

Last time

* An isometry $f: (S, \langle \cdot, \cdot \rangle) \rightarrow (\tilde{S}, \langle \tilde{\cdot}, \tilde{\cdot} \rangle)$ is a diffeo which preserves the Riemannian structure

$$(\|df_p(v)\|_{f(p)} = \|v\|_p \quad \forall p \in S, \forall v \in T_p S)$$

* An intrinsic property is a property which is preserved by all isometries \leadsto does not depend on the representation of S . Ex: Arc-length, area, E, F, G

* An extrinsic property is a property that do depend on the representation of S .

Ex Normal v.f. of $S \subset \mathbb{R}^3$

* The Gaussian curvature of $S \subset \mathbb{R}^3$ at p

$$K(p) = \det(dN_p), \quad dN_p: T_p S \rightarrow T_p S^2, \quad N: S \rightarrow S^2$$

$\parallel_{T_p S}$ unit normal

In local coord: $K_g = \frac{eg - f^2}{EG - F^2}$, where

$$e = N \cdot x_{uu}, \quad f = N \cdot x_{uv}, \quad g = N \cdot x_{vv} \quad \underline{\text{extrinsic}}$$

\Rightarrow Gaussian curvature seems extrinsic

Today Will prove it is intrinsic \rightarrow remarkable!

+ geometric interpretation of Gaussian curvature

+ start studying geodesics = "lines" in Riemannian geometry

Def $edu^2 + 2f du dv + g dv^2$ the

Second fundamental form of S

⚠ Not intrinsic, but gives important info on how

S lies in \mathbb{R}^3

Geometric interpretation of Gaussian curvature: \mathbb{R}^2

Ex 5.5.5 Let $S \subset \mathbb{R}^3$ graph of smooth $h: \mathcal{O} \rightarrow \mathbb{R}$
 $(x,y) \mapsto h(x,y)$

\Rightarrow Param by $z(x,y) = (x,y, h(x,y))$, $z_x = (1, 0, h_x)$, $z_y = (0, 1, h_y)$

$\Rightarrow E(x,y) = 1 + h_x^2(x,y)$, $G(x,y) = 1 + h_y^2(x,y)$, $F(x,y) = h_x(x,y) \cdot h_y(x,y)$

$\Rightarrow * N(x,y) = \frac{z_x \times z_y}{\|z_x \times z_y\|} = \frac{(-h_x, -h_y, 1)}{\sqrt{1 + h_x^2 + h_y^2}}$

* $z_{xx} = (0, 0, h_{xx})$, $z_{xy} = (0, 0, h_{xy})$, $z_{yy} = (0, 0, h_{yy})$

$\Rightarrow e_{ij} = [N \cdot z_{ij}] = \frac{h_{xx}(x,y)}{\sqrt{1 + h_x^2 + h_y^2}}$, $f(x,y) = \frac{h_{xy}(x,y)}{\sqrt{1 + h_x^2 + h_y^2}}$, $g(x,y) = \frac{h_{yy}(x,y)}{\sqrt{1 + h_x^2 + h_y^2}}$

$\Rightarrow K(x,y) = \frac{h_{xx}(x,y)h_{yy}(x,y) - h_{xy}^2(x,y)}{\underbrace{(1 + h_x^2)(1 + h_y^2) - (h_x h_y)^2}_{= 1 + h_x^2 + h_y^2} (1 + h_x^2 + h_y^2)^2} = \frac{\det H(h)}{(1 + h_x^2 + h_y^2)^2}$

where $H(h)$ is the Hessian of h

$$\begin{bmatrix} h_{xx} & h_{xy} \\ h_{xy} & h_{yy} \end{bmatrix}$$

Recall At a non-degenerate crit pt of h ^{meaning} $\begin{cases} h'(p)=0, \\ \det H(h) \neq 0 \end{cases}$

we have that

$\det(H(h)) > 0 \Rightarrow p$ max or min

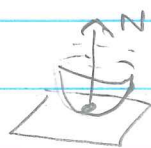
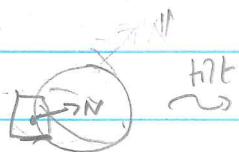
$\det(H(h)) < 0 \Rightarrow p$ saddle

Prop 5.1.9 A regular surface $S \subset \mathbb{R}^3$ coincides wr a graph

of a smooth fn in a nbhd of every point and ~~the~~ point can be

chosen as a critical point for the fn (after a bdy)

PT Implicit function



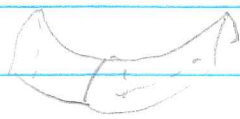
$$S \ni \{ (u, v, g(u, v)) \mid (u, v) \in T_p S \} \rightarrow \square$$

\rightarrow geometric interpretation of the sign of the curvature:



$$K > 0$$

(max/min)



$$K < 0$$

saddle

Remark A convex surface cannot have a saddle point everywhere

near this curvature

PT (pt \rightarrow bdd \rightarrow if we project to any line \rightarrow we must

get a max & min \rightarrow $\det H(h) > 0 \rightarrow \square$

One consequence of ...

Pp 5.5.6 A compact surface $S \subset \mathbb{R}^3$ must

have a point where the curvature is > 0 .

Pf Consider $f: S \rightarrow \mathbb{R}$, $f(q) = |q|^2 = q \cdot q$

(squared distance from 0)

S cpct $\Rightarrow \exists$ max point p for f , clearly $p \neq 0$

Algebraic lma Let A a real 2×2 -matrix s.t. A self-adjoint w.r.t. $\langle \cdot, \cdot \rangle$

$\langle Av, w \rangle = \langle v, Aw \rangle \quad \forall v, w \in \mathbb{R}^2$. Then $\det A > 0$

$\Leftrightarrow \langle A(v), v \rangle > 0 \quad \forall v \in \mathbb{R}^2, v \neq 0$.

Pf Exercise

Exercise: dN_p self-adjoint w.r.t. $\langle \cdot, \cdot \rangle_p$

\Rightarrow To prove the proposition, it remains to prove that

$$\langle \underbrace{dN_p(v)}_{\text{self-adjoint}}, v \rangle > 0 \quad \forall v \in T_p N, v \neq 0$$

$$= dN_p(v) \cdot v$$

So let $v \in T_p S$, $v \neq 0$ be given; let w curve on S

s.t. $w(0) = p$, $w'(0) = v$ & consider $N(w(t))$ ↑↑↑
○

Know $N(w(t)) \cdot w'(t) = 0 \quad \forall t$ since $N(w(t))$ normal to $T_{w(t)} S$

$$\Rightarrow 0 = \frac{d}{dt} (N(w(t)) \cdot w'(t)) = (N \circ w)'(t) \cdot w'(t) + N(w(t)) \cdot w''(t)$$

$$\Rightarrow 0 = \dots \text{at } t=0 \quad \Rightarrow -N'(p) \cdot w''(0) = \underbrace{(N \circ w)'(0)}_{dN_p(v)} \cdot w'(0) = dN_p(v) \cdot v \quad (**)$$

Now consider $g(t) = f(w(t)) = w(t) \cdot w(t)$

at $t=0$ gives max for $g(t) \Rightarrow g'(0) = 0, g''(0) \leq 0$

But $g'(t) = 2 \cdot w'(t) \cdot w(t), g''(t) = 2 \cdot w'(t) \cdot w'(t) + 2 \cdot w''(t) \cdot w(t)$

$$\rightarrow 0 \rightarrow \underbrace{2 \cdot v \cdot p}_{= g'(0)} = 0 \quad \text{and} \quad \underbrace{2|v|^2 + 2p \cdot w''(0)}_{= g''(0)} \leq 0 \quad (**)$$

this holds $\forall v \in T_p S \Rightarrow p$ normal to $T_p S \Rightarrow$

$$N(p) = \frac{p}{\|p\|}$$

Hence $\underbrace{dN_p(v)}_{(**)} \cdot v = -w''(0) \cdot N(p) = -w''(0) \cdot \frac{p}{\|p\|} \geq \frac{|v|^2}{\|p\|} > 0$ □

Now it's time to prove

F(17) = 4

Theorema egregium

Gaussian curvature is intrinsic

← express this in an intrinsic way

Pf

$$K = \frac{(X_{uu} \cdot N)(X_{vv} \cdot N) - (X_{uv} \cdot N)^2}{EG - F^2}$$

intrinsic

Use * $N = \frac{X_u \times X_v}{\|X_u \times X_v\|} = \frac{X_u \times X_v}{\sqrt{EG - F^2}}$

$$* (a \cdot (b \times c)) = \det \begin{pmatrix} -a & - & - \\ -b & - & - \\ -c & - & - \end{pmatrix} = \det \begin{pmatrix} -a & - & - \\ -b & - & - \\ -c & - & - \end{pmatrix}^t$$

$$\Rightarrow K(EG - F^2)^2 = (X_{uu} \cdot (X_u \times X_v))(X_{vv} \cdot (X_u \times X_v)) - (X_{uv} \cdot (X_u \times X_v))^2$$

$$= \det \begin{bmatrix} -X_{uu} \\ -X_u \\ X_v \end{bmatrix} \cdot \det \begin{bmatrix} -X_{vv} \\ -X_u \\ -X_v \end{bmatrix}^t - \det \begin{bmatrix} -X_{uv} \\ -X_u \\ -X_v \end{bmatrix} \cdot \det \begin{bmatrix} -X_{uv} \\ -X_u \\ -X_v \end{bmatrix}^t$$

$$= \det \begin{bmatrix} X_{uu} \cdot X_{vv} & X_{uu} \cdot X_u & X_{uu} \cdot X_v \\ X_u \cdot X_{vv} & E & F \\ X_v \cdot X_{vv} & F & G \end{bmatrix} - \det \begin{bmatrix} X_{uv} \cdot X_{uv} & X_{uv} \cdot X_u & X_{uv} \cdot X_v \\ X_u \cdot X_{uv} & E & F \\ X_v \cdot X_{uv} & F & G \end{bmatrix}$$

$$= \det \begin{bmatrix} X_{uu} \cdot X_{vv} - X_{uv} \cdot X_{uv} & & \\ & & \\ & & \end{bmatrix} - \det \begin{bmatrix} 0 & & \\ & & \\ & & \end{bmatrix}$$

Now use $E_u = 2X_{uu} \cdot X_u$, $F_u = X_{uu} \cdot X_v + X_u \cdot X_{uv}$, $G_u = 2X_{uv} \cdot X_v$

$E_v = 2X_{uv} \cdot X_u$, $F_v = X_{uv} \cdot X_u + X_u \cdot X_{vv}$, $G_v = 2X_{vv} \cdot X_v$

$X_{uu} \cdot X_{vv} - X_{uv} \cdot X_{uv} = (X_u \cdot X_{vv})_u - (X_u \cdot X_{uv})_v$
 $+E_u, E_v, G_u, G_v, F_u, F_v$ intrinsic. □

Consequences

* \mathbb{R}^2 & S^2 not locally isometric

Q Why?

* If the Riemannian surface S has a gp of isometries acting transitively ($\forall p, q \in S \exists$ isometry $f: S \rightarrow S$ s.t. $f(p) = q$) then S has constant curvature (ex $\mathbb{R}^2, S^2, \mathbb{H}^2$)

Rmk \exists cpct surfaces S s.t. $S \not\subset \mathbb{R}^3$ regular

Q ex?

Can still define curvature at $p \in S$:

* If $p \in U \xrightarrow{f} S' \subset \mathbb{R}^3$ isometry of nbhd then define

$K_S(p) = K_{S'}(f(p))$. Theorema egregium \Rightarrow

independent of choice of f & S' , hence well-def.

* If above not possible, then can use

Riemannian connections to define Gaussian

curvature (can do that for any Riemannian surface), Beyond the scope of this course.