INF5110: Mandatory Exercise 1

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Slides are partly based on material from previous years, made by Henning Berg, Fredrik Sørensen, and others.

Main goal

Determine if programs written in the language Compila17 are *syntactically* valid.

- Write a scanner
- And a parser
- That is, the first parts of your own compiler!
- Compila17 is described in detail in a separate document available on the course page.

Learning outcomes

- Using tools for scanner and parser generation
 - JFlex and CUP
- Variants of a grammar for the same language
 - Transforming from one form (extended BNF) to another (grammars compatible with tools we will be using).
 - Controlling precedence and associativity
- Defining ASTs as node classes in Java
 - Using the parsing tools to build such trees
 - Pretty-printing ASTs.

The Compila17 language at a glance

```
Programs are written enclosed in
program MyProgram
                                                           program NAME begin ... end
begin
 class Complex begin
                                                           The language supports very
  var Real: float;
                                                         simple "classes", but no real OO
  var Imag : float;
                                                        (inheritance, polymorphism, etc)
 end;
 proc Add (a : Complex, b : Complex) : Complex
 begin
                                                         Procedures are declared within
  var retval : Complex;
                                                       programs (but not within classes).
  retval := new Complex;
                                                         They perform calculations and
  retval.Real := a.Real + b.Real:
                                                               create new objects.
  retval.lmag := a.lmag + b.lmag;
  return retval;
end;
                                                           Execution starts in the Main
 proc Main()
 begin
                                                                     method.
  var c1: Complex;
  var c2 : Complex;
  var result : Complex;
  result := Add (c1, c2);
  return;
 end;
end;
```

The Compila17 language at a glance (2)

```
proc Swap(a : ref(int), b : ref(int))
begin
   var tmp : int;
   tmp := deref(a);
   deref(a) := deref(b);
   deref(b) := tmp;
end;
```

Variables and parameters can be reference types ("pointers")

The "deref" keyword follows a reference

deref and can be used both as an L-value (assigning to the location pointed to by the reference) and as an R-value (getting the value at the location that the reference points to

```
-> "program" NAME "begin" { DECL ";" } "end" ";"
PROGRAM
                                                                                       Compila17 grammar
                   -> VAR DECL | PROC DECL | CLASS DECL
DECL
                                                                                             "terminal"
                   -> "var" NAME ":" TYPE
VAR DECL
                                                                                            NON-TERMINAL
                   -> "proc" NAME "(" [ PARAM DECL { "," PARAM DECL } ] ")"
PROC DECL
                                                                                              [ optional]
                      [ ":" TYPE ] "begin" { DECL ";" } { STMT ";" } "end"
                                                                                             { repetition }
                                                                                        Alternative1 | Alternative2
CLASS DECL
                   -> "class" NAME "begin" { VAR DECL ";" } "end"
                   -> NAME ":" TYPE
PARAM DECL
                   -> EXP LOG OP EXP | "not" EXP | EXP REL OP EXP | EXP ARIT OP EXP | "(" EXP ")"
EXP
                    | LITERAL | CALL STMT | "new" NAME | VAR | REF VAR | DEREF VAR
                  -> "ref" "(" VAR ")"
REF VAR
                  -> "deref" "(" VAR ")" | "deref" "(" DEREF VAR ")"
DEREF VAR
                  -> NAME | EXP "." NAME
VAR
             -> "&&" | "||"
-> "<" | "<=" | ">" | ">=" | "=" | "<>"
LOG OP
REL OP
                   -> "+" | "-" | "*" | "/" | "#"
ARIT OP
                   -> FLOAT LITERAL | INT LITERAL | STRING LITERAL
LITERAL
                   | "true" | "false" | "null"
STMT
                   -> ASSIGN STMT | IF STMT | WHILE STMT | RETURN STMT | CALL STMT
                   -> VAR ":=" EXP | DEREF VAR ":=" EXP
ASSIGN STMT
                   -> "if" EXP "then" "begin" { STMT ";" } "end"
IF STMT
                      [ "else" "begin" { STMT ";" } "end" ]
                   -> "while" EXP "do" "begin" { STMT ";" } "end"
WHILE STMT
                   -> "return" [ EXP ]
RETURN STMT
CALL STMT
                  -> NAME "(" [ EXP { "," EXP } ] ")"
                   -> "float" | "int" | "string" | "bool" | NAME
TYPE
                   | "ref" "(" TYPE ")"
```

Tool: JFlex

- A tool to easily (YMMV) generate scanners
 - Input: lexical specification
 - Output: scanner program written in Java
- The lexical specification is written in a .lex file
 - Consists of three separate parts
 - User code
 - Options and macros
 - Lexical rules

```
User code
```

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```
Options/
macros
```

```
Options (class name, unicode support,
%class Lexer
%unicode
                 CUP integration)
%cup
                                          Defined in package
                                          java cup.runtime.
용 {
                                                              Inserted into
  private Symbol symbol(int type) {
     return new Symbol(type, yyline, yycolumn);
                                                              generated class
                                                               Variables holding
용 }
                                                              current line/column
                                      Macros, defined as
LineTerminator = |r| |n| |r| n
                                      regular expressions
```

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Lexical rules

Refers to names in the .cup file (next slides)

Tool: CUP – Construction of Useful Parsers

- for Java
- A tool to easily (YMMV) generate parsers
 - Reads tokens from the scanner using next_token()
 - The %cup option (prev. slide) makes this work
 - Input: Grammar defined as BNF with action code

Assign names to parts of production so we can reuse them in action code

```
var_decl ::= VAR ID:name COLON type:vtype
{: RESULT = new VarDecl(name, vtype); :};
```

Output: a parser program written in Java

Build AST with user defined node classes (java code)



Package/ imports	<pre>package oblig1parser; import java_cup.runtime.*; import syntaxtree.*;</pre>	Package name for generated code and imports of packages we need The syntaxtree package contains our own AST classes	
User code	parser code {: :};	Code between {: and :} is inserted directly into the generated class (parser.java)	
Symbol list	terminal PROGRAM, terminal BEGIN, E terminal String terminal String non terminal Program non terminal List <cla classdec<="" non="" td="" terminal=""><td>given a Java type for the "value" that they carry, e.g. a node in the AST ID; STRING_LITERAL; program; assDecl> decl_list;</td><td></td></cla>	given a Java type for the "value" that they carry, e.g. a node in the AST ID; STRING_LITERAL; program; assDecl> decl_list;	
Precedence	precedence left AND;	Precedence declarations are listed in ascending order, last = highest	
Grammar	<pre>program := PROGRAM BEGIN decl_list:dl END SEMI {: RESULT = new Program(dl); :}; decl_list ::= decl:d</pre>		

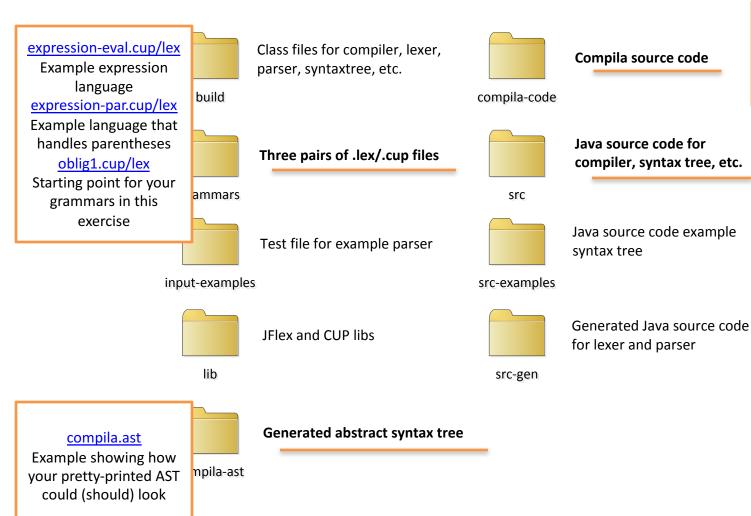
AST classes

• Make a reasonable structure • This slide is an **ASTNode EXAMPLE** • Do not copy it verbatim without thinking Expr Statement Decl ClassDecl ProcDecl VarDecl



- A Java-based build tool
 - Configuration in build.xml
 - Can contain different targets, for instance test, clean, build, run, etc
 - The supplied configuration takes care of calling jflex, cup and javac for you.
 - Note that ant might continue even if jflex or cup encounter errors!

Provided source code



compila.cmp

Compila source file; this is the file you need to parse in this exercise

ClassDecl.java,

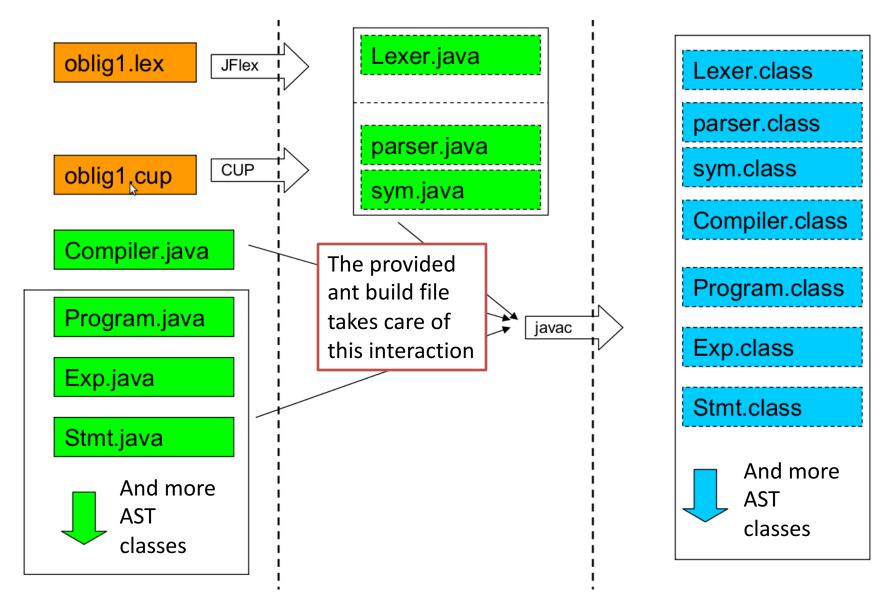
Starting point for AST node implementations in Java

Compiler.java

The main entry point not necessarily have to change this

for the compiler. You do

Putting it all together

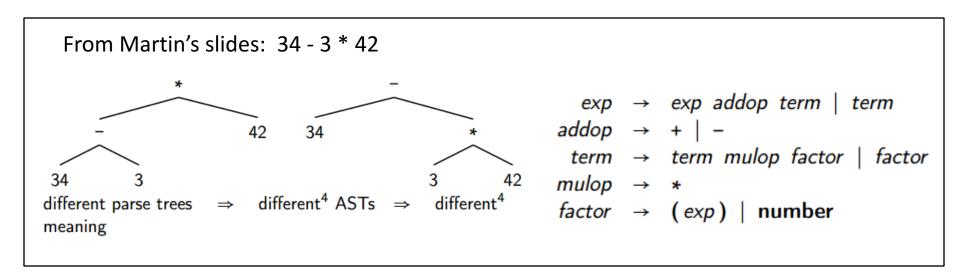


DEADLINE

- March 19th, 2017 @ 23:59
- Don't miss the deadline!
 - Extensions are only possible if you have an agreement with the student administration (studadm)
 - Contact them if you are sick, etc.
- Even if you are not 100% finished, deliver what you have before the deadline

Deliverables

- Working parser for Compila17
 - Parse the supplied example program
 - Must parse the class and at least 3 out of 4 procedures correctly
 - Printout of the resulting AST in textual form, example in the code you are given
- Two grammars (two .cup-files)
 - One ambiguous, with ambiguities resolved through precedence declarations in CUP
 - E.g. precedence left AND;
 - One inherently unambiguous grammar:



Deliverables

- Report
 - Front page with your name(s) and UiO user name(s)
 - We **strongly** encourage you to work in pairs
 - Groups of three can be allowed after an application
 - Discussion of your solution
 - A comparison of the two grammars
- The code you supply must build with "ant"
 - Test your delivery on a UiO computer
- Deliver a zipped folder via Devilry (devilry.ifi.uio.no)
 - Tell me who you work with, so that I can create groups in Devilry for your delivery
 - Feel free to send questions at any time!
 - Read the exercise description thoroughly!