

INF4820

POS Tagging
Hidden Markov Models

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Today's Agenda

N-gram models

- ▶ Wrap up the n -gram LM presentation from last week's lecture.
- ▶ The sparse data problem + smoothing

Parts-Of-Speech

- ▶ Lexical categories
- ▶ POS Tagging
- ▶ Stochastic and symbolic approaches

Hidden Markov Models

- ▶ Start introducing HMMs for stochastic POS tagging



The Sparse Data Problem

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- ▶ For unseen or low-frequency events, however, the MLE estimates will not generalize well to new data.
 - ▶ If n -gram x occurs twice, and n -gram y occurs once, is x really twice as likely as y ?
 - ▶ Should unobserved n -grams have zero probability?
 - ▶ If a sequence contains an n -gram with a zero count, the probability of the entire sequence is zero.
 - ▶ What about unknown words?



The Sparse Data Problem (cont'd)

- ▶ Why can't we just include some more data and stop worrying?
- ▶ Chomsky: language use is a **creative** process.
 - ▶ Natural language continuously sees the addition of new words and new combinations of words.



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- ▶ Why can't we just include some more data and stop worrying?
- ▶ Chomsky: language use is a **creative** process.
 - ▶ Natural language continuously sees the addition of new words and new combinations of words.
- ▶ The general tendency described by **Zipf's law** is found to often fit well with empirical counts from corpus data.
 - ▶ A small number of events occur with high frequency, while a large number of events occur with a low frequency.
 - ▶ Long tail of rare events.



Alleviating the Sparse Data Problem

- ▶ Make provisions for out-of-vocabulary words (OOVs).
 - ▶ Include a designated token $\langle unk \rangle$
 - ▶ Open vs closed vocabulary



Alleviating the Sparse Data Problem

- ▶ Make provisions for out-of-vocabulary words (OOVs).
 - ▶ Include a designated token $\langle unk \rangle$
 - ▶ Open vs closed vocabulary
- ▶ Make sure all n -grams receive a non-zero count. **Smoothing** or **discounting**.
- ▶ General idea: take some of the probability mass of frequent events, and redistribute it to less frequent or unseen events.
- ▶ Makes the distribution less “spiked”.
- ▶ Simplest approach: Add-One smoothing.



Add-One smoothing

- ▶ For all n -grams (including those with zero counts) add one to their counts in the training data.
- ▶ MLE probability: $P_{MLE}(w_i|w_{i-n+1}^{i-1}) = \frac{C(w_{i-n+1}^i)}{C(w_{i-n+1}^{i-1})}$
- ▶ Add-one probability: $P_{+1}(w_i|w_{i-n+1}^{i-1}) = \frac{C(w_{i-n+1}^i)+1}{C(w_{i-n+1}^{i-1})+V}$



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- ▶ Problems
 - ▶ Too much probability mass is shifted towards unseen n -grams.
 - ▶ Underestimates frequent events while overestimating rare events.
 - ▶ Uniform smoothing strategy of all n -grams, regardless of their counts.



Other Smoothing Techniques

Witten-Bell Discounting

- ▶ Redistributes probability mass depending on the context of words.
- ▶ For an unseen n -gram w_{i-n+1}^i , the probability $P_{WB}(w_i|w_{i-n+1}^{i-1})$ is higher if w_{i-n+1}^{i-1} has occurred with many different words w'_i .



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Katz' Back-Off Smoothing

- ▶ If the count for the current n -gram is lower than some threshold m , revert to a shorter a n -gram context. Simplified version:

$$P_{BO}(w_i|w_{i-n+1}^{i-1}) = \begin{cases} P(w_i|w_{i-n+1}^{i-1}) & \text{if } c(w_{i-n+1}^i) > m \\ P(w_i|w_{i-n+2}^{i-1}) & \text{otherwise} \end{cases}$$



Other Smoothing Techniques (cont'd)

Deleted Interpolation

- ▶ A weighted sum of different models. S.c. *mixture model*.
- ▶ Similar to back-off, but we always include the predictions of the lower-order models regardless of the observed count.
- ▶ Called “**deleted**” because all the interpolated functions use a subset of the conditioning information of the most discriminating model (M&S, 1999). E.g. for a **trigram** LM we would have

$$P_{DI}(w_i|w_{i-2}, w_{i-1}) = \lambda_1 P_1(w_i) + \\ \lambda_2 P_2(w_i|w_{i-1}) + \\ \lambda_3 P_3(w_i|w_{i-2}, w_{i-1})$$

- ▶ For P_{DI} to be a proper distribution we require that $\sum_j \lambda_j = 1$.
- ▶ The λ -weights can be optimized using held-out data.



Other Smoothing Techniques (cont'd)

- ▶ And there are still many others; Good-Turing Discounting, Kneser-Ney Smoothing. . .
- ▶ Skip language models



Other Smoothing Techniques (cont'd)

- ▶ And there are still many others; Good-Turing Discounting, Kneser-Ney Smoothing. . .
- ▶ Skip language models
- ▶ Class-based language models
 - ▶ n -gram statistics over more general categories based on distributional properties or pre-defined categories such as e.g. types of proper nouns or lexical word class.



Markov Models (n -gram recap)

- ▶ We've already seen an example of ("visible") Markov Models: n -gram language models.
- ▶ Recall, a sequence of discrete random variables (X_1, \dots, X_k) is called a **Markov chain** if it has the following properties (for some $n \ll k$):
 - ▶ **Limited Horizon / Memory:**

$$P(X_t = o_k | X_1, \dots, X_{t-1}) = P(X_t | X_{t-n+1}^{t-1})$$

- ▶ **Time Invariant / Stationary:**

$$P(X_t = o_k | X_{t-n+1}^{t-1}) = P(X_5 = o_k | X_{5-n+1}^4)$$

- ▶ Similar to a weighted FSA. Transitions associated with probabilities.



Hidden Markov Models

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museum beach beach beach museum
RAINY SUNNY SUNNY SUNNY RAINY



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- ▶ A sequence of (unobserved) part-of-speech tags for an (observed) sequence of word forms:

This is a short sentence .
DT VBZ DT JJ NN .



Parts of Speech

- ▶ AKA: parts-of-speech, POS, lexical categories, word classes, morphological classes, lexical tags. . .
- ▶ Examples:

Tag	POS	Example
N	noun	chair, bandwidth, pacing
V	verb	study, debate, munch
ADJ	adjective	purple, tall, ridiculous
ADV	adverb	unfortunately, slowly
P	preposition	of, by, to
PRO	pronoun	I, me, mine
DET	determiner	the, a, that, those

- ▶ **POS Tagging** = The task of automatically assigning part-of-speech markers to words.



When is POS information useful?

First step in very many tasks

- ▶ Parsing / Chunking
- ▶ Machine Translation (MT)
 - ▶ (No.) *sky* → (En.) *cloud, shy, avoid...*?
- ▶ Lemmatization
- ▶ Word Sense Disambiguation (WSD)
- ▶ Information Extraction (IE)
- ▶ Helps producing the correct pronunciation in speech synthesis:
 - ▶ **IN**sult vs in**SULT**
- ▶ Build more accurate n -gram models...



Open vs Closed Classes

- ▶ Open Word Classes:
 - ▶ New words created all the time.
- ▶ Closed Word Classes:
 - ▶ Smaller classes with fixed membership.
 - ▶ Usually function words



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- ▶ Open Word Classes:
 - ▶ New words created all the time.
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 - ▶ Smaller classes with fixed membership.
 - ▶ Usually function words
- ▶ Let's rush through some examples just to refresh our memory. . .



Open Class Words

Nouns

- ▶ Typically denoting people, places, things, concepts, phenomena. . .
- ▶ Proper nouns (Oslo, Peter Sellers)
- ▶ Common nouns (the rest)
 - ▶ Count nouns: Countable, plural forms (chicken/chickens, one chicken, two chickens)
 - ▶ Mass nouns: Uncountable (snow, altruism, *two snows)



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Adjectives

- ▶ Typically descriptive of a noun, denoting properties, characteristics, qualities, etc.
- ▶ Can be compared for degree (*small – smaller – smallest*)



Open Class Words (cont'd)

Verbs

- ▶ Typically denoting actions, processes, etc.
- ▶ Morphological affixes for person, tense, and aspect (*eat/eats/eaten*)
 - ▶ Auxiliaries: Closed-class subclass



Open Class Words (cont'd)

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Adverbs

- ▶ Very heterogeneous lexical class
- ▶ Modifying verbs, verb phrases, or other adverbs.
 - ▶ Many possible subclasses:
 - ▶ Directional/locative adverbs (*here, home, downhill*)
 - ▶ Degree adverbs (*extremely, very, somewhat*)
 - ▶ Manner adverbs (*slowly, delicately*)
 - ▶ Temporal adverbs. . .



Closed Class Words

- ▶ Prepositions: *on, under, from, at, near, over, ...*
- ▶ Particles: *up, down, on, off, by, ...*
- ▶ Determiners: *a, an, the, that, ...*
- ▶ Pronouns: *she, who, I, others, ...*
- ▶ Conjunctions: *and, but, or, when, ...*
- ▶ Auxiliary verbs: *can, may, should, must, ...*
- ▶ Numerals: *one, two, first, third, ...*
- ▶ Interjections, negatives, politeness makers, greetings, existential there...

(Examples from J&M 2009)



Why is it hard?

Ambiguity

- ▶ Each word can have many possible POS.
(More high-frequent words are often more ambiguous (economical))
- ▶ POS tagging is therefore a **disambiguation** task: Determine the POS for a particular occurrence of a word in context.



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A side note

- ▶ Various standardized tag sets with varying degree of coarseness.
- ▶ E.g. Brown, Penn TreeBank tag set, C5.
- ▶ Note that, the tags are usually a bit more specific than the word classes we've discussed above, e.g. denoting a *plural form common noun*, a *third-person singular present-tense verb*, etc..



Example (based on output from the Oslo-Bergen Tagger)

"<Beinet>"

"bein" subst

"beine" verb

"beinet" adj

"<var>"

"var" adj

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"vare" verb

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Rule-based (“symbolic”)

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Stochastic (empirical / data-driven)

- ▶ Probabilistic sequence models
- ▶ Data-driven taggers are often based on the **HMM** approach.
- ▶ Trained on previously tagged data.



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Common Overall Goal

- ▶ Use **context** to **disambiguate** candidate tags.



Rule-Based Tagging

Two Main Stages

- ▶ Look-up
 - ▶ Morphological analysis + dictionary look-up to assign all possible POS tags.
- ▶ Elimination
 - ▶ Apply hand written rules (possibly on the order of thousands) to remove inconsistent tags.



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The Oslo-Bergen Tagger

- ▶ Example of a rule-based tagger for Norwegian.
- ▶ Defined by thousands of rules written in the Constraint Grammar format (Reg-Exp-like), with a Common Lisp interpreter.
- ▶ Categories based on *Norsk Referansegrammatikk*.



HMM Tagging as Bayesian Classification

- ▶ Given a sequence of words w_1, \dots, w_n , we want to find the most probable sequence of tags t_1, \dots, t_n .
- ▶ Applying **Bayes' Rule**, we can state our search problem as

$$\begin{aligned}\hat{t}_1^n &= \arg \max_{t_1^n} P(t_1^n | w_1^n) = \arg \max_{t_1^n} \frac{P(w_1^n | t_1^n) P(t_1^n)}{P(w_1^n)} \\ &= \arg \max_{t_1^n} P(w_1^n | t_1^n) P(t_1^n)\end{aligned}$$



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- ▶ We'll make a few simplifying assumptions before rewriting further.
- ▶ Assume the **Markov property** for $P(t_1^n)$ (For simplicity we will use an bigram model here, but we can just as well use a higher-order n -gram model):

$$\begin{aligned}P(t_1^n) &= P(t_1)P(t_2|t_1)P(t_3|t_1, t_2) \dots P(t_n|t_1^{n-1}) \\ &\approx \prod_i P(t_i|t_{i-1})\end{aligned}$$



HMM tagging as Bayesian Classification (cont'd)

- ▶ Make two more simplifying assumptions regarding $P(w_1^n | t_1^n)$.
 - ▶ Each word is conditionally independent of the other words given the tags:

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- ▶ Each word is conditionally independent of all tags but its own:

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- ▶ We can now finally formulate the search problem as:

$$\hat{t}_1^t = \arg \max_{t_1^n} P(t_1^n | w_1^n) \approx \arg \max_{t_1^n} \prod_i P(w_i | t_i) P(t_i | t_{i-1})$$



Estimation

Tag Transition Probabilities

Based on a training corpus of previously tagged text, the MLE can be computed from the counts of observed tags:

$$P(t_i|t_{i-1}) = \frac{C(t_{i-1}, t_i)}{C(t_{i-1})}$$



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Word Likelihoods

Computed from relative frequencies in the same way: $P(w_i|t_j) = \frac{C(t_i, w_j)}{C(t_i)}$



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Sparse Data Problem

The issues related to MLE / smoothing that we discussed for n -gram models also applies here. . .



Topics for the Next Lecture...

- ▶ Formal specification of an HMM; $\langle Q, A, O, B, q_0, q_F \rangle$
- ▶ Dynamic Programming
 - ▶ The **Forward** algorithm for computing the HMM probability of an **observed sequence of words**.
 - ▶ The **Viterbi** algorithm for computing the HMM probability of an **unobserved sequence of tags**.

