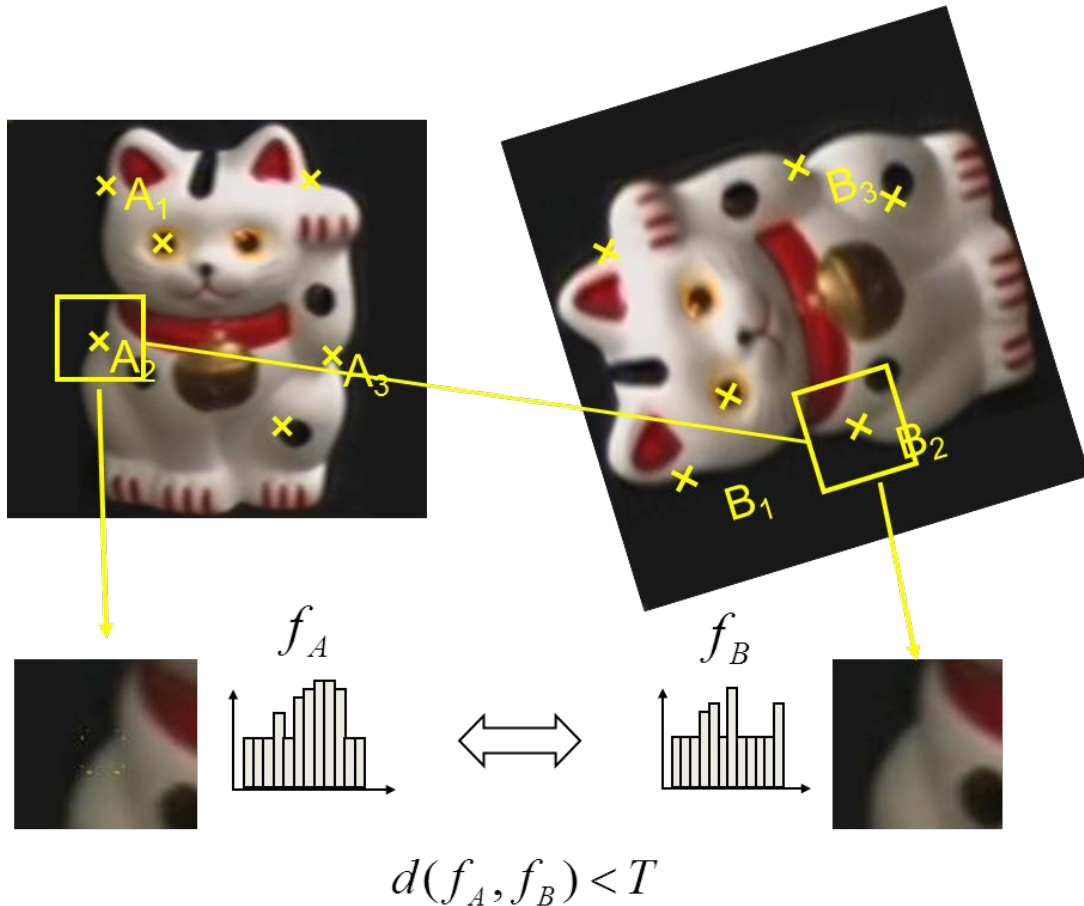


# Lecture 4.2

## Feature matching

Trym Vegard Haavardsholm

# Overview of point feature matching



1. Detect a set of distinct feature points
2. Define a patch around each point
3. Extract and normalize the patch
4. Compute a local descriptor
5. Match local descriptors

# Distance between descriptors

- Define distance function that compares two descriptors

- $L_1$  distance (SAD):

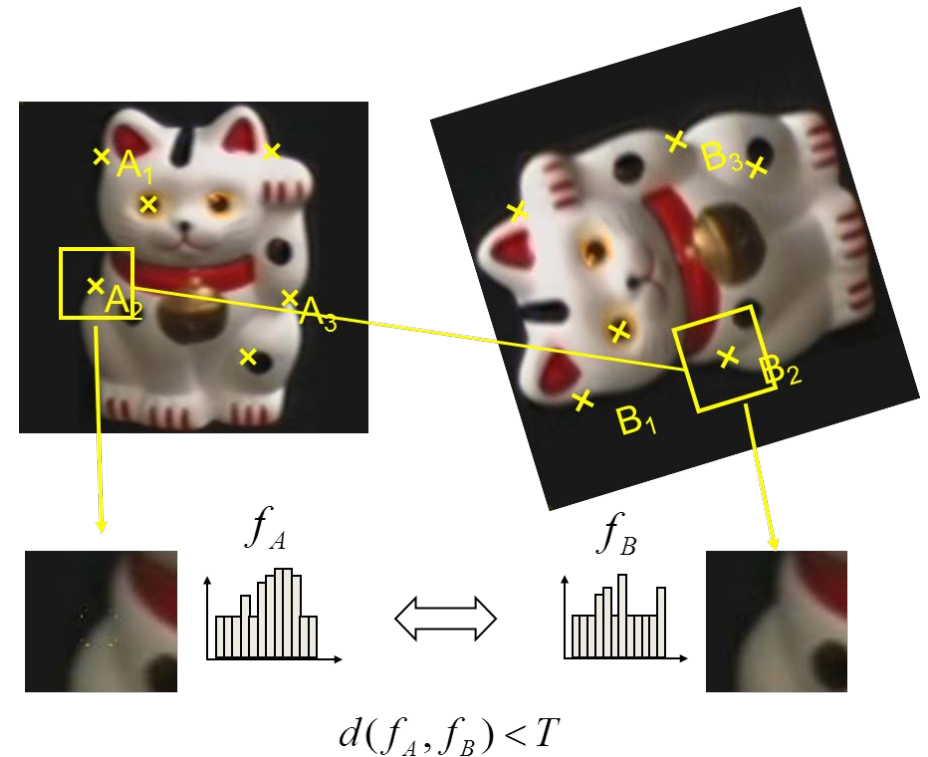
$$d(f_a, f_b) = \sum |f_a - f_b|$$

- $L_2$  distance (SSD):

$$d(f_a, f_b) = \sum (f_a - f_b)^2$$

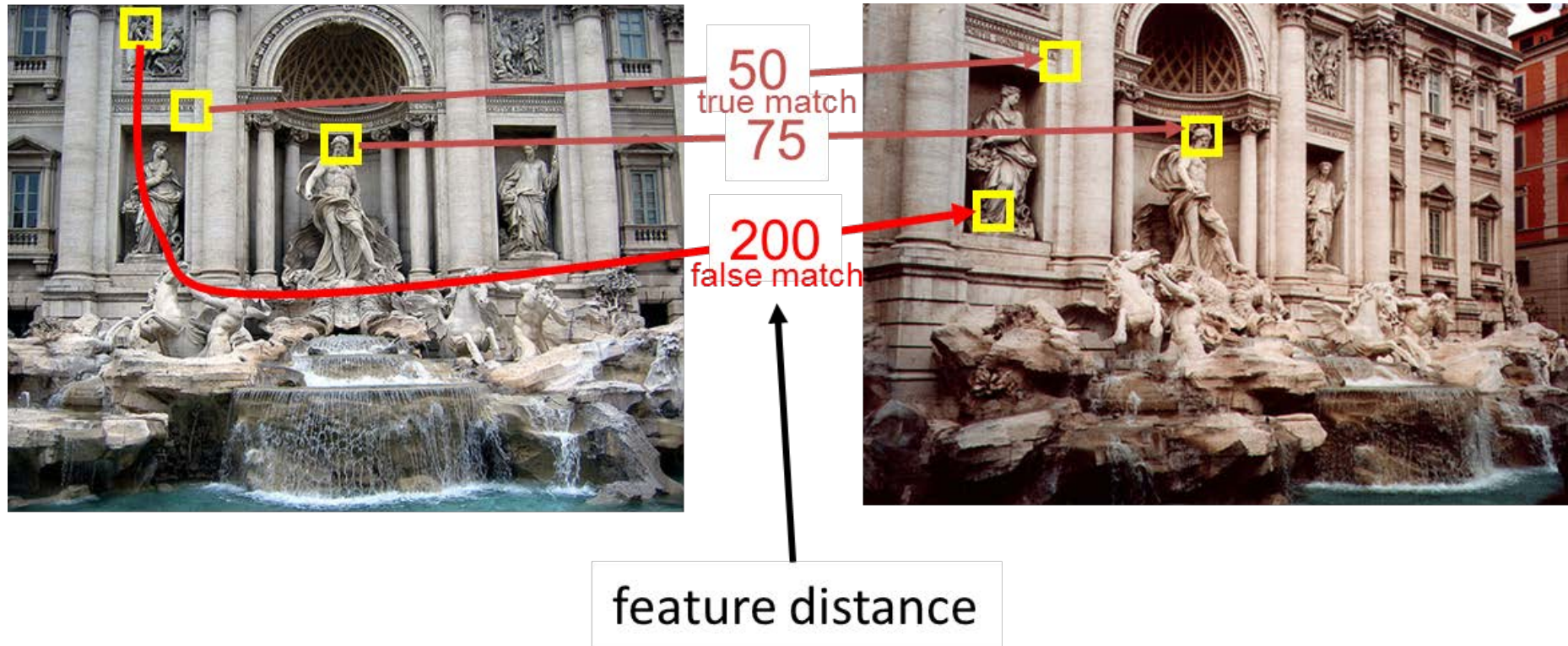
- Hamming distance:

$$d(f_a, f_b) = \sum \text{XOR}(f_a, f_b)$$



# At which threshold do we get a good match?

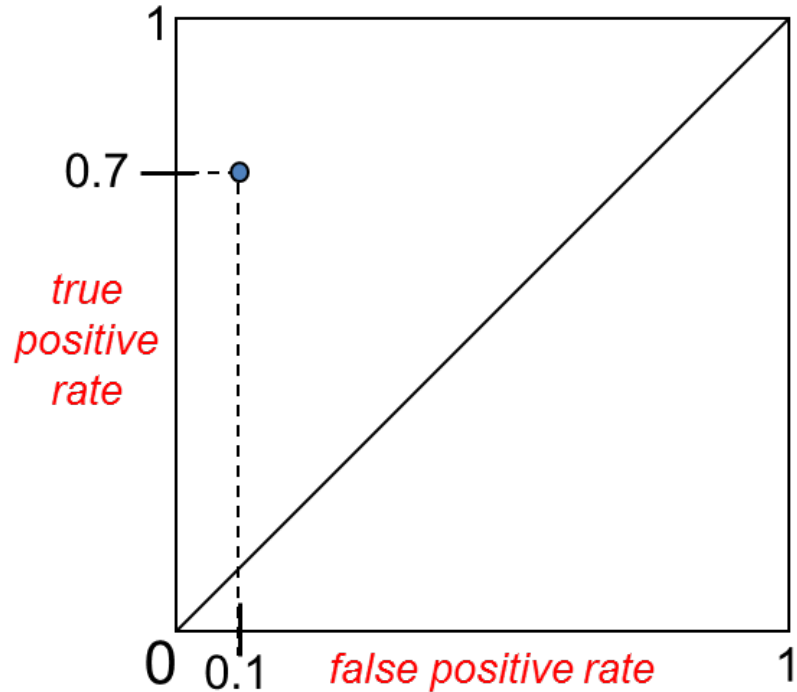
- The distance threshold affects performance



# Evaluating matching performance

$$\frac{\text{\# true positives}}{\text{\# matching features (positives)}}$$

“recall”

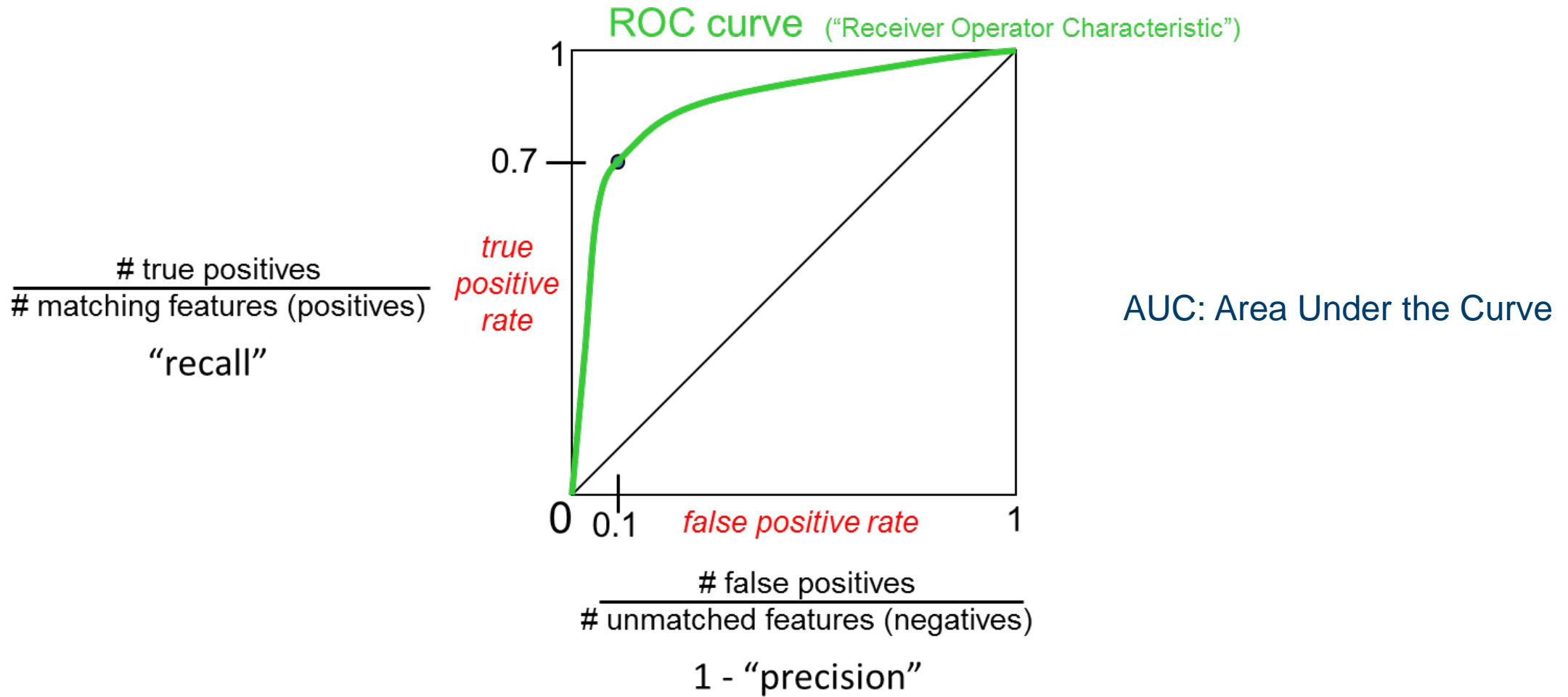


$$\frac{\text{\# false positives}}{\text{\# unmatched features (negatives)}}$$

1 - “precision”

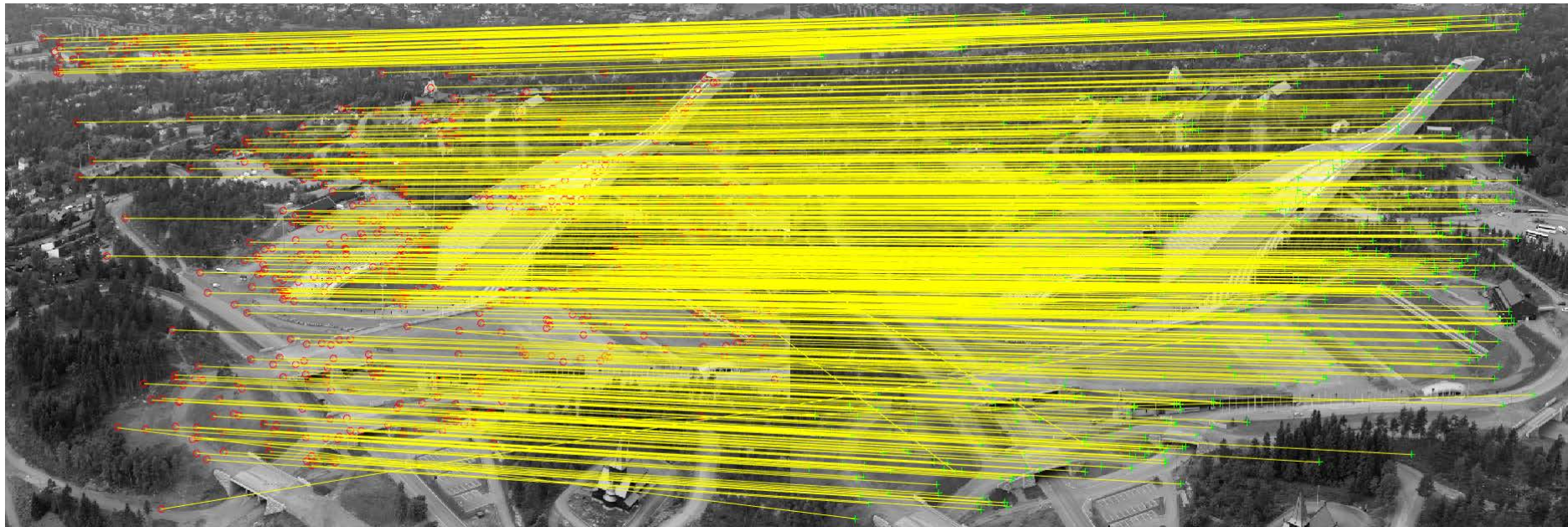


# Evaluating matching performance



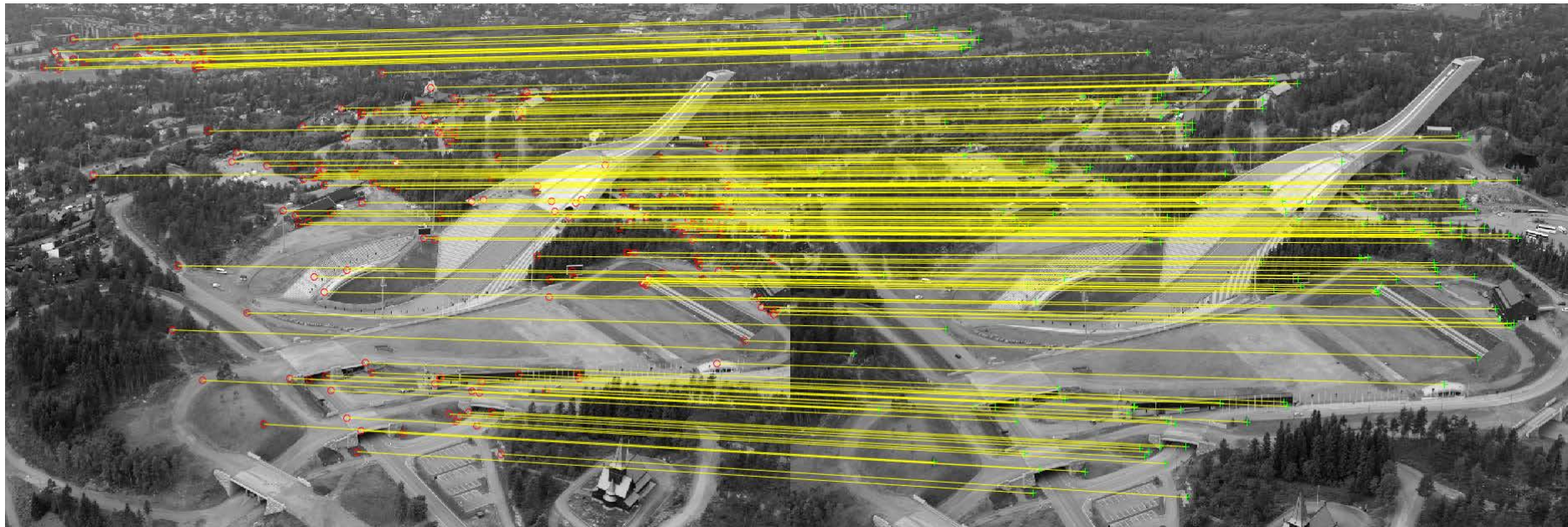
# Matching strategy

- Compare all
- Take the closest
  - Or  $k$  closest
  - And/or within a (low) thresholded distance



# Matching strategy

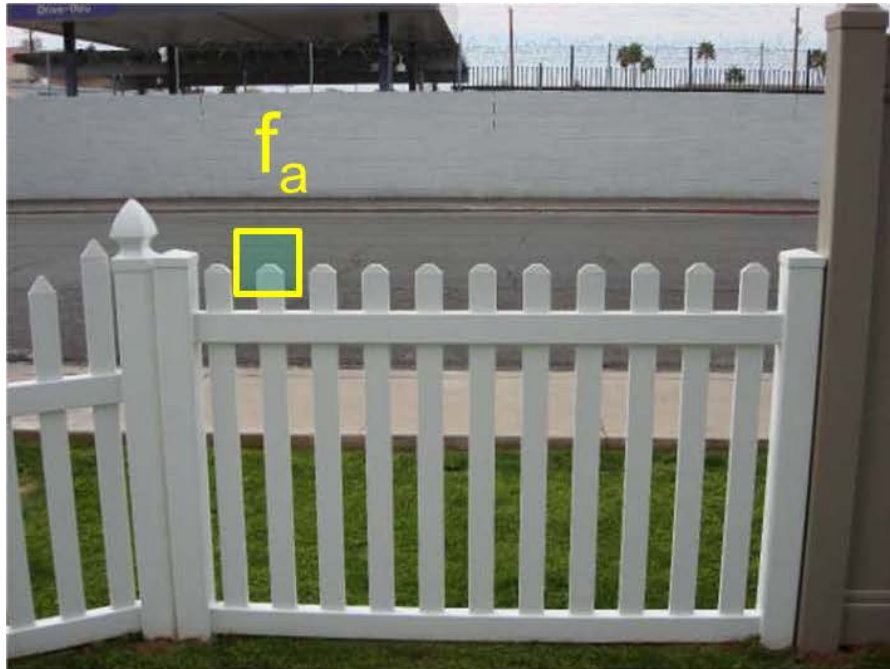
- Compare all
- Take the closest
  - Or  $k$  closest
  - And/or within a (low) thresholded distance
- Choose the  $N$  best *putative* matches



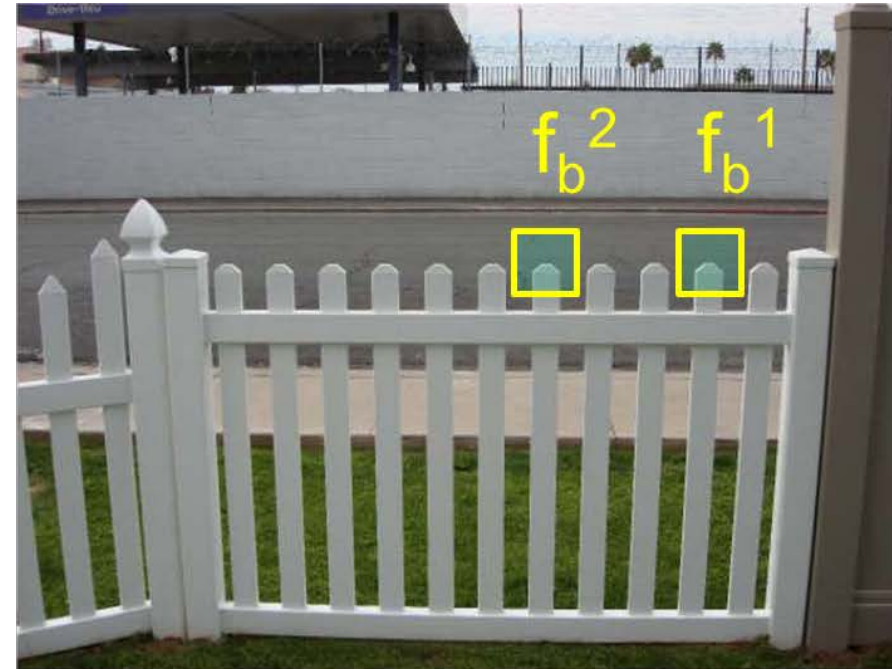


# Which matches are good?

- Can get good scores for ambiguous or incorrect matches



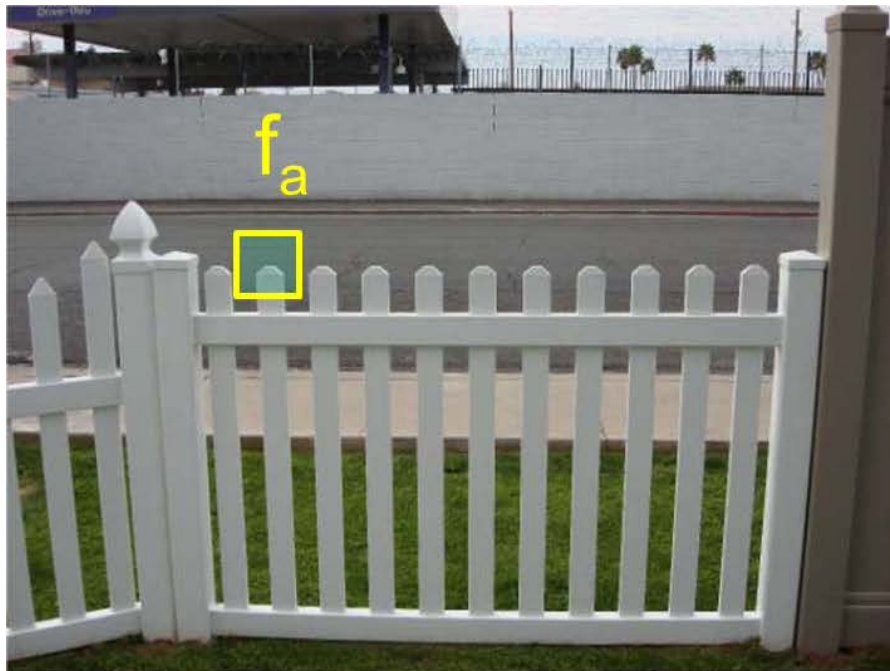
$I_a$



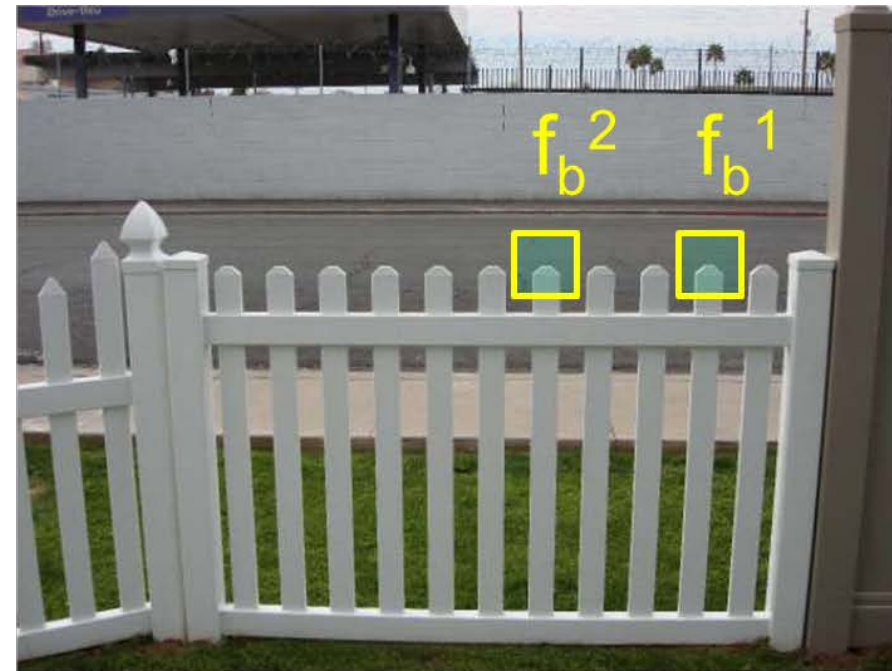
$I_b$

# Nearest Neighbour Distance Ratio

- For a descriptor  $f_a$  in  $I_a$ , take the two closest descriptors  $f_b^1$  and  $f_b^2$  in  $I_b$
- Perform ratio test:  $d(f_a, f_b^1) / d(f_a, f_b^2)$ 
  - Low distance ratio:  $f_b^1$  can be a good match
  - High distance ratio:  $f_b^1$  can be an ambiguous or incorrect match



$I_a$



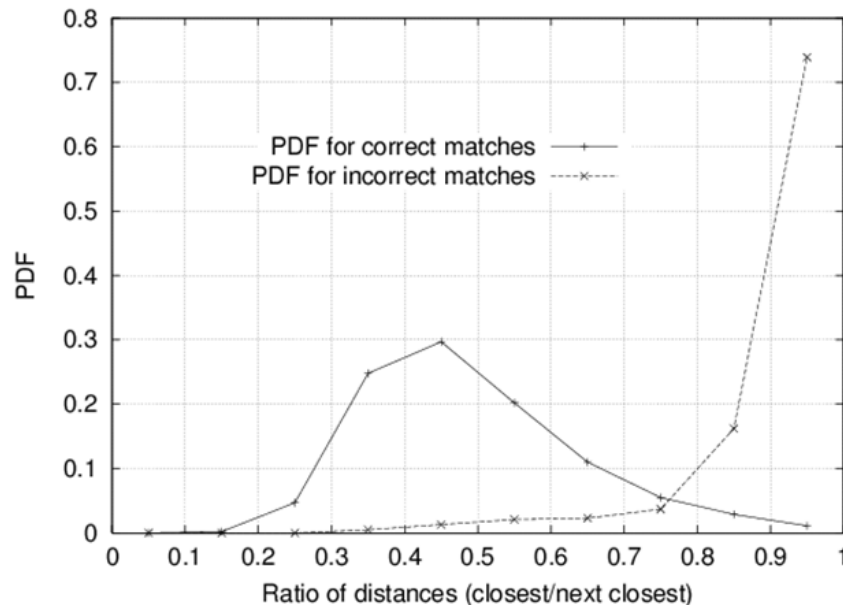
$I_b$

# Nearest Neighbour Distance Ratio

- For a descriptor  $f_a$  in  $I_a$ , take the two closest descriptors  $f_b^1$  and  $f_b^2$  in  $I_b$
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# Nearest Neighbour Distance Ratio

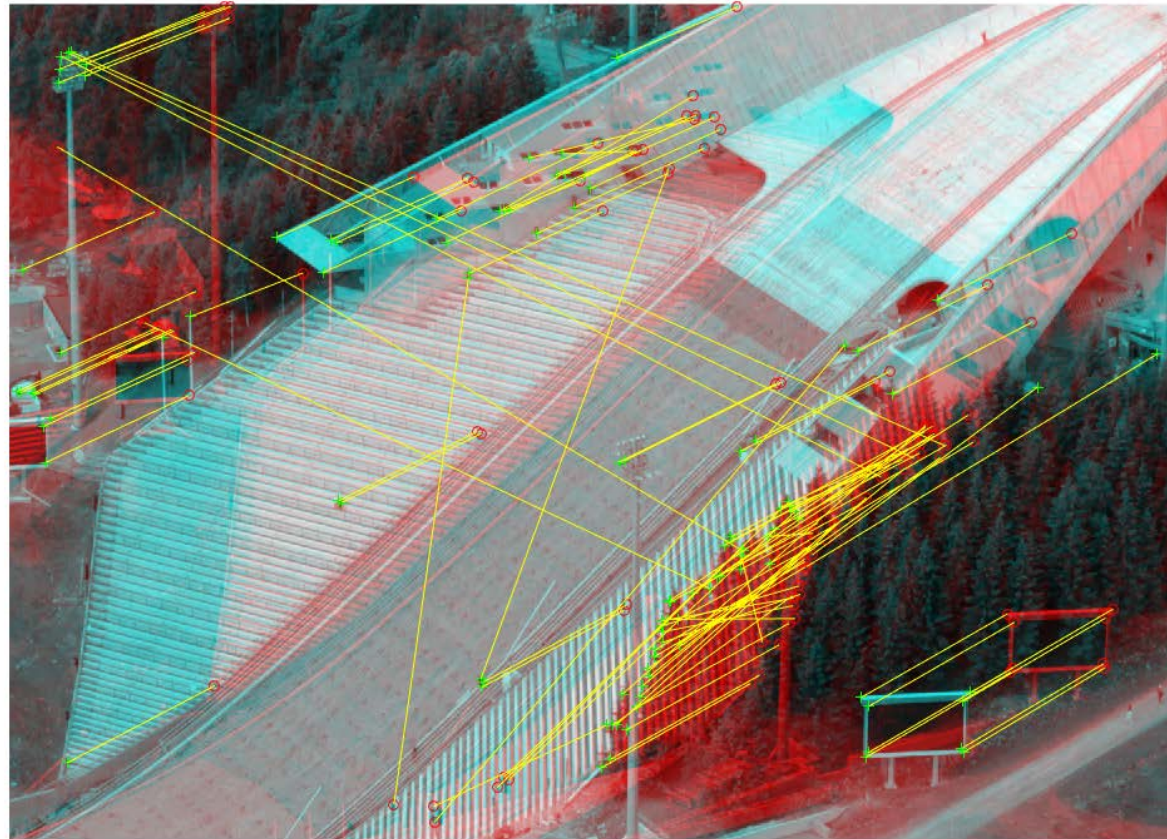
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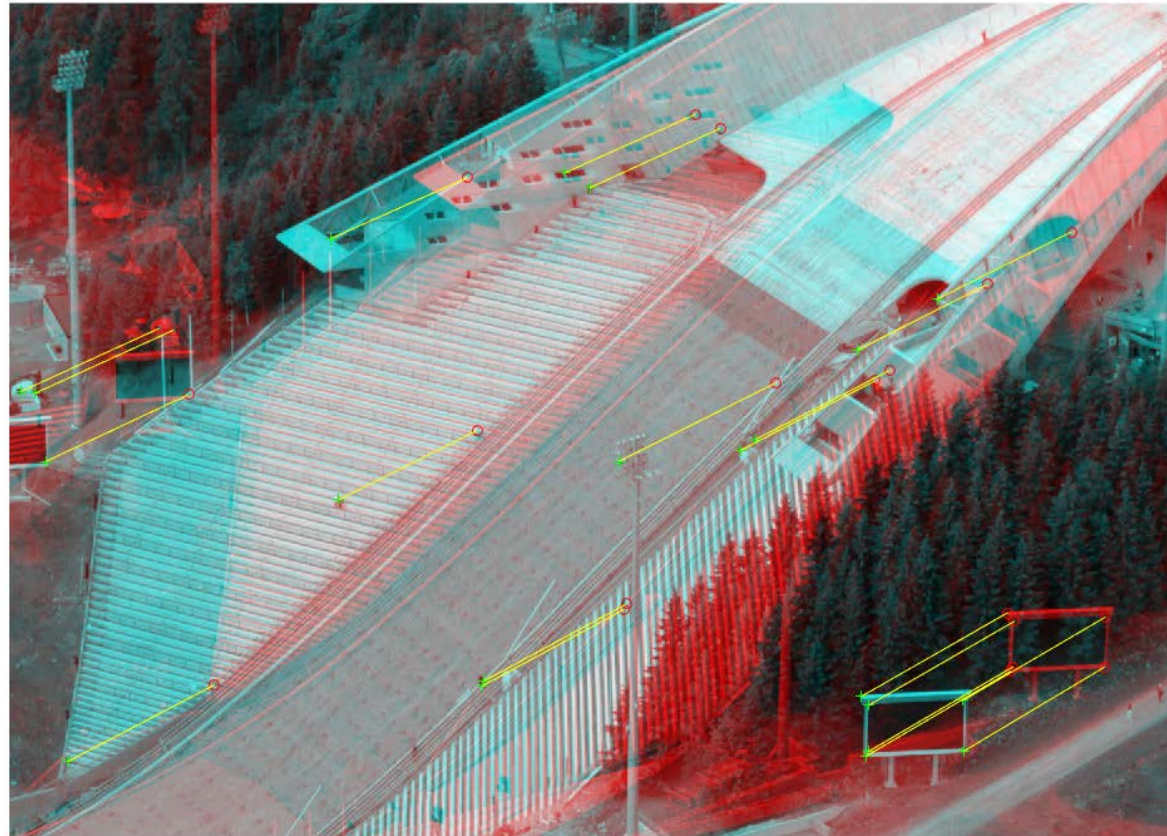
**Threshold of 0.8  
provides good  
separation**



# Example: Holmenkollen



# Example: Holmenkollen





# Cross check test

- Choose matches  $(f_a, f_b)$  so that
  - $f_b$  is the best match for  $f_a$  in  $I_b$
  - And  $f_a$  is the best match for  $f_b$  in  $I_a$
- Alternative to ratio test





# Cross check test

- Choose matches ( $f_a, f_b$ ) so that
  - $f_b$  is the best match for  $f_a$  in  $I_b$
  - And  $f_a$  is the best match for  $f_b$  in  $I_a$
- Alternative to ratio test





# Matching algorithms

- Comparing all features works well for small sets of images
  - Brute force: BFMatcher in OpenCV
- When the number of features is large, an indexing structure is required
  - For example a k-d tree
  - Training an indexing structure takes time, but accelerates matching
  - FlannBasedMatcher in OpenCV

# Summary

- Matching keypoints
  - Comparing local patches in canonical scale and orientation
- Feature descriptors
  - Robust, distinctive and efficient
- Descriptor types
  - HoG descriptors
  - Binary descriptors
- Putative matching
  - Closest match, distance ratio, cross check
- Next lecture
  - Matches that fit a model