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Improving the estimation process in a small company

Context

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- Small game development company

- Employees have different areas of expertise

- Everyone's suggestions and opinions are valued

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Issues and Goals

- Little effort spent on estimation
- Carried out by the project manager
- Widely inaccurate
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- Estimation to be given a larger role
- Carried out by the relevant people
- Archive task estimations
- On average, achieve overrun < 30% for each task