



INF 5110: Compiler construction

Spring 2017

Series 2

1. 2. 2017

Topic: Context free grammars

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This exercise set covers more than one lecture. It's about grammars, and partly for the lectures about *parsing*. We might not be able to cover it within 2 hours.

Exercise 1 (First- and follow sets) Compute the *First* and *Follow*-sets for the grammar from [1, Figure 4.4, page 160]. See also Figure 1.

$$\begin{aligned} \text{exp} &\rightarrow \text{term exp}' \\ \text{exp}' &\rightarrow \text{addop term exp}' \mid \epsilon \\ \text{addop} &\rightarrow + \mid - \\ \text{term} &\rightarrow \text{factor term}' \\ \text{term}' &\rightarrow \text{mulop factor term}' \mid \epsilon \\ \text{mulop} &\rightarrow * \\ \text{factor} &\rightarrow (\text{exp}) \mid \mathbf{n} \end{aligned}$$

Figure 1: Expression grammar (left-recursion removed)

Exercise 2 (Nullable) Describe an algorithm that finds all nullable non-terminals without first finding the first-sets.

Exercise 3 (Associativity and precedence) Take the binary ops $+$, $-$, $*$, $/$ and \uparrow . Let's agree also on the following precedences and associativity

op	precedence	associativity
$+, -$	low	left assoc.
$*, /$	higher	left. assoc.
\uparrow	highest	right. assoc

Write an *unambiguous* grammar that captures the given precedences and associativities (of course, directly with a BNF grammar, without allowing yourself specifying those requirements as extra side-conditions).

Exercise 4 (Tiny grammar) [1] discusses various issues with the help of a simple language TINY. The grammar as given by the book is repeated here. For that grammar, answer the following questions:

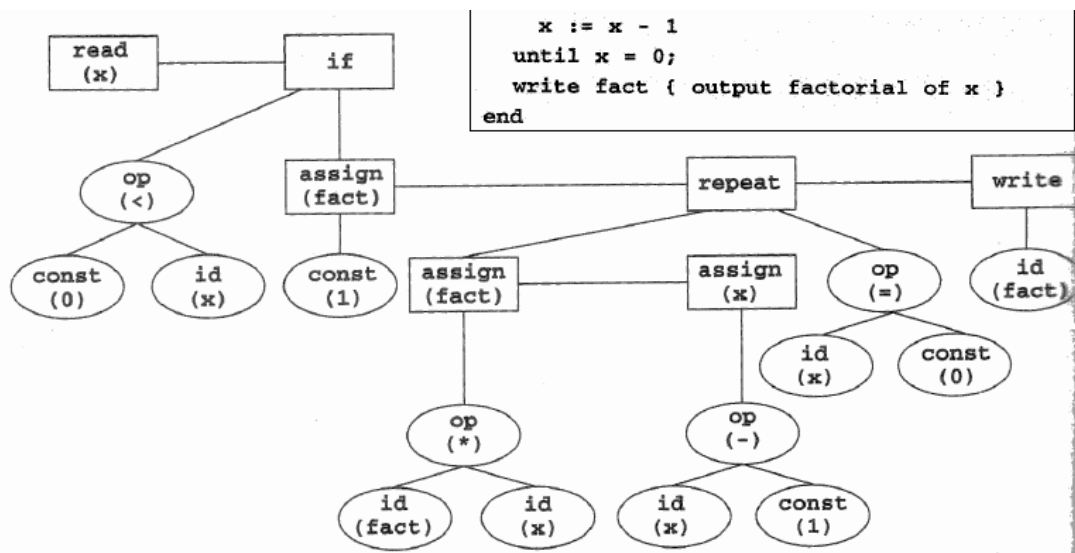
- Is the grammar *unambiguous*?
- How can we change the grammar, so that TINY allows empty statements?
- How can we arrange it that semicolons are required *in between* statements, not *after* statements?
- What's the precedence and associativity of the different operators?

```

program → stmt-seq
stmt-seq → stmt-seq ; stmt | stmt
stmt → if-stmt | repeat-stmt | assign-stmt
      | read-stmt | write-stmt
if-stmt → if expr then stmt end
      | if expr then stmt else stmt end
repeat-stmt → repeat stmt-seq until expr
assign-stmt → identifier := expr
read-stmt → read identifier
write-stmt → write expr
expr → simple-expr comparison-op simple-expr | simple-expr
comparison-op → < | =
simple-expr → simple-expr addop term | term
addop → + | -
term → term mulop factor | factor
mulop → * | /
factor → ( expr ) | number | identifier

```

Exercise 5 (AST) [1] gave some illustration and proposal for an AST data structure for TINY:



The tree representation corresponds to the following piece of source code.

Listing 1: Sample TINY program

```

1 read x; { input as integer }
2 if 0 < x then { don't compute if x <= 0 }
3   fact := 1;
4   repeat

```

```
5   fact := fact * x;  
6   x := x - 1  
7   until x = 0;  
8   write fact    { output factorial of x }  
9 end
```

Design an appropriate AST data structure, using object-oriented structuring. In particular, make use if an appropriately define class *hierarchy* (i.e., use inheritance). This should give a “better-structured” AST data structure compared to [1], where all the nodes of the AST tree are ultimately just “nodes”.

References

- [1] K. Loudon. *Compiler Construction, Principles and Practice*. PWS Publishing, 1997.