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Explaining the role of user participation in information system use

Jon Hartwick and Henri Barki (1994) Management Science, 40, 4, 440-465

- Previous qualitative research
 - User participation is crucial for designing well functioning technology

E.g., Bødker et al (1985), Bjørn-Andersen and Turner (1998)

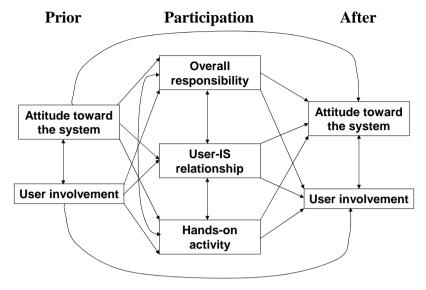
- Previous quantitative research
 - Low to moderate levels of correlations between user participation and attitudes toward system/system use
- Assumption
 - The level of system use is a good measure of the success of a system

1

Participation vs. Involvement

- Participation
 - Activities that the users and their representatives perform in the system development process
 - The amount of time spent on the activities
- Involvement
 - A subjective, psychological state
 - The importance and personal relevance of a system to a user
- Attitude
 - The amount of affect for or against an object or behaviour
 - Locating the individual on a good / bad scale

Antecedents and consequences of participation



· Hypotheses derived from the literature

Theory of Reasoned Action (TRA)

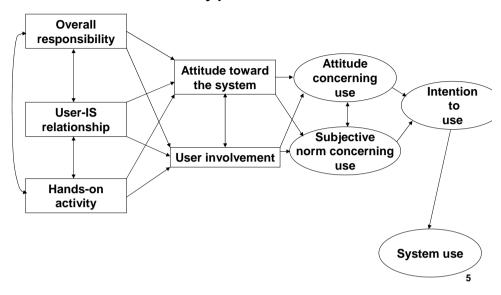
- Fishbein and Ajzen (1974)
- Intention
 - Immediate determinant of behaviour
- · Attitude concerning behaviour
 - Whether the individual feels that the behaviour is good / bad
- · Subjective norm concerning behaviour
 - Whether the individual believes that others want her/him to perform the behaviour
- · Attitude towards objects
 - Do not strongly predict attitudes towards behaviour
 - \rightarrow Attitudes towards a system is only weakly related to system use

4

3

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Integrated model Hypotheses



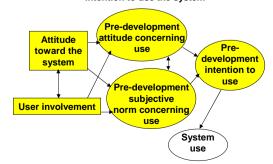
Method

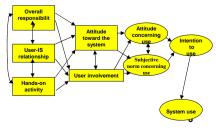
Questionnaire prior to development

- 1059 prospective users in Canada
- 293 usable responses
- Measurement of
 - · User involvement
 - · Attitude towards the system
 - · Attitude concerning system use
 - Subjective norm concerning system use
 - Intention to use the system

Post implementation questionnaire

- 127 usable responses
- 105 of whom also had responded to the questionnaire prior to development
 - · User participation
 - · User involvement
 - Attitude towards the system
 - · Attitude concerning system use
 - Subjective norm concerning system use
 - · Intention to use the system
 - · System use





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Examples from the questionnaires

Responsibility

- 1. Were you the leader of the project?
- 2. Did you have responsibility for estimating development cost of the system?
- 3. Did you have responsibility for requesting additional funds to cover unforeseen time / cost overrun?
- 4. Did you have responsibility for selecting hardware and / or software needed for the new system?
- 5. Did you have responsibility for the success of the new system?
- 6. I had main responsibility for the development project

User involvement

Indicate your thoughts concerning the new system. I consider the new system to be ...

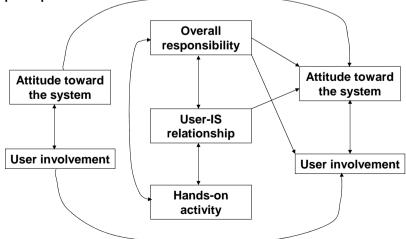
- 1. Important / unimportant
- 2. Not needed / needed
- 3. Essential / nonessential
- 4. Trivial / fundamental
- 5. Significant / insignificant
- Means nothing to me / means a lot to me
- 7. Of no concern to me / of concern to me
- 8. Irrelevant to me / relevant to me
- 9. Matters to me / doesn't matter to me

7

Antecedents and consequences of participation

· Based on empirical results, non-significant paths removed

→ Initial user attitude and involvement do not influence the level of participation

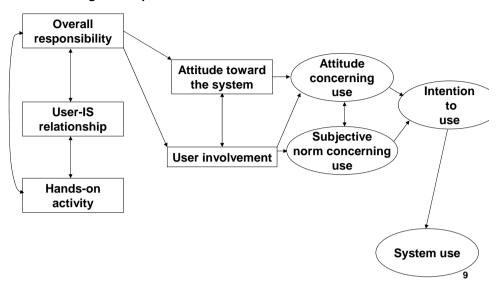


8

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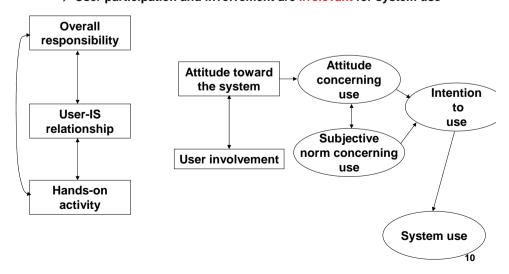
Integrated results

· Insignificant paths removed



Mandatory users

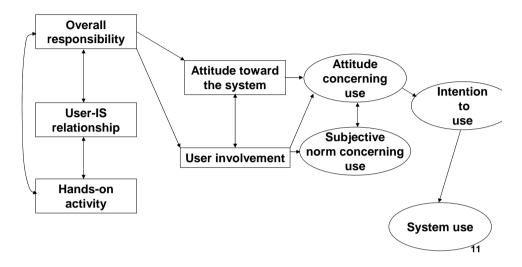
- N=62
- · Insignificant paths removed
- → User participation and involvement are irrelevant for system use



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Voluntary users

- N=58
- · Insignificant paths removed
- → Activities fostering responsibility influences system use



Recommendations

- → Additional development activities that lead to a sense of responsibility could be identified and assigned to different users
- → Responsibility activities could be assigned to user groups
- \rightarrow For mandatory users, participation and involvement seem $\frac{\text{unimportant}}{\text{unimportant}}$

Subjective norms are important