Week 45

Problem 1

 $\dot{X} = \lambda x \qquad x(0) = x_0$

λ=-5 X0=1

How large mast N Ge to guarantee himear stability of an approximation at time T=2 bor both Enless and implicit Enless method?

Euler

Yn+1 = Yn + h + (Yn)

= (1+ dh) Yn

Let G=dh. Then Enless

method have stability bunchia

Stability region: IR (4) 1 51

Since I is real and hoo it implies that I h \ [2,0]

$$\Rightarrow h \leq \frac{2}{5}$$

We want an approximation at time T=2 and we have $h=\frac{T}{N}$

This gives
$$h = \frac{2}{N} \le \frac{2}{5}$$

T 1. .1 ~

Implicit tuler

Stability hundian $R(5)=(1-5)^{7}$ Stability region 18(4)161 Sinze 5=Uh and h70 and => 1-dh >1 & h>0 => (1-Uh) 41 8 h>0 Thus NZI is sufficient. Thus both methods are lineary

01ave 11 N7 max 85,13=5

Problem 2

Consider
$$\dot{x} = Ax$$
, $\dot{x}(0) = \dot{x}_0$
 $A = \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix} = \begin{pmatrix} \cos(6) & \sin(6) \\ -\sin(6) & \cos(6) \end{pmatrix}$

for $\theta = -\frac{\pi}{2}$ => A is orthonormal

A has eigenvalues
$$\lambda_{+} = \pm i$$

and eigenvectors $V_{+} = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ -i \end{pmatrix}$
 $V = \frac{1}{2} \begin{pmatrix} 1 \\ 1 \end{pmatrix}$

Let
$$V = (V_{+} V_{-})$$

and $\Lambda = \begin{pmatrix} \lambda_{+} & 0 \\ 0 & \lambda_{-} \end{pmatrix}$

We write the system
$$\dot{X} = AX \qquad X(0) = X_0$$

$$(**) \qquad \dot{u} = \Lambda u \qquad u(o) = V^{-1} \times_{o} = u_{o}$$

$$U = V^{-1} \times$$

Ealers method on the system (* *)
is then

Here
$$W_n \in \mathcal{L}^2$$
 and $T = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$

This difference equation has the solution

 $W_{h+1} = (I + h\Lambda)^{h+1} u_0$ In the hist component
this is $w_{h+1} = (I + hi)^{h+1} u_0'$

and in the second it is

 $W_{n+1}^2 = (1-hi)^{h+1} U_0^2$

Since [1+ hi)>1

This means that the solution When I so as now

It Yne = Yn + Ayn = (I + A) Yn

is the approximation of the original system $\dot{x} = Ax \times (6)-x$

We have $W_h = V^{-1}Y_h$ =) $Y_h \rightarrow \infty$ as $h \rightarrow \infty$ as Well.