

INF5430

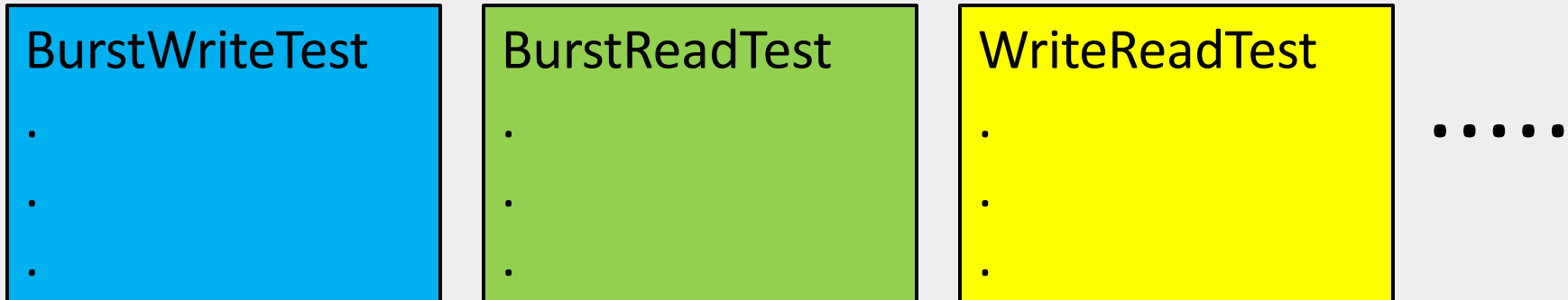
SystemVerilog for Verification

Chapter 9

Functional Coverage

Functional Coverage is:

- A measure of which design features have been exercised.
- You've already performed functional coverage manually



- But how do you know if your new random testbench tests these design features?
- What if the designer disables a design feature?

Functional Coverage is not

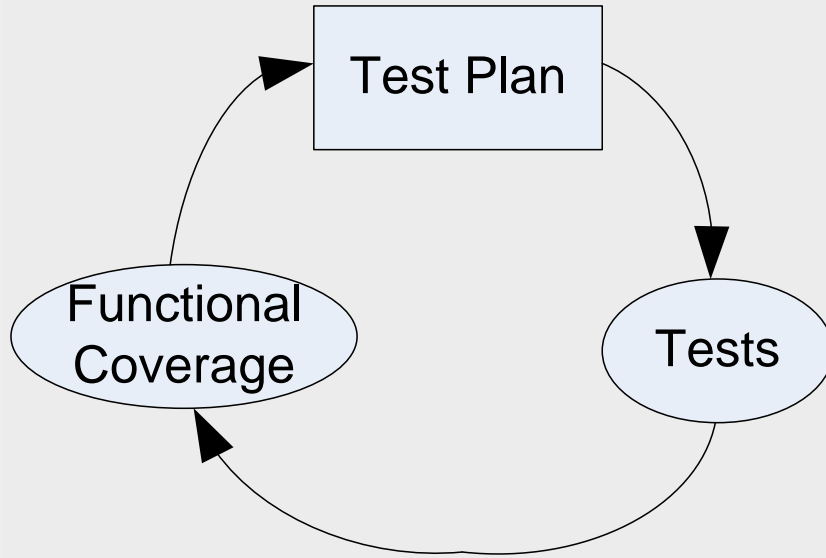
- Code coverage
- Cannot be automatically determined from the design

```
module dff(output logic q, input logic clk, d, reset);  
    always @(posedge clk or negedge reset) begin  
        q<=d;  
    end  
endmodule
```

- Functional coverage goals:
 1. Test loading of register with d = 0 and d=1
 2. Test resetting of register with q=0 and q=1

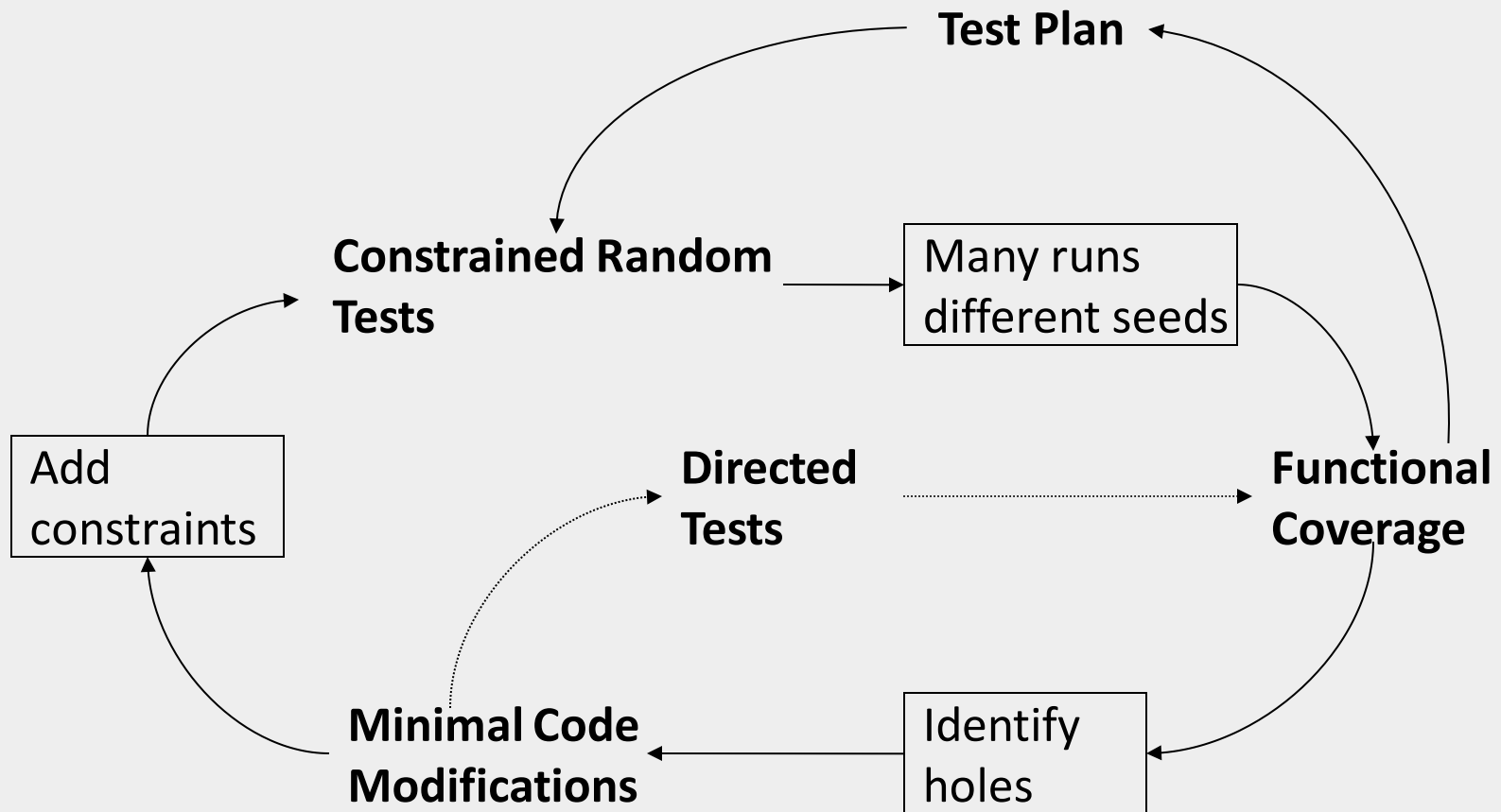
.....
- Easy to obtain 100% code coverage on this model
- Impossible to obtain 100% functional coverage

Functional Coverage Verifies Tests Implement Test Plan



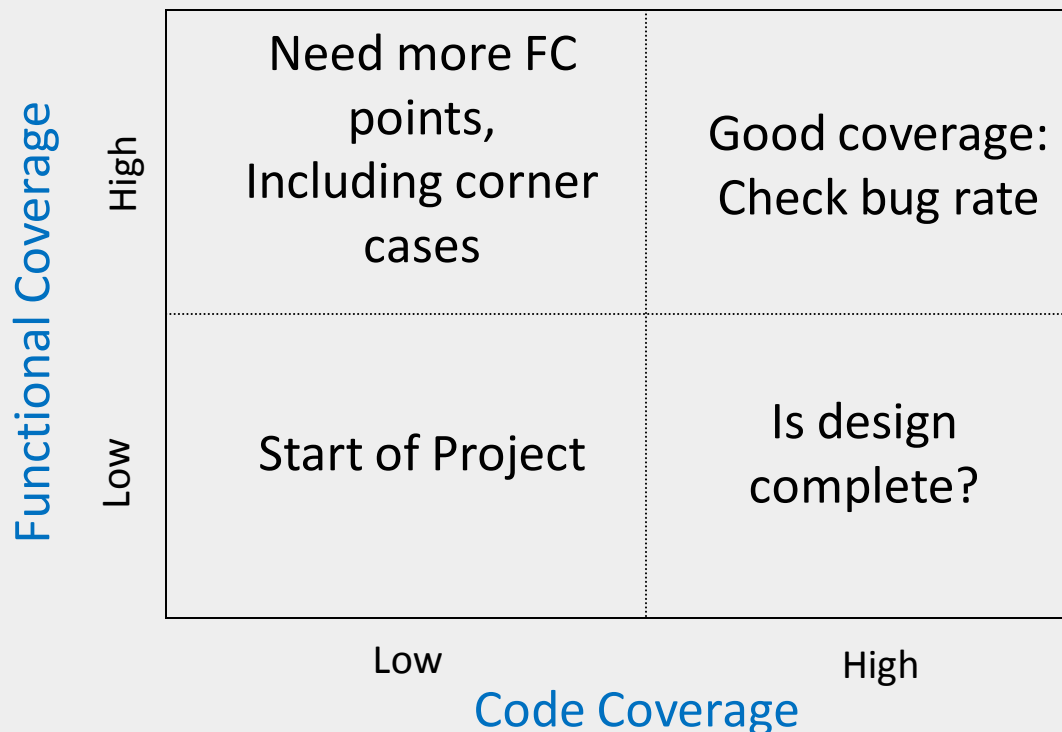
Functional Coverage is a metric for Verification Completeness

Indicates actions required to approach 100% functional coverage



9.3 Functional Coverage Strategies

- Gather information, not data
 - Consider a 1K fifo.
 - What design features do you want to collect coverage on?
- Only measure what you are going to use.
- Measuring completeness



9.4 Simple Functional Coverage Example

```
program automatic test(busifc.TB ifc);
    class Transaction;
        rand bit [31:0] data;
        rand bit [ 2:0] port;
    endclass
    Transaction tr;
    covergroup CovPort;
        coverpoint tr.port;
    endgroup // No semicolon!
    initial begin
        CovPort ck;
        ck = new();
        repeat (32) begin
            @ifc.cb; // Wait a cycle
            tr = new();
            `SV_RAND_CHECK(tr.randomize);
            ifc.cb.port <= tr.port;
            ifc.cb.data <= tr.data;
            ck.sample(); // Gather coverage
        end
    end
end
endprogram
```

Questa Coverage Results

```
VSIM>coverage report -verbose
```

```
# COVERGROUP COVERAGE:
```

```
# -----
```

# Covergroup	Metric	Goal/Status
#		At Least
# -----		
# TYPE /top/test/CovPort	100.0%	100 Covered
# Coverpoint CovPort::#coverpoint__0#	100.0%	100 Covered
# covered/total bins:	8	8
# bin auto[0]	5	1 Covered
# bin auto[1]	7	1 Covered
# bin auto[2]	3	1 Covered
# bin auto[3]	4	1 Covered
# bin auto[4]	2	1 Covered
# bin auto[5]	4	1 Covered
# bin auto[6]	3	1 Covered
# bin auto[7]	4	1 Covered

Coverage Results in the Questa GUI

The screenshot shows the Questa GUI interface. The 'View' menu is open, and 'Covergroups' is selected. The 'Covergroups' window is active, displaying a table of coverage results for the design hierarchy.

Name	Coverage	Goal	% of Goal	Status
/top/t1				
TYPE CovPort	87.5%	100	87.5%	Red bar
CVP CovPort:#...	87.5%	100	87.5%	Red bar
bin auto[0]	4	1	100.0%	Green bar
bin auto[1]	4	1	100.0%	Green bar
bin auto[2]	4	1	100.0%	Green bar
bin auto[3]	4	1	100.0%	Green bar
bin auto[4]	2	1	100.0%	Green bar
bin auto[5]	0	1	0.0%	White bar
bin auto[6]	2	1	100.0%	Green bar
bin auto[7]	4	1	100.0%	Green bar

9.5 Anatomy of a Cover Group

- A covergroup can be defined in a package, module, program, interface, or class.
- Needs to be instantiated using `new ()`
- Contain:
 1. A clocking event
 2. 1 or more coverage points
 3. Cross coverage between coverage points
 4. Optional formal arguments
 5. Coverage options
- Recommendations
 1. Use clear names for covergroups
 2. Don't define a covergroup in a **data** class.
 3. Label the coverpoints

9.5.1 Defining a Covergroup in a Class

```
class Transactor;
  Transaction tr;
  mailbox #(Transaction) mbx;
  covergroup CovPort;
    coverpoint tr.port;
  endgroup
  function new(input mailbox #(Transaction) mbx);
    CovPort = new();
    this.mbx = mbx;
  endfunction
  task run();
    forever begin
      mbx.get(tr);
      @ifc.cb;
      ifc.cb.port <= tr.port;    // Send port into DUT via
      ifc.cb.data <= tr.data;    // <interface>.<clocking block>
      CovPort.sample();
    end
  endtask
endclass
```

9.6 Triggering in a Cover Group

Covergroup is triggered from:

1. A sample directive from procedural code

```
CovPort.sample();
```

2. A blocking expression in the covergroup

```
color_t color;  
covergroup g1 @(posedge clk);  
    coverpoint color;  
endgroup
```

A covergroup blocking expression can NOT be a wait. It can be:

- @(event)
- @(signal)
- @(posedge signal)
- @(negedge signal)

```
event trans_ready;  
covergroup CovPort @(trans_ready);  
    coverpoint ifc.cb.port;  
endgroup
```


9.9 Coverage Options

- Per-instance coverage

```
option.per_instance = 1;
```

- Cover group comment

```
option.comment = "Setting bin middle from 1-6";
```

 	INST \ttop/test/#ublk#0#41/ck	100.0%	100.0%		Setting bin middle from 1-6
---	--------------------------------------	--------	--------	---	-----------------------------

- Name

```
option.name = "CovPort";
```

 	INST CovPort	100.0%	100.0%		Setting bin middle from 1-6
--	---------------------	--------	--------	--	-----------------------------

- auto_bin_max

- weight

9.7 Data Sampling

- Bins are automatically created for cover points
- For an n-bit expression, 2^N bins are created.
- The maximum number of bins can be reduced by setting the `auto_bin_max` option.

```
covergroup CovPort;  
    option.auto_bin_max = 2;  
    coverpoint tr.port;  
endgroup
```

default is 64

# Covergroup	Metric	Goal/ Status
#		At Least
# -----		
# TYPE /top/test/CovPort	100.0%	100 Covered
# Coverpoint CovPort::#coverpoint__0#	100.0%	100 Covered
# covered/total bins:	2	2
# bin auto[0:3]	19	1 Covered
# bin auto[4:7]	13	1 Covered

9.7.4 Sampling Expressions

- Expressions in coverpoints are allowed
- But check the report for the correct # of bins.

```
class Packet;
  rand bit [2:0] hdr_len;
  rand bit [3:0] payload_len;
  rand bit [3:0] kind;
endclass
Packet p;
covergroup CovLen;
  len16: coverpoint (p.hdr_len + p.payload_len);
  len32: coverpoint (p.hdr_len + p.payload_len + 5'b0);
endgroup
```

- **len16 coverpoint creates 16 bins**
- **len32 coverpoint creates 32 bins**

9.7.4 Sampling Expressions (cont)

Explicitly specify bins if expected # of bins is not a power of 2

```
covergroup CovLen;
  len: coverpoint (p.hdr_len + p.payload_len + 5'b0)
      {bins len[] = {[0:22]}; }
endgroup
```

#	Covergroup	Metric	Goal/	Status
#			At Least	
#	-----			
#	TYPE /top/test/CovLen	100.0%	100	Covered
#	Coverpoint CovLen::len	100.0%	100	Covered
#	covered/total bins:	23	23	
#	bin len[0]	7	1	Covered
#	bin len[1]	17	1	Covered
#			
#	bin len[21]	12	1	Covered
#	bin len[22]	9	1	Covered

9.7.6 Naming the cover bins

Define ranges for coverpoints and name the ranges

```
covergroup CovKind;
  coverpoint p.kind {
    bins zero = {0};
    bins lo = {[1:3], 5};
    bins hi[] = {[8:$]};
    bins misc = default; }
endgroup // No semicolon
```

```
# TYPE /top/test/CovKind          100.0%  100 Covered
# Coverpoint CovKind::#coverpoint__0# 100.0%  100 Covered
# covered/total bins:
#   bin zero                       48      1 Covered
#   bin lo                          252     1 Covered
#   bin hi[8]                       61      1 Covered
#   ....
#   bin hi[15]                      70      1 Covered
#   default bin misc                 174     Occurred
```

9.7.7 Conditional Coverage

- Use `iff` to add a condition to a cover point

```
covergroup CoverPort;  
    coverpoint tr.port iff (!bus_if.reset);  
endgroup
```

- Use `stop()`/`start()` to halt/resume collection of coverage

```
initial begin  
    CovPort ck = new();  
    #1ns ck.stop(); // Reset sequence stops collection of coverage data  
    bus_if.reset <= 1;  
    #100ns bus_if.reset = 0;  
    ck.start(); // Start collecting coverage again.  
    :  
    :  
end
```

9.7.8 Creating Bins for enumerated types

For enumerated types, a bin is created for each value

```
typedef enum {INIT, DECODE, IDLE} fsmstate_e;
fsmstate_e pstate, nstate;
covergroup CovFSM;
    coverpoint pstate;
endgroup
```

To group multiple values in a single bin, define your own bins.

```
covergroup new_bin;
    coverpoint pstate {
        bins non_idle = {INIT, DECODE};
        bins misc = default;
    }
endgroup
```

9.7.9 Transition Coverage

- Up to this point only considered static coverage.
- Can specify transition coverage

```
covergroup CovPort;  
  coverpoint tr.port{  
    bins zero_one = (0 => 1);  
    bins zero_two = (0 => 2);  
    bins zero_to_two = (0 => 1), (0 => 2);  
    bins zero_to_two_alt = (0=>1,2);  
  }  
endgroup
```

Equivalent

- Can specify transitions of any length.

```
bins zero_one_two = (0=>1=>2);  
bins zero_one_one_two = (0=>1=>1=>2);  
bins zero_one_one_two_alt = (0=>1[*2]=>2);
```

Not Equivalent

Equivalent

9.7.10 Wildcard States and Transitions

Suppose we want to collect coverage on `port` being even or odd

```
covergroup CovPort;
  coverpoint tr.port[0]{
    bins even = {1'b0};
    bins odd = {1'b1};
  }
endgroup
```

Or use wildcard keyword

```
covergroup CovPort;
  coverpoint tr.port{
    wildcard bins even = {3'b??0};
    wildcard bins odd = {3'b??1};
  }
endgroup
```

or

```
{3'bXX0};
{3'bXX1};
```

or

```
{3'bZZ0};
{3'bZZ1};
```

9.7.11 Ignoring Values

- Suppose, due to the design, port will never exceed the value 5
- One solution is to create a custom bin

```
covergroup CovPort;  
    coverpoint tr.port{  
        bins zero_to_five[] = {[0:5]};  
    }  
endgroup
```

- Another solution is to use the `ignore_bins` construct.

```
covergroup CovPort;  
    coverpoint tr.port{  
        ignore_bins hi = {6,7};  
    }  
endgroup
```

9.7.12 Illegal Bins

If certain ranges of a variable are illegal (you think!) define them as illegal.

```
covergroup CovPort;
  coverpoint tr.port{
    bins zero_to_five[] = {[0:5]};
    illegal_bins no_hi = {6,7};
  }
endgroup
```

or

```
covergroup CovPort;
  coverpoint tr.port{
    ignore_bins hi = {6,7};
    illegal_bins no_hi = {6,7};
  }
endgroup
```

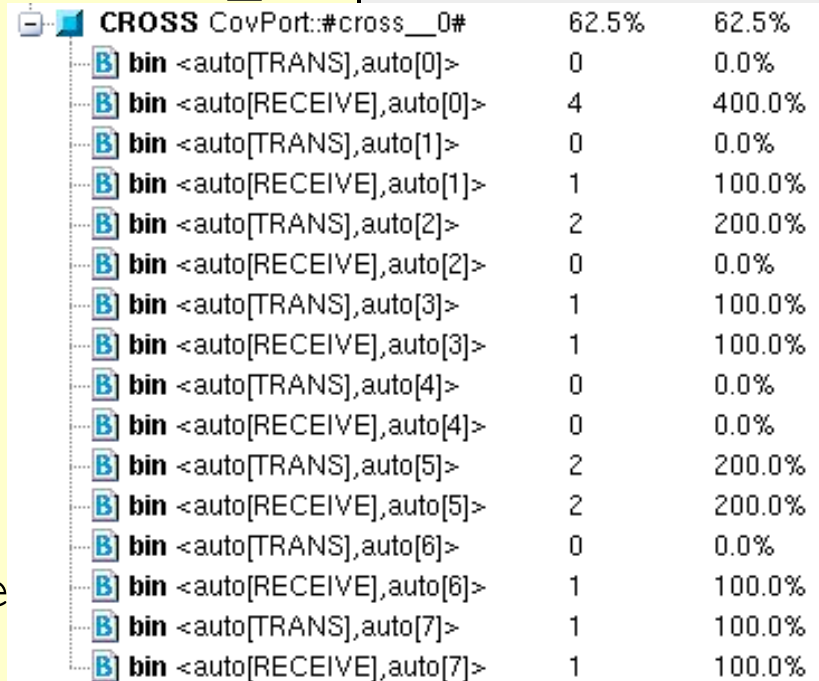
9.8 Cross Coverage

Cross coverage collects coverage on the intersection of 2 or more coverage points.

```
typedef enum {TRANS, RECEIVE} direction_e;
class Transaction;
    rand direction_e direction;
    rand bit [2:0] port;
endclass

Transaction tr;

covergroup CovPort;
    direction: coverpoint tr.direction;
    port: coverpoint tr.port;
    cross direction, port;
endgroup
```



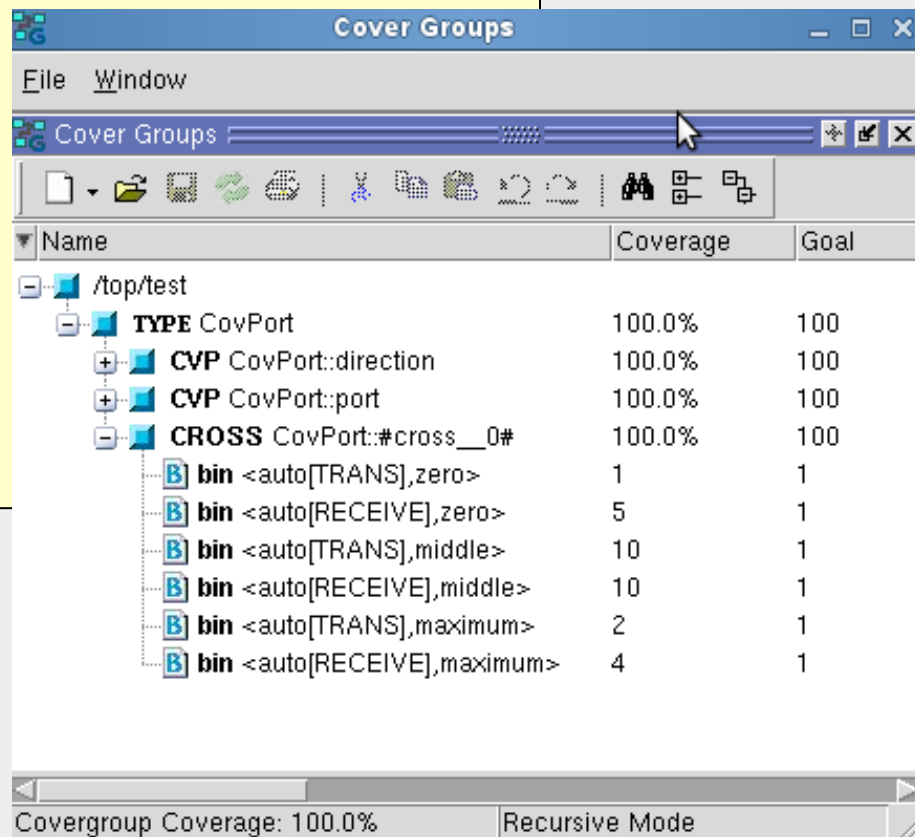
CROSS CovPort:#cross_0#	62.5%	62.5%
bin <auto[TRANS],auto[0]>	0	0.0%
bin <auto[RECEIVE],auto[0]>	4	400.0%
bin <auto[TRANS],auto[1]>	0	0.0%
bin <auto[RECEIVE],auto[1]>	1	100.0%
bin <auto[TRANS],auto[2]>	2	200.0%
bin <auto[RECEIVE],auto[2]>	0	0.0%
bin <auto[TRANS],auto[3]>	1	100.0%
bin <auto[RECEIVE],auto[3]>	1	100.0%
bin <auto[TRANS],auto[4]>	0	0.0%
bin <auto[RECEIVE],auto[4]>	0	0.0%
bin <auto[TRANS],auto[5]>	2	200.0%
bin <auto[RECEIVE],auto[5]>	2	200.0%
bin <auto[TRANS],auto[6]>	0	0.0%
bin <auto[RECEIVE],auto[6]>	1	100.0%
bin <auto[TRANS],auto[7]>	1	100.0%
bin <auto[RECEIVE],auto[7]>	1	100.0%

9.8.2 Labeling Cross Coverage Bins

To reduce the # of bins, create custom bins

```
covergroup CovPort;  
  direction: coverpoint tr.direction;  
  port: coverpoint tr.port{  
    bins zero    = {0};  
    bins middle  = {[1:6]};  
    bins maximum = {7};  
  }  
  cross direction, port;  
endgroup
```

~~bins misc = default;~~



The screenshot shows the 'Cover Groups' tool interface. The main window displays a tree view of coverage groups and bins. The tree structure is as follows:

- /top/test
 - TYPE CovPort
 - CVP CovPort::direction
 - CVP CovPort::port
 - CROSS CovPort:#cross__0#
 - bin <auto[TRANS],zero> (Coverage: 1, Goal: 1)
 - bin <auto[RECEIVE],zero> (Coverage: 5, Goal: 1)
 - bin <auto[TRANS],middle> (Coverage: 10, Goal: 1)
 - bin <auto[RECEIVE],middle> (Coverage: 10, Goal: 1)
 - bin <auto[TRANS],maximum> (Coverage: 2, Goal: 1)
 - bin <auto[RECEIVE],maximum> (Coverage: 4, Goal: 1)

The status bar at the bottom indicates 'Covergroup Coverage: 100.0%' and 'Recursive Mode'.

9.8.3 Excluding Cross Coverage Bins

- As before use `ignore_bins` to reduce the # of cross coverage bins
- Use `binsof & intersect` to specify cross coverage bins to ignore

```
covergroup CovPort;  
  direction: coverpoint tr.direction;  
  port: coverpoint tr.port {  
    bins zero = {0};  
    bins middle = {[1:6]};  
    bins maximum = {7};  
  }
```

Name	Coverage	Goal
/top/test		
TYPE CovPort	100.0%	100
+ CVP CovPort::direction	100.0%	100
+ CVP CovPort::port	100.0%	100
- CROSS CovPort:#cross_0#	100.0%	100
bin <auto[RECEIVE],middle>	10	1
bin <auto[TRANS],maximum>	2	1
bin <auto[RECEIVE],maximum>	4	1
ignore_bin port_zero	6	-
ignore_bin direction_five	10	-

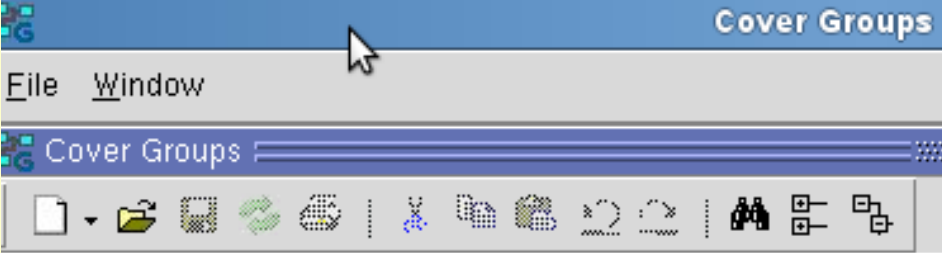
```
cross direction, port{  
  ignore_bins port_zero = binsof(port) intersect {0};  
  ignore_bins port_0 = binsof(port.zero);  
  ignore_bins trans_five = binsof(port) intersect {5} &&  
    binsof(direction) intersect {TRANS};  
} endgroup
```

Equivalent

9.8.4 Excluding Cover Points from the Total Coverage Metric

- Suppose you define a cover point just to be used for cross coverage
- Use `weight` to ignore the coverage contribution of this cover point.

```
covergroup CovPort;  
  option.per_instance = 1;  
  direction: coverpoint tr.direction;  
  port: coverpoint tr.port  
  {option.weight = 0;}  
  cross direction, port  
  {option.weight = 2;}  
endgroup
```



The screenshot shows the 'Cover Groups' tool interface. It has a menu bar with 'File' and 'Window', and a toolbar with various icons. Below the toolbar is a table with three columns: 'Name', 'Coverage', and '% of Goal'. The table contains the following data:

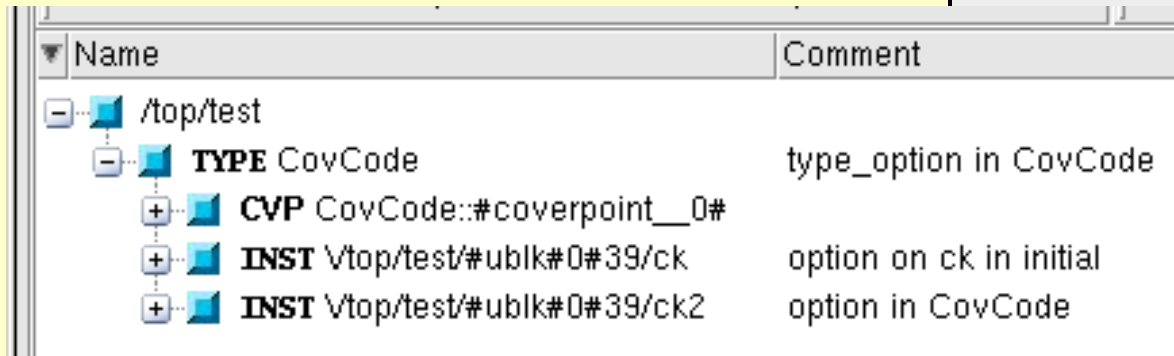
Name	Coverage	% of Goal
/top/test		
TYPE CovPort	83.3%	83.3%
+ INST \top/test/#ublk#0#24/ck...	75.0%	75.0%
+ CVP CovPort:direction	100.0%	100.0%
+ CVP CovPort:port	87.5%	87.5%
+ CROSS CovPort:#cross__0#	62.5%	62.5%

type_option vs option

- `option.<option>` specifies an option for an instance of the covergroup
- `type_option.<option>` specifies an option for the covergroup

```
covergroup CovCode;
  coverpoint tr.opcode;
  option.per_instance = 1;
  type_option.comment = "type_option in CovCode";
  option.comment = "option in CovCode";
endgroup

initial begin
  CovCode ck, ck2;
  ck = new();
  ck2 = new();
  tr = new();
  ck.option.comment = "option on ck in initial";
  ....
end
```



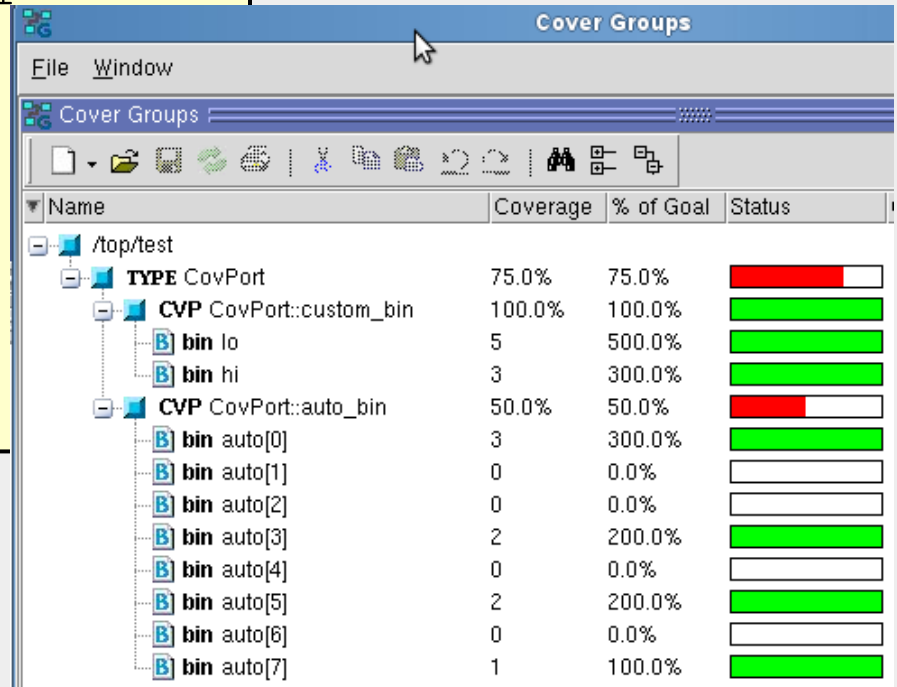
Name	Comment
/top/test	
TYPE CovCode	type_option in CovCode
CVP CovCode::#coverpoint__0#	
INST Vtop/test/#ublk#0#39/ck	option on ck in initial
INST Vtop/test/#ublk#0#39/ck2	option in CovCode

9.9.1 Pass Cover Group Args. by Value

Reuse covergroups by passing in arguments to `new()`;

```
covergroup CovPort (int mid);  
  custom_bin: coverpoint tr.port  
    {bins lo = {[0:mid-1]};  
     bins hi = {[mid:$]};  
    }  
  auto_bin: coverpoint tr.port;  
endgroup
```

```
initial begin  
  CovPort cp;  
  cp = new(5);  
end
```



The screenshot shows the 'Cover Groups' tool interface. It displays a tree view of covergroups under the path '/top/test'. The table below summarizes the data shown in the screenshot.

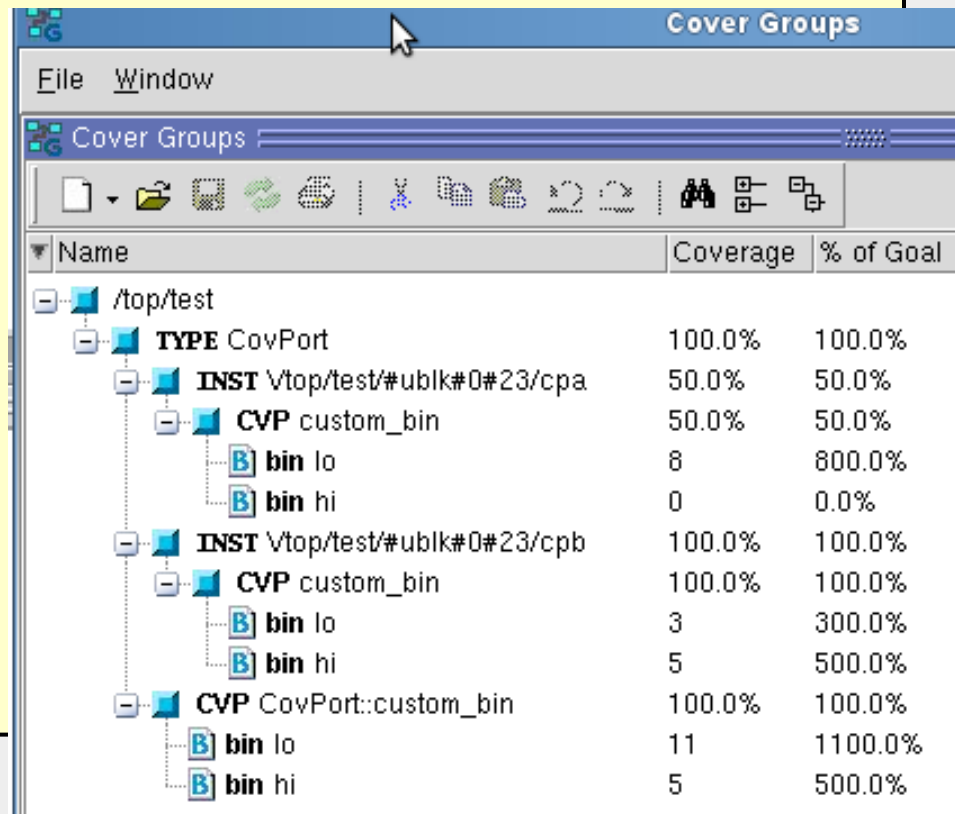
Name	Coverage	% of Goal	Status
/top/test			
TYPE CovPort	75.0%	75.0%	<div style="width: 75%; background-color: red;"></div>
CVP CovPort::custom_bin	100.0%	100.0%	<div style="width: 100%; background-color: green;"></div>
bin lo	5	500.0%	<div style="width: 100%; background-color: green;"></div>
bin hi	3	300.0%	<div style="width: 100%; background-color: green;"></div>
CVP CovPort::auto_bin	50.0%	50.0%	<div style="width: 50%; background-color: red;"></div>
bin auto[0]	3	300.0%	<div style="width: 100%; background-color: green;"></div>
bin auto[1]	0	0.0%	<div style="width: 0%; background-color: green;"></div>
bin auto[2]	0	0.0%	<div style="width: 0%; background-color: green;"></div>
bin auto[3]	2	200.0%	<div style="width: 100%; background-color: green;"></div>
bin auto[4]	0	0.0%	<div style="width: 0%; background-color: green;"></div>
bin auto[5]	2	200.0%	<div style="width: 100%; background-color: green;"></div>
bin auto[6]	0	0.0%	<div style="width: 0%; background-color: green;"></div>
bin auto[7]	1	100.0%	<div style="width: 100%; background-color: green;"></div>

9.9.2 Pass Cover Group Args. by Ref.

To make covergroups even more generic **pass args by reference**

```
covergroup CovPort (ref bit [2:0] port, input int mid);  
  option.per_instance = 1;  
  custom_bin: coverpoint port  
    {bins lo = {[0:mid-1]};  
     bins hi = {[mid:$]};  
    }  
endgroup
```

```
initial begin  
  CovPort cpa, cpb;  
  tr = new();  
  cpa = new(tr.port_a, 6);  
  cpb = new(tr.port_b, 2);  
end
```



The screenshot shows the 'Cover Groups' tool interface. The main window displays a tree view of coverage data for the testbench. The tree is expanded to show the following structure:

- /top/test
 - TYPE CovPort
 - INST Vtop/test/#ublk#0#23/cpa
 - CVP custom_bin
 - bin lo: 8 (800.0%)
 - bin hi: 0 (0.0%)
 - INST Vtop/test/#ublk#0#23/cpb
 - CVP custom_bin
 - bin lo: 3 (300.0%)
 - bin hi: 5 (500.0%)
 - CVP CovPort:custom_bin
 - bin lo: 11 (1100.0%)
 - bin hi: 5 (500.0%)

Name	Coverage	% of Goal
/top/test		
TYPE CovPort	100.0%	100.0%
INST Vtop/test/#ublk#0#23/cpa	50.0%	50.0%
CVP custom_bin	50.0%	50.0%
bin lo	8	800.0%
bin hi	0	0.0%
INST Vtop/test/#ublk#0#23/cpb	100.0%	100.0%
CVP custom_bin	100.0%	100.0%
bin lo	3	300.0%
bin hi	5	500.0%
CVP CovPort:custom_bin	100.0%	100.0%
bin lo	11	1100.0%
bin hi	5	500.0%

9.12 Measuring Coverage Statistics During Simulation

- Evaluate coverage statistics during simulation to:
 - Quit the simulation
 - Change constraints
 - Evaluate how simulation is progressing

```
initial begin
  forever begin
    repeat (4) @ifc.cb;
    $display("%t: Instantiation total coverage is %f", $time,
             ck.get_coverage());
    $display("%t: Covergroup total coverage is %f", $time,
             CovPort::get_coverage());
    $display("%t: Instantiation Dir x port coverage is %f", $time,
             ck.dir_port.get_coverage());
    $display("%t: Covergroup Dir x port coverage is %f", $time,
             CovPort::dir_port.get_coverage());
  end
end
```

```
VSIM> vcover report -cvg -details coverage.ucdb -file coverage.rpt
```

Exercise 1

For the code below, write a covergroup to collect coverage on the test plan requirement: “All **ALU opcodes** must be tested”.

Assume the opcodes are valid on the positive edge of signal `clk`.

```
typedef enum {ADD, SUB, MULT, DIV} opcode_e;  
  
class Transaction;  
    rand opcode_e opcode;  
    rand byte operand1;  
    rand byte operand2;  
endclass  
  
Transaction tr;
```


Exercise 1 solution

```
program automatic test(busifc.TB ifc);

    typedef enum {ADD, SUB, MULT, DIV} opcode_e;

    class Transaction;
        rand opcode_e opcode;
        rand byte operand1;
        rand byte operand2;
    endclass

    Transaction tr;

    covergroup CovCode @ifc.cb; // If using an interface, but @(posedge clk)
        // if the clock is available.

        coverpoint tr.opcode;
    endgroup

    :
    :
    :
```

Coverage is collected just before events . So for posedge clock the opcode is sampled just before the posedge of clock.

Exercise 2

Expand the last exercise to cover the test plan requirement, “**Operand1** shall take on the values maximum negative (-128), zero, and maximum positive (127).” Define a coverage bin for each of these values as well as a default bin. Label the coverpoint `operand1_cp`.

```
typedef enum {ADD, SUB, MULT, DIV} opcode_e;  
  
class Transaction;  
    rand opcode_e opcode;  
    rand byte operand1;  
    rand byte operand2;  
endclass  
  
Transaction tr;
```

Exercise 2 solution

```
program automatic test(busifc.TB ifc);

typedef enum {ADD, SUB, MULT, DIV} opcode_e;

class Transaction;
    rand opcode_e opcode;
    rand byte operand1;
    rand byte operand2;
endclass

Transaction tr;

covergroup CovCode @ifc.cb;

    coverpoint tr.opcode;

    operand1_cp: coverpoint tr.operand1{
        bins max_neg = {-128};
        bins zero = {0};
        bins max_pos = {127};
        bins misc = default;
    }
endgroup

:
:
```

Exercise 3

Expand the last exercise to cover the following test plan requirements:

1. “The opcode shall take on the values ADD or SUB” (hint: this is 1 coverage bin).
2. “The opcode shall take on the values ADD followed by SUB” (hint: this is a second coverage bin).
3. “Opcode must not equal DIV” (hint: report an error using `illegal_bins`).

Label the coverpoint `opcode_cp`.

```
typedef enum {ADD, SUB, MULT, DIV} opcode_e;
class Transaction;
    rand opcode_e opcode;
    rand byte operand1;
    rand byte operand2;
endclass
Transaction tr;
```

Exercise 3 solution

```
typedef enum {ADD, SUB, MULT, DIV} opcode_e;
class Transaction;
    rand opcode_e opcode;
    rand byte operand1;
    rand byte operand2;
endclass

Transaction tr;

covergroup CovCode @ifc.cb;
    opcode_cp: coverpoint tr.opcode{
        bins add_sub = {ADD, SUB};
        bins add_then_sub = (ADD=>SUB);
        illegal_bins no_div = {DIV};
    }
endgroup
```

Exercise 4

Assuming that your covergroup is called `CovCode` and the instantiation name of the covergroup is `ck` expand the last exercise to:

- 1) Display the coverage of coverpoint `operand1_cp` referenced by the instantiation name
- 2) Display the coverage of coverpoint `opcode_cp` referenced by the covergroup name

Exercise 4 solution

Assuming that your covergroup is called `CovCode` and the instantiation name of the covergroup is `ck` expand the last exercise to:

- 1) Display the coverage of coverpoint `operand1_cp` referenced by the instantiation name
- 2) Display the coverage of coverpoint `opcode_cp` referenced by the covergroup name

```
$display("%t: Coverpoint ck.operand1_cp coverage is %f",  
        $time, ck.operand1_cp.get_coverage());
```

```
$display("%t: Covergroup CovCode::opcode_cp is %f", $time,  
        CovCode::opcode_cp.get_coverage() );
```

Exercise 5

Expand the last exercise to:

- 1) Collect coverage on the test plan requirement, “The opcode shall take on the values ADD or SUB when operand1 is maximum negative or maximum positive value.”
- 2) Weight the cross coverage by 5

```
typedef enum {ADD, SUB, MULT, DIV} opcode_e;  
  
class Transaction;  
    rand opcode_e opcode;  
    rand byte operand1;  
    rand byte operand2;  
endclass  
  
Transaction tr;
```


Exercise 5 solution

```
.....  
covergroup CovCode @ifc.cb;  
  
    opcode_cp: coverpoint tr.opcode{  
        bins add_sub = {ADD, SUB};  
        bins add_then_sub = (ADD=>SUB);  
        illegal_bins no_div = {DIV};}  
  
    operand1_cp: coverpoint tr.operand1{  
        bins max_neg = {-128};  
        bins zero = {0};  
        bins max_pos = {127};  
        bins misc = default;}  
  
    opcode_operand1: cross opcode_cp, operand1_cp {  
        ignore_bins operand1_zero = binsof(operand1_cp.zero);  
        ignore_bins opcode_add_then_sub =  
            binsof(opcode_cp.add_then_sub);  
        option.weight = 5;}  
endgroup  
.....
```