MUST X #'s FROM LEFT TO RIGHT. LEFT OUT OR SKIPPED #'s (-) MAY NOT BE CROSSED OUT AFTERWARD. AT LEAST 5 X's

2	3	4	5	6	7	8	9	10	11	12	
2	3	4	5	6	7	8	9	10	11	12	
12	11	10	9	8	7	6	5	4	3	2	
12	11	10	9	8	7	6	5	4	3	2	

: REMOVE COLORED DICE FROM GAME (ALL PLAYERS)

Markers	1x	2x	3x	4x	5x	6x	7x	8x	9x	10x	11x	12x
Score	1	3	6	10	15	21	28	36	45	55	66	78

MISTHROW: - 5 PTS

MISTHROW: ACTIVE DOES NOT X ANY #'S DURING THEIR TURN

Total ☐ + ☐ + ☐ + ☐ − ☐ = ☐

SCORING: + PTS FOR EACH COLOR ROW MARKER - 5 PER MISTHROW = TOTAL

TURN ORDER: 1 - ADD 2 WHITE DICE TOGETHER. CROSS OUT # IN ANY COLOR ROW (OPTIONAL FOR ALL PLAYERS)
2 - ADD 1 WHITE DICE WITH 1 COLOR DICE OF CHOICE (OPTIONAL FOR ACTIVE PLAYER ONLY)

GAME END: IMMEDIATELY WHEN 4TH MISTHROW MARKED OR 2 LOCKS X'D (DICE REMOVED) FROM GAME

MUST X #'s FROM LEFT TO RIGHT. LEFT OUT OR SKIPPED #'s (-) MAY NOT BE CROSSED OUT AFTERWARD. AT LEAST 5 X's

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