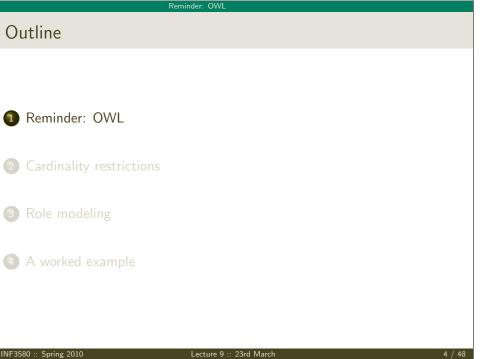


Om de obligatoriske oppgavene

- oblig 1 er rettet
- e-post skal være sendt ut til alle som har levert
- frist for ny levering 8. april
- kommentarer ligger ute på kursets hjemmeside
- sammen med enkelte hint til løsningen

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Lecture 9 : 23rd Marc

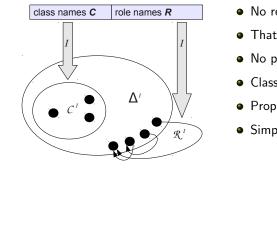


#### Reminder: O

## Schematic representation of OWL/DL interpretations

Lecture 9

23rd M



- No reference/extension distinction
- That is, no function IEXT
- No properties in the domain
- Classes are sets
- Properties are relations
- Simple extensional semantics

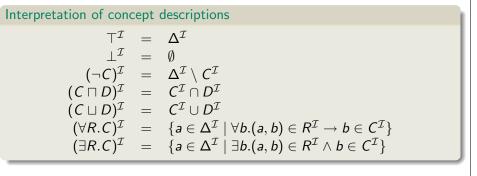
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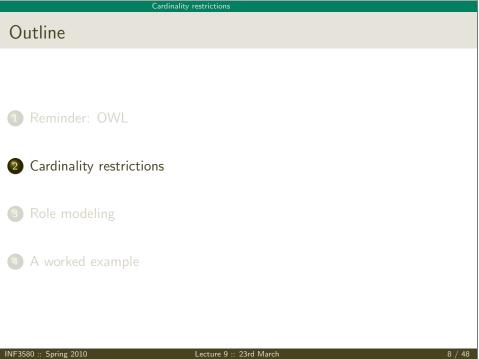
Reminder: OWI ALC TBox and ABox • The TBox • is for *terminological knowledge* • is independent of any actual instance data • is a set of  $\square$  axioms • The ABox • is for assertional knowledge • contains facts about concrete instances *a*, *b*, *c*, ... • A set of concept assertions C(a) ... • and role assertions R(b, c)

## ALC Semantics

### Interpretation

An interpretation  $\mathcal{I}$  fixes a set  $\Delta^{\mathcal{I}}$ , the *domain*,  $A^{\mathcal{I}} \subseteq \Delta$  for each atomic concept A, and  $R^{\mathcal{I}} \subseteq \Delta \times \Delta$  for each role R





#### Cardinality restrictions

## We shall add

- Cardinality restrictions to the TBox
  - $\leq_n R.C$  and  $\geq_n R.C$
- Equality and difference to the ABox, that is
  - a owl:sameAs b and a owl:differentFrom b, or
  - a = b and  $a \neq b$  in logic notation
- An 'RBox', that is
  - Role characteristics
  - Role relationships
- Note that
  - An ontology consists of classes and roles
  - Axioms in the TBox may affect roles
  - Role axioms may affect classes
  - Talk of boxes should not be taken too literally

Cardinality restrictions

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Lecture 9 :: 23rd March

9 / 48

 $\mathcal{ALCQ} \text{ Semantics}$   $\begin{array}{rcl} & \boldsymbol{\Gamma}^{\mathcal{I}} &=& \boldsymbol{\Delta}^{\mathcal{I}} \\ & \boldsymbol{\perp}^{\mathcal{I}} &=& \boldsymbol{\emptyset} \\ & (\neg C)^{\mathcal{I}} &=& \boldsymbol{\Delta}^{\mathcal{I}} \setminus C^{\mathcal{I}} \\ & (\Box D)^{\mathcal{I}} &=& C^{\mathcal{I}} \cap D^{\mathcal{I}} \\ & (C \Box D)^{\mathcal{I}} &=& C^{\mathcal{I}} \cup D^{\mathcal{I}} \\ & (C \sqcup D)^{\mathcal{I}} &=& C^{\mathcal{I}} \cup D^{\mathcal{I}} \\ & (\forall R.C)^{\mathcal{I}} &=& \{a \in \boldsymbol{\Delta}^{\mathcal{I}} \mid \forall b.(a,b) \in R^{\mathcal{I}} \rightarrow b \in C^{\mathcal{I}}\} \\ & (\exists R.C)^{\mathcal{I}} &=& \{a \in \boldsymbol{\Delta}^{\mathcal{I}} \mid \exists b.(a,b) \in R^{\mathcal{I}} \wedge b \in C^{\mathcal{I}}\} \\ & (\leq_{n} R.C)^{\mathcal{I}} &=& \{a \in \boldsymbol{\Delta}^{\mathcal{I}} \mid \{b : (a,b) \in R^{\mathcal{I}} \wedge b \in C^{\mathcal{I}}\}^{\#} \leq n\} \end{array}$ 

## The $\mathcal{ALCQ}$ Description Logic

$C, D \rightarrow A$ $\top$ $\bot$ $\neg C$ $C \sqcap D$ $C \sqcup D$ $\forall R.C$ $\exists R.C$ $\leq_{n} R.C$	<ul> <li>(atomic concept)</li> <li>(universal concept)</li> <li>(bottom concept)</li> <li>(atomic negation)</li> <li>(intersection)</li> <li>(union)</li> <li>(value restriction)</li> <li>(existential restriction)</li> <li>(cardinality restriction)</li> </ul>
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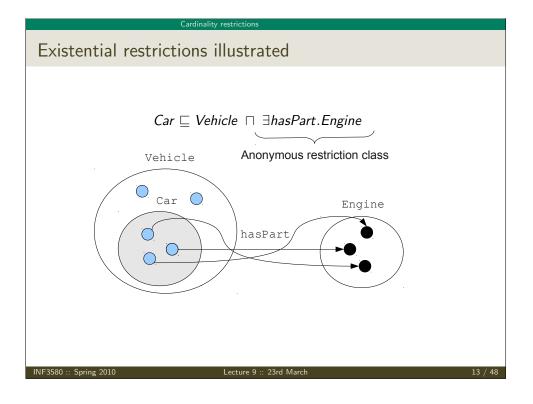
#### LO / 48

### Cardinality restrictions

## Recap of restrictions

### • Existential restrictions

- have the form  $\exists R.C$
- typically used to connect classes
- $A \sqsubseteq \exists R.C$ : Every A-object is R-related to some C-object
- Universal restrictions
  - have the form  $\forall R.C$
  - restrict the things a type of object can be connected to
  - $A \sqsubseteq \forall R.C$  : Every A-object is R-related to C-objects only
  - A-objects may not be R-related to anything at all
- Example:
  - A car is a motorised vehicle
  - Car  $\sqsubseteq$  Vehicle  $\sqcap \exists$  hasPart.Engine



### Cardinality restrictions

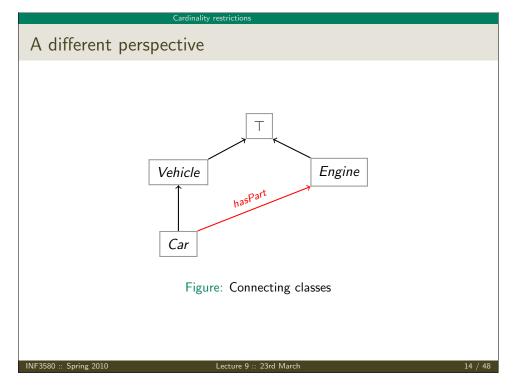
## Cardinality restrictions

## • Cardinality restrictions,

- have the form  $\geq_n R.C$  or  $\leq_n R.C$
- where *n* is a natural number
- used to restrict the number of connections
- $A \sqsubseteq \ge_3 R.C$ : Every A-object is R-related to at least three C-objects.
- $A \sqsubseteq \leq_3 R.C$ : Every A-object is R-related to at most three C-objects.

## • Example, combining restrictions:

- Every planet orbits something:  $Planet \sqsubseteq \exists orbits. \top$
- Anything a planet orbits is a star:  $Planet \sqsubseteq \forall orbits.Star$
- $\bullet~$  Planets cannot orbit more than one star:  $\textit{Planet} \sqsubseteq \leq_1 \textit{orbits.Star}$
- A solar system has at least one star and one planet: SolarSystem □ ≥<sub>1</sub> hasPart.Star □ ≥<sub>1</sub> hasPart.Planet



### Cardinality restrictions

## A tempting mistake

Cardinality restrictions cannot be used to reason with

- durations
- intervals
- or any kind of sequence
- and it cannot be used for arithmetic

### Anti-pattern:

- Scotch whisky is casked for more than three years:
- Scotch  $\sqsubseteq$  Whisky  $\sqcap \ge_3$  casked. Years

### Why?

- The class Years is just a set of objects
- they are not necessarily related, except by type
- the axiom may be satisfied by any random collection of years

Lecture 9 :: 23rd March

•  $\geq_{12}$  casked. Years is not longer than  $\geq_3$  casked. Years



15 / 48

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### Cardinality restriction

Cardinalities, non-unique names and open worlds

Cardinalities + the OWA and the NUNA is tricky, consider:

### TBox:

*Ensemble*  $\sqsubseteq$  *ChamberEnsemble*  $\sqcup$  *Orchestra ChamberEnsemble*  $\sqsubseteq \leq_1$  *firstViolin*. $\top$ 

## ABox:

```
firstViolin(oslo, båtnes)
firstViolin(oslo, tønnesen)
```

### That is;

- Ensembles are either orchestras or chamber ensembles
- Chamber ensembles have only one instrument on each voice ...
- in particular, only one first violin.

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Lecture 9 :: 23rd March

#### Cardinality restrictions

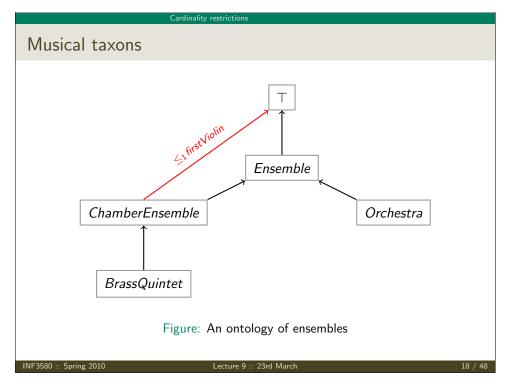
Unexpected (non-)results

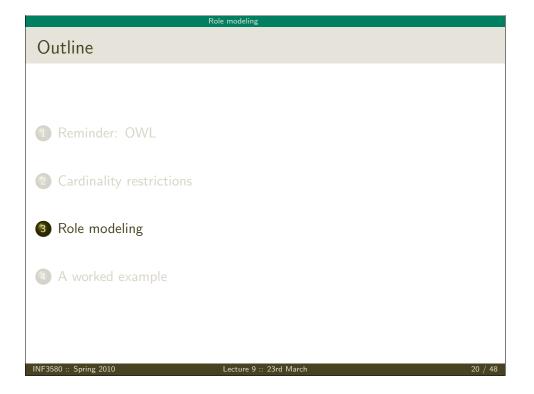
It does not follow from TBox + ABox that Oslo is an Orchestra

- This is due to the NUNA
- We cannot assume that batnes and tønnesen are distinct
- Hence, we must add statements to this effect to the ABox:
  - båtnes owl:differentFrom tønnesen,
  - or in logic-notation: båtnes≠tønnesen,

Conversely, if we remove firstViolin(oslo, tønnesen)...

- it does not follow that oslo is a *ChamberEnsemble*
- This is due to the OWA
- According to which we may not know everything about oslo
- in particular there may be other first violinists





### Role mod

## Role characteristics and relationships

Role characteristics are mathematical properties of roles.

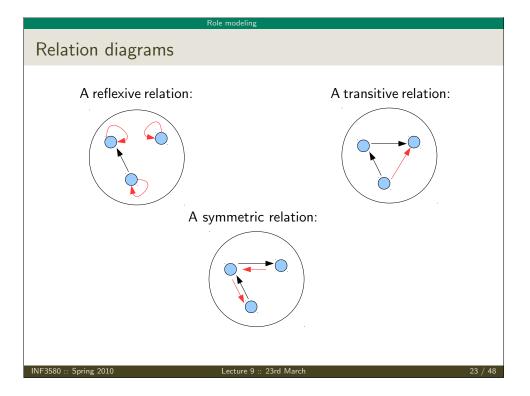
- A role can be:
  - reflexive/irreflexive
  - symmetric/asymmetric
  - transitive
  - functional/inverse functional

Role relationships: Roles R and S can be

- declared *disjoint*, meaning that  $R^{\mathcal{I}} \cap S^{\mathcal{I}} = \emptyset$
- related as *inverses*, meaning that  $S^{\mathcal{I}} = (R^{-})^{\mathcal{I}}$
- subsumed under each other, meaning that  $R^{\mathcal{I}} \subseteq S^{\mathcal{I}}$
- chained, e.g.  $R^{\mathcal{I}} \circ S^{\mathcal{I}} \subseteq S^{\mathcal{I}}$

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Lecture 9 : 23rd M



#### Role mod

## Corresponding mathematical properties and operations

A relation R over a set X is

Reflexive:	if $(a, a) \in R$ for all $a \in X$
Irreflexive:	if $a \in X$ implies $(a, a) \notin R$
Symmetric:	$\text{if } (a,b) \in R \text{ implies } (b,a) \in R$
Asymmetric:	$if\;(a,b)\in R\;implies\;(b,a)\notin R$
Transitive:	if $(a, b), (b, c) \in R$ implies $(a, c) \in R$
Functional:	if $(a, b), (a, c) \in R$ implies $b = c$
Inverse functional:	$\text{if } (a,b), (c,b) \in R \text{ implies } a = c$

If R and S are binary relations on X then

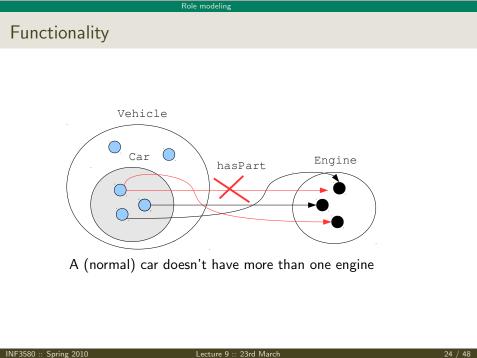
 $(\mathbf{a}, \mathbf{c}) \in \mathbf{R} \circ \mathbf{S}$ : if  $(a, b) \in R$  and  $(b, c) \in S$  for some  $b \in X$  $(\mathbf{b}, \mathbf{a}) \in \mathbf{R}^{-}$ : if  $(\mathbf{a}, \mathbf{b}) \in \mathbf{R}$ .

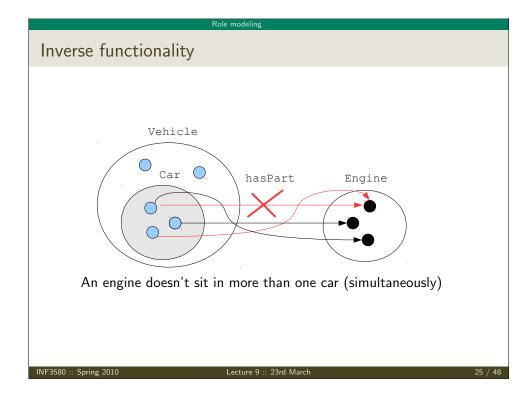
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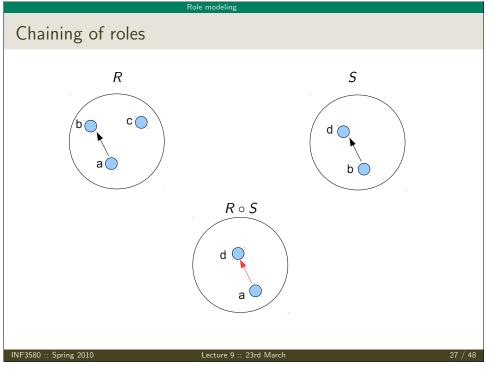
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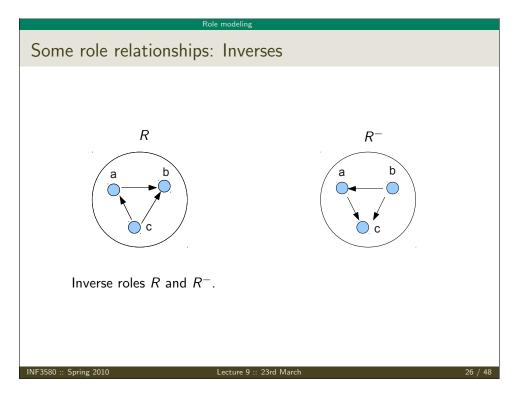
21 / 48

Lecture Q 23rd Mar 22 / 48

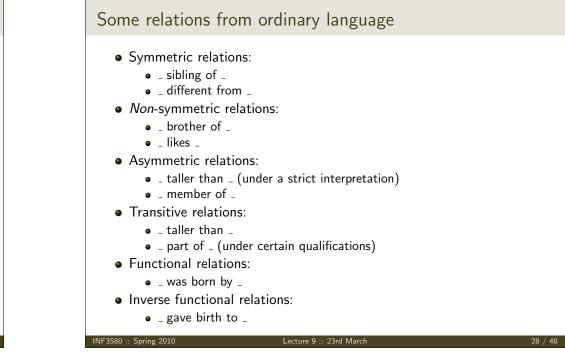








### Role modeling



### Som inverses and chains Datatype properties and object properties OWL enforces a separation between datatype- and object properties: Some inverses: Object properties: • Uncle/nephew • Also known as abstract roles • Gave birth to/was born by • connect objects with objects • To the left of/to the right of • Example in Turtle syntax: foaf:knows a owl:ObjectProperty . • Taller than/shorter than • etc. Datatype properties: Some role chains: • Also known as *concrete roles* • connect objects with literal values, i.e. with elements of datatypes. • fatherOf $\circ$ brotherOf $\Box$ uncleOf • Example in Turtle-syntax: • $isLocatedIn \circ isPartOf \sqsubseteq isLocatedIn$ ex:age a owl:DatatypeProperty . ex:age rdfs:range xsd:positiveInteger . NF3580 :: Spring 2010 Lecture 9 : 23rd Ma 23rd Marc Role modeling Role modeling Datatype properties and existential restrictions Characteristics of datatype properties

Datatype properties:

- May be used in existential restrictions too ...
- to define membership conditions for other classes

Example-defining a class Teenager:

- Add a property age as on the previous slide.
- Add an existential restriction that sets the age range.
- In Manchester syntax:

Person and (age some positiveInteger[>= 13, <= 19])

### symmetric, for the same reason

Datatype properties cannot be

• inverse functional, for computational reasons

• reflexive, or they would not be datatype properties

• transitive, since literals cannot be subjects of triples

In fact, as of today datatype properties may only be functional

#### Role modeling

## Quirks

Role modeling in OWL 2 can get excessively complicated

For instance:

- transitive roles cannot be irreflexive or asymmetric
- role inclusions are not allowed to cycle, i.e. not hasParent ○ hasHusband □ hasFather fasFather □ hasParent
- transitive roles R and S cannot be declared disjoint

### Note

- these restrictions can be hard to keep track of
- the reason they exist are computational, not logical

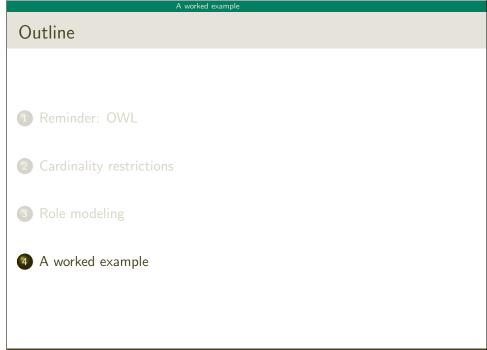
### Fortunately:

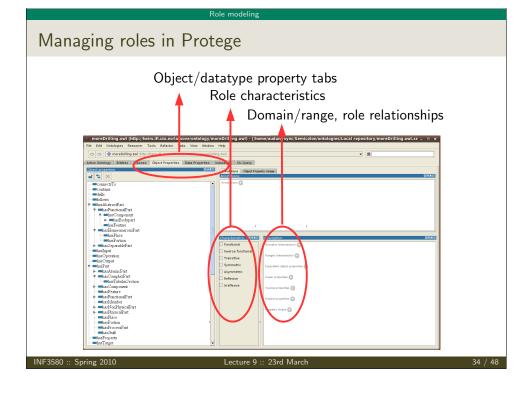
- There are also *simple* patterns ..
- that are extremely useful

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Lecture 9 :: 23rd March

33 / 48





### A worked example

## Merging data from databases

Information in a table can be encoded as RDF:

The recipe is:

- Come up with a URI for the database as such, and in this namespace:
  - Make each row in the table a resource,
  - construct the resource name from the table name and the primary key
- 2 make each cell a triple where
  - the resource corresponding to the row is the subject of the triple
  - the predicate name is constructed from the table and column name
  - the cell value is the object of the triple

This is called *exposing RDBs as RDF* and can be done by several tools: For instance:

- D2RQ
- SquirrelRDF
- OpenLink Virtuoso

#### A worked example

## Desirable features

These tools have one or more of the following features

- the data is exposed as virtual RDF,
- that is, conversion is on-demand rather than up-front
- they offer general-purpose mapping from RDB to ontology
- that is, tables can be mapped to classes of one's own choosing
- and columns can be mapped to properties

D2RQ, for one, has all features.



INF3580 :: Spring 2010

Lecture 9 :: 23rd Ma

51/4

A worked example

Table excerpts I

	Product						
Model			Manufacture				
ID	Number	Division	Location	Available			
1	ZX-3	Manufacturing	Sacramento	23			
2	ZX-3P	Manufacturing	Seoul	14			
3	ZX-3S	Support	Hong Kong	100			
4	B1430X	Engineering	Elizabeth	14			
5	B1431	Control	Hong Kong	4			
6	DBB-12	Accessories	Cleveland	87			

Figure: Table of products

#### A worked examp

Example: Merging product infromation

The example is an adaptation from Allemang and Hendler: "Semantic Web for the Working Ontologist":



Suppose we want to integrate product information, and that

- data is stored in two different tables
- in two different databases
- one contains information about the product per se
- and the other about the facilities needed to produce them

A worked example

#### -3580 :: Spring 201

Lecture 9 :: 23rd Marc

38 / 48

# Table excerpts II

Product		
ID	Model Number	Facility
1	B1430X	Assembly Center
2	1180-M	Machine Shop
3	TC-43	Factory
4	ZX-3P	Factory
5	B1431	Assembly Center
6	SP-1234	Machine Shop

Figure: Parts and the facilities required to produce them

#### A worked example

## The RDF encoding

There are  $5 \times 6 = 30$  triples for the first table, among others

## Manufacture location triples

mf:Product1 mf:Product\_Manufacture\_location "Sacramento" .
mf:Product2 mf:Product\_Manufacture\_location "Seoul" .
mf:Product3 mf:Product\_Manufacture\_location "Hong Kong" .
mf:Product5 mf:Product\_Manufacture\_location "Hong Kong" .
mf:Product6 mf:Product\_Manufacture\_location "Cleveland" .

We assume that mf: abbreviates the namespace of the database.

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Lecture 9 :: 23rd N

41 / 48

#### A worked example

The challenge

We wish to integrate the two tables, so that e.g.

• places (i.e. manufacture locations) can be correlated with production facilities

However, we would like to do so in manner such that

- we do not have to go through the rows one-by-one
- in a manual editing process

Rather we would like to

- Specify a set of general relationships between the respective columns
- that enables a reasoner to *infer* the correlations whenever they exist

.. contd

Similarly there are 3  $\times$  6 = 18 triples for the second table, among others

### Production facility triples

p:Product1 p:Product\_Facility "Assembly Center" .

p:Product2 p:Product\_Facility "Machine Shop" .

p:Product3 p:Product\_Facility "Factory" .

p:Product4 p:Product\_Facility "Factory" .

p:Product5 p:Product\_Facility "Assembly Center" .

p:Product6 p:Product\_Facility "Machine Shop" .

We assume that p: abbreviates the namespace of the database.

#### -3580 :: Spring 20

ture 9 :: 23rd March

12 / 48

## A worked example

## Solution

This can be solved by a two-step procedure:

- 1. Declare the respective Model Number columns equivalent properties:
  - if a product x has a mf:Model\_Number value of "ZX-3P"
  - then x also has the same value for p:Model\_Number
- This can be done manully, by adding the following triples: mf:Product\_Number rdfs:subPropertyOf p:Product\_Number . p:Product\_Number rdfs:subPropertyOf mf:Product\_Number .
- or it can be done in Protegé

#### A worked example

## solution contd.

- 2. Declare one property to be *inverse functional*
- The range of such a property can be considered a set of unique keys
- i.e. elements of the range provide unique identifiers for each element of the domain.

### Thus,

- If, say, mf:Model\_Number is declared to be inverse functional,
- then records with the same mf:Model\_Number represent the same product, Inverse functionality,
  - can be declared manually by adding a triple such as

mf:Model\_Number a owl:InverseFunctionalProperty .

• or one can simply check the appropriate box in the Protegé GUI

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Lecture 9 :: 23rd March

A worked example

trace contd.

- B1431 is also the p:Product\_Number of p:Product5
- these properties are equivalent
- and mf:Product\_Number is inverse funtional
- so it follows that p:Product5 is the same product as mf:Product4
- now, p:Product5 has p:Product\_Facility "Assembly Center",
- so, mf:Product4 also has p:Product\_Facility "Assembly Center"
- So ("Hong Kong", "Assembly Center") is a solution for the query

#### A worked exam

## A sample trace

## A SPARQL query

- SPARQL finds mf:Product4
- which has mf:Manufacture\_Location "Hong Kong"
- $\bullet$  and <code>mf:Product\_Number B1431</code>

#### F3580 :: Spring 20

Lecture 9 :: 23rd N

#### 46 / 48

### A worked example

## Other common role modeling patterns

- Transitivity and reflexivity for ordering relations, e.g.
  - the mereological notion of part-whole
  - being a part of a part of is being a part of
  - everything is part of itself
- Inversely related ordering relations, e.g.
  - hasPart and partOf
  - if a has b as a part then b is a part of a
- Asymmetry for strict ordering relations, e.g.
  - the mereological isProperPartOf
  - if a is a proper part of b then b cannot be a proper part of a
- Functional properties where sameness should be inferred, e.g.
  - the hasFather relation,
  - where fathers may be known by different names