

PSS ③ - Hints

2.8.1 Find a param. of the line so that

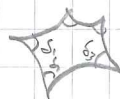
$$L = \int_0^1 \frac{|a_2 - a_1|}{b} dt = \frac{|a_2 - a_1|}{b} \quad \& \text{ use that}$$

$$\cosh(L) = 1 + \frac{1}{2}L^2 + \frac{1}{4!} + \dots > 1 + \frac{L^2}{2}$$

2.8.4 Divide the n -gon into n triangles & use Proposition 2.8.5. You should get

$$A_H(\text{polygon}) = \pi(n-2) - \sum_{i=1}^n \delta_i \quad \text{where}$$

$\delta_1, \dots, \delta_n$ are the angles of the polygon



2.9.1 First use the hyperbolic law of Sines to find a , then the two hyperbolic laws of cosine (to find first c & then γ (or other way around))

(assuming the triangle is finite) (use \cos, \sinh, \cosh injective on the intervals of interest)

2.9.2 Use the hyperbolic law of sines + area formula for triangles

$$\left[\begin{array}{l} \alpha = \beta \Rightarrow \sinh b = \sinh a \Rightarrow a = b \text{ since } \sinh \text{ inj} \\ \alpha = \beta \Rightarrow \sin \alpha = \sin \beta \Rightarrow \alpha = \beta \text{ or } \alpha = \pi - \beta \end{array} \right.$$

cannot happen

since by assumption

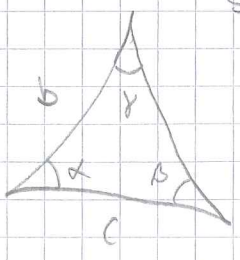
$\delta > 0 \Rightarrow$ get

Contradiction from

the area formula

2.9.3

w.l.o.g., the greatest angle is γ wr opposite side c . Enough to show $b < c$.



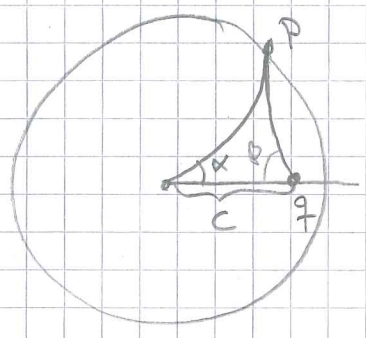
2 cases i) $\gamma < \pi/2 \Rightarrow \beta < \pi/2$

$\Rightarrow \sin \beta < \sin \gamma$
and the result follows from the hyperbolic sine rel

ii) $\gamma > \pi/2 \Rightarrow \beta < \pi - \gamma \Rightarrow \sin \beta < \sin \gamma$ also in this case
area $\gamma < \pi/2$

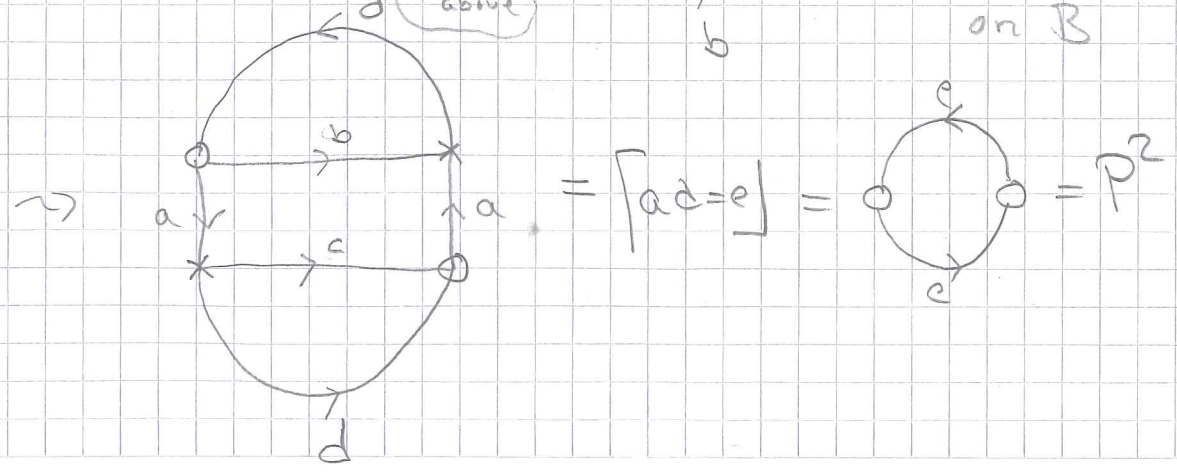
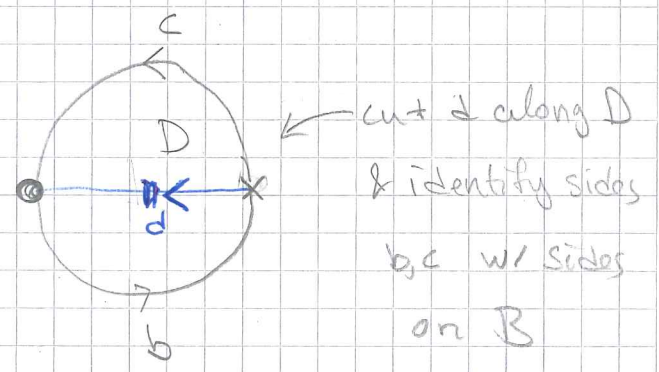
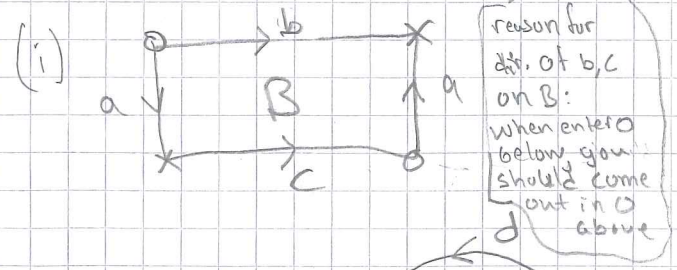
2.9.5

Use \mathbb{D} , w.l.o.g. the vertex wr angle α at O_1 , vertex wr angle β on pos \mathbb{R} -axis

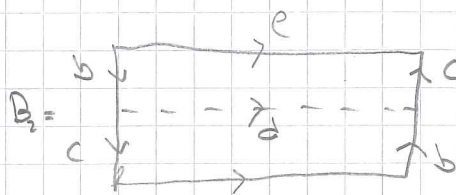
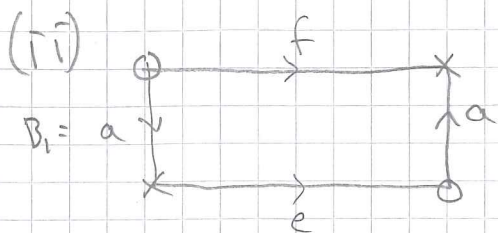


$\Rightarrow p$ determined by α ,
 q determined by c
 α, β determined by p & q

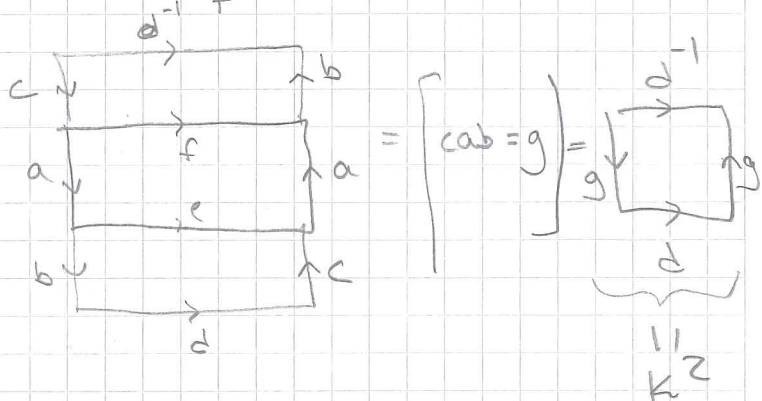
3.1.1



PSS ③ - Hints ②

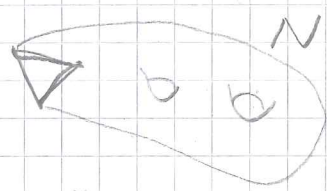
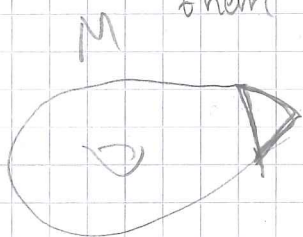


Glue along e, f



3.1.7

Use triangulation on $M \# N$ induced by the triangulation on M & N , where you glue them together along a triangle.

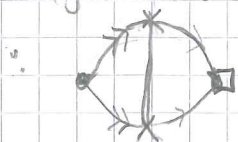


get 2 triangles, 3 edges & 3 vertices less.

Irreducible $\Leftrightarrow M \approx T^2, P^2$ or S^2 :

Find good triangulations for S^2, P^2, T^2 to compute χ .

ex $\chi(S^2)$



$S=2, e=3, v=3$
(0, 0, x)

$\Rightarrow \chi(S^2)=2$

$\chi(T^2)=0, \chi(P^2)=1$

If now $\chi(M) = \chi(N_1) + \chi(N_2) - 2$

$2-2m_1-n_1 \quad 2-2m_2-n_2 \quad \leftarrow$ Thm 3.1.4

We get $m_1=m_2=n_1=n_2=0$ if $\chi(M)=2$

$n_1 = n_2 = 0$ if $M = T^2$ since T^2 orientable (also applies in $M = S^2$ case)
 $\chi(T^2) = 0 \Rightarrow m_1 + m_2 = 1 \Rightarrow m_1 = 0, m_2 = 1$ or $m_1 = 1, m_2 = 0$

$M = P \Rightarrow m_1 + m_2 = 0, n_1 + n_2 = 1$

and from this you can draw the conclusion that S^2, P, T^2 are irreducible.

Remains Argue that no other surface is irreducible.

3.4 Use 3.7 & $S(m, n) = \#_m T^2 + \#_n P^2$

3.5 Use Lma 3.1.11 repeatedly to show

$$D^2 / abc^{-1} b d a c d^{-1} \approx \#_3 P^2 = S(0, 3) \approx S(1, 1)$$

$n > 0 \Rightarrow$ non-orientable

$$\chi : 2 - 2 \cdot 1 - 1 = -1$$

3.6 Use 3.7 + the fact that homeomorphic surfaces

have the same Euler char $\Rightarrow \chi(M_2^1) = 2$

Now use Thm 3.1.14.

5.1.3 Assume $df = \begin{bmatrix} \alpha_1 & \alpha_2 \\ \beta_1 & \beta_2 \end{bmatrix}$ in this basis

$$\Rightarrow df(x_u) = \alpha_1 y_u + \beta_1 y_v$$

$$df(x_v) = \alpha_2 y_u + \beta_2 y_v$$

But $x_u = dx(1, 0), x_v = dx(0, 1), y_u = dy(1, 0), y_v = dy(0, 1)$

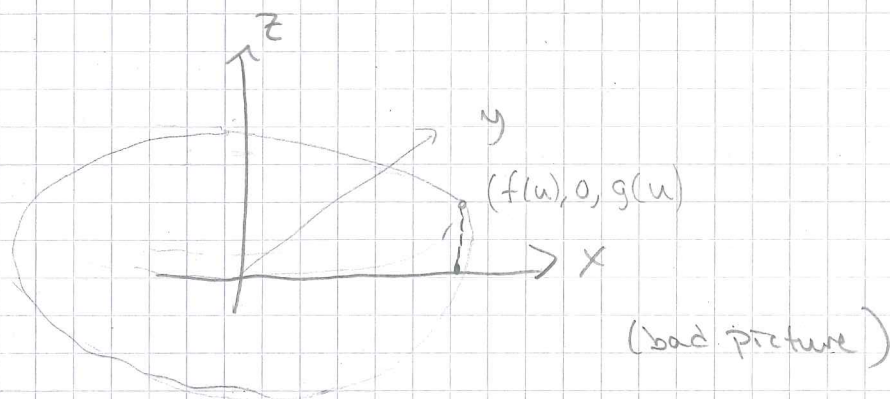
$$\Rightarrow J(y^{-1} f_x)(1, 0) = \underset{\substack{\uparrow \\ \text{chain rule}}}{dy^{-1}} df dx(1, 0) = dy^{-1}(\alpha_1 y_u + \beta_1 y_v) = \alpha_1(1, 0) + \beta_1(0, 1)$$

& sim for $J(y^{-1} f_x)(0, 1)$

PSS (3) - Hints (3)

S.1.4 Sol $x(u, v) = (f(u)\cos v, f(u)\sin v, g(u))$

Hint: For each u , view $f(u)$ as a point in the xy -plane. This traces out a circle of radius $f(u)$ in the xy -plane when $(f(u), 0, g(u))$ is rotated around the z -axis



Regular Check that $x_u = (f'(u)\cos v, f'(u)\sin v, g'(u))$
 $x_v = (-f(u)\sin v, f(u)\cos v, 0)$

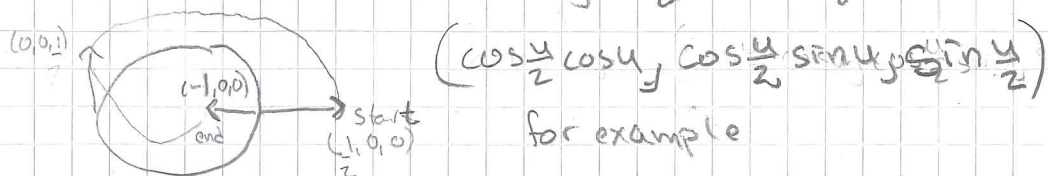
are lin indep at all pts, $f(u) > 0$
 Will get the condition

$f'(u)g'(u) \neq 0 \Rightarrow \alpha$ must be regular

S.1.5 Might need to put length-restrictions on v

Regular $\alpha'(u) + vS'(u)$ & $S(u)$ must be lin. indep.

S.1.6 You can for example view it as a ruled surface w/ α given by the unit circle in $\mathbb{R}^2 \subset \mathbb{R}^3$, and S a curve turning one of the normal vectors to S' "a half way around" as we traverse the circle, given by



$(\cos \frac{u}{2} \cos u, \cos \frac{u}{2} \sin u, \sin \frac{u}{2})$
 for example

5.2.1 Sim to the plot Prop 5.2.3,