



## INF 4140: Models of Concurrency

Høst 2015

Series 6

14. 10. 2015

**Topic: Program Analysis II**

**Issued: 14. 10. 2015**

**Exercise 1 (While program)** Consider the following program  $S$ :

```
1   x := 0;
2   y := b;
3   while (x < y) {
4       x := x + 2;
5       y := y + 1
6   }
```

```
1   x := 0;
2   y := b;
3   while (x < y) {
4       x := x + 2;
5       y := y + 1
6   }
```

Prove that the following triple is a theorem in PL, i.e., that it is *derivable*:

$$\{ b \geq 0 \} S \{ x = 2 * b \} . \quad (1)$$

You may use the following predicate  $I$  as loop invariant:

$$I : x \leq y \wedge x = 2(y - b) . \quad (2)$$

**Exercise 2 (Factorial function)** Consider the following program  $S$ :

```
1   i := 0;
2   x := 1;
3   while (i < n) {
4       i = i + 1;
5       x = x * i;
6   }
```

Prove the following triple using PL:

$$\{ n \geq 0 \} S \{ x = n! \} \quad (3)$$

As a loop invariant  $I$ , you may use:

$$I : x = i! \wedge i \leq n \quad (4)$$

You may assume the following when reasoning about the factorial function:

- 1)  $0! = 1$
- 2)  $(j + 1)! = j! * (j + 1)$  for any integer  $j \geq 0$

**Exercise 3 (Monitor verification)** Consider the monitor for Shortest-Job-Next allocation in the book (section 5.2.3). Use Programming Logic, extended with rules for **signal** and **wait** (lecture slides, week 6), to prove that this monitor satisfies the second part of the SJN invariant:

$$\text{free} \Rightarrow (\#\text{turn} = 0) \quad (5)$$

(You may use the rule for **wait(cv)** to reason about **wait(cv,rank)**).

*Hint.* When arriving at an implication, it is enough to argue for the truth of it. However, we may use the following rules when reasoning about implications.

$$\frac{}{\text{false} \Rightarrow A} \quad \frac{(A \wedge B) \Rightarrow C}{A \Rightarrow (B \Rightarrow C)} \quad \frac{(A \wedge B) \Rightarrow C}{((A \Rightarrow B) \wedge A) \Rightarrow C} \quad \frac{(\neg A) \vee B}{A \Rightarrow B}$$

**Exercise 4** Further exercises from the textbook:

2.22, 2.16, 2.24, 2.31, (2.28a, 2.29a)

**Exercise 5 (For-loop)** Design a rule for *for-loops*. ([?, Exercise 2.22])

**Exercise 6 (Verification of a parallel program ([?, Exercise 2.16]))** Consider the following parallel program.

```

1 int x := 0; { x = 0 }
2 co
3   Process1: < await (x ≠ 0) x := x - 2 >
4   ||
5   Process2: < await (x ≠ 0) x := x - 3 >
6   ||
7   Process3: < await (x = 0) x := x + 5 >
8 oc

```

Prove that the final value is 0.

**Exercise 7 (Interference freedom ([?, Exercise 2.24]))** Consider the following statement together with a pre-condition:

$$\{ x \geq 4 \} \langle x := x - 4 \rangle \quad (6)$$

Then consider, whether the given statements *interfere* with it.

- 1)  $\{ x \geq 0 \} \langle x := x + 5 \rangle \{ x \geq 5 \}$
- 2)  $\{ x \geq 0 \} \langle x := x + 5 \rangle \{ x \geq 0 \}$
- 3)  $\{ x \geq 10 \} \langle x := x + 5 \rangle \{ x \geq 11 \}$
- 4)  $\{ x \geq 10 \} \langle x := x + 5 \rangle \{ x \geq 12 \}$
- 5)  $\{ x \text{ is odd} \} \langle x := x + 5 \rangle \{ x \text{ is even} \}$
- 6)  $\{ x \text{ is odd} \} \langle y := x + 1 \rangle \{ x \text{ is even} \}$
- 7)  $\{ x \text{ is odd} \} \langle y := y + 1 \rangle \{ x \text{ is even} \}$
- 8)  $\{ x \text{ is a multiple of 3} \} \langle y := x \rangle \{ y \text{ is a multiple of 3} \}$ .

**Exercise 8 (Interference freedom (Exercise [?, 2.31]))** Assume two triples

$$\{ P_1 \} S_1 \{ Q_1 \} \quad \text{and} \quad \{ P_2 \} S_2 \{ Q_2 \} .$$

Assume they are *interference free* (according to the definition). Assume that  $S_1$  contains an await-statement  $\langle \text{await}(B) T \rangle$ . Let then  $S'_1$  be the same as  $S_1$ , except that the await-statement is replaced by “corresponding” while-loop

1. Assume the triple  $\{ P_1 \} S_1 \{ Q_1 \}$  holds. Then: Is  $\{ P_1 \} S'_1 \{ Q_1 \}$  still true.
2. Are  $\{ P_1 \} S_1 \{ Q_1 \}$  and  $\{ P_2 \} S_2 \{ Q_2 \}$  still *interference-free*?

**Exercise 9 (Parallel boolean check (2.28a))** Check whether all elements in an array are set 0. See [?, Exercise 2.28(a), page 89].

**Exercise 10 (Maximum (2.29a))** Determine the max from an integer array, searching for the even and odd numbers in parallel. See [?, Exercise 2.29, page 89].