

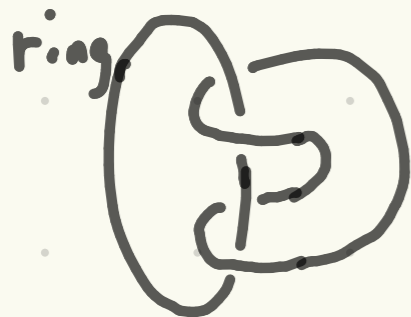
Chapter 1 Fundamental groups

Motivating example (knot group of the trivial knot)

take a fixed "ring" in \mathbb{R}^3 , and consider



configurations of another loop around it



• identify configurations that are continuous deformations of each other (without passing through the ring)

→ roughly speaking: the number of times
the loop goes around the ring should
be the (only) invariant

Put orientation on the loop and take it
into account



vs.



once in counter
-clockwise direction

once in clockwise dir.
= (-1)-th in counterclock
-wise dir.

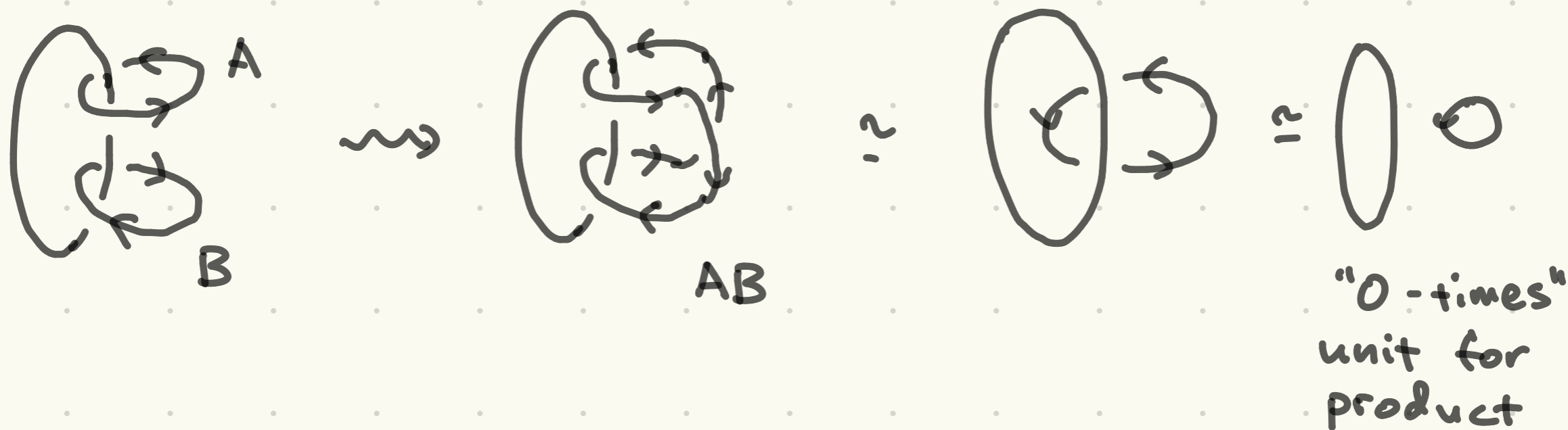
product structure on oriented loops



AB : follow A first, then right before
"closing" switch to B, and again
right before "closing" B come back to
the starting point in A
⇒ well-defined up to continuous deform.

Cont.) if A goes around the ring a times
 B \sim b times
 then $AB \sim (a+b)$ times
 ↑

all in counterclockwise direction



\Rightarrow set the group structure of \mathbb{Z}

Rem this group will be the fundamental group

$$\pi_1(\mathbb{R}^3 \setminus \text{ring}, *)$$

↑ base point (does not matter)

Paths in topological spaces

X : topological space

$$I = [0, 1]$$

Def. a path in X is given by a continuous

map $f: I \rightarrow X$

continuous deformation of paths

Def homotopy of paths:

$F: I \times I \rightarrow X$ continuous map
parameter for cont. deform.
param. of individual paths

s.t. $F(0, t)$ is independent of t

$F(1, t)$ is also independent of t

i.e. f, g paths are homotopic if

\exists "continuous family" of paths f_t in X

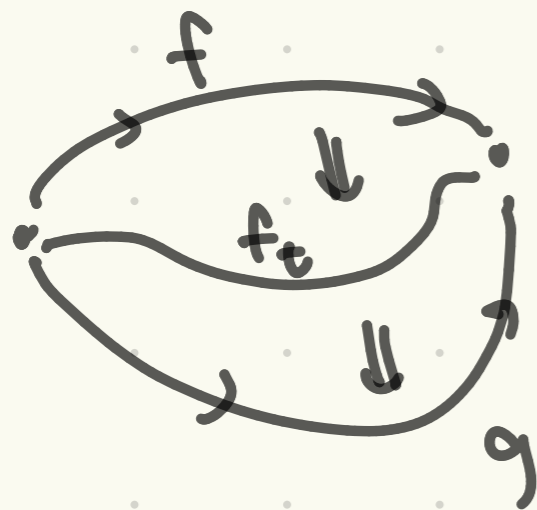
$(f_t(s) = F(s, t))$ s.t.

(cont.)

- $f_0 = f, f_1 = g$

- f_t have the same starting point $f_t(0) = f(0) \Rightarrow g(0) = f(0)$

- \sim same end point $f_t(1) = f(1)$



Caution: this is more restrictive than homotopy of maps

(which has no condition about $F(0,t), F(1,t)$)

Homotopy equivalence relation

Def. two paths f_0, f_1 are homotopy equivalent

if \exists homotopy of paths $F: I \times I \rightarrow X$ s.t.

$$f_0(s) = F(s, 0), \quad f_1(s) = F(s, 1)$$

write $f_0 \simeq f_1$ for this

Prop. homotopy equivalence relation is

really an equivalence relation; i.e.,

- $f \simeq f$

- $f_0 \simeq f_1 \iff f_1 \simeq f_0$

- $f_0 \simeq f_1, f_1 \simeq f_2 \implies f_0 \simeq f_2$

Proof $f \approx f : F(s, t) = f(s)$ does the job

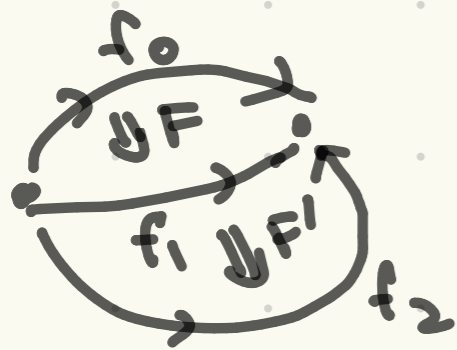
$f_0 \approx f_1 \Rightarrow f_1 \approx f_0$: suppose $F: I \times I \rightarrow X$

implements $f_0 \approx f_1$ ($f_i(s) = F(s, i)$, $i=0, 1$)

\rightsquigarrow "flip" the t -parameter $F'(s, t) = F(s, 1-t)$

satisfies $F'(s, 0) = f_1(s)$, $F'(s, 1) = f_0(s)$

$f_0 \approx f_1, f_1 \approx f_2 \Rightarrow f_0 \approx f_2$:



take $F: I \times I \rightarrow X$ impl. $f_0 \approx f_1$

$F': I \times I \rightarrow X$ impl. $f_1 \approx f_2$

do F at "double speed", then F'
at "double speed"

concretely $F''(s, t) = \begin{cases} F(s, 2t) & (0 \leq t \leq \frac{1}{2}) \\ F'(s, 2t-1) & (\frac{1}{2} \leq t \leq 1) \end{cases}$

well-defined as a map $I \times I \rightarrow X$

overlapping cases: $t = \frac{1}{2}$ \leadsto compare

$F(s, 1)$ and $F'(s, 0)$, both = $f_1(s)$ $\circ K$

continuity: restriction of F'' to $I \times [0, \frac{1}{2}]$
and $I \times [\frac{1}{2}, 1]$ are continuous; these closed

sets cover $I \times I \Rightarrow \circ K$

($F: Y \xrightarrow{\text{map}} X$, $A, B \subset Y$ closed, $F|_A, F|_B$ cont.
 $\Rightarrow F$ is cont. on Y)

Terminology : the homotopy class of a path

f in X : equiv. class for the homotopy

equiv. relation ; write $[f]$

Composition of paths



defined when $f(1) = g(0)$;

$f \cdot g$: Follow f first, then g

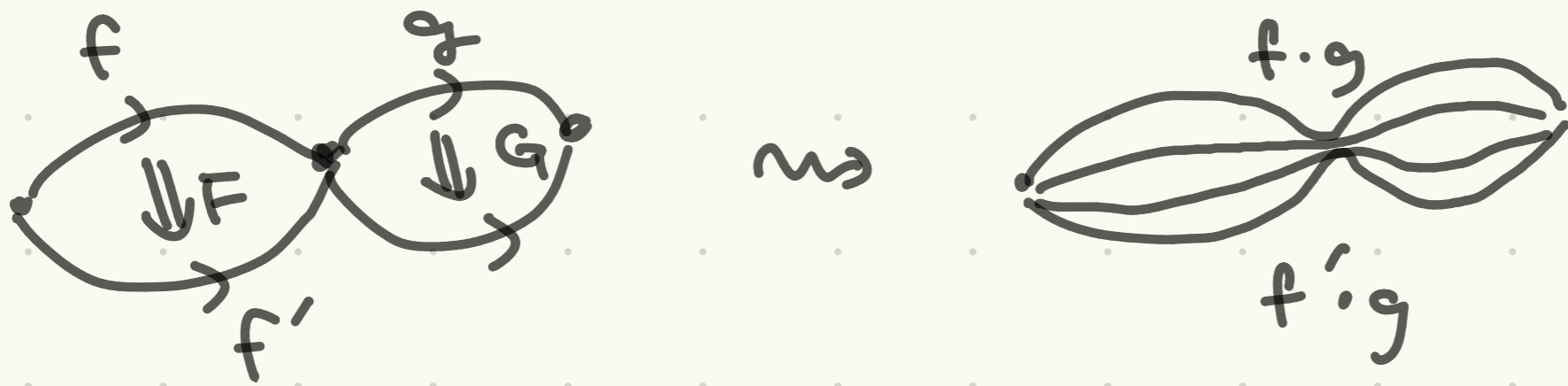
concretely $f \cdot g : I \rightarrow X$,

$$(f \cdot g)(s) = \begin{cases} f(2s) & (0 \leq s \leq \frac{1}{2}) \\ g(2s-1) & (\frac{1}{2} \leq s \leq 1) \end{cases}$$

Prop. $[f \cdot g]$ only depends on $[f]$ and $[g]$

i.e. $f \approx f', g \approx g' \Rightarrow f \cdot g \approx f' \cdot g'$

$$(f'(1) = f(1) = g(0) = g'(0))$$



Proof take $F, G: I \times I \rightarrow X$ implementing

$f \approx f'$ and $g \approx g'$; combine them by

$$H(s, t) = \begin{cases} F(2s, t) & (0 \leq s \leq \frac{1}{2}) \\ G(2s-1, t) & (\frac{1}{2} \leq s \leq 1) \end{cases}$$

well-defined as a map: compare values at

$$s = \frac{1}{2} ; F(1, t) \text{ and } G(0, t)$$

these are all $f(1) = g(0)$

continuity : $I \times I = \underbrace{(0, \frac{1}{2}] \times I} \cup \underbrace{([\frac{1}{2}, 1] \times I)}$

closed, H is cont. on each

$$H(s, 0) = F(2s, 0) \text{ or } G(2s-1, 0) = (f \cdot g)(s)$$

$$H(s, 1) = F(2s, 1) \text{ or } G(2s-1, 1) = (f' \cdot g')(s)$$

so H implements $f \cdot g \approx f' \cdot g'$ \square

Prop $f : I \rightarrow X$ path in X

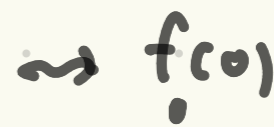
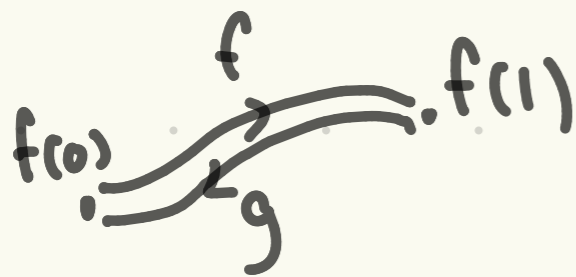
define another path g by $g(s) = f(1-s)$

("flip the parameter") $g(0) = f(1), g(1) = f(0)$

$[f \cdot g] = [\text{const. path at } f(0)]$

$[g \cdot f] = [\text{const. path at } f(1)]$

Proof for $[f \cdot g]$



not move from
 $f(0)$

Concretely: consider $H: I \times I \rightarrow X$ by

$$H(s, t) = \begin{cases} f(2ts) & (0 \leq s \leq \frac{1}{2}) \\ f(2t(1-s)) & (\frac{1}{2} \leq s \leq 1) \end{cases}$$

i.e. $f_t(s) = H(s, t)$ is the path

- go from $f(0)$ to $f(t)$ ($0 \leq s \leq \frac{1}{2}$)

- then come back to $f(0)$ ($\frac{1}{2} \leq s \leq 1$)

$t=0$ we get the const path at $f(0)$

$t=1$ we get $f \cdot g$

$H(0, t) = f(0) = H(1, t)$ homotopy of paths. \square

Rem $(\text{const. path at } f(0)) \cdot f \simeq f$

$f \cdot (\text{const. path at } f(1)) \simeq f$

follow f at twice the speed

then stay at $f(1)$

• So up to homotopy, the constant paths

behave like units of composition

• the proposition says $g(s) = f(1-s)$ is

the "inverse" of f

Def. $x_0 \in X$ "basepoint"

a loop around x_0 is a path $f: I \rightarrow X$

such that $f(0) = x_0 = f(1)$.

The fundamental group $\pi_1(X, x_0)$ is

- as set: $\{f: \text{loop around } x_0\} / \text{homotopy of paths}$
 $= \{[f] : f: \text{loop around } x_0\}$

- group law: $[f][g] = [f \cdot g]$

so the const. path at x_0 is the unit.

Fundamental groupoid of X :

$\pi_1(X)$: groupoid with

- underlying "base" space X

"arrow" space $\{ [f] : f : I \rightarrow X \}$
(path)

- product of arrows $[f][g] = [f \cdot g]$
defined only when $f(1) = g(0)$

i.e. $[f]$ has "source" $f(1)$, "range" $f(0)$

so $[f][g]$ defined when
(source of f) = (range of g)

$x \in X \rightsquigarrow$ const path e_x at x is
the "unit at x "

$$[e_x][f] = [f] = [f][e_y] \quad \text{if } f(0) = x, f(1) = y$$

$[f \cdot g] = [e_x]$ for the "inverse" $g(s) = f(1-s)$

$$[g \cdot f] = [e_y]$$