# Answers to Compulsory Assignment 1 MAT3100 Linear Optimization, Spring 2020

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# Problem 1

1a)

$$x = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}, \quad A = \begin{bmatrix} 0 & -3 & 4 \\ 1 & -1 & 0 \\ -3 & 0 & 1 \end{bmatrix}, \quad b = \begin{bmatrix} 1 \\ 2 \\ 0 \end{bmatrix}, \quad c = \begin{bmatrix} -7 \\ 0 \\ 2 \end{bmatrix}.$$

### 1b)

The initial dictionary is

$\eta$	=				—	$7x_2$	+	$2\mathbf{x_3}$
$w_1$	=	1			+	$3x_2$	—	$4x_3$
$w_2$	=	2	—	$x_1$	+	$x_2$		
$\mathbf{w_3}$	=	0	+	$3x_1$			—	$x_3$

 $x_3$  enters,  $w_3$  leaves:

$\eta$	=		—	$x_1$	+	$0x_2$	_	$2w_3$
$w_1$	=	1	—	$12x_{1}$	+	$3x_2$	+	$4w_3$
$w_2$	=	2	_	$x_1$	+	$x_2$		
$x_3$	=	0	_	$3x_1$			—	$w_3$

This is an optimal dictionary, so the optimal value is  $\eta = 0$  and one solution point is  $(x_1, x_2, x_3) = (0, 0, 0)$ . We can obtain other solution points by observing that we can increase  $x_2$  arbitrarily since in the  $x_2$  column of the dictionary we have a 0 coefficient at the top, and non-negative coefficients below. So any point  $(x_1, x_2, x_3) = (0, \lambda, 0)$  with  $\lambda \ge 0$  is also a solution point.

1c)

$$x = \begin{bmatrix} x_1 \\ \vdots \\ x_{n+m} \end{bmatrix}, A = \begin{bmatrix} a_{1,1} & \cdots & a_{1,n} & 1 & 0 & \cdots & 0 \\ a_{2,1} & \cdots & a_{2,n} & 0 & 1 & \cdots & 0 \\ \vdots & & \vdots & \vdots & & & \vdots \\ a_{m,1} & \cdots & a_{m,n} & 0 & 0 & \cdots & 1 \end{bmatrix}, b = \begin{bmatrix} b_1 \\ \vdots \\ b_m \end{bmatrix}, c = \begin{bmatrix} c_1 \\ \vdots \\ c_n \\ 0 \\ \vdots \\ 0 \end{bmatrix}.$$

# Problem 2

#### 2a)

The initial dictionary is

$\eta$	=		—	$3x_1$	+	$6x_2$
$w_1$	=	6	—	$2x_1$	—	$x_2$
$w_2$	=	2	+	$x_1$	_	$2x_2$

 $x_2$  enters,  $w_2$  leaves:

This is an optimal dictionary. So  $(x_1, x_2) = (0, 1)$  is an optimal solution. To find more optimal solutions, notice that the coefficient of  $x_1$  in  $\eta$  in this dictionary is 0. So we can pivot again, letting  $x_1$  enter the basis. Then  $w_1$  leaves the basis and we get

This is also an optimal dictionary and so  $(x_1, x_2) = (2, 2)$  is another optimal solution. Therefore, all points of the form

$$(x_1, x_2) = (1 - \lambda)(0, 1) + \lambda(2, 2), \quad \lambda \in [0, 1],$$

are optimal solutions and  $\eta = 6$  at all those points.

**2b**)

The feasible region is shown in Figure 1.

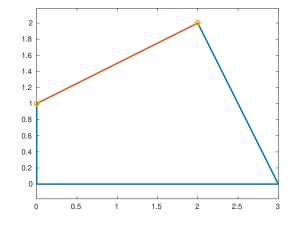


Figure 1: Feasible region and optimal solutions in red.

The non-uniqueness occurs because the vector c = (-3, 6) defining the objective function  $\eta = c_1 x_1 + c_2 x_2$  is perpendicular to the edge of the feasible region connecting (0, 1) to (2, 2):

 $(-3,6) \cdot ((2,2) - (0,1)) = (-3,6) \cdot (2,1) = -3 \times 2 + 6 \times 1 = 0.$ 

#### 2c)

The initial dictionary is

We could let  $x_2$  enter the basis, but then we see that we can increase  $x_2$  arbitrarily (keeping both  $w_1$  and  $w_2$  non-negative). So all points  $(x_1, x_2) = (0, \lambda)$ , where  $\lambda \ge 0$ , are feasible and  $\eta = 2\lambda \to \infty$  as  $\lambda \to \infty$ . So the problem is unbounded.

# Problem 3 – Linear Regression

## 3a)

We introduce the non-negative variables

$$t_i := |b_i - \sum_j a_{ij} x_j|, \quad i = 1, \dots, n.$$

We then want to minimize  $\sum_i t_i$ . Since

$$t_i = \max\left(b_i - \sum_j a_{ij}x_j, \sum_j a_{ij}x_j - b_i\right),\,$$

we have the constraints

$$b_i - \sum_j a_{ij} x_j \le t_i, \qquad \sum_j a_{ij} x_j - b_i \le t_i,$$

or

$$-\sum_{j}a_{ij}x_j - t_i \le -b_i, \qquad \sum_{j}a_{ij}x_j - t_i \le b_i.$$

### 3b)

To solve the  $L_1$  regression, we replace the free variables  $x_1$  and  $x_2$  by  $y_1 - y_2$ and  $y_3 - y_4$  respectively where  $y_1, y_2, y_3, y_4 \ge 0$ . We now have an LP problem in standard form:

maximize  

$$\begin{array}{rcl}
-\sum_{i=1}^{n} t_{i} \\
\text{subject to} & -a_{1}(y_{1}-y_{2})-(y_{3}-y_{4})-t_{1} & \leq -b_{1}, \\
& a_{1}(y_{1}-y_{2})+(y_{3}-y_{4})-t_{1} & \leq b_{1}, \\
& \vdots \\
-a_{n}(y_{1}-y_{2})-(y_{3}-y_{4})-t_{n} & \leq -b_{n}, \\
& a_{n}(y_{1}-y_{2})+(y_{3}-y_{4})-t_{n} & \leq b_{n}, \\
& y_{1},y_{2},y_{3},y_{4},t_{1},\ldots,t_{n} & \geq 0.
\end{array}$$

We can write this as

$$\max c^T x$$
 subject to  $\tilde{A}x \leq \tilde{b}, x \geq 0$ ,

where

$$x = \begin{bmatrix} y_1 \\ y_2 \\ y_3 \\ y_4 \\ t_1 \\ \vdots \\ t_n \end{bmatrix}, \tilde{b} = \begin{bmatrix} -b_1 \\ b_1 \\ -b_2 \\ b_2 \\ \vdots \end{bmatrix}, c = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ -1 \\ \vdots \\ -1 \end{bmatrix},$$

and

$$\tilde{A} = \begin{bmatrix} -a_1 & a_1 & -1 & 1 & -1 & 0 & \cdots & 0 \\ a_1 & -a_1 & 1 & -1 & -1 & 0 & \cdots & 0 \\ -a_2 & a_2 & -1 & 1 & 0 & -1 & \cdots & 0 \\ a_2 & -a_2 & 1 & -1 & 0 & -1 & \cdots & 0 \\ \vdots & & & & & & & & & \end{bmatrix}.$$

I used the routine 'simplex.m' to solve this. The solution is

$$(y_1, y_2, y_3, y_4, t_1, t_2, \ldots) = (2, 0, 0, 0, *, *, \ldots).$$

Converting to the original variables we get

$$(x_1, x_2) = (y_1 - y_2, y_3 - y_4) = (2, 0).$$

The  $L_2$  regression gives

$$[x_1, x_2]^T = (A^T A)^{-1} A^T b = [2.1212, 0.4545]^T.$$

The two regression lines are show in Figure 2.

In general,  $L_2$  regression is more sensitive to outliers than  $L_1$  regression, due to the squaring of the errors. However,  $L_2$  regression is easier to compute.

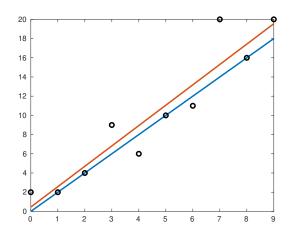


Figure 2: Blue:  $L_1$  regression. Red:  $L_2$  regression.