

INF 5210 - Information Infrastructures

2. lecture 29.08.03

Issues :

- Main points in 1. lecture
- The economics of network - network economics
- Standards and standardization processes
- Network Architectures
- Internet in an infrastructure perspective

Background literature:

- » Hanseth, Ole:
http://www.ifi.uio.no/~oleha/Publications/ib_ISR_3rd_resubm2.html
- » Branscomb and Kahin: *Standard Processes.....*
- » Gisle Hannemyr: *Nettverksarkitektur, 1998. HTML.*
- » Leiner, Cerf, Clark, Kahn, et al *The Past and Future History of the INTERNET, 1997. CACM, v40, ACM Lenke.*

Main points from 1. lecture -1

(see full slides)

- What is an Information Infrastructure (II)
 - » A substructure or underlying foundation - basic installations & facilities to support various ICT applications
 - » Includes various type of hardware, basic software, also 'general' information, as standards and classification codes; furthermore people and organisation resources that support the infrastructure
- II are different from Information Systems (IS)
 - » Serves large communities
 - » Must be available at any time - enduring
 - » They are never build from scratch
 - » No day of birth or death

Main points from 1. Lecture-2

- Characteristics of NII
- McGarty and others (in designing NII i the US)
 - » Open , shared, enabling, standardized, evolving, sosiotechnincal , heterogeneous,...
- Star and Ruhleder
 - » Embeddedness, transparency, reach or scope, learned as membership of practice, links with conventions of practice, embodiment of practice, build on an installed base, becomes visible upon breakdown

Main points from 1. lecture -2

Different types of infrastructures

- National and global II
 - » Internet, the phone network, GSM, UMTS (?)
- Business (sector) networks
 - » EDI, electronic pation records, flight booking systems(Amanda)..
- Corporate infrastructure
 - » *E.g. Enterprise Resource Planning like, SAP, Oracle, see e.g.*

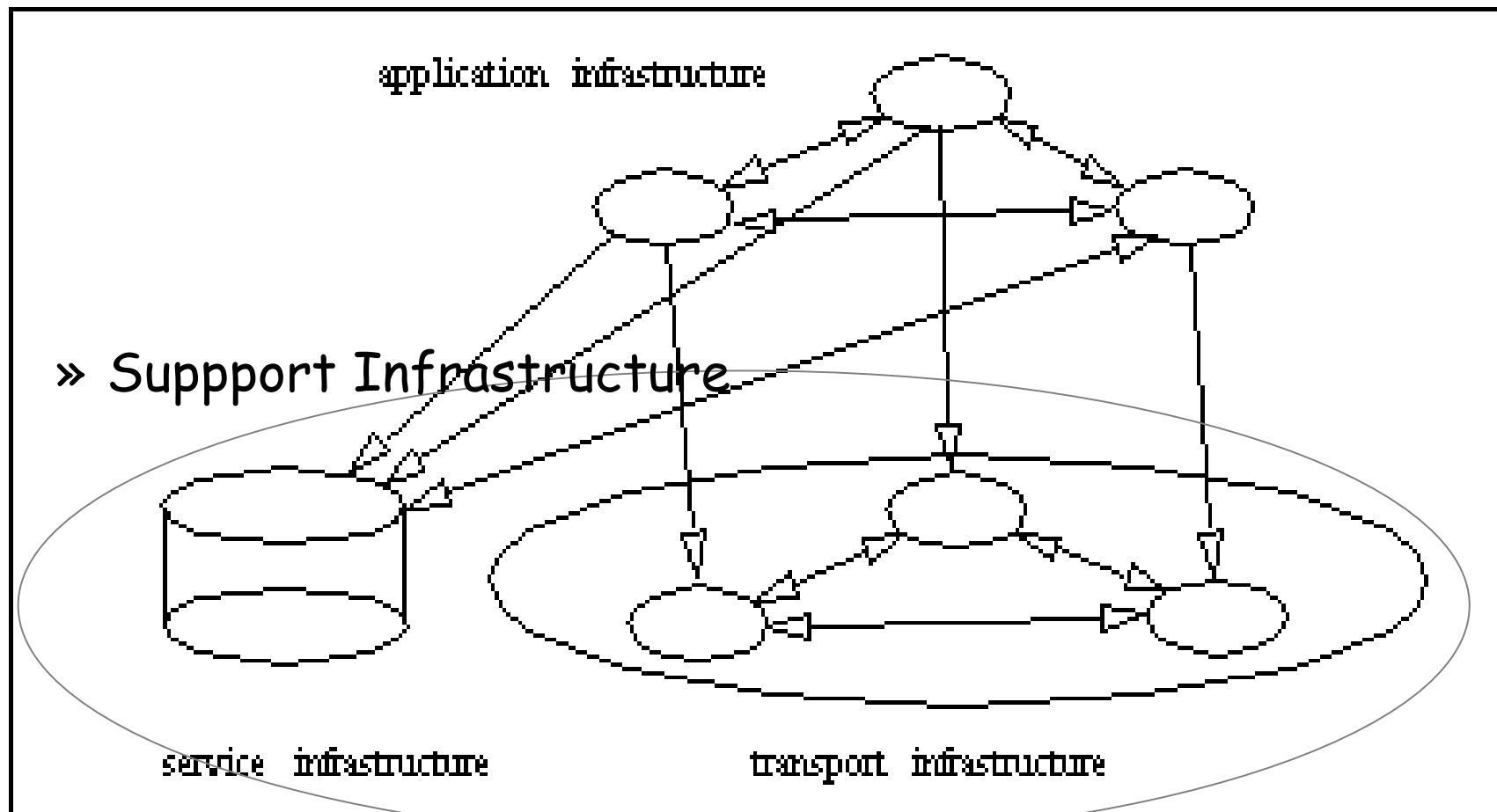
Decomposing heterogeneous infrastructures :

- » Support Infrastructures - that includes transport II (e.g IP/TCP)
- » and services II
- » Applications Infrastructures - that support other applications

These concepts are relative and apply recursively

Decomposing heterogeneous infrastructures

- The structure of infrastructures

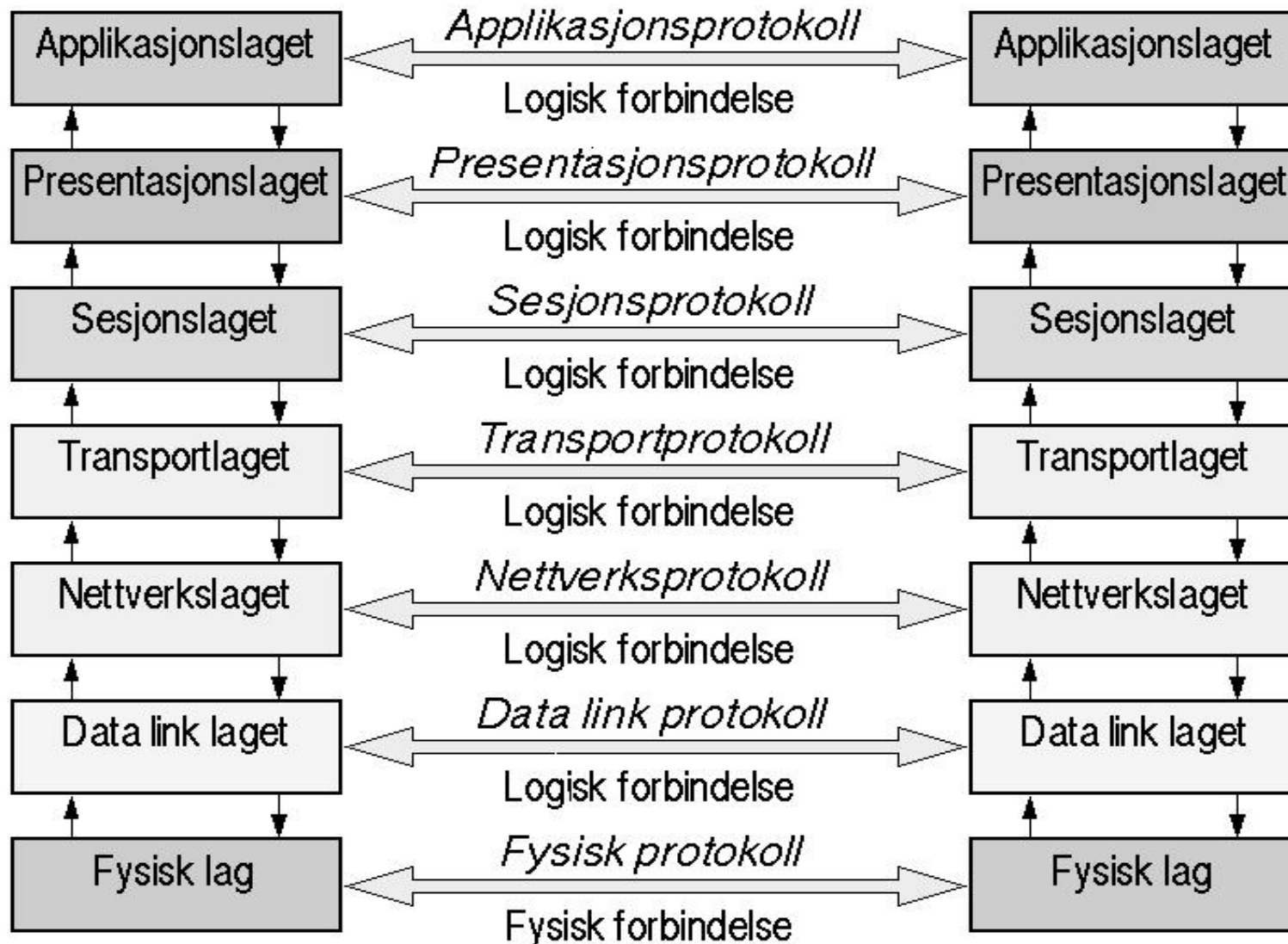


Interconnection and Interoperability

- Two networks are *interconnected*, but they may have no or limited *interoperability*
- *Interoperability* : Functions or services are provided across the networks
 - » Interoperability can be achieved by using common technical solutions ('standards') or by gateways
- *Compatibility* between (service) layers : they have same level of functionality
 - » (compatible=in agreement, living together in harmony)

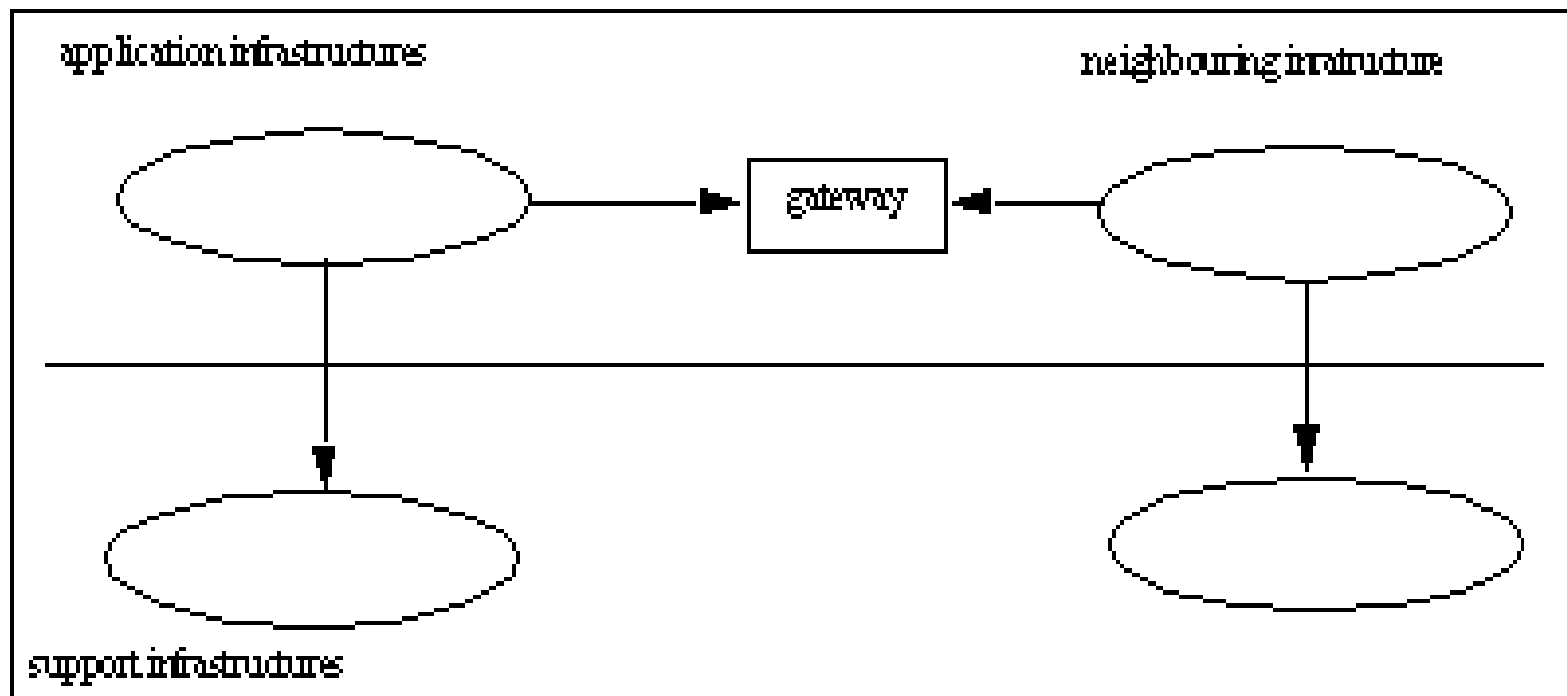
Network architecture

The OSI model



Decomposing heterogeneous infrastructures

- **Ecologies of infrastructures**
 - » E.g. neighbouring infrastructures that provide same services, using different standards



Open Network Architecture

- Open, well-defined layers, protocols and service interfaces
 - » Each layers has distinct functions and services
- Non-proprietary protocol standards
- Each network can stand on its own, and connect to other networks without internal changes
 - » Different networks are connected through gateways

Comparison of Internet and ISO-protocols

OSI	ISO	Internett	OSI	
7	X.400, X.500, FTAM, CMISE, VT, TP	SMTP, NNTP, FTP, telnet, HTTP	DNS, talk, ping, finger	7
6	ASN.1			6
5	ISO 8326/7			5
4	TP class 4 (CLTP), TP class 0 (COTP)	TCP	UDP	4
3	CLNP, CONS/X.25	IP	Grensesnitt mot ulike underliggende netteknologier (faste digitale samband, ISDN, aDSL, Ethernet, etc.)	3
2	LLC1, HDLC, LAPD			2
1	CSMA/CD, Token ring, ISDN, etc			1

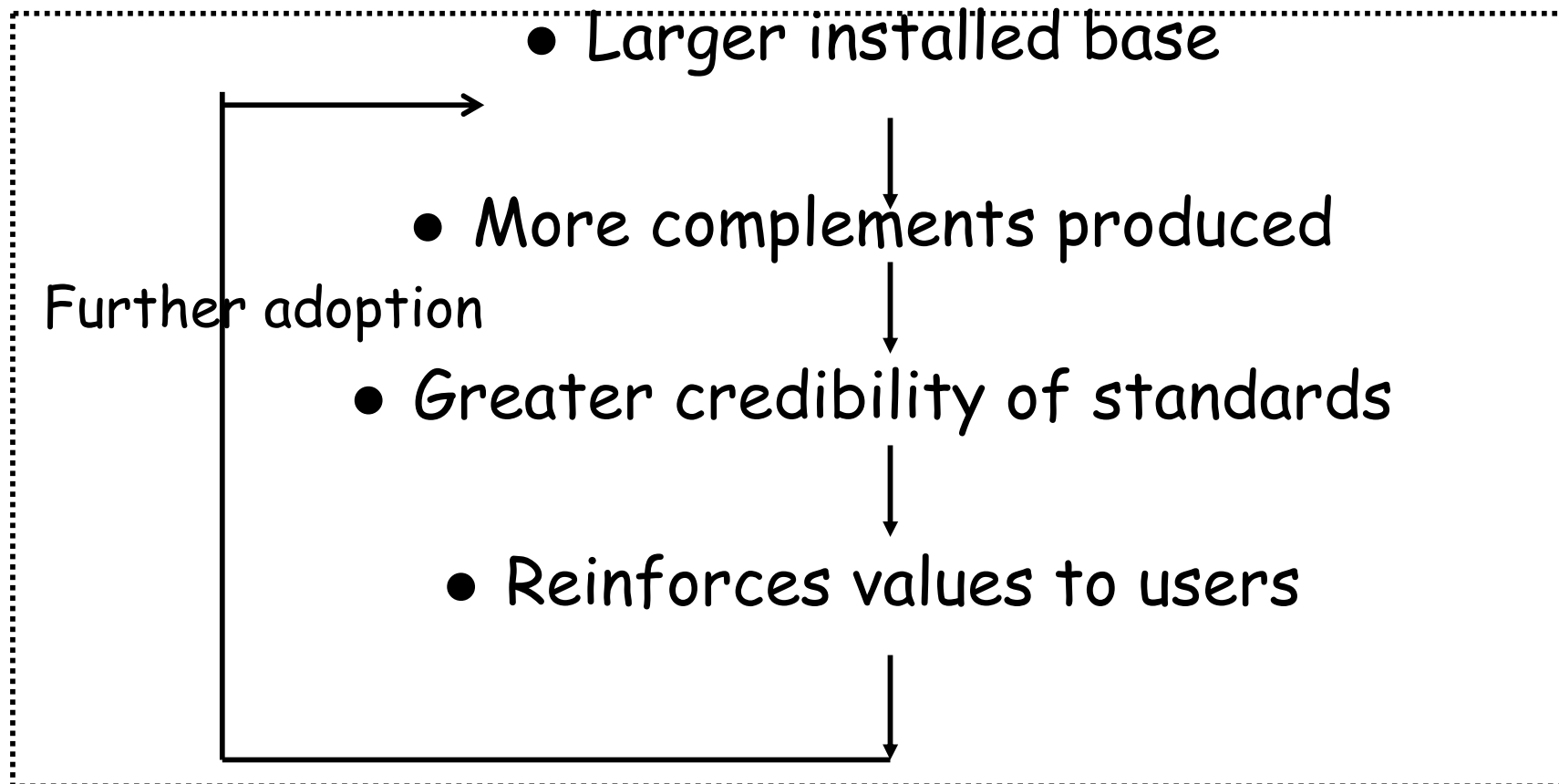
Installed base

- Infrastructures are never designed from scratch(?)
 - » Something always exist
 - » We cannot bypass the history
 - ➔ Can only be modified and extended
 - The installed base includes:
 - » Nodes in the network; equipment and software, vendors,..
 - » Protocols, standard and standard bodies, documentations, routines,
 - » Operations and support, documentations,
 - » Knowledge and experience, textbooks
- ➔ The installed base as a heterogeneous actor-network

Installed base as an actor

- Re-enforcing mechanisms

- In order to work, it must be aligned with the existing



The economy of networks or networks economy

- The economics of scale
 - » Increasing value by increasing number of users
- Positive
 - » E.g. the value of a standard increases by the no. of users
- Network externalities
 - » Externalities occurs one one market actor affects other without compensation being paid
 - » Positive and negative externalities
- Path-dependencies
 - » Historical 'accident' may play an important role in future developments
- Lock-in
 - » One choice may limit future alternatives

Standards and standardization

Standards:

- De jure - international agreement through legal processes
 - » E.g telecom standards, OSI
- De facto : one (set of) standards become the winner
 - » IP/TCP, Unix/Linux,....
- Proprietary standards : forced upon by dominant actors in the marketplace
 - » Microsoft products,...

Standardization approached

- Top-down
 - » Requirement analysis → Specification → Implementation → testing → use
 - » Enforced upon by powerful (monopolistic) organisations or institutions
- Bottom-up
 - » Some requirements → prototypes → user evaluations
 - » → new prototypes → pilot versions → acceptance or failure → continuously enhancements
 - »

Universalism and installed Base

Is universal design possible and desirable

- Examples: OSI-protocols (X.25, X.400), EDIFACT, SAP, electronic patient-journal
 - » Top-down development,
 - » Uniform and standardized network on all levels
 - » The goal is the perfect solution including most facilities
 - » 'Closed world
 - » Centralized control
 - » Monolithic organization

An alternative strategy: The Internet model

- The TCP/IP approach:
 - » Need to connect different networks
 - Connectivity at meta-level
 - Best efforts approach
 - » Balancing standards and flexibility
 - Openness,
 - Duplication, gateways
 - » Minimal standards
 - Incompleteness, gradually improvement
 - » What aspects are relevant
 - Technical
 - Humans
 - » Internet has gained momentum and become an actor that influences society at all levels
 - Serves many different user communities,...

Strategies

- Flexibility
 - » Flexible standards and technical solutions
- Modularisation and encapsulation
 - » E.g. The Internet IMPS and layered structure
- Minimal solutions
 - » E. g Internet versus OSI-protocols
- Gateways
 - » From $N^*(n-1)$ to M (= different protocols or subnets)
- Transitions strategies

Internet Standards

State of an protocol

- » Standard protocol
- » Draft standard protocol
- » Proposed Standard protocol
- » Experimental Protocol
- » Informational Protocol
- » Historic Protocol

Status

- » Required protocol
- » Recommended protocol
- » Limited use protocol
- » Not recommended protocol

The case of Internet- some basic characteristics

- The idea of packet switching and datagrams (Kleinrock)
 - » Distributed, digital and redundancy (Baran)
 - » IMPs : how to avoid $n*(n-1)/2$ (Kahn)
 - » Symmetric protocols (NCP, SMTP, FTP....)
- Open Architecture Networking
 - » TCP/IP and black boxes: routers/gateways (Cerf, Kahn)
 - » Open network of independent network and No global control
 - » Best offer service - transmit and retransmit
 - » End-to-End responsibilities for error check, flow control
 - » Domain Name System
- Incorporation of TCP/IP in Unix BSD
- WWW: URL, HTTP and HTML

Basic ideas -2

- Its roots in academic tradition and basic research philosophy
- The openness: free flow of ideas and innovations
 - » Open access to all documents
 - » RFC (Request for proposals)
- The public funding of the development (and diffusion)
 - » Academic and research network infrastructures like NSFnet, HEPnet, JANET, NordUNet,..
- The formation of open communities
- Peer institutions as IAB, IETF, W3C
- Open source movement
- The gift economy

The history of Internet

Some important events..

- 1961: 4 nodes of Arpanet established as a research project
- 1969-70: The first IMP and NCP-implementation
- 1972 : First mail
- 1973 : Link to Norway (NDRE- Kjeller: P. Spilling)
- 1980-81: NSF-net connects Universities
- 1983: IP/TCP replaces NCP
- 1984: DNS
- 1987-88 : The Nordunet connected through the 'Nordunet-plug'
- 1989: Arpanet => Internet as a web of interconnected, but independent networks. It goes commercial
- 1991: Tim Berner-Lee deploys WWW.
-

Is Informations Infrastructure a dichotomy : an 'entity is either an II or it is not an II

- Infrastructure as a given property?
- Infrastructure by default or accident?
- Infrastructure as an dimension /a perspective
- Infrastructural aspects

Some Important links

- ODIN: <http://odin.dep.no/odin/norsk/index-b-n-a.html>
- Norge.no/Norway.no
- Standardisering/NOSIP:
<http://www.statskonsult.no/prosjekt/standsekr/index.htm>
- Helsenett:
 - » Det nasjonale helsenettet bygges opp gjennom regionale **helsenett** i de 5 helseregionene. ...
http://www2.telemed.no/telemed_i_bruk/tjenester/helsenett.html
- Utdanning.no
http://www.utdanning.no/dep/portal/.cmd/ResetPage/_pagr/104/_pa.104/111?reset=true