

# Lecture 10.2

## Building a consistent map from observations

Trym Vegard Haavardsholm



Part I

# **RECAP ON NONLINEAR LEAST-SQUARES (WITH UPDATED NOTATION)**

# Linear least squares

When the equations  $e(\mathbf{x})$  are linear, we can obtain an objective function on the form

$$f(\mathbf{x}) = \|e(\mathbf{x})\|^2 = \|\mathbf{Ax} - \mathbf{b}\|^2$$

A solution is required to have zero gradient:

$$\nabla f(\mathbf{x}^*) = 2\mathbf{A}^T (\mathbf{Ax}^* - \mathbf{b}) = \mathbf{0}$$

This results in the **normal equations**,

$$\mathbf{A}^T \mathbf{Ax}^* = \mathbf{A}^T \mathbf{b}$$

$$\mathbf{x}^* = (\mathbf{A}^T \mathbf{A})^{-1} \mathbf{A}^T \mathbf{b}$$

which can be solved with Cholesky- or QR factorization.

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Matlab example:

```
x = A\b;
```

Eigen example:

```
A.colPivHouseholderQr().solve(b);
```

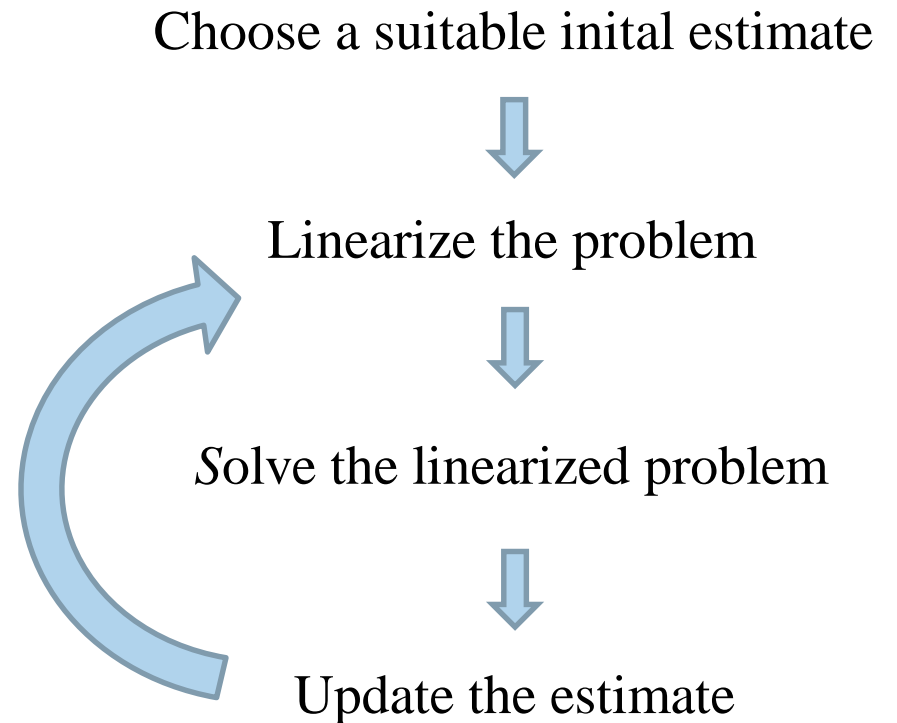
Read more about LLS:

- <http://vmls-book.stanford.edu/vmls.pdf>

# Nonlinear least squares

When the equations  $e(\mathbf{x})$  are nonlinear, we have a **nonlinear least squares** problem.

They cannot be solved directly, but require an iterative procedure starting from a suitable initial estimate.



# Nonlinear MAP inference for state estimation

We will use nonlinear least squares to solve **state estimation problems** based on **measurements** and corresponding **measurement models**

Let  $X$  be the set of all unknown state variables,  
and  $Z$  be the set of all measurements.

We are interested in estimating the unknown state variables  $X$ , given the measurements  $Z$ .  
The **Maximum a Posteriori estimate** is given by:

$$X^{MAP} = \operatorname{argmax}_X p(X | Z)$$

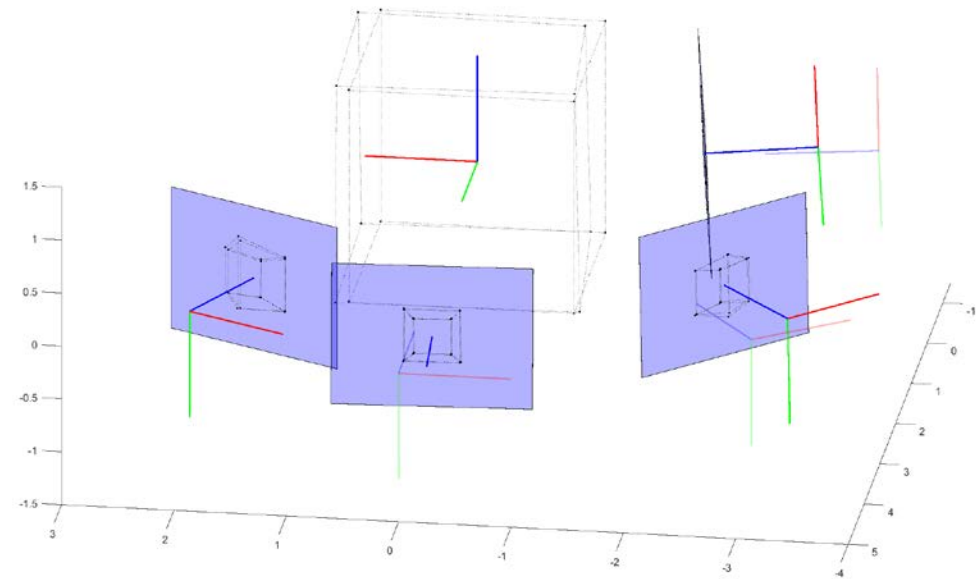
# State variables

A **state variable**  $\mathbf{x}$  is typically used to describe the physical state of an object.

We can estimate several state variables at once by concatenating all the variables into the vector  $\mathbf{x}$ :

$$\mathbf{x} = \begin{bmatrix} \mathbf{x}_1 \\ \vdots \\ \mathbf{x}_p \end{bmatrix}$$

The equations  $e_i(\mathbf{x})$  can be defined to operate on one or more of these  $p$  state variables.



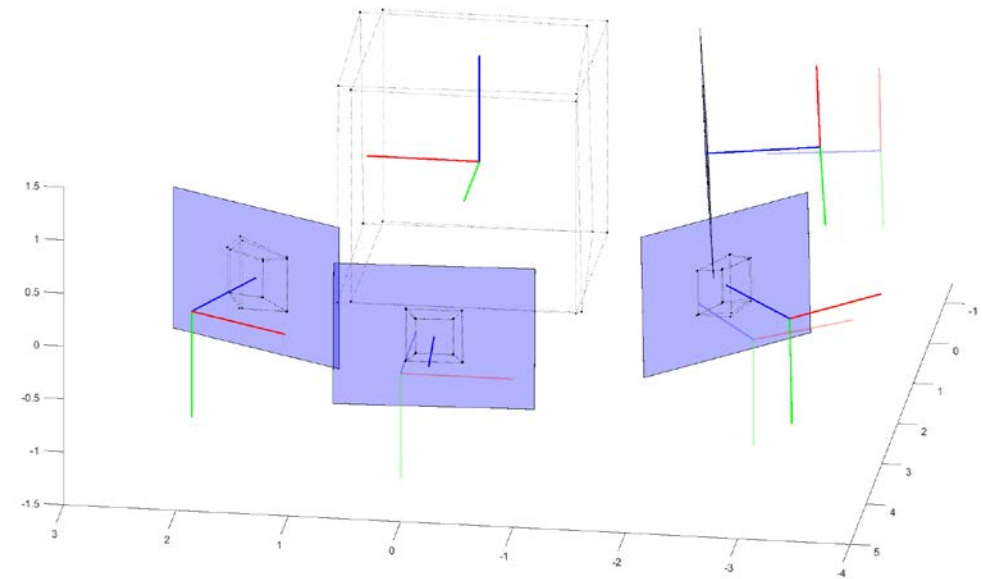
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How can we represent both points and poses as states?



# Orientations and poses lie on manifolds

Orientations and poses lie on manifolds  
in higher-dimensional spaces

This makes it complicated to add increments,  
represent uncertainty and perform differentiation

Example:

$$\mathbf{R} \in SO(3)$$

$$\delta\mathbf{R} \in \mathbb{R}^{3 \times 3}$$

$$\mathbf{R} + \delta\mathbf{R} \notin SO(3)$$

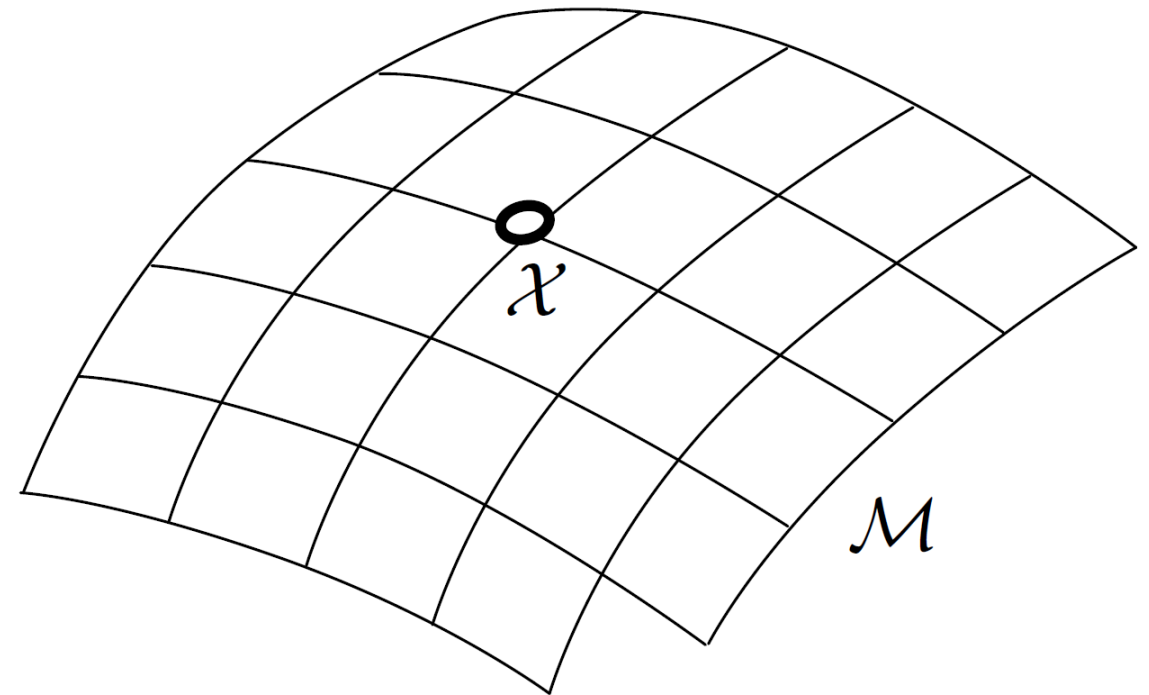


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# Lie theory lets us work on these manifolds

Orientations and poses are **matrix Lie groups**

A Lie group is a **group** on a **smooth manifold**

**Lie theory** describes the **tangent space** around elements of a Lie group, and defines **exact mappings** between the tangent space and the manifold

The tangent space is a **vector space** with the same dimension as the number of degrees of freedom of the group transformations

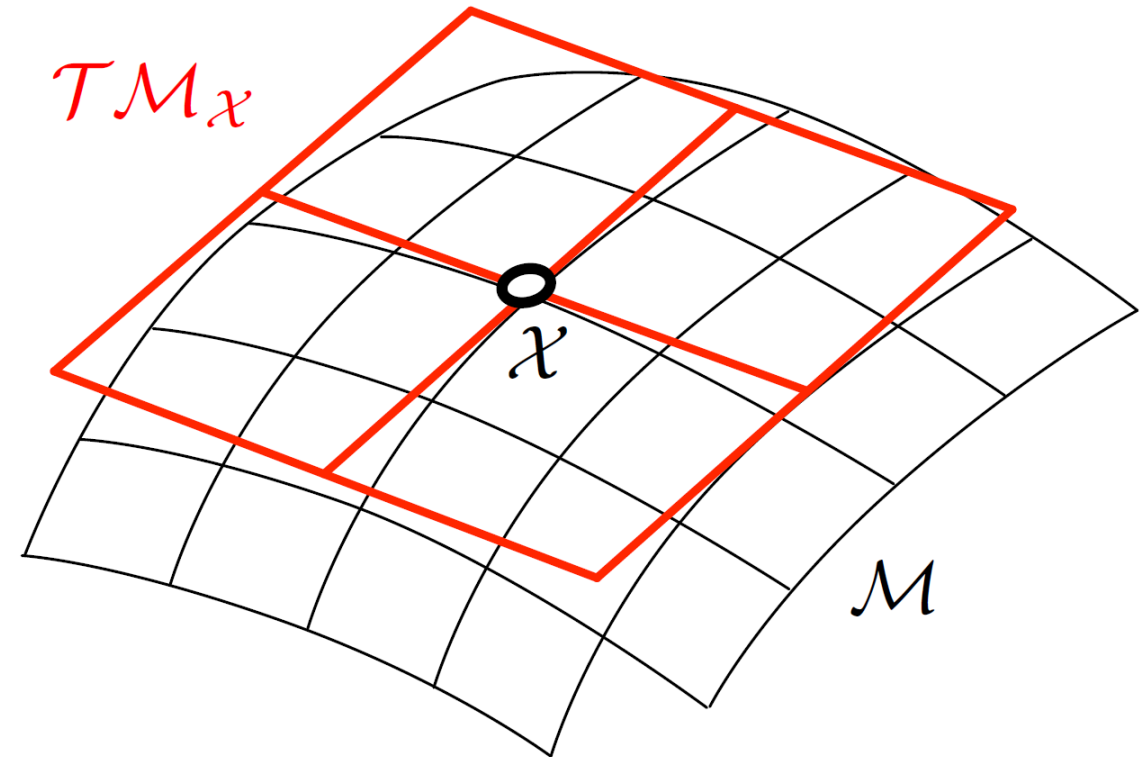


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# The exponential map

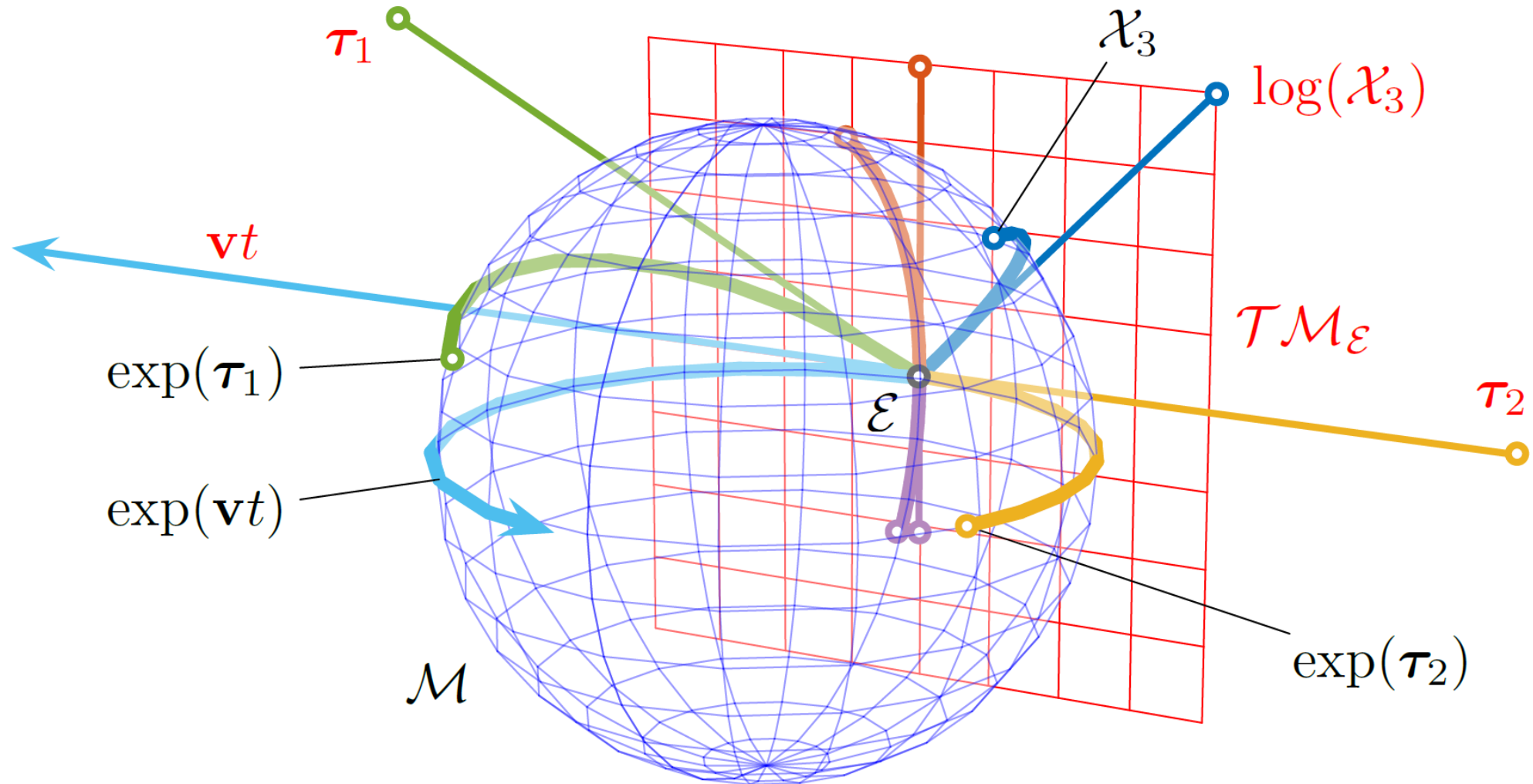


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# Plus and minus operators

It is convenient to express perturbations using plus and minus operators.

The **right plus and minus operators** are defined as:

$$\mathcal{Y} = \mathcal{X} \oplus^x \boldsymbol{\tau} \triangleq \mathcal{X} \circ \text{Exp}(\boldsymbol{\tau}) \in \mathcal{M}$$

$$\boldsymbol{\tau} = \mathcal{Y} \ominus^x \mathcal{X} \triangleq \text{Log}(\mathcal{X}^{-1} \circ \mathcal{Y}) \in \mathcal{T}\mathcal{M}_x$$

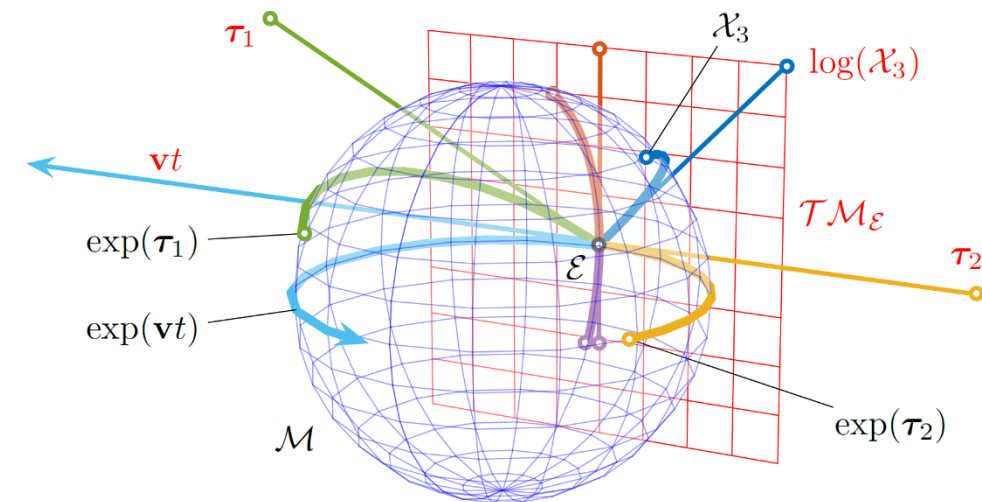


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# Concatenated set of state variables

Concatenation of state variables over a composite manifold  
and the corresponding concatenation of tangent space vectors

$$\underline{\mathcal{X}} \triangleq \begin{Bmatrix} \mathcal{X}_1 \\ \vdots \\ \mathcal{X}_p \end{Bmatrix} \in \mathcal{M} \quad \underline{\boldsymbol{\tau}} \triangleq \begin{bmatrix} \boldsymbol{\tau}_1 \\ \vdots \\ \boldsymbol{\tau}_p \end{bmatrix} \in \mathbb{R}^m \quad \begin{array}{l} \mathcal{X}_i \in \mathcal{M}_i \\ \mathcal{M} = \{\mathcal{M}_1, \dots, \mathcal{M}_p\} \\ \boldsymbol{\tau}_i \in \mathcal{TM}_i \end{array}$$

Plus and minus for the concatenated state variable

$$\underline{\mathcal{X}} \oplus \underline{\boldsymbol{\tau}} \triangleq \begin{Bmatrix} \mathcal{X}_1 \oplus \boldsymbol{\tau}_1 \\ \vdots \\ \mathcal{X}_p \oplus \boldsymbol{\tau}_p \end{Bmatrix} \in \mathcal{M} \quad \underline{\mathcal{Y}} \ominus \underline{\mathcal{X}} \triangleq \begin{bmatrix} \mathcal{Y}_1 \ominus \mathcal{X}_1 \\ \vdots \\ \mathcal{Y}_p \ominus \mathcal{X}_p \end{bmatrix} \in \mathbb{R}^m$$

# Concatenated set of state variables

We define  $\underline{X}_i$  to be the concatenated set of state variables taken as input by the  $i$ -th equation  $e_i(\underline{X}_i)$ .



# Concatenated set of state variables

We define  $\underline{X}_i$  to be the concatenated set of state variables taken as input by the  $i$ -th equation  $e_i(\underline{X}_i)$ .

We can then define the objective function over all state variables

$$f(\underline{X}) = \|e(\underline{X})\|^2 = \sum_{i=1}^n \|e_i(\underline{X}_i)\|^2$$



# Nonlinear MAP inference for state estimation

Measurement model:

$$\mathbf{z}_i = h_i(\underline{\mathbf{X}}_i) + \eta_i, \quad \eta_i \sim N(\mathbf{0}, \mathbf{\Sigma}_i)$$

Measurement prediction function:

$$\hat{\mathbf{z}}_i = h_i(\underline{\mathbf{X}}_i)$$

Measurement error function:

$$e_i(\underline{\mathbf{X}}_i) = h_i(\underline{\mathbf{X}}_i) - \mathbf{z}_i$$

Objective function:

$$f(\underline{\mathbf{X}}) = \sum_{i=1}^n \|h_i(\underline{\mathbf{X}}_i) - \mathbf{z}_i\|_{\mathbf{\Sigma}_i}^2$$

where  $\|\mathbf{e}\|_{\mathbf{\Sigma}}^2 = \mathbf{e}^T \mathbf{\Sigma}^{-1} \mathbf{e}$  is the squared Mahalanobis norm

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Objective function:

$$f(\underline{\mathbf{X}}) = \sum_{i=1}^n \|h_i(\underline{\mathbf{X}}_i) - \mathbf{z}_i\|_{\Sigma_i}^2$$

This results in the nonlinear least squares problem:

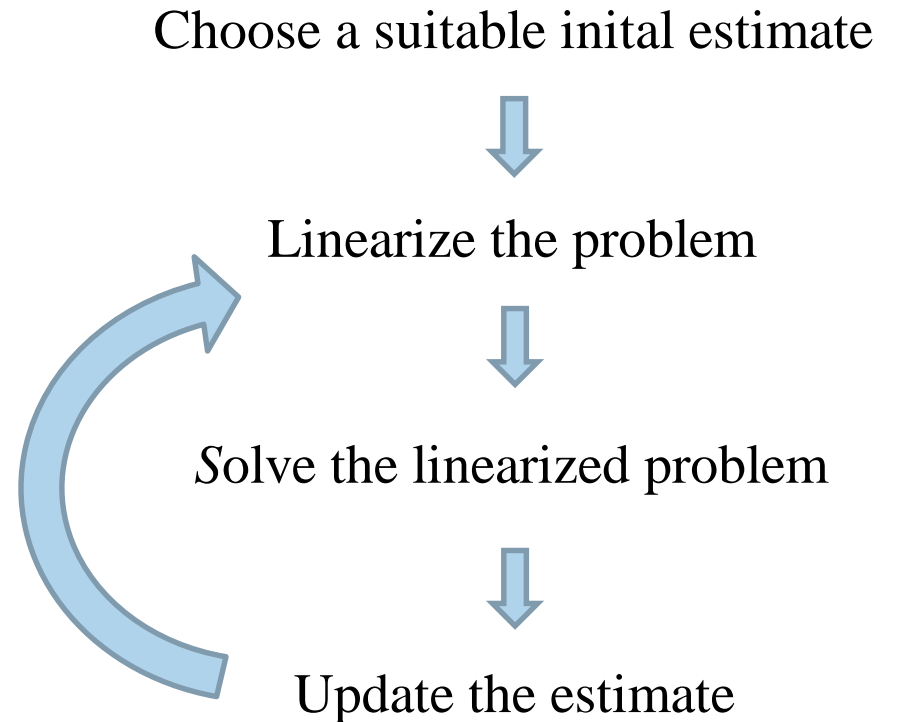
$$\underline{\mathbf{X}}^* = \operatorname{argmin}_{\underline{\mathbf{X}}} \sum_{i=1}^n \|h_i(\underline{\mathbf{X}}_i) - \mathbf{z}_i\|_{\Sigma_i}^2$$

It turns out that the nonlinear least squares solution to this problem is the MAP estimate!

# Nonlinear least squares

When the equations  $e_i(\underline{X}_i) = h_i(\underline{X}_i) - \mathbf{z}_i$  are nonlinear, we have a **nonlinear least squares** problem.

They cannot be solved directly, but require an iterative procedure starting from a suitable initial estimate.



# Linearizing the problem

We can linearize the measurement prediction functions using **first order Taylor expansions** at the current estimates  $\hat{\underline{X}}_i$  :

$$h_i(\underline{X}_i) = h_i(\hat{\underline{X}}_i \oplus \underline{\tau}_i) \approx h_i(\hat{\underline{X}}_i) + \mathbf{J}_{\hat{\underline{X}}_i}^{h_i} \underline{\tau}_i$$

where the **measurement Jacobian**  $\mathbf{J}_{\hat{\underline{X}}_i}^{h_i}$  is

$$\mathbf{J}_{\hat{\underline{X}}_i}^{h_i} \triangleq \left. \frac{\partial h_i(\underline{X}_i)}{\partial \underline{X}_i} \right|_{\hat{\underline{X}}_i}$$

and

$$\underline{\tau}_i \triangleq \underline{\mathcal{X}}_i \ominus \hat{\underline{X}}_i$$

is the **state update vector**.

# Linearizing the problem

This leads to the linearized measurement error function

$$e_i(\underline{X}_i) = e_i(\hat{\underline{X}}_i \oplus \underline{\tau}_i) \approx h_i(\hat{\underline{X}}_i) + \mathbf{J}_{\hat{\underline{X}}_i}^{h_i} \underline{\tau}_i - \mathbf{z}_i$$

# Linearizing the problem

The linearized objective function is then given by

$$\begin{aligned} f(\underline{X}) &= f(\underline{\hat{X}} \oplus \underline{\boldsymbol{\tau}}) = \sum_{i=1}^n \left\| e_i(\underline{\hat{X}}_i \oplus \underline{\boldsymbol{\tau}}_i) \right\|_{\boldsymbol{\Sigma}_i}^2 \\ &\approx \sum_{i=1}^n \left\| h_i(\underline{\hat{X}}_i) + \mathbf{J}_{\underline{\hat{X}}_i}^{h_i} \underline{\boldsymbol{\tau}}_i - \mathbf{z}_i \right\|_{\boldsymbol{\Sigma}_i}^2 \\ &= \sum_{i=1}^n \left\| \mathbf{J}_{\underline{\hat{X}}_i}^{h_i} \underline{\boldsymbol{\tau}}_i - (\mathbf{z}_i - h_i(\underline{\hat{X}}_i)) \right\|_{\boldsymbol{\Sigma}_i}^2 \\ &= \sum_{i=1}^n \left\| \boldsymbol{\Sigma}_i^{-1/2} \mathbf{J}_{\underline{\hat{X}}_i}^{h_i} \underline{\boldsymbol{\tau}}_i - \boldsymbol{\Sigma}_i^{-1/2} (\mathbf{z}_i - h_i(\underline{\hat{X}}_i)) \right\|^2 \\ &= \sum_{i=1}^n \left\| \mathbf{A}_i \underline{\boldsymbol{\tau}}_i - \mathbf{b}_i \right\|^2 \\ &= \left\| \mathbf{A} \underline{\boldsymbol{\tau}} - \mathbf{b} \right\|^2 \end{aligned}$$

# Solving the linearized problem

The linearized objective function is then given by

$$\begin{aligned} f(\underline{X}) &= f(\hat{\underline{X}} \oplus \underline{\boldsymbol{\tau}}) = \sum_{i=1}^n \left\| e_i(\hat{\underline{X}}_i \oplus \underline{\boldsymbol{\tau}}_i) \right\|_{\boldsymbol{\Sigma}_i}^2 \\ &\approx \sum_{i=1}^n \left\| h_i(\hat{\underline{X}}_i) + \mathbf{J}_{\hat{\underline{X}}_i}^{h_i} \underline{\boldsymbol{\tau}}_i - \mathbf{z}_i \right\|_{\boldsymbol{\Sigma}_i}^2 \\ &= \sum_{i=1}^n \left\| \mathbf{J}_{\hat{\underline{X}}_i}^{h_i} \underline{\boldsymbol{\tau}}_i - (\mathbf{z}_i - h_i(\hat{\underline{X}}_i)) \right\|_{\boldsymbol{\Sigma}_i}^2 \\ &= \sum_{i=1}^n \left\| \boldsymbol{\Sigma}_i^{-1/2} \mathbf{J}_{\hat{\underline{X}}_i}^{h_i} \underline{\boldsymbol{\tau}}_i - \boldsymbol{\Sigma}_i^{-1/2} (\mathbf{z}_i - h_i(\hat{\underline{X}}_i)) \right\|^2 \\ &= \sum_{i=1}^n \left\| \mathbf{A}_i \underline{\boldsymbol{\tau}}_i - \mathbf{b}_i \right\|^2 \\ &= \left\| \mathbf{A} \underline{\boldsymbol{\tau}} - \mathbf{b} \right\|^2 \end{aligned}$$

We can solve the linearized problem as a linear least squares problem using the normal equations

$$\mathbf{A}^T \mathbf{A} \underline{\boldsymbol{\tau}}^* = \mathbf{A}^T \mathbf{b}$$

# Solving the nonlinear problem

We solve the nonlinear least-squares problem by iteratively solving the linearized system:

Choose a suitable initial estimate  $\underline{\hat{X}}^0$



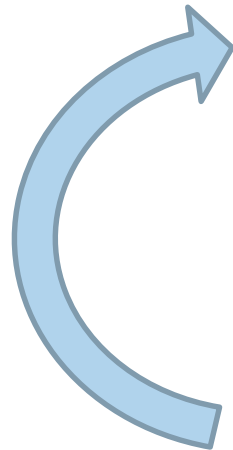
$\mathbf{A}, \mathbf{b} \leftarrow$  Linearize at  $\underline{\hat{X}}^t$



$\underline{\tau}^* \leftarrow$  Solve  $\underset{\underline{\tau}}{\operatorname{argmin}} \|\mathbf{A}\underline{\tau} - \mathbf{b}\|^2$



$\underline{\hat{X}}^{t+1} \leftarrow \underline{\hat{X}}^t \oplus \underline{\tau}^*$





# The Gauss-Newton algorithm

**Data:** An objective function  $f(\underline{\mathcal{X}})$  and a good initial state estimate  $\hat{\underline{\mathcal{X}}}^0$

**Result:** An estimate for the states  $\underline{\mathcal{X}}$

```
for  $t = 0, 1, \dots, t^{max}$  do
     $\mathbf{A}, \mathbf{b} \leftarrow$  Linearise  $f(\underline{\mathcal{X}})$  at  $\hat{\underline{\mathcal{X}}}^t$ 
     $\underline{\tau} \leftarrow$  Solve the linearised problem  $\mathbf{A}^\top \mathbf{A} \underline{\tau} = \mathbf{A}^\top \mathbf{b}$ 
     $\hat{\underline{\mathcal{X}}}^{t+1} \leftarrow \hat{\underline{\mathcal{X}}}^t \oplus \underline{\tau}$ 

    if  $f(\hat{\underline{\mathcal{X}}}^{t+1})$  is very small or  $\hat{\underline{\mathcal{X}}}^{t+1} \approx \hat{\underline{\mathcal{X}}}^t$  then
         $\underline{\mathcal{X}} \leftarrow \hat{\underline{\mathcal{X}}}^{t+1}$ 
        return
    end
end
end
```

Part II

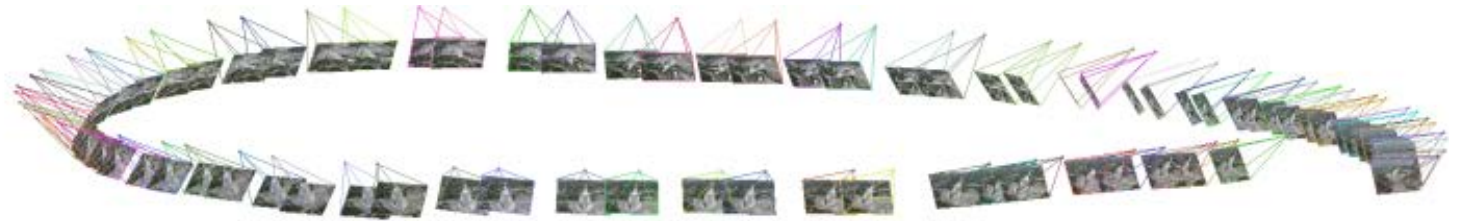
# **BUNDLE ADJUSTMENT**

# Bundle adjustment

## Bundle Adjustment (BA)

Estimating the imaging geometry based on minimizing reprojection error

- Motion-only BA
- Structure-only BA
- Full BA

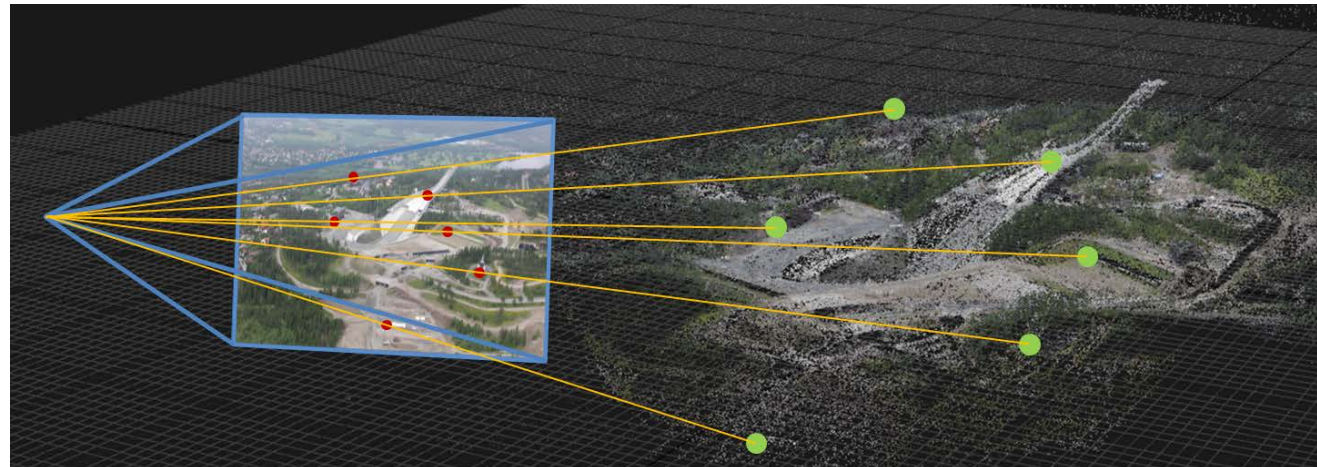


# Pose estimation by minimizing reprojection error

Minimize **geometric error** over the **camera pose** given **known structure**

This is also sometimes called **Motion-Only Bundle Adjustment**

$$\mathbf{T}_{wc}^* = \operatorname{argmin}_{\mathbf{T}_{wc}} \sum_j \left\| \pi(\mathbf{T}_{wc}^{-1} \cdot \mathbf{x}_j^w) - \mathbf{u}_j \right\|^2$$



# Pose estimation by minimizing reprojection error

Given:

- World points  $\mathbf{x}_j^w$

Measurements:

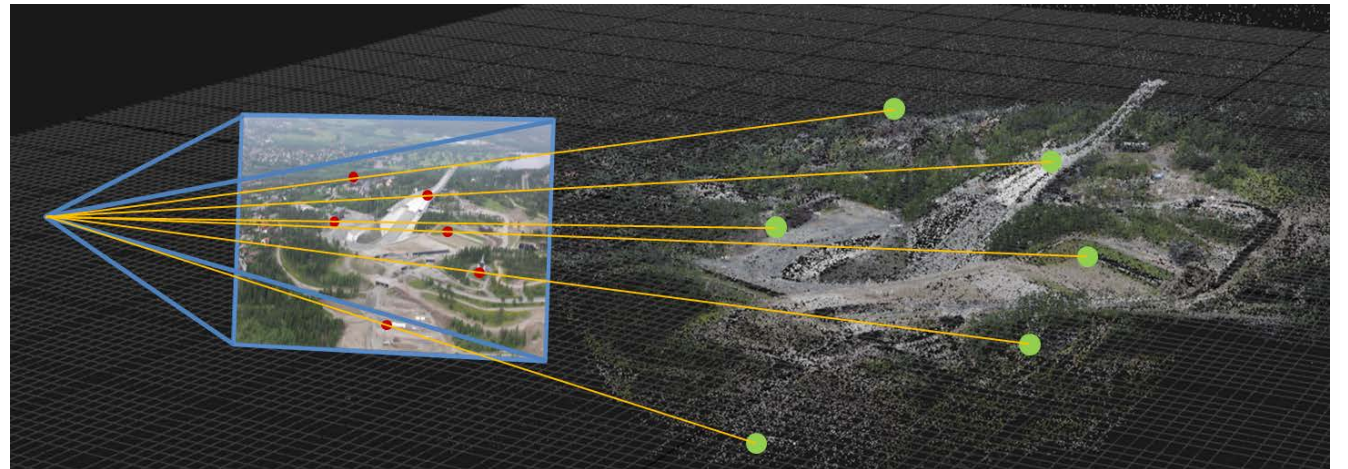
- Correspondences  $\mathbf{u}_j \leftrightarrow \mathbf{x}_j^w$  with measurement noise  $\Sigma_j$

State we wish to estimate:

- Camera pose  $\mathbf{T}_{wc}$

Initial estimate:

- PnP (P3P, EPnP, ...)
- Motion model



# Applying the MAP framework

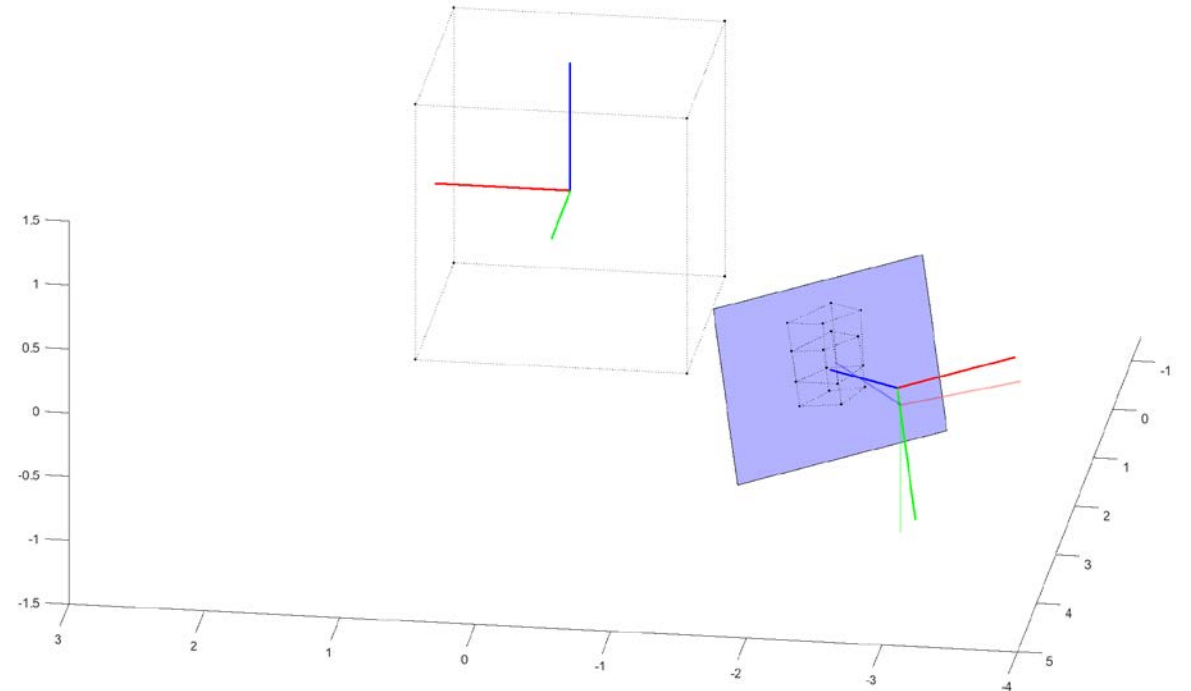
For simplicity,  
we pre-calibrate to normalized image coordinates (and propagate the noise)

This gives us the measurement prediction function

$$h_j(\mathbf{T}_{wc}) = \pi_n(\mathbf{T}_{wc}^{-1} \cdot \mathbf{x}_j^w)$$

and measurement error function

$$e_j(\mathbf{T}_{wc}) = \pi_n(\mathbf{T}_{wc}^{-1} \cdot \mathbf{x}_j^w) - \mathbf{x}_{n j}$$



# Applying the MAP framework

The measurement Jacobian is given by

$$\begin{aligned}
 \mathbf{J}_{\mathbf{T}_{wc}}^h &= \mathbf{J}_{\mathbf{T}_{wc}^{-1} \cdot \mathbf{x}^w}^{\pi_n(\mathbf{T}_{wc}^{-1} \cdot \mathbf{x}^w)} \mathbf{J}_{\mathbf{T}_{wc}^{-1} \cdot \mathbf{x}^w}^{\mathbf{T}_{wc}^{-1} \cdot \mathbf{x}^w} \mathbf{J}_{\mathbf{T}_{wc}}^{\mathbf{T}_{wc}^{-1}} \\
 &= \mathbf{J}_{\mathbf{x}^c}^{\pi_n(\mathbf{x}^c)} \mathbf{J}_{\mathbf{T}_{wc}^{-1} \cdot \mathbf{x}^w}^{\mathbf{T}_{wc}^{-1} \cdot \mathbf{x}^w} \mathbf{J}_{\mathbf{T}_{wc}}^{\mathbf{T}_{wc}^{-1}} \\
 &= \frac{1}{z^c} \begin{bmatrix} 1 & 0 & -x^c/z^c \\ 0 & 1 & -y^c/z^c \end{bmatrix} \begin{bmatrix} \mathbf{R}_{wc}^\top & -\mathbf{R}_{wc}[\mathbf{x}^w]_\times \end{bmatrix} \cdot - \begin{bmatrix} \mathbf{R}_{wc} & [\mathbf{t}_{wc}^w]_\times \mathbf{R}_{wc} \\ \mathbf{0} & \mathbf{R}_{wc} \end{bmatrix} \\
 &= d \begin{bmatrix} 1 & 0 & -x_n \\ 0 & 1 & -y_n \end{bmatrix} \begin{bmatrix} -\mathbf{I} & [\mathbf{x}^c]_\times \end{bmatrix} \\
 &= \begin{bmatrix} -d & 0 & dx_n & x_n y_n & -1 - x_n^2 & y_n \\ 0 & -d & dy_n & 1 + y_n^2 & -x_n y_n & -x_n \end{bmatrix},
 \end{aligned}$$

# Applying the MAP framework

This results in the linearized weighted least squares problem

$$\begin{aligned}\boldsymbol{\xi}^* &= \arg \min_{\boldsymbol{\xi}} \sum_{j=1}^n \|\mathbf{A}_j \boldsymbol{\xi} - \mathbf{b}_j\|^2 \\ &= \arg \min_{\boldsymbol{\xi}} \|\mathbf{A} \boldsymbol{\xi} - \mathbf{b}\|^2,\end{aligned}$$

where

$$\mathbf{A}_j = \boldsymbol{\Sigma}_{n j}^{-1/2} \mathbf{J}_{\mathbf{T}_{wc}}^{h_j}$$

$$\mathbf{b}_j = \boldsymbol{\Sigma}_{n j}^{-1/2} (\mathbf{x}_{n j} - h_j(\mathbf{T}_{wc})),$$

$$\mathbf{A} = \begin{bmatrix} \mathbf{A}_1 \\ \vdots \\ \mathbf{A}_n \end{bmatrix} \quad \mathbf{b} = \begin{bmatrix} \mathbf{b}_1 \\ \vdots \\ \mathbf{b}_n \end{bmatrix}.$$



# Applying the MAP framework

For an example with *three points*,  
the measurement Jacobian  $\mathbf{A}$  and the prediction error  $\mathbf{b}$  are

$$\mathbf{A} = \begin{bmatrix} \mathbf{A}_1 \\ \mathbf{A}_2 \\ \mathbf{A}_3 \end{bmatrix} \quad \mathbf{b} = \begin{bmatrix} \mathbf{b}_1 \\ \mathbf{b}_2 \\ \mathbf{b}_3 \end{bmatrix}$$

# Applying the MAP framework

The solution can be found by solving the normal equations

$$(\mathbf{A}^T \mathbf{A}) \underline{\xi}^* = \mathbf{A}^T \mathbf{b}$$

Choose a suitable initial estimate  $\underline{\hat{X}}^0$



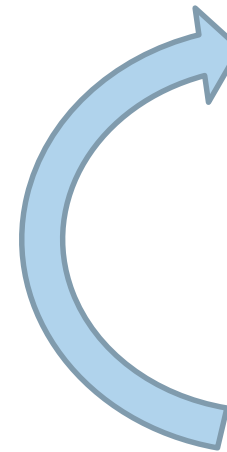
$\mathbf{A}, \mathbf{b} \leftarrow$  Linearize at  $\underline{\hat{X}}^t$



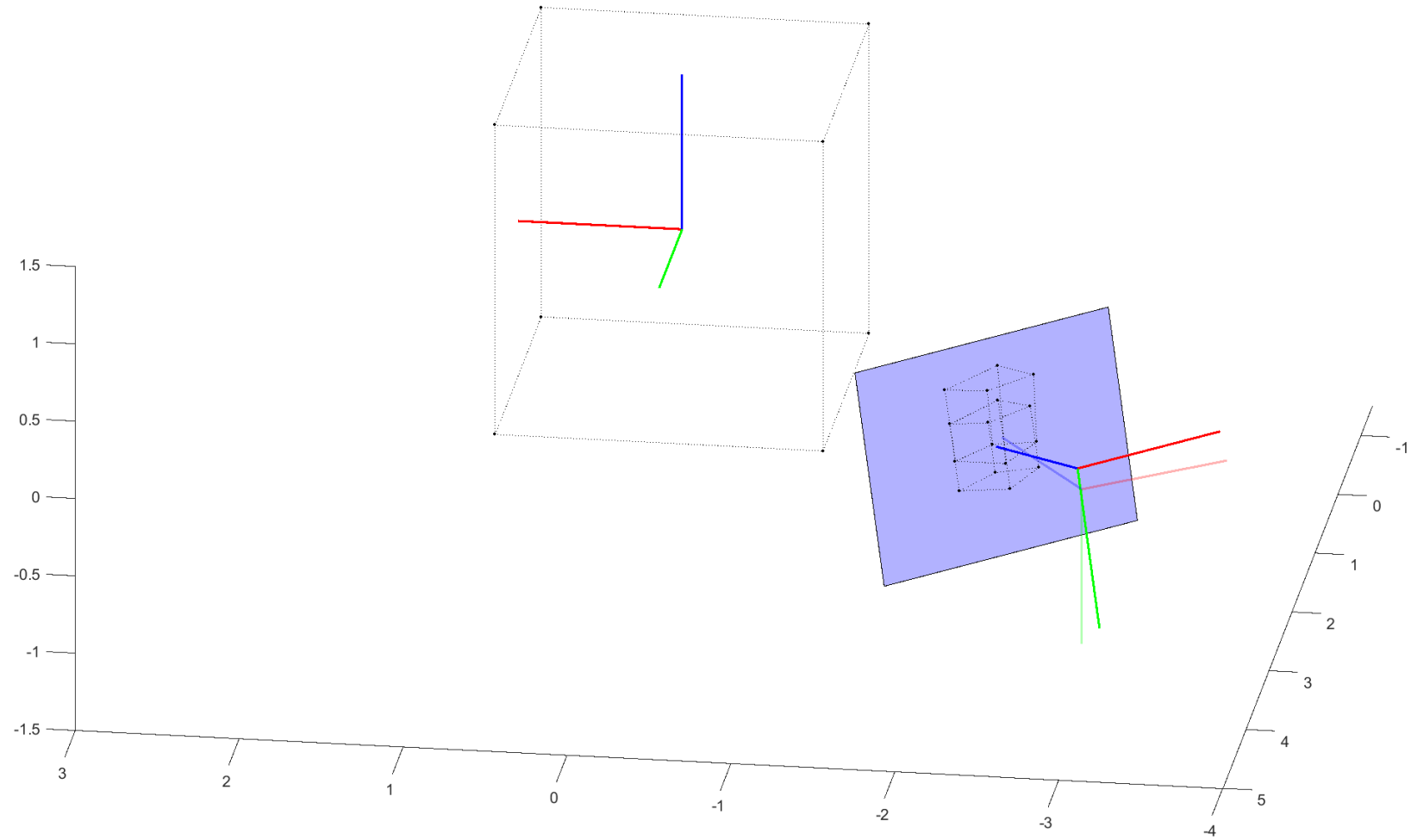
$\underline{\tau}^* \leftarrow$  Solve  $\underset{\underline{\tau}}{\operatorname{argmin}} \|\mathbf{A}\underline{\tau} - \mathbf{b}\|^2$



$\underline{\hat{X}}^{t+1} \leftarrow \underline{\hat{X}}^t \oplus \underline{\tau}^*$

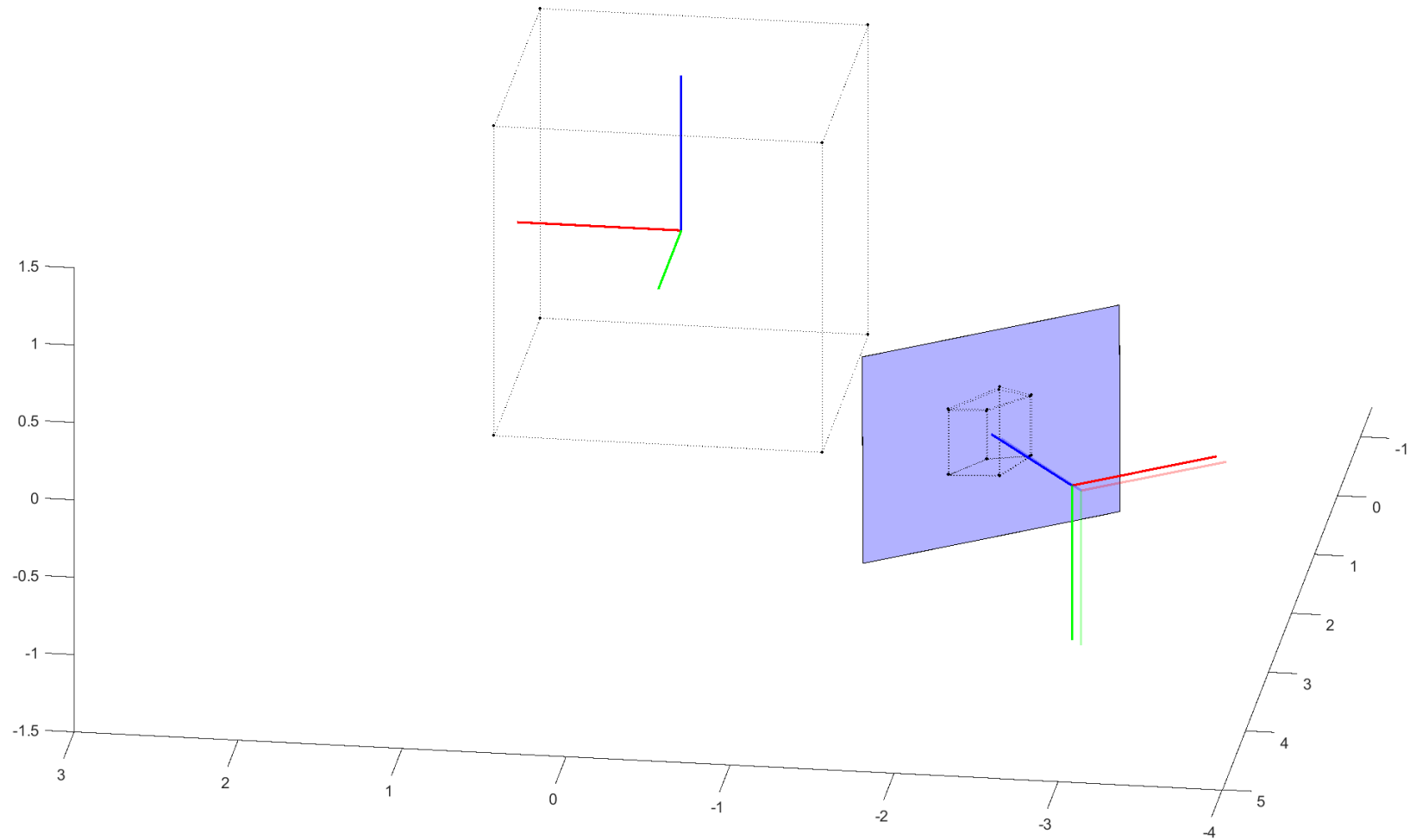


# Example



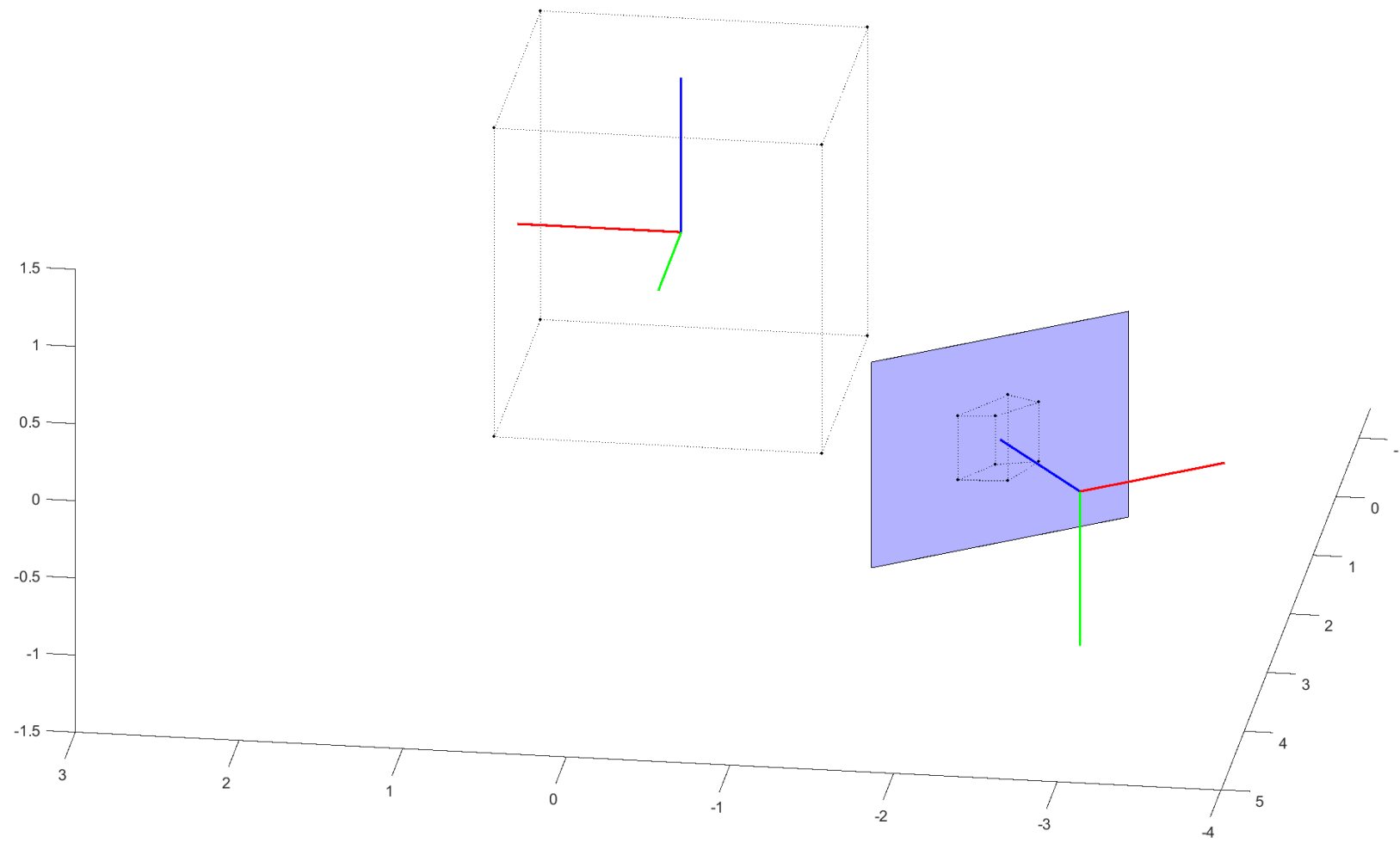
**TEK5030**

# Example



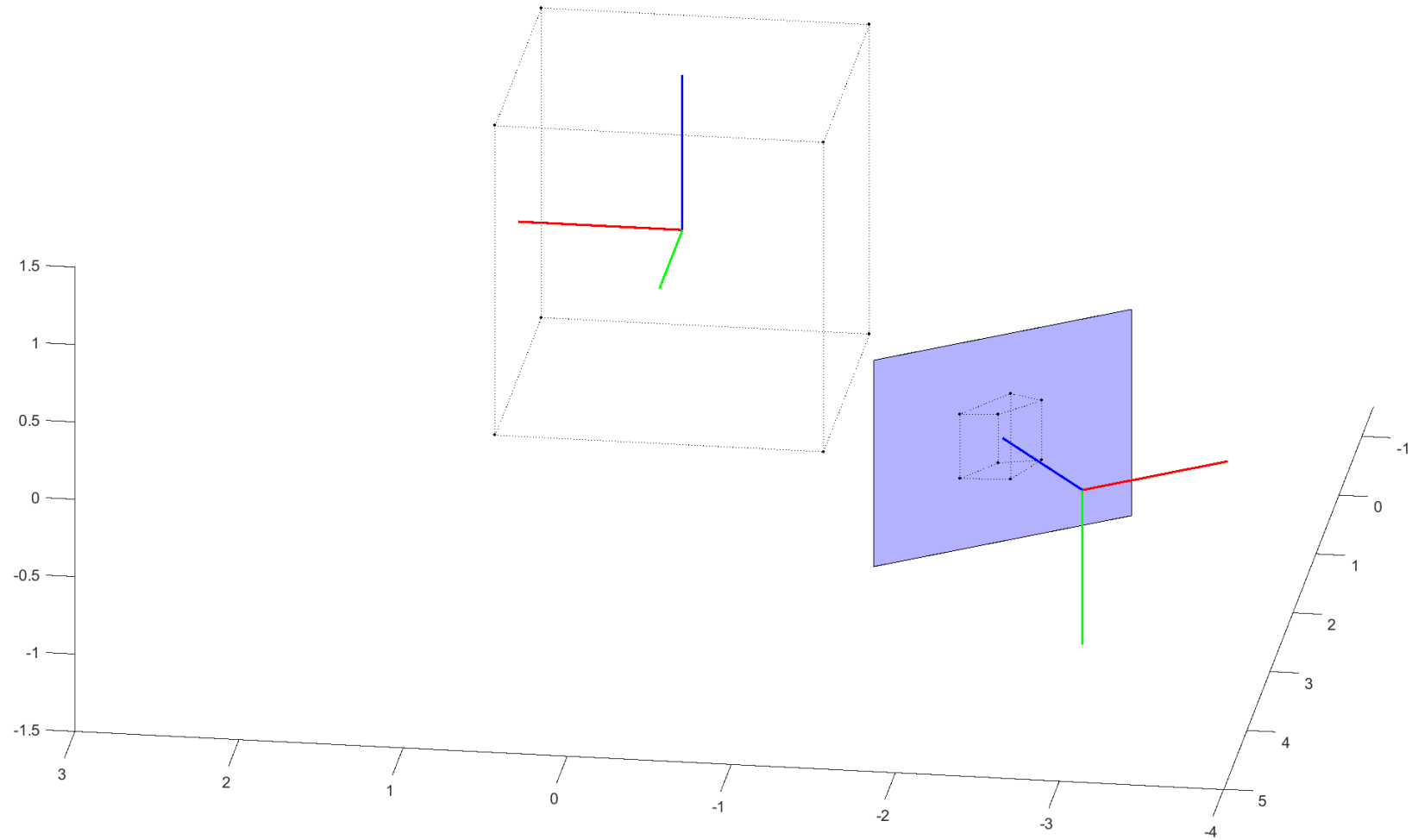
**TEK5030**

# Example



**TEK5030**

# Example



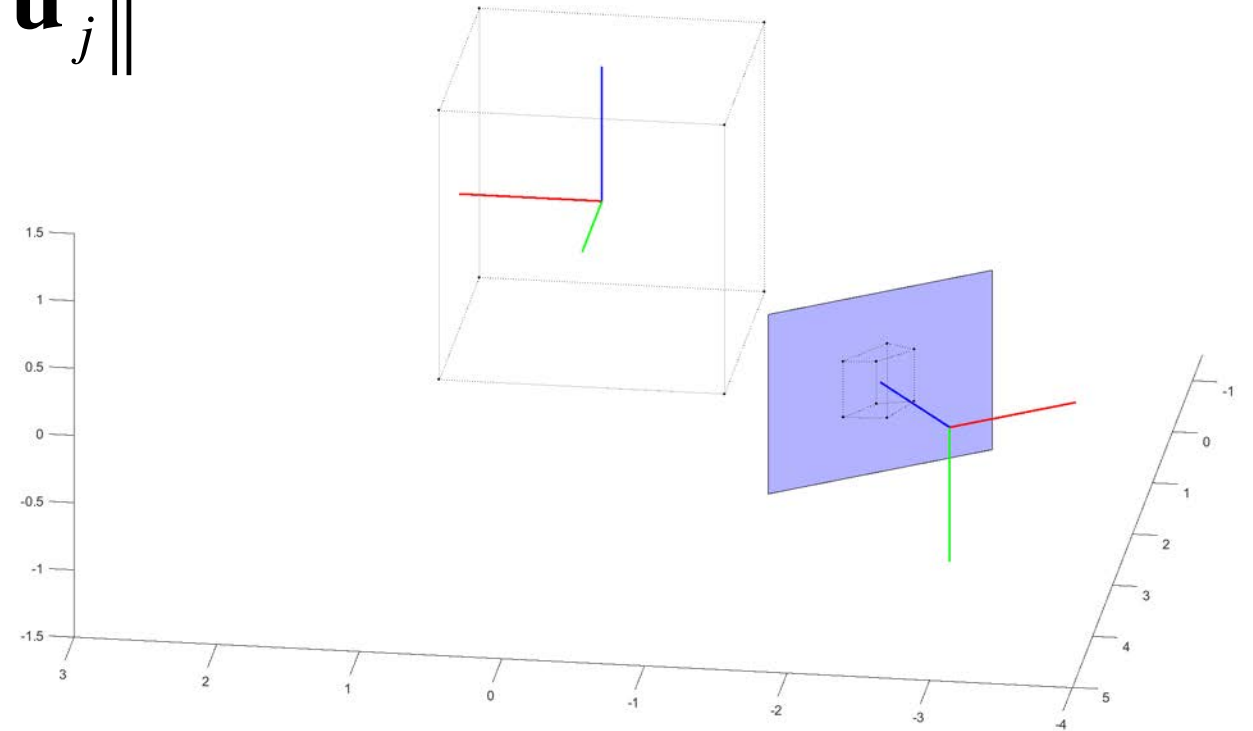
**TEK5030**

# Pose estimation by minimizing reprojection error

Minimize **geometric error** over the **camera pose**

This is also sometimes called **Motion-Only Bundle Adjustment**

$$\mathbf{T}_{wc}^* = \operatorname{argmin}_{\mathbf{T}_{wc}} \sum_j \left\| \pi(\mathbf{T}_{wc}^{-1} \cdot \mathbf{x}_j^w) - \mathbf{u}_j \right\|^2$$

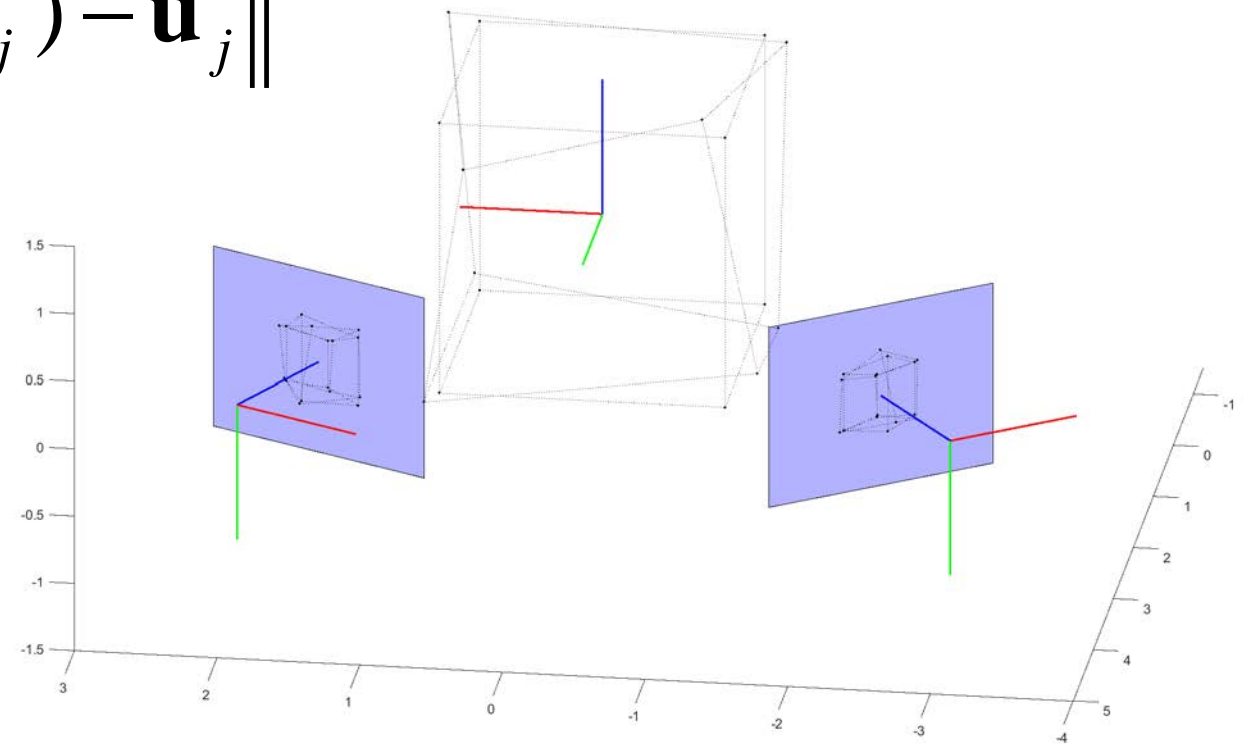


# Triangulation by minimizing reprojection error

Minimize **geometric error** over the **world points**

This is also sometimes called **Structure-Only Bundle Adjustment**

$$\mathbf{x}_j^{w*} = \operatorname{argmin}_{\mathbf{x}_j^{w*}} \sum_i \sum_j \left\| \pi_i(\mathbf{T}_{wc}^{-1} \cdot \mathbf{x}_j^w) - \mathbf{u}_j^i \right\|^2$$





# Triangulation by minimizing reprojection error

Given:

- Camera poses  $\mathbf{T}_{wc_i}$

Measurements:

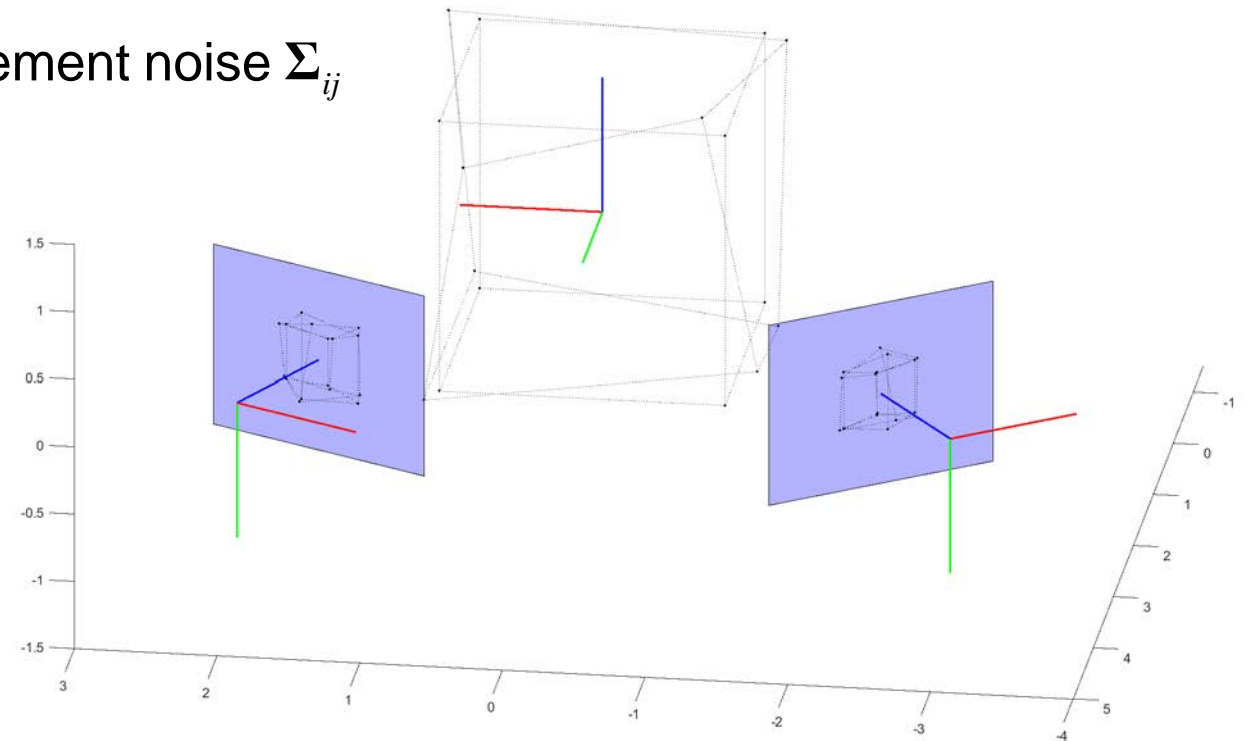
- Correspondences  $\mathbf{u}_j^i \leftrightarrow \mathbf{x}_j^w$  with measurement noise  $\Sigma_{ij}$

State we wish to estimate:

- World points  $\mathbf{x}_j^w$

Initial estimate:

- Triangulation



# Applying the MAP framework

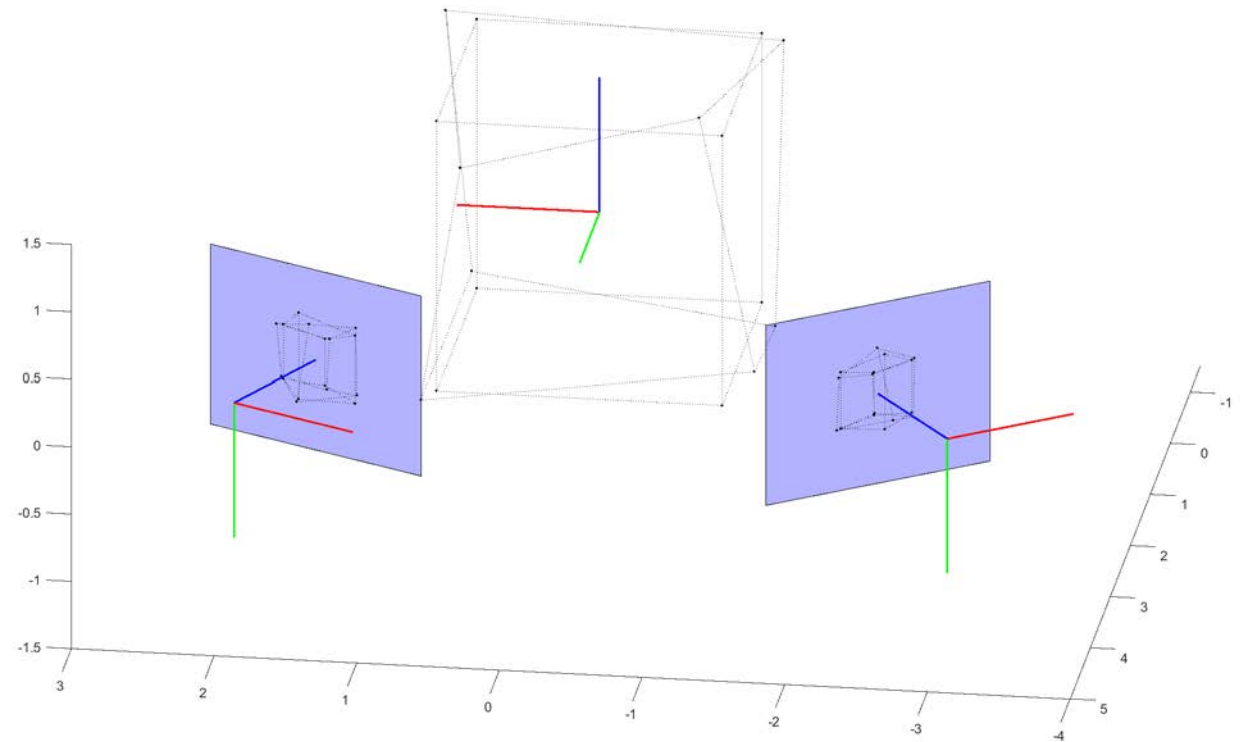
For simplicity,  
we pre-calibrate to normalized image coordinates (and propagate the noise)

This gives us the measurement prediction function

$$h_{ij}(\mathbf{x}_j^w) = \pi_n(\mathbf{T}_{wc_i}^{-1} \cdot \mathbf{x}_j^w)$$

and measurement error function

$$e_{ij}(\mathbf{x}_j^w) = \pi_n(\mathbf{T}_{wc_i}^{-1} \cdot \mathbf{x}_j^w) - \mathbf{x}_{n_j}^i$$



# Applying the MAP framework

The measurement Jacobian is given by

$$\begin{aligned}\mathbf{J}_{\mathbf{x}^w}^h &= \mathbf{J}_{\mathbf{T}_{wc}^{-1} \cdot \mathbf{x}^w}^{\pi_n(\mathbf{T}_{wc}^{-1} \cdot \mathbf{x}^w)} \mathbf{J}_{\mathbf{x}^w}^{\mathbf{T}_{wc}^{-1} \cdot \mathbf{x}^w} \\ &= \mathbf{J}_{\mathbf{x}^c}^{\pi_n(\mathbf{x}^c)} \mathbf{J}_{\mathbf{x}^w}^{\mathbf{T}_{wc}^{-1} \cdot \mathbf{x}^w} \\ &= \frac{1}{z^c} \begin{bmatrix} 1 & 0 & -x^c/z^c \\ 0 & 1 & -y^c/z^c \end{bmatrix} \mathbf{R}_{wc}^\top \\ &= d \begin{bmatrix} 1 & 0 & -x_n \\ 0 & 1 & -y_n \end{bmatrix} \mathbf{R}_{wc}^\top,\end{aligned}$$

# Applying the MAP framework

This results in the linearized weighted least squares problem

$$\begin{aligned}\delta \mathbf{x}^* &= \arg \min_{\delta \mathbf{x}} \sum_{i=1}^k \sum_{j=1}^n \|\mathbf{A}_{ij} \delta \mathbf{x}_j - \mathbf{b}_{ij}\|^2 \\ &= \arg \min_{\delta \mathbf{x}} \|\mathbf{A} \delta \mathbf{x} - \mathbf{b}\|^2,\end{aligned}$$

where

$$\begin{aligned}\mathbf{A}_{ij} &= \Sigma_{n\ ij}^{-1/2} \mathbf{J}_{\mathbf{x}_j^w}^{h_{ij}} \\ \mathbf{b}_{ij} &= \Sigma_{n\ ij}^{-1/2} (\mathbf{x}_{n\ j}^i - h_{ij}(\mathbf{x}_j^w)),\end{aligned}$$

$$\mathbf{A} = \begin{bmatrix} \mathbf{A}_{11} & & & & \\ & \ddots & & & \\ & & \mathbf{A}_{1n} & & \\ & & \vdots & & \\ \mathbf{A}_{k1} & & & & \\ & & & \ddots & \\ & & & & \mathbf{A}_{kn} \end{bmatrix} \quad \delta \mathbf{x} = \begin{bmatrix} \delta \mathbf{x}_1 \\ \vdots \\ \delta \mathbf{x}_n \end{bmatrix} \quad \mathbf{b} = \begin{bmatrix} \mathbf{b}_{11} \\ \vdots \\ \mathbf{b}_{1n} \\ \vdots \\ \mathbf{b}_{k1} \\ \vdots \\ \mathbf{b}_{kn} \end{bmatrix}.$$



# Applying the MAP framework

The solution can be found by solving the normal equations

$$(\mathbf{A}^T \mathbf{A}) \delta \mathbf{x}^* = \mathbf{A}^T \mathbf{b}$$

Since  $\mathbf{A}$  is sparse,  
a sparse solver should be used.

Choose a suitable initial estimate  $\hat{\underline{X}}^0$



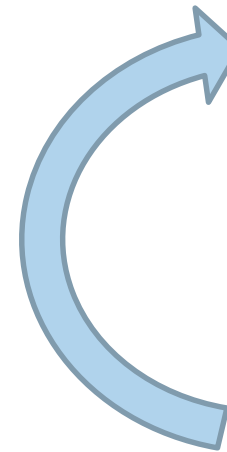
$\mathbf{A}, \mathbf{b} \leftarrow$  Linearize at  $\hat{\underline{X}}^t$



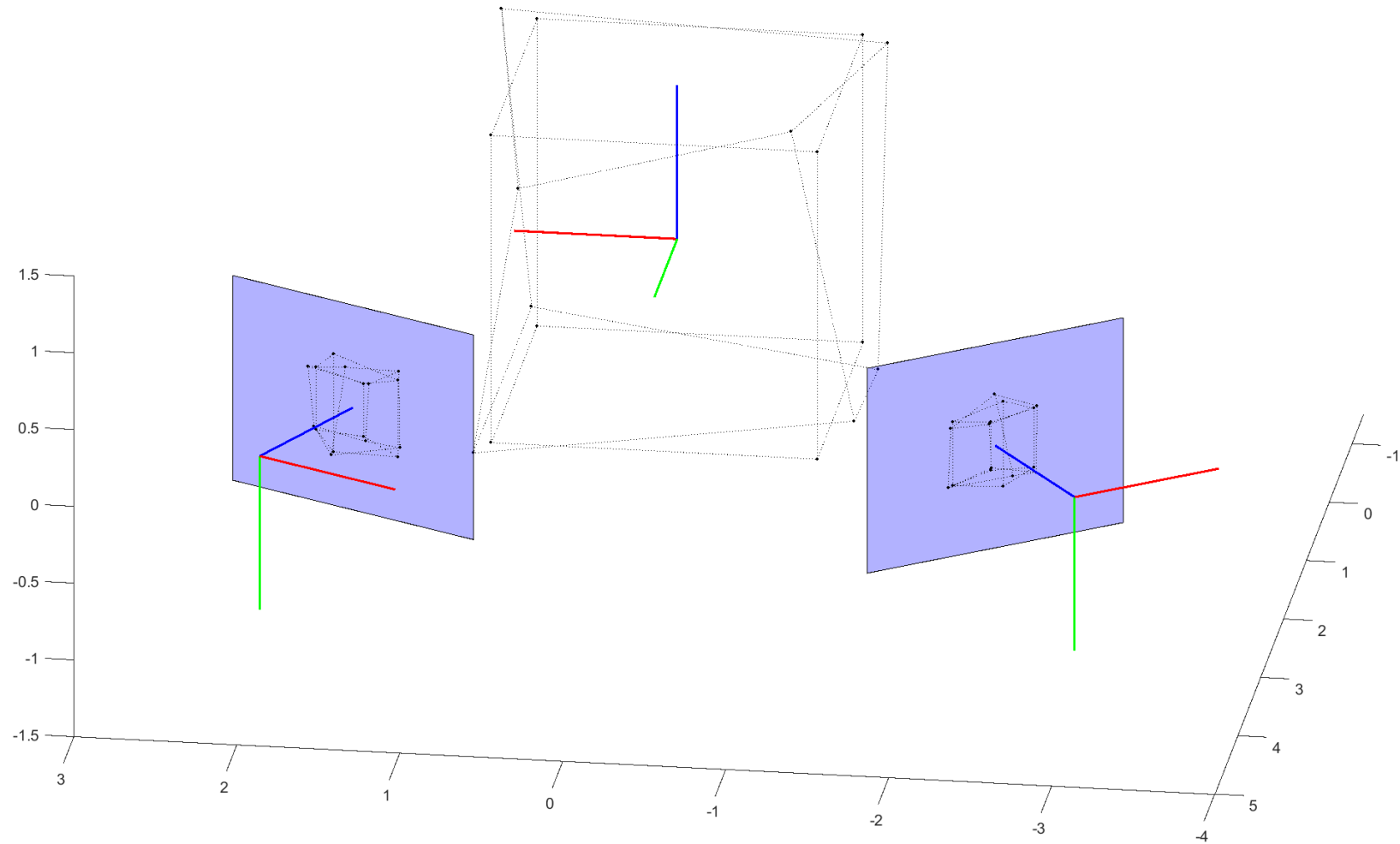
$\underline{\tau}^* \leftarrow$  Solve  $\underset{\underline{\tau}}{\operatorname{argmin}} \|\mathbf{A}\underline{\tau} - \mathbf{b}\|^2$



$\hat{\underline{X}}^{t+1} \leftarrow \hat{\underline{X}}^t \oplus \underline{\tau}^*$

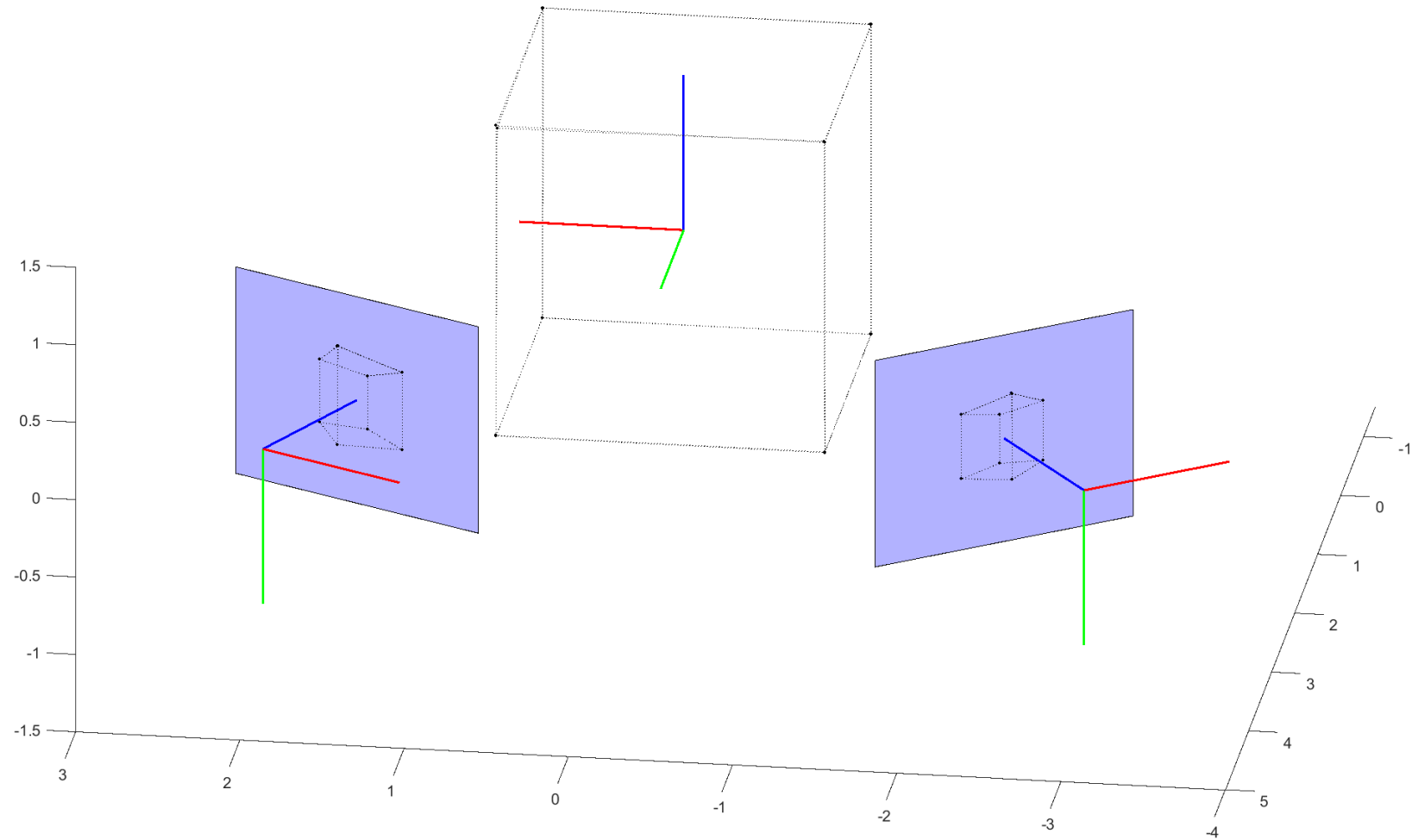


# Example



**TEK5030**

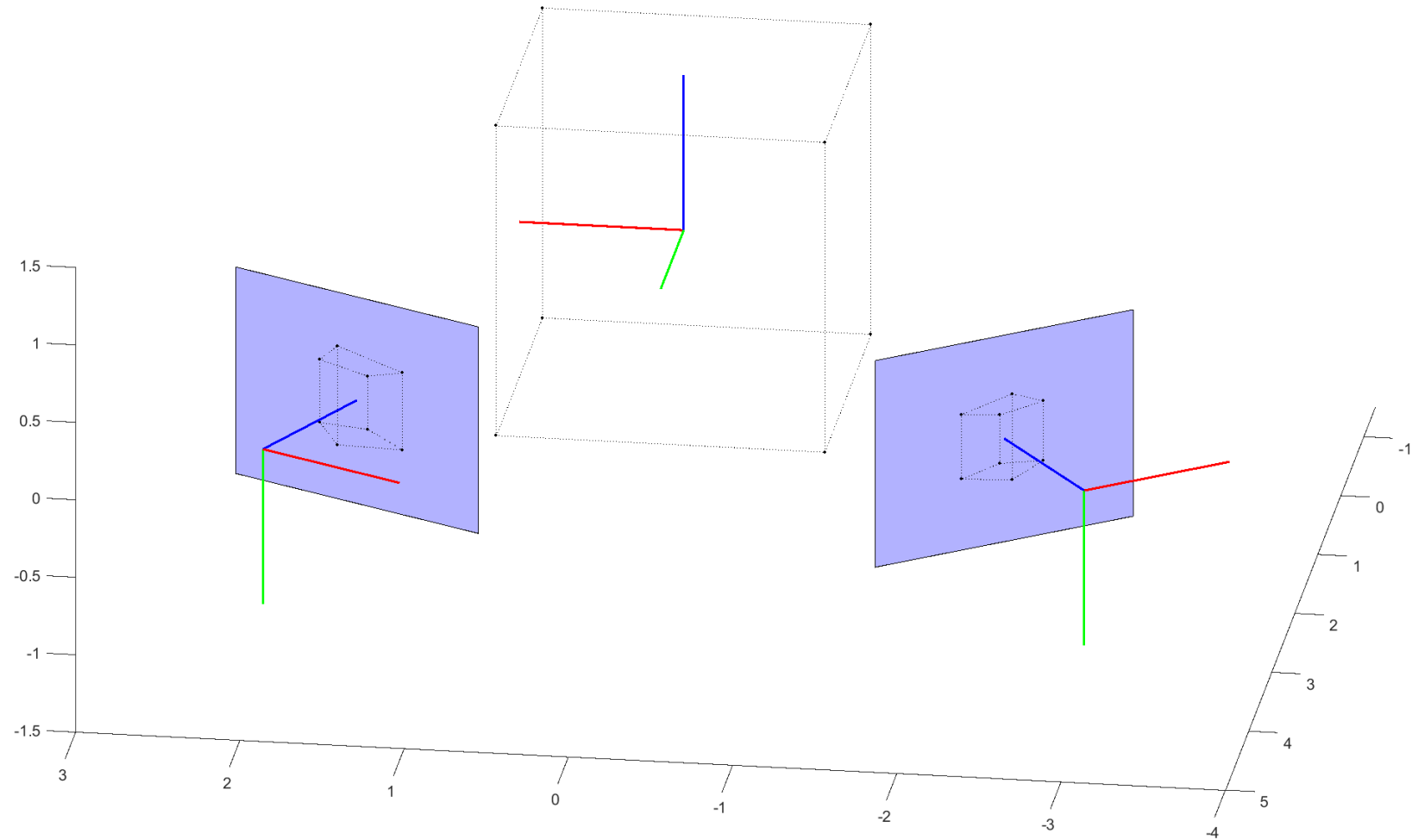
# Example



**TEK5030**



# Example



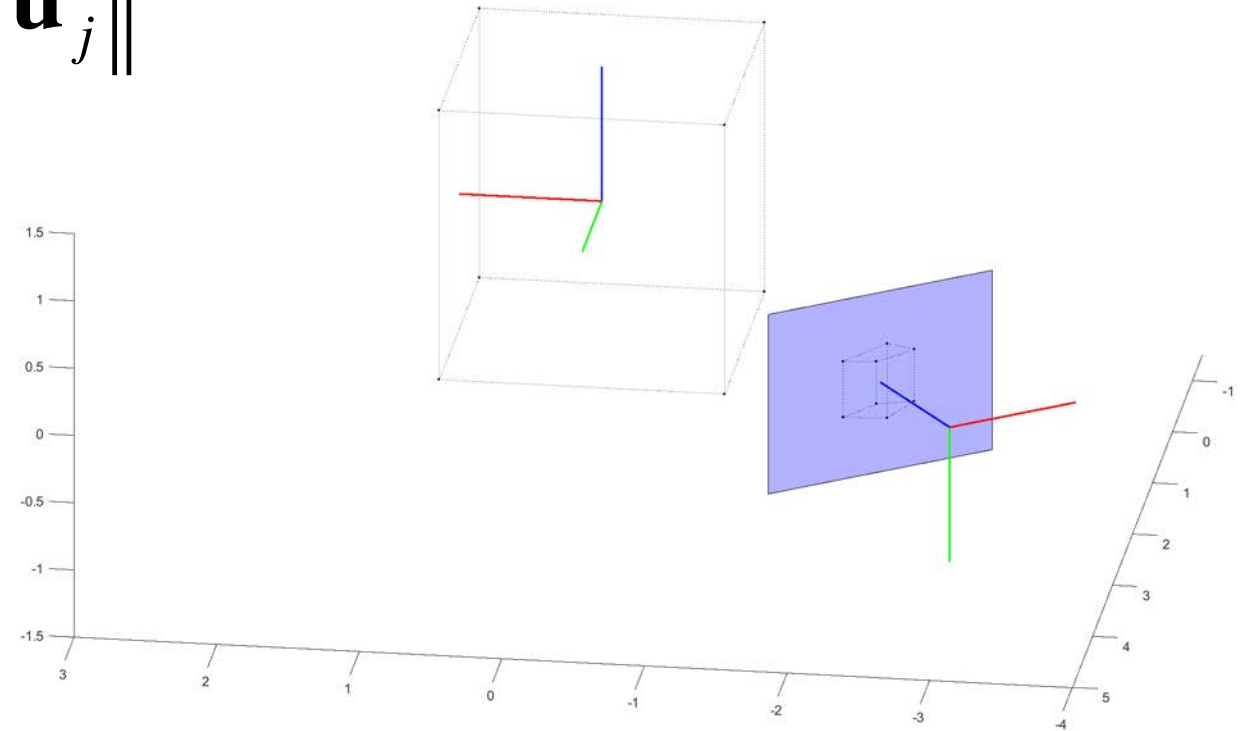
**TEK5030**

# Pose estimation by minimizing reprojection error

Minimize **geometric error** over the **camera pose**

This is also sometimes called **Motion-Only Bundle Adjustment**

$$\mathbf{T}_{wc}^* = \operatorname{argmin}_{\mathbf{T}_{wc}} \sum_j \left\| \pi(\mathbf{T}_{wc}^{-1} \cdot \mathbf{x}_j^w) - \mathbf{u}_j \right\|^2$$

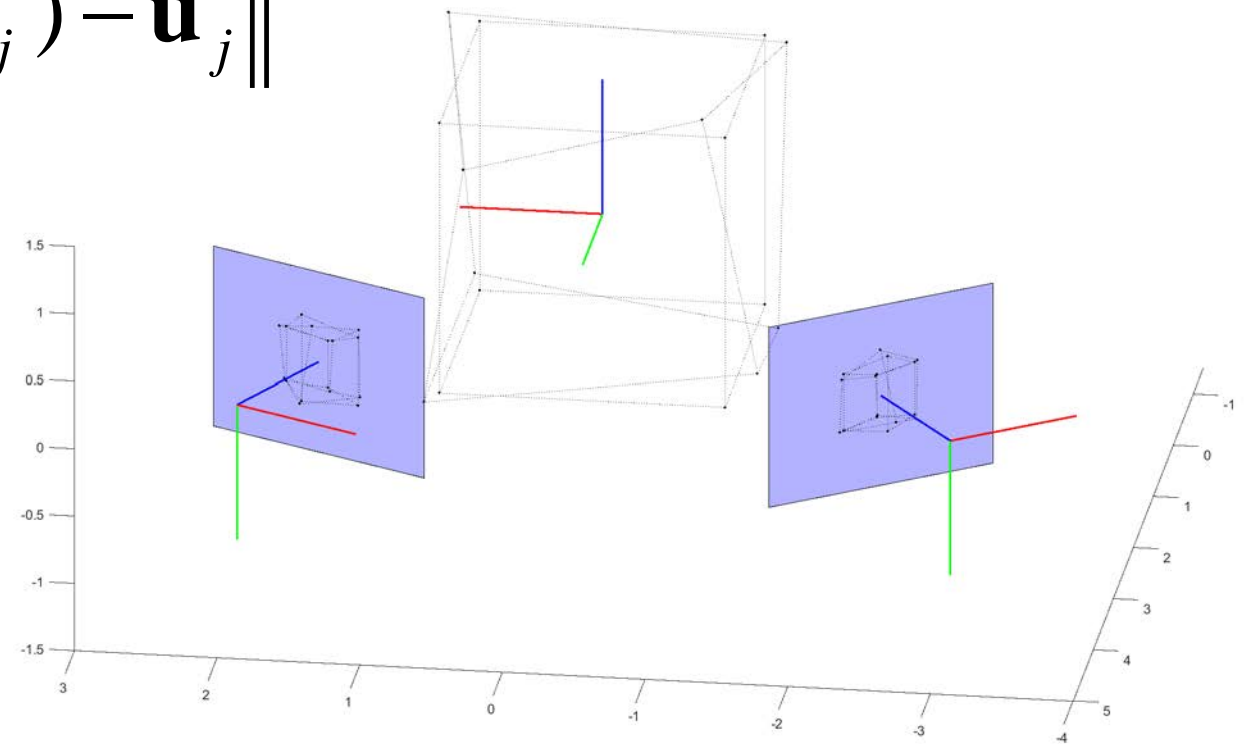


# Triangulation by minimizing reprojection error

Minimize **geometric error** over the **world points**

This is also sometimes called **Structure-Only Bundle Adjustment**

$$\mathbf{x}_j^{w*} = \operatorname{argmin}_{\mathbf{x}_j^{w*}} \sum_i \sum_j \left\| \pi_i(\mathbf{T}_{wc}^{-1} \cdot \mathbf{x}_j^w) - \mathbf{u}_j^i \right\|^2$$

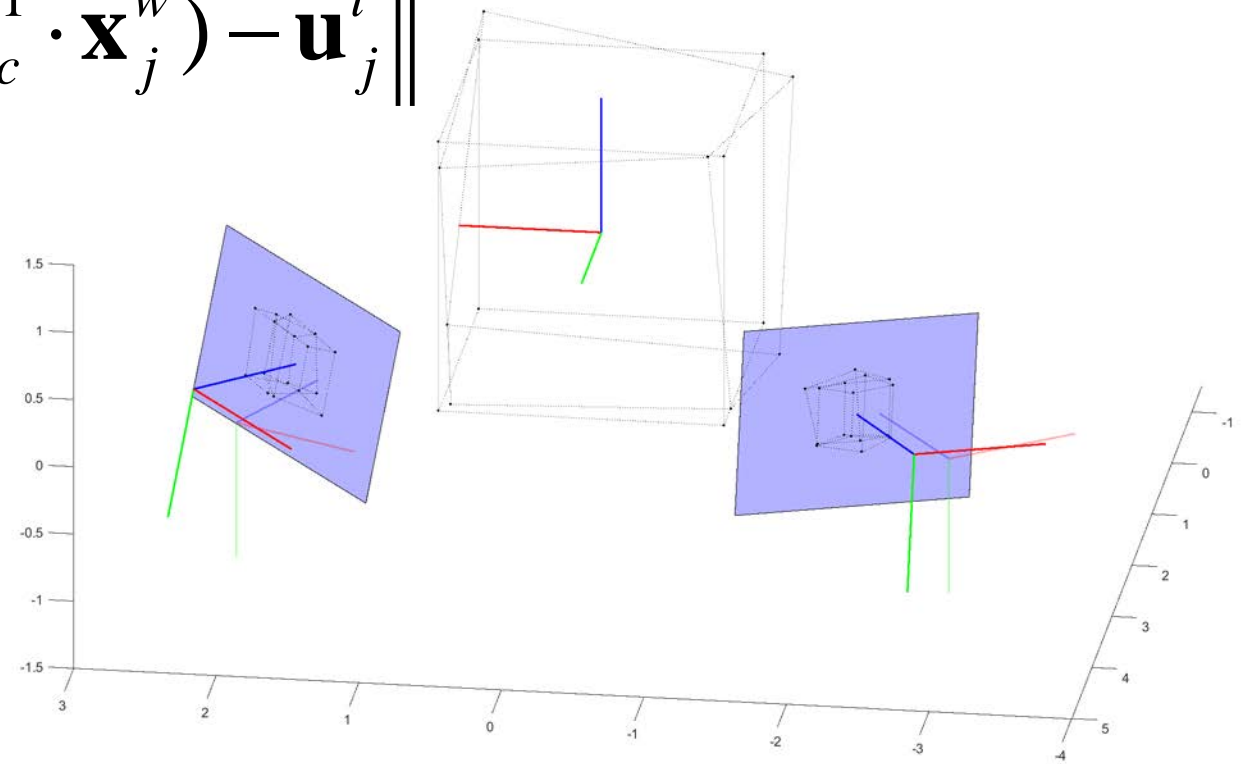


# Pose and structure estimation by minimizing reprojection error

Minimize **geometric error** over the **camera poses** and **world points**

This is also sometimes called **Full Bundle Adjustment**

$$\left\{ \mathbf{T}_{wc_i}^*, \mathbf{x}_j^{w*} \right\} = \operatorname{argmin}_{\mathbf{T}_{wc_i}, \mathbf{x}_j^w} \sum_i \sum_j \left\| \pi_i \left( \mathbf{T}_{wc}^{-1} \cdot \mathbf{x}_j^w \right) - \mathbf{u}_j^i \right\|^2$$



# Pose and structure estimation by minimizing reprojection error

Given:

–

Measurements:

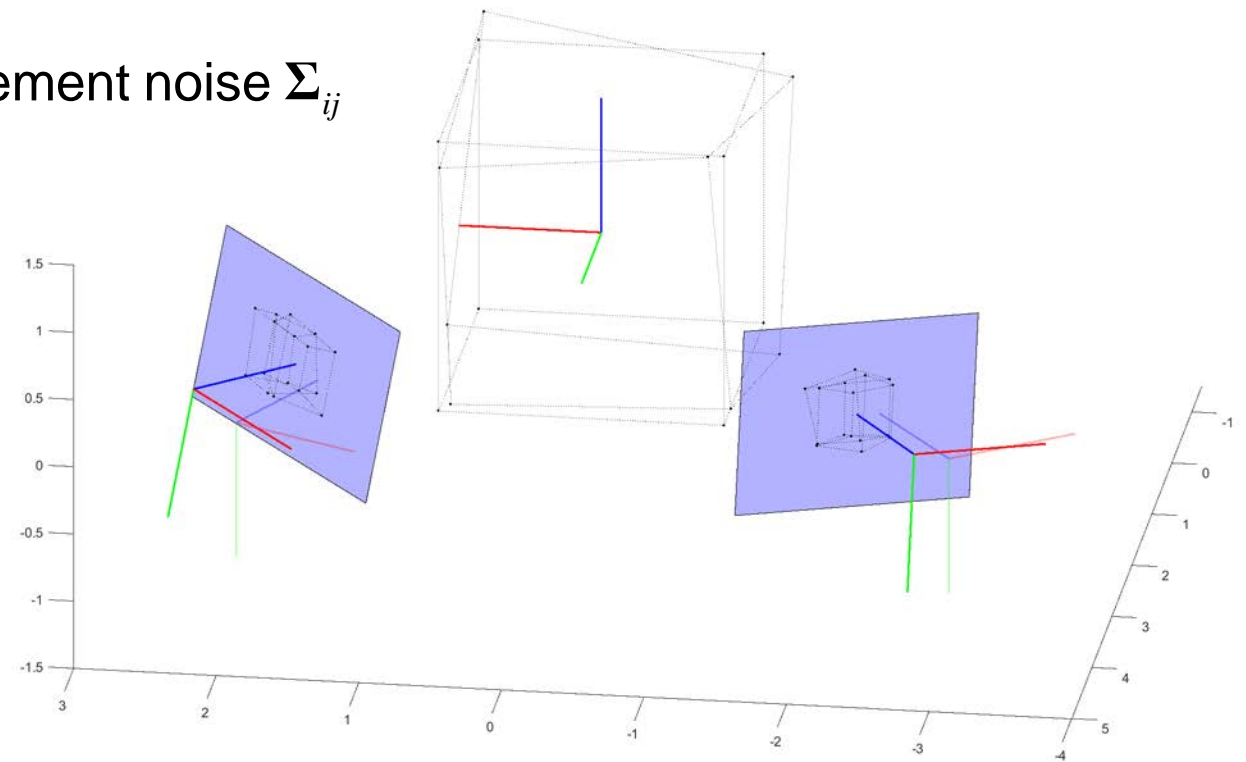
- Correspondences  $\mathbf{u}_j^i \leftrightarrow \mathbf{x}_j^w$  with measurement noise  $\Sigma_{ij}$

State we wish to estimate:

- Camera poses  $\mathbf{T}_{wC_i}$  and world points  $\mathbf{x}_j^w$

Initial estimate:

- From the essential matrix  
(5-point algorithm)



# Applying the MAP framework

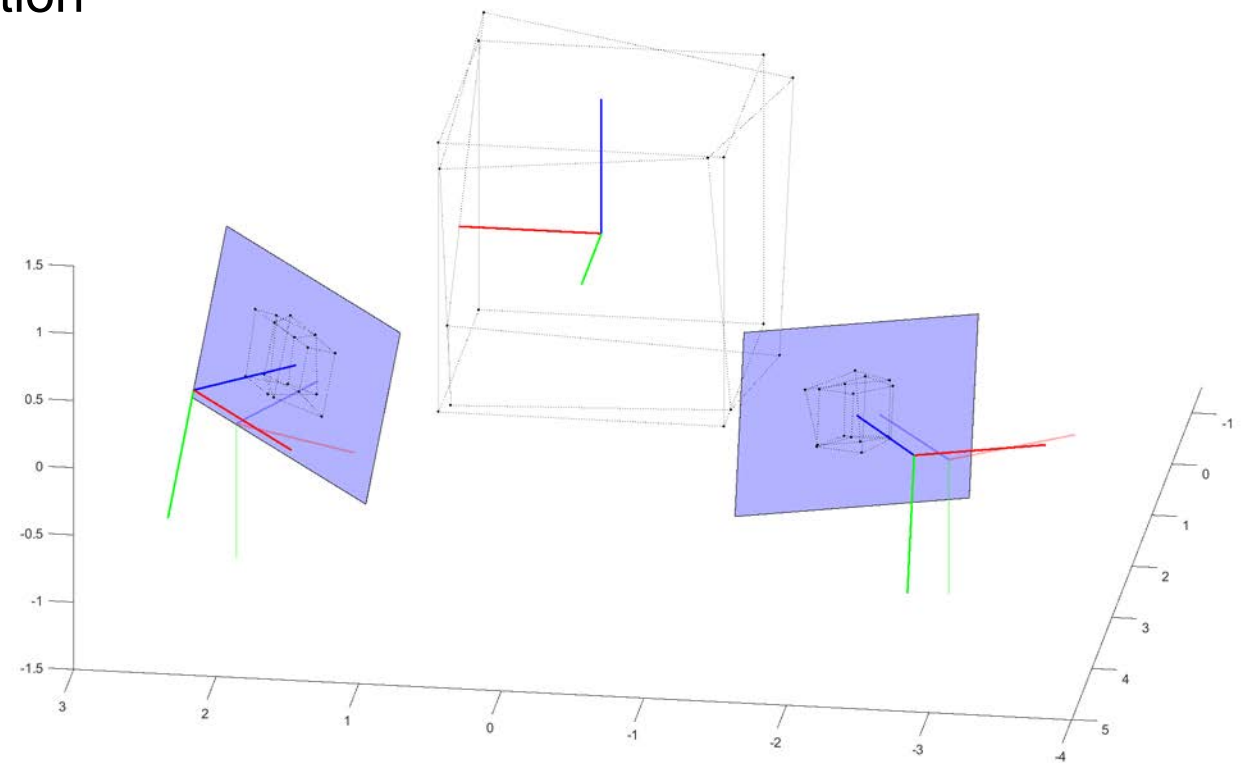
For simplicity,  
we pre-calibrate to normalized image coordinates (and propagate the noise)

This gives us the measurement prediction function

$$h_{ij}(\mathbf{T}_{wc_i}, \mathbf{x}_j^w) = \pi_n(\mathbf{T}_{wc_i}^{-1} \cdot \mathbf{x}_j^w)$$

and measurement error function

$$e_{ij}(\mathbf{T}_{wc_i}, \mathbf{x}_j^w) = \pi_n(\mathbf{T}_{wc_i}^{-1} \cdot \mathbf{x}_j^w) - \mathbf{x}_{n_j}^i$$



# Applying the MAP framework

Since the measurement prediction function is a function of two variables, we linearize it at the current state estimates as

$$\begin{aligned} h_{ij}(\mathbf{T}_{wc_i}, \mathbf{x}_j^w) &= h_{ij}(\hat{\mathbf{T}}_{wc_i} \oplus \boldsymbol{\xi}_i, \hat{\mathbf{x}}_j^w + \delta \mathbf{x}_j) \\ &\approx h_{ij}(\hat{\mathbf{T}}_{wc_i}, \hat{\mathbf{x}}_j^w) + \mathbf{J}_{\hat{\mathbf{T}}_{wc_i}}^{h_{ij}} \boldsymbol{\xi}_i + \mathbf{J}_{\hat{\mathbf{x}}_j^w}^{h_{ij}} \delta \mathbf{x}_j \end{aligned}$$

The measurement Jacobians are given in motion-only BA and structure-only BA.

# Applying the MAP framework

This results in the linearized weighted least squares problem

$$\begin{aligned}\underline{\boldsymbol{\tau}}^* &= \arg \min_{\underline{\boldsymbol{\tau}}} \sum_{i=1}^k \sum_{j=1}^n \|\mathbf{P}_{ij} \boldsymbol{\xi}_i + \mathbf{S}_{ij} \delta \mathbf{x}_j - \mathbf{b}_{ij}\|^2 \\ &= \arg \min_{\underline{\boldsymbol{\tau}}} \|\mathbf{A} \underline{\boldsymbol{\tau}} - \mathbf{b}\|^2,\end{aligned}$$

where

$$\mathbf{P}_{ij} = \Sigma_{n\ ij}^{-1/2} \mathbf{J}_{\mathbf{T}_{wc_i}^{h_{ij}}}$$

$$\mathbf{S}_{ij} = \Sigma_{n\ ij}^{-1/2} \mathbf{J}_{\mathbf{x}_j^w^{h_{ij}}}$$

$$\mathbf{b}_{ij} = \Sigma_{n\ ij}^{-1/2} (\mathbf{x}_{n\ j}^i - h_{ij}(\mathbf{T}_{wc_i}, \mathbf{x}_j^w)),$$

$$\mathbf{A} = \begin{bmatrix} \mathbf{P}_{11} & & & & \mathbf{S}_{11} & & & & \\ \vdots & & & & & \ddots & & & \\ \mathbf{P}_{1n} & & & & & & \mathbf{S}_{1n} & & \\ & \ddots & & & & & & & \\ & & \mathbf{P}_{k1} & & \mathbf{S}_{k1} & & & & \\ & & \vdots & & & \ddots & & & \\ & & \mathbf{P}_{kn} & & & & \mathbf{S}_{kn} & & \end{bmatrix}$$

$$\underline{\boldsymbol{\tau}} = \begin{bmatrix} \boldsymbol{\xi}_1 \\ \vdots \\ \boldsymbol{\xi}_k \\ \delta \mathbf{x}_1 \\ \vdots \\ \delta \mathbf{x}_n \end{bmatrix}$$

$$\mathbf{b} = \begin{bmatrix} \mathbf{b}_{11} \\ \vdots \\ \mathbf{b}_{1n} \\ \vdots \\ \mathbf{b}_{k1} \\ \vdots \\ \mathbf{b}_{kn} \end{bmatrix}.$$



# Linear least-squares

The measurement Jacobian  $\mathbf{A}$  is a **block sparse matrix**.

For an example with *two cameras* and *three points* we have

$$\mathbf{A} = \begin{bmatrix} \mathbf{P}_{11} & & \mathbf{S}_{11} & & & & \\ \mathbf{P}_{12} & & & \mathbf{S}_{12} & & & \\ \mathbf{P}_{13} & & & & \mathbf{S}_{13} & & \\ & \mathbf{P}_{21} & \mathbf{S}_{21} & & & & \\ & \mathbf{P}_{22} & & \mathbf{S}_{22} & & & \\ & \mathbf{P}_{23} & & & & \mathbf{S}_{23} & \end{bmatrix} \quad \underline{\boldsymbol{\tau}} = \begin{bmatrix} \xi_1 \\ \xi_2 \\ \delta \mathbf{x}_1 \\ \delta \mathbf{x}_2 \\ \delta \mathbf{x}_3 \end{bmatrix} \quad \mathbf{b} = \begin{bmatrix} \mathbf{b}_{11} \\ \mathbf{b}_{12} \\ \mathbf{b}_{13} \\ \mathbf{b}_{21} \\ \mathbf{b}_{22} \\ \mathbf{b}_{23} \end{bmatrix}$$

# Applying the MAP framework

The solution can be found by solving the normal equations

$$\left(\mathbf{A}^T \mathbf{A}\right) \underline{\boldsymbol{\tau}}^* = \mathbf{A}^T \mathbf{b}$$

Since  $\mathbf{A}$  is sparse,  
a sparse solver should be used.

Choose a suitable initial estimate  $\hat{\underline{X}}^0$



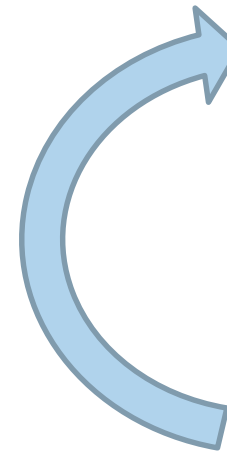
$\mathbf{A}, \mathbf{b} \leftarrow$  Linearize at  $\hat{\underline{X}}^t$



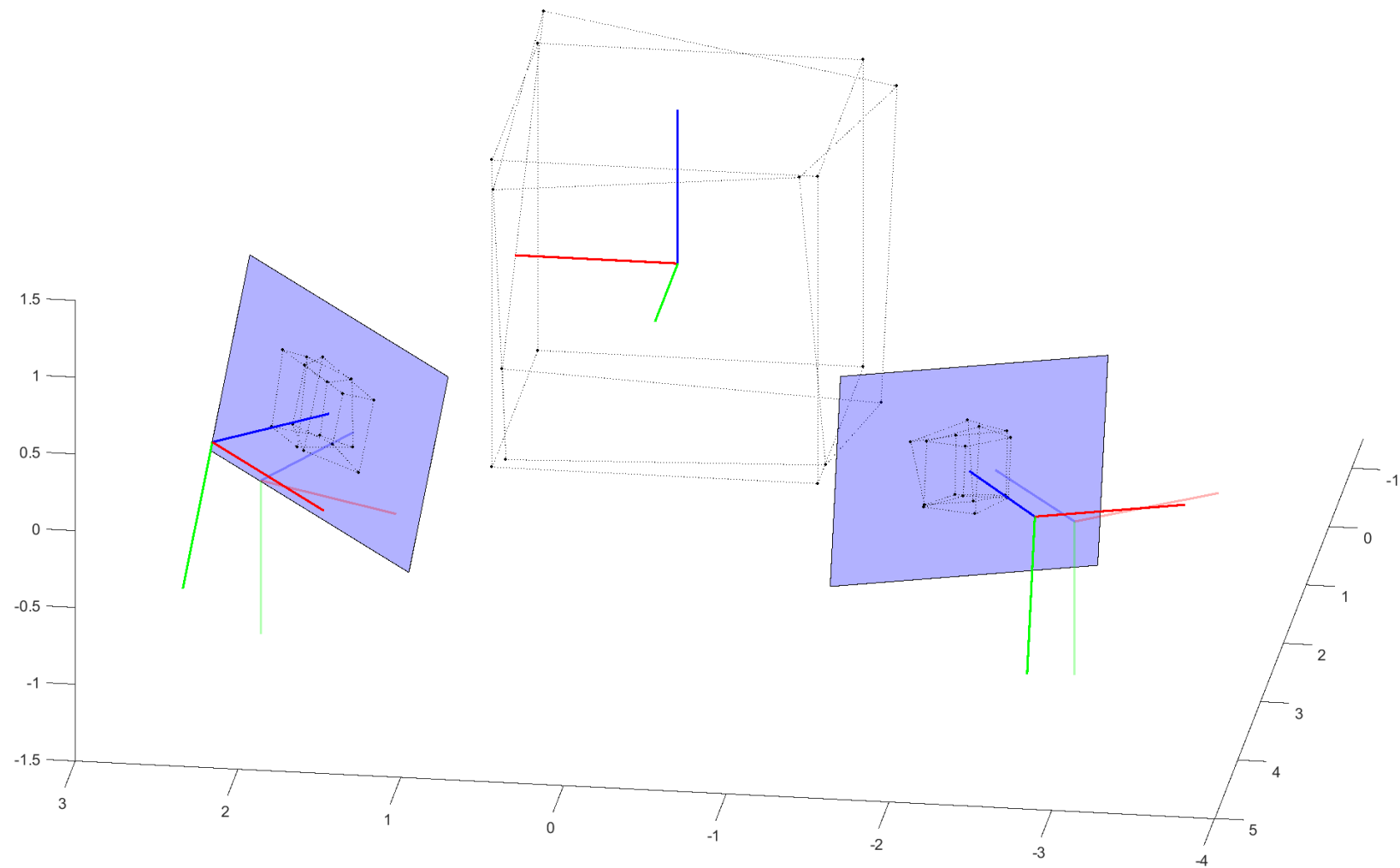
$\underline{\boldsymbol{\tau}}^* \leftarrow$  Solve  $\underset{\underline{\boldsymbol{\tau}}}{\operatorname{argmin}} \|\mathbf{A}\underline{\boldsymbol{\tau}} - \mathbf{b}\|^2$



$\hat{\underline{X}}^{t+1} \leftarrow \hat{\underline{X}}^t \oplus \underline{\boldsymbol{\tau}}^*$

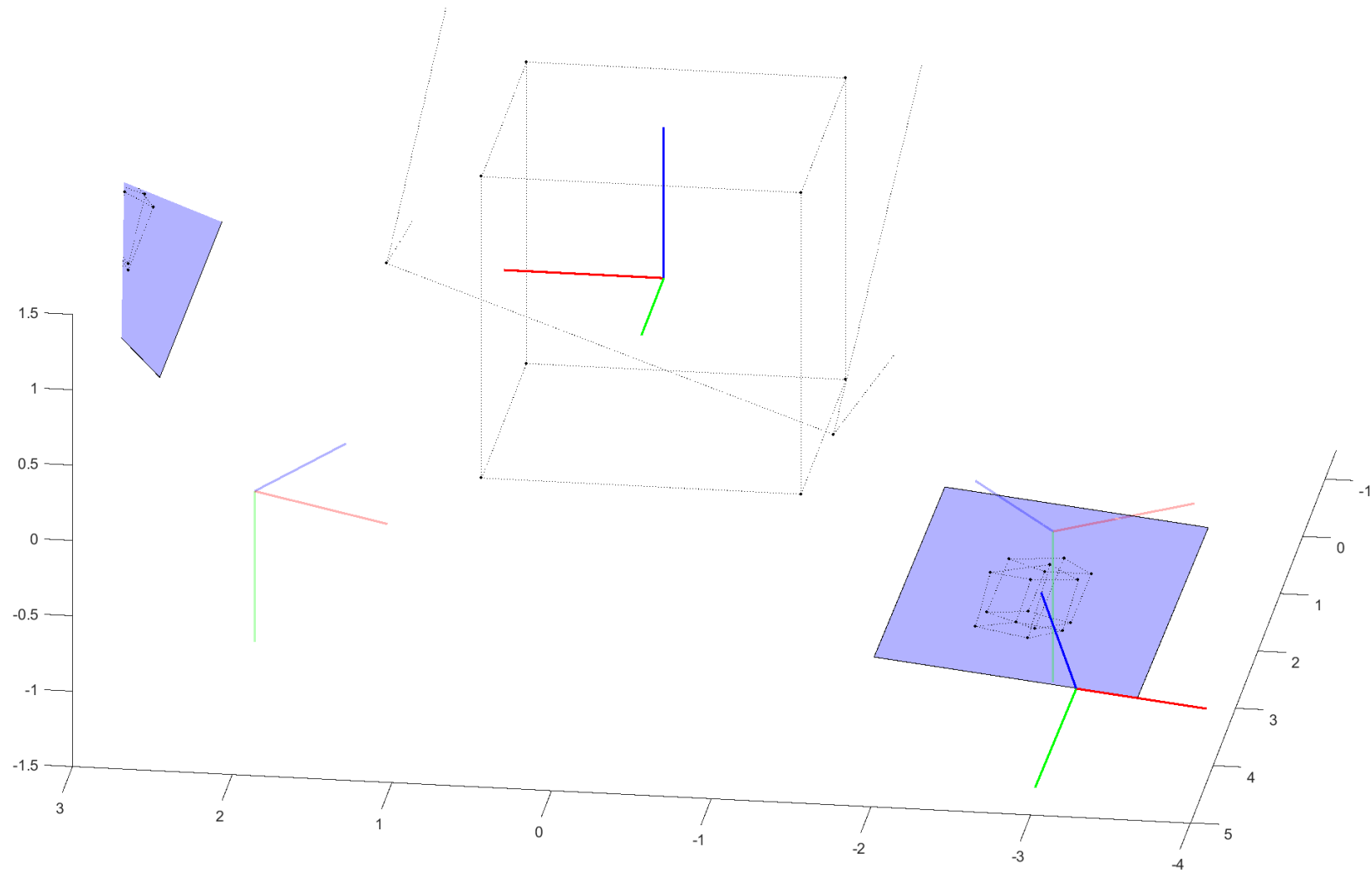


# Example

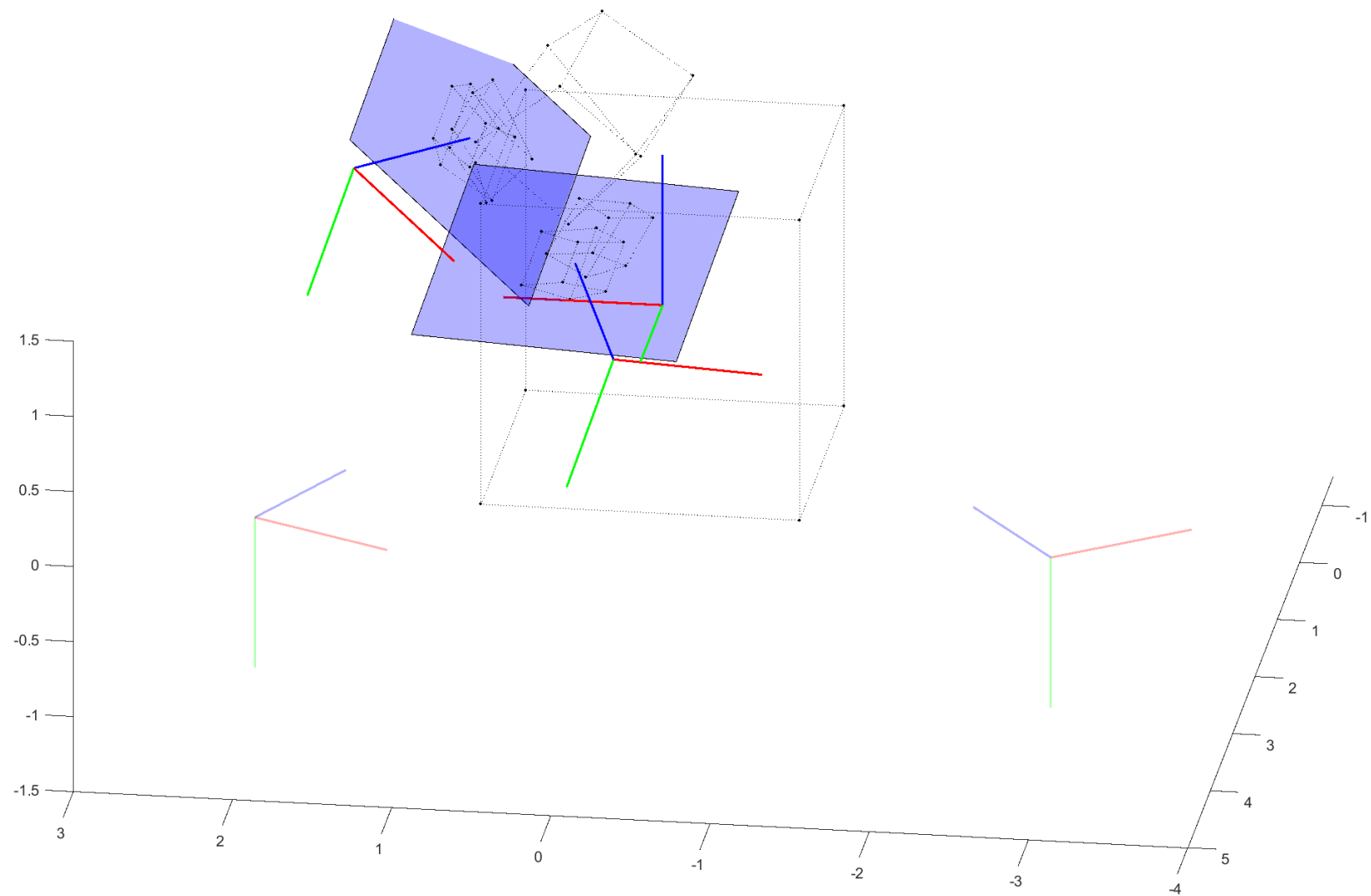


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# Example

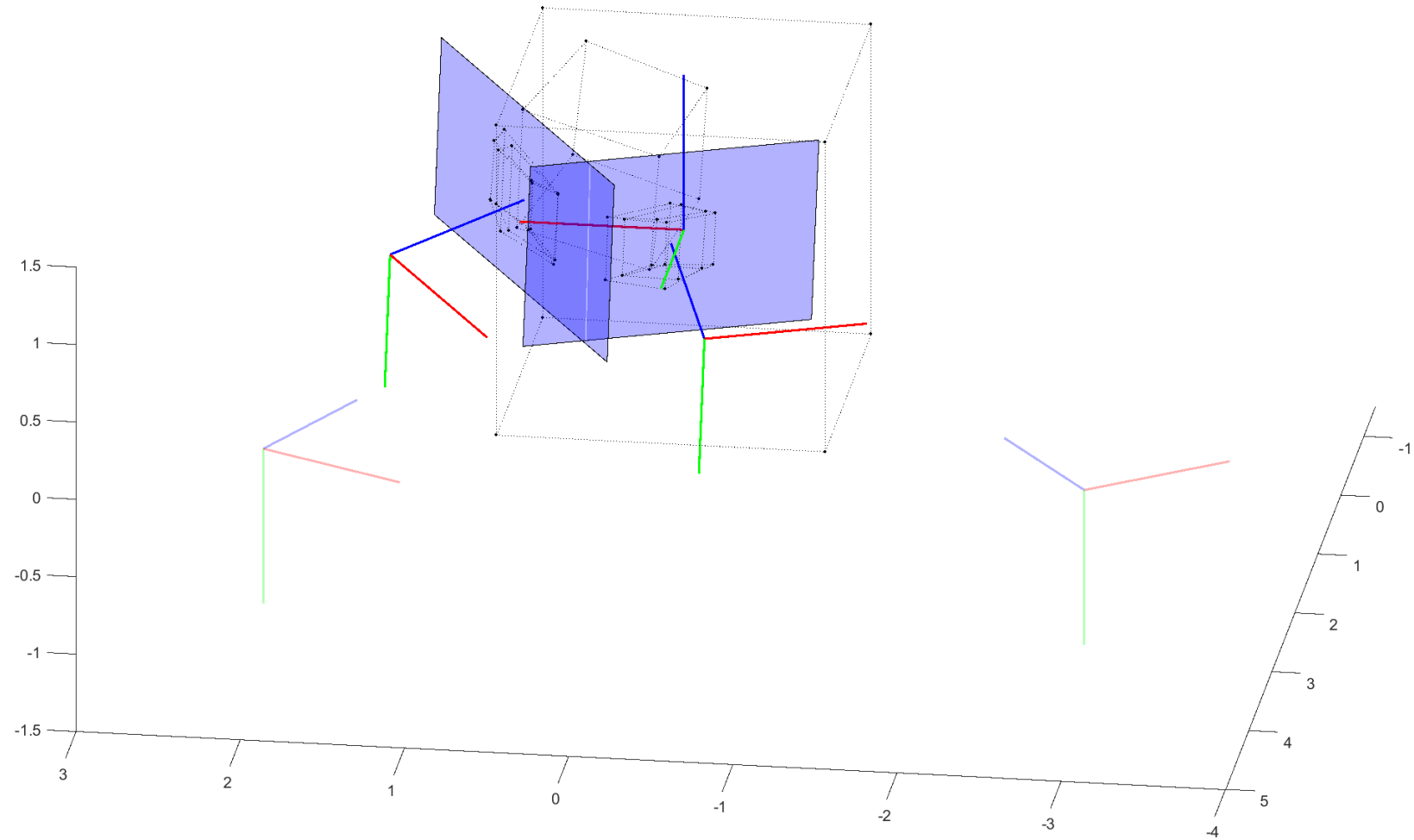


# Example



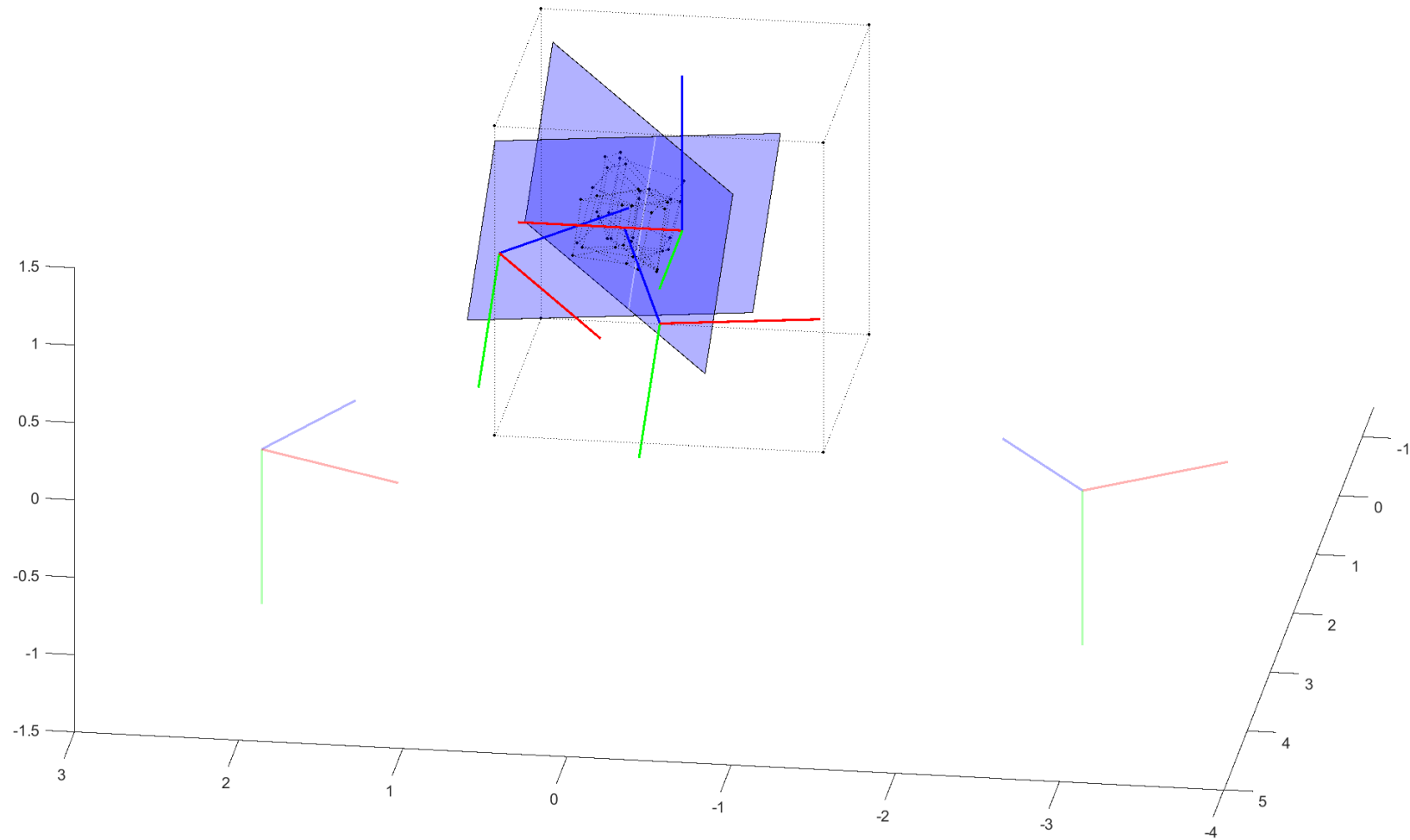
**TEK5030**

# Example



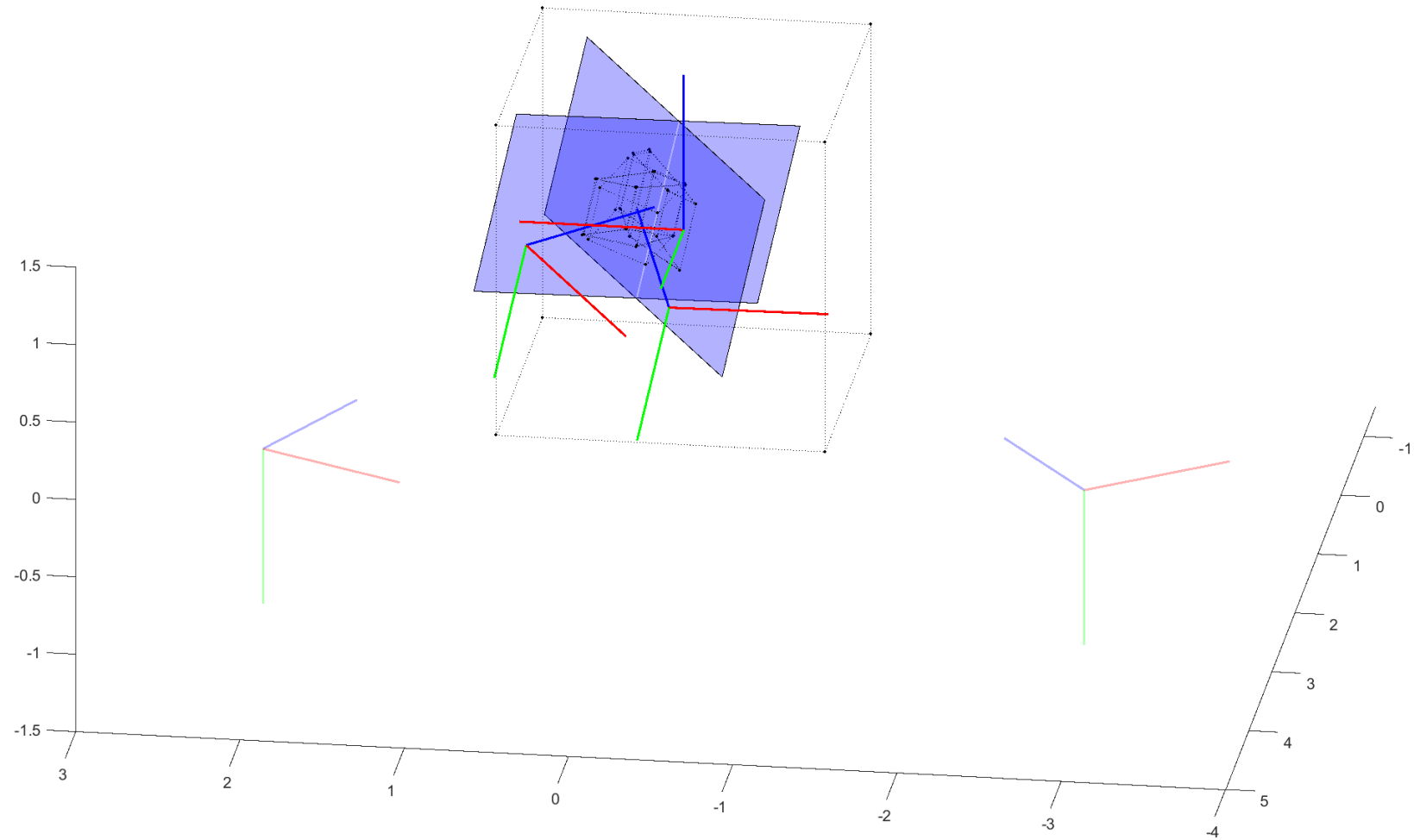
**TEK5030**

# Example



**TEK5030**

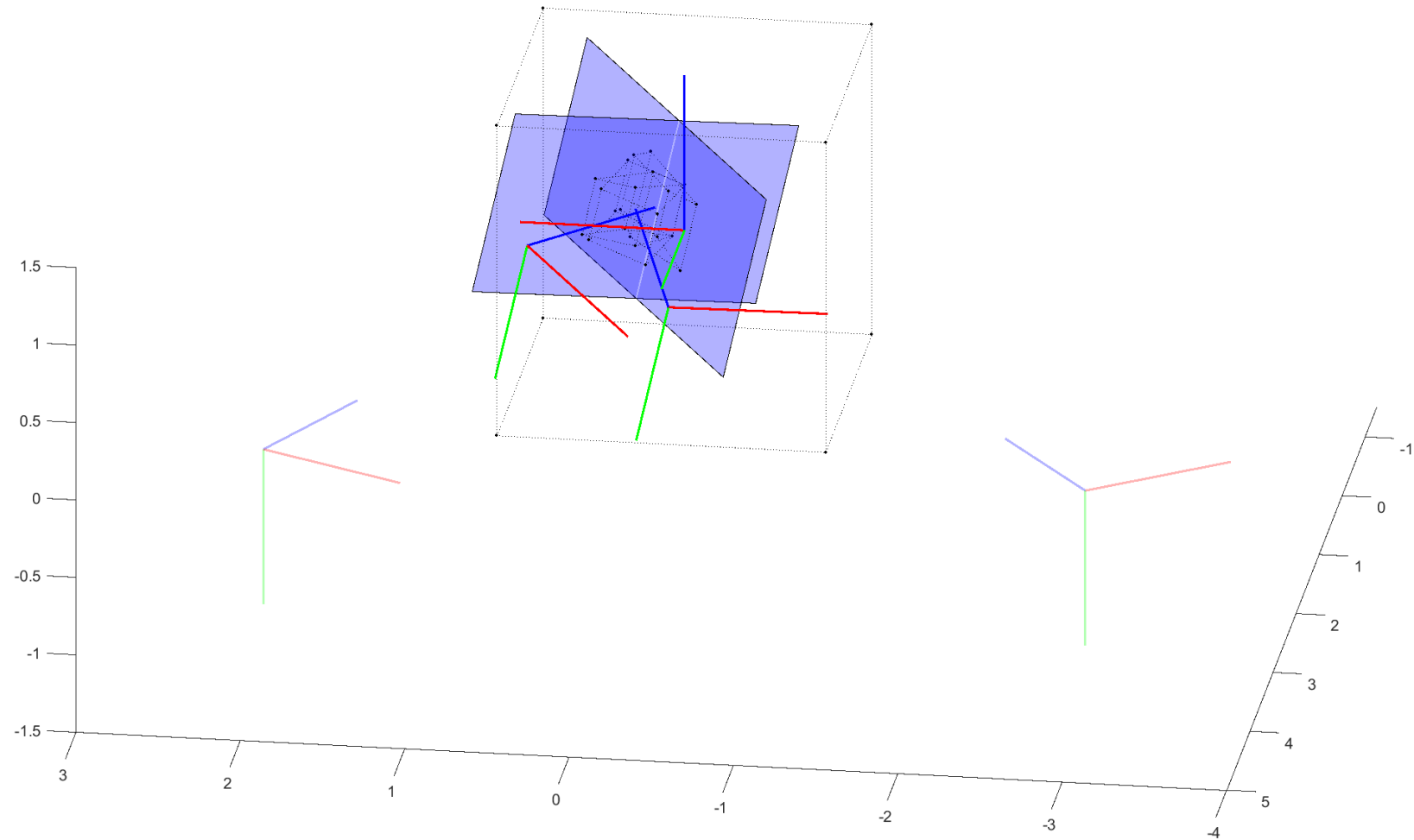
# Example



**TEK5030**



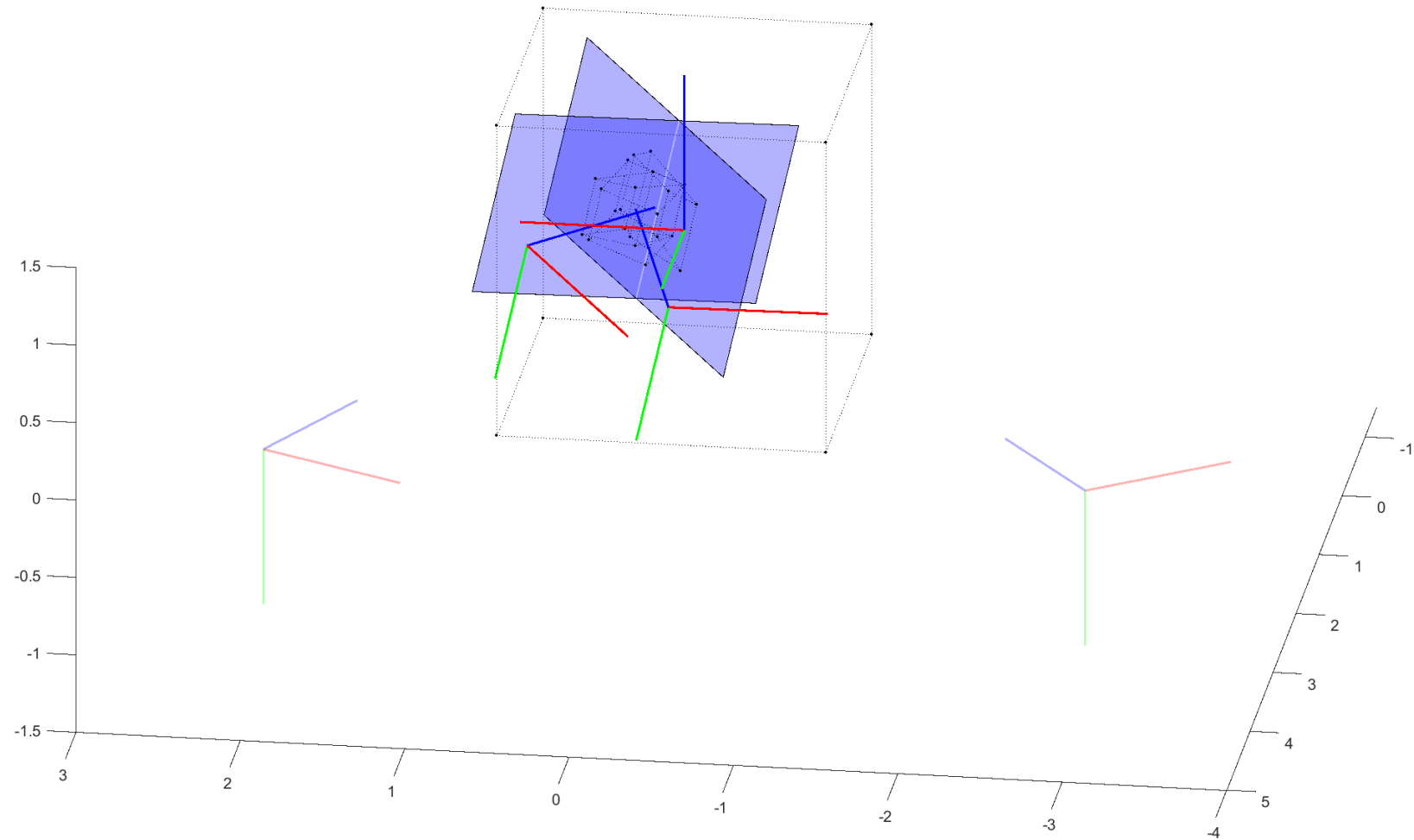
# Example



**TEK5030**

# Example

Why does this fail?



**TEK5030**

# Gauge freedom

The solution is not uniquely determined!

- The Hessian is singular!
- We can apply any 7DOF similarity transform to the cameras without affecting the objective function

# Gauge freedom

The solution is not uniquely determined!

- The Hessian is singular!
- We can apply any 7DOF similarity transform to the cameras without affecting the objective function

Possible solutions:

- ~~Use **Levenberg-Marquardt** optimization~~
- Add priors on poses and points
- Fuse with other information, such as GPS and IMU

# Adding priors

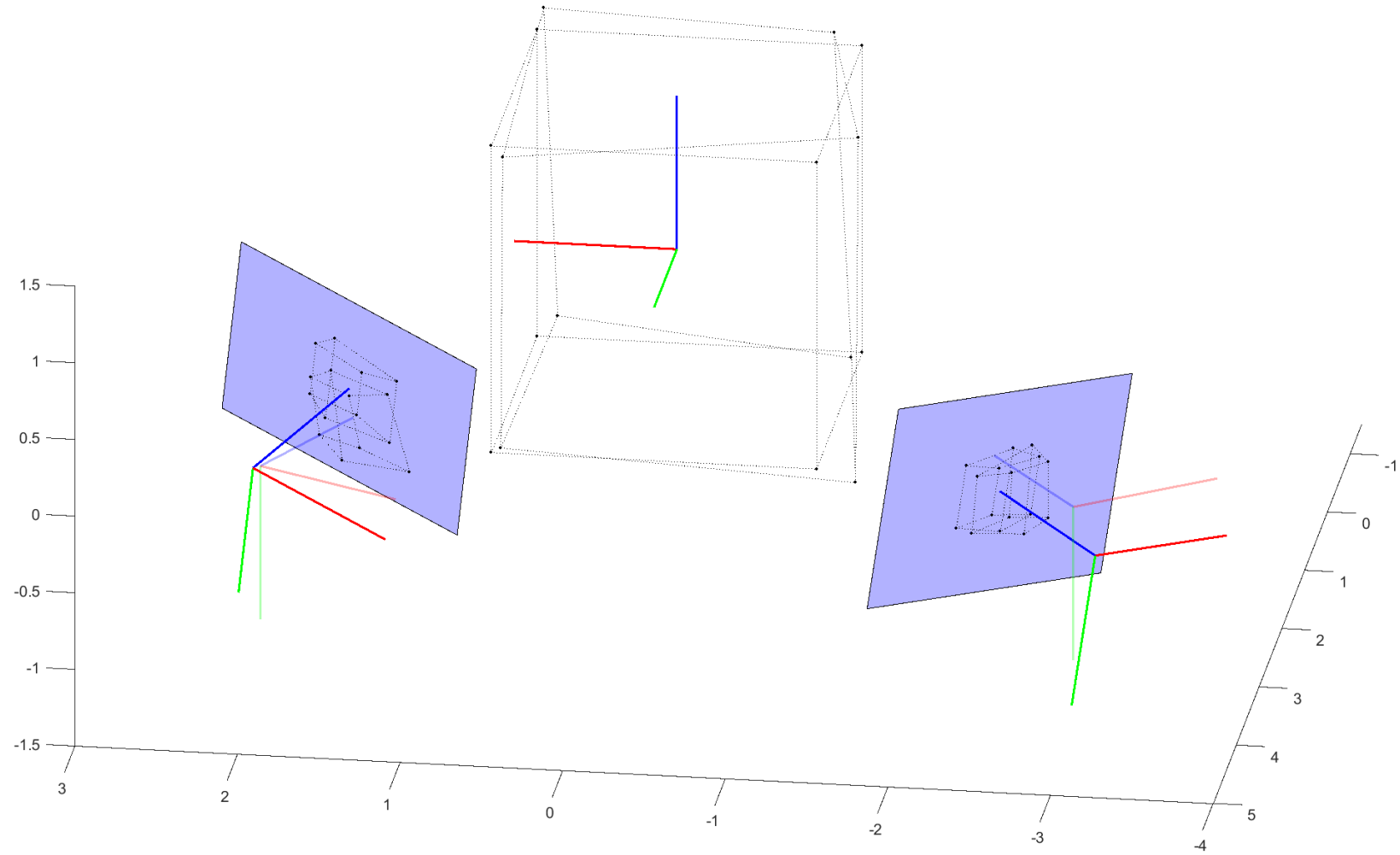
Prior on first pose and first point

$$\mathbf{A} = \begin{bmatrix} \mathbf{P}_{11} & & \mathbf{S}_{11} & & & \\ \mathbf{P}_{12} & & & \mathbf{S}_{12} & & \\ \mathbf{P}_{13} & & & & \mathbf{S}_{13} & \\ & \mathbf{P}_{21} & \mathbf{S}_{21} & & & \\ & \mathbf{P}_{22} & & \mathbf{S}_{22} & & \\ & \mathbf{P}_{23} & & & \mathbf{S}_{23} & \\ \mathbf{I}_{2 \times 6} & & & & & \\ & & & & & \mathbf{I}_{2 \times 3} \end{bmatrix} \quad \underline{\boldsymbol{\tau}} = \begin{bmatrix} \xi_1 \\ \xi_2 \\ \delta \mathbf{x}_1 \\ \delta \mathbf{x}_2 \\ \delta \mathbf{x}_3 \end{bmatrix} \quad \mathbf{b} = \begin{bmatrix} \mathbf{b}_{11} \\ \mathbf{b}_{12} \\ \mathbf{b}_{13} \\ \mathbf{b}_{21} \\ \mathbf{b}_{22} \\ \mathbf{b}_{23} \\ \mathbf{b}_{\xi_1^{prior}} \\ \mathbf{b}_{\delta \mathbf{x}_1^{prior}} \end{bmatrix}$$

$$\mathbf{b}_{\xi_1^{prior}} = \mathbf{T}_{wc_1}^{prior} \ominus \mathbf{T}_{wc_1}$$

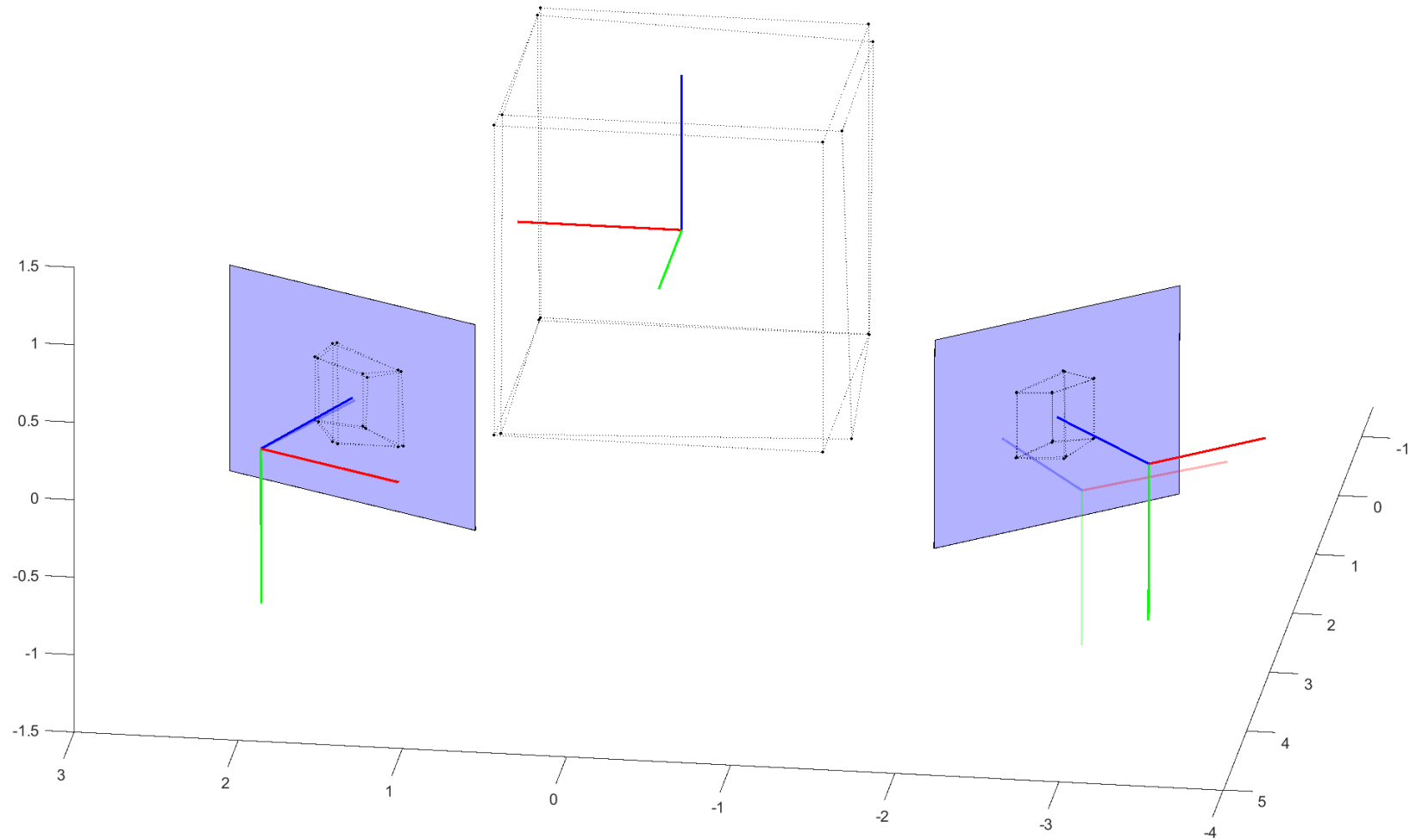
$$\mathbf{b}_{\delta \mathbf{x}_1^{prior}} = \mathbf{x}_1^{w,prior} - \mathbf{x}_1^w$$

# Example



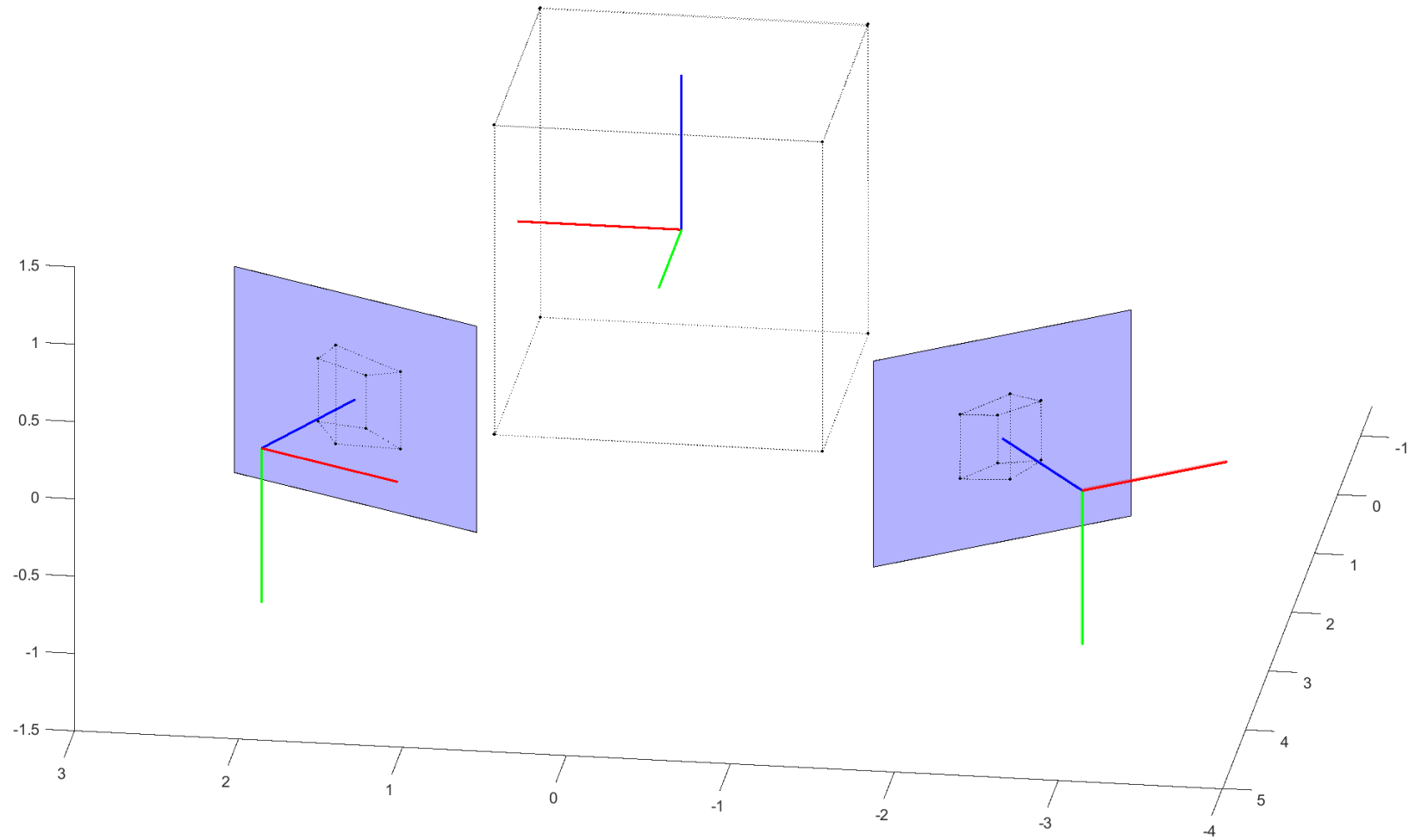
**TEK5030**

# Example



**TEK5030**

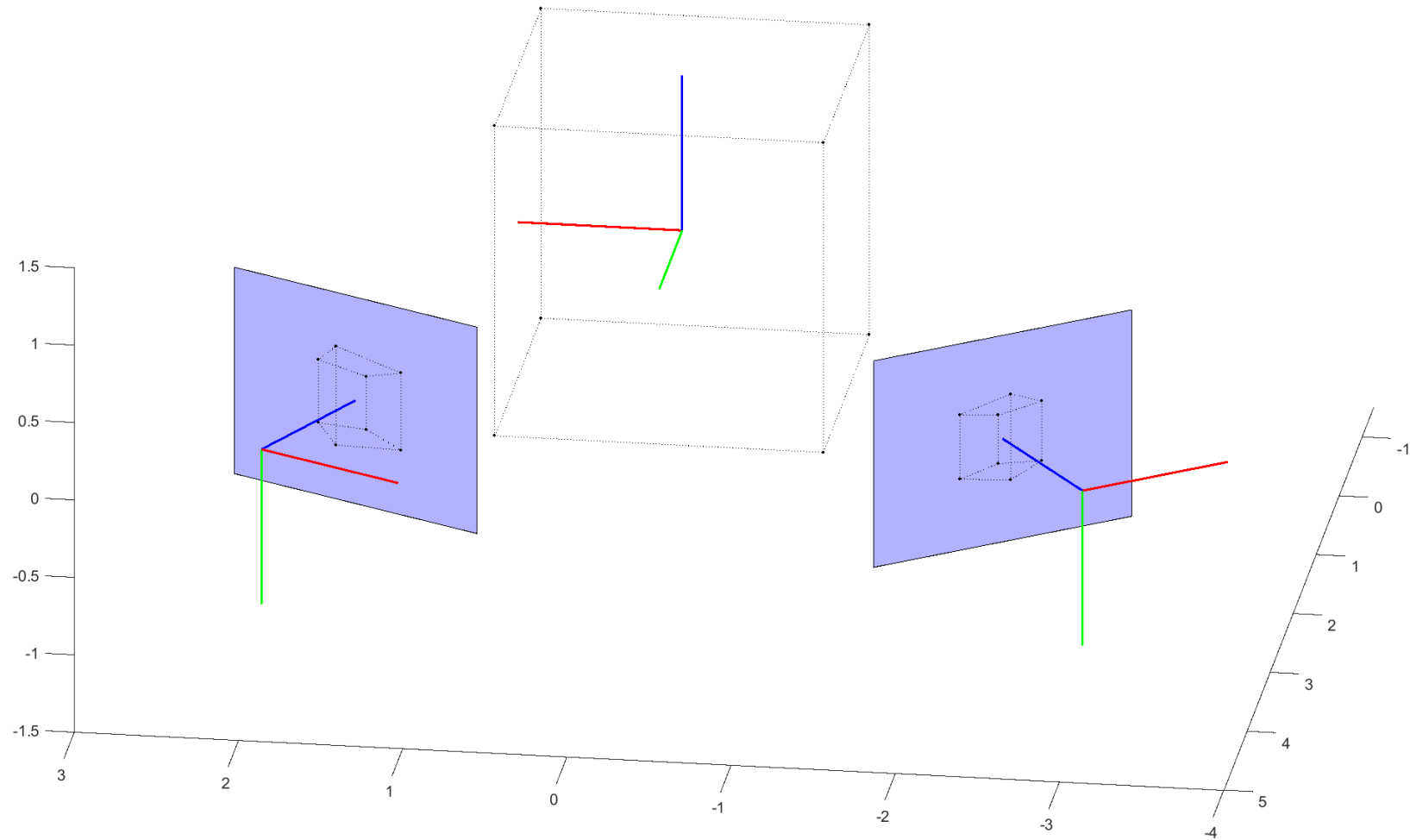
# Example



**TEK5030**

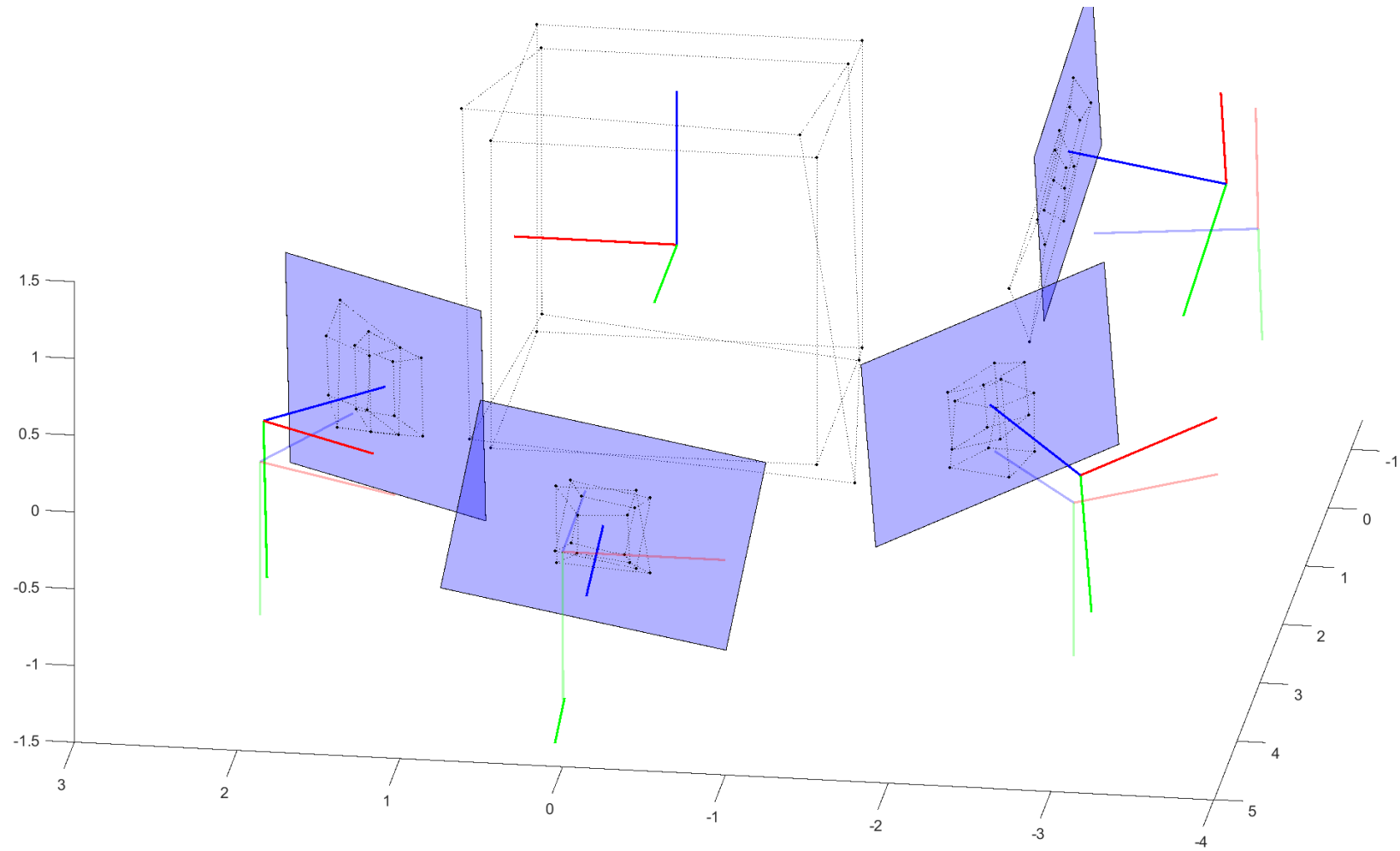


# Example



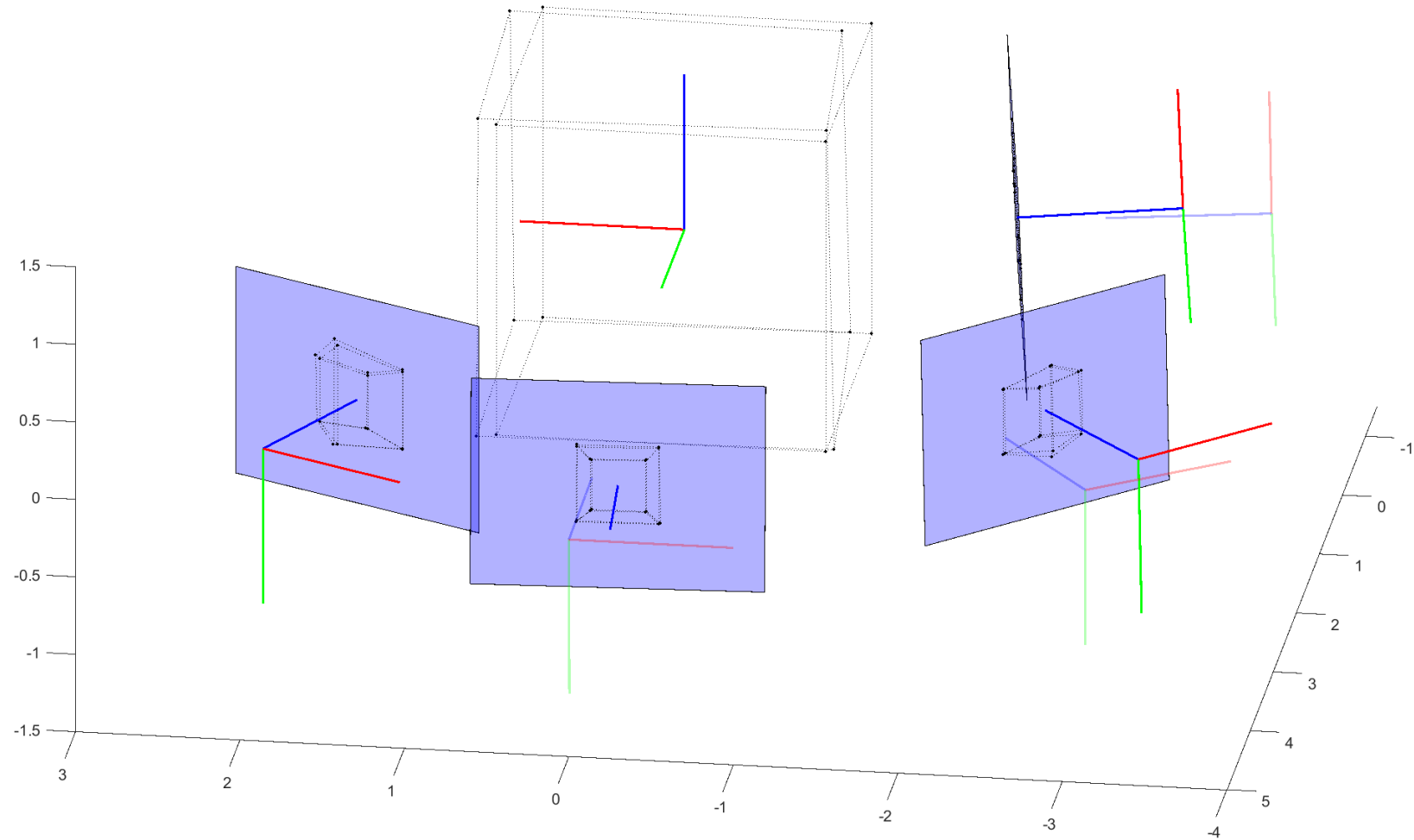
**TEK5030**

# Example



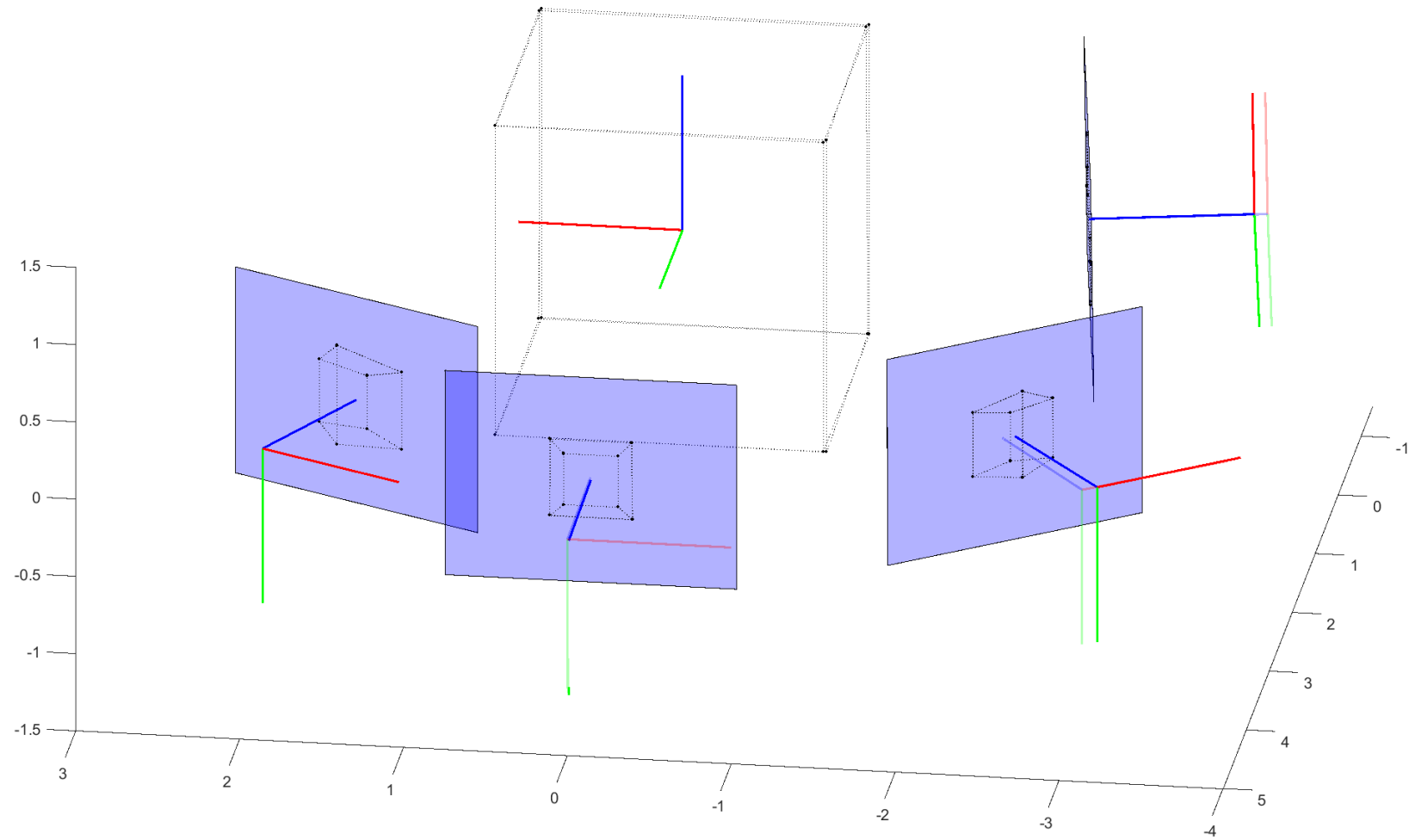
**TEK5030**

# Example



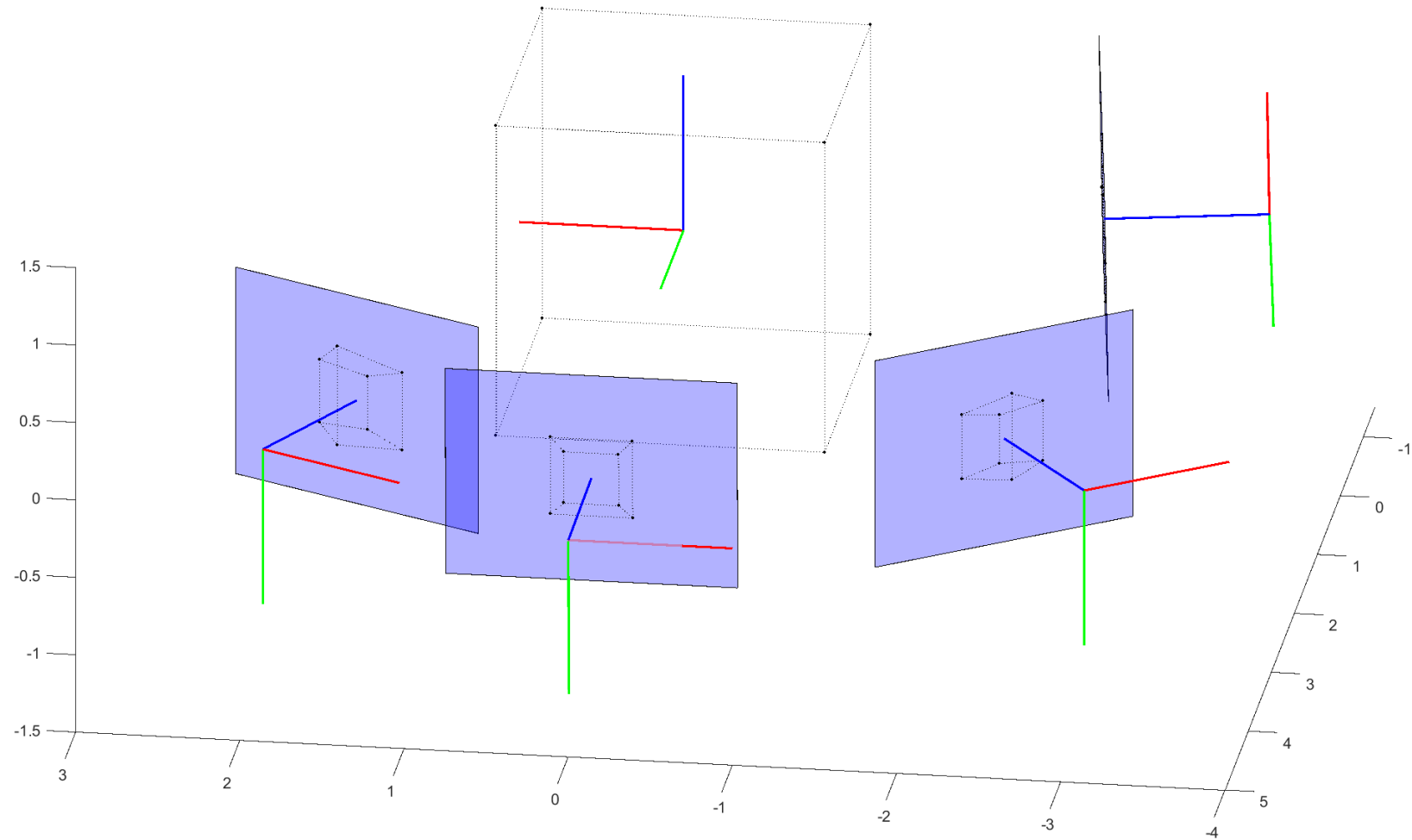
**TEK5030**

# Example



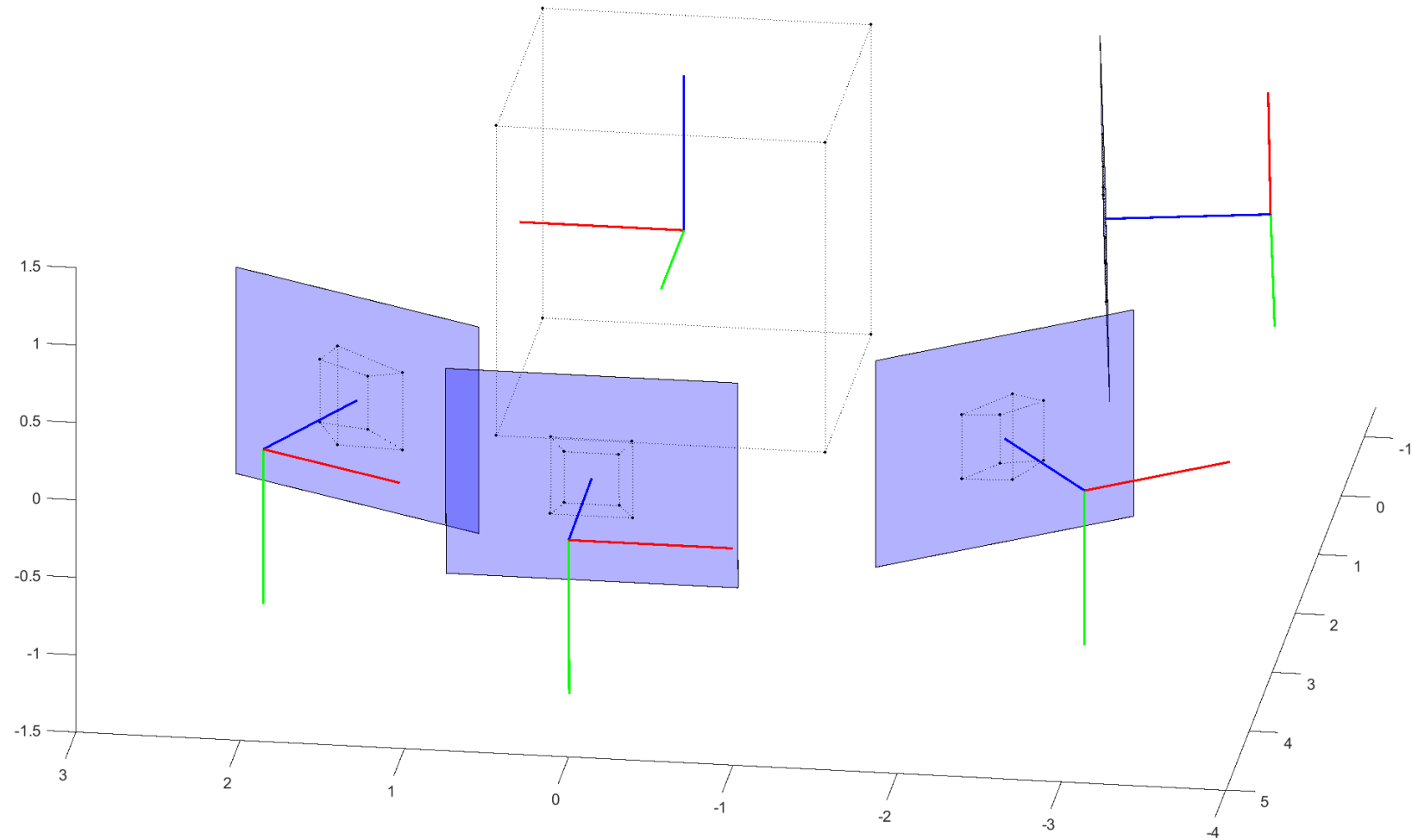
**TEK5030**

# Example



**TEK5030**

# Example



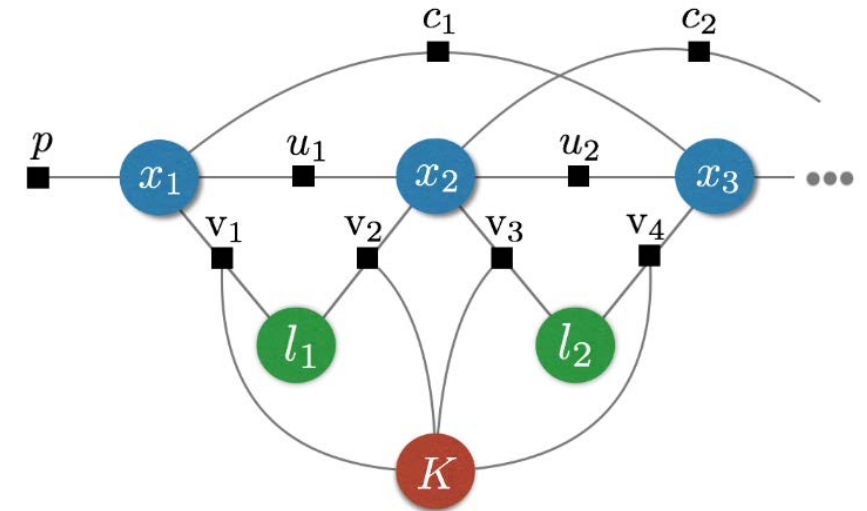
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Part III

# **EFFICIENT MAP OPTIMIZATION AND SENSOR FUSION WITH FACTOR GRAPHS**

# Map optimization and sensor fusion with factor graphs

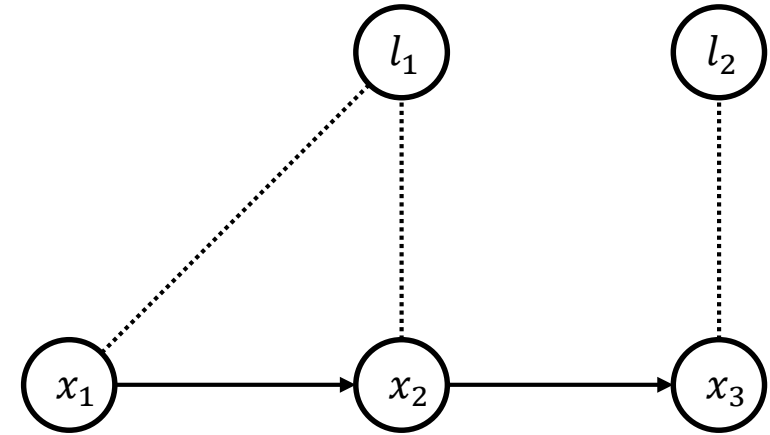
- Combining many different sensors in SLAM is a difficult and highly nonlinear problem
- Factor graphs provide powerful tools for expressing and solving nonlinear estimation problems
- It has become the current de-facto standard for the formulation of SLAM



Cadena, C., et al. (2016). Past, Present, and Future of Simultaneous Localization and Mapping: Toward the Robust-Perception Age. *IEEE Transactions on Robotics*, 32(6), 1309–1332

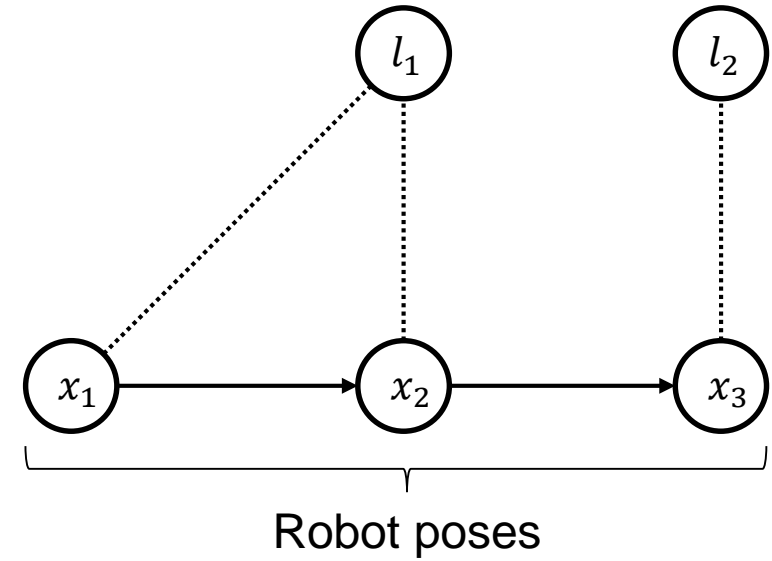


# Toy example



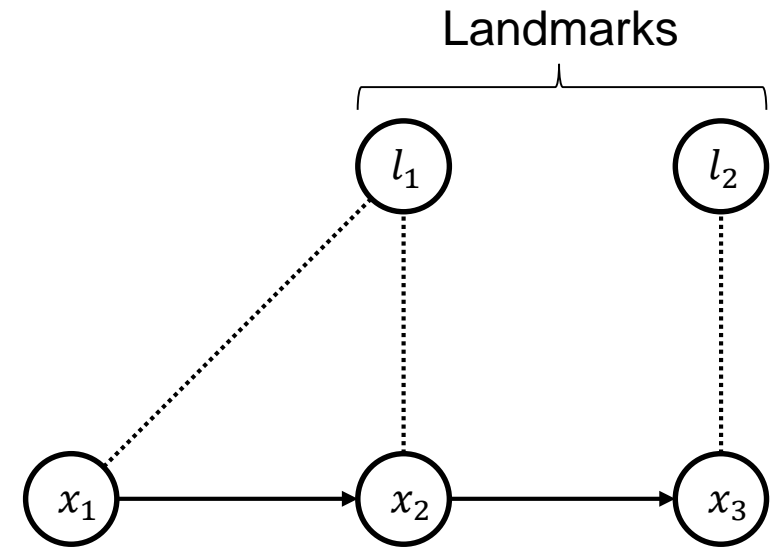
# Toy example

Variables:



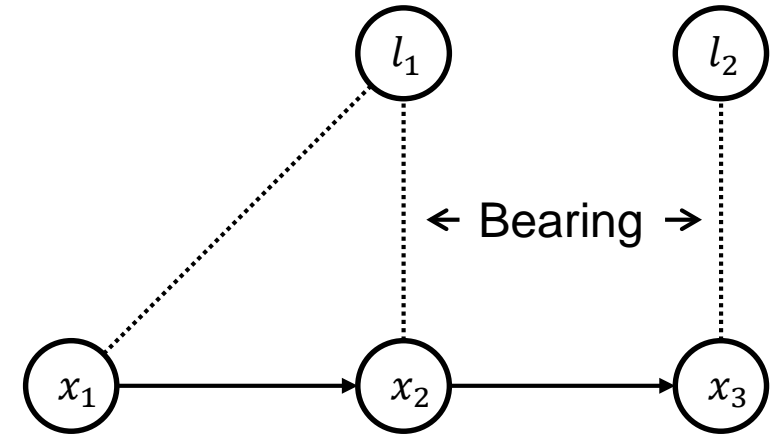
# Toy example

Variables:



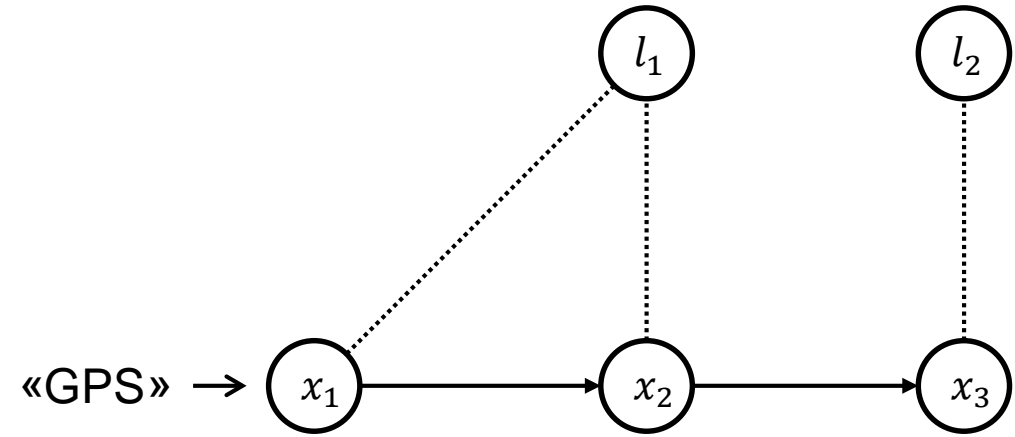
# Toy example

Measurements:



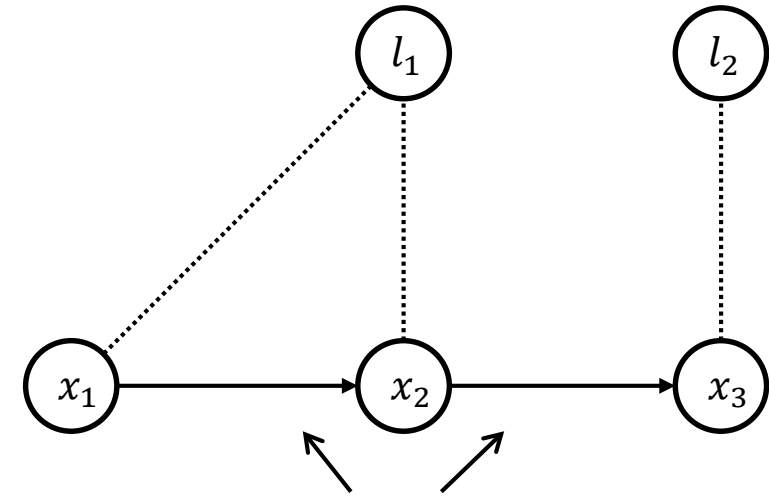
# Toy example

Measurements:



# Toy example

Motion model:



# Toy example

Want to characterize our knowledge about the **unknown state variables**

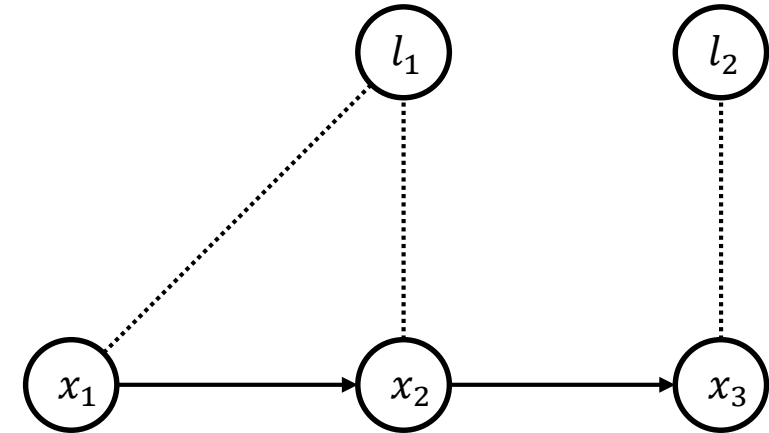
$$X = \{x_1, x_2, x_3, l_1, l_2\}$$

when *given* a set of **observed measurements**

$$Z = \{z_1, z_2, z_3, z_4\}$$

by obtaining

$$p(X | Z)$$



# MAP inference for nonlinear factor graphs

MAP inference for factor graphs:

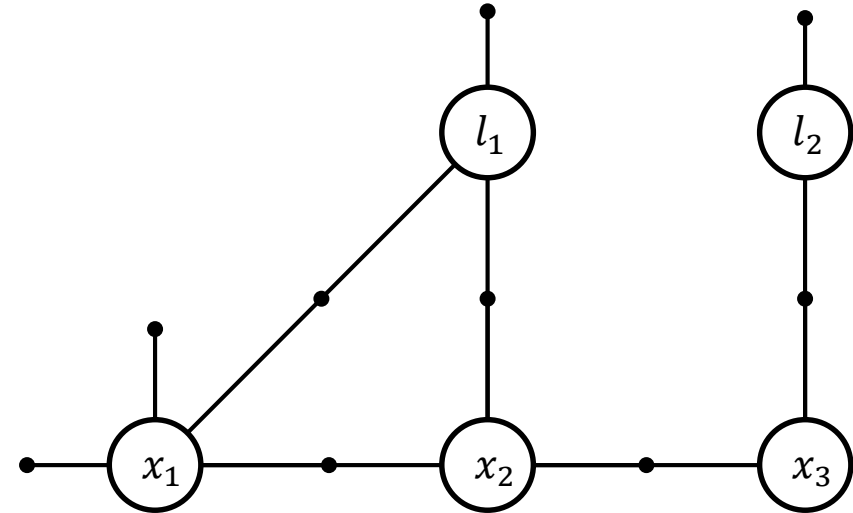
$$\begin{aligned} X^{MAP} &= \operatorname{argmax}_X \phi(X) \\ &= \operatorname{argmax}_X \prod_i \phi_i(X_i) \end{aligned}$$

Let us assume that all factors are of the form

$$\phi_i(X_i) \propto \exp \left\{ -\frac{1}{2} \|h_i(X_i) - z_i\|_{\Sigma_i}^2 \right\}$$

Taking the negative log and dropping the constant factor allows us instead to minimize a sum of *nonlinear least-squares*:

$$X^{MAP} = \operatorname{argmin}_X \sum_i \|h_i(X_i) - z_i\|_{\Sigma_i}^2$$





# MAP inference for nonlinear factor graphs

MAP inference for factor graphs:

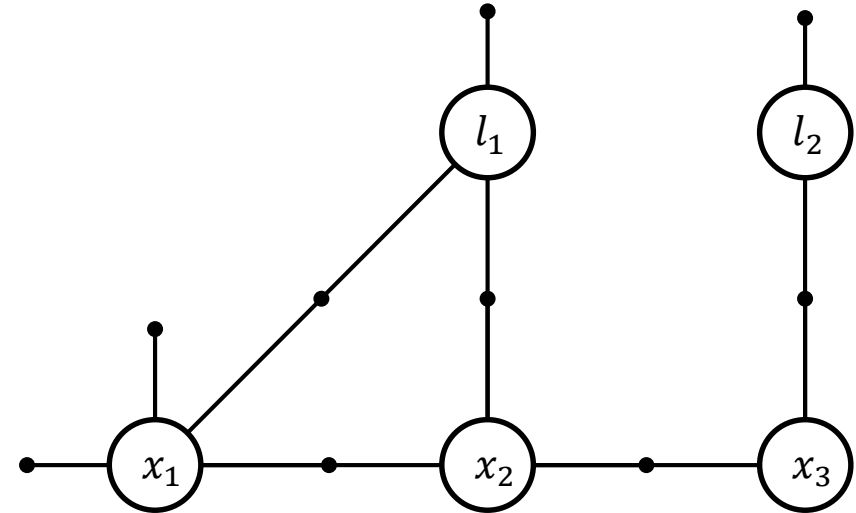
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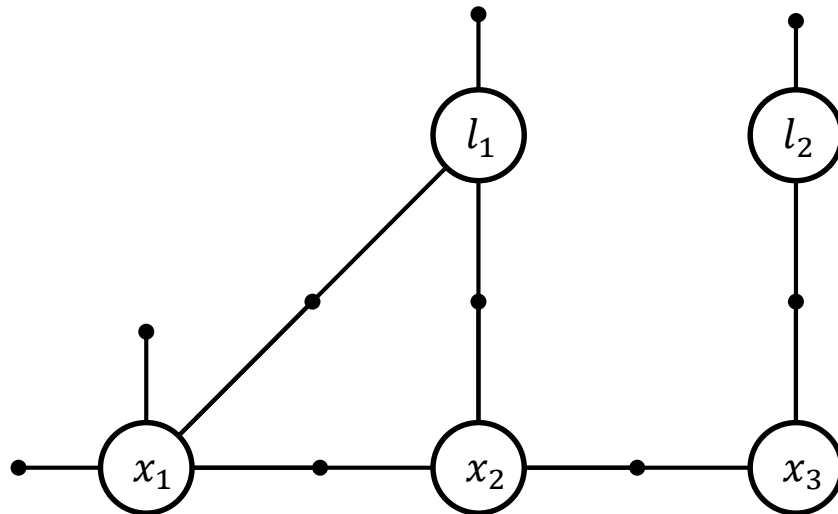
$$X^{MAP} = \operatorname{argmin}_X \sum_i \|h_i(X_i) - z_i\|_{\Sigma_i}^2$$



We know how  
to solve this!

# The sparse Jacobian and its factor graph

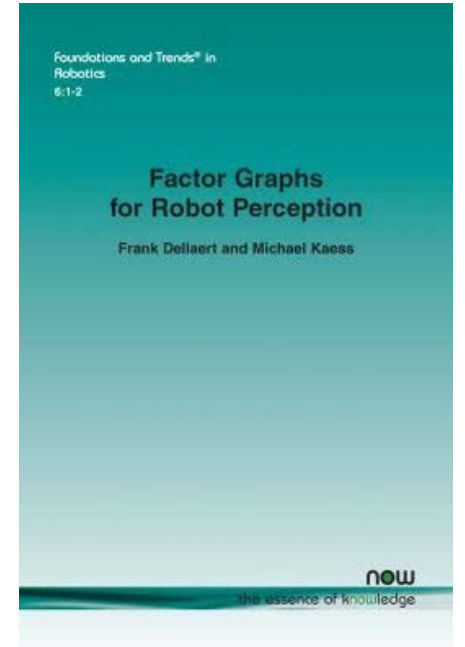
- The key in modern SLAM is to exploit sparsity
- Factor graphs represent the sparse block structure in the resulting sparse Jacobian  $A$ .



$$[A | b] = \begin{array}{c} \phi_1 \\ \phi_2 \\ \phi_3 \\ \phi_4 \\ \phi_5 \\ \phi_6 \\ \phi_7 \\ \phi_8 \\ \phi_9 \end{array} \begin{bmatrix} l_1 & l_2 & x_1 & x_2 & x_3 & b \\ & & A_{13} & & & b_1 \\ & & A_{23} & A_{24} & & b_2 \\ & & & A_{34} & A_{35} & b_3 \\ A_{41} & & & & & b_4 \\ & A_{52} & & & & b_5 \\ & & A_{63} & & & b_6 \\ A_{71} & & A_{73} & & & b_7 \\ A_{81} & & & A_{84} & & b_8 \\ & A_{92} & & & A_{95} & b_9 \end{bmatrix}$$

# Supplementary material

- Georgia Tech Smoothing and Mapping library
  - <https://bitbucket.org/gtborg/gtsam>
- Jing Dong “[GTSAM 4.0 Tutorial](#)”
- Frank Dellaert “Factor Graphs and GTSAM: A Hands-on Introduction”  
Technical Report number GT-RIM-CP&R-2014-XXX  
September 2014  
(gtsam/doc/gtsam.pdf in the repo)



<http://frc.ri.cmu.edu/~kaess/pub/Dellaert17ft.pdf>