

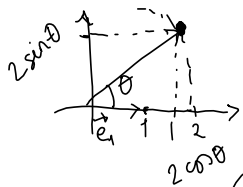
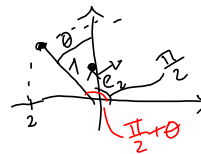
Plenum 4/2-15

1.9: Lineærabildninger

1.9:	6, 10, 11
1.10:	5
2.7:	7, 8, 9
2.8:	2

6.) Metode for å finne matrisen til en lineærabildning:
Se hva avbildningen gjør med enhetsvektorene.

$$\vec{T}(\vec{e}_1) = \vec{T}\left(\begin{bmatrix} 1 \\ 0 \end{bmatrix}\right) = \begin{bmatrix} 2 \cos \theta \\ 2 \sin \theta \end{bmatrix}$$

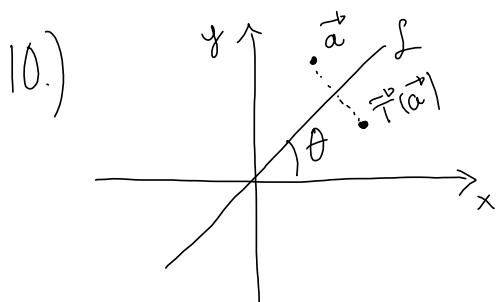


$$\vec{T}(\vec{e}_2) = \vec{T}\left(\begin{bmatrix} 0 \\ 1 \end{bmatrix}\right) = \begin{bmatrix} 2 \cos(\frac{\pi}{2} + \theta) \\ 2 \sin(\frac{\pi}{2} + \theta) \end{bmatrix}$$

sin/cos sum av vinkler; roterer koordinatv.

$$= \begin{bmatrix} -2 \sin \theta \\ 2 \cos \theta \end{bmatrix}$$

Matrisen til \vec{T} er $A = \begin{bmatrix} 2 \cos \theta & -2 \sin \theta \\ 2 \sin \theta & 2 \cos \theta \end{bmatrix} = 2 \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix}$



$\vec{T}: \mathbb{R}^2 \rightarrow \mathbb{R}^2$; speiler om L

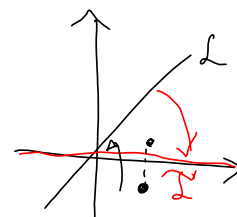
A_ϕ : dreier ϕ i pos. ret.

B: speiler om x-aksen

VIS: Matrisen til \vec{T} , C, er $C = A_\theta B A_{-\theta}$.

Hvordan speile om L i flere skritt?

- 1) Roter $-\theta$ s\u00e5nn at L ligger "opp\u00e5" x-aksen: $A_{-\theta}$
- 2) Speil om x-aksen (dvs. roterte L): B
- 3) Roter θ for \u00e5 reversere steg 1.): A_{θ}



Dvs: $C = \underbrace{A_{\theta}}_{3)} \underbrace{B}_{2)} \underbrace{A_{-\theta}}_{1)}$

$$\begin{aligned} \vec{T}(\vec{x}) &= C\vec{x} \\ &= (A_{\theta}BA_{-\theta})\vec{x} \\ &= (A_{\theta}B)A_{-\theta}\vec{x} \end{aligned}$$

$$C = \begin{bmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} \cos\theta & \sin\theta \\ -\sin\theta & \cos\theta \end{bmatrix}$$

Els 3
& Els 2

$$= \begin{bmatrix} \cos\theta & \sin\theta \\ \sin\theta & -\cos\theta \end{bmatrix} \begin{bmatrix} \cos\theta & \sin\theta \\ -\sin\theta & \cos\theta \end{bmatrix}$$

$$= \begin{bmatrix} \cos^2\theta - \sin^2\theta & \underbrace{\cos\theta\sin\theta + \sin\theta\cos\theta}_{2\sin\theta\cos\theta} \\ \sin\theta\cos\theta + \cos\theta\sin\theta & \underbrace{\sin^2\theta - \cos^2\theta}_{-(\cos^2\theta - \sin^2\theta)} \end{bmatrix}$$

$$= \begin{bmatrix} \cos 2\theta & \sin 2\theta \\ \sin 2\theta & -\cos 2\theta \end{bmatrix}$$

$$11) \quad \vec{a} = \begin{bmatrix} -2 \\ 1 \end{bmatrix}, \quad \vec{b} = \begin{bmatrix} 1 \\ 3 \end{bmatrix}$$

$$a) \quad \begin{cases} \vec{e}_1 = x\vec{a} + y\vec{b} \\ \vec{e}_2 = z\vec{a} + u\vec{b} \end{cases}$$

$$\begin{cases} \begin{bmatrix} 1 \\ 0 \end{bmatrix} = x \begin{bmatrix} -2 \\ 1 \end{bmatrix} + y \begin{bmatrix} 1 \\ 3 \end{bmatrix} = \begin{bmatrix} -2x + y \\ x + 3y \end{bmatrix} \\ \begin{bmatrix} 0 \\ 1 \end{bmatrix} = z \begin{bmatrix} -2 \\ 1 \end{bmatrix} + u \begin{bmatrix} 1 \\ 3 \end{bmatrix} = \begin{bmatrix} -2z + u \\ z + 3u \end{bmatrix} \end{cases}$$

$$\begin{cases} 1 = -2x + y \\ 0 = x + 3y \end{cases} \Rightarrow \begin{cases} \uparrow 6y + y = 1 \Rightarrow y = \frac{1}{7} \\ x = -3y \Rightarrow x = -\frac{3}{7} \end{cases}$$

$$\begin{cases} 0 = -2z + u \\ 1 = z + 3u \end{cases} \Rightarrow \begin{cases} u = 2z \\ z + 6z = 1 \Rightarrow z = \frac{1}{7} \end{cases} \Rightarrow u = \frac{2}{7}$$

$$b) \quad \vec{T}: \mathbb{R}^2 \rightarrow \mathbb{R}^2, \quad \vec{T}(\vec{a}) = \begin{bmatrix} 1 \\ 1 \end{bmatrix}, \quad \vec{T}(\vec{b}) = \begin{bmatrix} 1 \\ -1 \end{bmatrix}$$

$$\vec{T}(\vec{e}_1) = \vec{T}(x\vec{a} + y\vec{b}) = x\vec{T}(\vec{a}) + y\vec{T}(\vec{b})$$

$$= x \begin{bmatrix} 1 \\ 1 \end{bmatrix} + y \begin{bmatrix} 1 \\ -1 \end{bmatrix} = \begin{bmatrix} -\frac{3}{7} \\ \frac{1}{7} \end{bmatrix} + \begin{bmatrix} \frac{1}{7} \\ -\frac{1}{7} \end{bmatrix}$$

$$= \begin{bmatrix} -\frac{2}{7} \\ -\frac{4}{7} \end{bmatrix}$$

(a) is linear

$$\vec{T}(\vec{e}_2) = \vec{T}(z\vec{a} + u\vec{b}) = z\vec{T}(\vec{a}) + u\vec{T}(\vec{b})$$

a)

$$\vec{T} \text{ er linear}$$

$$= \frac{1}{7} \begin{bmatrix} 1 \\ 1 \end{bmatrix} + \frac{2}{7} \begin{bmatrix} 1 \\ -1 \end{bmatrix} = \begin{bmatrix} \frac{1}{7} + \frac{2}{7} \\ \frac{1}{7} - \frac{2}{7} \end{bmatrix} = \underline{\underline{\begin{bmatrix} \frac{3}{7} \\ -\frac{1}{7} \end{bmatrix}}}$$

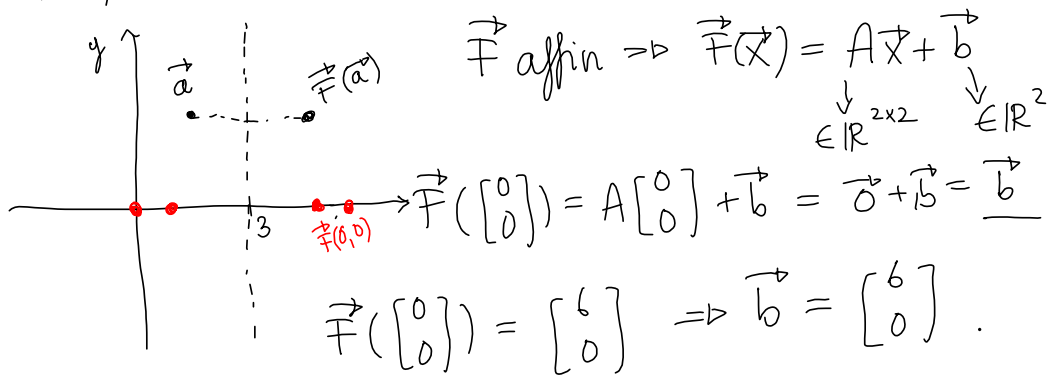
c) Matrisen til \vec{T} :

$$A = \underline{\underline{\begin{bmatrix} -\frac{2}{7} & \frac{3}{7} \\ -\frac{4}{7} & -\frac{1}{7} \end{bmatrix}}}$$

1.10: Affinabildninger

$$\boxed{A\vec{x} + \vec{b}}$$

5) a) $\vec{F}: \mathbb{R}^2 \rightarrow \mathbb{R}^2$, affin; Spejler om linje $x=3$



$$A = \begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix}; \quad \vec{F}\left(\begin{bmatrix} 1 \\ 0 \end{bmatrix}\right) = A \begin{bmatrix} 1 \\ 0 \end{bmatrix} + \vec{b} = \begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix} \begin{bmatrix} 1 \\ 0 \end{bmatrix} + \begin{bmatrix} 6 \\ 0 \end{bmatrix}$$

$$= \begin{bmatrix} a_{11} \\ a_{21} \end{bmatrix} + \begin{bmatrix} 6 \\ 0 \end{bmatrix} = \begin{bmatrix} a_{11} + 6 \\ a_{21} \end{bmatrix}$$

Fra figur:

$$\vec{F}\left(\begin{bmatrix} 1 \\ 0 \end{bmatrix}\right) = \begin{bmatrix} 5 \\ 0 \end{bmatrix}$$

Fra forrige side:

$$\begin{bmatrix} 5 \\ 0 \end{bmatrix} = \begin{bmatrix} a_{11} + 6 \\ a_{21} \end{bmatrix} \Rightarrow \begin{matrix} a_{11} + 6 = 5 \\ a_{21} = 0 \end{matrix} \Rightarrow \underline{a_{11} = -1}$$

Fra figur:

$$\vec{F}\left(\begin{bmatrix} 0 \\ 1 \end{bmatrix}\right) = \begin{bmatrix} 6 \\ 1 \end{bmatrix}$$

$$\vec{F}\left(\begin{bmatrix} 0 \\ 1 \end{bmatrix}\right) = A \begin{bmatrix} 0 \\ 1 \end{bmatrix} + \begin{bmatrix} 6 \\ 0 \end{bmatrix} = \begin{bmatrix} a_{12} + 6 \\ a_{22} \end{bmatrix}$$

$$\begin{bmatrix} a_{12} + 6 \\ a_{22} \end{bmatrix} = \begin{bmatrix} 6 \\ 1 \end{bmatrix} \Rightarrow \begin{matrix} a_{12} = 0 \\ \underline{a_{22} = 1} \end{matrix}$$

Så: $A = \underline{\underline{\begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix}}}$

b)

$$\vec{G}\left(\begin{bmatrix} 0 \\ 0 \end{bmatrix}\right) = \begin{bmatrix} 0 \\ -4 \end{bmatrix} \stackrel{(a)}{=} \underline{\underline{\vec{b}}}; \text{ konstantledd}$$

$$\vec{G}\left(\begin{bmatrix} 1 \\ 0 \end{bmatrix}\right) = \begin{bmatrix} 1 \\ -4 \end{bmatrix}$$

$$\vec{G}\left(\begin{bmatrix} 0 \\ 1 \end{bmatrix}\right) = \begin{bmatrix} 0 \\ -5 \end{bmatrix}$$

Samme regning som i a):

$$\begin{bmatrix} a_{11} + 0 \\ a_{21} + (-4) \end{bmatrix} = \begin{bmatrix} 1 \\ -4 \end{bmatrix} \Rightarrow A = \underline{\underline{\begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}}}$$

$$\begin{bmatrix} a_{12} + 0 \\ a_{22} + (-4) \end{bmatrix} = \begin{bmatrix} 0 \\ -5 \end{bmatrix}$$

2.7: Kjernerregelen

$$8.) T = f(x, y), \quad x = r \cos \theta, \quad y = r \sin \theta$$

$$T = f(r \cos \theta, r \sin \theta)$$

$$a) \quad \frac{\partial T}{\partial r} = \frac{\partial f}{\partial x} \frac{\partial x(r, \theta)}{\partial r} + \frac{\partial f}{\partial y} \frac{\partial y(r, \theta)}{\partial r}$$

$$= \frac{\partial f}{\partial x} \cos \theta + \frac{\partial f}{\partial y} \sin \theta$$

Kjerne-
regelen
på komponent-
form

$$\frac{\partial T}{\partial \theta} = \frac{\partial f}{\partial x} \frac{\partial x(r, \theta)}{\partial \theta} + \frac{\partial f}{\partial y} \frac{\partial y(r, \theta)}{\partial \theta}$$

$$= -\frac{\partial f}{\partial x} r \sin \theta + \frac{\partial f}{\partial y} r \cos \theta$$

$$b) \quad r = g(t), \quad \theta = h(t) \quad T(r, \theta) \rightsquigarrow T(t)$$

$$T'(t) = \frac{\partial T(r, \theta)}{\partial r} \frac{\partial r(t)}{\partial t} + \frac{\partial T(r, \theta)}{\partial \theta} \frac{\partial \theta(t)}{\partial t}$$

Kjerne-
regel
på komponent-
form

$$= r'(t)$$

$$= \theta'(t)$$

$$= \left(\frac{\partial f}{\partial x} \cos \theta + \frac{\partial f}{\partial y} \sin \theta \right) g'(t)$$

$$+ \left(-\frac{\partial f}{\partial x} r \sin \theta + \frac{\partial f}{\partial y} r \cos \theta \right) h'(t)$$

9.) Anta: \exists derivbar. $g: \mathbb{R}^n \rightarrow \mathbb{R}$ s.a.

$$f(x_1, x_2, \dots, x_n, g(x_1, x_2, \dots, x_n)) = 0$$

a) La $\vec{G}(x_1, \dots, x_n) = (x_1, \dots, x_n, g(x_1, \dots, x_n))$ og

$$H(x_1, \dots, x_n) = f(\vec{G}(x_1, \dots, x_n)) = 0$$

Da er:

$$0 = H'(x_1, \dots, x_n) = \left(\frac{\partial f}{\partial u_1}, \dots, \frac{\partial f}{\partial u_{n+1}} \right) \cdot \vec{G}'(x_1, \dots, x_n)$$

Kjennregel på matrisform

$$= \left(\frac{\partial f}{\partial u_1}, \dots, \frac{\partial f}{\partial u_{n+1}} \right) \begin{bmatrix} 1 & 0 & & 0 \\ 0 & 1 & & 0 \\ & & \ddots & \\ 0 & & & 1 \\ \frac{\partial g}{\partial x_1} & \dots & \dots & \frac{\partial g}{\partial x_n} \end{bmatrix}$$

n x n identitetsmatrise

$$= \left(\frac{\partial f}{\partial u_1} + \frac{\partial f}{\partial u_{n+1}} \frac{\partial g}{\partial x_1}, \dots, \frac{\partial f}{\partial u_n} + \frac{\partial f}{\partial u_{n+1}} \frac{\partial g}{\partial x_n} \right)$$

i'ke komponent:

$$\frac{\partial f}{\partial u_i} + \frac{\partial f}{\partial u_{n+1}} \frac{\partial g}{\partial x_i}$$

$$\frac{\partial f}{\partial u_i} + \frac{\partial f}{\partial u_{n+1}} \frac{\partial g}{\partial x_i} = 0 \text{ for alle } i = 1, \dots, n$$

$$\frac{\partial g}{\partial x_i} = - \frac{\frac{\partial f}{\partial u_i}}{\frac{\partial f}{\partial u_{n+1}}}$$

Setter inn det aktuelle pkt:

$$\frac{\partial g}{\partial x_i}(x_1, \dots, x_n) = - \frac{\frac{\partial f}{\partial x_i}(x_1, \dots, x_n, g(x_1, \dots, x_n))}{\frac{\partial f}{\partial x_{n+1}}(x_1, \dots, x_n, g(x_1, \dots, x_n))}$$

b) $f(x, y) = x^2 + y^2 - R^2$

$(f(x, g(x)) = 0)$

Svarer til a) med $n=1$, så $\vec{G}(x) = (x, g(x))$

$$\frac{\partial f}{\partial x} = 2x, \quad \frac{\partial f}{\partial y} = 2y = 2g(x)$$

I det aktuelle pkt

Fra a): $g'(x) = \frac{\partial g}{\partial x}(x) = - \frac{\frac{\partial f}{\partial x}(x, g(x))}{\frac{\partial f}{\partial y}(x, g(x))} = - \frac{2x}{2g(x)} = - \frac{x}{g(x)}$

$$g'(x) = - \frac{x}{g(x)}$$

Geometrisk
tolk:

$$f(x, g(x)) = 0$$

$$x^2 + g(x)^2 - R^2 = 0$$

$$x^2 + g(x)^2 = R^2$$

Der. at $y = g(x)$ er på sirkelen $x^2 + y^2 = R^2$

Fra uttrykket på forrige side omskrevet:

$$2x + 2g(x)g'(x) = 0$$

$$x + g(x)g'(x) = 0$$

$$(x, g(x)) \cdot (1, g'(x)) = 0$$

punkt
på sirkelen

$\#(x)$

$\#'(x)$

Deriverte;
der. tangenten
i pkt.

Der: Vektorene som gir pkt'er på sirkelen står vinkelrett på tangenten sin (siden prikkprodukt = 0). Dette er klart sent for sirkler:

