Exercise 6, TEK5010 Multiagent systems 2018

## Question 1

The Ant System (ACO-AS) algorithm is applied to the Traveling Salesman Problem (TSP) of 4 cities $\boldsymbol{v}=\left\{v_{1}, v_{2}, v_{3}, v_{4}\right\}$ of distances $\boldsymbol{d}=\left\{d_{12}, d_{23}, d_{34}, d_{14}, d_{13}, d_{24}\right\}$ where $d_{i j}$ is distance between city $i$ and city $j$.
a. What is the transition rule (the probability of going to city $j$ ) in AS? Explain the variables and parameters.
b. What is the pheromone update rule in AS? Also here explain the variables and parameters.
c. Calculate a tour of one of the ants in the TSP using ACO-AS assuming:

$$
\begin{aligned}
& v_{1}=(1,5) \\
& v_{2}=(6,4) \\
& v_{3}=(5,1) \\
& v_{4}=(1,3)
\end{aligned}
$$

and $\alpha=1, \beta=5, \rho=0.5, Q=100, \tau_{0}=10^{-6}$ and simulate the required probabilities.
d. Calculate the tours of the rest of the ants assuming $m=n$ where $m$ is number of ants and $n$ is number of cities.
e. Apply the AS pheromone update rule to the system. What is the best tour now?
f. Simulate the next iterations in this ACO-TSP, either by own code or by some third-party code. What is the optimal tour after 10 iterations?
g. Optional:

Experiment with different parameters, city configurations and other ACO methods (MMAS or ACO).

