

INF5063: Programming heterogeneous multi-core processors

... because the OS-course is just to easy!

Home Exam 3: Distributed Video Encoding using Dolphin PCI Express Networks

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Video Encoding

- Pål still wants to encode some videos on his computer...
- Pål discovered that PowerPoint 2016 now offloads the animations to the GPU... So one machine would therefore not be sufficient.
- We therefore need to add another computer to do his video encoding...

Lab Hardware for Home Exam 3

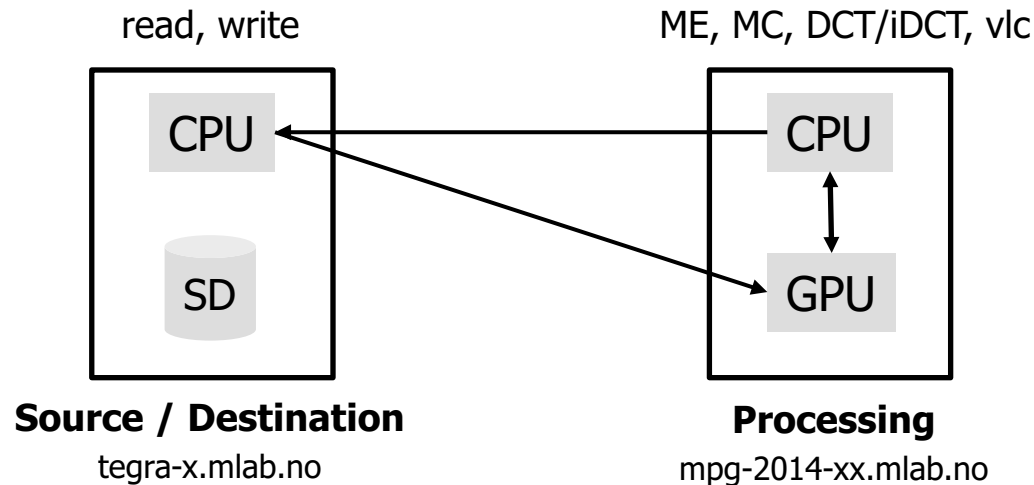


- **nVIDIA Quadro K2200**
 - All machines have the same GPU
 - 1st Gen Maxwell Architecture
- Based on the full GM107 chip
 - 1870 million transistors
 - 640 Processing cores (SP) at 1000 MHz (5 SMM)
 - 4096 MB GDDR5 Memory with 80 GB/sec bandwidth
 - 1280 GFLOPS theoretical performance
 - Compute version 5.0
- *Supports GPUDirect RDMA*

Precode

- Same precode as Home Exam 1 and 2!
- Use makefile and program structure from non-mandatory assignment 3.
- You are not allowed to change out the Motion Estimation, Motion Compensation or DCT algorithms.
- You are **not** allowed to paste code from other projects / encoders.
- You only need to optimize the Codec63 encoder!
- Your implementation must use Dolphin PCI Express networks for communication between the machines.

Architecture for Home Exam 3



- 1 source and destination machine (Jetson TX1).
 - `tegra-x.mlab.no`
- 1 processing machine with four Intel Haswell cores and a Nvidia Maxwell GPU (Quadro K2200).
 - `mpg-2014-xx.mlab.no`
- The machines are connected in pairs with a PCI Express.

Your task: I/O Machines

- You can have up to three frames “in flight” (not counting any double buffering).
- DMA is recommended for data transfers, use PIO for synchronization. Remember, you might have to try multiple approaches. There are also different techniques for using SISI to communicate between machines.
- **Source & Destination (tegra-x.mlab.no):**
 - The source machine has limited CPU resources.
 - Four cores are available on this machine, use threads and NEON if needed.
 - The CPU architecture is different compared to the processing machines (ARMv8 vs. x86)
- The use of two machines and PCIe interconnect is an absolute requirement for passing this exam.

Your task: Processing Machine

- No extra points will be given for using MMX, SSE or AVX on the processing machine.
- Use the GPU on the processing machines for at least Motion Estimation.
- The efficiency of your ME, MC and DCT/iDCT will not be evaluated on this assignment, this has already been evaluated on H2.
- You can use asynchronous transfers between CPU and GPU (CUDA streams) on the processing machines.
- Evaluate features like GPUDirect RDMA to copy data directly into GPU memory from the source machine.
- In the report you should describe all the optimizations that have been done, also the ones that did not work.

How are you evaluated?

- Make sure that your implementation **compiles** and **run**, and that it can **produce correct video output** (we also check the motion prediction). Our main focus will be on tractor video!
- Is different strategies for using SISI evaluated? Is optimizations like GPUDirect evaluated?
- Communication and synchronization protocol between the IO machine and the processing node
- Is both the I/O and processing node optimized?
- Quality of the report. Is profiling of the code done between the different steps and how are the different optimization attempts documented and discussed in the report.
- Use of GPU for Motion Estimation, Motion Compensation and DCT/iDCT. *Not the local performance tuning that you achieve, but the gains achieved by parallelization and distribution (already evaluated on H1 and H2).*
- Presentation of your solution in the “poster session” is required to pass the exam!

Formal Information

- Deadline: **Friday December 1st – 16:00**
- The assignment will count 33% of the final grade.
- Deliver your code, report and poster to:
<https://devilry.ifi.uio.no/>
- Prepare a poster (two A3 pages) and a short talk (2 minutes without slides) to pitch your poster for the class (December 7th). Best poster & presentation will be awarded!

Competition!

- Will be announced on Wednesday November 23rd
- Winners will be announced during the last session on November 30th
- Prizes will be awarded to the best groups!
- Prizes for best poster and presentations will also be awarded on this final session!

Last but not least!

- Codec63 precode available for download in git. Clone the repository and work on you own local version.

```
git clone https://bitbucket.org/mpg_code/inf5063-codec63.git
```

```
git clone https://bitbucket.org/mpg_code/sisci-assignment.git
```

- Bugs in the code can be reported in Bitbucket's issue tracking system, or Slack.



Good Luck!

PS! Start early!