) very large strings that will overflow a buffer.
- It's easy to crash a server with sloppy code by overflowing a buffer.
- Attacker's goal is to inject instructions into the buffer and make the server execute those instructions (instead of crashing).
- The overflow data in buffer overwrites return address on the program stack so that it points to the instructions written to the same stack

# Before and After

```
void foo(char *s) {  
    char buf[100];  
    strcpy(buf, s);  
    ...  
}
```

Before

After



# Prevention of Buffer Overflow

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- Use a programming language that provides control of string types and sizes
- Check during software design
- Test with fuzzing-up tools

\*taken from the title of an article in Phrack 49-7

# SQL Injection: What is SQL?

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- Structured Query Language: interface to relational database systems.
- Allows for insert, update, delete, and retrieval of data in a database.
- ANSI, ISO Standard, used extensively in web applications.

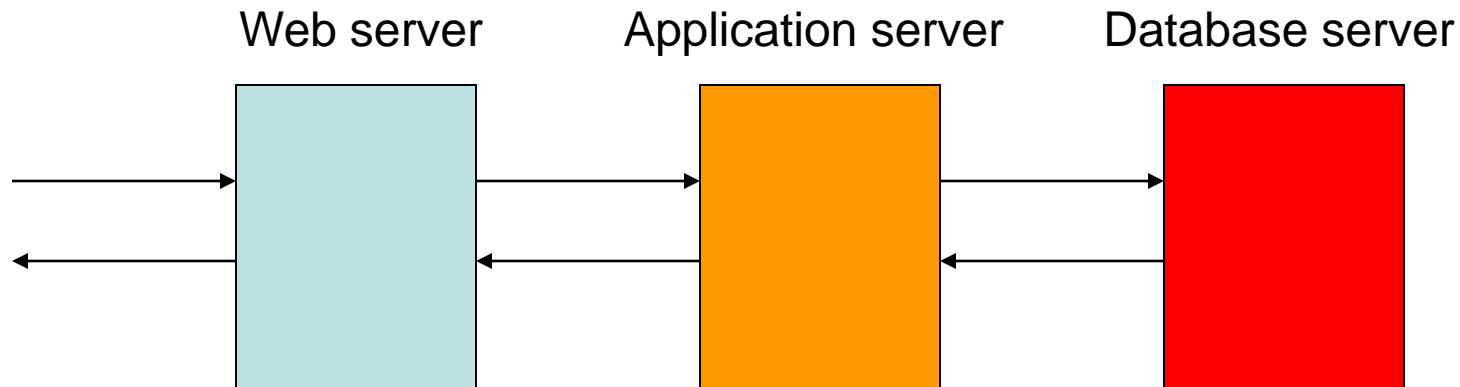
- **Example:**

```
select ProductName from products where  
ProductID = 40;
```

# How is it normally used in websites?

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1. Take user input from a web form and pass it to a server-side script via HTTP methods such as POST or GET.
2. Process request, open connection to database.
3. Query database and retrieve results.
4. Send processed results back to user.



# What is SQL Injection?

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- The ability to inject SQL commands into the database engine through existing application.

- For example, if user input is **“23 or 1 = 1”**

```
select ProductName from products where  
ProductID = 23 or 1 = 1
```

- All product names will be returned. Data leak.

# What is SQL Injection?

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- Flaw in **web application** not in database or web server.
- No matter how patched your system is, no matter how many ports you close, an attacker can get complete ownership of your database.
- NMap or Nessus will not help you against sloppy code.
- In essence client supplied data without validation.



# SQL injection possibilities are endless

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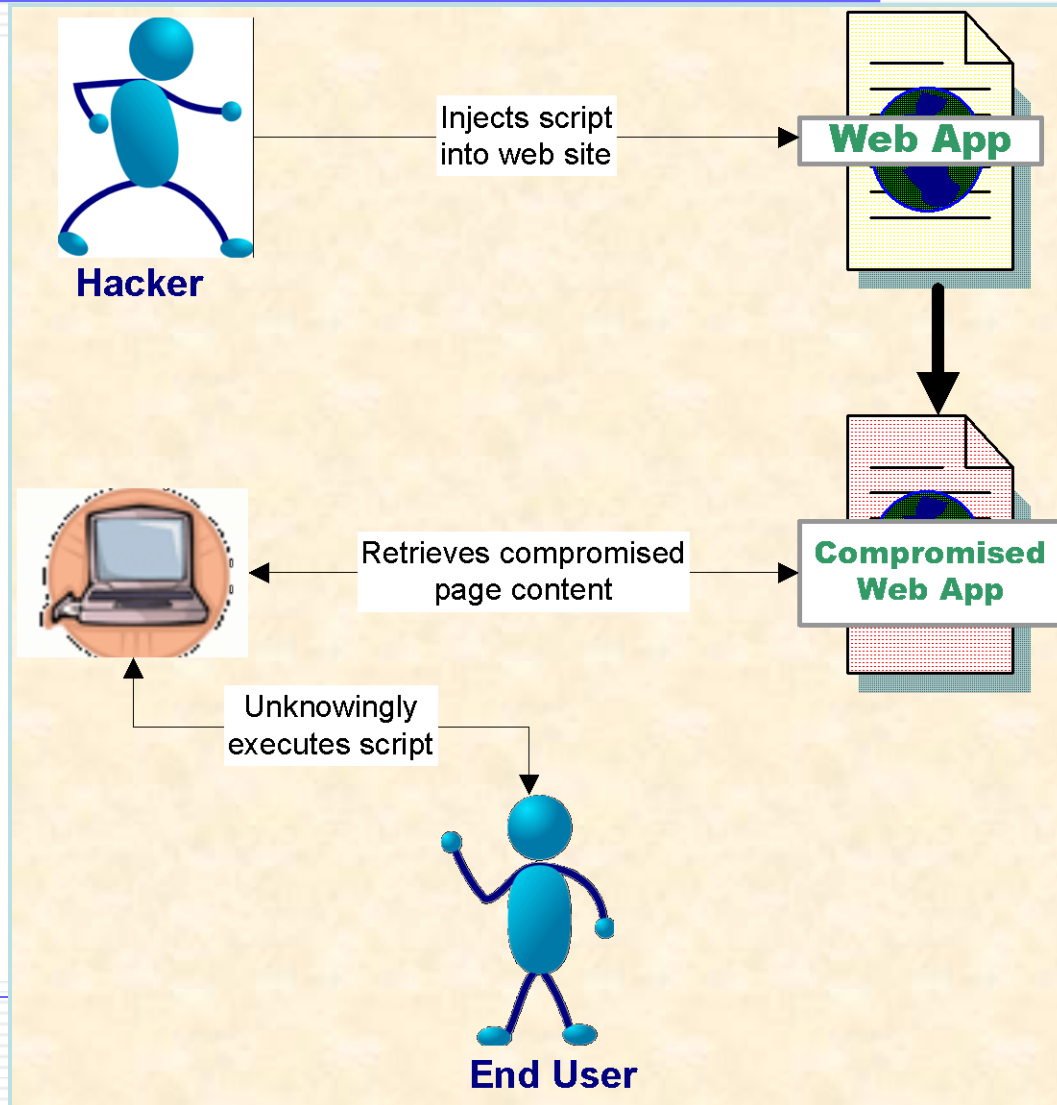
- Some examples:
  - Brute forcing passwords using attacked server to do the processing.
  - Interact with OS, reading and writing files.
  - Gather IP information through reverse lookup.
  - Start FTP service on attacked server.
  - Retrieve VNC passwords from registry.
  - File uploading.

# Prevention of SQL Injection

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- **Check and filter user input.**
  - Length limit on input (most attacks depend on long query strings).
  - Different types of inputs have a specific language and syntax associated with them, i.e. name, email, etc
  - Do not allow suspicious keywords (DROP, INSERT, SELECT, SHUTDOWN) as name for example.
  - Try to bind variables to specific types.

# Cross-Site Scripting (XSS) Attacks



# XSS: Script Injection Demo

## Forum

### Folders

### Empowerment Systems Forum

Subject	Posted By	Time & Date
<<	nasty user	3:09:21 PM 3/30/2006
... & availability	David G...	4:34:39 PM 4/21/2005
... ..	David G...	8:02:49 AM 4/18/2005
... ..	David G...	10:05:44 AM 1/27/2005
... ..	...	10:54:45 PM 1/20/2005
... ..	...	10:51:44 PM 1/20/2005

Use following form to post to current forum:

Name:

E-Mail:

Subject:

Message:

```
><script>alert('you have an XSS  
vulnerability')</script><
```

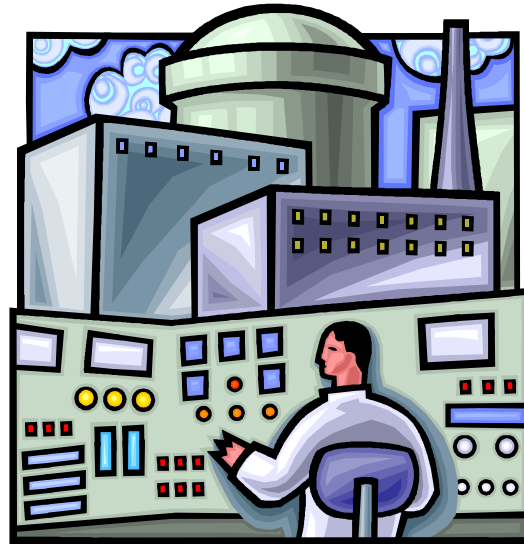
# Preventing SQL injection and XSS

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- **SCRUB Error handling**
  - Error messages divulge information that can be used by hacker
  - Error messages must not reveal potentially sensitive information
- **VALIDATE** all user entered parameters
  - **CHECK** data types and lengths
  - **DISALLOW** unwanted data (e.g. HTML tags, JavaScript)
  - **ESCAPE** questionable characters (ticks, --, semi-colon, brackets, etc.)

# Operations Security

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# Interpretations of Operations Security

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- **Military Operations Security (OPSEC)** is a process that identifies critical information related to military operations, and then executes selected measures that eliminate or reduce adversary exploitation of this information.
- **Commercial Operations Security** is to apply security principles and practices to computer and business operations.

This lecture focuses on commercial operations security

# Due Diligence and Due Care

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- In general, due diligence is to make necessary investigations in order to be well informed
- Information security due diligence is the process of investigating security risks
  - Risk assessment is an essential element of due diligence
- To show due care means that a company implements security policies, procedures, technologies and standards that balances the security risks.
- Practicing due diligence and due care together means that a company acts responsibly by taking the necessary steps to protect the company, it's assets, and employees



# Security control categories

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- Physical controls
  - Gates, guards, locks, surveillance
- Technical controls
  - Access control, encryption, network and system protection
- Administrative controls
  - Policies, procedures, awareness training
- Most aspects of security controls have been explained in previous lectures

# Privilege management

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- Need to know / Least Privilege
  - Access to *only* the information that required to perform duties.
  - Reduces risk but causes overhead and a barrier to innovation
- Separation of duties
  - High-risk tasks require different individuals to complete
  - Examples: Provision privileged-access; Change a firewall rule
- Job rotation
  - Move individual workers through a range of job assignments
  - Rotation provides control and reduces likelihood of illegal actions
- Monitoring of special privileges
  - Review activities of Network/System/ administrators

# Access Management

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- Policies, procedures, and controls that determine how information is accessed and by whom
  - User account provisioning
  - Privilege management
  - Password management
  - Review of access rights
  - Secure log on

# Asset identification and management

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- Tangible asset management
  - Type, location, status of all hardware
  - Version of all installed software and firmware
  - Patch status of software
  - Backup media for all software
- Data classification
  - Establish sensitivity levels
  - Establish handling procedures for each level
  - Creation, storage, transmittal, destruction

# Patch management

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1. Provide patch management infrastructure
  - Requires procedures, staff end computing environment
2. Research newly released patches
  - Compatibility issues, authenticity and integrity of patches
3. Test new patches on isolated platforms
  - Patches often break functions, so better find out first
4. Provide procedures for rollback
  - Always have the possibility to return to previous status
5. Deploy patches to production platforms
  - Progressive , from least sensitive to most sensitive systems
6. Validate, log and report patching activities

# Records Retention

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- Policies that specify how long different types of records must be retained (minimums and maximums)
- Manage risks related to business records
  - Risk of compromise of sensitive information
  - Risk of loss of important information
  - E-Discovery
  - Regulation

# Backups

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- Protection against loss due to malfunctions, failures, mistakes, and disasters
- Activities
  - Data restoration when needed
  - Periodic testing of data restoration
  - Protection of backup media on-site
  - Off-site storage of backup media, consider:
    - ♦ distance,
    - ♦ transportation,
    - ♦ security and resilience of storage center

# Data Destruction

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- Ensure that discarded information is truly destroyed and not salvageable by either employees or outsiders
- Once information has reached the end of its need, its destruction needs to be carried out in a manner proportional to its sensitivity
  - Zeroisation/wiping/shredding: Overwrite media with dummy data
  - Degaussing: Strong magnetic field that reorients atoms on media
  - Physical destruction: melting, wrecking of media



# End of Lecture

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