

Lecture 3.3

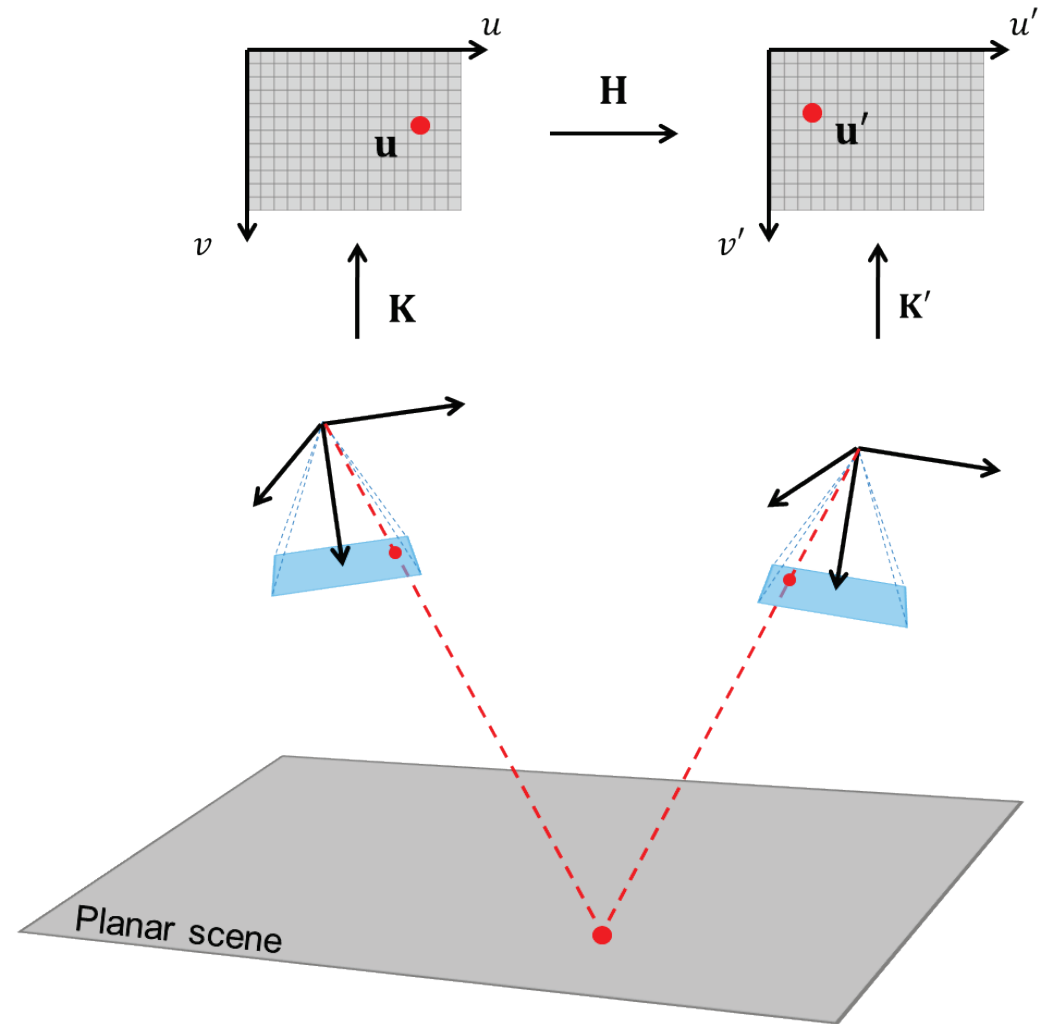
Robust estimation with RANSAC

Thomas Opsahl



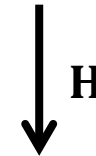
Motivation

- If two perspective cameras captures images of a planar scene, their images are related by a homography \mathbf{H}



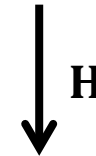
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- It can be estimated if we know at least 4 point-correspondences $\mathbf{u}_i \leftrightarrow \mathbf{u}'_i$



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- Correspondences can be found automatically, but typically some of them will be wrong



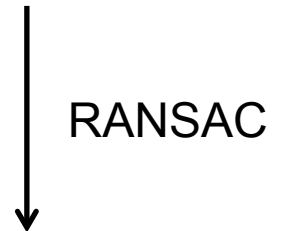
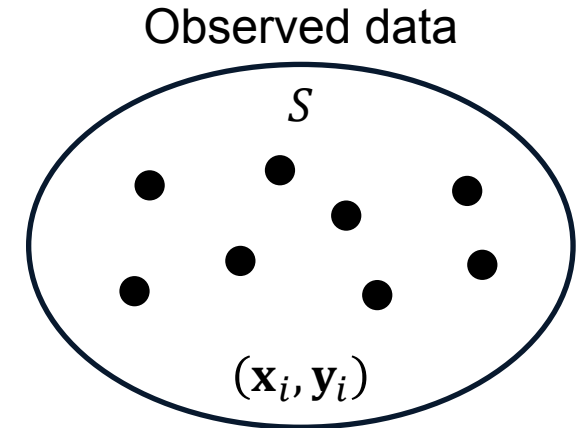
Motivation

- If two perspective cameras captures images of a planar scene, their images are related by a homography **H**
- It can be estimated if we know at least 4 point-correspondences $\mathbf{u}_i \leftrightarrow \mathbf{u}'_i$
- Correspondences can be found automatically, but typically some of them will be wrong
- Despite outliers in the set of point-correspondences, we are still able to estimate **H**



RANdom SAmple Consensus - RANSAC

- RANSAC is an iterative method for estimating the parameters of a mathematical model from a set of observed data that contains outliers

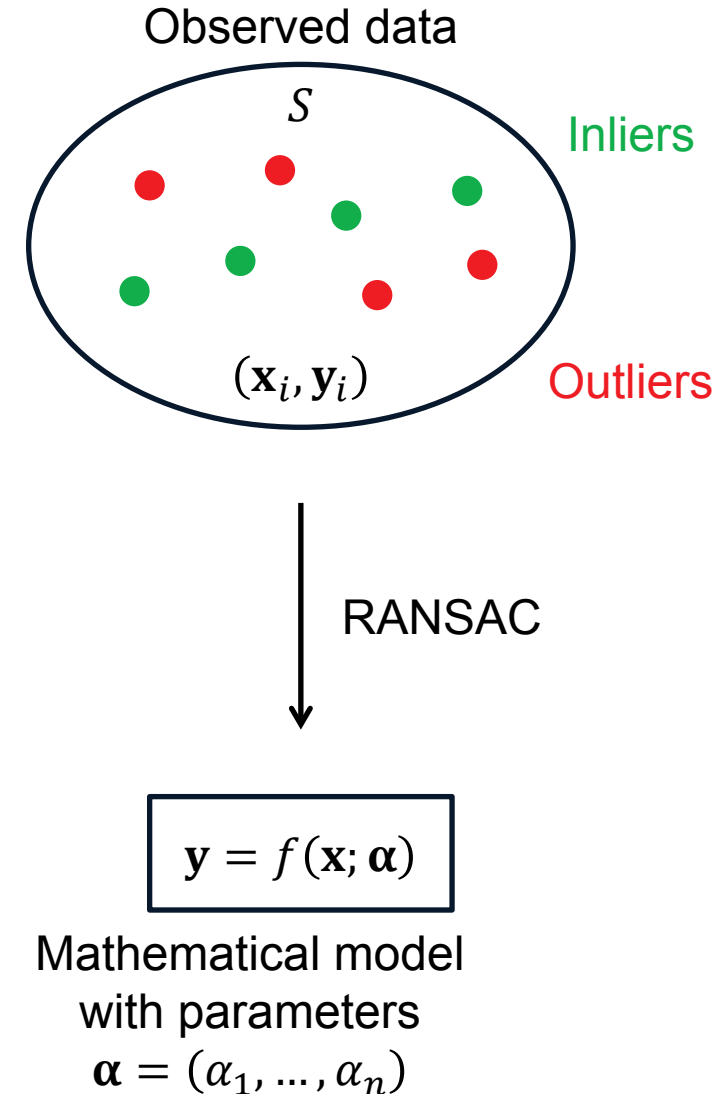


$$y = f(x; \alpha)$$

Mathematical model
with parameters
 $\alpha = (\alpha_1, \dots, \alpha_n)$

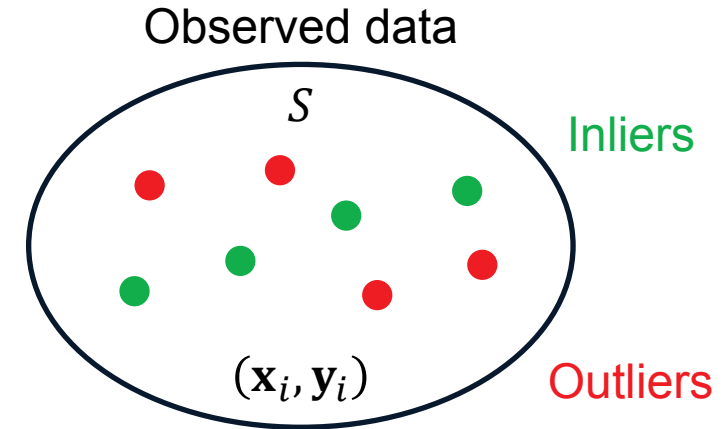
RANdom SAmple Consensus - RANSAC

- RANSAC is an iterative method for estimating the parameters of a mathematical model from a set of observed data that contains outliers
- The RANSAC estimation process divides the observed data into inliers and outliers, so it can also be regarded as an outlier detection method



RANdom SAmple Consensus - RANSAC

- RANSAC is an iterative method for estimating the parameters of a mathematical model from a set of observed data that contains outliers
 - Secondary application!
- The RANSAC estimation process divides the observed data into inliers and outliers, so it can also be regarded as an outlier detection method
 - Main application!

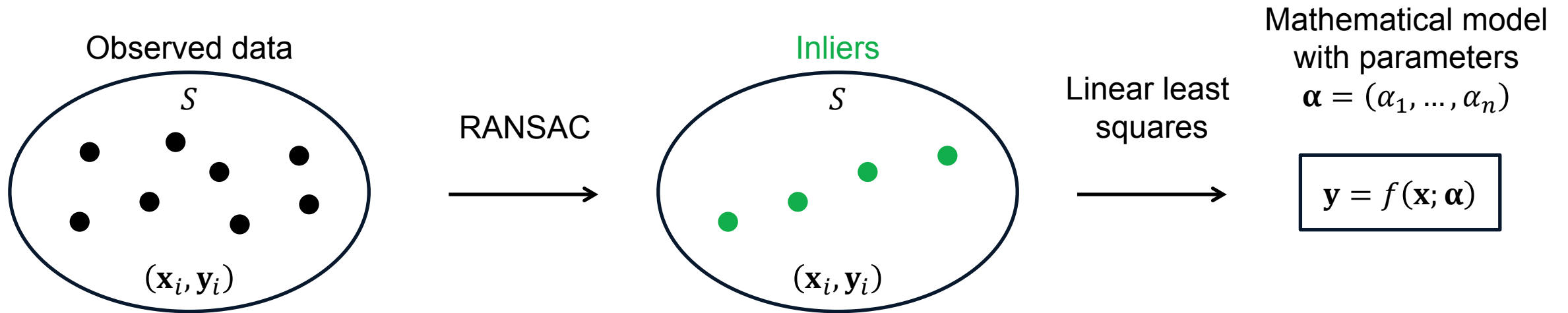


↓ RANSAC

$$y = f(x; \alpha)$$

Mathematical model
with parameters
 $\alpha = (\alpha_1, \dots, \alpha_n)$

RANdom SAmple Consensus - RANSAC



- In order to estimate a model from data containing outliers, it is common to use RANSAC in combination with another estimation method e.g. linear least squares
- The model estimated in RANSAC is usually ignored
 - It is based on a small subset of the observed data
 - Different RANSAC estimations will typically return different models (RANSAC is non-deterministic)

Basic RANSAC

Objective

Robustly fit a model $\mathbf{y} = f(\mathbf{x}; \boldsymbol{\alpha})$ to a data set $S = \{\mathbf{x}_i\}$

Algorithm

Repeat steps 1-3 until N models have been tested

1. Determine a test model $\mathbf{y} = f(\mathbf{x}; \boldsymbol{\alpha}_{tst})$ from n random data points $\{(\mathbf{x}_1, \mathbf{y}_1), (\mathbf{x}_2, \mathbf{y}_2), \dots, (\mathbf{x}_n, \mathbf{y}_n)\}$
2. Check how well the data points in S fit with the test model
 - Data points within a distance t of the model constitute a set of inliers $S_{tst} \subseteq S$
 - The remaining data points are outliers
3. If S_{tst} is larger than all previous set of inliers, we update the RANSAC model $f(\mathbf{x}; \boldsymbol{\alpha}) = f(\mathbf{x}; \boldsymbol{\alpha}_{tst})$ and the set of inliers $S_{IN} = S_{tst}$

Comments

- The number of tests, N , is directly related to the probability of sampling at least one random n -tuple $\{\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_n\}$ with no outliers in it

The test model and inlier set corresponding to such an n -tuple should be an acceptable result of the RANSAC estimation

- If ω is the probability of a random data point being an inlier, then the number of test N and the probability p to sample at least one random n -tuple with no outliers is related by

$$N = \frac{\log(1 - p)}{\log(1 - \omega^n)}$$

- By keeping n as small as possible, we also minimize the number of required tests N for a desired level of confidence p

Comments

- Standard value $p = 0.99$
- We rarely know the ratio of inliers in our dataset, so in most situations, ω is unknown
- Instead of choosing a small ω just to be on the safe side, leading to a larger than necessary N , we can modify RANAC to adaptively estimate N as we perform the iterations

$\omega = P(\text{inlier})$

N	0.9	0.8	0.7	0.6	0.5
2	3	5	7	11	17
3	4	7	11	19	35
4	5	9	17	34	72
5	6	12	26	57	146
6	7	16	37	97	293
7	8	20	54	163	588
8	9	26	78	272	1177

$$N = \frac{\log(1 - p)}{\log(1 - \omega^n)}$$

$$p = 0.99$$

Adaptive RANSAC

Objective

Robustly fit a model $y = f(\mathbf{x}; \alpha)$ to a data set $S = \{\mathbf{x}_i\}$

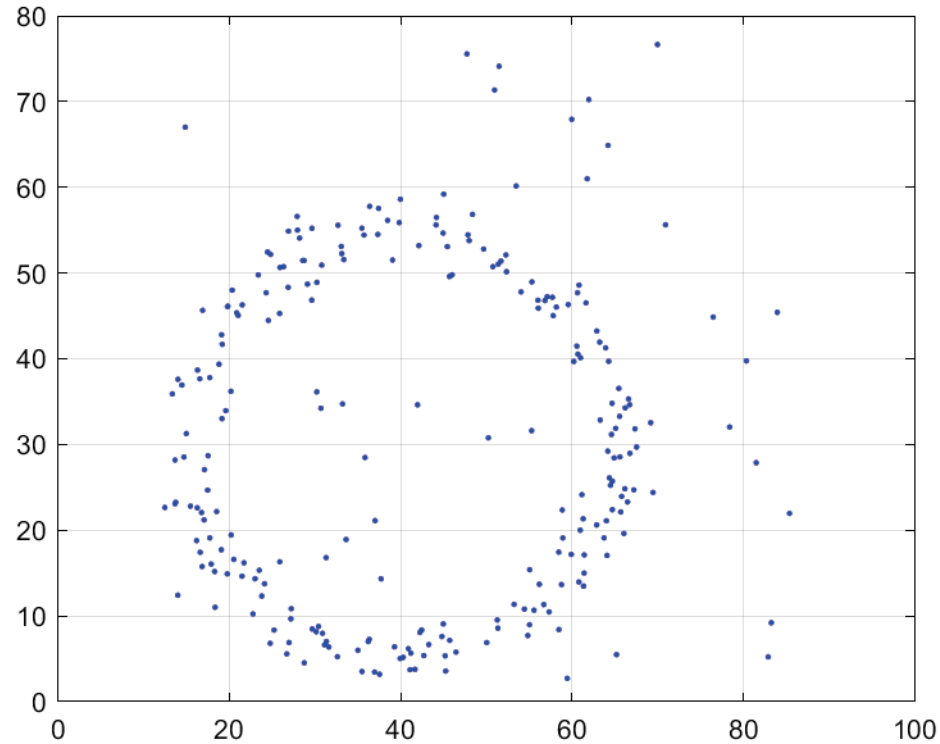
Algorithm

Let $N = \infty$, $S_{IN} = \emptyset$

While ($num_iterations < N$) repeat steps 1-4

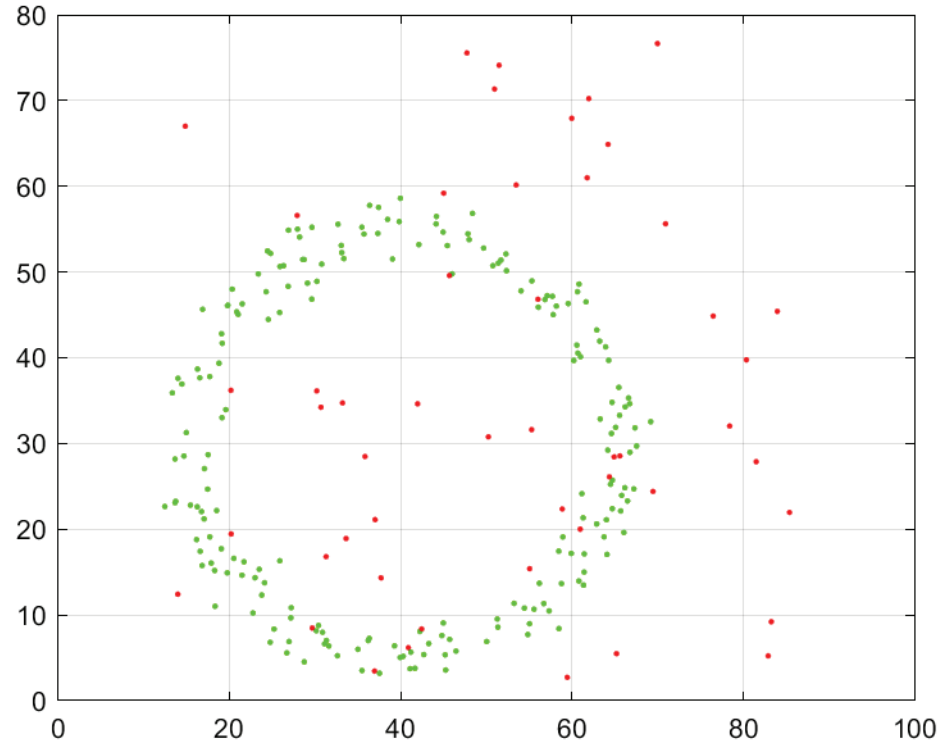
1. Determine a test model $y = f(\mathbf{x}; \alpha_{tst})$ from n random data points $\{(\mathbf{x}_1, \mathbf{y}_1), (\mathbf{x}_2, \mathbf{y}_2), \dots, (\mathbf{x}_n, \mathbf{y}_n)\}$
2. Check how well the data points in S fit with the test model
 - Data points within a distance t of the model constitute a set of inliers $S_{tst} \subseteq S$
3. If S_{tst} is larger than S_{IN} , we update the RANSAC model $f(\mathbf{x}; \alpha) = f(\mathbf{x}; \alpha_{tst})$ and the set of inliers $S_{IN} = S_{tst}$
4. Compute $N = \frac{\log(1-p)}{\log(1-\omega^n)}$ using that $\omega = \frac{|S_{IN}|}{|S|}$ and $p = 0.99$

Example



- Fit a circle $(x - x_0)^2 + (y - y_0)^2 = r^2$ to these data points by estimating the 3 parameters x_0 , y_0 and r

Example



Random points on a circle
+ Gaussian noise

Random points

- Fit a circle $(x - x_0)^2 + (y - y_0)^2 = r^2$ to these data points by estimating the 3 parameters x_0 , y_0 and r
- The data set consists of random points on a circle with some Gaussian noise added to them and some additional random points

Example

Linear least squares approach

Separate observables from parameters:

$$(x - x_0)^2 + (y - y_0)^2 = r^2$$

$$x^2 - 2xx_0 + x_0^2 + y^2 - 2yy_0 + y_0^2 = r^2$$

$$2xx_0 + 2yy_0 + r^2 - x_0^2 - y_0^2 = x^2 + y^2$$

$$\begin{bmatrix} x & y & 1 \end{bmatrix} \begin{bmatrix} 2x_0 \\ 2y_0 \\ r^2 - x_0^2 - y_0^2 \end{bmatrix} = \begin{bmatrix} x^2 + y^2 \end{bmatrix}$$

$$\begin{bmatrix} x & y & 1 \end{bmatrix} \begin{bmatrix} p_1 \\ p_2 \\ p_3 \end{bmatrix} = \begin{bmatrix} x^2 + y^2 \end{bmatrix}$$

So for each observation (x_i, y_i) we get one equation

$$\begin{bmatrix} x_i & y_i & 1 \end{bmatrix} \begin{bmatrix} p_1 \\ p_2 \\ p_3 \end{bmatrix} = \begin{bmatrix} x_i^2 + y_i^2 \end{bmatrix}$$

From all our n observations we get a system of linear equations

$$\begin{bmatrix} x_1 & y_1 & 1 \\ x_2 & y_2 & 1 \\ \vdots & \vdots & \vdots \\ x_n & y_n & 1 \end{bmatrix} \begin{bmatrix} p_1 \\ p_2 \\ p_3 \end{bmatrix} = \begin{bmatrix} x_1^2 + y_1^2 \\ x_2^2 + y_2^2 \\ \vdots \\ x_n^2 + y_n^2 \end{bmatrix}$$

$$\mathbf{Ap} = \mathbf{b}$$

Example

- Here we have $n > 3$ data points and only 3 parameters
 - Overdetermined set of equations
 - Typically no exact solution
- The linear least squares solution to the problem is the parameter \mathbf{p}^* that minimizes the sum of squares of residuals

$$\mathbf{p}^* = \underset{\mathbf{p}}{\operatorname{argmin}} \|\mathbf{A}\mathbf{p} - \mathbf{b}\|^2$$

- This can be found by solving the following equation

$$\frac{\partial}{\partial \mathbf{p}} (\|\mathbf{A}\mathbf{p} - \mathbf{b}\|^2) = \mathbf{0}$$

Example

- This leads to the so called normal equations

$$\frac{\partial}{\partial \mathbf{p}} (\|\mathbf{A}\mathbf{p} - \mathbf{b}\|^2) = \mathbf{0}$$

$$2\mathbf{A}^T(\mathbf{A}\mathbf{p} - \mathbf{b}) = \mathbf{0}$$

$$\mathbf{A}^T\mathbf{A}\mathbf{p} = \mathbf{A}^T\mathbf{b}$$

- Hence the linear least squares solution is

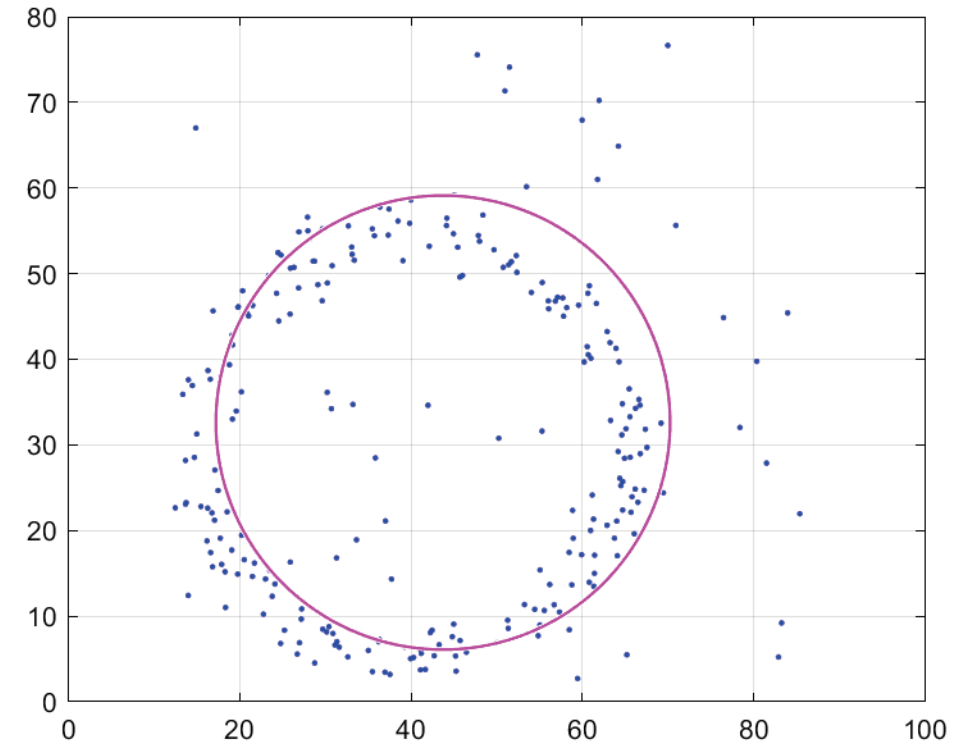
$$\mathbf{p}^* = (\mathbf{A}^T\mathbf{A})^{-1}\mathbf{A}^T\mathbf{b}$$

Example

- The linear least squares solution for our problem looks like this...

$$\begin{bmatrix} 2x_0 \\ 2y_0 \\ r^2 - x_0^2 - y_0^2 \end{bmatrix} = \left(\begin{bmatrix} x_1 & y_1 & 1 \\ x_2 & y_2 & 1 \\ \vdots & \vdots & \vdots \\ x_n & y_n & 1 \end{bmatrix}^T \begin{bmatrix} x_1 & y_1 & 1 \\ x_2 & y_2 & 1 \\ \vdots & \vdots & \vdots \\ x_n & y_n & 1 \end{bmatrix} \right)^{-1} \begin{bmatrix} x_1 & y_1 & 1 \\ x_2 & y_2 & 1 \\ \vdots & \vdots & \vdots \\ x_n & y_n & 1 \end{bmatrix}^T \begin{bmatrix} x_1^2 + y_1^2 \\ x_2^2 + y_2^2 \\ \vdots \\ x_n^2 + y_n^2 \end{bmatrix}$$

\mathbf{p}^* $(\mathbf{A}^T \mathbf{A})^{-1}$ \mathbf{A}^T \mathbf{b}



NOT GOOD!

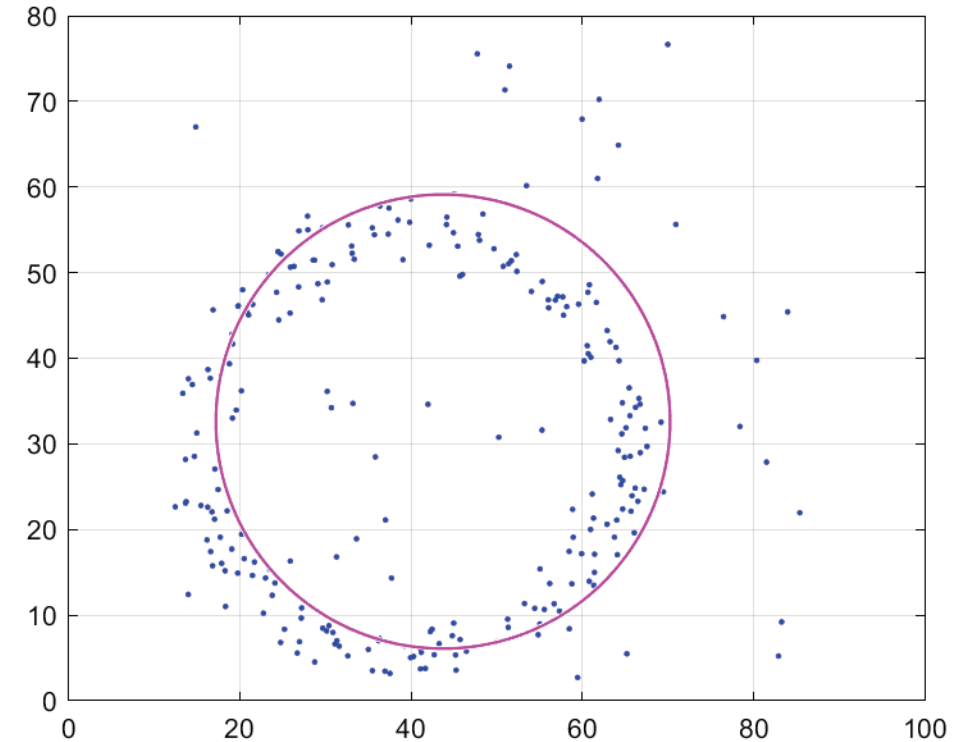
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\mathbf{p}^* $(\mathbf{A}^T \mathbf{A})^{-1}$ \mathbf{A}^T \mathbf{b}

- Since all points are treated equal, the random points shift the estimated circle away from the desired solution
- Now let us try RANSAC



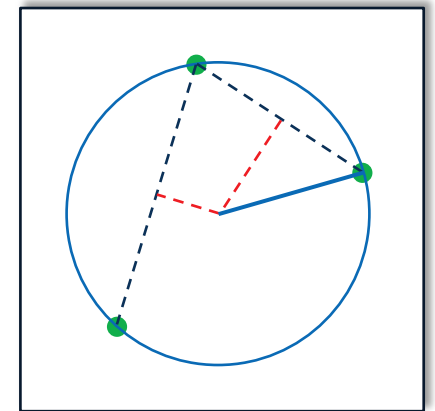
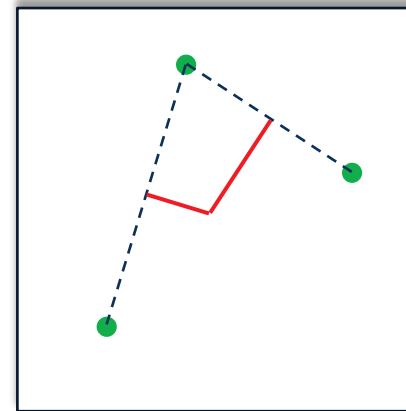
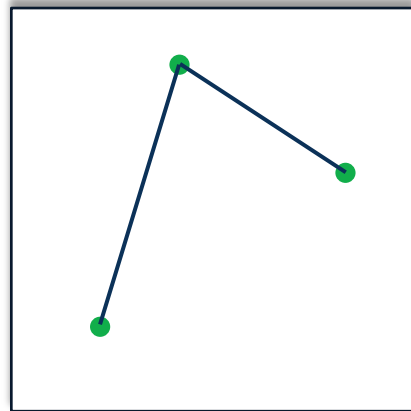
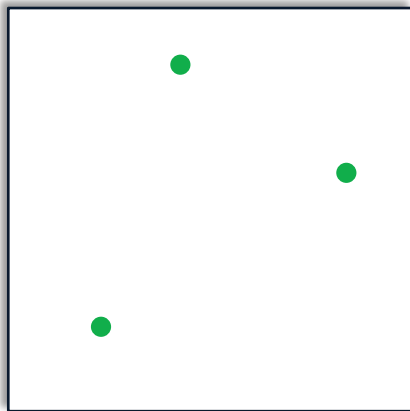
NOT GOOD!

Example

- RANSAC requires two things
 1. A way to estimate a circle from n points, where n is as small as possible
 2. A way to determine which of the points are inliers for an estimated circle

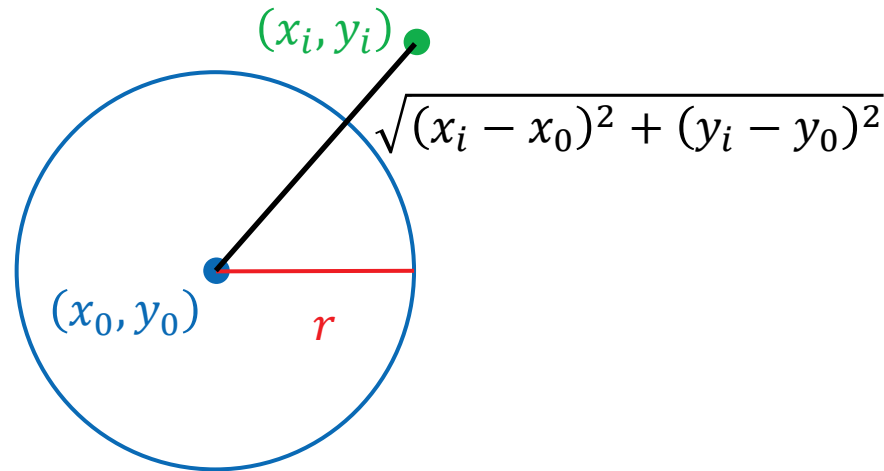
Example

- RANSAC requires two things
 1. A way to estimate a circle from n points, where n is as small as possible
 2. A way to determine which of the points are inliers for an estimated circle
- The smallest number of points required to determine a circle is 3, i.e. $n = 3$, and the algorithm for computing the circle is quite simple



Example

- RANSAC requires two things
 1. A way to estimate a circle from n points, where n is as small as possible
 2. **A way to determine which of the points are inliers for an estimated circle**
- The distance from a point (x_i, y_i) to a circle $(x - x_0)^2 + (y - y_0)^2 = r^2$ is given by $\left| \sqrt{(x_i - x_0)^2 + (y_i - y_0)^2} - r \right|$



Example

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 1. A way to estimate a circle from n points, where n is as small as possible
 2. **A way to determine which of the points are inliers for an estimated circle**
- The distance from a point (x_i, y_i) to a circle $(x - x_0)^2 + (y - y_0)^2 = r^2$ is given by $\left| \sqrt{(x_i - x_0)^2 + (y_i - y_0)^2} - r \right|$
- So for a threshold value t , we say that (x_i, y_i) is an inlier if $\left| \sqrt{(x_i - x_0)^2 + (y_i - y_0)^2} - r \right| < t$
- The value of t should be chosen according to the noise/uncertainty we expect in the data points (x_i, y_i)
 - In the case of Gaussian noise with standard deviation $\sigma = \sigma_x = \sigma_y$, $t = 3\sigma$ should enable us to find a large set of inliers

Example

Objective

Robustly fit the model $(x - x_0)^2 + (y - y_0)^2 = r^2$ to our data set $S = \{(x_i, y_i)\}$

Algorithm

Let $N = \infty$, $S_{IN} = \emptyset$, $p = 0.99$, $t = 3 \cdot \text{expected noise}$

While ($\text{num_iterations} < N$) repeat steps 1-4

1. Determine test circle $(x_{tst}, y_{tst}, r_{tst})$ from three random points $\{(x_1, y_1), (x_2, y_2), (x_3, y_3)\}$ from S

2. Check how well each individual data point in S fits with the test model

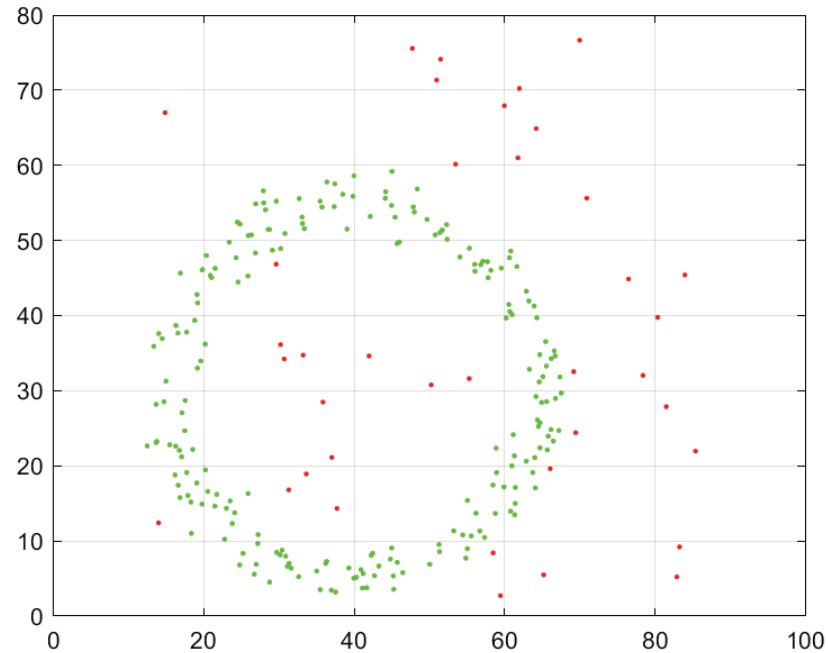
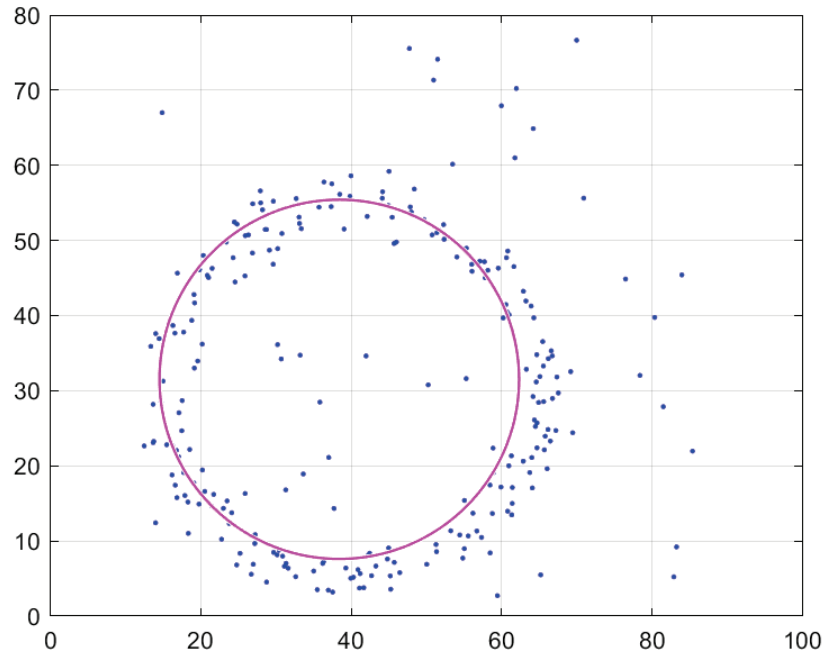
$$S_{tst} = \left\{ (x_i, y_i) \in S \text{ such that } \left| \sqrt{(x_i - x_{tst})^2 + (y_i - y_{tst})^2} - r_{tst} \right| < t \right\}$$

3. If S_{tst} is the largest set of inliers encountered so far, we keep this model

– Set $S_{IN} = S_{tst}$ and $(x_0, y_0, r) = (x_{tst}, y_{tst}, r_{tst})$

4. Recompute $N = \frac{\log(1-p)}{\log(1-\omega^3)}$ using that $\omega = \frac{|S_{IN}|}{|S|}$ and $p = 0.99$

Example

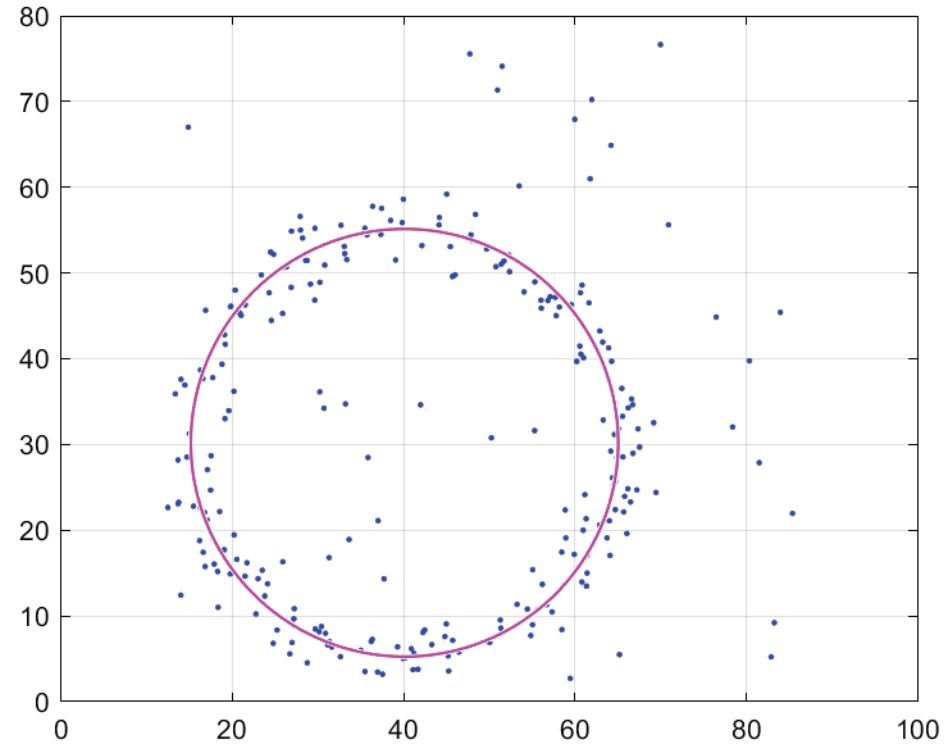


RANSAC inliers

RANSAC outliers

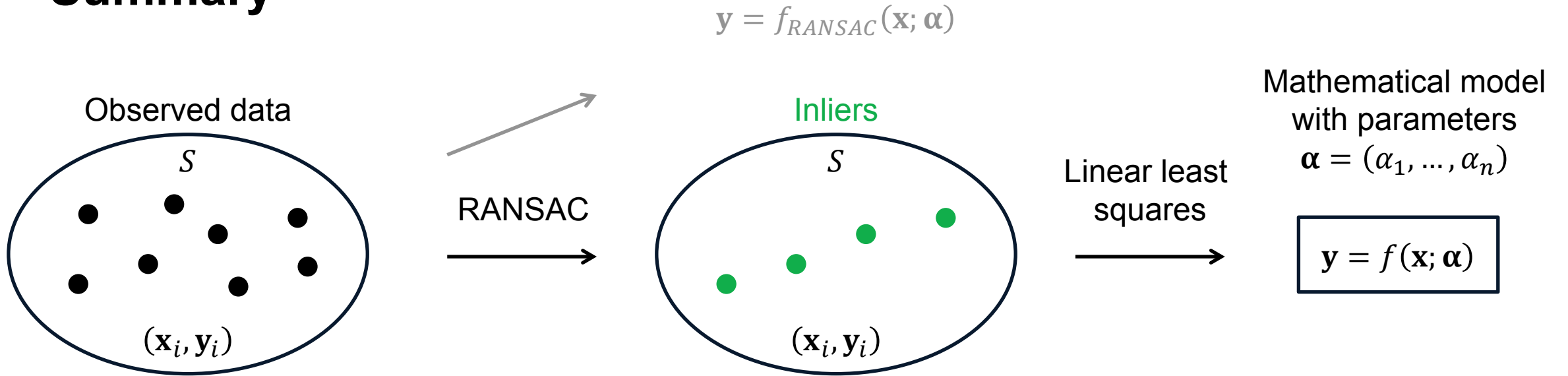
- RANSAC output (an example)
 - The RANSAC estimated circle typically changes from one estimation to another
 - The RANSAC estimated inliers are more consistent

Example



- Linear least squares solution based on RANSAC inliers

Summary



- RANSAC is an inlier detection method commonly used in combination with an estimation method like linear least squares to estimate a mathematical model from a dataset containing outliers
- RANSAC also provides an estimate for the mathematical model,
 - Typically estimated from only a small subset of the inliers
 - Typically different from one estimation to another

Further reading

- Online book by Richard Szeliski, Computer Vision: Algorithms and Applications
http://szeliski.org/Book/drafts/SzeliskiBook_20100903_draft.pdf
 - Chapter 6.1.4
- Online book by Timothy D. Barfoot, State Estimation for Robotics
http://asrl.utias.utoronto.ca/~tdb/bib/barfoot_ser17.pdf
 - Chapter 5.3