

Multimedia Coding and Transmission

# Video Coding

Ifi, UiO

Norsk Regnesentral

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Wolfgang Leister

10110100



## This part of the course ...

- ... is held at Ifi, UiO ...  
(Wolfgang Leister)
- ... and at University College Karlsruhe  
(Peter Oel, Clemens Knoerzer)



## The story so far ...

- Data compression
  - information theory
  - run length encoding
  - Huffman coding
  - Zif-Lempel(-Welch) algorithm
  - Arithmetic coding
- Colour coding and raster images



## Overview

- Video Formats
  - MJPEG
  - H.261
  - MPEG I, II
  - MPEG TS
  - H.263
  - AVI, QuickTime



## MJPEG

- Motion-JPEG
- Sequence of JPEG-Frames
- not a standard
- many proprietary formats
  - e.g., AVI and QuickTime
- only Baseline-JPEG
- audio track(s)

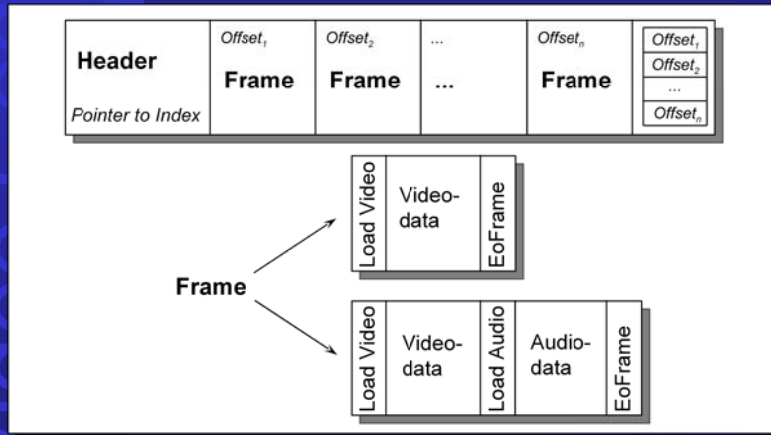


## MJPEG

- Compression as in JPEG
- Temporal dependencies are not used.
- suitable for video cutting software:
  - cut is possible at each frame
  - no quality decrease when cutting
- Hardware support possible!



## MJPEG by Parallax



## MJPEG by Parallax

- Header
  - Id / Version
  - Frames per second / number of frames
  - Width / Height
  - Bandwidth
  - Quantising factor
  - Number of Audio Tracks / Sampling Rate
  - Offset of frame index

## H.261

- CCITT (Comité Consultatif International de Télécommunications et Télégraphique)
- **ITU-T** (International Telecommunication Union)
- Video Codec for Audiovisual Services at  $p \times 64$  kbit/s
- P64
- Developed for image telephony and video conferences

## H.261

- Adapted for ISDN ( $p \times 64$  kbit/s)
- Const. data rate by feedback
- 4:2:0 Sampling (Chrominance-channels with half the resolution of luminance channel (number of rows and columns))
- Two Resolutions:
  - CIF: 352 x 288 (Common Intermediate Format)
  - QCIF: 176 x 144 (Quarter CIF)

## Subsampling

- A:B:C Notion of CCIR-601
- **4:2:2** horizontal 2:1 downsampling of colour channels
- **4:1:1** horizontal 4:1 downsampling of colour channels
- **4:2:0** horizontal and vertical 2:1 downsampling of colour channels

## Example

	Y	$C_b, C_r$ each
4:2:2	352 x 288	176 x 288
4:1:1	352 x 288	88 x 288
4:2:0	352 x 288	176 x 144

## H.261

Two frame types:

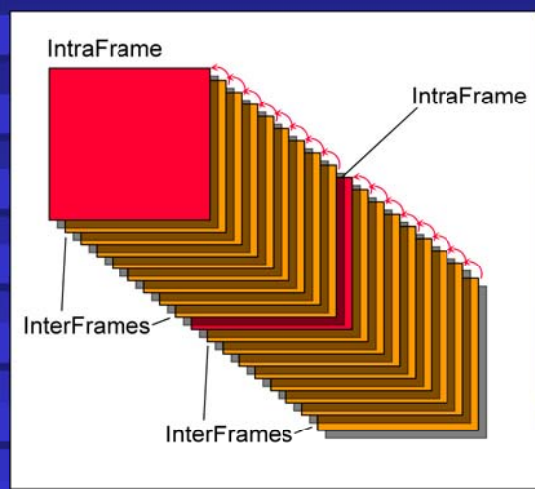
- **IntraFrames**

- Very similar to JPEG-Image (DCT, Quantising, Coding)

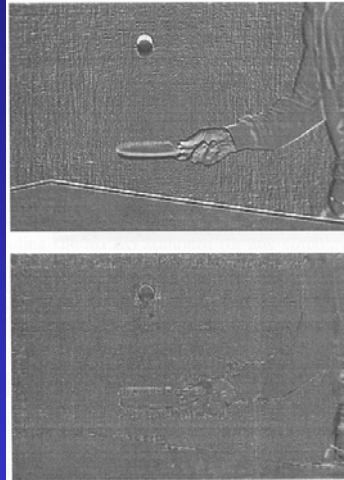
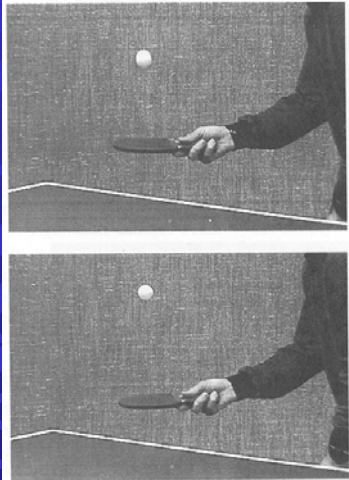
- **InterFrames**

- Code differences to previous frame.
- Movements are compensated by motion-estimation.

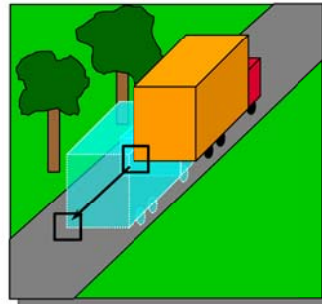
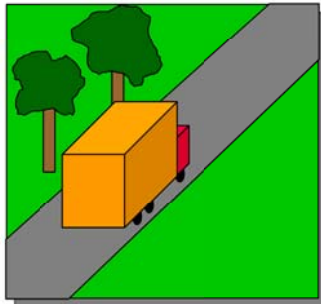
## Intra- / InterFrames



## Motion Estimation



## Motion-Estimation



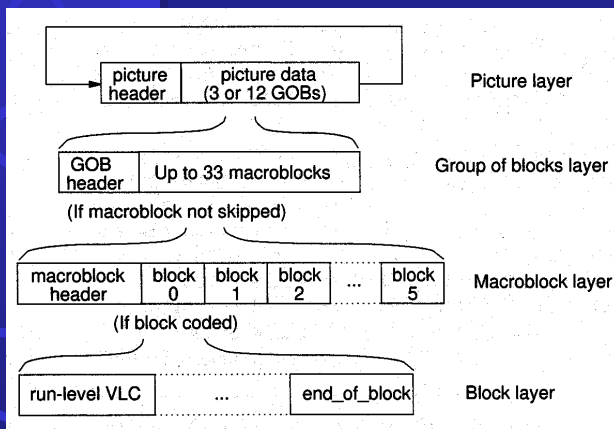


# H.261

- Motion-Vector max.  $\pm 15$  Pixels
- all DCT-Coefficients are quantised with same value
- Quantising controled by output stream (feedback).
- Quantising has dead zone



# H.261 data layout



## MPEG

- Motion Picture Expert Group
- ISO/IEC 11172 (MPEG-1) / 13818 (MPEG-2)
- Video / Audio compression and coding



## MPEG

- Differences to H.261
  - Motion-Vectors not limited to  $\pm 15$  Pixels
  - Motion-Vektors not necessarily integer numbers
  - 3 (4) Frame-Types (I-, P-, B-Frames)
  - Data stream not limited to  $p \times 64$  kbit/s.
  - Quantising of coefficients with matrix

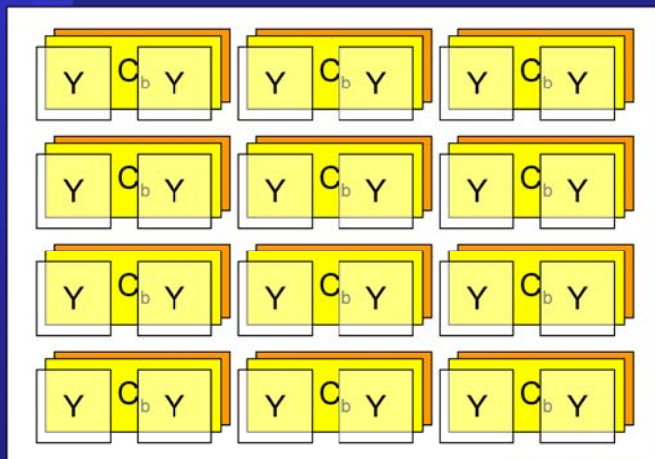


## Macro blocks

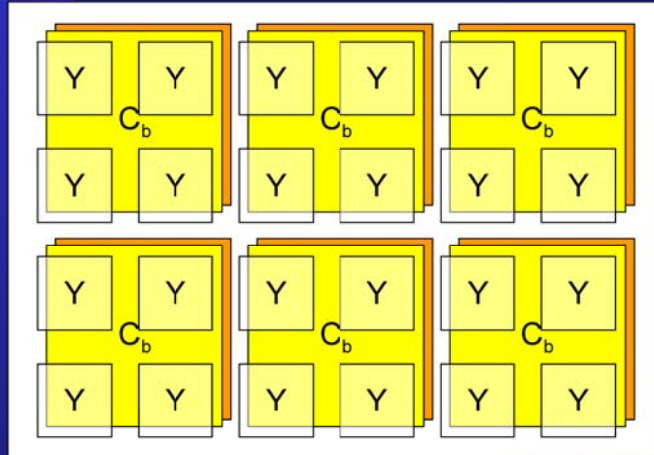
- Adjacent 8x8-Blocks of channels are joined to macro blocks.
- Depending on sub sampling several 8x8 blocks are in one macro block



## Example 4:2:2



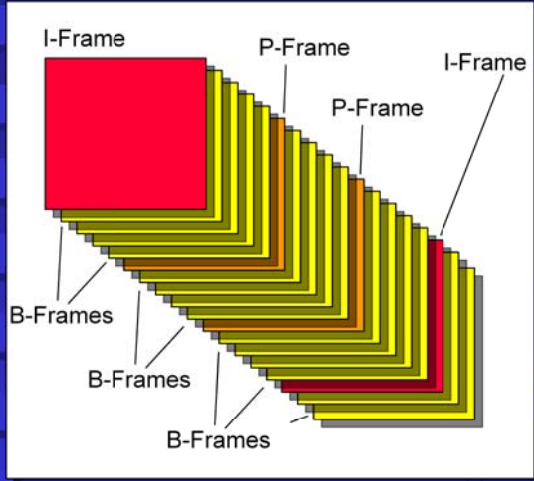
## Example 4:2:0



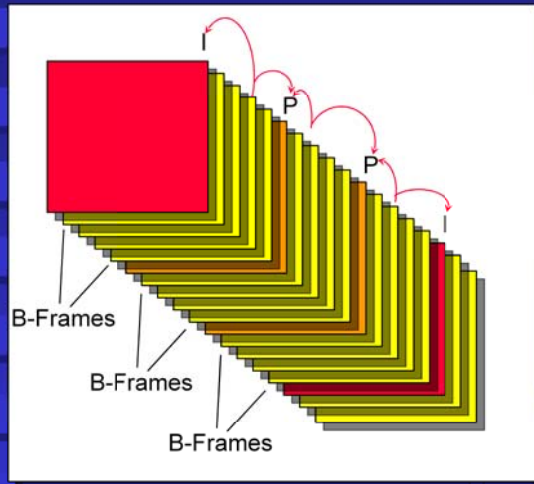
## MPEG

- Frame-Types:
  - **I-Frame**: Like IntraFrames of H.261 (ca. every 15. Frame)
  - **P-Frame**: Like InterFrames of H.261 (Predicted Frame). Related to previous I or P-Frame
  - **B-Frame**: (Bidirectional predicted Frame) No equivalent of H.261. Related to previous and successor I- or P-Frame

# I-, P- and B-Frames



## I-, P- and B-Frames



## Motion

- Motion compensation
  - normative part of MPEG
  - Decoder's point of view
- Motion estimation
  - NOT normative part of MPEG
  - Encoder's point of view



## Motion Compensation

- 1 motion vector for each region
- region = macro block
- $\forall \Rightarrow$  1 motion vector per macro block
- Precision: 1 Pel,  $\frac{1}{2}$  Pel
- motion vector coded differentially  
(prediction derived from preceding macro block)
- Rules for resetting motion displacements



## Motion Compensation

- P-Pictures:
  - forward motion vectors
- B-Pictures:
  - forward motion vectors
  - backward motion vectors
  - if both used: average of pel values from forward and backward motion-compensated reference picture

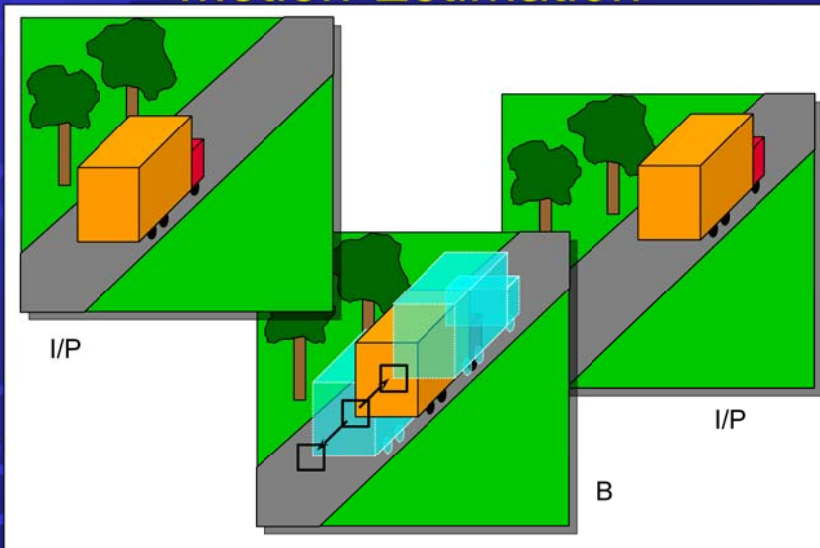


## Motion Compensation

- MPEG-2:
  - as in MPEG-1 (previous slide)
  - uses different names
  - Dual Prime Motion
    - for interlaced video
    - averaging predictions from two adjacent fields of opposite parity



## Motion-Estimation





## Motion-Estimation

- Criterion for block matching
  - Mean Square Error
  - Mean Absolute Distortion

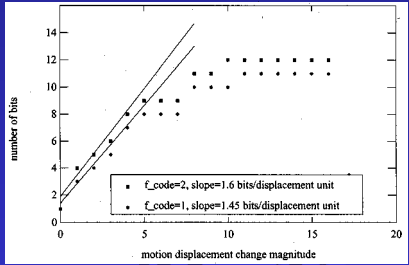
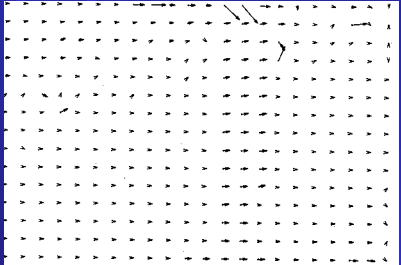
$$MAD(x, y) = (1/256) \sum_{i=0}^{15} \sum_{j=0}^{15} |V_n(x+i, y+i) - V_m(x+dx+i, y+dy+i)|$$

- Sum of Absolute Distortions (SAD)
- Minimization of the bitstream



## Motion Estimation

- Correlation between motion vectors



## Motion Estimation

- Motion displacement search algorithms
  - pel-recursive
    - iterative process
    - use intensity gradient and frame difference
  - block matching
    - compute measure of distortion
    - select vector that minimizes distortion



## Motion Estimation

- Fast search algo - sparse sampling
- Variable resolution search techniques
- Statistically sparse searches
- Spatial continuity
- Telescopic search
- 3D spatial/temporal estimation
- Phase correlation
- others ...



## Motion Estimation

Overview in:

Mitchell, Pennebaker, Fogg, and LeGall:

MPEG Video Compression Standard,

Chapman&Hall, 1996

p 301 ff.



## Frame Order

Display order

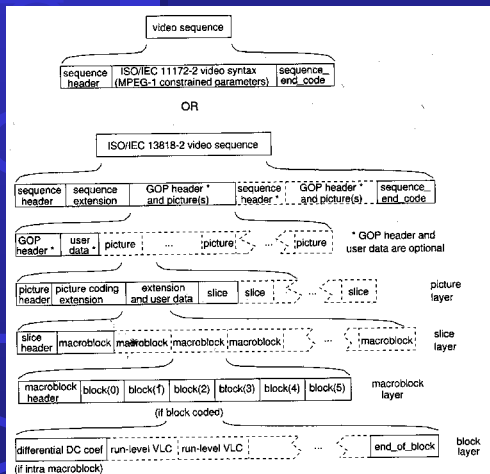
I<sub>0</sub> B<sub>1</sub> B<sub>2</sub> P<sub>3</sub> B<sub>4</sub> B<sub>5</sub> P<sub>6</sub> B<sub>7</sub> B<sub>8</sub> I<sub>9</sub>...

I<sub>0</sub> P<sub>3</sub> B<sub>1</sub> B<sub>2</sub> P<sub>6</sub> B<sub>4</sub> B<sub>5</sub> I<sub>9</sub> B<sub>7</sub> B<sub>8</sub> ...

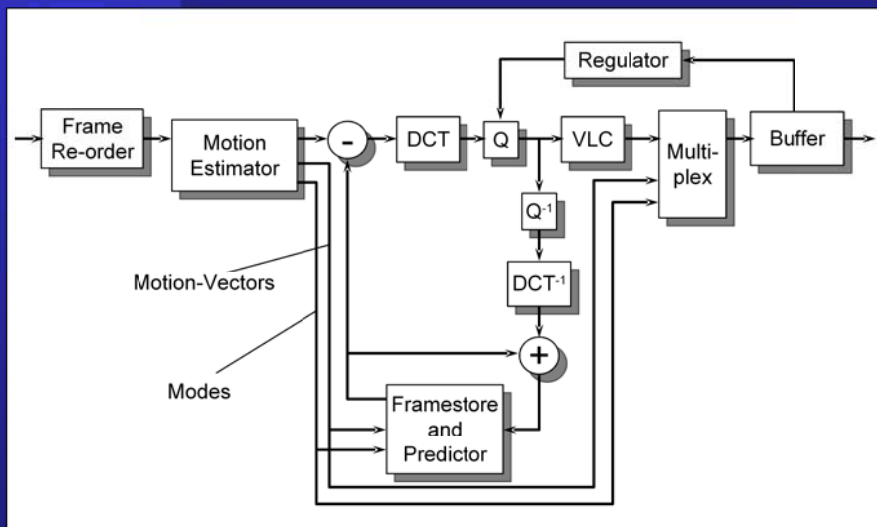
Coding order



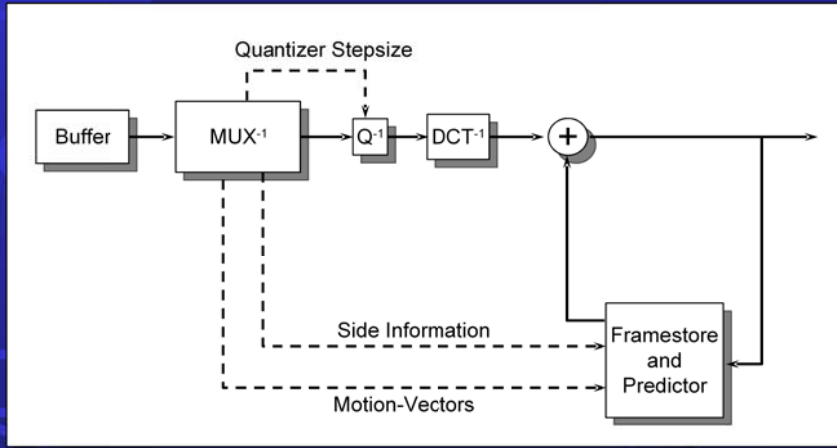
# MPEG data layout



# MPEG Encoder



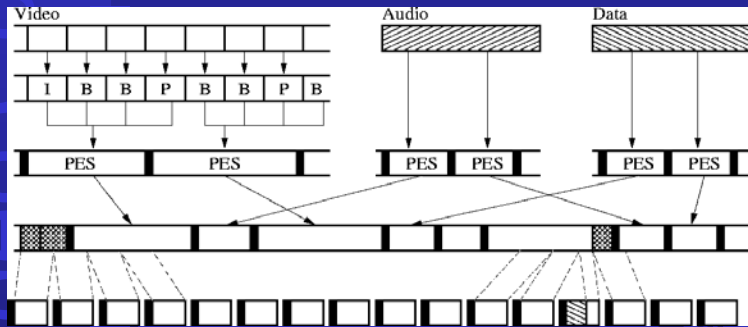
## MPEG Decoder



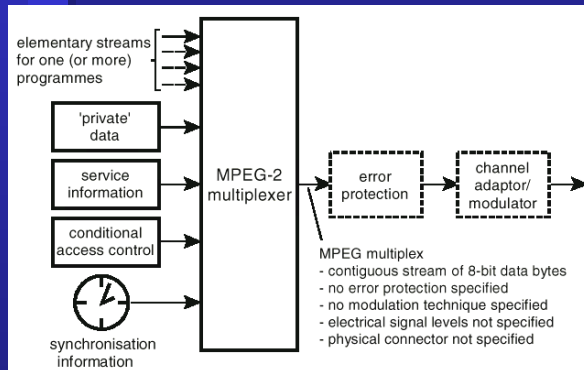
## MPEG TS

- Packetised Elementary Stream (PES)
- MPEG-2 Programme Stream — MPEG-1 compatibility
- MPEG-2 Transport Stream (TS)
  - fixed size 188 bytes packets
- DSM-CC: Digital Storage Medium Command and Control
- Service Information Tables
  - Information on streams, programmes, networks, conditional access, textual description, rating, ...

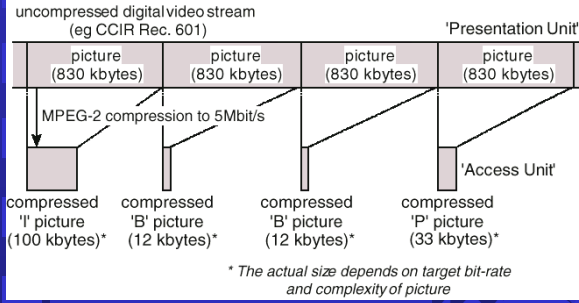
# MPEG-2 TS



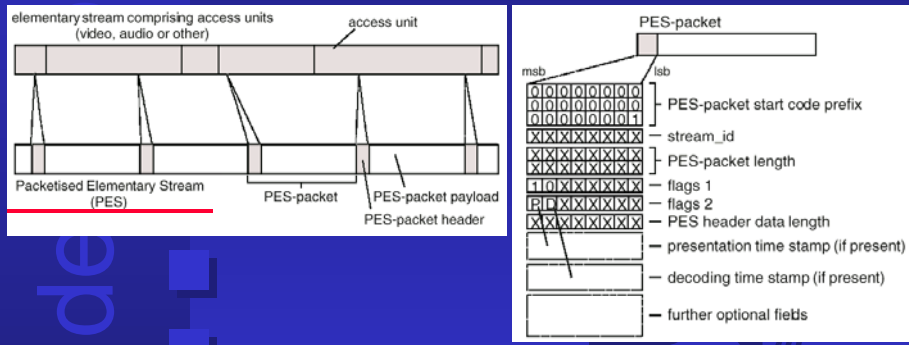
# MPEG-2 Multiplexer



# Presentation Unit Access Unit

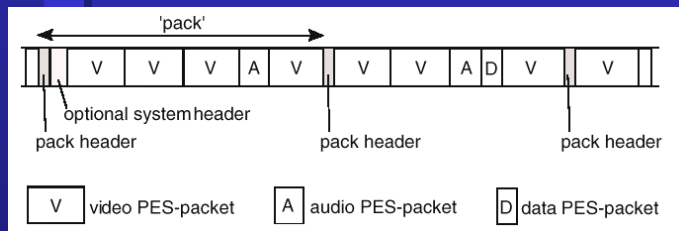


# PES

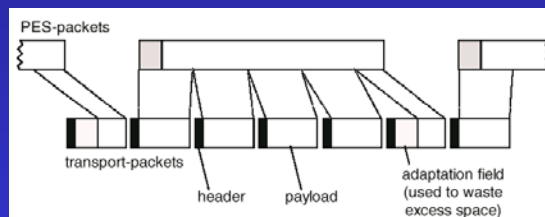
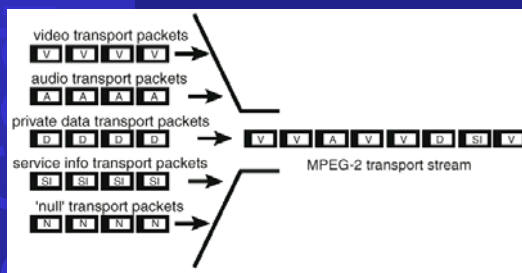


# Programme Stream Multiplex

- Pack Header
  - contains system clock reference
  - must occur every 0.7 sec.

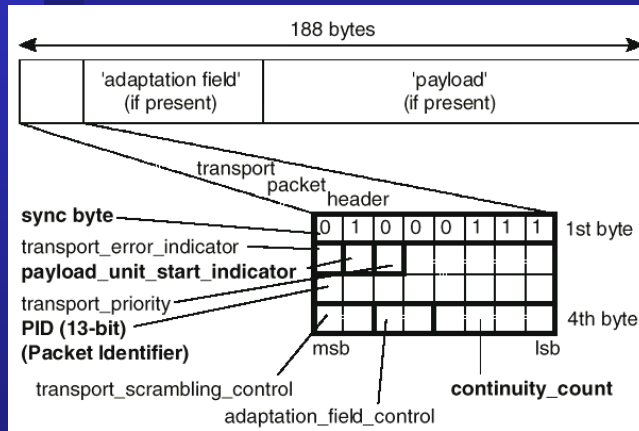


# MPEG-2 TS

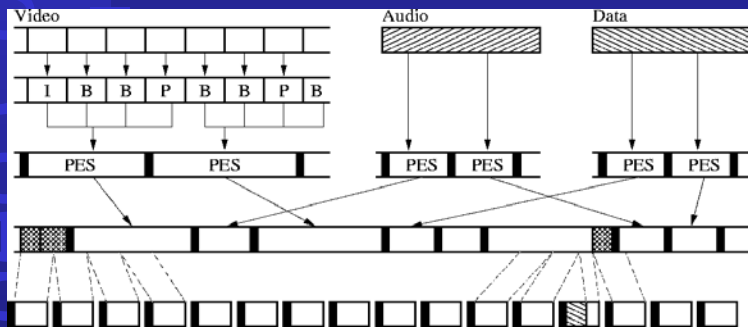




# MPEG-2 Transport Packet

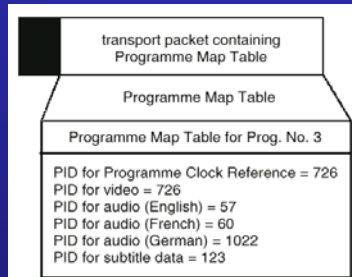


# MPEG-2 TS



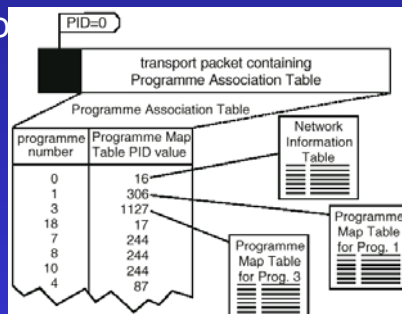
# PSI

- PSI = Programme Specific Information
- Programme Map Table (PMT)
  - what belongs to a programme?

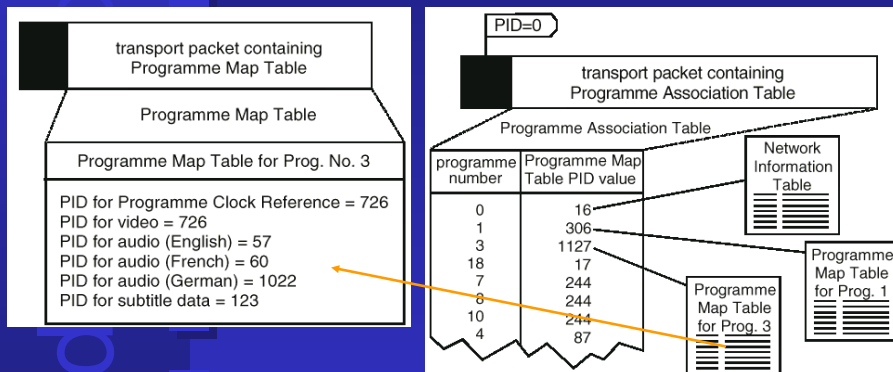


# PSI

- PSI = Programme Specific Information
- Programme Map Table (PMT)
- Programme Association Table (PAT)
  - which PMT are available
  - PID=0



# PSI



# PSI

- PSI = Programme Specific Information
- Programme Map Table (PMT)
- Programme Association Table (PAT)
- Network Information Table (NIT)
  - PMT=0
  - optional, content not defined by MPEG
  - channel frequencies
  - satellite transponder
  - modulation characteristics
  - service originator, service name,

## PSI

- PSI = Programme Specific Information
- Programme Map Table (PMT)
- Programme Association Table (PAT)
- Network Information Table (NIT)
- Conditional Access Table (CAT)
  - scrambling system(s) in use
  - PID for conditional access management
  - PIC for entitlement information
  - not defined by MPEG

## PSI

- PSI = Programme Specific Information
- Programme Map Table (PMT)
- Programme Association Table (PAT)
- Network Information Table (NIT)
- Conditional Access Table (CAT)
- Programme Stream Map
  - for programme streams

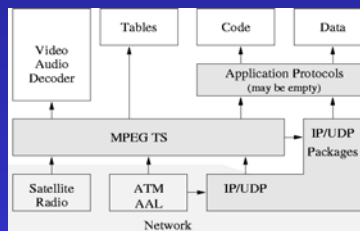
## PSI

- Programme Map Table (PMT)
- Programme Association Table (PAT)
- Network Information Table (NIT)
- Conditional Access Table (CAT)



## MPEG and IP

- MPEG is both storage and transport medium
- MPEG streams can be transported on IP
- UDP packets can be transported on MPEG
- Unidirectional application protocols
- Broadcast
- Multicast
- Unicast



## Time

- Multiplexer / Decoder Clock measure time in units of 27 MHz, 42 bit
- Time Stamps expressed in units of 90 kHz, 33 bit

### Programme Stream:

- System Clock Reference (SCR)
  - at least every 0.7 sec

### Transport Stream:

- Programme Clock Reference (PCR)
  - at least every 0.1 sec



## Time

- Presentation Time Stamp (PTS)
- Decoding Time Stamp (DTS)
  - temporarily stored at DTS, not shown
  - I and P pictures (accessed for B pictures)
  - $PTS > DTS$



## MPEG - I

- Resolution: 360 x 288 x 25 (CIF Eur.)  
352 x 240 x 30 (CIF US)
- Bitrate  $\leq 1,862$  Mbit/s
- Macroblocks/Frame  $\leq 396$
- Macroblocks/Second  $\leq 9900$ 
  - (396 x 25, 330 x 30)
- No Interlace
- Audio: 2 Channels (Stereo)



## MPEG - II

- Resolutions
  - low: 360 x 288 (352 x 240)
  - main: 720 x 596 (704 x 480)
  - high1440: 1440 x 1152 (HDTV 4:3)
  - high: 1920 x 1080 (HDTV 16:9)
- Bitrate: 2 - 80 Mbit/s
- Interlace Support
- 5 Audio-Channels



## Data rates

	Frametyp			
	I	P	B	Ø
<b>MPEG-1 SIF</b> 1.15 Mbit/s	150.000	50.000	20.000	38.000
<b>MPEG-2 601</b> 4.00 Mbit/s	400.000	200.000	80.000	130.000

I-Distance : 15  
P-Distance: 3



~~MPEG-3~~

MPEG-4

MPEG-7

MPEG-21

These are subject to another session ...

– be patient ...

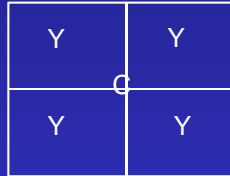






## H.263 sampling blocks

- 4:2:0 sampling
  - luminance Y to chrominance  $C_B, C_R$
- Block:
  - 8 x 8 pixels
- Macroblock (MB):
  - 4 Y +  $C_B + C_R$  blocks
- Group of blocks (GOB):
  - One or more rows of MBs
  - In GOB header: resynchronization



## H.263 resolutions

- Five standardized resolutions
  - CIF: 352 x 288 (*as in H.261*)
  - QCIF: 176 x 144 (*as in H.261*)
  - Sub-QCIF: 128 x 96
  - 4CIF: 704 x 576 (little used?)
  - 16CIF: 1408 x 1152 (little used?)
- Custom resolutions negotiable
  - multiple of 4 in both directions

## H.263 frames

- Two (six) frame types:
  - I-frames: intra
  - P-frames: predictive (inter)
  - B-frames (*optional*): bidirectional predicted
  - PB-frames (*optional*): decoded B and P frame as one unit
  - EI-frames (*optional*): enhanced I-frame
  - EP-frames (*optional*): enhanced P-frame

## H.263 coding

- Spatial redundancy (intra coding):
  - DCT
  - Variable length coding (Huffman)
  - Quantisation
- Temporal redundancy (inter coding):
  - Motion compensation
    - Block-based comparison (MB or block)
    - Nonintegral motion vector values (half-pixel)
  - Motion estimation

## H.263 coding options (1)

- 16 modes, *negotiable* at session start:
  - Efficiency / improved picture quality (10)
    - Unrestricted Motion Vector
    - Syntax-Based Arithmetic Coding
    - Advanced Prediction!
      - Four Motion Vectors per Macroblock
      - Overlapped Block Motion Compensation
    - PB Frame
    - Advanced Intra Coding
    - Alternate Inter VLC
    - Modified Quantization
    - Deblocking Filter
    - Improved PB Frame



## H.263 coding options (2)

- Error robustness (3) (lossy channel)
  - Slice-Structured
  - Reference Picture Selection
  - Independent Segment Decoding
- Scalability!
  - Temporal, signal-to-noise ratio (SNR), spatial
- Reference Picture Resampling
- Reduced Resolution Update



## H.263 levels

- Preferred combination of supported options (profiles)
  - Level 1: advanced intra coding, deblocking filter, full-frame freeze, modified quantization
  - Level 2: unrestricted motion vector, slice-structured, reference picture resampling + level 1
  - Level 3: advanced prediction, improved PB frames, independent segment decoding, alternate VLC + level 2



## AVI

- Audio Video Interleaved, by Microsoft Corp.
- specialisation of RIFF (Resource Interchange File Format)
- Container-Format
- File consists of blocks (chunks)
- Each chunk characterised by 4 letters
- format: ID (4Byte) length (4 Byte) data
- Each chunk can contain sub-chunks.



## AVI

- Supported compressors:

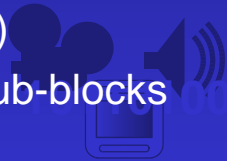
(Status 1994/1995)

- Cinepack Codec by SuperMatch
- Intel Indeo Video R2.1 , R3.1 and Raw
- Microsoft Video 1
- Microsoft RLE
- Motion JPEG
- MPEG



## QuickTime

- Charles Wiltgen
- Version 2.1 (of Juli 1996)
- Originally for Macintosh
- available for MS-windows and others
- Container-Format
- File built of blocks (tracks)
- Each block can contain sub-blocks



## QuickTime

	QuickTime for Macintosh 2.5	QuickTime for MS-Win. 2.1.1	QuickTime for MS-Win. 2.5
Animation	r/w	r	r/w
Cinepak	r/w	r	r/w
Component Video	r/w		r/w
Graphics	r/w	r	r/w
M-JPEG A	r/w		r/w
M-JPEG B	r/w		r/w
None	r/w	r	r/w
Photo-JPEG	r/w	r	r/w
Video	r/w	r	r/w
Photo-CD	r	r	r
Intel Indeo	r	r	r

## Literature

- Joan L. Mitchell, William B. Pennebaker, Chad E. Fogg, and Didier J. LeGall: "MPEG Video Compression Standard", Chapman&Hill, ISBN 0-412-08771-5, 1996
- Ming-Ting Sun, and Amy R. Reibman: "Compressed Video over Networks", Marcel Dekker, ISBN 0-8247-9423-0, 2001, Kap. 2
- Wolfgang Leister, Svetlana Boudko, Ole Aamodt, Peter Holmes: "Digital TV - a survey", NR Report 988, 2002. <http://publications.nr.no/digitv.pdf>

## Literature

- MPEG System:
  - P.A. Sarginson: "MPEG-2: Overview of the System Layer", 1996,  
<http://www.bbc.co.uk/rd/pubs/reports/1996-02.pdf>



## The End of this Lecture

