UNIVERSITETET I OSLO Institutt for Informatikk PMA Olaf Owe, Martin Steffen



## **INF 4140: Models of Concurrency**

Høst2015

## Series 7

 $28.\ 10.\ 2015$ 

## **Topic:** Message passing

Issued: 28. 10. 2015

**Exercise 1 (Partition filter)** Do [1, Exercise 7.2a]: Implement a "partition filter", which *splits* an unsorted stream of natural numbers into two. The first received value is considered as "pivot" (cf. quicksort). Start by providing a predicate specifying the behavior of the filter.

**Exercise 2 (Readers/writers & server with asynchronous message passing)** Do [1, Exercise 7.6]: Do a server implementation for the R-W problem. Don't forget to be specific about the interface. The solution should be based on *asynchronous* message passing

**Exercise 3 (Savings account)** Do [1, Exercise 7.8]. Implement a savings account. The account should be used by a number of people. They can *deposit* or *withdraw* money. It's a invariant, that the saving account never goes "into the red", i.e., the sum must always be  $\geq 0$ . Start by considering the "interface" of the server.

Remember also exercise "Series 4" from our lecture, which had the same problem but with monitors.

**Exercise 4 (Printers)** Do [1, Exercise 7.10]. Assume there are two kind for printers, A and B. Furthermore, three kinds of clients access the printers, those having access to A, those for B, and then those who can use both.

## References

 G. R. Andrews. Foundations of Multithreaded, Parallel, and Distributed Programming. Addison-Wesley, 2000.